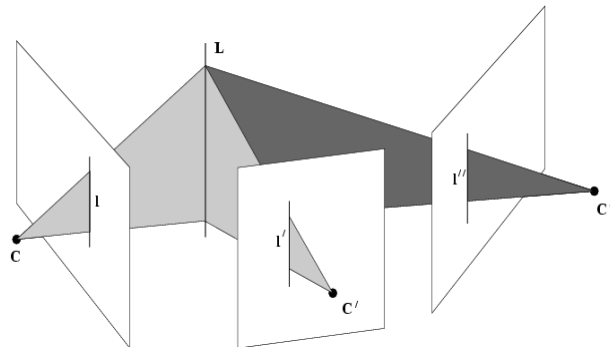


# Three View Geometry

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## Three View Geometry

- The Trifocal Tensor
  - ✓ Defined for three views
  - ✓ Plays a similar role to the Fundamental matrix
  - ✓ Unlike  $F$ , trifocal tensor treats lines in three views
  - ✓ Mixed combination of lines and points are also treated





## The Trifocal Tensor

Three View Geometry 5

- Trifocal Tensor =  $\{\mathbf{T}_1, \mathbf{T}_2, \mathbf{T}_3\}$

$$\mathbf{l}^T = \mathbf{l}'^T [\mathbf{T}_i] \mathbf{l}'' = \mathbf{l}'^T [\mathbf{T}_1, \mathbf{T}_2, \mathbf{T}_3] \mathbf{l}'' = (\mathbf{l}'^T \mathbf{T}_1 \mathbf{l}'', \mathbf{l}'^T \mathbf{T}_2 \mathbf{l}'', \mathbf{l}'^T \mathbf{T}_3 \mathbf{l}'')$$

- Depends on image coordinates only, not involving 3D coordinates
- Similar relations exist,  $\mathbf{l}'^T = \mathbf{l}^T [\mathbf{T}_i'] \mathbf{l}''$  and  $\mathbf{l}''^T = \mathbf{l}^T [\mathbf{T}_i''] \mathbf{l}'$
- General expression is not as simple as  $\mathbf{T}_i = \mathbf{a}_i \mathbf{b}_4^T - \mathbf{a}_4 \mathbf{b}_i^T$
- DOF of  $\mathbf{T}$ :  $3 \times 3 \times 3 = 27$  elements, 26 up to scale  
3-view relations:  $11 \times 3 - 15 = 18$  dof
- $8 (= 26 - 18)$  independent algebraic constraints on  $\mathbf{T}$   
(compare to 1 for  $\mathbf{F}$ , i.e. rank-2)

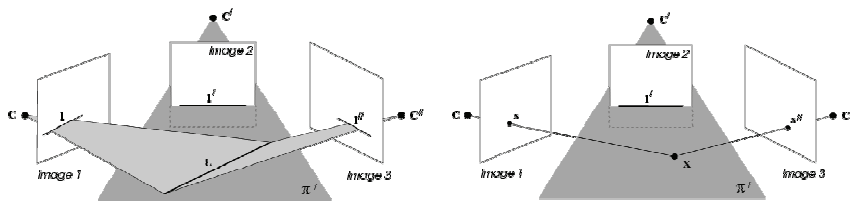
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## The Trifocal Tensor

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- Homographies induced by a plane



$$\mathbf{l} = \mathbf{H}^T \mathbf{l}''$$

$$l_i = \mathbf{l}'^T \mathbf{T}_i \mathbf{l}''$$

$$\mathbf{H} = [\mathbf{h}_1, \mathbf{h}_2, \mathbf{h}_3] \text{ with } \mathbf{h}_i = \mathbf{T}_i^T \mathbf{l}'$$

$$\mathbf{x}'' = \mathbf{H} \mathbf{x}$$

$$\mathbf{x}'' = \mathbf{H}_{13}(\mathbf{l}') \mathbf{x}$$

$$\mathbf{H}_{13}(\mathbf{l}') = [\mathbf{T}_1^T, \mathbf{T}_2^T, \mathbf{T}_3^T] \mathbf{l}'$$

$$\mathbf{x}' = \mathbf{H}_{12}(\mathbf{l}'') \mathbf{x}$$

$$\mathbf{H}_{12}(\mathbf{l}'') = [\mathbf{T}_1, \mathbf{T}_2, \mathbf{T}_3] \mathbf{l}''$$

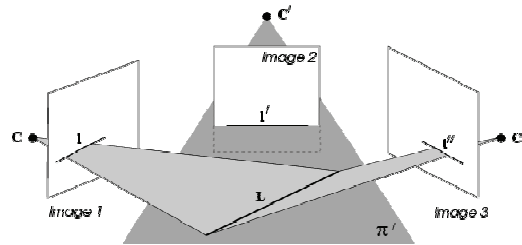
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## The Trifocal Tensor

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- Line–line–line Relation



$$\mathbf{I}^\top = \mathbf{I}'^\top [\mathbf{T}_1, \mathbf{T}_2, \mathbf{T}_3] \mathbf{I}'' \quad (\text{up to scale})$$

- Eliminate scale factor :  $(\mathbf{I}'^\top [\mathbf{T}_1, \mathbf{T}_2, \mathbf{T}_3] \mathbf{I}'') [\mathbf{l}]_\times = \mathbf{0}^\top$

$$(\mathbf{I}'^\top [\mathbf{T}_i] \mathbf{I}'') [\mathbf{l}]_\times = \mathbf{0}^\top$$

$$(\mathbf{I}''^\top [\mathbf{T}_i^\top] \mathbf{I}') [\mathbf{l}]_\times = \mathbf{0}^\top$$

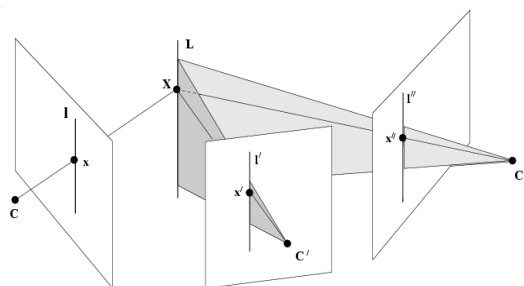
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## The Trifocal Tensor

Three View Geometry 8

- Point–line–line Relation



$$\mathbf{x}^\top \mathbf{I} = \sum_i x^i l_i = 0 \quad l_i = \mathbf{I}'^\top \mathbf{T}_i \mathbf{I}''^\top$$

$$\Rightarrow \boxed{\mathbf{I}'^\top \left( \sum_i x^i \mathbf{T}_i \right) \mathbf{I}''^\top = 0} \quad \left( \sum_i x^i \mathbf{T}_i \right) \text{ } 3 \times 3 \text{ matrix}$$

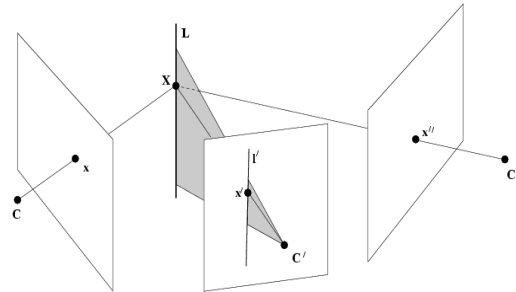
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## The Trifocal Tensor

Three View Geometry 9

- Point–line–point Relation



$$\mathbf{x}'' = H_{13}(\mathbf{l}') \mathbf{x} = [\mathbf{T}_1^\top \mathbf{l}', \mathbf{T}_2^\top \mathbf{l}', \mathbf{T}_3^\top \mathbf{l}'] \mathbf{x} = \left( \sum_i x^i \mathbf{T}_i^\top \right) \mathbf{l}'$$

$$\Rightarrow \mathbf{x}''^\top [\mathbf{x}'']_{\times} = \mathbf{l}'^\top \left( \sum_i x^i \mathbf{T}_i \right) [\mathbf{x}']_{\times} = \mathbf{0}^\top$$

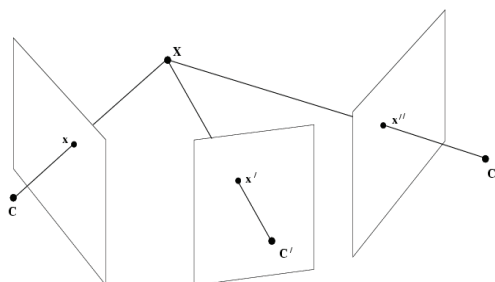
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## The Trifocal Tensor

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- Point–point–point Relation



$$\mathbf{l}'^\top \left( \sum_i x^i \mathbf{T}_i \right) [\mathbf{x}'']_{\times} = \mathbf{0}^\top$$

$$\mathbf{l}'^\top = \mathbf{y}'^\top [\mathbf{x}']_{\times}, \text{ any } \mathbf{y}' \text{ is on } \mathbf{l}'$$

$$\Rightarrow [\mathbf{x}']_{\times} \left( \sum_i x^i \mathbf{T}_i \right) [\mathbf{x}'']_{\times} = \mathbf{0}_{3 \times 3}$$

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- Summary of incidence relations

(i) Line-line-line correspondence

$$\mathbf{I}'^T [\mathbf{T}_1, \mathbf{T}_2, \mathbf{T}_3] \mathbf{l}'' = \mathbf{1}^T \quad \text{or} \quad (\mathbf{I}'^T [\mathbf{T}_1, \mathbf{T}_2, \mathbf{T}_3] \mathbf{l}'') [\mathbf{l}]_{\times} = \mathbf{0}^T$$

(ii) Point-line-line correspondence

$$\mathbf{I}'^T \left( \sum_i x^i \mathbf{T}_i \right) \mathbf{l}'' = \mathbf{0} \quad \text{for a correspondence } \mathbf{x} \leftrightarrow \mathbf{l}' \leftrightarrow \mathbf{l}''$$

(iii) Point-line-point correspondence

$$\mathbf{I}'^T \left( \sum_i x^i \mathbf{T}_i \right) [\mathbf{x}'']_{\times} = \mathbf{0}^T \quad \text{for a correspondence } \mathbf{x} \leftrightarrow \mathbf{l}' \leftrightarrow \mathbf{x}''$$

(iv) Point-point-line correspondence

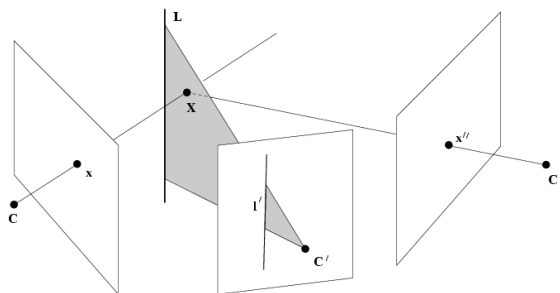
$$[\mathbf{x}']_{\times} \left( \sum_i x^i \mathbf{T}_i \right) \mathbf{l}'' = \mathbf{0} \quad \text{for a correspondence } \mathbf{x} \leftrightarrow \mathbf{x}' \leftrightarrow \mathbf{l}''$$

(v) Point-point-point correspondence

$$[\mathbf{x}']_{\times} \left( \sum_i x^i \mathbf{T}_i \right) [\mathbf{x}'']_{\times} = \mathbf{0}_{3 \times 3}$$

- Non-incidence configuration

- ✓ Incidence in image does not guarantee incidence in space



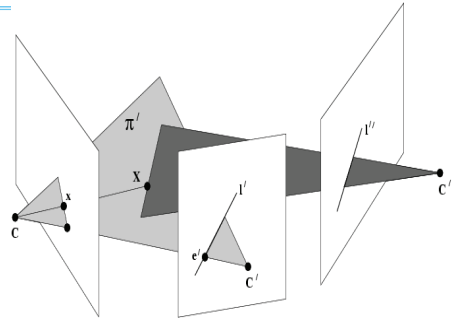
## The Trifocal Tensor

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- Epipolar lines

Point–line–line correspondence

$$\mathbf{I}'^T \left( \sum_i x^i \mathbf{T}_i \right) \mathbf{l}'' = 0$$



- ✓ If  $\mathbf{l}'$  is epipolar line, then the PLL relation holds for any  $\mathbf{l}''$ ,  
 $\implies \mathbf{I}'^T \left( \sum_i x^i \mathbf{T}_i \right) = \mathbf{0}^T$
- ✓ Similarly if  $\mathbf{l}''$  is epipolar line,  
 $\implies \left( \sum_i x^i \mathbf{T}_i \right) \mathbf{l}'' = \mathbf{0}$
- ✓ with points  $(1, 0, 0)^T$ ,  $(0, 1, 0)^T$  and  $(0, 0, 1)^T$   
 $\left( \sum_i x^i \mathbf{T}_i \right)$  becomes  $\mathbf{T}_1$ ,  $\mathbf{T}_2$  and  $\mathbf{T}_3$  respectively
- ✓ Epipoles are the intersections of the left and right null-space of  $\mathbf{T}_1$ ,  $\mathbf{T}_2$  and  $\mathbf{T}_3$

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## Properties of Trifocal Tensor

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- Algebraic properties of  $\mathbf{T}_i$  matrices
  - Each matrix  $\mathbf{T}_i$  has rank 2. This is evident from (14.1) since  $\mathbf{T}_i = \mathbf{a}_i \mathbf{e}''^T - \mathbf{e}' \mathbf{b}_i^T$  is the sum of two outer products.
  - The right null-vector of  $\mathbf{T}_i$  is  $\mathbf{l}_i'' = \mathbf{e}'' \times \mathbf{b}_i^T$ , and is the epipolar line in the third view for the point  $\mathbf{x} = (1, 0, 0)^T$ ,  $(0, 1, 0)^T$  or  $(0, 0, 1)^T$ , as  $i = 1, 2$  or  $3$  respectively.
  - The epipole  $\mathbf{e}''$  is the common intersection of the epipolar lines  $\mathbf{l}_i''$  for  $i = 1, 2, 3$ .
  - The left null-vector of  $\mathbf{T}_i$  is  $\mathbf{l}_i' = \mathbf{e}' \times \mathbf{a}_i^T$ , and is the epipolar line in the second view for the point  $\mathbf{x} = (1, 0, 0)^T$ ,  $(0, 1, 0)^T$  or  $(0, 0, 1)^T$ , as  $i = 1, 2$  or  $3$  respectively.
  - The epipole  $\mathbf{e}'$  is the common intersection of the epipolar lines  $\mathbf{l}_i'$  for  $i = 1, 2, 3$ .
  - The sum of the matrices  $\mathbf{M}(\mathbf{x}) = \left( \sum_i x^i \mathbf{T}_i \right)$  also has rank 2. The right null-vector of  $\mathbf{M}(\mathbf{x})$  is the epipolar line  $\mathbf{l}''$  of  $\mathbf{x}$  in the third view, and its left null-vector is the epipolar line  $\mathbf{l}'$  of  $\mathbf{x}$  in the second view.

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## Extracting F

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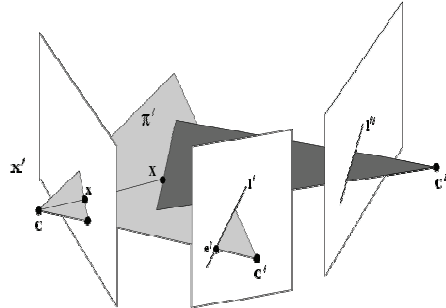
- Extracting F

$$\mathbf{x}' = ([\mathbf{T}_1, \mathbf{T}_2, \mathbf{T}_3] \mathbf{I}'') \mathbf{x}$$

$$\mathbf{l}' = [\mathbf{e}'] \times ([\mathbf{T}_1, \mathbf{T}_2, \mathbf{T}_3] \mathbf{I}'') \mathbf{x}$$

Epipolar line

$\mathbf{F}_{21}$



- A good choice for  $\mathbf{I}''$  is  $\mathbf{e}''$  (since  $\mathbf{e}''$  is perpendicular to the right null space of  $\mathbf{T}_i$ )

$$\mathbf{F}_{21} = [\mathbf{e}'] \times [\mathbf{T}_1, \mathbf{T}_2, \mathbf{T}_3] \mathbf{e}''$$

$$\mathbf{F}_{31} = [\mathbf{e}'''] \times [\mathbf{T}_1^\top, \mathbf{T}_2^\top, \mathbf{T}_3^\top] \mathbf{e}'$$

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## Retrieving camera matrices

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- Computing camera matrices,  $\mathbf{P}$ ,  $\mathbf{P}'$ ,  $\mathbf{P}''$

$$\mathbf{P} = [\mathbf{I} | \mathbf{0}]$$

$$\mathbf{F}_{21} \Rightarrow \mathbf{P}' = [[\mathbf{T}_1, \mathbf{T}_2, \mathbf{T}_3] \mathbf{e}'' | \mathbf{e}']$$

$$\mathbf{F}_{31} \Rightarrow \mathbf{P}'' = [[\mathbf{T}_1^\top, \mathbf{T}_2^\top, \mathbf{T}_3^\top] \mathbf{e}' | \mathbf{e}''] \longrightarrow \text{incorrect}$$

$\{\mathbf{P}, \mathbf{P}'\}$  and  $\{\mathbf{P}, \mathbf{P}''\}$  ok, but not  $\{\mathbf{P}, \mathbf{P}', \mathbf{P}''\}$

$$\mathbf{P}' = [[\mathbf{T}_1, \mathbf{T}_2, \mathbf{T}_3] \mathbf{e}'' | \mathbf{e}'] \Rightarrow \begin{aligned} a_i &= \mathbf{T}_i \mathbf{e}'' \\ a_4 &= \mathbf{e}', \quad b_4 = \mathbf{e}'' \end{aligned}$$

$$\mathbf{T}_i = \mathbf{T}_i \mathbf{e}'' \mathbf{e}''^\top - \mathbf{e}' \mathbf{b}_i^\top \quad (\mathbf{T}_i = \mathbf{a}_i \mathbf{b}_4^\top - \mathbf{a}_4 \mathbf{b}_i^\top)$$

$$\mathbf{b}_i = (\mathbf{e}'' \mathbf{e}''^\top - \mathbf{I}) \mathbf{T}_i^\top \mathbf{e}'$$

$$\mathbf{P}'' = [(\mathbf{e}'' \mathbf{e}''^\top - \mathbf{I}) [\mathbf{T}_1^\top, \mathbf{T}_2^\top, \mathbf{T}_3^\top] \mathbf{e}' | \mathbf{e}'']$$

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## Tensor notation

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- Standard matrix-vector notation can not handle large number of indices

$$[T_1, T_2, T_3]$$

$$\mathbf{I}^\top \left( \sum_i x^i T_i \right) \mathbf{I}''^\top = 0$$

- Thus, let us use Tensor notation instead

$$T_i^{jk}$$

$$x^i l_{j'k}'' T_i^{jk} = 0$$

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## Tensor notation

Three View Geometry 18

- Collection of numbers, related to coordinate choice, indexed by one or more indices

$$A_{j_1, j_2, \dots, j_m}^{i_1, i_2, \dots, i_n}$$

- Valency =  $(n + m)$
- Indices can be any value between 1 and the dimension of space ( $d^{(n+m)}$  coefficients)

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## Tensor notation

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- Conventions

$$A_{\substack{i_1, i_2, \dots, i_n \\ j_1, j_2, \dots, j_m}}$$

contravariant (upper index)

covariant (lower index)

- ✓ *Einstein's summation* (once above, once below) :

$$A_j^i b_i = \sum_i A_j^i b_i$$

- ✓ *Index rule*:

$$A_j^i b_i = c_j$$

- Transformation

$$x'^j = A_i^j x^i \quad (\text{Covariant})$$

$$A_i^j l'_j = l_i \quad (\text{Contravariant})$$

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## More on Tensors

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- Kronecker delta

$$\delta_{ij} = \begin{cases} 1 & i = j \\ 0 & i \neq j \end{cases} \quad (\text{valency 2 tensor})$$

- Levi-Cevita epsilon

$$\epsilon_{ijk} = \begin{cases} 1 & \text{when } i,j,k \text{ is an even permutation of } 1,2,3 \\ -1 & \text{when } i,j,k \text{ is an odd permutation of } 1,2,3 \\ 0 & \text{when at least two indices are equal} \end{cases}$$

- Ex) dot product (valency 3 tensor)

$$\mathbf{u} \cdot \mathbf{v} = u_i v^i$$

cross product

$$(\mathbf{u} \times \mathbf{v})_k = l_k = u^i v^j \epsilon_{ijk}$$

skew symmetric matrix

$$([\mathbf{x}]_{\times})_{rs} = x^i \epsilon_{irs}$$

$$\det \begin{bmatrix} a^1 & a^2 & a^3 \\ b^1 & b^2 & b^3 \\ c^1 & c^2 & c^3 \end{bmatrix} = a^i b^j c^k \epsilon_{ijk}$$

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## More on Tensors

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- Let us denote col. vector row vector  
 point  $\mathbf{x} = (x^1, x^2, x^3)^T$ , line  $\mathbf{l} = (l_1, l_2, l_3)$   
 $\mathbf{A} \rightarrow a_j^i$ ,  $i$ : contravariant (row),  $j$ : covariant (col.)
- Then  $\mathbf{x}' = \mathbf{A}\mathbf{x} \rightarrow x'^i = \sum_j a_j^i x^j \rightarrow x'^i = a_j^i x^j$   
 $\mathbf{T}_i = \mathbf{a}_i \mathbf{b}_4^T - \mathbf{a}_4 \mathbf{b}_i^T \rightarrow T_i^{jk} = a_j^i b_4^k - a_4^j b_i^k$   
 $l_i = \mathbf{l}^T \mathbf{T}_i \mathbf{l}'' \rightarrow l_i = l'_j l''_k T_i^{jk}$
- Note that in tensor multiplication, the order doesn't matter  
 $l'_j l''_k T_i^{jk} = l'_j T_i^{jk} l''_k = T_i^{jk} l'_j l''_k$
- The index  $i, j, k$  of  $T_i^{jk}$  correspond to entities in the first, second and third views respectively  $l''_j T_i^{jk} (X)$

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## More on Tensors

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**Definition.** The trifocal tensor  $T$  is a valency 3 tensor  $T_i^{jk}$  with two contravariant and one covariant indices. It is represented by a homogeneous  $3 \times 3 \times 3$  array (i.e. 27 elements). It has 18 degrees of freedom.

**Computation from camera matrices.** If the canonical  $3 \times 4$  camera matrices are

$$P = [I | \mathbf{0}], \quad P' = [a_j^i], \quad P'' = [b_j^i]$$

then

$$T_i^{jk} = a_j^i b_4^k - a_4^j b_i^k.$$

See (16.12-p404) for computation from three general camera matrices.

**Line transfer from corresponding lines in the second and third views to the first.**

$$l_i = l'_j l''_k T_i^{jk}$$

**Transfer by a homography.**

(i) **Point transfer from first to third view via a plane in the second**

The contraction  $l'_j T_i^{jk}$  is a homography mapping between the first and third views induced by a plane defined by the back-projection of the line  $l'$  in the second view.

$$x'^k = h_i^k x^k \quad \text{where} \quad h_i^k = l'_j T_i^{jk}$$

(ii) **Point transfer from first to second view via a plane in the third**

The contraction  $l''_k T_i^{jk}$  is a homography mapping between the first and second views induced by a plane defined by the back-projection of the line  $l''$  in the third view.

$$x^k = h_i^k x^k \quad \text{where} \quad h_i^k = l''_j T_i^{jk}$$

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## Trilinearities

### Three View Geometry 23

- Trilinearities

(i) Line–line–line correspondence

$$(l_r \epsilon^{ris}) l'_j l''_k T_i^{jk} = 0^s$$

(ii) Point–line–line correspondence

$$x^i l'_j l''_k T_i^{jk} = 0$$

(iii) Point–line–point correspondence

$$x^i l'_j (x''^k \epsilon_{kqs}) T_i^{jq} = 0_s$$

(iv) Point–point–line correspondence

$$x^i (x'^j \epsilon_{jpr}) l'_k T_i^{pk} = 0_r$$

(v) Point–point–point correspondence

$$x^i (x'^j \epsilon_{jpr}) (x''^k \epsilon_{kqs}) T_i^{pq} = 0_{rs}$$

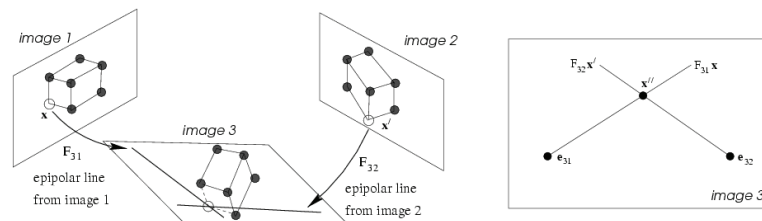
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## Transfer

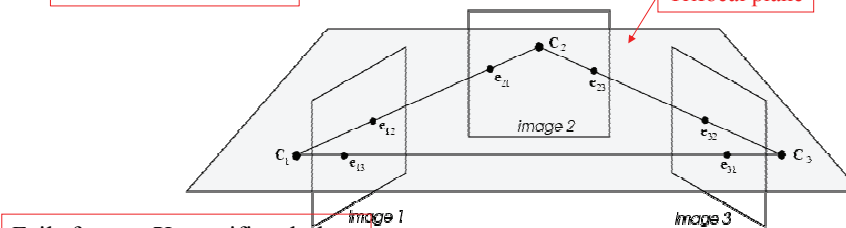
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- Transfer : epipolar transfer



$$x'' = (F_{31} \hat{x}) \times (F_{32} \hat{x}')$$

Trifocal plane



Fails for any X on trifocal plane

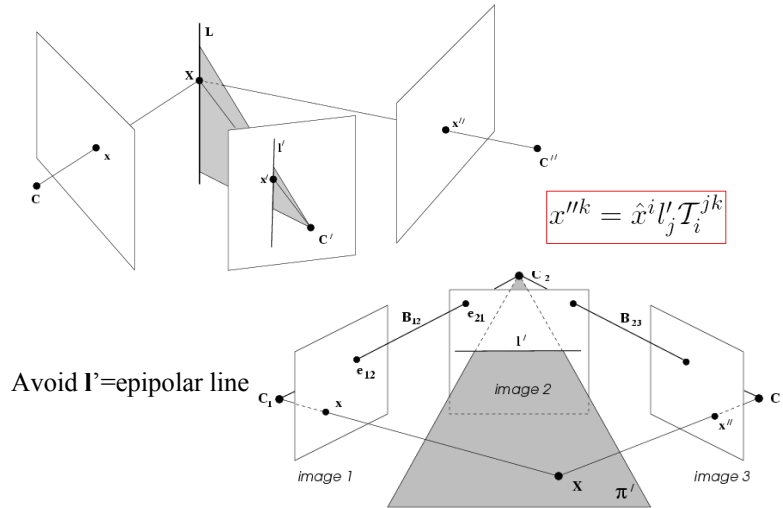
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## Transfer

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- Transfer : trifocal tensor



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## Transfer

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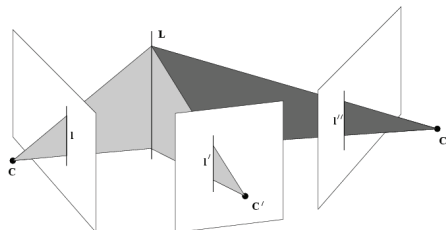
- Transfer : trifocal tensor

### ✓ Point transfer

- Compute  $F_{21}$  from the trifocal tensor (by the method given in algorithm 14.1), and correct  $x \leftrightarrow x'$  to the exact correspondence  $\hat{x} \leftrightarrow \hat{x}'$  using algorithm 11.1- (p304).
- Compute the line  $l'$  through  $\hat{x}'$  and perpendicular to  $l'_e = F_{21}\hat{x}$ . If  $l'_e = (l_1, l_2, l_3)^T$  and  $\hat{x}' = (\hat{x}_1, \hat{x}_2, 1)^T$ , then  $l' = (l_2, -l_1, -\hat{x}_1 l_2 + \hat{x}_2 l_1)^T$ .
- The transferred point is  $x''^k = \hat{x}^i l'_j T_i^{jk}$ .

### ✓ Line transfer

$$l_i = l'_j l''_k T_i^{jk}$$



- Degenerate when known lines are corresponding epipolar lines

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- Fundamental matrices  $\xleftrightarrow[\circ]{?}$  Trifocal tensor
- $\mathbf{F}_{12} \longrightarrow \mathbf{P}, \mathbf{P}'$
- **Algorithm for  $\mathbf{P}''$** 
  - (i) Select a set of matching points  $\mathbf{x}_i \leftrightarrow \mathbf{x}'_i$  in the first two images, satisfying  $\mathbf{x}'_i{}^\top \mathbf{F}_{21} \mathbf{x}_i = 0$ , and use triangulation to determine the corresponding 3D points  $\mathbf{X}_i$ .
  - (ii) Use epipolar transfer to determine the corresponding points  $\mathbf{x}''_i$  in the third image, using the fundamental matrices  $\mathbf{F}_{31}$  and  $\mathbf{F}_{32}$ .
  - (iii) Solve for the camera matrix  $\mathbf{P}''$  from the set of 3D-2D correspondences  $\mathbf{X}_i \leftrightarrow \mathbf{x}''_i$ .
- **Degeneracy**
  - ✓ The second step in this algorithm will fail in the case where the point  $\mathbf{X}_i$  lies in the trifocal plane.
- The trifocal tensor can be determined from three fundamental matrices alone *iff* the three cameras are not colinear