



**457.562 Special Issue on
River Mechanics
(Sediment Transport)
.16 Morphodynamics of
Lake and Reservoir Sedimentation**

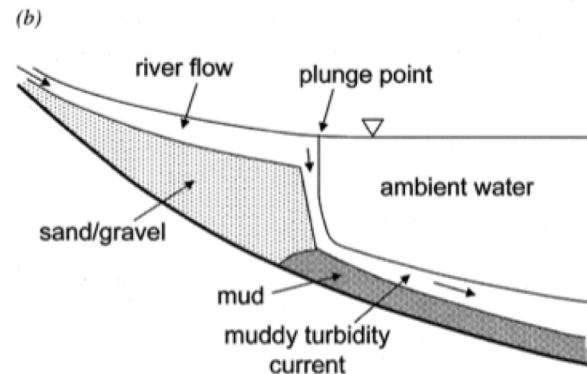
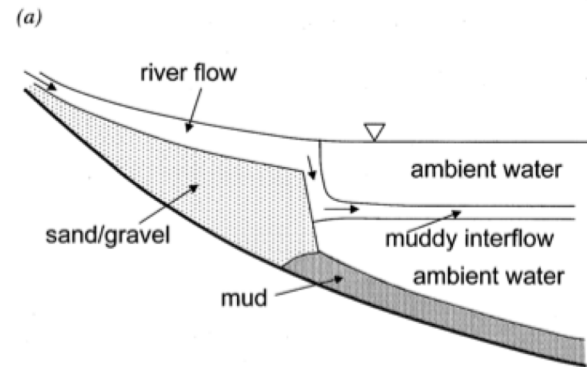
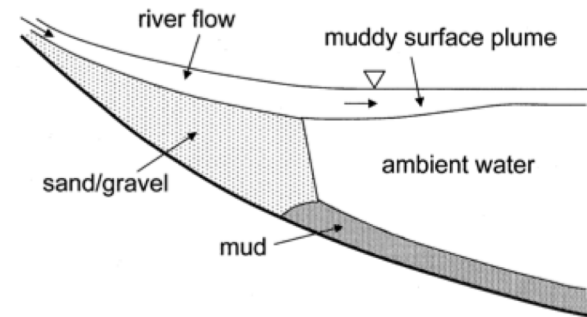
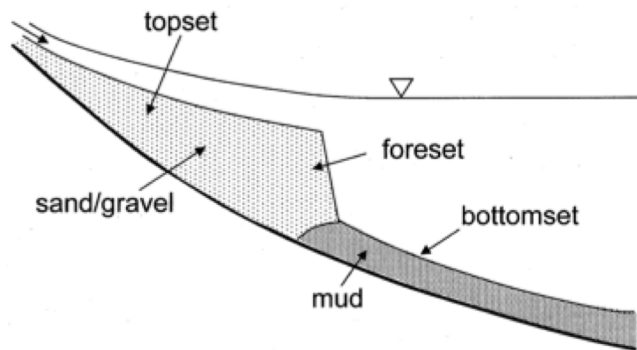


Prepared by Jin Hwan Hwang



Topset, Forset, and Bottomset of Delta

- Decelerated flow drops sediments. This forms the delta.
- The coarser sediment deposits fluviially to form an aggrading topset and deposit by avalanching to form a foreset.
- The finer sediment deposits in deeper water to form a bottomset.



(c)



Fluvial Deposition of Topset and Foreset

- A simple one-dimensional morphodynamic model of delta topset and foreset evolution
- Assumption
 - A river of constant width flows into a lake of the same width and infinite streamwise extent.
 - The water surface elevation in the lake is held constant.
 - The river transport sand as bed-material load (single size particle)
 - Constant fraction of the year the river is in flood, carrying a constant flood water discharge per unit width. Otherwise the river is assumed to be morphodynamically inactive.
 - During floods sand enters the river at $x=0$ at volume rate per unit width.



Fluvial Deposition of Topset and Foreset

- Since the flood flow is assumed to be steady

$$Uh = \int_0^h \bar{u} dz \quad \frac{\partial h}{\partial t} + \frac{\partial Uh}{\partial x} = 0 \quad \frac{\partial Uh}{\partial t} + \frac{\partial U^2 h}{\partial x} = -gh \frac{\partial h}{\partial x} + ghS - C_f U^2$$

- Become $\frac{\partial U^2 h}{\partial x} = -gh \frac{\partial h}{\partial x} + ghS - C_f U^2 \quad U = \frac{q}{h}$

$$\frac{\partial q^2 / h}{\partial x} = -gh \frac{\partial h}{\partial x} + ghS_f - C_f \frac{q^2}{h^2}$$

$$-\frac{q^2}{h^2} \frac{\partial h}{\partial x} = -gh \frac{\partial h}{\partial x} + ghS_f - C_f \frac{q^2}{h^2}$$

$$\frac{q^2}{gh^3} \frac{\partial h}{\partial x} = \frac{\partial h}{\partial x} - \frac{\partial \eta}{\partial x} + C_f \frac{q^2}{gh^3}$$

$$\frac{\partial h_f}{\partial x} = \frac{-\frac{\partial \eta_f}{\partial x} + C_{ff} Fr^2}{1 - Fr^2}, \quad Fr^2 = \frac{q_2^2}{gh_f^2}$$



Fluvial Deposition of Topset and Foreset

- In the backwater equation

h_f and η : flow depth and bed elevation in a fluvial zone that includes the topset and foreset regions but excludes the bottomset

Fr : Froude number of the fluvial flow

C_{ff} : bed friction coefficient in the fluvial region

- The boundary condition

$$h_f(x,t) \Big|_{x=s_{stand}} = \xi - \eta_f(x,t) \Big|_{x=s_{stand}}$$

(at a point $x = s_{stand}$ where water elevation ξ_0 is maintained)

- Base on the boundary conditions, the equation solution is the standard backwater curve. (M1 curve)



Fluvial Deposition of Topset and Foreset

- The Shields number of the fluvial flow is

$$\tau^* = \frac{\tau_b}{\rho R_s g D_s} = \frac{C_f q_w^2}{R_s g D_s h_f^2}$$

(R_s denotes the submerged specific gravity for the sand)

- Based on Engelund and Hansen, the total volume bed material load per unit width of the river

$$q_t^* = \frac{q_t}{\sqrt{R_s g D_s D_s}} = \frac{0.05}{C_{ff}} (\tau^*)^{5/2}$$

- Here the friction coefficient is assumed to be a specified constant for simplicity.
- The bed evolution, accounting that the river is morphologically active only I_f fraction of the time,

$$(1 - \lambda_{ps}) \frac{\partial \eta_f}{\partial t} = -I_f \frac{\partial q_t}{\partial x}$$

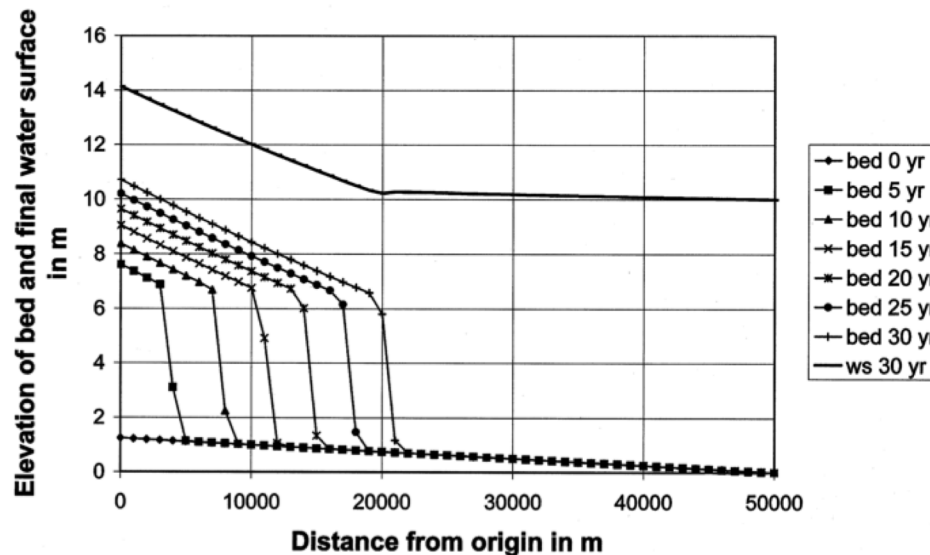


Fluvial Deposition of Topset and Foreset

- The boundary condition of the previous equation is a specified feed rate of sand, here taken to be constant;

$$q_t|_{x=0} = q_{tf}$$

- The initial condition on the problem is here simplified to a bed with constant slope S_{base} and a bed elevation $\eta_f = 0$ at $x = s_{stand}$.
- Solve by numerical way, then





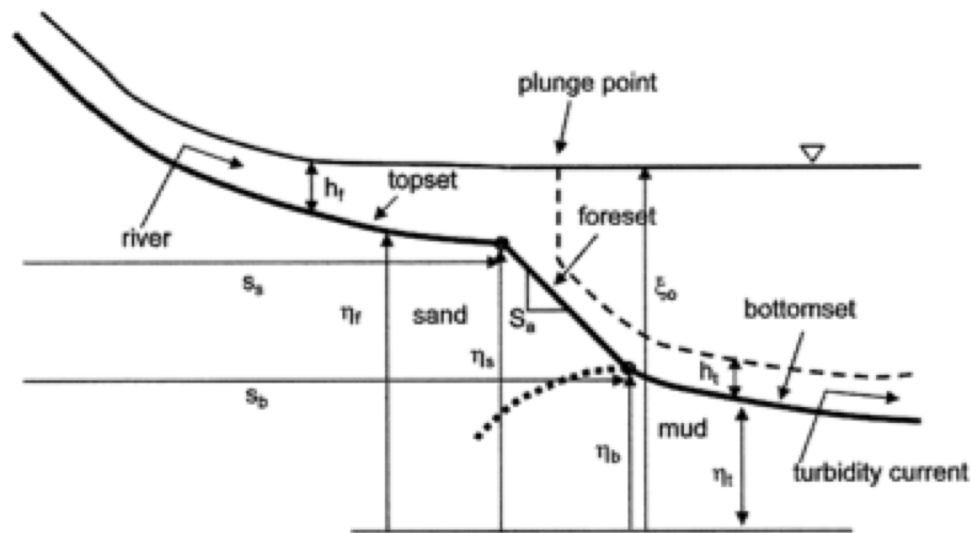
Plunging of a muddy turbidity current

- Up to now the muddy bottomset has been excluded from the formulation.
- Since the mud does not deposit in the bed of the river, it may be neglected in a first model of the evolution of the topset and foreset.
- However, river meets the standing water of a lake or reservoir, the sand is left behind on the topset-foreset and the remaining muddy water continues as a surface plume, interflow, or bottom turbidity current.
- Now we are going to talk sufficiently dense mud flow to plunge and form a bottom turbidity current.



Plunging of a muddy turbidity current

- When muddy river water is denser than lake water at every level of the lake, the river water plunges somewhere above the forest to create the bottom turbidity current.

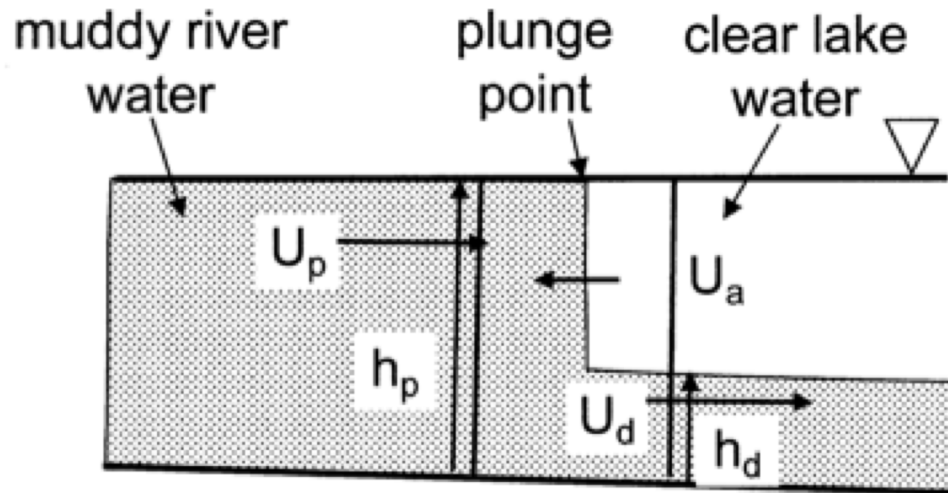


- We will learn the treatment of Parker and Toniolo as a sample.



Plunging of a muddy turbidity current

- The analysis is applied to muddy water flowing into a lake with no ambient stratification.
- The flow near the plunge point is



- The flow velocity, depth and volume mud concentration in the river water just upstream of the plunge point are denoted as U_p , h_p , and C_{mp} .



Plunging of a muddy turbidity current

- The flow velocity, layer thickness and volume mud concentration in the turbidity current just downstream of the plunge point are denoted as U_d , h_d , and C_{md} .
- The submerged specific gravity of the mud is denoted as R_m .
- As the river flow plunges, it invariably draws into it some ambient water from the lake. The velocity at which this ambient water enters the muddy flow is denoted as U_a .
- The coefficient of mixing of ambient water into the muddy flow is defined as

$$\gamma = \frac{U_a (h_p - h_d)}{U_p h_p}$$

- This value larger than 0, is required for the muddy flow to plunge.



Plunging of a muddy turbidity current

- The flow discharge per unit width just downstream of plunging is related to that just upstream of plunging as

$$U_d h_d = U_p h_p (1 + \gamma) = q_w (1 + \gamma)$$

$$\phi = \frac{h_d}{h_p} \quad (\text{depth ratio})$$

$$Fr_{dp}^2 = \frac{U_p^2}{R_m C_{mp} g h_p} = \frac{q_w^2}{R_m C_{mp} g h_p^3} \quad (\text{upstream densimetric Froude number})$$

$$Fr_{dd}^2 = \frac{U_d^2}{R_m C_{md} g h_d} \quad (\text{downstream densimetric Froude number})$$



Plunging of a muddy turbidity current

- Parker and Toniolo

$$Fr_{dd}^2 = Fr_{dp}^2 \frac{(1+\gamma)^3}{\phi^3}$$

$$Fr_{dp}^2 = \frac{1}{2\gamma^2} (1-\phi)^3$$

$$\frac{1}{\gamma^2} (1-\phi)^3 - \frac{1}{\gamma^2} \frac{(1-\phi)^3}{\phi} (1+\gamma)^2 - (1-\phi)^2 + 1 - \frac{\phi^2}{(1+\gamma)} = 0$$

- Once the mixing coefficient is specified, these equations allow the determination of the plunge point and the flow below it.
- Let q_{mf} denotes the volume feed rate of mud per unit width.



Plunging of a muddy turbidity current

- Because the mud does not settle out upstream of the plunge point, the volume concentration of mud, just upstream of the plunge point is given from the relation

$$q_{mf} = q_w C_{mp}$$

- So, the ratio of depth obtained, then we can get the upstream plunge depth, and down stream plunge depth.