

Relational DB Design by ER- and EER-to-Relational Mapping

406.426 Design & Analysis of Database Systems

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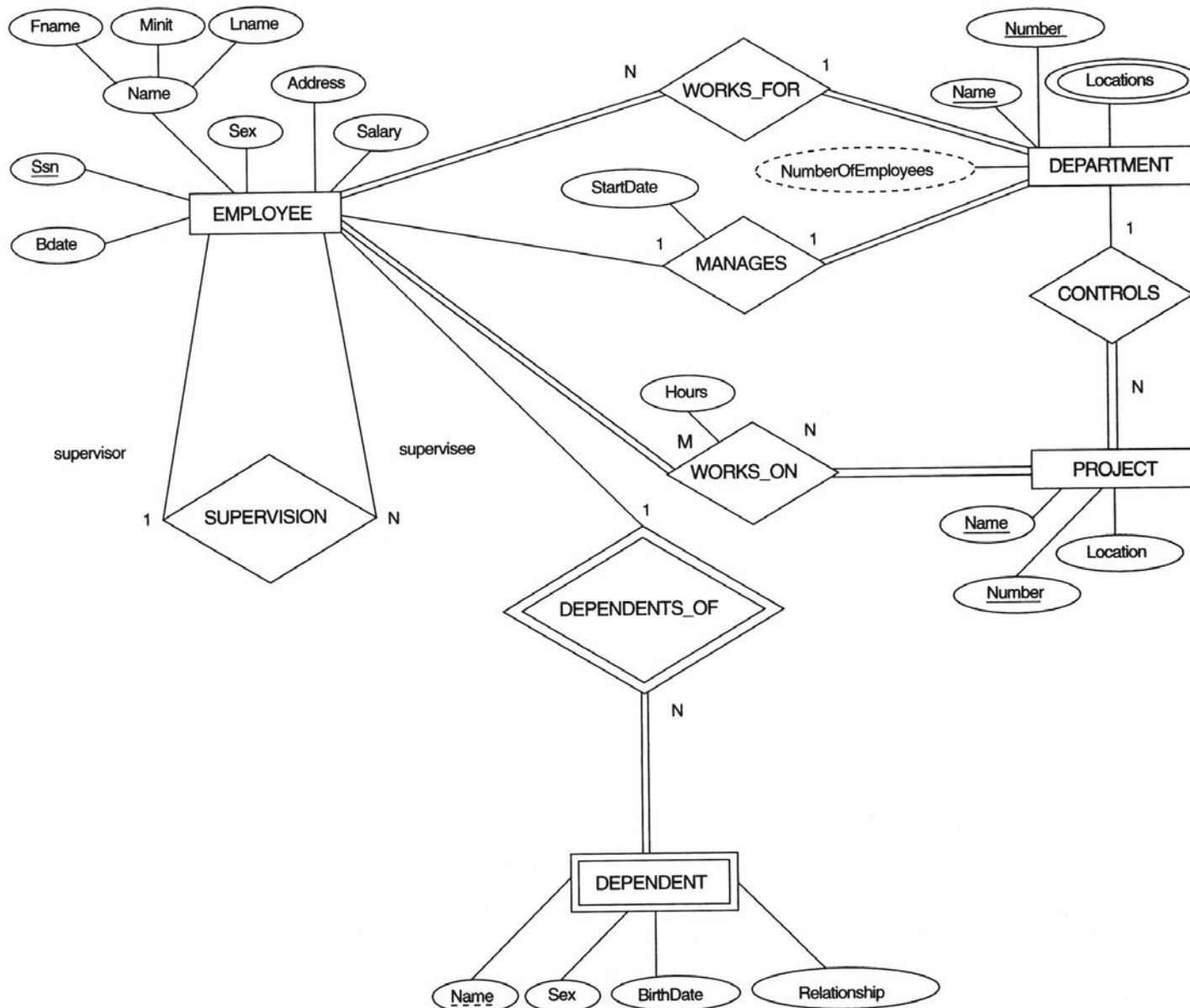
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outline

- ER-to-Relational mapping algorithm
 - step 1: mapping of regular entity types
 - step 2: mapping of weak entity types
 - step 3: mapping of binary 1:1 relation types
 - step 4: mapping of binary 1:N relationship types
 - step 5: mapping of binary M:N relationship types
 - step 6: mapping of multivalued attributes
 - step 7: mapping of N-ary relationship types
- mapping EER model constructs to relations
 - step 8: options for mapping specialization or generalization
 - step 9: mapping of union types (categories)

example ER conceptual schema



the resulting relational database schema

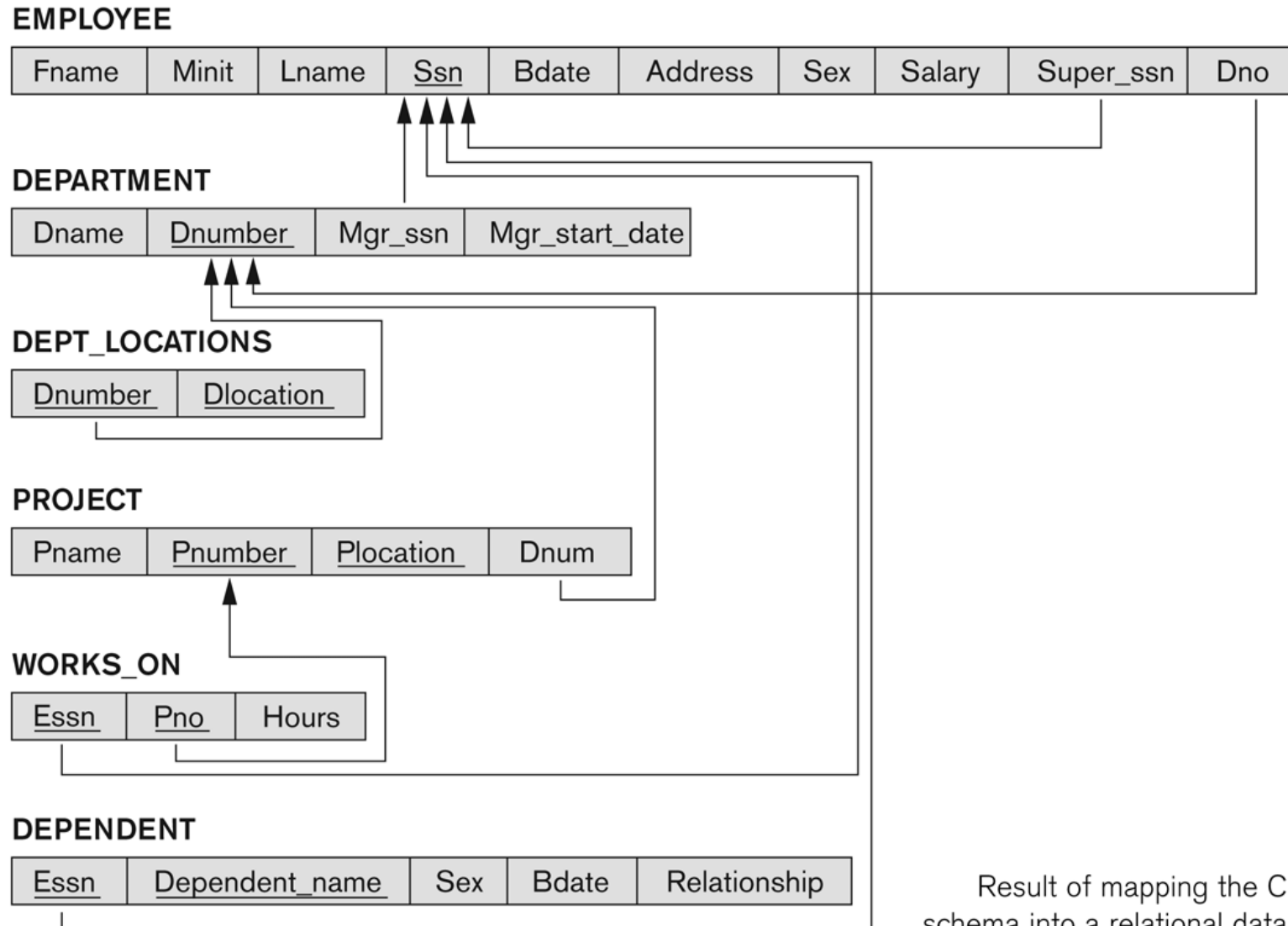
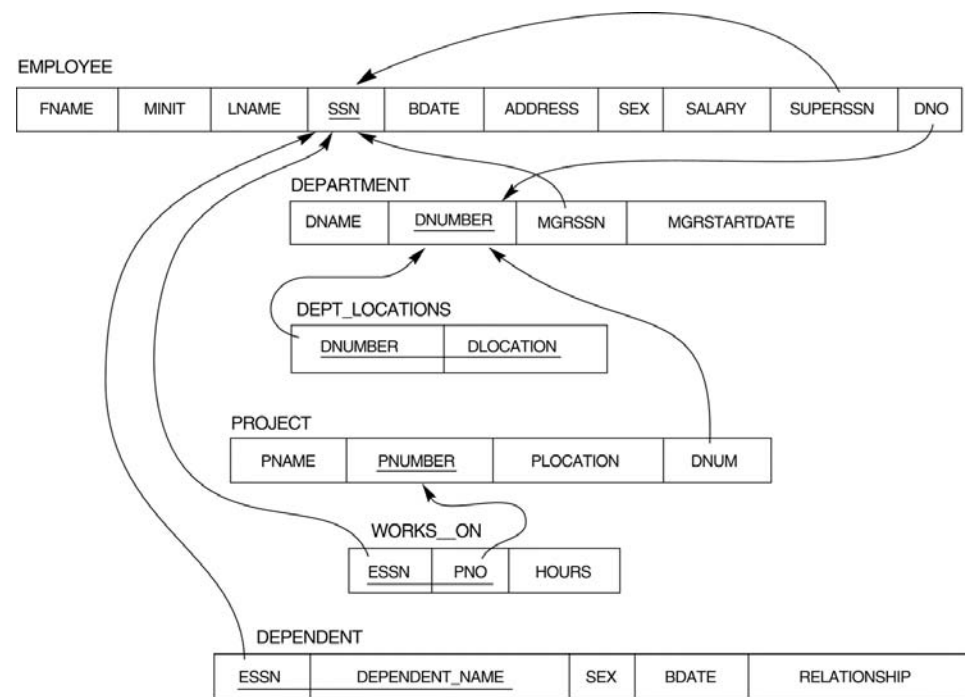
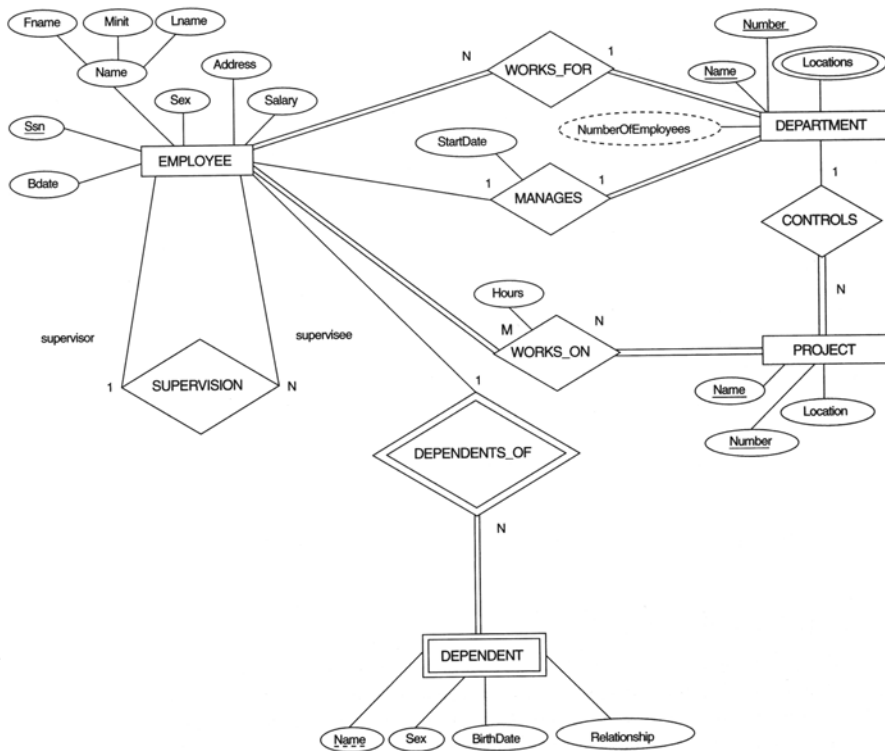


Figure 7.2

Result of mapping the COMPANY ER schema into a relational database schema.



together



an algorithm for ER-to-relational mapping

- step 1: mapping of **regular entity** types
 - for each regular entity type E in the ER schema, create a relation R that includes all the **simple attributes** of E
 - include only the **simple component attributes** of a composite attribute
 - choose one of the key attributes of E as **primary key** for R
 - if the chosen key of E is composite, the set of simple attributes that form it will together form the primary key of R
 - e.g., EMPLOYEE, DEPARTMENT, PROJECT

an algorithm for ER-to-relational mapping

- step 2: mapping of **weak entity** types
 - for each weak entity type W in the ER schema with **owner entity type** E , create a relation R and include all **simple attributes** of W as attributes of R
 - include as **foreign key attributes** of R the **primary key attribute(s) of the relation(s)** that correspond to the owner entity type(s)
 - the **primary key** of R is the **combination** of the primary key(s) of the owner(s) and the partial key of the weak entity type W , if any
 - if there is a weak entity type E_2 whose **owner is also a weak entity type** E_1 , then E_1 should be mapped **before** E_2 to **determine its primary key first**
 - e.g., DEPENDENT

an algorithm for ER-to-relational mapping

- step 3: mapping of **binary 1:1 relationship** types
 - for each binary 1:1 relationship type R in the ER schema, identify the **relations S and T** that correspond to the entity types participating in R
 - **foreign key** approach
 - choose **one of the relations**, S , and include as a foreign key in S the primary key of T
 - include all the **simple attributes** of R as attributes of S
 - **merged relation** option
 - **merge** the two entity types and the relationship **into a single** relation
 - **relationship relation** option
 - set up a **third relation R** for the purpose of cross-referencing the primary keys of S and T
- example: MANAGES -> DEPARTMENT.MGRSSN,
DEPARTMENT.MGRSTARTDATE

an algorithm for ER-to-relational mapping

- step 4: mapping of **binary 1:N relationship** types
 - for each binary 1:N **relationship type** R , identify the **relation** S that represents the participating entity type at the N -side of the relationship type
 - include as **foreign key** in S the **primary key of the relation** T that represents the other entity type participating in R
 - include any **simple attributes** of the 1:N relationship type as attributes of S
 - e.g., WORKS_FOR: $S = \text{EMPLOYEE}$, $T = \text{DEPARTMENT}$, DNO: the primary key of T

an algorithm for ER-to-relational mapping

- step 5: mapping of **binary M:N relationship** types
 - for each binary M:N **relationship type** R , create a **new relation** S to represent R
 - include as foreign key attributes in S the **primary keys of the relations** that represent the participating entity types
 - their combination will form the **primary key** of S
 - include any **simple attributes** of R as attributes of S
 - e.g., WORKS_ON: $S = \text{WORKS_ON}$

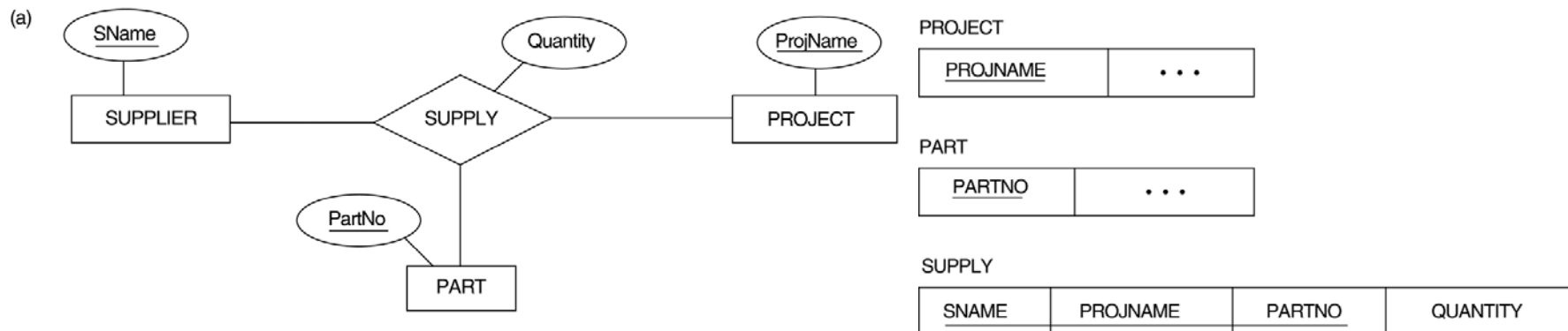
an algorithm for ER-to-relational mapping

- step 6: mapping of **multivalued attributes**
 - for each multivalued attribute A , create a **new relation R**
 - R will include an attribute corresponding to A , **plus the primary key attribute K** - as a foreign key in R - of the relation that represents the entity type or relationship type that has A **as an attribute**
 - the primary key of R is the **combination of A and K**
 - if the multivalued attribute is **composite**, include its simple components
 - e.g., Locations: $A = \text{DLOCATION}$, $R = \text{DEPT_LOCATIONS}$, $K = \text{DNUMBER}$



an algorithm for ER-to-relational mapping

- step 7: mapping of ***N*-ary relationship** types
 - for each *n*-ary relationship type *R*, where $n > 2$, create a **new relation *S*** to represent *R*
 - include as foreign key attributes in *S* the **primary keys of the relations** that represent the participating entity types
 - include any **simple attributes** of *R* as attributes of *S*
 - the primary key of *S* is usually a combination of all the foreign keys that reference the relations representing the participating entity types
 - e.g., SUPPLY

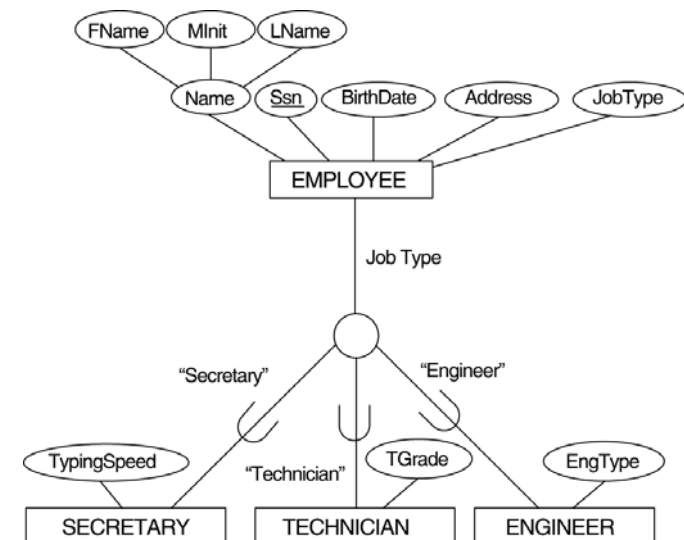
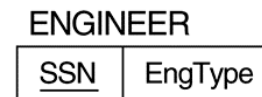
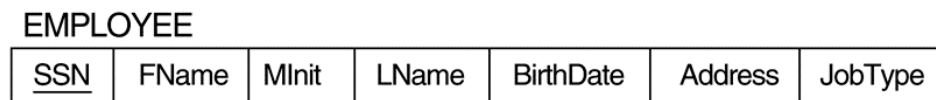


an algorithm for EER-to-relational mapping

- step 8: options for mapping **specialization** or **generalization**
 - convert each specialization with m subclasses $\{S_1, S_2, \dots, S_m\}$ and superclass C , where the attributes of C are $\{k, a_1, \dots, a_n\}$ and k is the key, into relation schemas using one of the following options:

an algorithm for EER-to-relational mapping

- option 8A: multiple relations-superclass and subclasses
 - **create a relation L** for C with attributes $\text{Attrs}(L) = \{k, a_1, \dots, a_n\}$ and $\text{PK}(L) = k$
 - **create a relation L_i** for each subclass S_i , with the attributes $\text{Attrs}(L_i) = \{k\} \cup \{\text{attributes of } S_i\}$ and $\text{PK}(L_i) = k$
 - works for any specialization (total or partial, disjoint or overlapping)



an algorithm for EER-to-relational mapping

- option 8B: multiple relations-**subclass relations only**
 - **create a relation L_i** for each subclass S_i , with the attributes $\text{Attrs}(L_i) = \{\text{attributes of } S_i\} \cup \{k, a_1, \dots, a_n\}$ and $\text{PK}(L_i) = k$
 - only works for a specialization whose subclasses are **total**

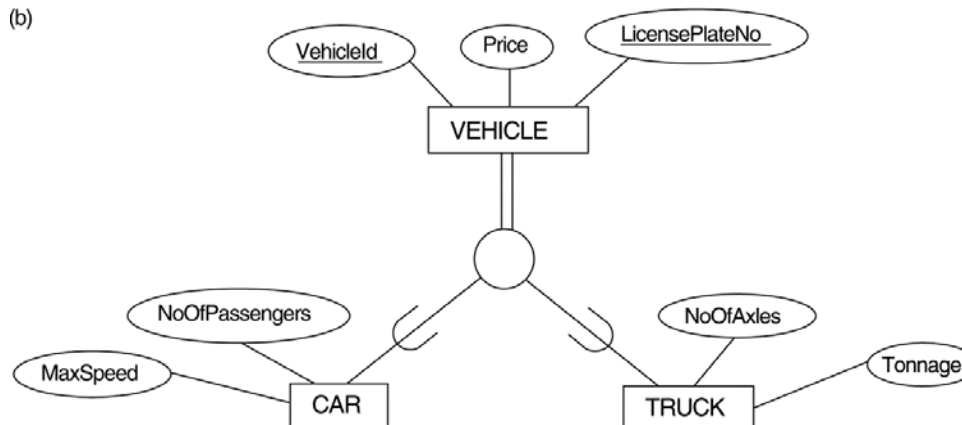
CAR

<u>VehicleId</u>	LicensePlateNo	Price	MaxSpeed	NoOfPassengers
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TRUCK

<u>VehicleId</u>	LicensePlateNo	Price	NoOfAxles	
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(b)

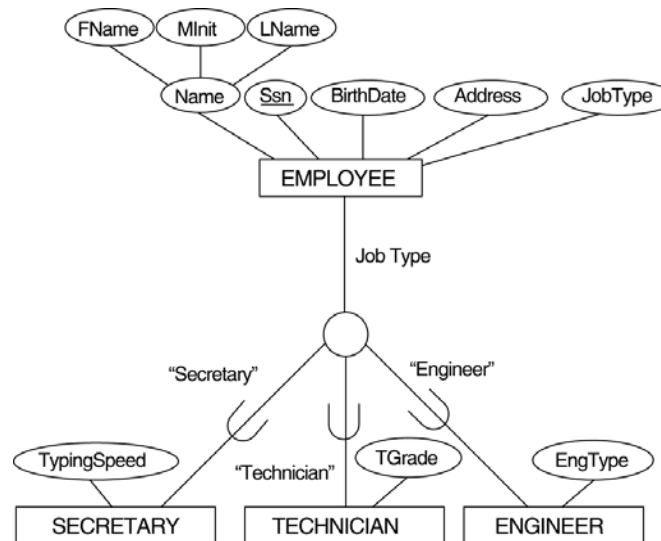


an algorithm for EER-to-relational mapping

- option 8C: **single relation with one type attribute**
 - create a single relation L with attributes $\text{Attrs}(L) = \{k, a_1, \dots, a_n\} \cup \{\text{attributes of } S_1\} \cup \dots \cup \{\text{attributes of } S_m\} \cup \{t\}$ and $\text{PK}(L) = k$
 - the attribute t is called a **type attribute** that indicates the subclass to which each tuple belongs
 - works only for a specialization whose subclasses are **disjoint**

EMPLOYEE

<u>SSN</u>	FName	MInit	LName	BirthDate	Address	JobType	TypingSpeed	TGrade	
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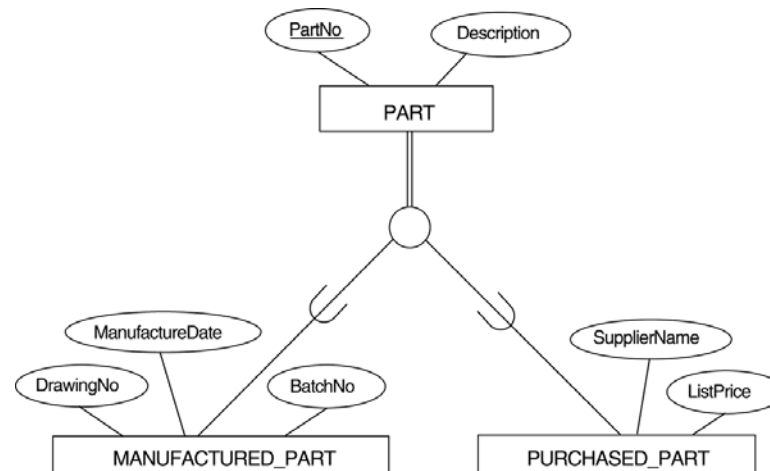


an algorithm for EER-to-relational mapping

- option 8D: **single relation with multiple type attributes**
 - create a single relation schema L with attributes $\text{Attrs}(L) = \{k, a_1, \dots, a_n\} \cup \{\text{attributes of } S_1\} \cup \dots \cup \{\text{attributes of } S_m\} \cup \{t_1, \dots, t_m\}$ and $\text{PK}(L) = k$
 - each t_i is a **Boolean type attribute** indicating whether a tuple belongs to subclass S_i
 - works for a specialization whose subclasses are **overlapping**

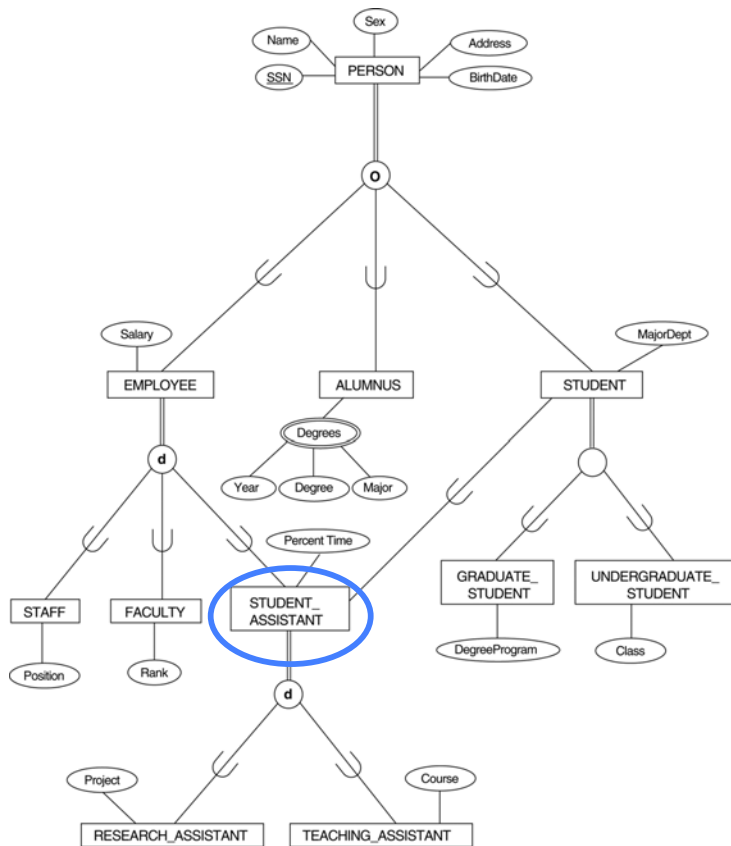
PART

<u>PartNo</u>	Description	MFlag	DrawingNo	ManufactureDate	BatchNo	PFlag	SupplierName	ListPrice
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mapping of shared subclasses

- **shared subclass**: a subclass of **several superclasses**, indicating multiple inheritance
- apply any of the options in step 8 to a shared subclass



PERSON

<u>SSN</u>	Name	BirthDate	Sex	Address
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EMPLOYEE

<u>SSN</u>	Salary	EmployeeType	Position	Rank	PercentTime	RAFlag	TAMFlag	Project	
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ALUMNUS

<u>SSN</u>

ALUMNUS_DEGREES

<u>SSN</u>	Year	Degree	
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STUDENT

<u>SSN</u>	MajorDept	GradFlag	UndergradFlag	DegreeProgram	Class	StudAssistFlag
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mapping of categories

category?

a subclass of the union of two or more superclasses that can have different keys because they can be of different entity types

- step 9: mapping of **categories**
 - mapping a category whose defining superclasses have **different keys**
 - specify a **new key attribute**, called a **surrogate key**
 - **include the surrogate key** attribute as foreign key in each relation corresponding to a **superclass** of the category
 - e.g., OWNER category
 - mapping a category whose **superclasses have the same key**
 - no need for a surrogate key
 - e.g., REGISTERED_VEHICLE

example for EER category mapping

PERSON

<u>SSN</u>	DriverLicenseNo	Name	Address	
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BANK

<u>BName</u>	BAddress	OwnerId
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COMPANY

<u>CName</u>	CAddress	OwnerId
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OWNER

<u>OwnerId</u>

REGISTERED_VEHICLE

<u>VehicleId</u>	LicensePlateNumber
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CAR

<u>VehicleId</u>	CStyle	CMake	CModel	
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TRUCK

<u>VehicleId</u>	TMake	TModel	Tonnage	TYear
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OWNS

<u>OwnerId</u>	<u>VehicleId</u>	PurchaseDate	LienOrRegular
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