

I. Introduction to Numerical Analysis

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Introduction to Numerical Analysis

- **Need for Numerical Analysis**
- **Scope and Elements of Numerical Analysis**
- **Basic Concepts in Numerical Analysis**

- **Discretization**
 - Truncation Error
- **Binary Representation of Numbers**
 - Round-off Error
- **Significant Digits**
 - Loss of Significant Digits
 - Problems of Finite Digit Arithmetic
 - Significant Digits in Single and Double Precisions



Needs for Numerical Analysis

□ Limitations of Analytic Solutions in Engineering Design

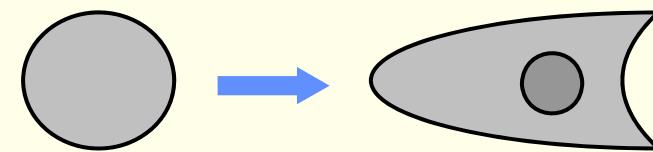
- Automobile, Airplane, Nuclear Reactor, etc
- Almost all practical engineering problems can not be solved analytically because of

- Nonlinearity of governing equation: e.g. spring-mass system with non-constant spring constant and second order drag (in shock absorber)

$$m \frac{d^2y}{dt^2} = F(t) - k_0 y - \beta \frac{dy}{dt} \quad \rightarrow \quad m \frac{d^2y}{dt^2} = F(t) - k_0(1 - \alpha y)y - \beta \left(\frac{dy}{dt} \right)^2$$

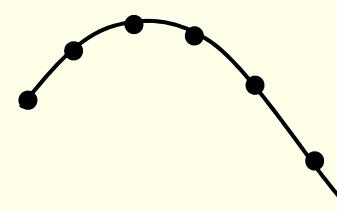
- Complexity of geometry and composition: e.g. heat conduction problem satisfying boundary condition

$$-\nabla \cdot k \nabla T(\vec{r}) = q''(\vec{r})$$



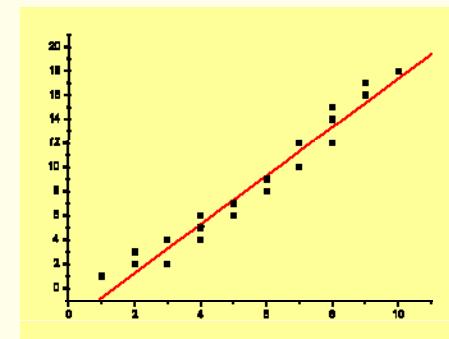
□ Data Analysis and Trend Estimate

- Data from Measurement or Survey
- Draw Trend or Behavior



□ Simulation or Prediction

- Weather Forecast
- Flight Simulator



Scope of Numerical Analysis

□ Interpolation and Approximation

- Fitting of given data points for use in interpolation, differentiation or integration - **Lagrange Interpolation**
- Approximate representation of data behavior or function - **Least Square Method**

□ Integration or Differentiation

- Trapezoidal formula, **Gaussian Quadrature**

□ Root of Nonlinear Equation

- Higher order polynomial or transcendental equations – **Newton-Raphson Method**

□ System of Linear Equations

- Direct Elimination Methods
- **Iterative Methods**

□ Ordinary Differential Equations with Initial Conditions

- **Runge-Kutta Method**

□ Partial Differential Equations with Boundary Conditions

- **Finite Difference Methods**
- **Finite Element Methods**



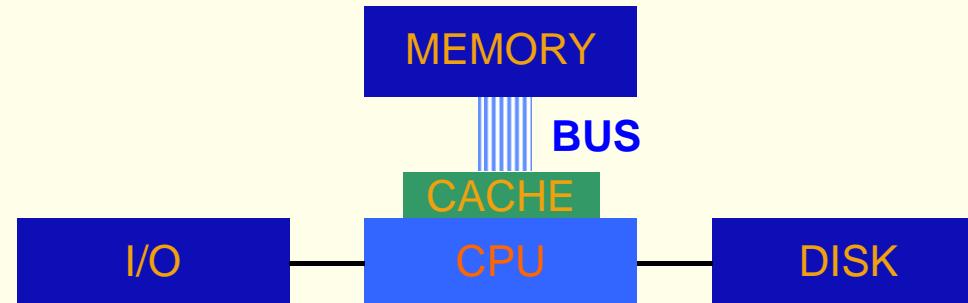
Elements of Numerical Analysis

□Algorithm

- Calculation Logic
- Contents and Sequence of Calculation

□Computer

- Performance Dictated by CPU Speed and Memory Capacity



□Language (Programming)

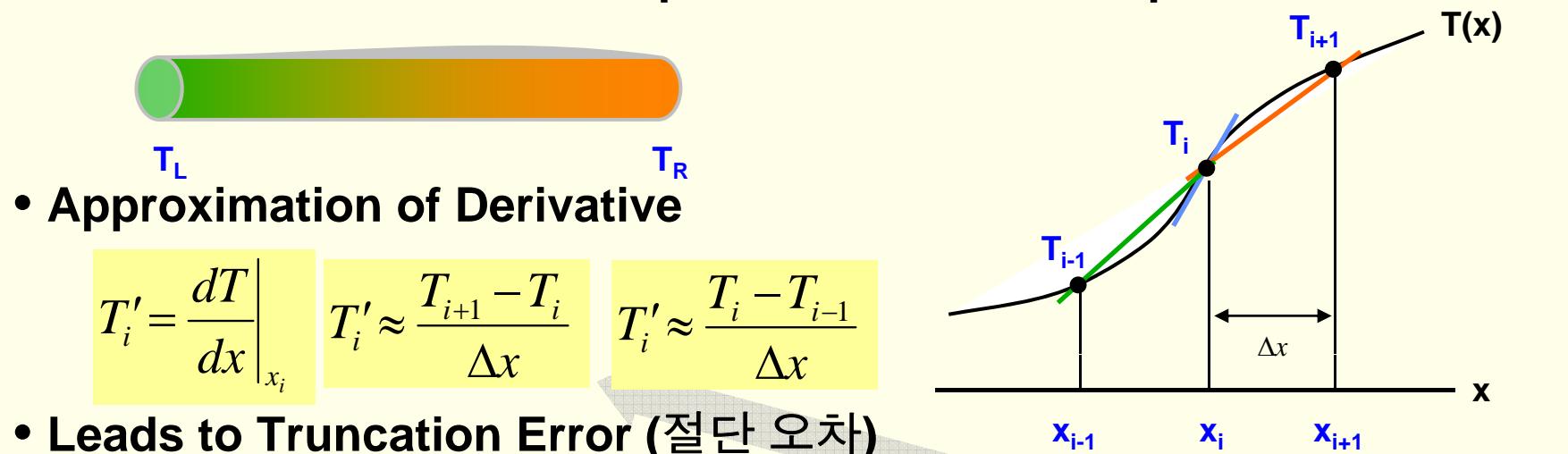
- FORTRAN90
- C, C++
- MATLAB



Basic Concepts in Numerical Analysis

□ Discretization (차분화)

- Continuous variation → Represent with discrete points



- Leads to Truncation Error (절단 오차)

$$T_{i+1} = T_i + \left. \frac{dT}{dx} \right|_{x_i} \Delta x + \frac{1}{2} \left. \frac{d^2 T}{dx^2} \right|_{x_i} (\Delta x)^2 + \frac{1}{3!} \left. \frac{d^3 T}{dx^3} \right|_{x_i} (\Delta x)^3 + \dots$$
$$\rightarrow \left. \frac{dT}{dx} \right|_{x_i} = \frac{T_{i+1} - T_i}{\Delta x} + O(\Delta x^2)$$

□ Binary Numbers and Significant Digits (유효 숫자)

- Representation of real numbers with finite numbers of bits
- Leads to round-off error (끝자리 오차)



Binary Representation of Numbers

□ Integer Representation

- 4 Bytes (32 bits) in most computers

 11011010111110101101001011010011

- 1 bit for sign
- 31 bits for numbers

- Largest Positive Integer: $2^{31} - 1 = 2,147,483,647 = 2 \text{ Giga}$

□ Real Number with Floating Point Representation

(浮動소수점 표기)

$$X = \pm(.d_1 d_2 d_3 \cdots d_n)_\beta \cdot \beta^E$$

Exponent (指數)

Mantissa (假數)

Base (底)

• n-digit Mantissa

$$\beta = \begin{cases} 10 & \text{Decimal} \\ 2 & \text{Binary} \\ 16 & \text{Hexadecimal} \end{cases}$$

$0 \leq d_i < \beta$

$d_1 \neq 0$

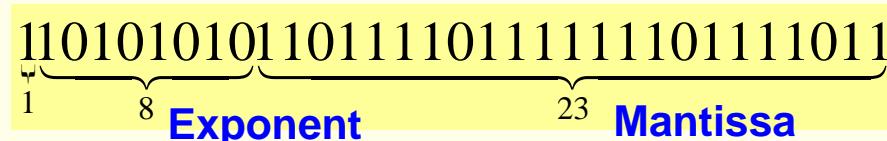
$E = \text{integer}$

$$f = .d_1 d_2 d_3 \cdots d_n = d_1 \times \frac{1}{\beta} + d_2 \times \frac{1}{\beta^2} + d_3 \times \frac{1}{\beta^3} \cdots + d_n \times \frac{1}{\beta^n}$$



Binary Representation of Numbers

□ Single Precision Floating Point Number (4 Bytes)



- Range of Exponent (1 Byte)

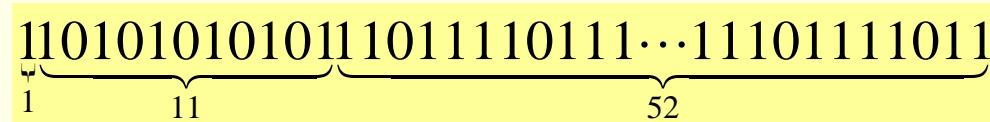
$$-128 \leq E \leq 127 \Rightarrow 2^{127} = 1.7 \times 10^{38} \Rightarrow 2^{-128} = 2.9 \times 10^{-39}$$

- Overflow or Underflow if a number is greater or smaller than the above bounds

- Range of Mantissa

$$0.5 \leq f < 1.0 \quad 0.5 \leq f \leq 1 - \left(\frac{1}{2}\right)^{23} = 0.99999988$$

□ Double Precision Floating Point Number (8 Bytes)



- Range of Exponent : $8 \times 38 = 304 \rightarrow 10^{304}$

- Significantly (29) More Digits for Mantissa → Increase in Significant Digits



Significant Digits

□ Definition of Number of Significant Digits

- Let \tilde{x} be an approximate number representing the true number x

- E.g.

$$\tilde{x} = \begin{cases} 30.0 & \text{for } x = 30.48 \\ 30.5 & \end{cases}$$

- Relative Error

$$e = \left| \frac{\tilde{x} - x}{x} \right| = \begin{cases} 0.48/30.48 \approx 0.015748 & \text{for } x = 30.48 \\ 0.02/30.48 \approx 0.000656 & \end{cases}$$

- Then \tilde{x} has n -significant digits if n is the largest integer bounding the relative error with the following:

$$e = \left| \frac{\tilde{x} - x}{x} \right| < 5 \times 10^{-n} = \frac{1}{2} \times \beta^{-n+1}$$

- Simply, the number of digits in the mantissa which is correct for sure except the last digit which could be $d-1$ in case of round-off.

$$\tilde{x} = \begin{cases} 0.30 \times 10^2 \text{ with 2 significant digits} \\ 0.305 \times 10^2 \text{ with 3 significant digits} \end{cases}$$



More on Significant Digits

□ Express the following numbers with 3 significant digits, and then 4 s.d.

• 9.8664,	9.87 or 0.987×10^1	9.866 or 0.9866×10^1
• 0.12546,	0.125	0.1255
• 99.997,	100. or 0.100×10^2	100.0 or 0.1000×10^2
• 999.97,	0.100×10^3	1000. or 0.1000×10^3

□ Round-off Error

• Arises Because of Using Finite Number of Significant Digits

• E.g. $\frac{1}{3} = 0.33333$, $\frac{2}{3} = 0.66667$, $\frac{1}{9} = 0.11111$, $\pi = 3.1416$



Loss of Significant Digits

□ Addition of a Large Number and a Small Number

$$\frac{1}{3} + \frac{1}{9} \times 10^4 = 0.33333 + 0.11111 \times 10^4 = (0.000033333 + 0.11111) \times 10^4$$
$$= 0.111133333 \times 10^4 \quad \leftarrow \text{ True} \quad = 0.11113 \times 10^4 \quad \leftarrow \text{ 5 S. D.}$$

- Loses 4 Significant Digits of the Small Number

□ Subtraction of Similar Numbers

$$0.12537 - 0.12533 = 0.4 \times 10^{-4}$$

- Number of Significant Digits Decreased to 1 From 5



Problem of Finite Digits Arithmetic

□ Solve

$$\begin{array}{rcl} 10^{-6}x + y & = & 1 \\ x + y & = & 2 \end{array}$$

Analytic Solution

$$x = 1.000001, y = 0.999999$$

- Multiply 10^6 to Eq. 1 and then subtract from Eq.2

$$999999y = 999998$$

True

$$\rightarrow 1.0000 \times 10^6 y = 1.0000 \times 10^6$$

5 Digit Arithmetic

$$y = 1.0000$$

- Insert $y=1.0$ into Eq. 1

$$x = \frac{1-y}{0.000001} \rightarrow x = 0.0000$$

- Leads to a Totally Wrong Solution



Problem of Finite Digits Arithmetic - Alternative

□ Solve

$$\begin{aligned}10^{-6}x + y &= 1 \\x + y &= 2\end{aligned}$$

- Eliminate y first by subtracting Eq. 1 from Eq. 2

$$0.999999x = 1.0$$

True

$$\rightarrow 1.0000x = 1.0000$$

5 Digit Arithmetic

$$x = 1.0000$$

- Insert $x=1.0$ into Eq. 1 and Solve for y

$$y = 1 - 10^{-6}x \rightarrow y = 1.0000$$

- Leads to a Reasonable Wrong Solution → Importance of Pivoting

□ Points

- Numerical solution always involves round-off errors
- Elaborated Algorithms Needed



Significant Digits in Single and Double Precisions

□ Single Precision with 23 Digit Mantissa

$$\underbrace{.100\cdots00}_{23}100\cdots001 = \frac{1}{2} + \frac{1}{2^{24}} + \varepsilon \approx \underbrace{.100\cdots01}_{23} = \frac{1}{2} + \frac{1}{2^{23}}$$

$$\frac{\left| \frac{1}{2^{24}} - \frac{1}{2^{23}} \right|}{\frac{1}{2} + \frac{1}{2^{24}} + \varepsilon} \approx \frac{\frac{1}{2^{24}}}{\frac{1}{2}} = \frac{1}{2^{23}} = \frac{1}{8,388,608} = 1.2 \times 10^{-7} < 5 \times 10^{-7}$$

- Maximum 7 Significant Digits

□ Double Precision with 52 Digit Mantissa

$$\frac{1}{2^{52}} = 2.2 \times 10^{-16} < 5 \times 10^{-16}$$

- Maximum 16 Significant Digits
- Requires more memory and computation time

