



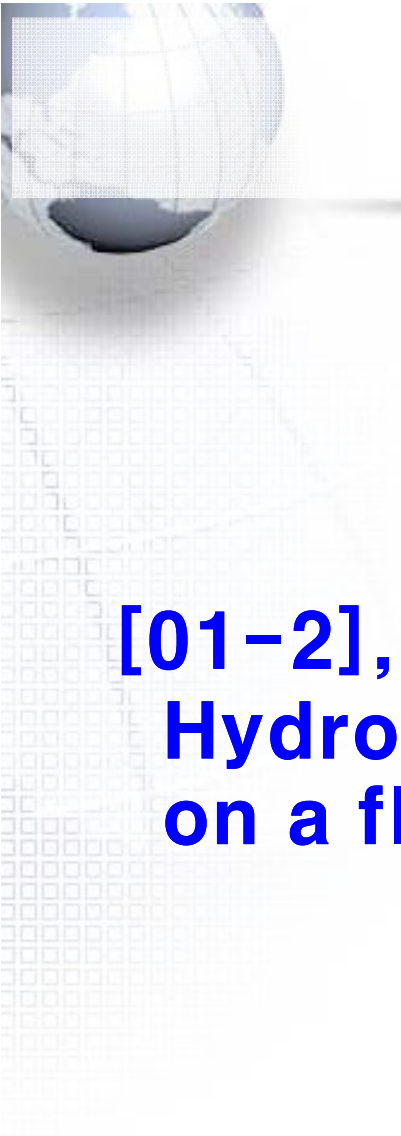
[2008] [01-2][02-1][02-2]

Planning Procedure of Naval Architecture & Ocean Engineering

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Prof. Kyu-Yeul Lee

Department of Naval Architecture and Ocean Engineering,
Seoul National University of College of Engineering



Part 1. Stability & Trim

[01-2],[02-1],[02-2]

**Hydrostatic Pressure and Force/Moment
on a floating body**

부력(Buoyancy)

“Archimedes Principle”

■ Archimedes' Principle

- “유체 속에 있는 물체가 받는 부력의 크기는 그 물체가 밀어낸 유체의 무게와 같고 그 방향은 중력과 반대 방향이다”

① 아르키메데스의 원리

물체의 부력 = 물체가 밀어낸 유체의 중량(배수량; Displacement)

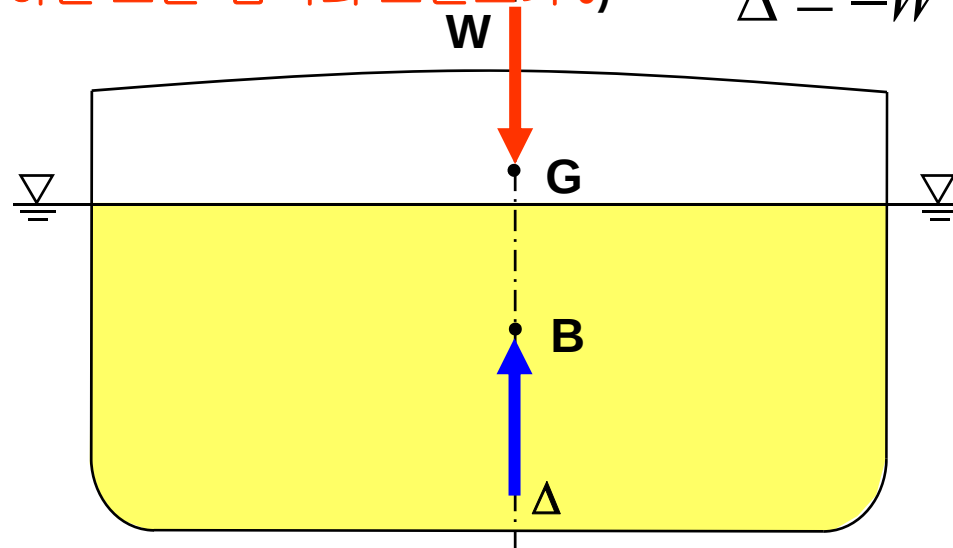
② 평형 상태 (이 물체에 작용하는 모든 합력과 모멘트가 0)

$$\Delta = -W = \rho g V$$

물체의 부력 - 물체의 중량=0

③ ∴ 배수량 = 물체의 중량

G: 중심, B: 부심
W: 중력, Δ: 부력
ρ: 유체의 밀도
V: 유체 속에 잠겨있는
물체의 부피

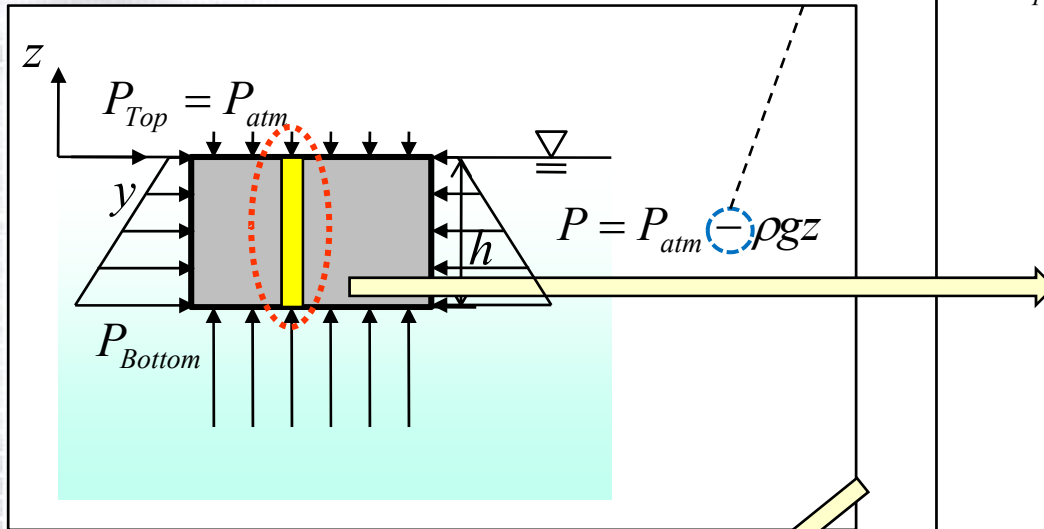


압력의 개념을 도입한 부력계산

※ 압력(Pressure) : 단위 면적에 수직으로 작용하는 힘
즉, 힘을 구하기 위해서는 압력에 면적과
그 작용면의 법선 벡터(Normal Vector)를 곱해야 함

좌표계 설정에 따라 z값이 (-)이므로 (-)를 붙임
→ 아래쪽으로 갈수록 압력이 커짐

✓ 아래 물체에 작용하는 수직방향의 정적인 힘은?



: 물체 윗면의 미소 면적에 작용하는 힘

$$d\mathbf{F}_{Top} = P_{Top} \cdot \mathbf{n}_1 dS \quad \left(\begin{array}{l} P_{Top} = P_{atm} - \rho g \cdot 0 \\ \mathbf{n}_1 = -\mathbf{k} \end{array} \right)$$

$\mathbf{n}_1$: Normal vector
 dS : Area

$$d\mathbf{F}_{Bottom} = P_{Bottom} \cdot \mathbf{n}_2 dS \quad \left(\begin{array}{l} P_{Bottom} = P_{atm} - \rho g h \\ \mathbf{n}_2 = \mathbf{k} \end{array} \right)$$

: 물체 아랫면의 미소 면적에 작용하는 힘

$$\begin{aligned} d\mathbf{F} &= d\mathbf{F}_{Top} + d\mathbf{F}_{Bottom} \\ &= P_{Top} \cdot \mathbf{n}_1 dS + P_{Bottom} \cdot \mathbf{n}_2 dS \\ &= \cancel{P_{atm}}(-\mathbf{k})dS + (\cancel{P_{atm}} - \rho g h)\mathbf{k}dS \\ &= -\rho g h \mathbf{k} dS = \mathbf{k}(-\rho g h \cdot dS) \end{aligned}$$

: 대기압에 의한 힘이 서로 상쇄됨

$$\mathbf{F} = \int d\mathbf{F} = \iint_{S_B} P \mathbf{n} dS, \quad (P = P_{static} = -\rho g z)$$

전체 정적 압력에서 대기압을
뺀 순수 유체 정압력

$$= -\rho g \iint_{S_B} \mathbf{n} z dS$$

선형화 한 Bernoulli eq.

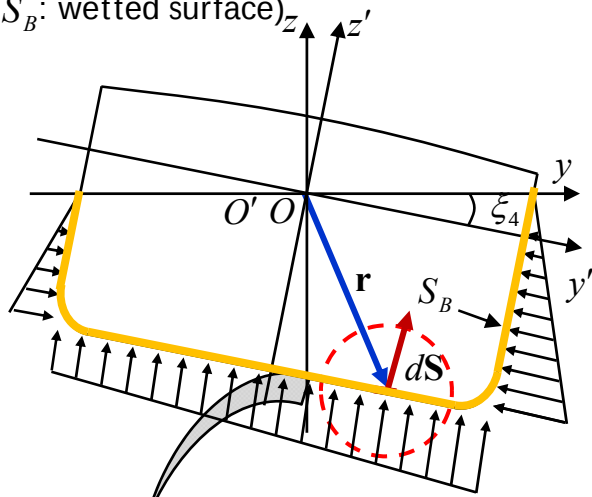
$$P = \underbrace{-\rho g z}_{P_{static}} - \rho \underbrace{\frac{\partial \Phi}{\partial t}}_{P_{dynamic}}$$

$$(P_{atm} - \rho g z) - P_{atm} = -\rho g z$$

선박에 작용하는 유체의 정적 압력(Hydrostatic pressure)과 부력(Buoyancy) -수학적 접근

좌현으로 기울어진 상태
(선박을 정면에서 바라봄)

(S_B : wetted surface)



(미소 면적에 작용하는 힘)

$$d\mathbf{F} = P d\mathbf{S} = P \mathbf{n} dS$$

$$P = P_{static}$$

$$d\mathbf{M} = \mathbf{r} \times d\mathbf{F} \quad (\text{미소 면적에 작용하는 모멘트})$$

$$= -\rho g z \mathbf{n} dS$$

$\mathbf{r}$

- Hydrostatic force (Surface force)
: 표면에 작용하는 모든 힘을 적분하여 구함
- ✓ 미소 면적에 작용하는 힘 :

$$d\mathbf{F} = P \cdot d\mathbf{S} = P \cdot \mathbf{n} dS$$

여기서 P 는 hydro static pressure, P_{static} 이다.

$$P = P_{static} = -\rho g z$$

$$d\mathbf{F} = P_{static} \cdot \mathbf{n} dS = -\rho g z \cdot \mathbf{n} dS$$

- ✓ Total force :

(S_B : wetted surface)

$$\mathbf{F} = \iint_{S_B} P \mathbf{n} dS \quad \Rightarrow \quad \mathbf{F} = -\rho g \iint_{S_B} z \mathbf{n} dS$$

- Hydrostatic Moment : (모멘트)=(거리) X (힘)

- ✓ 미소 면적에 작용하는 모멘트 :

$$d\mathbf{M} = \mathbf{r} \times d\mathbf{F} = \mathbf{r} \times P \mathbf{n} dS = P(\mathbf{r} \times \mathbf{n}) dS$$

- ✓ Total moment :

$$\mathbf{M} = \iint_{S_B} P(\mathbf{r} \times \mathbf{n}) dS \quad \Rightarrow \quad \mathbf{M} = -\rho g \iint_{S_B} z(\mathbf{r} \times \mathbf{n}) dS$$

왜 $\mathbf{r}$ 이 먼저 오는가? (좌표축에서 양의 방향을 고려함)

선박에 작용하는 유체의 정적 압력(Hydrostatic pressure)과 부력(Buoyancy) -수학적 접근

✓ Hydrostatic force (Surface force)

- 1) Erwin Kreyszig, Advanced Engineering Mathematics 9th, Wiley, Ch10.7(p458~463)
2) Erwin Kreyszig, Advanced Engineering Mathematics 9th, Wiley, Ch9.9(p414~417)

$$\mathbf{F} = -\rho g \iint_{S_B} z \mathbf{n} dS \quad (S : \text{wetted surface})$$



divergence theorem¹⁾ 사용하면,

$$\left(\iint_S f \cdot \mathbf{n} dA = \iiint_V \nabla f dV \right)$$

$$\mathbf{F} = \rho g \iiint_V \nabla z dV \quad \left(\nabla z \stackrel{2)}{=} \frac{\partial z}{\partial x} \mathbf{i} + \frac{\partial z}{\partial y} \mathbf{j} + \frac{\partial z}{\partial z} \mathbf{k} = \mathbf{k} \right)$$

$$= \mathbf{k} \rho g \iiint_V dV$$

$$= \mathbf{k} \rho g V(t)$$

선박의 운동 시, 시간에 따라 배수 용적 V 가
달라지므로, V 는 시간에 대한 함수 $V(t)$ 임

: 물에 잠긴 물체의 부피에 해당하는 물의 무게를 수면과 수직 방향으로 받음

(≡ 아르키메데스의 원리)

※ (-)부호가 사라진 이유

: Divergence theorem은 면의 외향 단위 벡터를 기준으로 한다.
부력 계산시 사용하는 Normal vector는 내향 단위 벡터이므로,
(-)를 곱한 뒤, Divergence theorem을 적용해야 한다.



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<http://asdal.snu.ac.kr>

유체입자에 작용하는 압력/힘

$\mathbf{x}$: 유체입자의 시간에 따른 변위

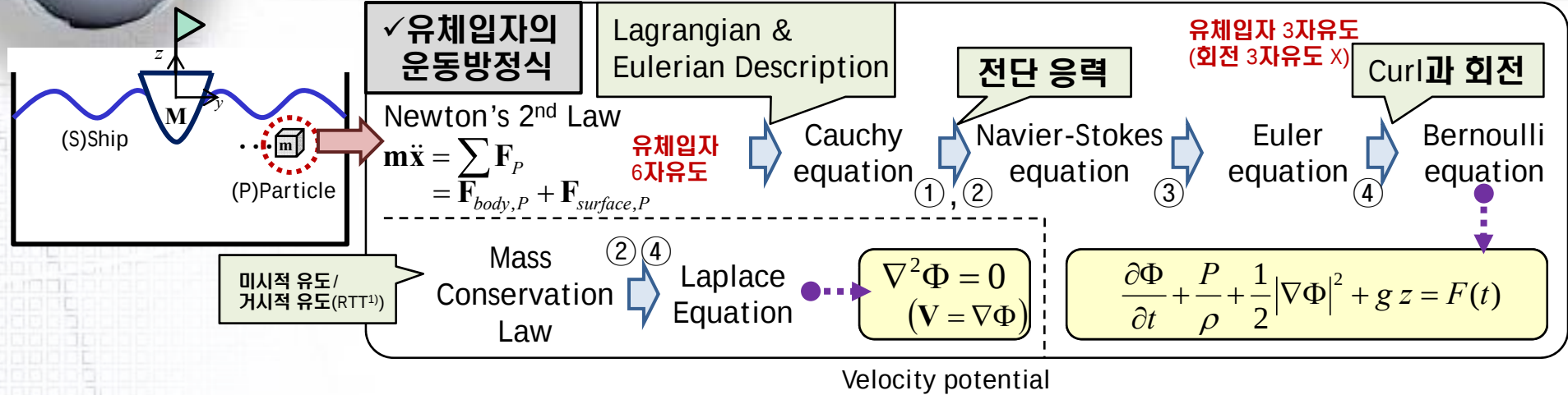
$$\mathbf{v} = \frac{d\mathbf{x}}{dt}, \mathbf{a} = \frac{d^2\mathbf{x}}{dt^2}$$

- 1) RTT : Reynold Transport Theorem
- 2) SWBM : Still Water Bending Moment
- 3) VWBM : Vertical Wave Bending Moment

$\mathbf{F}_{F,K}$: Froude- krylov force
 $\mathbf{F}_D$: Diffraction force
 $\mathbf{F}_R$: Radiation force

✓ Assumption

- ① 뉴턴 유체 (Newtonian fluid)
- ② Stokes Assumption
- ③ 비점성 유동 (Inviscid flow)
- ④ 비회전 유동 (Irrotational flow)



유체 입자의 운동 방정식 정리 (Cauchy eq. ~ Bernoulli eq.)

- 1) 전단응력이 전단변형율(의 시간변화율)에 비례하는 유체
- 2) 선형 변형과 등방 팽창에 의한 점성 계수 μ, λ 의 관계식을 정의함

Cauchy Equation : $\rho \frac{d\mathbf{V}}{dt} = \rho \mathbf{g} + \nabla \cdot \boldsymbol{\sigma} \quad , (\mathbf{V} = [u, v, w]^T)$

↓ ① 뉴턴 유체¹⁾ (Newtonian fluid)
② Stokes assumption²⁾

Navier-Stokes Equation : $\rho \frac{d\mathbf{V}}{dt} = \rho \mathbf{g} - \nabla P + \mu \left(\frac{1}{3} \nabla (\nabla \cdot \mathbf{V}) + \nabla^2 \mathbf{V} \right)$
(in general form)

($\mu = 0$) ↓ ③ 비점성 유동 (Inviscid flow)

Euler Equation : $\rho \frac{d\mathbf{V}}{dt} = \rho \mathbf{g} - \nabla P$

$\rho = \rho(P)$ ↓ ④ barotropic flow

Euler Equation : $\frac{\partial \mathbf{V}}{\partial t} + \nabla B = \mathbf{V} \times \boldsymbol{\omega} \quad , \left(B = \frac{1}{2} q^2 + gy + \int \frac{dP}{\rho} \quad , \quad q^2 = u^2 + v^2 + w^2 \right)$
(Another form)

$\left(\frac{\partial \mathbf{V}}{\partial t} = 0 \right)$ ↓ ⑤ Steady flow

Bernoulli equation (case1) $B = \text{Constant}$
 $\left(\frac{1}{2} q^2 + gy + \int \frac{dP}{\rho} = C \right)$
along streamlines and vortex lines

$\left(\mathbf{V} = \nabla \Phi \right)$ ↓ ⑥ Unsteady, irrotational flow
 $q^2 = |\nabla \Phi|^2, \boldsymbol{\omega} = 0$

Bernoulli equation (case2) $\frac{\partial \Phi}{\partial t} + \frac{1}{2} |\nabla \Phi|^2 + gy + \int \frac{dP}{\rho} = F(t)$

($\rho = \text{constant}$) ↓ ⑦ Incompressible flow

Bernoulli equation (case3) $\frac{\partial \Phi}{\partial t} + \frac{1}{2} |\nabla \Phi|^2 + gy + \frac{P}{\rho} = F(t)$

Continuity Equation(질량보존) $\frac{\partial \rho}{\partial t} + \nabla \cdot \rho \mathbf{V} = 0$

↓ ⑦ incompressible flow
 $\rho = \text{constant} \left(\frac{\partial \rho}{\partial t} = 0 \right)$

$\nabla \cdot \mathbf{V} = 0$

↓ ⑥ irrotational flow
($\mathbf{V} = \nabla \Phi$)

Laplace Equation $\nabla^2 \Phi = 0$

Newtonian fluid
Stokes assumption
Inviscid flow
Unsteady flow
Irrotational flow
Incompressible flow

Bernoulli equation의 F(t)의 의미와 계기 압력¹⁾

Bernoulli Equation

$$\frac{\partial \Phi}{\partial t} + \frac{P}{\rho} + \frac{1}{2} |\nabla \Phi|^2 + g z = F(t)$$

☞ **항등식**

✓ 만약 정적인 상태인 경우를 고려하면

$$\Phi = 0 \quad \left(\frac{\partial \Phi}{\partial t} = 0, \nabla \Phi = 0 \right)$$

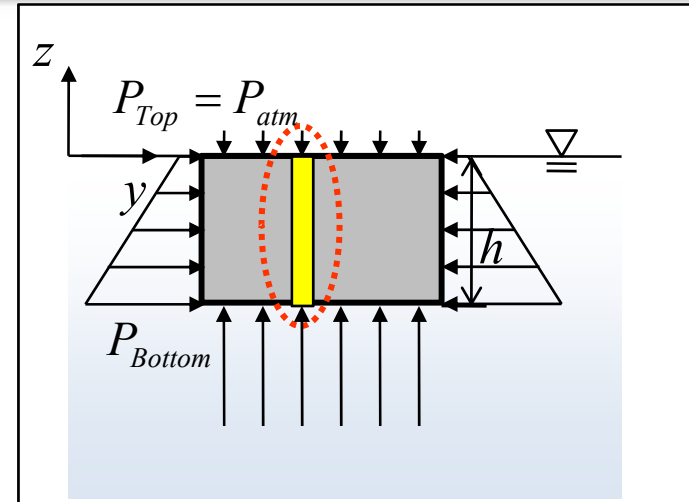
$$\rightarrow \frac{P}{\rho} + g z = F(t)$$

항등식 이므로, $z = 0$ 일 때도 성립

$$\frac{P_{atm}}{\rho} = F(t)$$

$z=0$ 일 때 압력 = 대기압(P_{atm})

$$\therefore \frac{\partial \Phi}{\partial t} + \frac{P}{\rho} + \frac{1}{2} |\nabla \Phi|^2 + g z = \frac{P_{atm}}{\rho}$$



✓ 물체 바닥에서의 압력은?

$$\frac{\partial \Phi}{\partial t} + \frac{P_{Bottom}}{\rho} + \frac{1}{2} |\nabla \Phi|^2 + g z = \frac{P_{atm}}{\rho}$$

$$\frac{\partial \Phi}{\partial t} + \frac{P_{atm} + P_{Fluid}}{\rho} + \frac{1}{2} |\nabla \Phi|^2 + g z = \frac{P_{atm}}{\rho}$$

$$\therefore \frac{\partial \Phi}{\partial t} + \frac{P_{Fluid}}{\rho} + \frac{1}{2} |\nabla \Phi|^2 + g z = 0$$

‘계기 압력’

※ Bernoulli equation에서 우변 $F(t)=0$ 으로 표기한 경우, 압력 P는 대기압을 뺀 유체만의 압력임을 의미함

유체입자에 작용하는 압력/힘

$\mathbf{x}$: 유체입자의 시간에 따른 변위

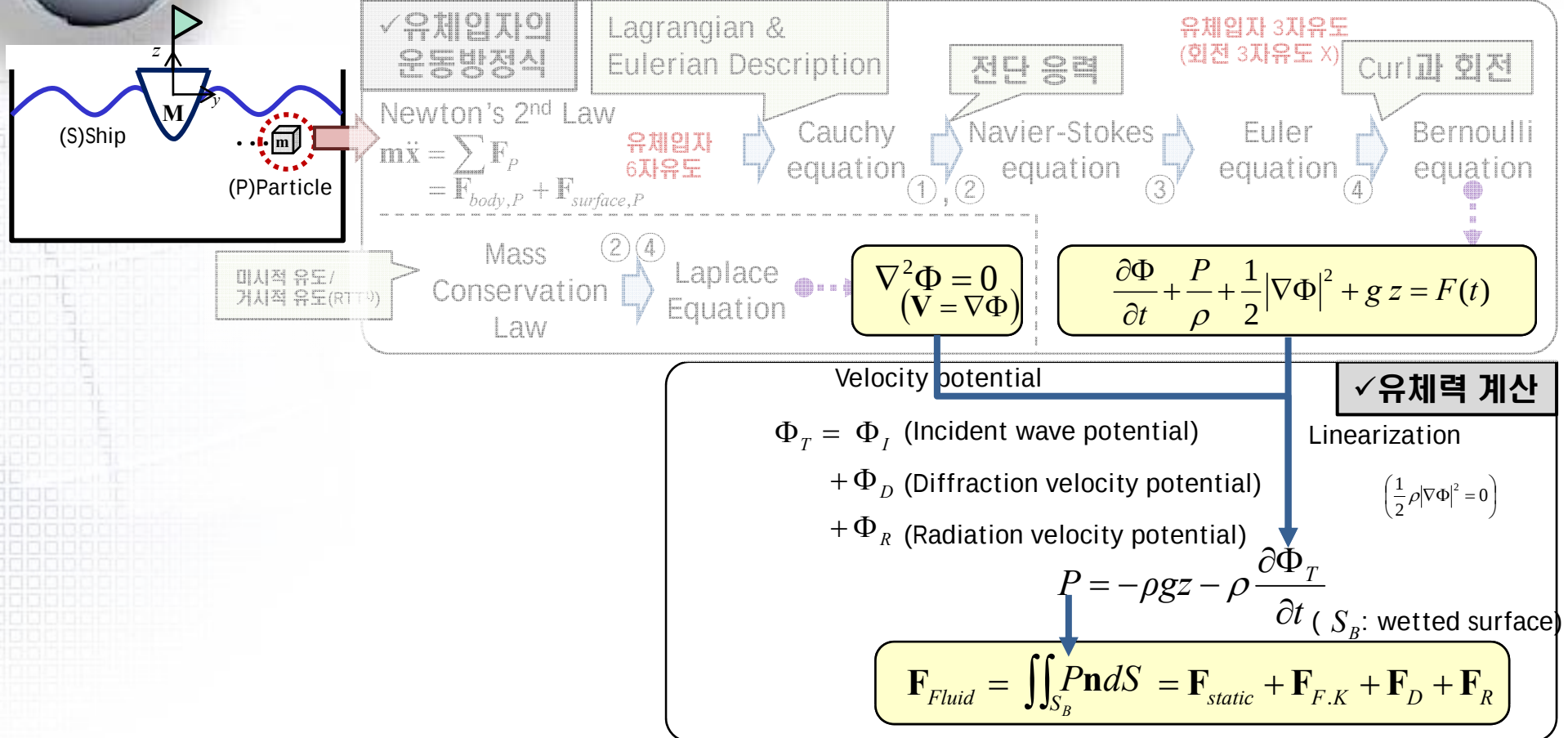
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$\mathbf{F}_{F,K}$: Froude- krylov force
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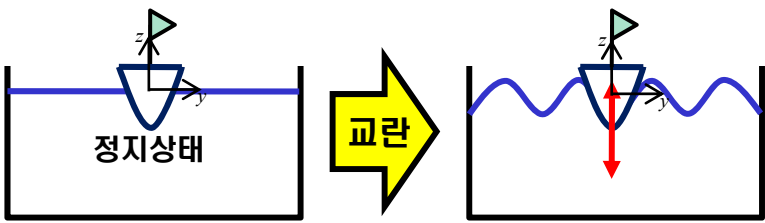
- 1) RTT : Reynold Transport Theorem
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파랑 중 선박이 받는 힘

$$\nabla^2 \Phi = 0, (V = \nabla \Phi)$$

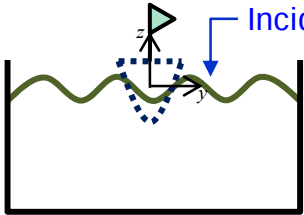
$$\frac{\partial^2 \Phi}{\partial x^2} + \frac{\partial^2 \Phi}{\partial y^2} + \frac{\partial^2 \Phi}{\partial z^2} = 0$$



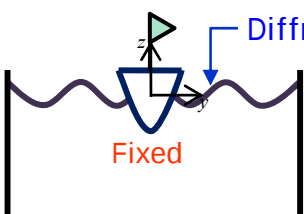
✓ 파랑 중 선박 주위 유체의 운동

: 유체장의 운동으로 인해 유체 입자의 속도, 가속도, 압력이 변하게 되고, 선박 표면의 유체 입자가 선박에 가하는 압력도 변하게 된다.

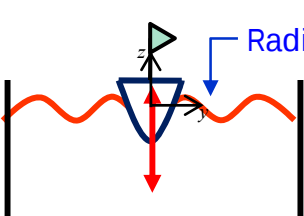
선형화¹⁾된 wave로 분해



✓ 입사파가 선박에 의해 교란되지 않는다고 가정함
→ 입사파에 의한 velocity potential



✓ 선박의 존재로 인하여 교란된 파(wave). 물체 고정
→ 산란파에 의한 velocity potential



✓ 정수 중에서 선박의 강제 진동으로 인해 발생하는 파(wave)
→ 기진력에 의한 velocity potential

✓ Total Velocity Potential

$$\Phi_T = \Phi_I + \Phi_D + \Phi_R$$

Superposition Theorem

Laplace equation은 선형 방정식이므로, 각의 해를 더한 것 (superposition)도 해가 된다¹⁾.

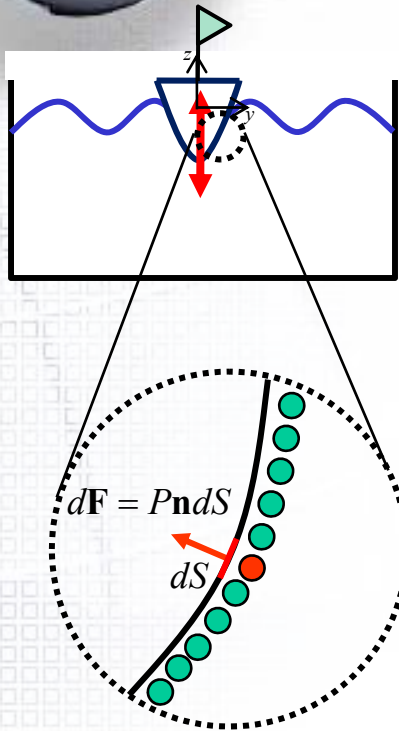
$$\frac{\partial^2 \Phi}{\partial x^2} + \frac{\partial^2 \Phi}{\partial y^2} + \frac{\partial^2 \Phi}{\partial z^2} = 0$$

$$\Rightarrow \frac{\partial^2 \Phi}{\partial y^2} + \frac{\partial^2 \Phi}{\partial z^2} = 0$$

선박에 작용하는 유체력

$F_{F.K}$: Froude- krylov force
 F_D : Diffraction force
 F_R : Radiation force

Φ_I : Incident wave velocity potential
 Φ_D : Diffraction potential
 Φ_R : Radiation potential



$d\mathbf{F}$: 하나의 유체 입자가
선박 표면에 가하는 힘

dS : 미소 면적

$\mathbf{n}$: 미소 면적의 Normal 벡터

✓ Bernoulli Equation

$$\rho \frac{\partial \Phi}{\partial t} + P + \frac{1}{2} \rho |\nabla \Phi|^2 + \rho g z = 0$$

Linearization

✓ Laplace Equation

$$\nabla^2 \Phi = 0$$

$$\Phi = \Phi_I + \Phi_D + \Phi_R$$

Linear combination
of Basic solutions

Basic solutions

$$P_{Fluid} = -\rho g z - \rho \frac{\partial \Phi}{\partial t} = \boxed{-\rho g z} - \rho \left(\frac{\partial \Phi_I}{\partial t} + \frac{\partial \Phi_D}{\partial t} + \frac{\partial \Phi_R}{\partial t} \right)$$

↑
유체입자가 표면에
작용하는 압력

$$= \boxed{P_{static}} + \underbrace{P_{F.K} + P_D + P_R}_{P_{dynamic}}$$

$$\mathbf{F}_{Fluid} = \iint_{S_B} P_{Fluid} \mathbf{n} dS = \mathbf{F}_{static} + \mathbf{F}_{F.K} + \mathbf{F}_D + \mathbf{F}_R$$

(S_B : wetted surface)

선박의 침수 표면 전체에 대하여 적분
(유체입자가 선박에 작용하는 힘과 모멘트)

✓ 유체입자 하나에 작용하는 Body force 와 Surface force로부터 구한 압력을 선박의 침수 표면 전체에 대해 적분하여 선박에 작용하는 유체력을 계산함

선박의 6자유도 운동 방정식 유도

$\mathbf{x}$: 유체입자의 시간에 따른 변위

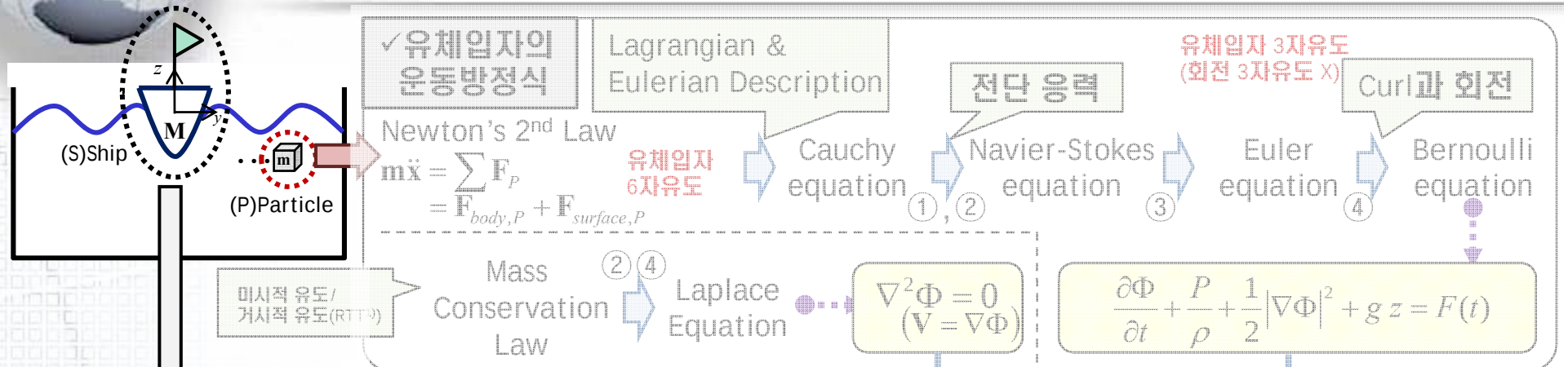
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✓선박의 6자유도 운동 방정식

① Coordinate system 정의
 (Global & Body-fixed coordinate)

② Newton's 2nd Law

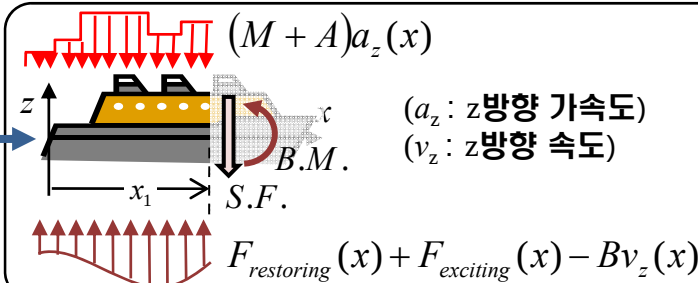
$$\begin{aligned} \mathbf{M}\ddot{\mathbf{x}} &= \sum \mathbf{F}_S = \mathbf{F}_{body,S} + \mathbf{F}_{surface,S} \\ &= \mathbf{F}_{gravity} + \mathbf{F}_{Fluid} \\ &= \mathbf{F}_{gravity} + \mathbf{F}_{static} + \mathbf{F}_{F.K} + \mathbf{F}_D + \mathbf{F}_R \\ &= \mathbf{F}_{restoring} + \mathbf{F}_{exciting} - \mathbf{A}\ddot{\mathbf{x}} - \mathbf{B}\dot{\mathbf{x}} \end{aligned}$$

$$(\mathbf{M} + \mathbf{A})\ddot{\mathbf{x}} + \mathbf{B}\dot{\mathbf{x}} = \mathbf{F}_{restoring} + \mathbf{F}_{exciting}$$

cf) 선형화 된 복원력 ($\mathbf{F}_{restoring} = -\mathbf{C}\mathbf{x}$)

$$(\mathbf{M} + \mathbf{A})\ddot{\mathbf{x}} + \mathbf{B}\dot{\mathbf{x}} + \mathbf{C}\mathbf{x} = \mathbf{F}_{exciting}$$

z방향 성분



✓Shear force(S.F.) 및 bending moment(B.M.)

Shear force(S.F.) 계산

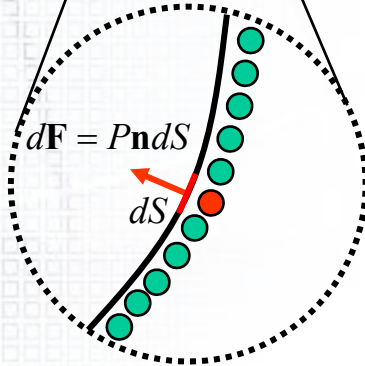
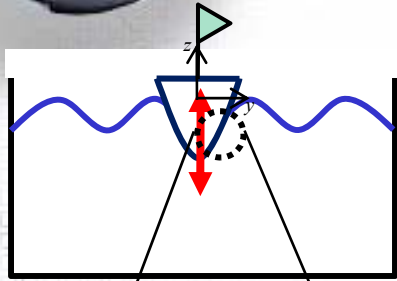
↓(적분) 13

Bending moment(B.M.)

선박의 6자유도 운동 방정식 유도

$F_{F.K}$: Froude- krylov force
 F_D : Diffraction force
 F_R : Radiation force

Φ_I : Incident wave velocity potential
 Φ_D : Diffraction potential
 Φ_R : Radiation potential



dF : 하나의 유체 입자가
선박 표면에 가하는 힘

dS : 미소 면적

n : 미소 면적의 Normal 벡터

$$\mathbf{x} = [x, y, z, \phi, \theta, \psi]^T$$

x : surge ϕ : roll

y : sway θ : pitch

z : heave ψ : yaw

M_A : 6×6 added mass matrix

B : 6×6 damping coeff. matrix

C : 6×6 restoring coeff. matrix

✓ 선박에 작용하는 유체력

$$\mathbf{F}_{Fluid} = \iint_{S_B} P \mathbf{n} dS = \mathbf{F}_{static} + \mathbf{F}_{F.K} + \mathbf{F}_D + \mathbf{F}_R$$

: 유체입자 하나에 작용하는 (Body force) 와 (Surface force)로부터 구한 압력을
선박의 침수 표면 전체에 대해 적분하여 선박에 작용하는 유체력을 계산함

✓ 선박의 6자유도 운동방정식

Newton's 2nd Law

$$\mathbf{M}\ddot{\mathbf{x}} = \sum \mathbf{F} = (\text{Body Force}) + (\text{Surface Force})$$

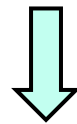
$$= \mathbf{F}_{gravity} + \mathbf{F}_{Fluid} + \mathbf{F}_{external}$$

선박의 Surface force로 작용

$$\mathbf{M}\ddot{\mathbf{x}} = \underbrace{\mathbf{F}_{Gravity}}_{\text{Body force}} + \underbrace{\mathbf{F}_{static} + \mathbf{F}_{F.K} + \mathbf{F}_D + \mathbf{F}_R}_{\text{Surface force}} + \mathbf{F}_{external}$$

기타 외부에서 작용하는 외력

$$+ \mathbf{F}_{external, dynamic} + \mathbf{F}_{external, static}$$



$$\mathbf{M}\ddot{\mathbf{x}} = (\mathbf{F}_{gravity} + \mathbf{F}_{static}) + \mathbf{F}_{wave exciting} - \mathbf{M}_A \ddot{\mathbf{x}} - \mathbf{B} \dot{\mathbf{x}} + \mathbf{F}_{external, dynamic} + \mathbf{F}_{external, static}$$

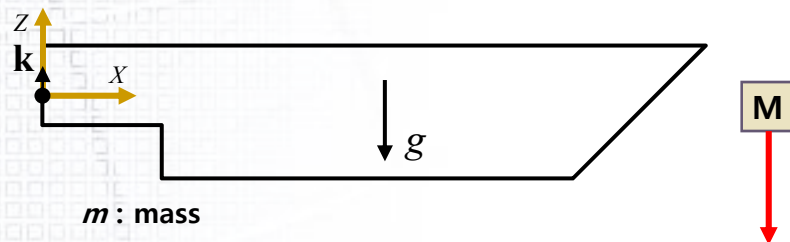
$\mathbf{F}_R = -\mathbf{M}_A \ddot{\mathbf{x}} - \mathbf{B} \dot{\mathbf{x}}$
 added mass Damping Coefficient



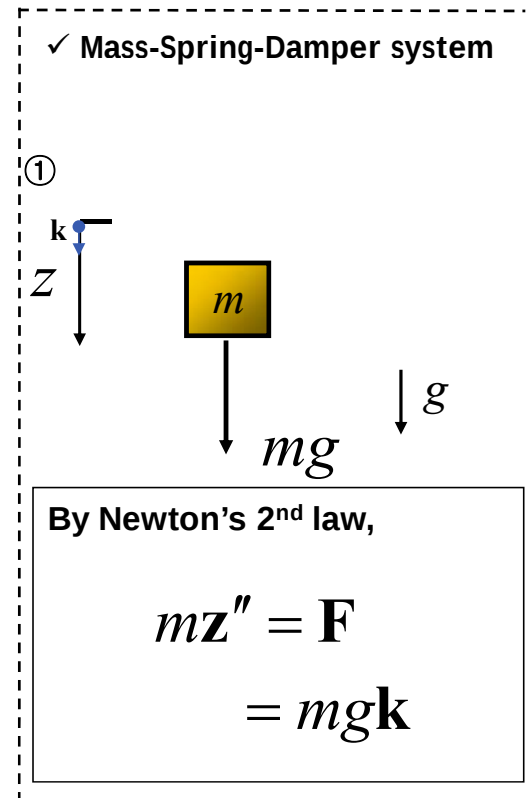
Linearization , $(F_{restoring} = (\mathbf{F}_{gravity} + \mathbf{F}_{static}) \approx -\mathbf{C}\mathbf{x})$

$$(\mathbf{M} + \mathbf{M}_A) \ddot{\mathbf{x}} + \mathbf{B} \dot{\mathbf{x}} + \mathbf{C} \mathbf{x} = \mathbf{F}_{wave exciting} + \mathbf{F}_{external, dynamic} + \mathbf{F}_{external, static}$$

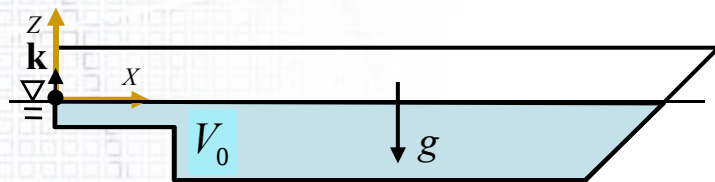
Ex) Heave motion of ship – step 1



$$\begin{aligned} m\ddot{z} &= F \\ &= F_{gravity} \\ &= -mgk \end{aligned}$$



Ex) Heave motion of ship – step 2

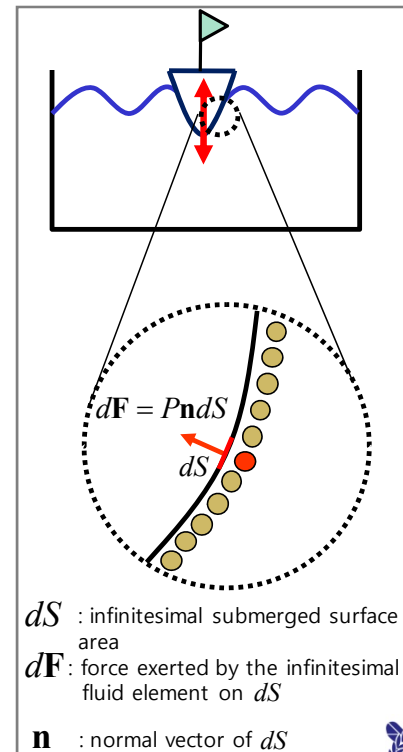


m : mass
 V_0 : submerged volume
 S_B : submerged surface area
 ρ : density of sea water

$$\begin{aligned}
 m\ddot{z} &= F \\
 &= F_{gravity} + F_{static} \\
 &= -mg\mathbf{k} + \rho g V_0 \mathbf{k} \\
 &= 0 \quad (\because \ddot{z} = 0) \quad : \text{static equilibrium}
 \end{aligned}$$

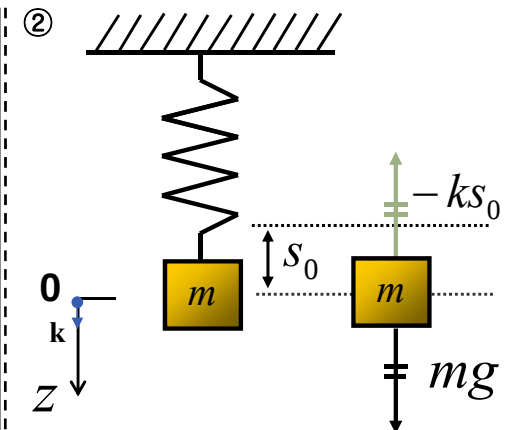
$$F_{static} = \iint_{S_B} P_{static} \mathbf{n} dS = \rho g V_0 \mathbf{k}$$

$$\begin{aligned}
 &\mathbf{F}_{gravity} \\
 &= -mg\mathbf{k}
 \end{aligned}$$



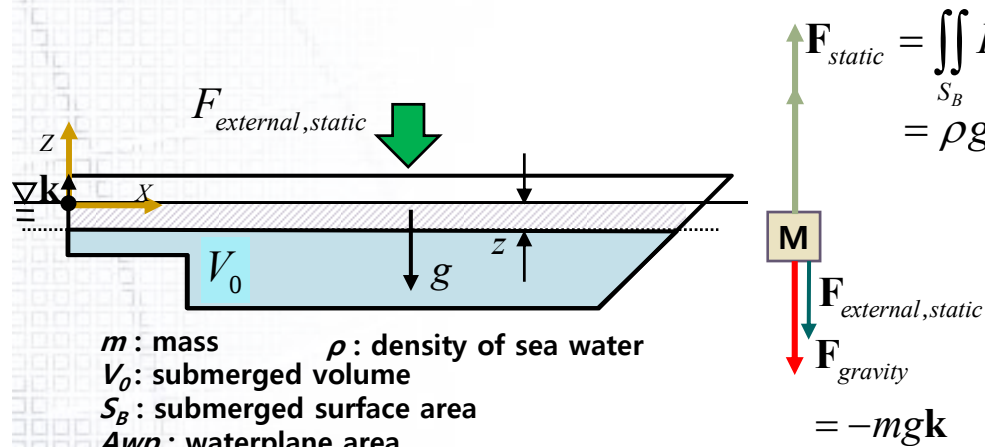
✓ Archimedes' Principle $F_{static} = \rho g V_0 \mathbf{k}$

✓ Mass-Spring-Damper system



$$\begin{aligned}
 m\mathbf{z}'' &= \mathbf{F} \\
 &= mg\mathbf{k} - ks_0\mathbf{k} \\
 &= 0 \quad (\because z'' = 0) \\
 &: \text{static equilibrium}
 \end{aligned}$$

Ex) Heave motion of ship – step 3



m : mass
 V_0 : submerged volume
 S_B : submerged surface area
 A_{wp} : waterplane area

$$\begin{aligned}
 m\ddot{\mathbf{z}} &= \mathbf{F} \\
 &= \mathbf{F}_{gravity} + \mathbf{F}_{static} + \mathbf{F}_{external,static} \\
 &= -mg\mathbf{k} + \rho g V_0 \mathbf{k} - \rho g A_{wp} \mathbf{z} + \mathbf{F}_{external,static} \\
 &= -\rho g A_{wp} \mathbf{z} + \mathbf{F}_{external,static} \\
 &= -k\mathbf{z} + \mathbf{F}_{external,static} \\
 &= 0 \quad (\because \ddot{\mathbf{z}} = 0)
 \end{aligned}$$

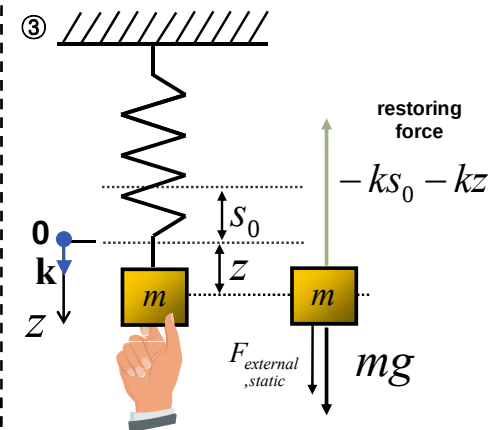
additional
 buoyancy caused
 by additional
 displacement $\mathbf{z}$

if, $\mathbf{z}$ is small

$$\begin{aligned}
 \mathbf{F}_{additional\ bouyancy} &= -\rho g A_{wp} \mathbf{z} \\
 &= -k\mathbf{z} \\
 , k &= \rho g A_{wp}
 \end{aligned}$$

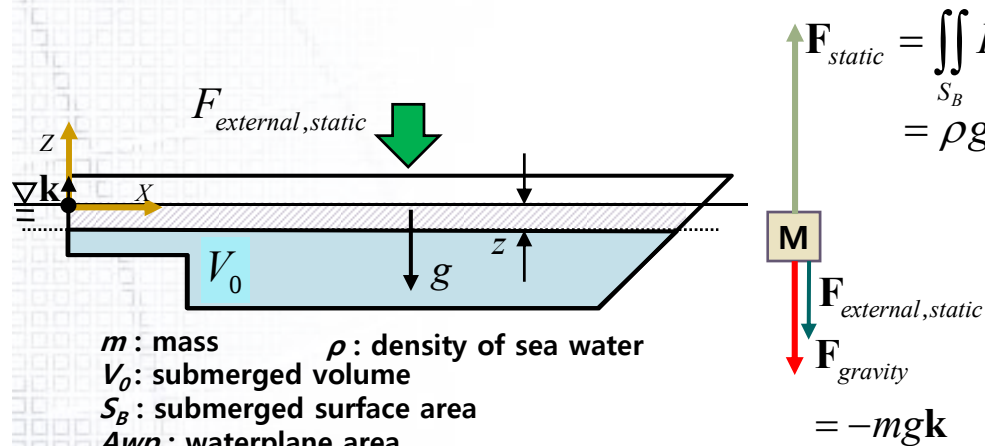
✓ Archimedes' Principle $\mathbf{F}_{static} = \rho g V_0 \mathbf{k}$

✓ Mass-Spring-Damper system



$$\begin{aligned}
 m\mathbf{z}'' &= \mathbf{F} \\
 &= mg\mathbf{k} - ks_0\mathbf{k} - kz\mathbf{k} + \mathbf{F}_{external,static} \\
 &= -kz\mathbf{k} + \mathbf{F}_{external,static} \\
 &= 0 \quad (\because \mathbf{z}'' = 0)
 \end{aligned}$$

Ex) Heave motion of ship – step 4



$$\begin{aligned}
 m\ddot{z} &= F \\
 &= F_{gravity} + F_{static} + F_{external,static} \\
 &= -mg\mathbf{k} + \rho g V_0 \mathbf{k} - \rho g A_{wp} z + F_{external,static} \\
 &= -\rho g A_{wp} z + F_{external,static} \\
 &= -kz + F_{external,static}, \quad k = \rho g A_{wp} \\
 &= 0 \quad (\because \ddot{z} = 0)
 \end{aligned}$$

$$\begin{aligned}
 \mathbf{F}_{static} &= \iint_{S_B} P_{static} \mathbf{n} dS \\
 &= \rho g V_0 \mathbf{k} + \mathbf{F}_{additional\ bouyancy}
 \end{aligned}$$

additional buoyancy caused by additional displacement z

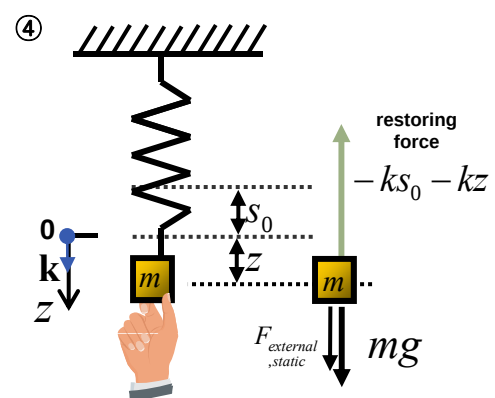
if, z is small

$$\begin{aligned}
 \mathbf{F}_{additional\ bouyancy} &= -\rho g A_{wp} z \\
 &= -kz \\
 &, k = \rho g A_{wp}
 \end{aligned}$$

Linearized Restoring Force

✓ Archimedes' Principle $\mathbf{F}_{static} = \rho g V_0 \mathbf{k}$

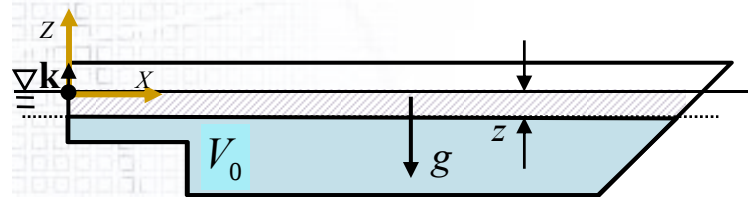
✓ Mass-Spring-Damper system



$$\begin{aligned}
 m\ddot{z} &= F \\
 &= mg\mathbf{k} - ks_0\mathbf{k} - kz\mathbf{k} + F_{external,static} \\
 &= -kz\mathbf{k} + F_{external,static}
 \end{aligned}$$

$$m\ddot{z} + kz = 0 \quad \text{Oscillation by the restoring force}$$

Ex) Heave motion of ship – step 4



m : mass
 V_0 : submerged volume
 S_B : submerged surface area
 A_{wp} : waterplane area
 ρ : density of sea water

$$m\ddot{z} = F$$

$$= F_{gravity} + F_{static}$$

$$= -mg\mathbf{k} + \rho g V_0 \mathbf{k} - \rho g A_{wp} \mathbf{z}$$

$$= -\rho g A_{wp} \mathbf{z}$$

$$= -k\mathbf{z}$$



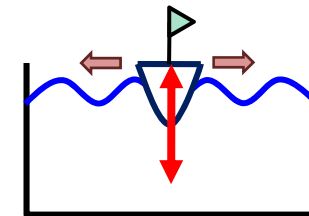
Ship will oscillate forever?

Energy is dissipated by radiation wave →

$$\begin{aligned}
 \mathbf{F}_{static} &= \iint_{S_B} P_{static} \mathbf{n} dS \\
 &= \rho g V_0 \mathbf{k} - \rho g A_{wp} \mathbf{z} \\
 &= \rho g V_0 \mathbf{k} - k\mathbf{z}
 \end{aligned}$$

$$\begin{aligned}
 \mathbf{F}_{gravity} &= -mg\mathbf{k}
 \end{aligned}$$

정수 중 선박의 강제 운동에 의해 발생한 힘

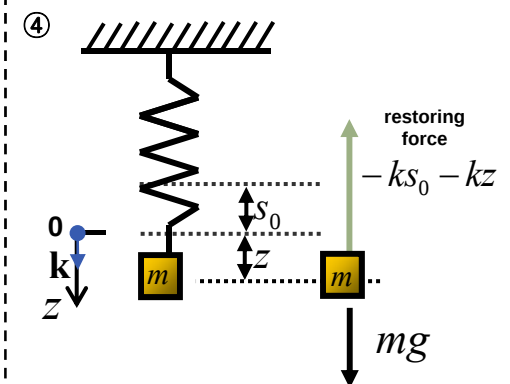


Radiation Force

$$\mathbf{F}_{radiation} = \iint_{S_B} P_{radiation} \mathbf{n} dS$$

✓ Archimedes' Principle $\mathbf{F}_{static} = \rho g V_0 \mathbf{k}$

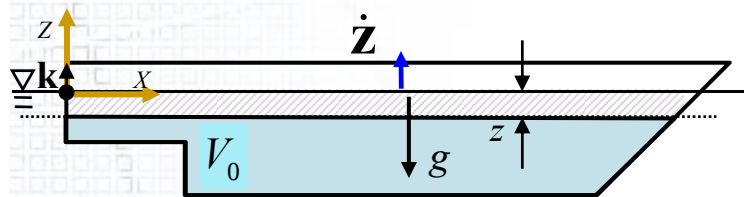
✓ Mass-Spring-Damper system



$$\begin{aligned}
 m\ddot{z} &= F \\
 &= mg\mathbf{k} - k s_0 \mathbf{k} - k\mathbf{z} \\
 &= -k\mathbf{z}
 \end{aligned}$$

$$m\ddot{z} + k\mathbf{z} = 0 \quad \text{Oscillation by the restoring force}$$

Ex) Heave motion of ship – step 5

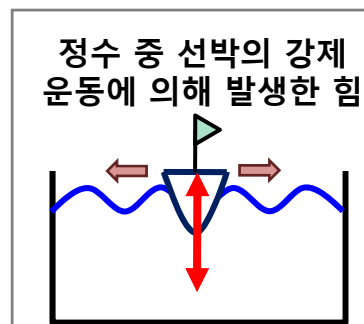


m : mass ρ : density of sea water
 V_0 : submerged volume
 S_B : submerged surface area
 A_{wp} : waterplane area

$$\begin{aligned}
 m\ddot{z} &= F \\
 &= F_{gravity} + F_{static} + F_{radiation} \\
 &= -mg\mathbf{k} + \rho g V_0 \mathbf{k} - \rho g A_{wp} \mathbf{z} - c\dot{\mathbf{z}} \\
 &= -\rho g A_{wp} \mathbf{z} - c\dot{\mathbf{z}} \\
 &= -k\mathbf{z} - c\dot{\mathbf{z}}
 \end{aligned}$$

$$\begin{aligned}
 \mathbf{F}_{static} &= \iint_{S_B} P_{static} \mathbf{n} dS \\
 &= \rho g V_0 \mathbf{k} - \rho g A_{wp} \mathbf{z} \\
 &= \rho g V_0 \mathbf{k} - k\mathbf{z} \\
 \mathbf{F}_{radiation} &= -c\dot{\mathbf{z}} \\
 \mathbf{F}_{gravity} &= -mg\mathbf{k}
 \end{aligned}$$

opposite to velocity

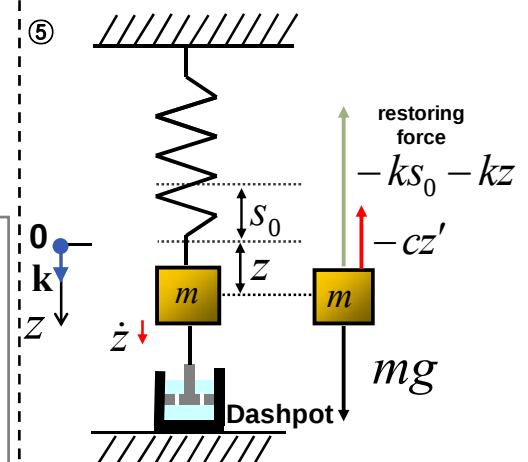


$$\begin{aligned}
 \mathbf{F}_{radiation} &= \iint_{S_B} P_{radiation} \mathbf{n} dS \\
 &= -c\dot{\mathbf{z}}
 \end{aligned}$$

c : damping coefficient

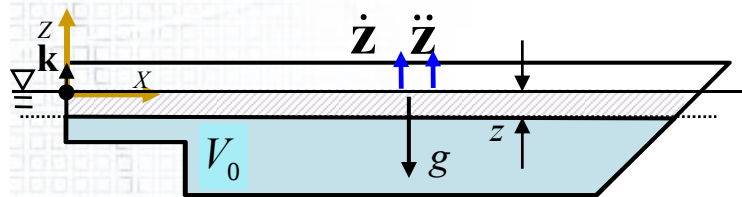
✓ Archimedes' Principle $\mathbf{F}_{static} = \rho g V_0 \mathbf{k}$

✓ Mass-Spring-Damper system



$$\begin{aligned}
 m\ddot{z} &= F \\
 &= mg\mathbf{k} - ks_0\mathbf{k} - kz\mathbf{k} - c\dot{z}\mathbf{k} \\
 &= -kz\mathbf{k} - c\dot{z}\mathbf{k}
 \end{aligned}$$

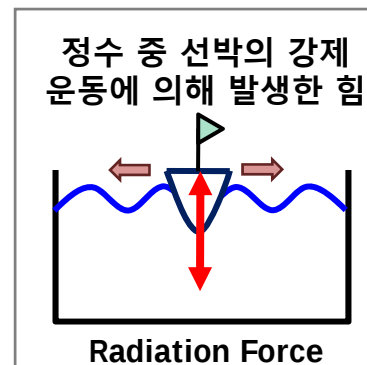
Ex) Heave motion of ship – step 5



m : mass ρ : density of sea water
 V_0 : submerged volume
 S_B : submerged surface area
 A_{wp} : waterplane area

$$\begin{aligned}
 m\ddot{z} &= F \\
 &= F_{gravity} + F_{static} + F_{radiation} \\
 &= -mg\mathbf{k} + \rho g V_0 \mathbf{k} - \rho g A_{wp} z - c\dot{z} - m_a \ddot{z} \\
 &= -\rho g A_{wp} z - c\dot{z} - m_a \ddot{z} \\
 &= -kz - c\dot{z} - m_a \ddot{z}
 \end{aligned}$$

$$\begin{aligned}
 \mathbf{F}_{static} &= \iint_{S_B} P_{static} \mathbf{n} dS \\
 &= \rho g V_0 \mathbf{k} - \rho g A_{wp} z \\
 &= \rho g V_0 \mathbf{k} - kz \\
 \mathbf{F}_{radiation} &= -c\dot{z} - m_a \ddot{z} \\
 \mathbf{F}_{gravity} &= -mg\mathbf{k}
 \end{aligned}$$



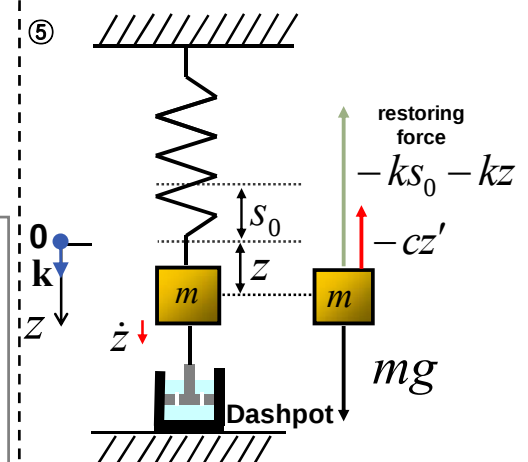
$$\begin{aligned}
 \mathbf{F}_{radiation} &= \iint_{S_B} P_{radiation} \mathbf{n} dS \\
 &= -c\dot{z} - m_a \ddot{z}
 \end{aligned}$$

opposite to velocity
 opposite to acceleration

c : damping coefficient
 m_a : added mass

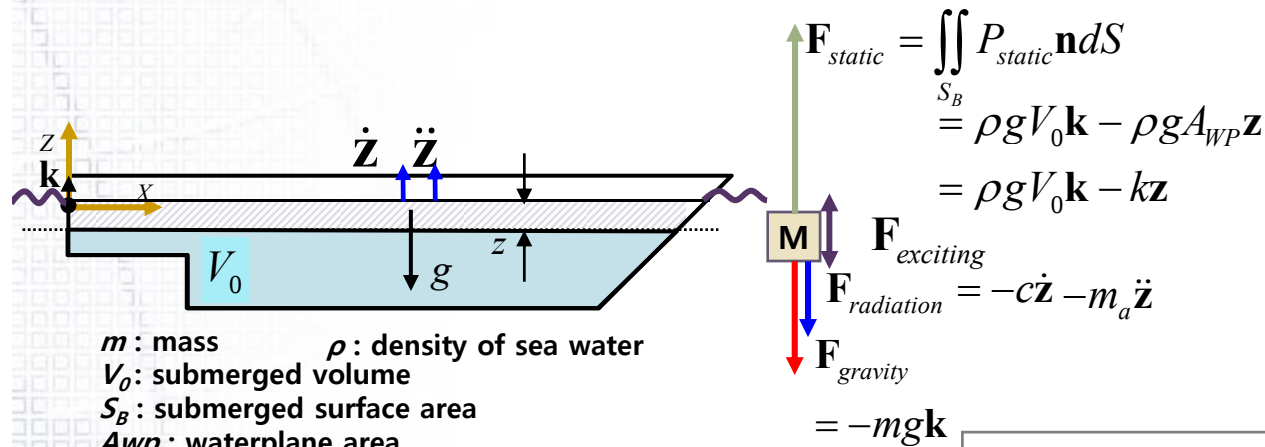
✓ Archimedes' Principle $\mathbf{F}_{static} = \rho g V_0 \mathbf{k}$

✓ Mass-Spring-Damper system



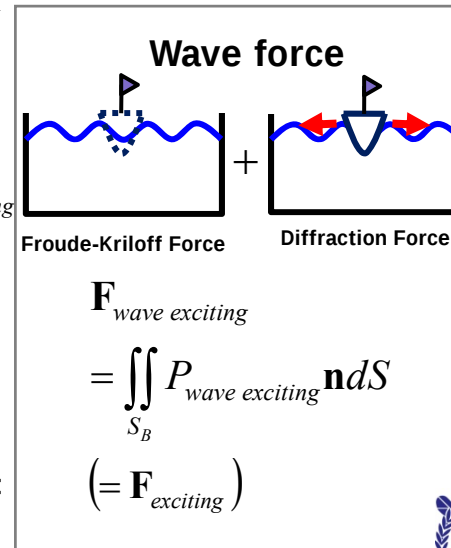
$$\begin{aligned}
 m\ddot{z} &= F \\
 &= mg\mathbf{k} - ks_0\mathbf{k} - kz\mathbf{k} - c\dot{z}\mathbf{k} \\
 &= -kz\mathbf{k} - c\dot{z}\mathbf{k}
 \end{aligned}$$

Ex) Heave motion of ship – step 6



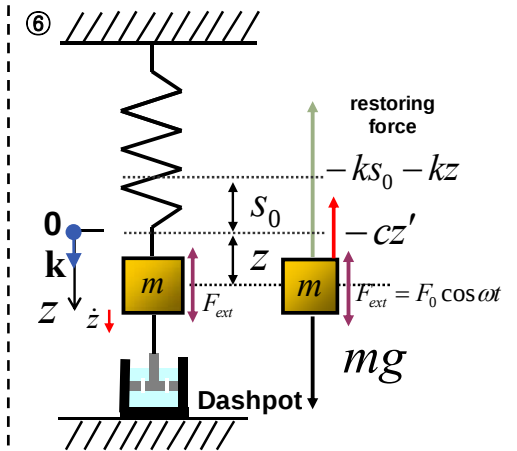
$$\begin{aligned}
 m \ddot{\mathbf{z}} &= \mathbf{F} \\
 &= \mathbf{F}_{gravity} + \mathbf{F}_{static} + \mathbf{F}_{radiation} + \mathbf{F}_{exciting} \\
 &= -mg \mathbf{k} + \rho g V_0 \mathbf{k} - \rho g A_{wp} \mathbf{z} - c \dot{\mathbf{z}} - m_a \ddot{\mathbf{z}} + \mathbf{F}_{exciting} \\
 &= -\rho g A_{wp} \mathbf{z} - c \dot{\mathbf{z}} - m_a \ddot{\mathbf{z}} + \mathbf{F}_{exciting} \\
 &= -k \mathbf{z} - c \dot{\mathbf{z}} - m_a \ddot{\mathbf{z}} + \mathbf{F}_{exciting}
 \end{aligned}$$

c : damping coefficient
 m_a : added mass



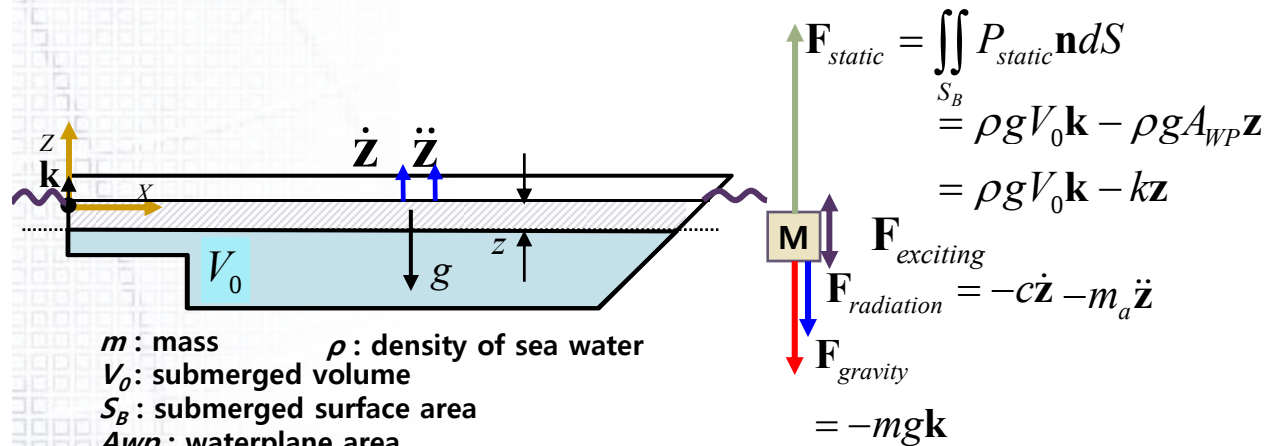
✓ Archimedes' Principle $\mathbf{F}_{static} = \rho g V_0 \mathbf{k}$

✓ Mass-Spring-Damper system



$$\begin{aligned}
 m \mathbf{z}'' &= \mathbf{F} \\
 &= mg \mathbf{k} - ks_0 \mathbf{k} - k \mathbf{z} - c \dot{\mathbf{z}} + F_0 \cos \omega t \\
 &= -k \mathbf{z} - c \dot{\mathbf{z}} + F_0 \cos \omega t
 \end{aligned}$$

Ex) Heave motion of ship – step 6



m : mass
 ρ : density of sea water
 V_0 : submerged volume
 S_B : submerged surface area
 A_{wp} : waterplane area

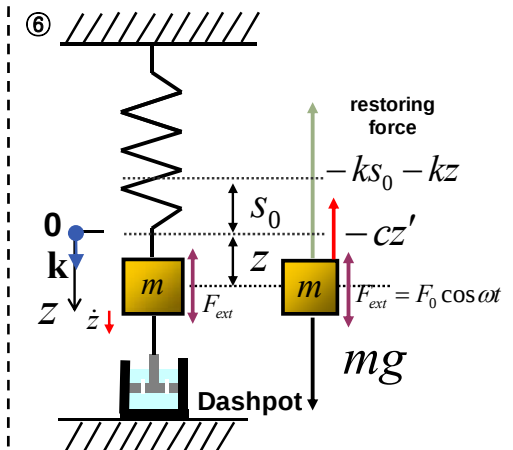
$$\begin{aligned}
 m \ddot{\mathbf{z}} &= \mathbf{F} \\
 &= \mathbf{F}_{gravity} + \mathbf{F}_{static} + \mathbf{F}_{radiation} + \mathbf{F}_{exciting} \\
 &= -mg \mathbf{k} + \rho g V_0 \mathbf{k} - \rho g A_{wp} \mathbf{z} - c \dot{\mathbf{z}} - m_a \ddot{\mathbf{z}} + \mathbf{F}_{exciting} \\
 &= -\rho g A_{wp} \mathbf{z} - c \dot{\mathbf{z}} - m_a \ddot{\mathbf{z}} + \mathbf{F}_{exciting} \\
 &= -k \mathbf{z} - c \dot{\mathbf{z}} - m_a \ddot{\mathbf{z}} + \mathbf{F}_{exciting}
 \end{aligned}$$

$$(m + m_a) \ddot{\mathbf{z}} + c \dot{\mathbf{z}} + k \mathbf{z} = \mathbf{F}_{exciting}$$

c : damping coefficient
 m_a : added mass

✓ Archimedes' Principle $\mathbf{F}_{static} = \rho g V_0 \mathbf{k}$

✓ Mass-Spring-Damper system



$$\begin{aligned}
 m \mathbf{z}'' &= \mathbf{F} \\
 &= mg \mathbf{k} - ks_0 \mathbf{k} - k \mathbf{z} - c \mathbf{z}' + F_0 \cos \omega t \\
 &= -k \mathbf{z} - c \mathbf{z}' + F_0 \cos \omega t
 \end{aligned}$$

$$m \mathbf{z}'' + c \mathbf{z}' + k \mathbf{z} = F_0 \cos \omega t$$

선박 유체정역학(Ship Hydrostatics) vs 선박 유체동역학(Ship Hydrodynamics)

선박에 작용하는 **유체동역학적인** 힘/모멘트와
중력에 의한 힘/모멘트가 평형을 이루는 **자세와 이때의 힘/모멘트**를
구하는 것이 선박 유체동역학의 목표이다.
[선박 유체동역학은 6자유도 운동방정식에서 가속도가 있는 경우]

$$M\ddot{x} = \sum F = \underbrace{(F_{Gravity} + F_{static})}_{F_{restoring}} + F_{wave\ exciting} - \underbrace{M_A}_{\substack{\text{added} \\ \text{mass}}} \ddot{x} - \underbrace{b}_{\substack{\text{Damping} \\ \text{Coefficient}}} \dot{x} + F_{external,dynamic} + F_{external,static}$$

선박에 작용하는 **유체정역학적인** 힘/모멘트와
중력에 의한 힘/모멘트가 평형을 이루는 **자세와 이때의 힘/모멘트**를
구하는 것이 선박 유체정역학의 목표이다.
[선박 유체정역학은 6자유도 운동방정식에서 속도, 가속도가 0인 경우]

$$\cancel{M\ddot{x}} = \sum F = (F_{Gravity} + F_{static}) + \cancel{F_{external,dynamic}} - \cancel{M_A} \ddot{x} - \cancel{b} \dot{x} + F_{external,static}$$

$$0 = (F_{Gravity} + F_{static}) + F_{external,static}$$

$$0 = F_{restoring} + F_{external,static}$$

- Shear Force & Bending Moment acting On the ship

$F_{F.K}$: Froude- krylov force
 F_D : Diffraction force
 F_R : Radiation force

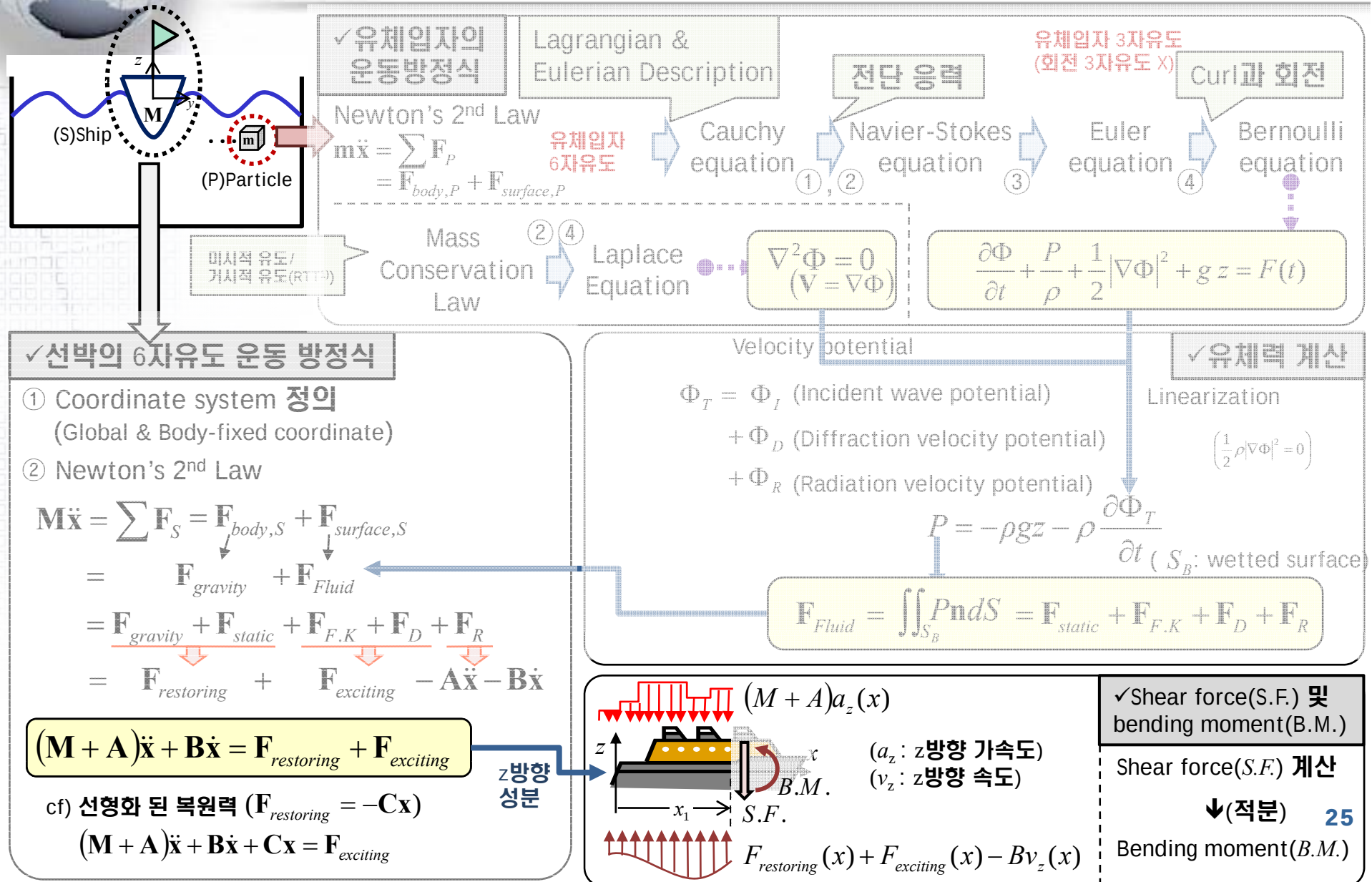
✓ Assumption

- ① 뉴턴 유체 (Newtonian fluid)
- ② Stokes Assumption
- ③ 비점성 유동 (Inviscid flow)
- ④ 비회전 유동 (Irrotational flow)

$\mathbf{x}$: 유체입자의 시간에 따른 변위

$$\mathbf{v} = \frac{d\mathbf{x}}{dt}, \mathbf{a} = \frac{d^2\mathbf{x}}{dt^2}$$

- 1) RTT : Reynold Transport Theorem
- 2) SWBM : Still Water Bending Moment
- 3) VWBM : Vertical Wave Bending Moment



- Shear Force & Bending Moment acting On the ship

✓ Newton 제2법칙 : $M\ddot{x} = F_{Body} + F_{Surface}$

$$M\ddot{x} = F_{Gravity} + F_{Static} + F_{F.K.} + F_D - A\ddot{x} - B\dot{x}$$

(동적 평형 상태 : d'Alembert principle)

$$0 = -M\ddot{x} + F_{Gravity} + F_{Static} + F_{F.K.} + F_D - A\ddot{x} - B\dot{x}$$

Heave motion equation 예 (z방향 성분만 고려함)

$$0 = -M\ddot{a}_z + F_{Gravity} + F_{Static} + F_{F.K.} + F_D - A_{33}\ddot{a}_z - B_{33}\dot{v}_z$$

(단위 길이당 작용하는 힘)

$$q(x) = -m(x)a_z + f_{Gravity} + f_{Static} + f_{F.K.} + f_D - a_{33}a_z - b_{33}v_z$$

Mass
inertia

Structural
weight

Hydrostatic
force

Froude
Krylov

Diffraction

Added
mass
force

Potential
damping

$m(x)$: 선박의 단위길이당 질량

$x=x_1$ 에 작용하는 S.F.(Shear force)와 B.M.(Bending Moment)

$$S.F.(x_1) = \int_{A.P.}^{x_1} q(x)dx \Rightarrow B.M.(x_1) = \int_{A.P.}^{x_1} S.F.(x)dx$$

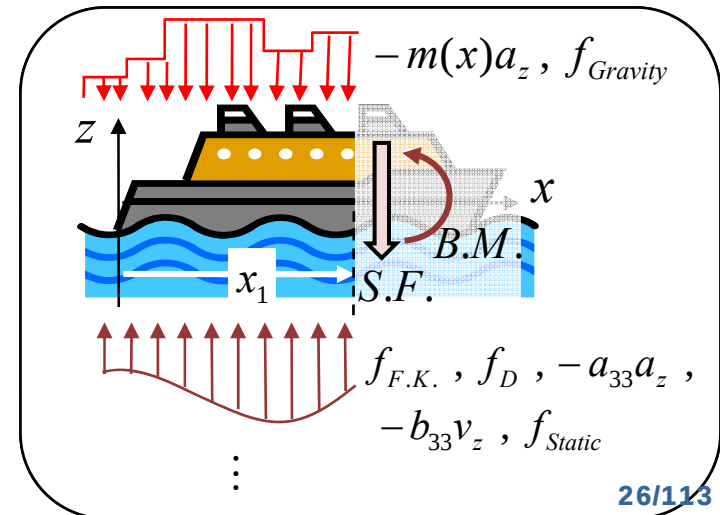
z : heave displacement

θ : pitch angle

✓ 운동 방정식에서 나온 속도, 가속도 성분 대입

x 위치에서의 수직 방향 가속도: $a_z = \ddot{z} - x\ddot{\theta}$

x 위치에서의 수직 방향 속도: $v_z = \dot{z} - x\dot{\theta}$



- Shear Force & Bending Moment acting On the ship

$F_{F,K}$: Froude- krylov force
 F_D : Diffraction force
 F_R : Radiation force

✓ Assumption

- ① 뉴턴 유체 (Newtonian fluid)
- ② Stokes Assumption
- ③ 비점성 유동 (Inviscid flow)
- ④ 비회전 유동 (Irrotational flow)

x : 유체입자의 시간에 따른 변위

$$\mathbf{v} = \frac{d\mathbf{x}}{dt}, \mathbf{a} = \frac{d^2\mathbf{x}}{dt^2}$$

- 1) RTT : Reynold Transport Theorem
- 2) SWBM : Still Water Bending Moment
- 3) VWBM : Vertical Wave Bending Moment

