

# 1 b: Bitcoin & blockchain

\* Many slides from Joseph Bonneau@NYU

# outline

1. Cryptographic hash function
  2. Hash pointer, Blockchain, Merkle tree
  3. Digital signatures
  4. Simple cryptocurrencies
- 
5. Transaction semantics
  6. A decentralized ledger: bitcoin
  7. Bitcoin P2P networking
  8. Finding a valid block
  9. The rules of Bitcoin

## 5. Transaction semantics

Bitcoin is *transaction-based*

There are **no "accounts"**

**Transactions** (TXs) destroy old "coins", create new ones

- Sum of new coins  $\leq$  sum of old coins

outputs  $\leq$  inputs

# A transaction-based ledger (Bitcoin)

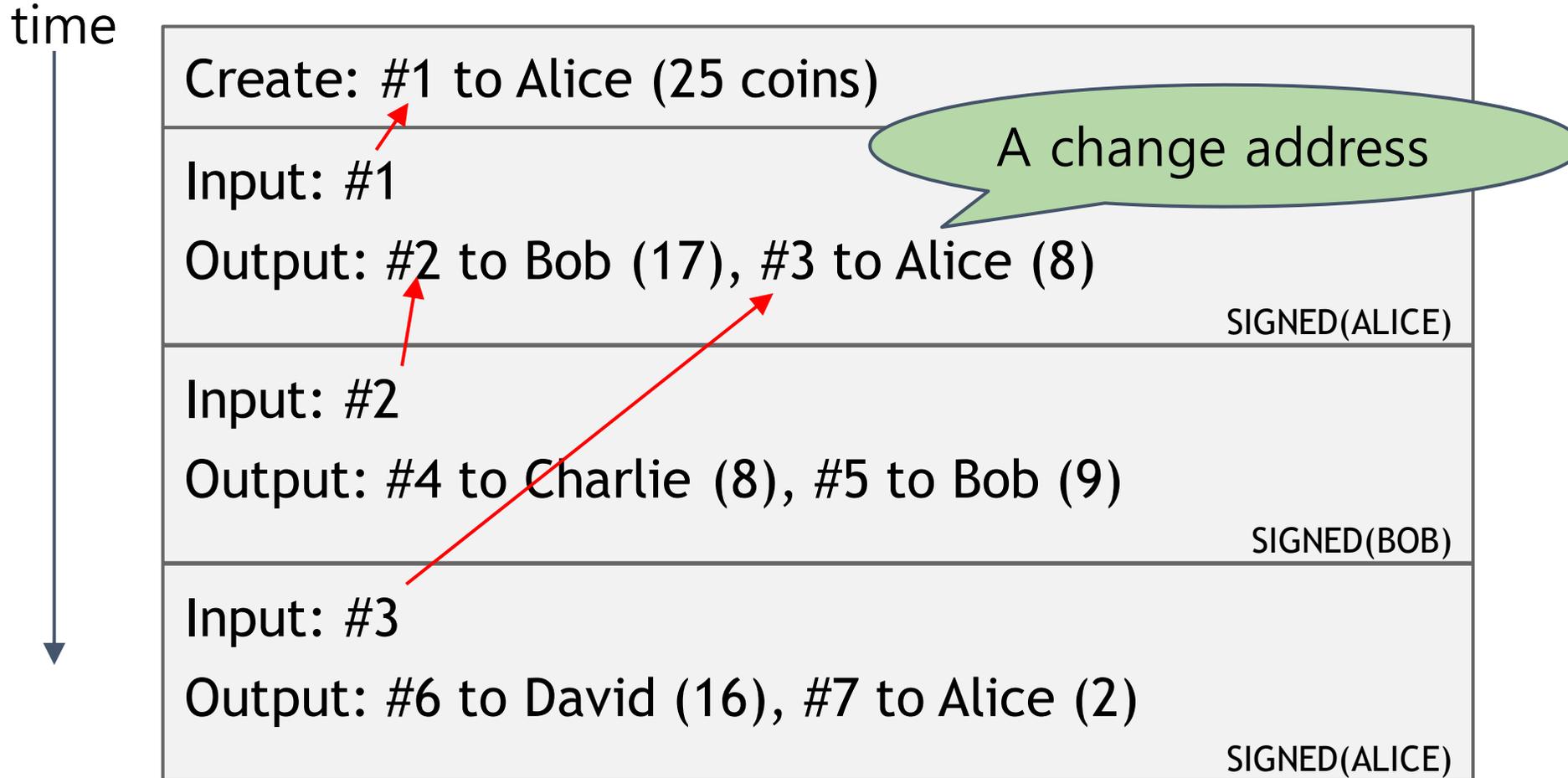
Transaction identifier  
(TXID or transID)

time



Create: #1 to Alice (25 coins)
Input: #1 Output: #2 to Bob (17), #3 to Alice (8) SIGNED(ALICE)
Input: #2 Output: #4 to Charlie (8), #5 to Bob (9) SIGNED(BOB)
Input: #3 Output: #6 to David (16), #7 to Alice (2) SIGNED(ALICE)

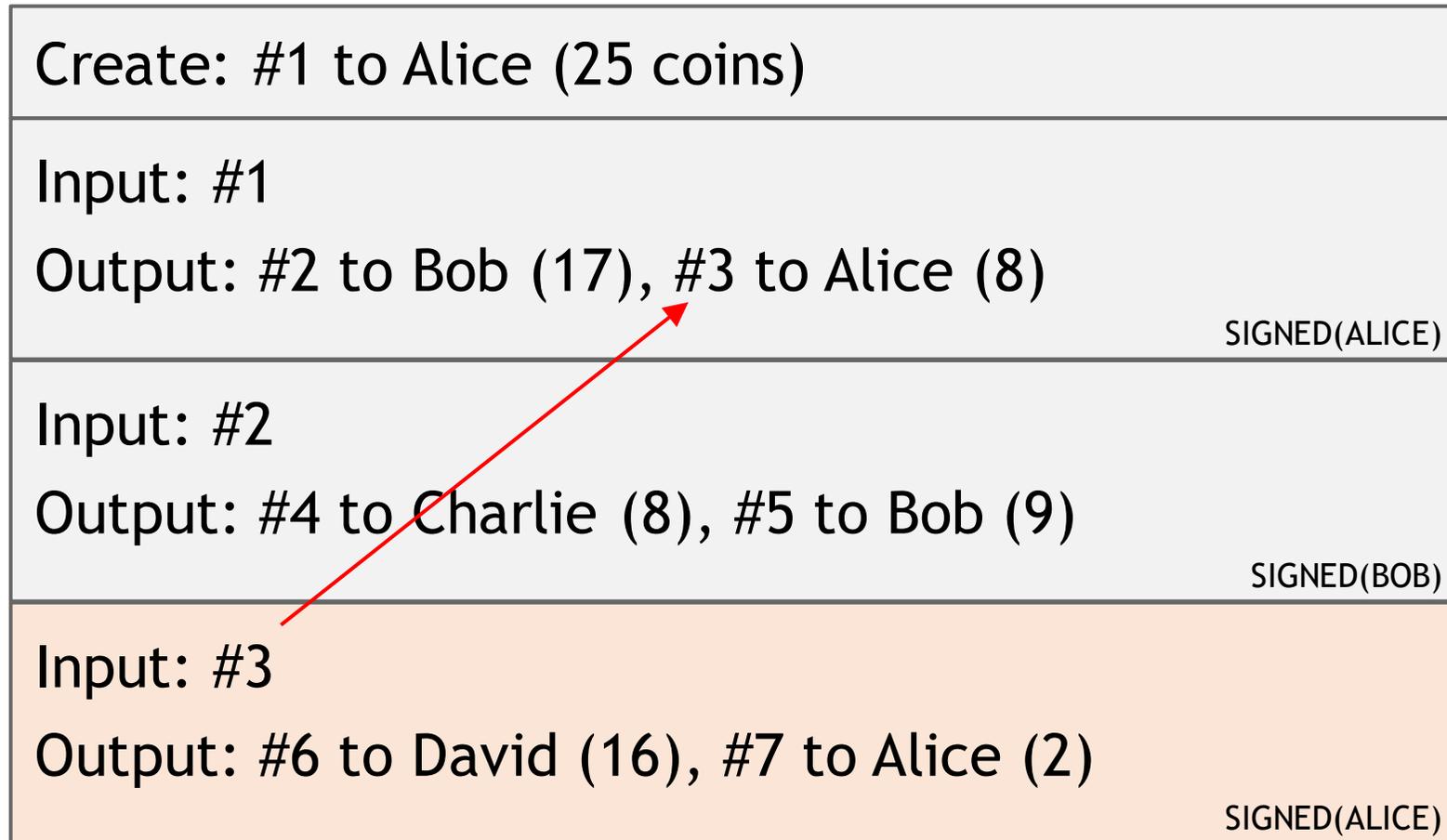
# A transaction-based ledger (Bitcoin)



# A transaction-based ledger (Bitcoin)

UTXO: unspent TX output

time

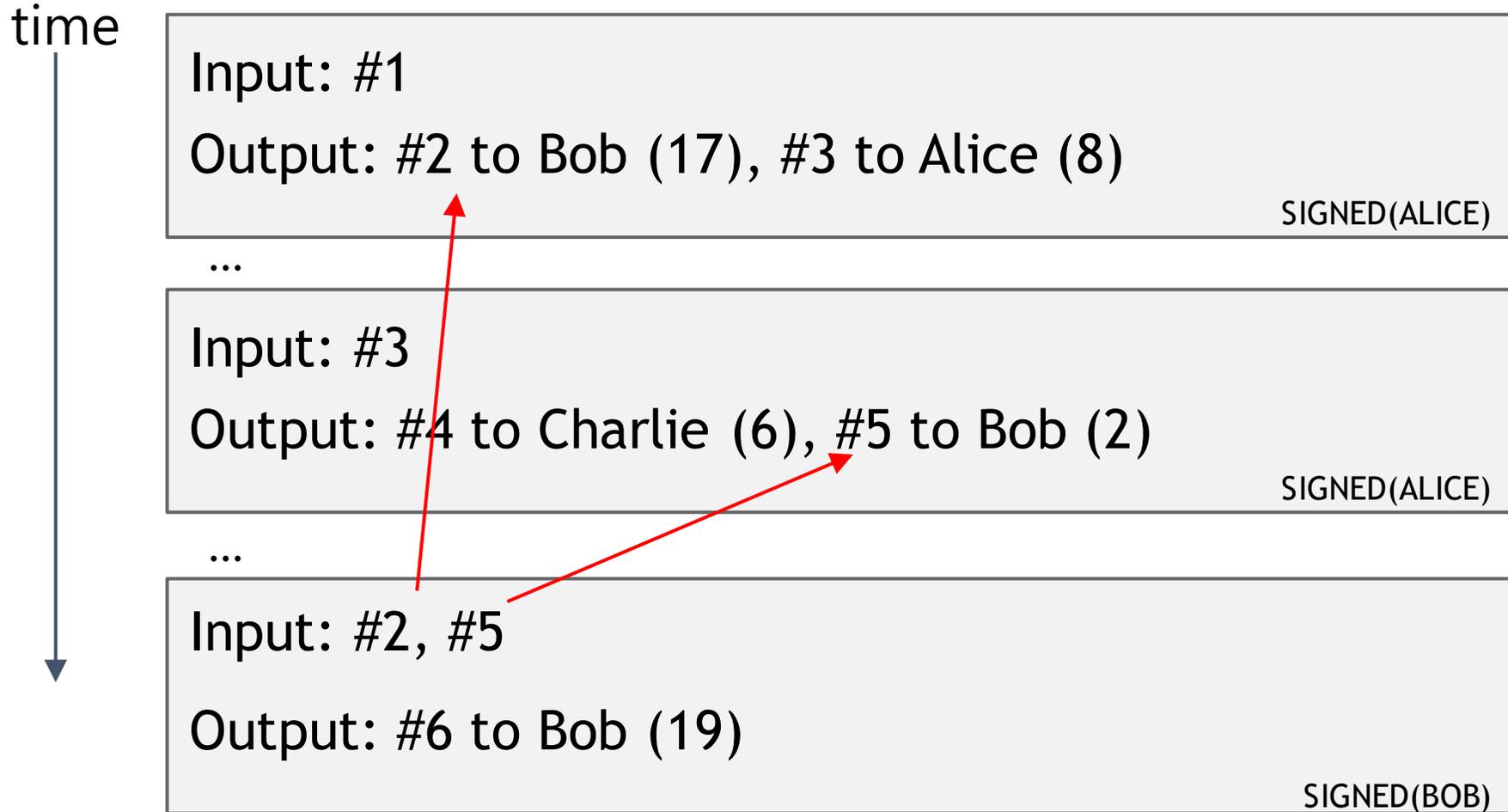


follow the hash pointers

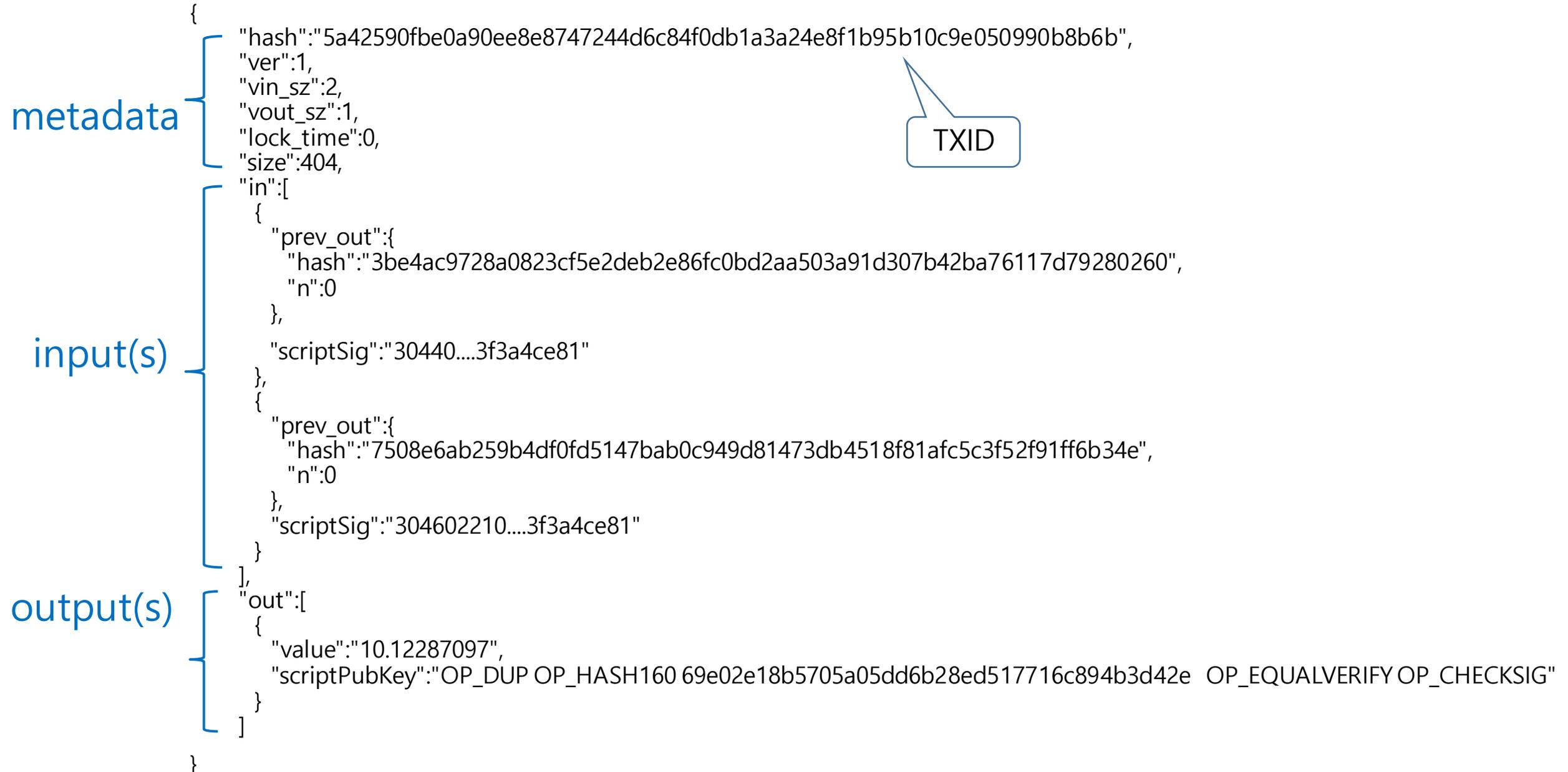
is this valid?  
?

OPTIMIZATION: Store all valid UTXOs

# Merging value



# A real Bitcoin transaction



# Transactions: scripting language

- A transaction output doesn't just specify a public key but a script saying "this output can be redeemed by a public key that hashes to X, along with a signature from the owner of that public key."
  - ScriptPubKey: locking script
- The according transaction input then needs to specify a redeem script saying "Here is the public key and the signature you are looking for"
  - ScriptSig: unlocking script
- Both scripts are simply concatenated (the input and the earlier output script) and the resulting script must run successfully in order for the transaction to be valid

# Transaction inputs

previous  
transaction

Signature +  
public\_key

(more inputs)

```
"in":[  
  {  
    "prev_out":{  
      "hash":"3be4...80260",  
      "n":0  
    },  
    "scriptSig":"30440....3f3a4ce81"  
  },  
  ...  
],
```

Unlocking script

# Transaction outputs

```
"out":[
```

```
{
```

output value



```
"value": "10.12287097",
```

output address  
+ opcodes



```
"scriptPubKey": "OP_DUP OP_HASH160 69e...3d42e  
OP_EQUALVERIFY OP_CHECKSIG"
```

```
},
```

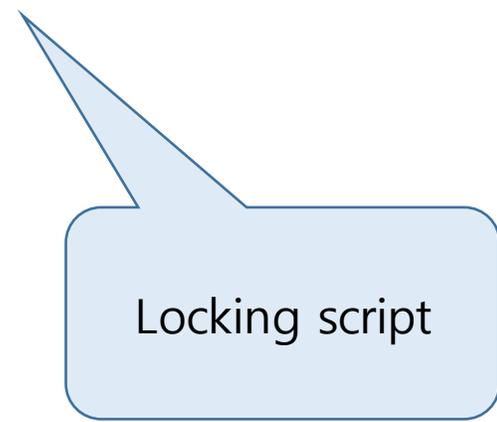
```
...
```

```
]
```

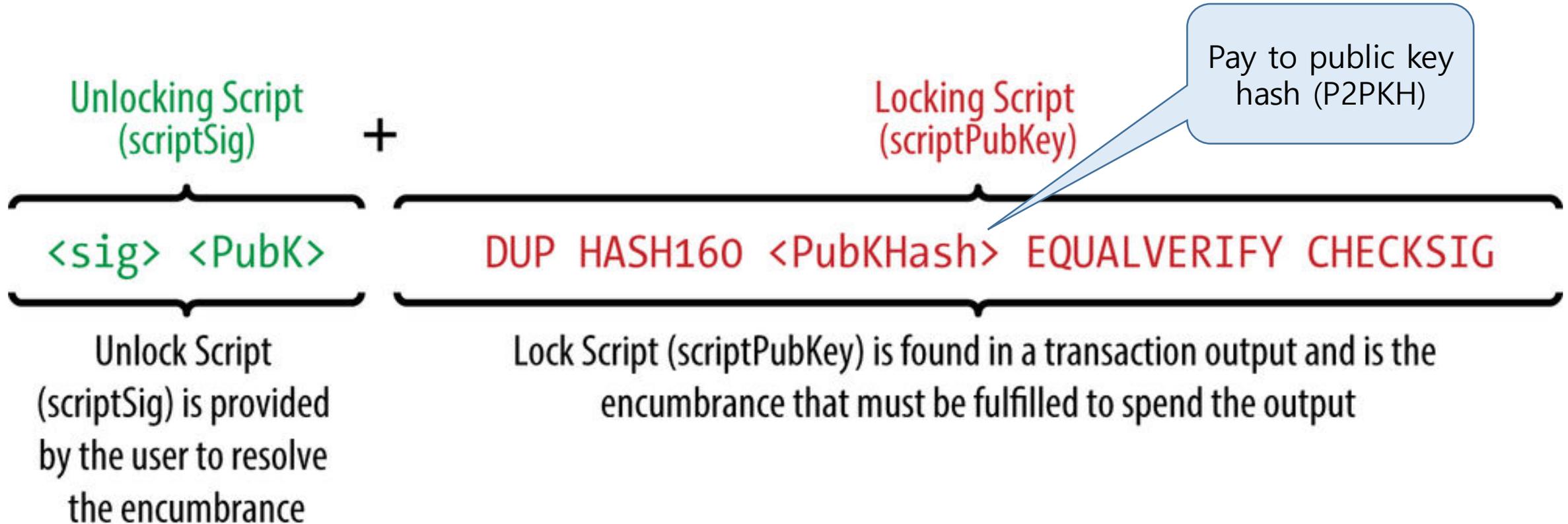
(more outputs)



Locking script

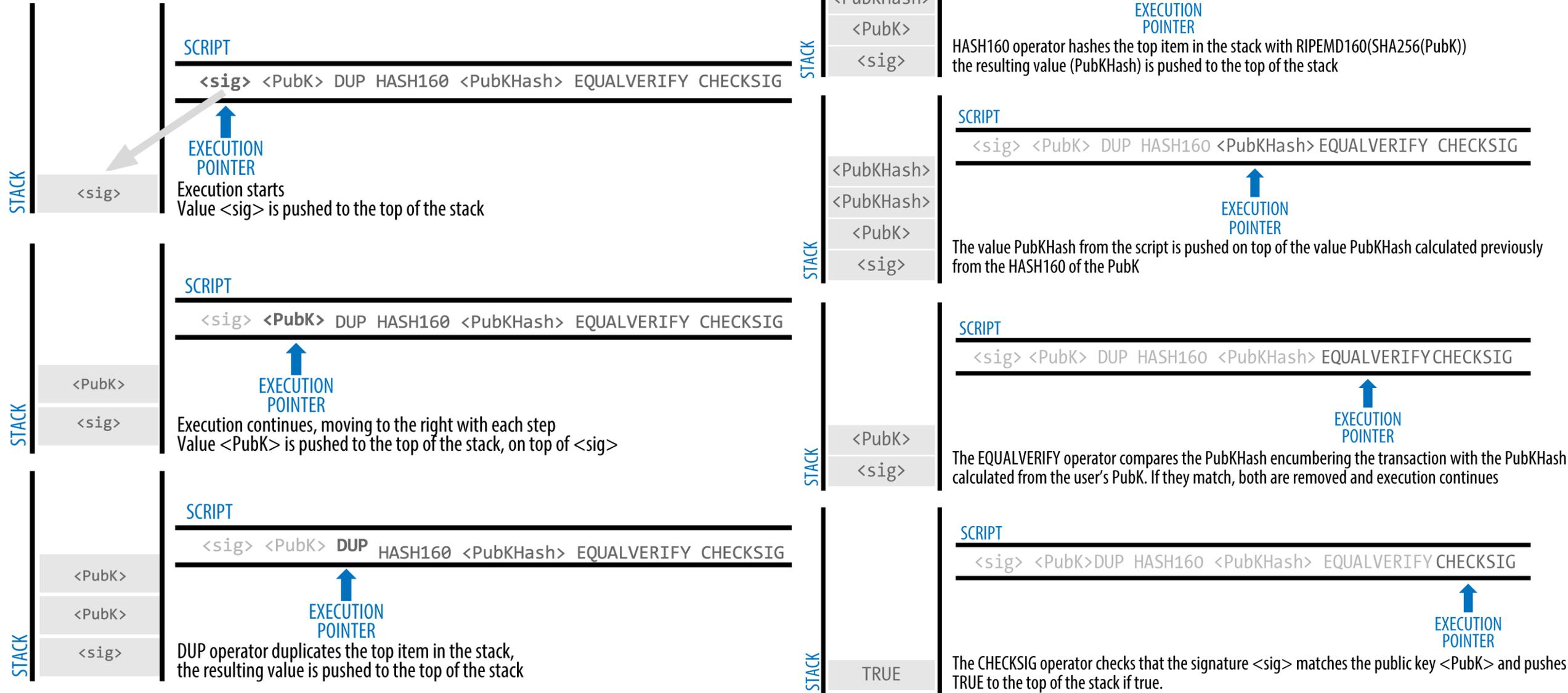


# How to process transaction



Source: [apprize.info](http://apprize.info)

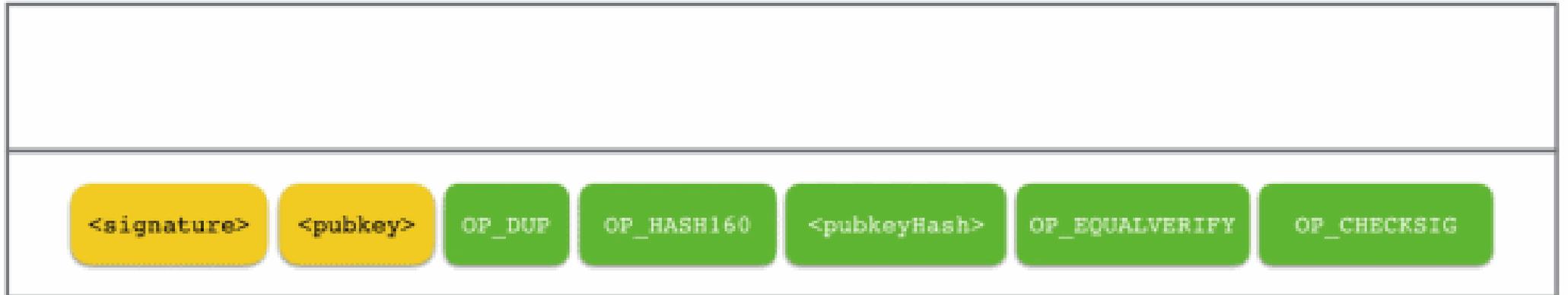
# Stack-based operation



# Transaction validation: an illustration

*The Stack*

*Script*



Source: [softblocks.co](https://softblocks.co)

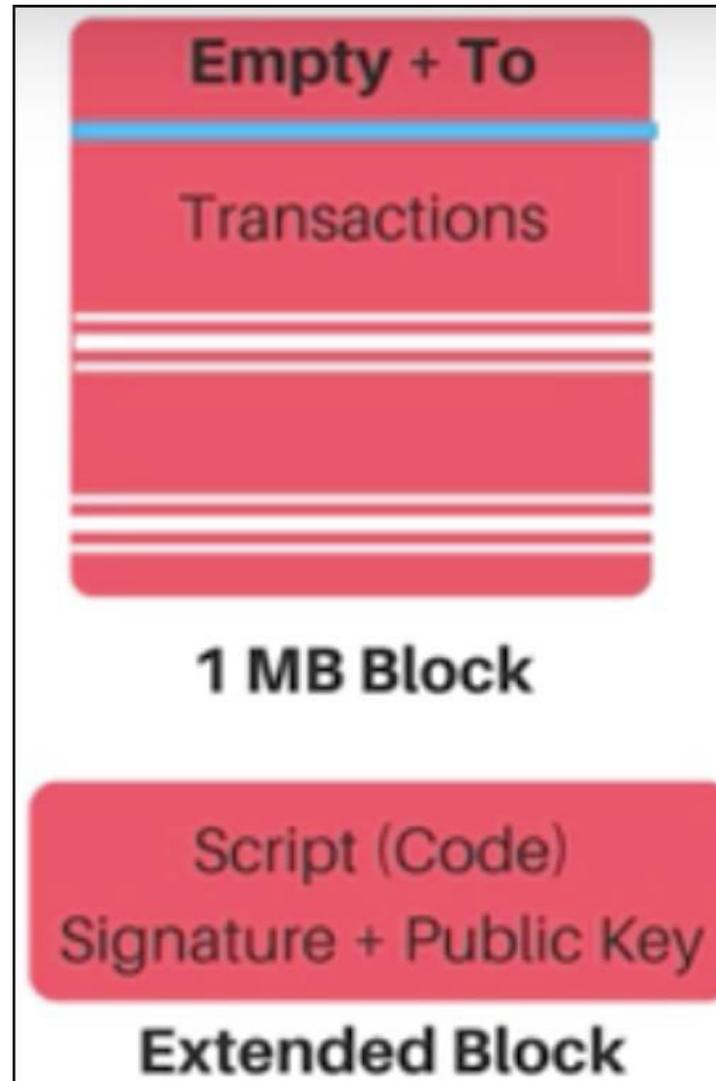
# Bitcoin scripting language ("Script")

## Design goals

- Built for Bitcoin (inspired by Forth)
- Stack-based
- Simple, finite
- No looping
- Support for cryptography
  - MULTISIG addresses

# After SegWit

- Segregated witness (SegWit) effectively increases the block capacity



Source: [blockgeeks.com](http://blockgeeks.com)

## Centralized ledger (ScroogeCoin)



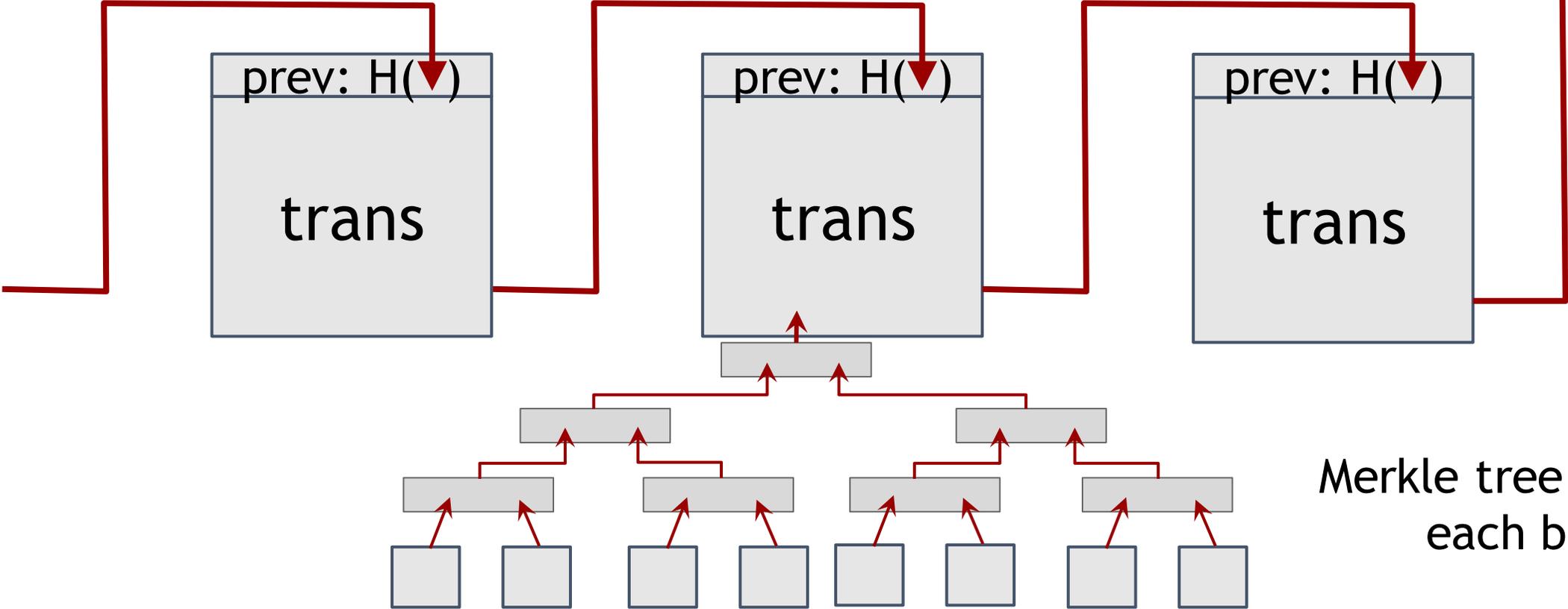
Scrooge publishes ledger of all transactions  
(a blockchain, signed by Scrooge)



signed by  $pk_{\text{Scrooge}}$

$H(\ )$

Block height increments



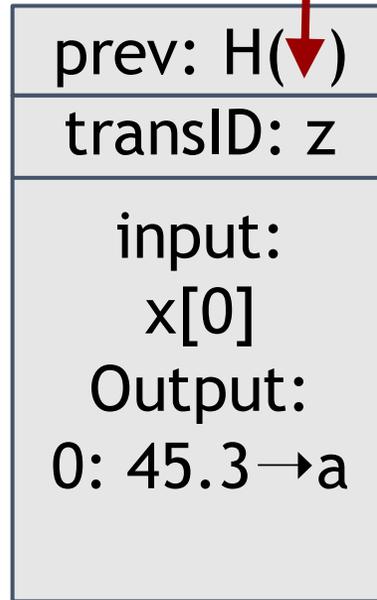
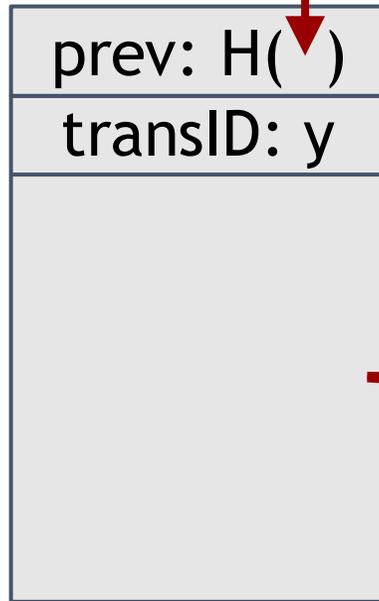
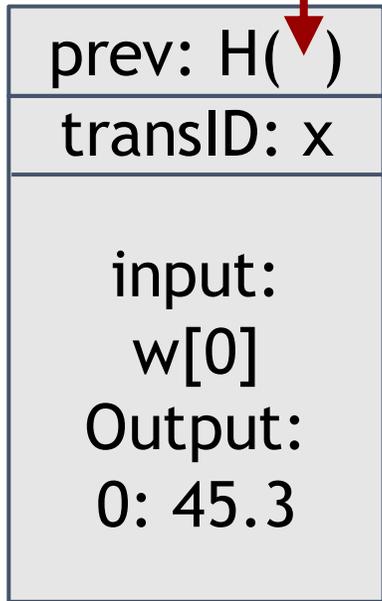
Merkle tree of TXs in  
each block

Don't worry, I'm honest.



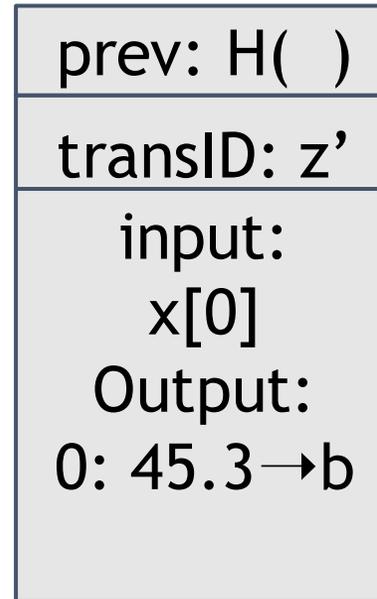
What if Scrooge is malicious?

# Forking



signed by  $pk_{\text{Scrooge}}$

H( )



signed by  $pk_{\text{Scrooge}}$

H( )



**double-spending attack**

# Other Scrooge problems

- Blacklist addresses
- Demand transaction fees
- Go offline
- Get hacked

# Decentralization



Can we avoid vulnerability to misbehavior by one entity?

## 6. A decentralized ledger: Bitcoin

# Two different words

- Decentralized vs. distributed

# Bitcoin is a peer-to-peer system

When Alice wants to pay Bob:  
she broadcasts the transaction to all Bitcoin nodes



signed by Alice  
Pay to  $pk_{\text{Bob}} : H( )$



All nodes must agree on a sequence of transactions

# consensus

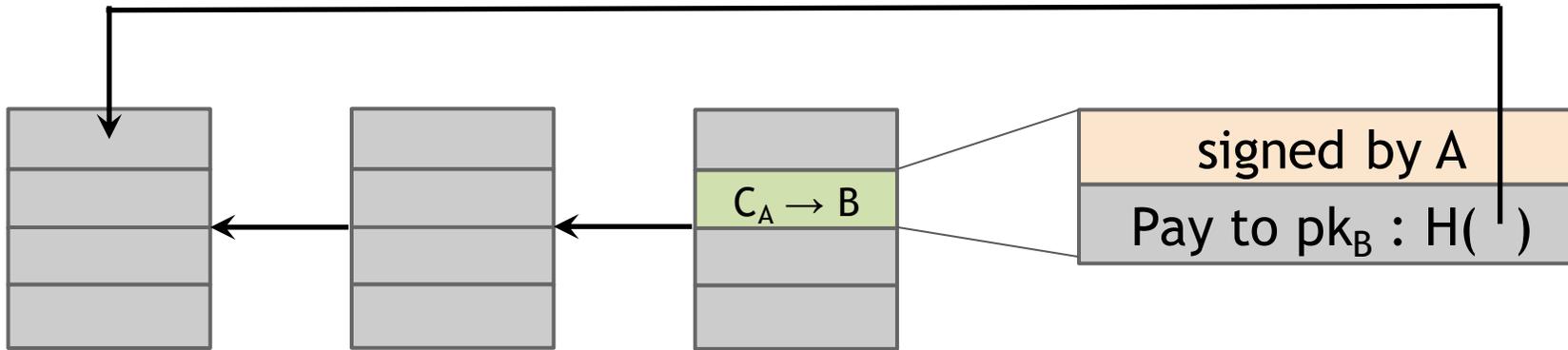
- Consensus is the process by which a network of nodes provides a guaranteed ordering of transactions and validates transactions
- Lottery-based algorithms
  - scale to a large number of nodes since the winner of the lottery proposes a block and transmits it to the rest of the network for validation
  - may lead to forking when two “winners” propose a block. Each fork must be resolved, which results in a longer time to finality
  - Proof-of-Work (PoW), Proof-of-Stake (PoS)
- voting-based algorithms
  - When a majority of nodes validates a transaction or block, consensus exists and finality occurs (thus low latency finality)
  - typically require nodes to transfer messages to each of the other nodes on the network; the more nodes that exist on the network, the more time it takes to reach consensus (poor scalability)
  - Kafka, PBFT

# Bitcoin consensus (simplified)

1. Transactions are broadcast to all nodes
2. In each round a **random\*** node signs a block of new transactions, including the hash of the previous block
3. Other nodes *accept* the block if all transactions are valid
  - The block is propagated over the P2P network
4. Invalid blocks are ignored
5. If more than one nodes broadcast (different) blocks with the same height, the next node will choose one of them
6. Longest chain is considered canonical

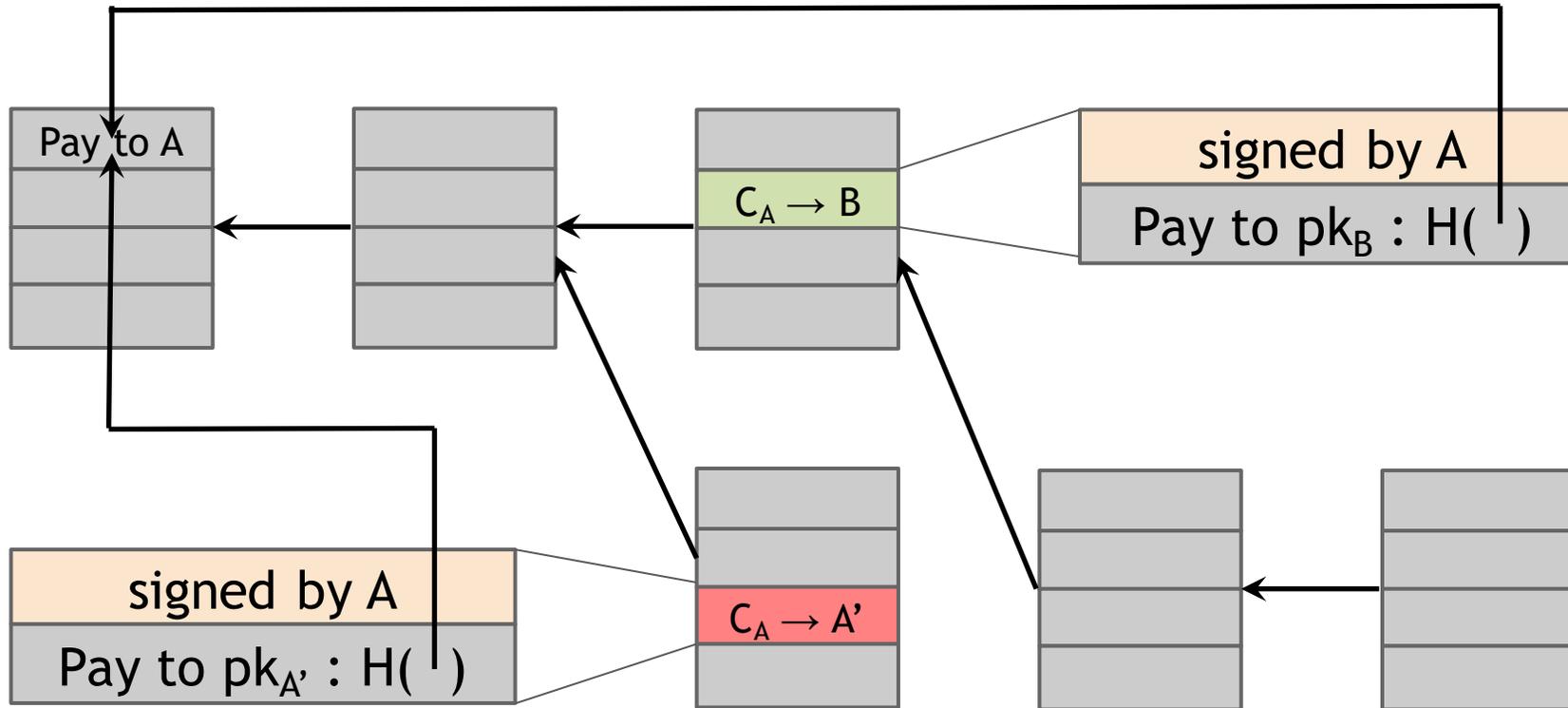
Leads to a valid canonical chain with “honest majority”

# What can a malicious node do?



$C_A$ : coin of A

# What can a malicious node do?

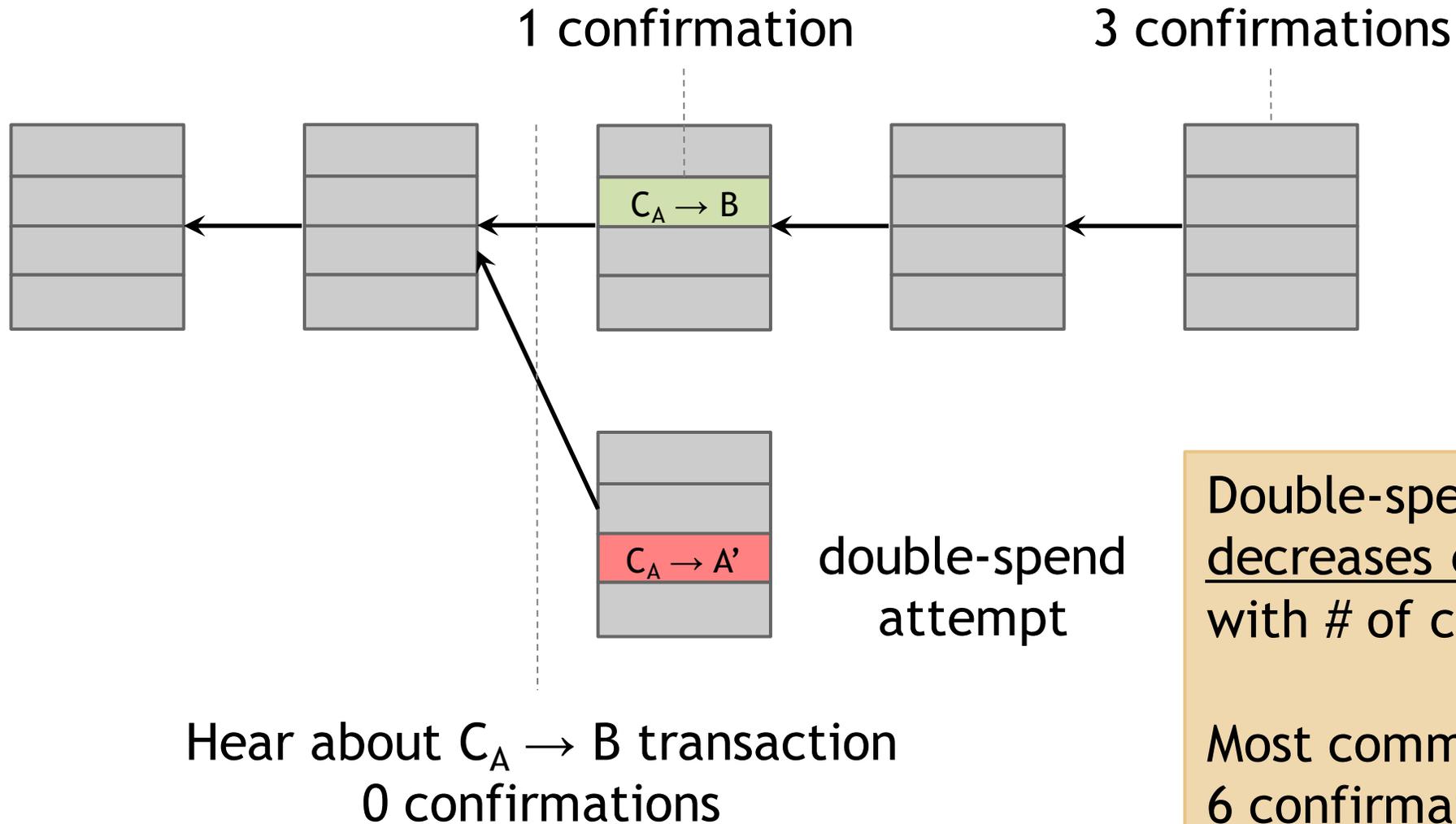


Double-spend

Honest nodes will extend the longest valid branch

$C_A$ : coin of A

# From a merchant's point of view

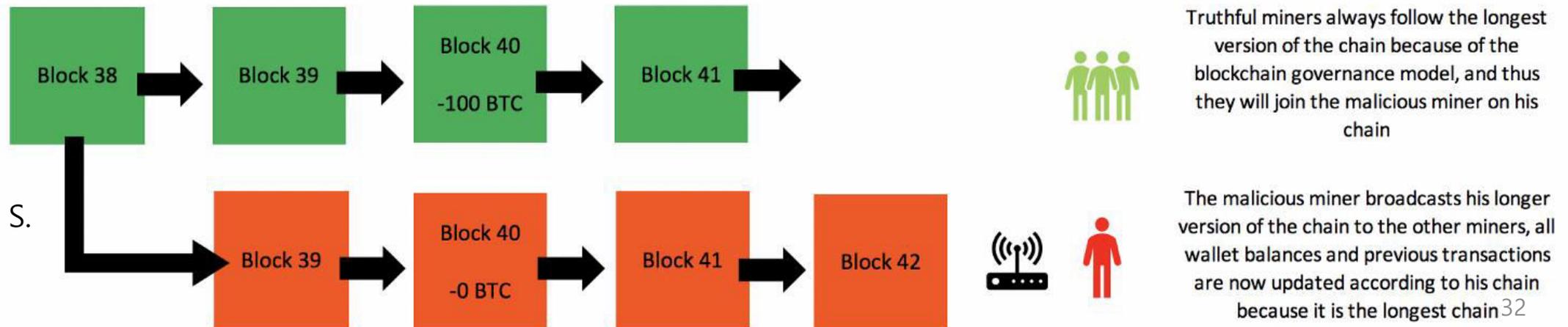


Double-spend probability decreases exponentially with # of confirmations

Most common heuristic: 6 confirmations

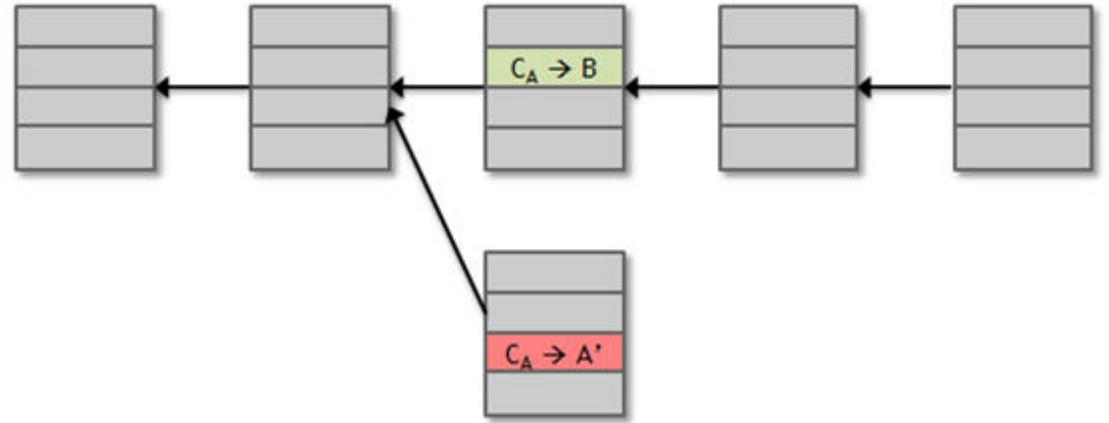
# 51% (or majority) attack

- The attacker submits to the merchant/network a transaction which pays the merchant
- He also privately mining a blockchain fork in which a double-spending transaction is included instead
- After waiting for n confirmations, the merchant sends the product
- If the attacker happened to find more than n blocks at this point, he releases his fork and regains his coins
- Or he can try to continue extending his fork with the hope of being able to catch up with the network.



Source: Jimi S.  
@Medium

# Basic properties



Protection against invalid transactions is cryptographic

Protection against double-spending relies on consensus

You're never 100% sure a transaction is in the blockchain

# Honest majority of whom?



Recall: addresses can be freely created

# Solution: "vote" by CPU power

Bitcoin mining puzzle:

Given hashes of the previous and current blocks `prev`, `curr`:

Find a `nonce` such that  $H(\text{prev} | \text{curr} | \text{nonce}) < 2^{256-d}$

$d$  is a difficulty parameter

First solution wins

# Miners are rewarded for solutions

Creator of block gets to

- include special coin-creation transaction in the block
- choose recipient address of this transaction

“Block reward” currently 12.5 BTC, halves every 4 years

Transaction fees also kept

Rewarded only if block is on eventual consensus branch!

# Recap

Bitcoins created by special mining transactions

Bitcoins owned by public keys (addresses)

Bitcoin transfers authorized by digital signatures

Blockchain records all transfers, prevents double spends

Miners extend blockchain by solving proof of work

Miners rewarded by creating new bitcoins



# Bitcoin miners

Bitcoin depends on miners to:

- Store and broadcast the block chain
- Validate new transactions, which form a Merkle tree
- Vote (by hash power) on consensus

Miners rewarded with new coins

# Mining Bitcoins in 6 easy steps

- 
- easy**
1. Join the network, listen for transactions
    - a. Validate all proposed transactions
  2. Listen for new blocks, maintain block chain
    - a. When a new block is proposed, validate it
  3. Assemble a new valid block
- very hard**
4. Find a nonce to make your block valid
  5. Hope everybody accepts your new block
  6. Profit!

## 7. Bitcoin P2P networking

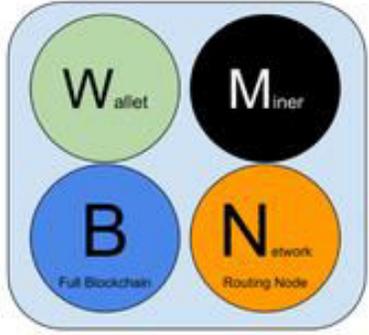
# Bitcoin P2P network

- Ad-hoc protocol (runs on TCP port 8333)
- Ad-hoc network with random topology
- All nodes are equal
- Flat topology
- New nodes can join at any time
- Forget non-responding nodes after 3 hr

There is no server, no centralized service, and no hierarchy within the network.

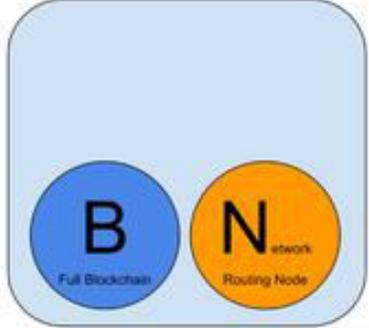
P2P networks are inherently resilient, decentralized, and open.

\*SPV: simplified payment verification



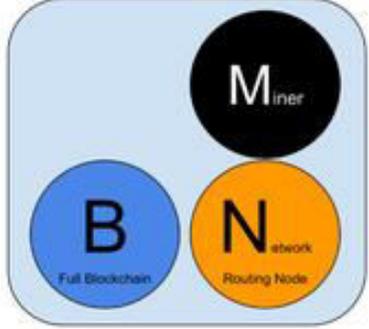
### Reference Client (Bitcoin Core)

Contains a Wallet, Miner, full Blockchain database, and Network routing node on the bitcoin P2P network.



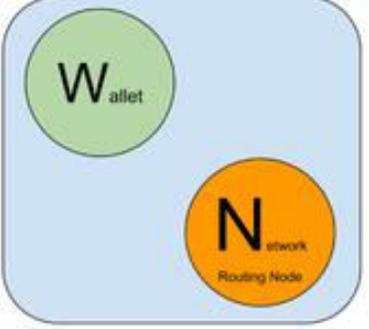
### Full Block Chain Node

Contains a full Blockchain database, and Network routing node on the bitcoin P2P network.



### Solo Miner

Contains a mining function with a full copy of the blockchain and a bitcoin P2P network routing node.

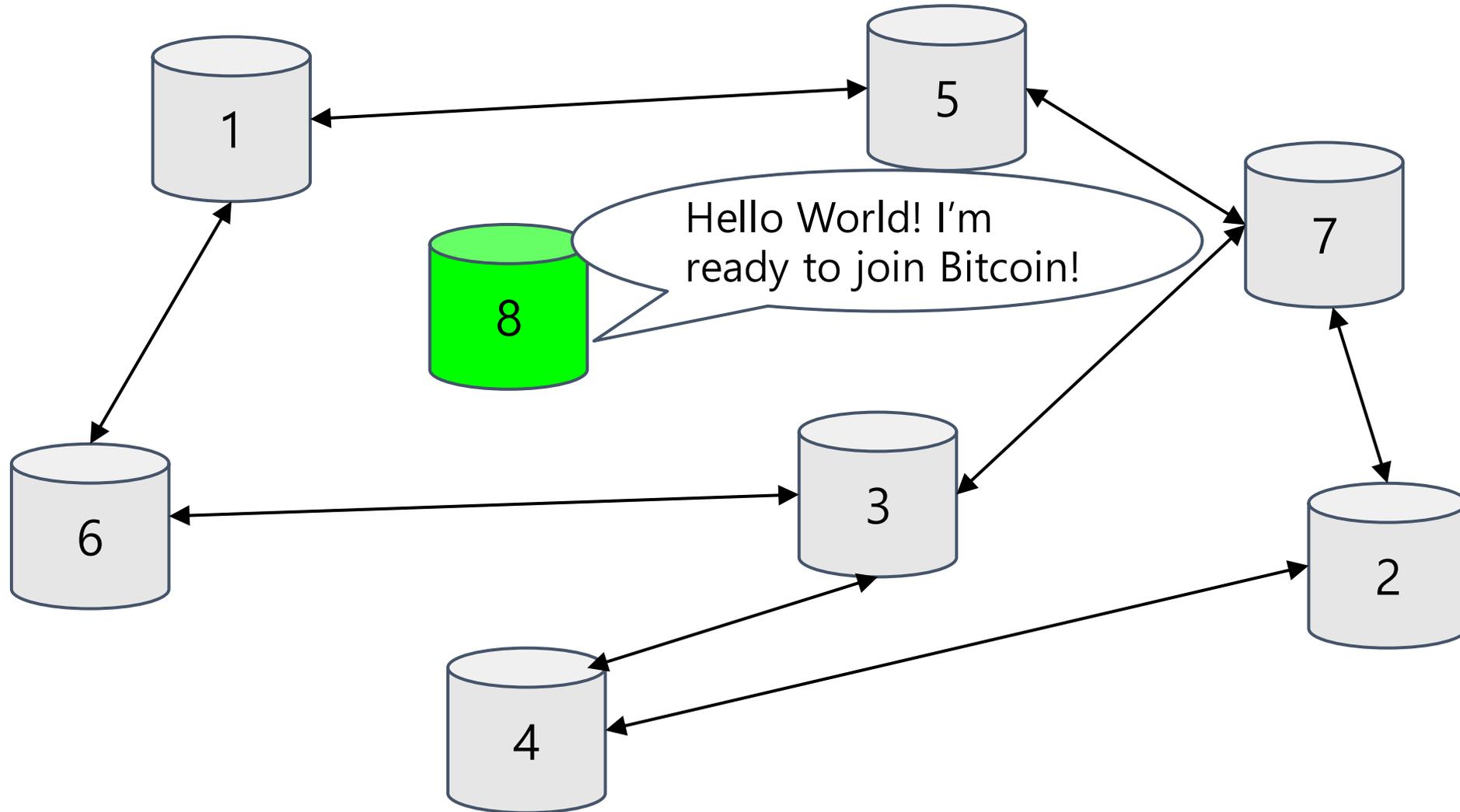


### Lightweight (SPV) wallet

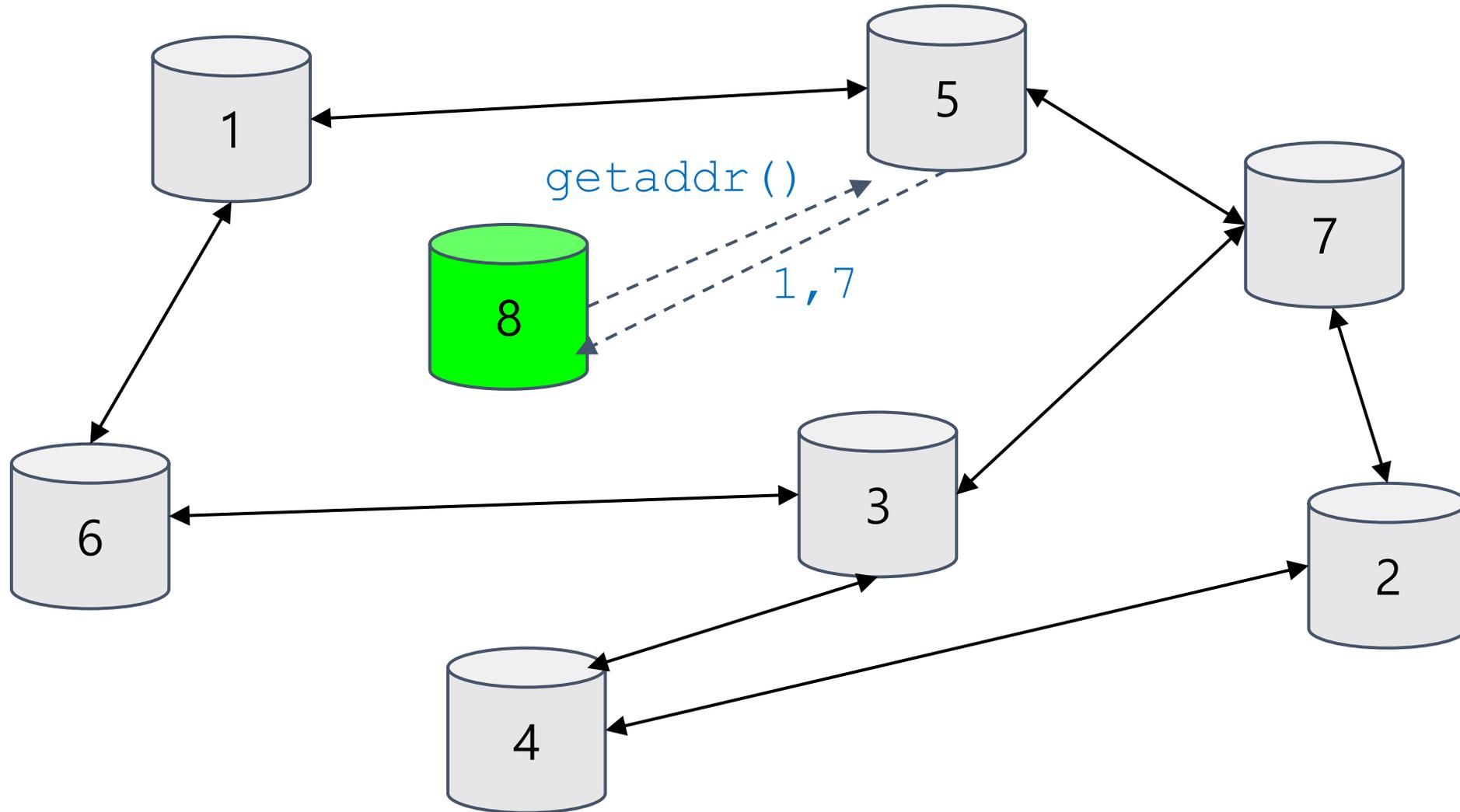
Contains a Wallet and a Network node on the bitcoin P2P protocol, without a blockchain.

Source: O'Reilly Media

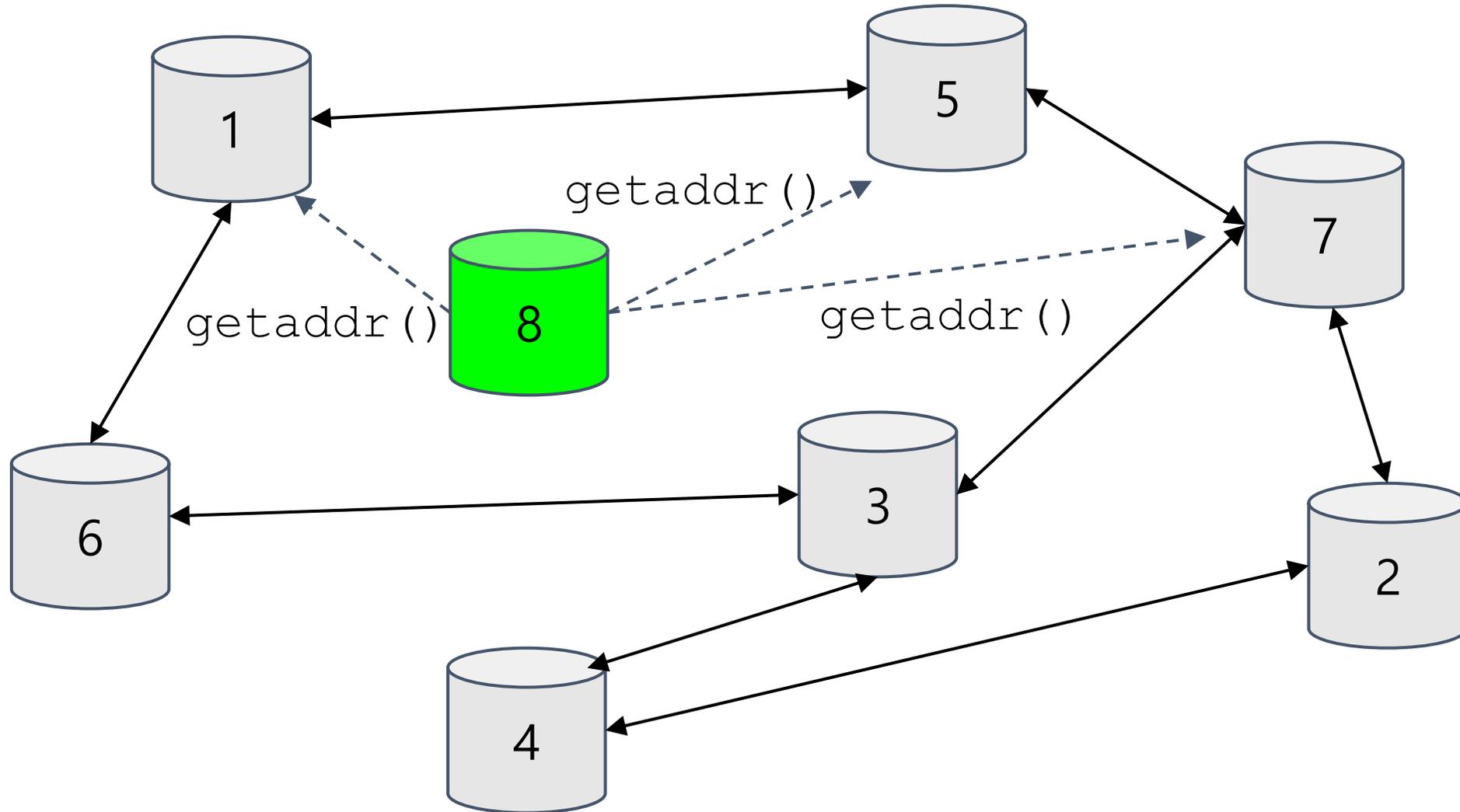
# Joining the Bitcoin P2P network



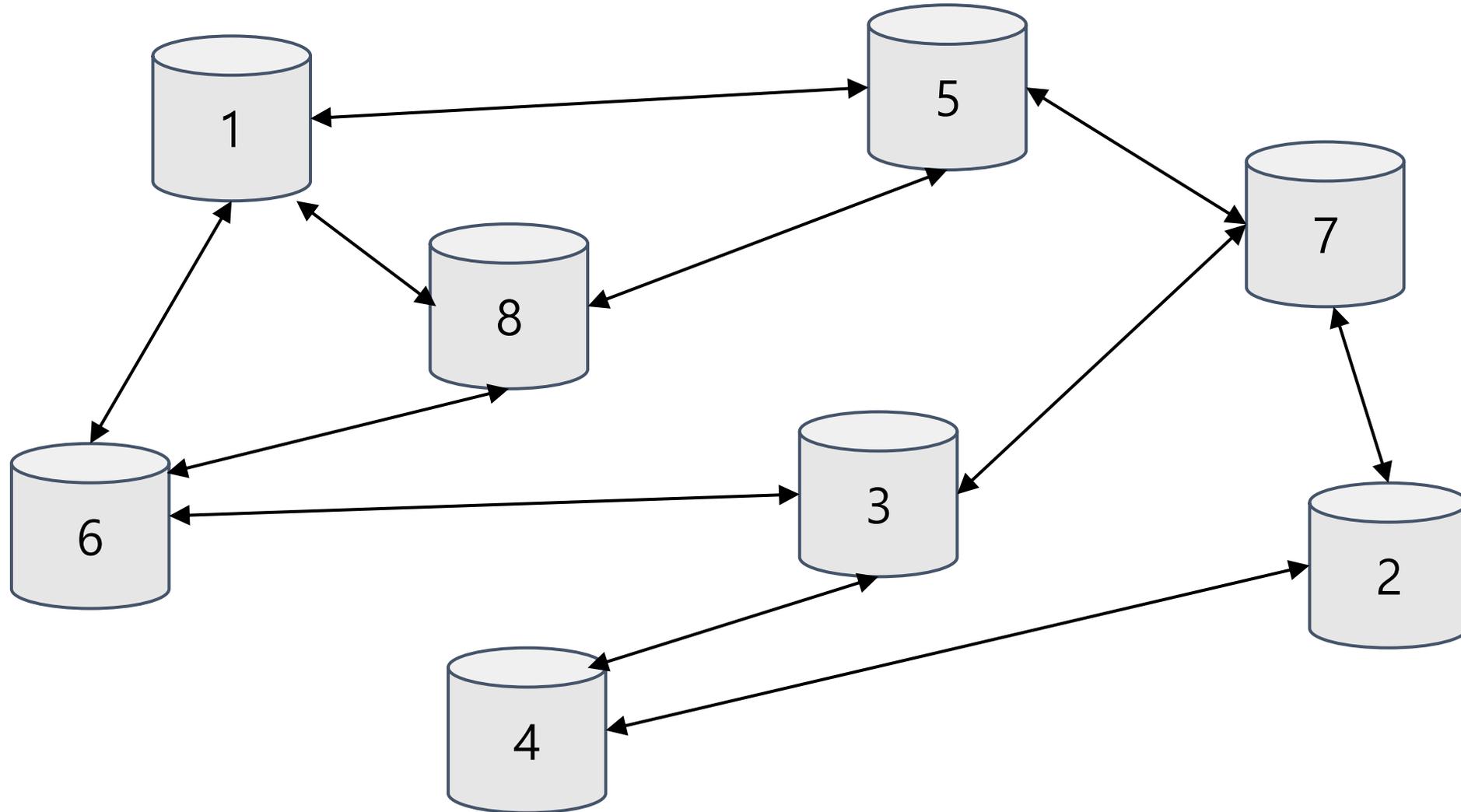
# Joining the Bitcoin P2P network



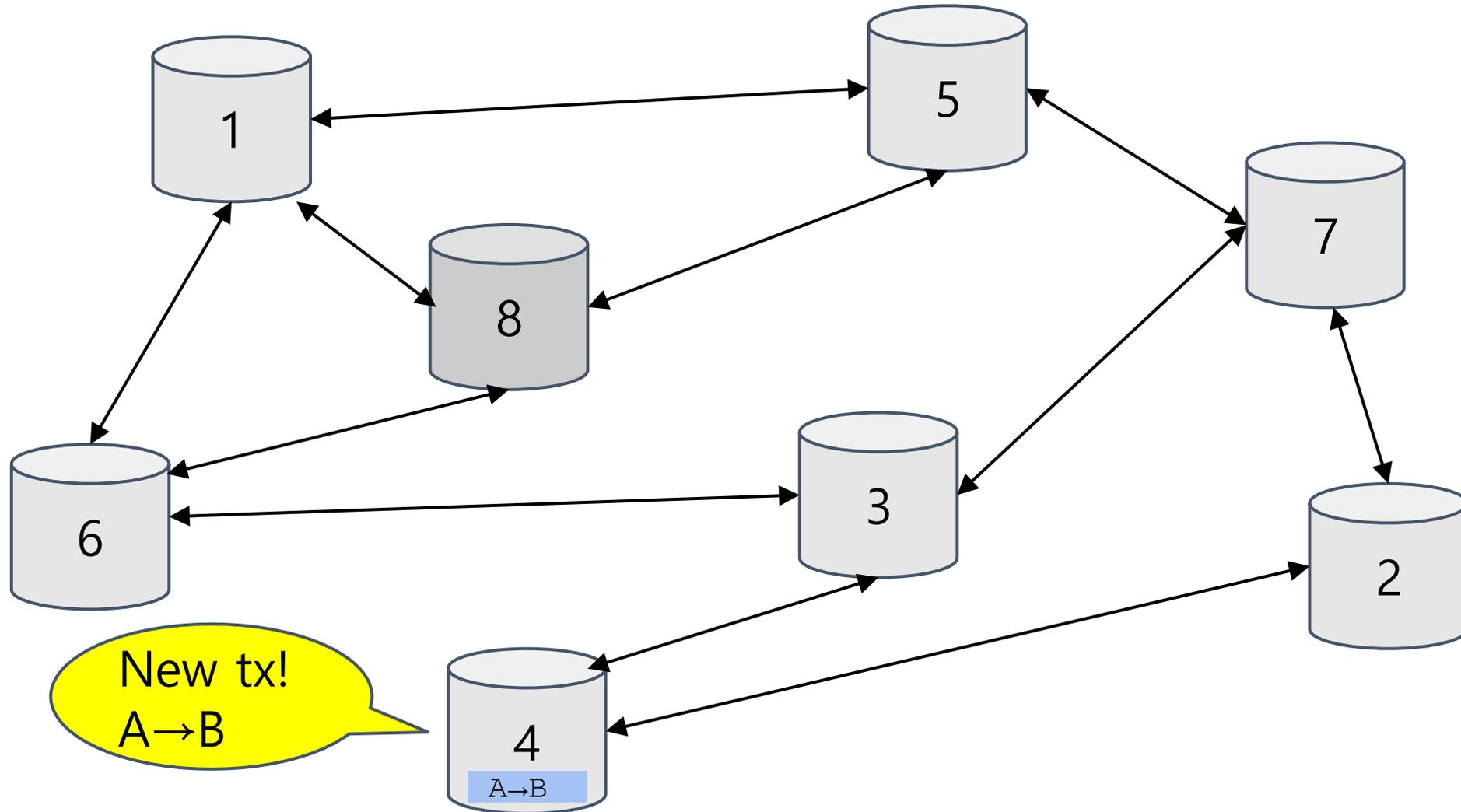
# Joining the Bitcoin P2P network



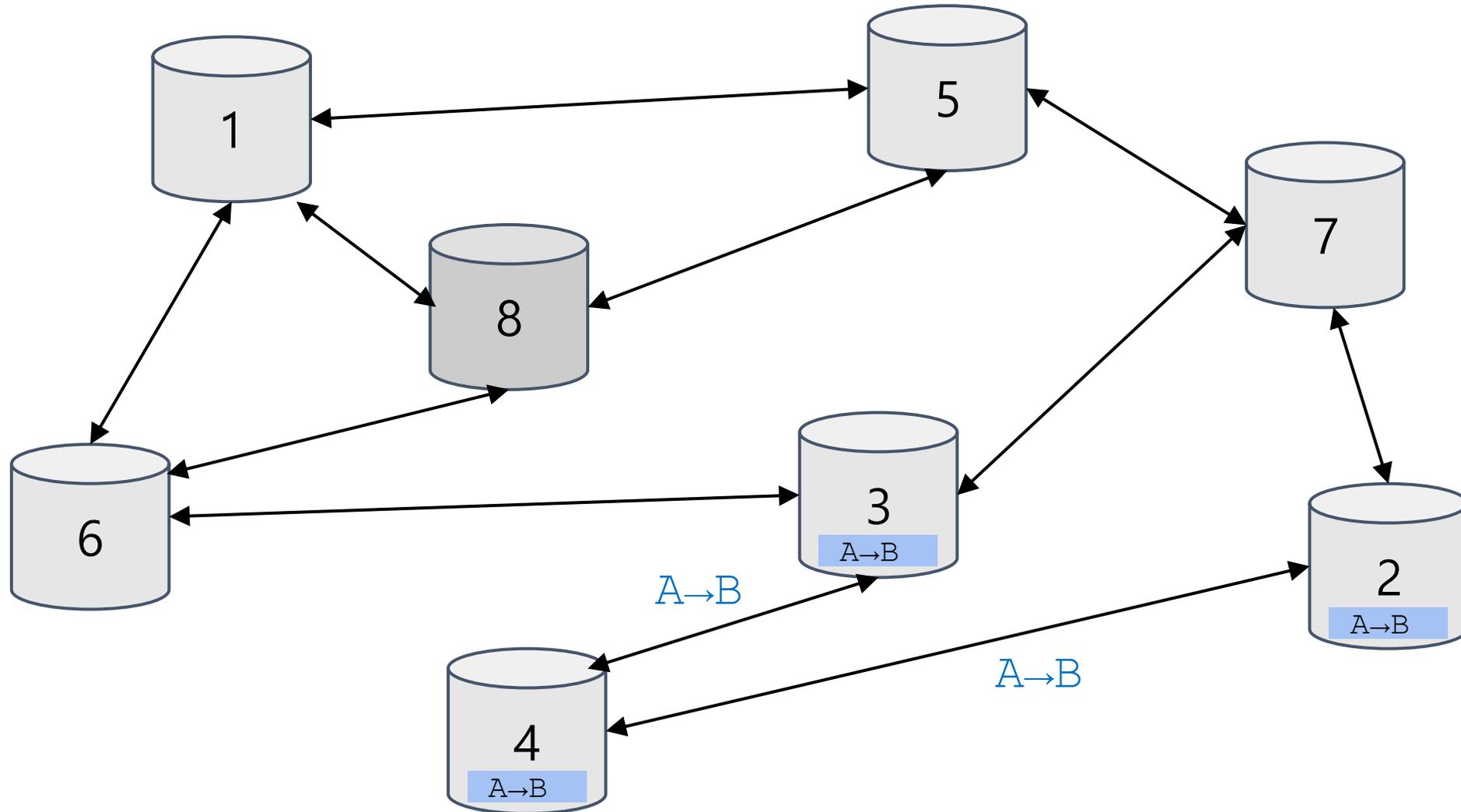
# Joining the Bitcoin P2P network



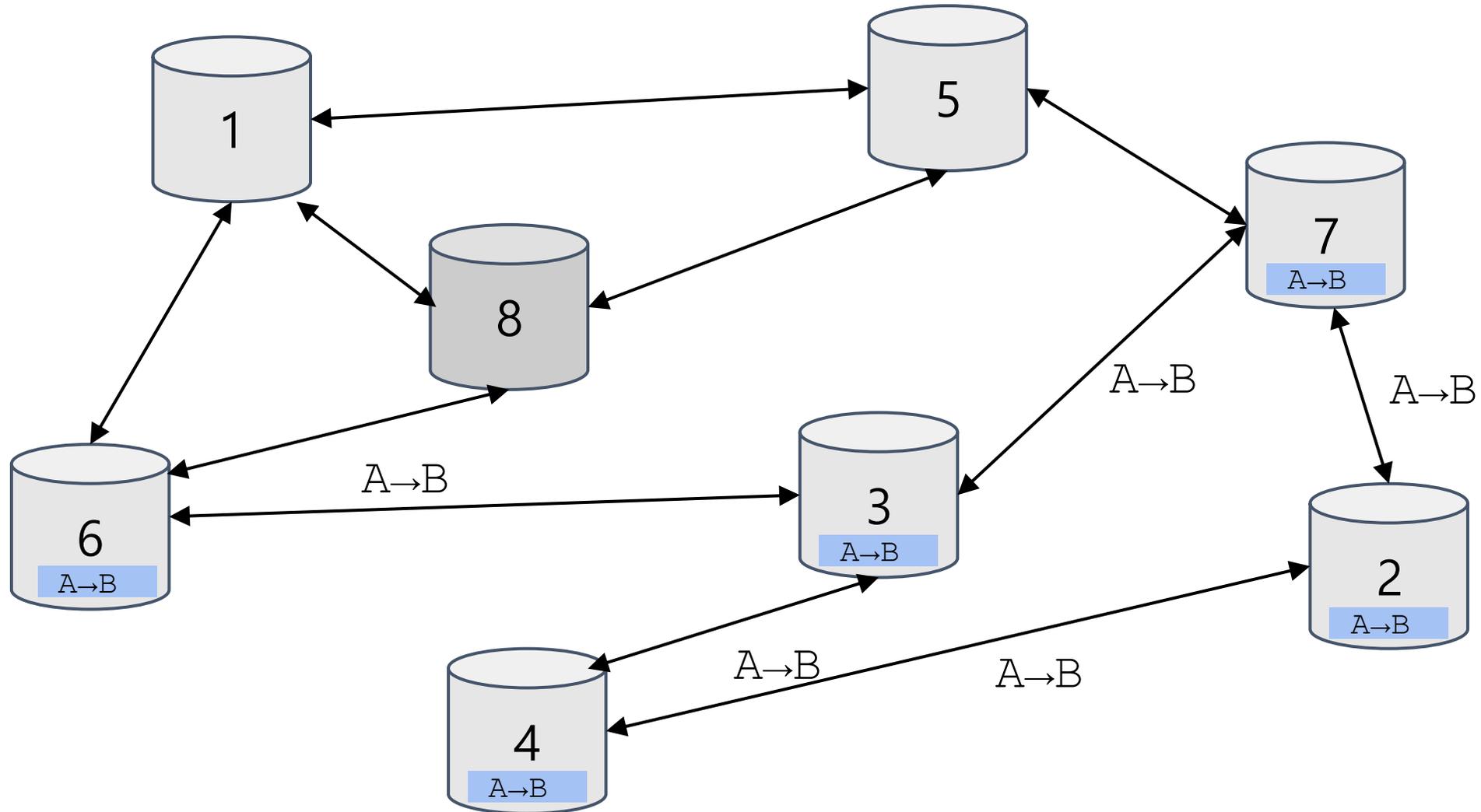
# Transaction propagation (flooding)



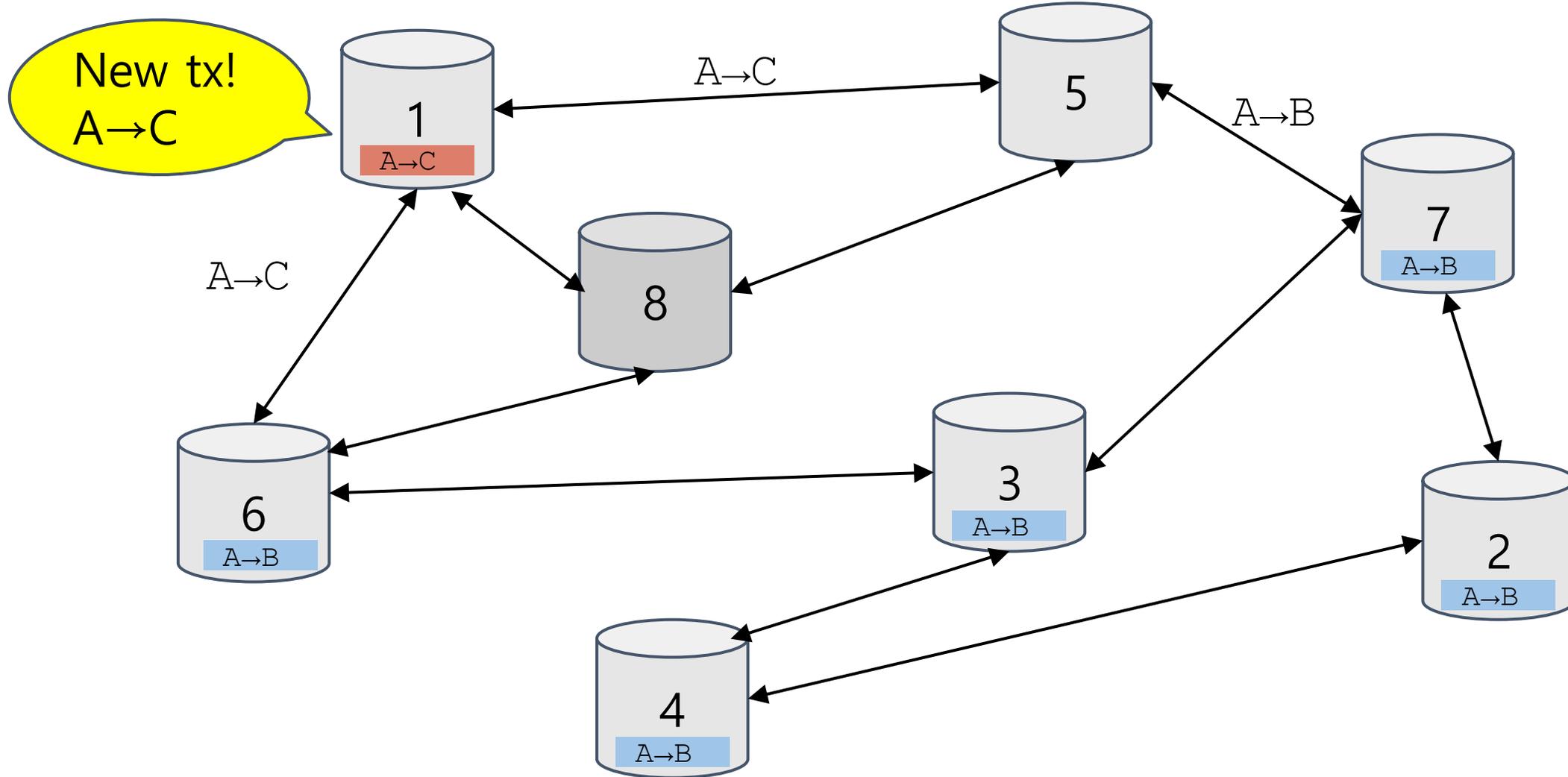
# Transaction propagation (flooding)



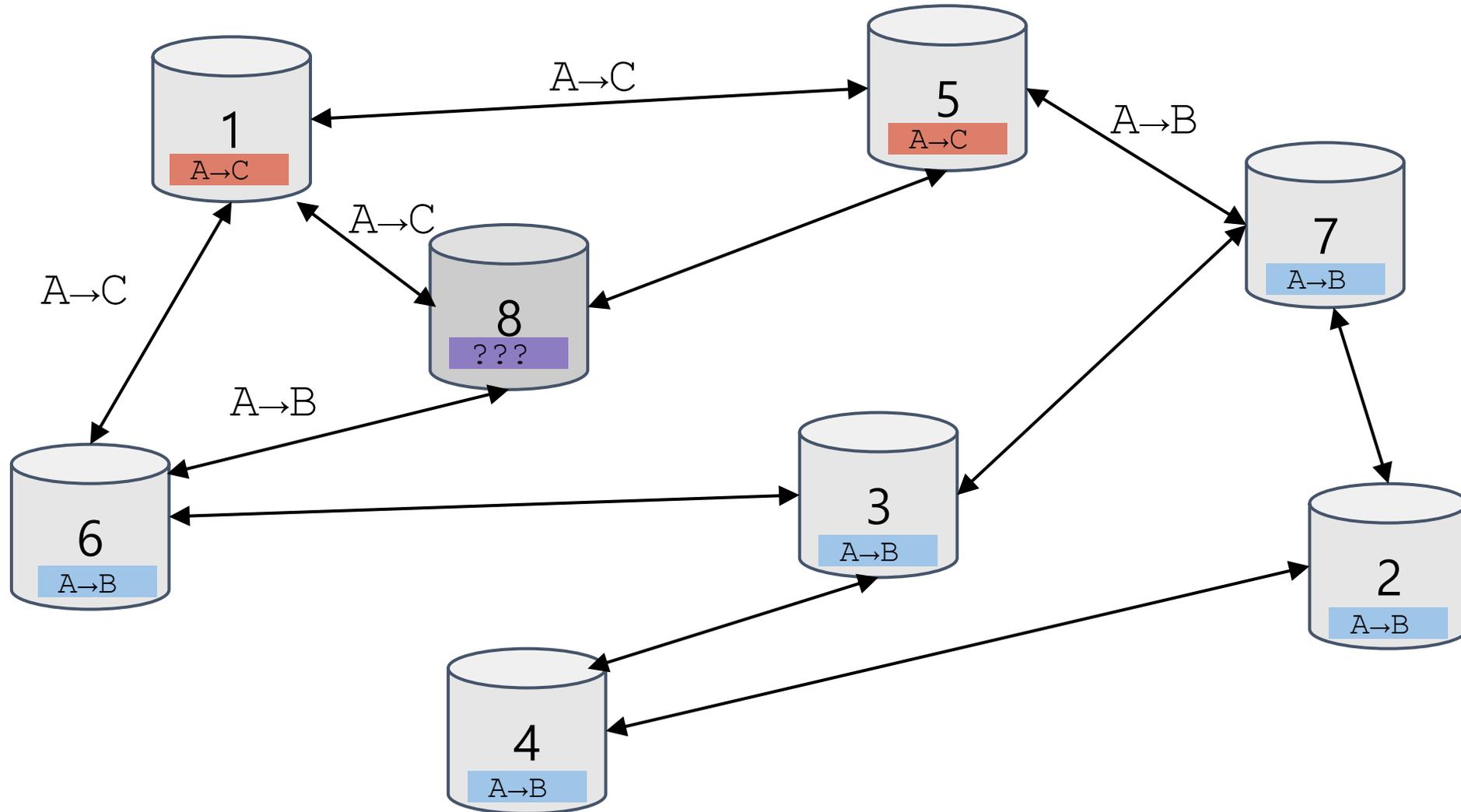
# Transaction propagation (flooding)



# Nodes may differ on transaction pool



# Nodes may differ on transaction pool



## 8. Finding a valid block

# Who solves the puzzle confirms a TX block

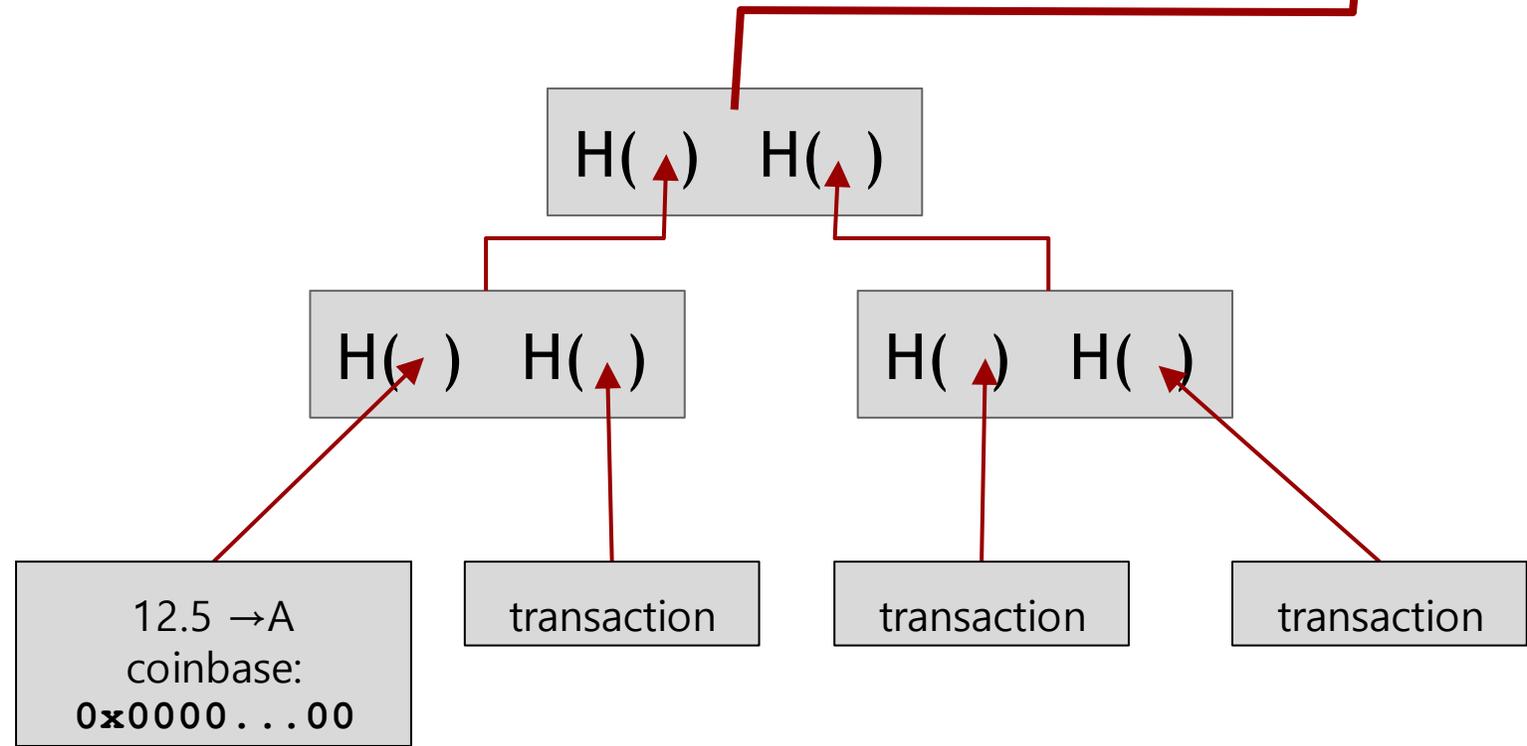
- Find an input for a SHA-256 hash function for an output whose value is less than a target
- Difficulty is adjusted by changing the target value
  - target is decreased if a puzzle is solved less than 10 min on average for the last 2016 blocks and is increased otherwise
  - time\_2016: time taken to confirm the last 2016 blocks (about 2 weeks)
- $\text{New\_difficulty} = \text{current\_difficulty} * 20160 \text{ min} / \text{time\_2016}$



# Finding a valid nonce is the hard part!

prev:	H( )
mrkl_root:	H( )
nonce:	0x7a83
hash:	0x0000

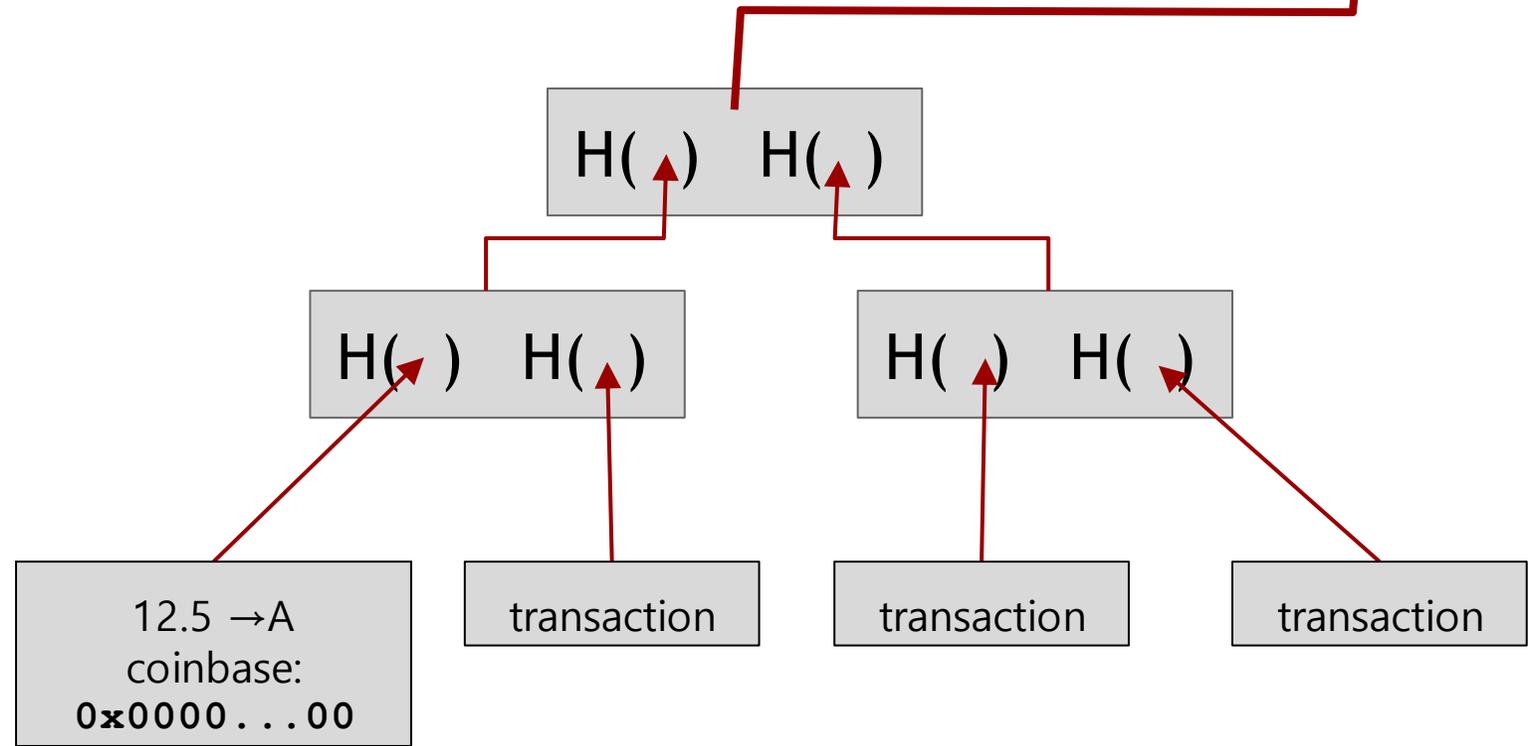
prev:	H( )
mrkl_root:	H( )
nonce:	0x0000...
hash:	0xd0c7...



# Finding a valid nonce is the hard part!

prev:	H( )
mrkl_root:	H( )
nonce:	0x7a83
hash:	0x0000

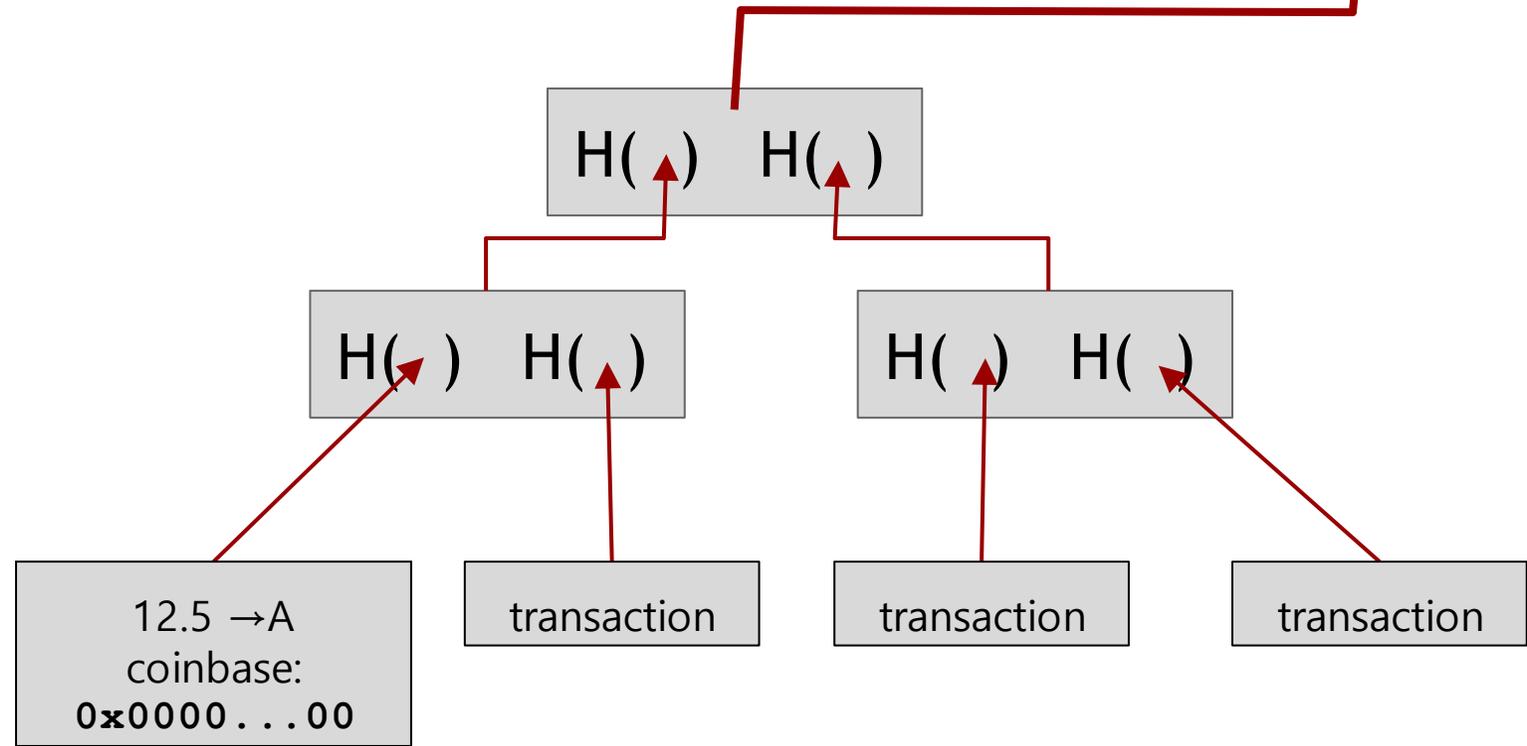
prev:	H( )
mrkl_root:	H( )
nonce:	0x0001...
hash:	0x0224...



# Finding a valid nonce is the hard part!

prev:	H( )
mrkl_root:	H( )
nonce:	0x7a83
hash:	0x0000

prev:	H( )
mrkl_root:	H( )
nonce:	0xffff...
hash:	0x590e...

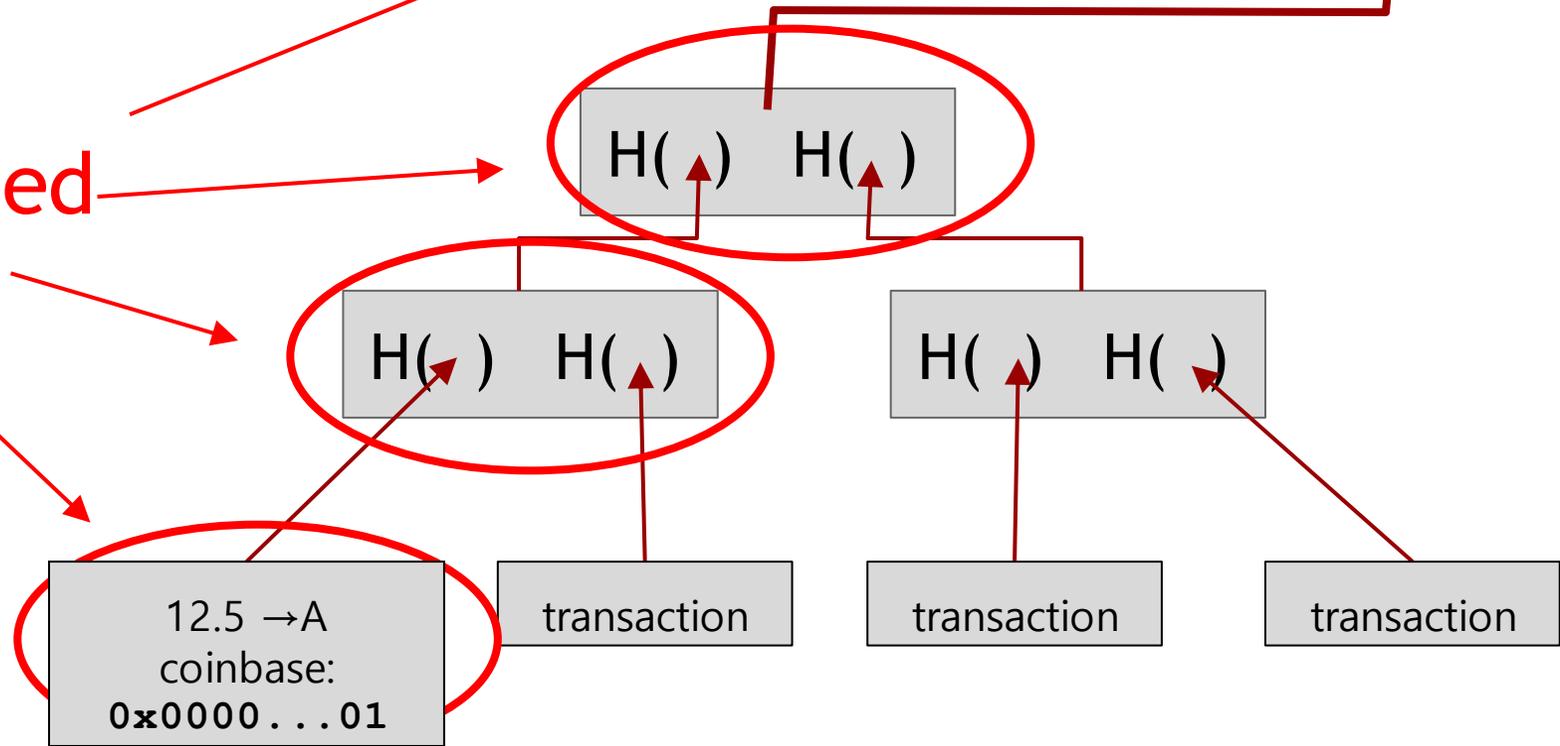


# Finding a valid nonce is the hard part!

prev:	H( )
mrkl_root:	H( )
nonce:	0x7a83
hash:	0x0000

prev:	H( )
mrkl_root:	H( )
nonce:	0x0000...
hash:	0xd0c7...

All changed



# SHA-256 is “puzzle-friendly”

## **Optimization-free**

No better strategy than trying random nonces

## **Progress-free**

You don't get any closer the more work you do

## **Parameterizable**

Easy to adjust difficulty

## 9. The rules of Bitcoin

# Bitcoin requires 3 layers of "consensus"

Agree on the protocol

Agree on a blockchain to use

Agree that coins are valuable

# Agreement on the blockchain



*Genesis block* chosen by Satoshi  
Hard-coded into all clients

New genesis block=new coin!

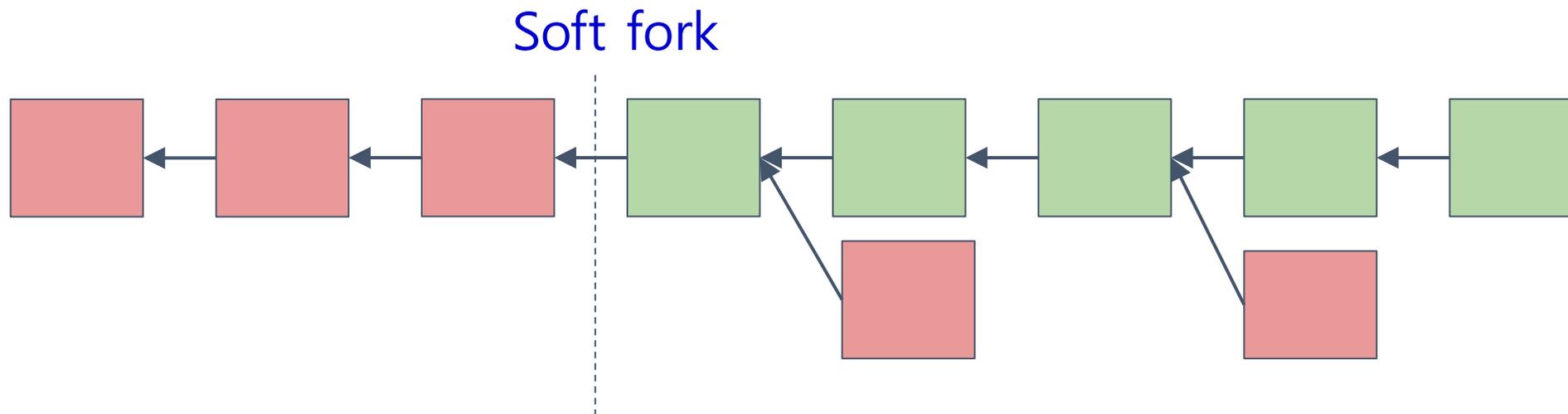
# Agreement on the protocol

Originally designed by Satoshi

BUT... can change!

# Soft forks

- Backwards-compatible (e.g. block size changes from 1MB to 0.5MB)
- Majority (New rules) agrees to change the protocol
  - validation rules become *stricter* only
- Minority (Old rules) can read new blocks, but their mined blocks are not supported by new-rule nodes



# Hard forks

Backwards-incompatible (e.g. block size from 1MB to 2MB)

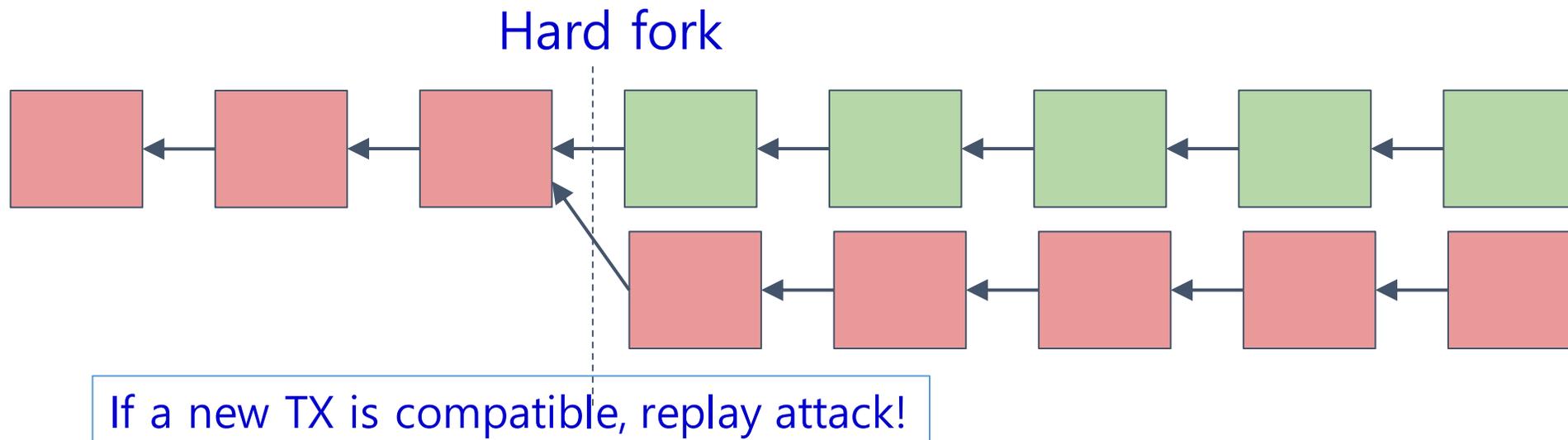
Existing TXs are on both chains

Majority (New Rules) agrees to change the protocol

- They generate new blocks, which are not valid to old nodes

Minority (Old Rules) can't read/write new blocks

- they have their own chain



# Altcoin

Alternative coin

Re-writes the rules from scratch

(usually) starts a new genesis block