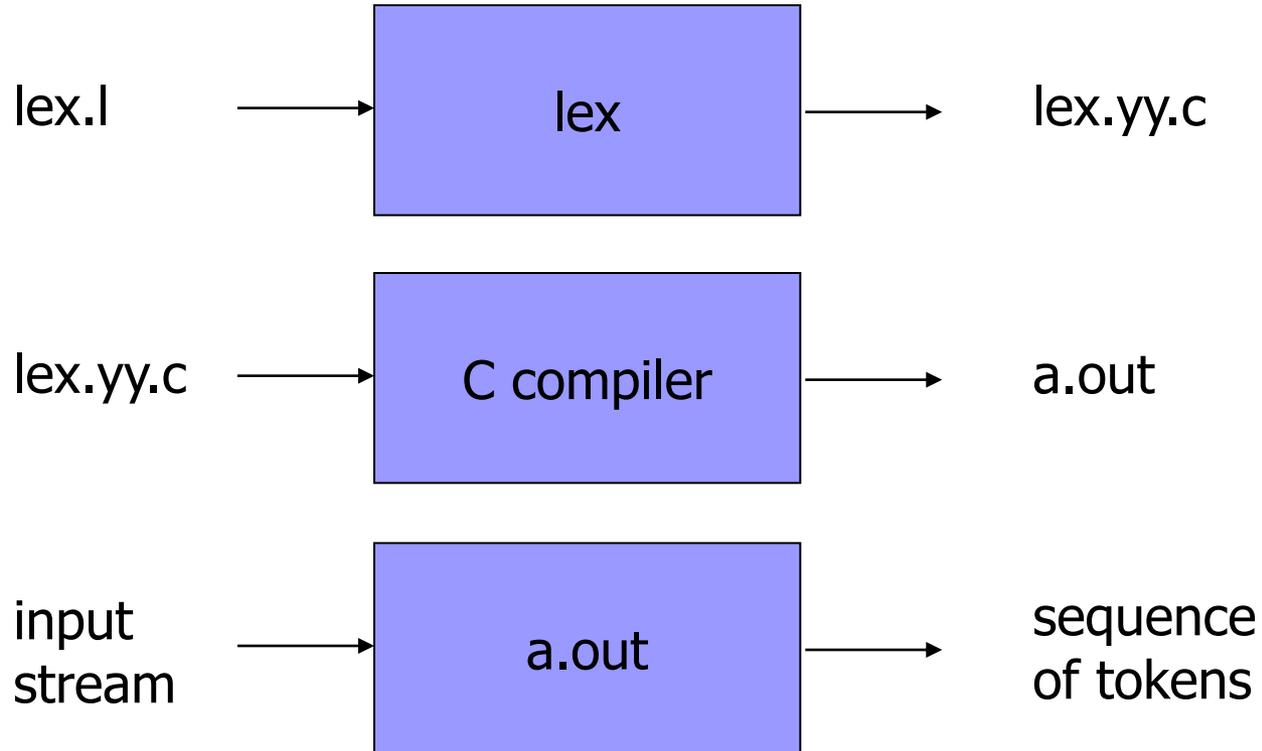




Lex Compiler

- Creating lexical analyzer with lex
- Sensitivity
- Operators

Creating a Lexical Analyzer with lex



```
lex foo.l; cc lex.yy.c -ll; a.out < test.c;
```

lex specification

- A lex program consists of three parts:

declarations

%%

translation rules

%%

auxiliary procedures

Example:

%%

[\t]+\$; // delete all blanks and tabs at the

%% // end of lines from the input

Three Parts

- Declarations
 - variables, constants, regular definitions
- Translation rules:
 - Sequence of $p_i \{action_i\}$, where p_i is a regular expression and $action_i$ is a C program fragment describing the action the lexer takes when the token p_i is found
- Auxiliary procedures
 - Functions needed by the actions

Cooperation bet'n Lexer & Parser

- When activated by the parser, the lexer matches the longest lexeme and perform an action
- Typically, the action gives control back to parser via `return(Token_Type)`
- Otherwise, lexer finds more lexemes until an action returns
- Lexer returns token to the parser and can also pass an attribute via a global variable `yy1val`
- Two reserved variables `yytext` (pointer to the first char of lexeme) and `yy1eng` (length of the string)

An Example

```
%{
    /* whatever is included here will be included in lex.yy.c */
    #include subc.h
    #include y.tab.h
    int commentdepth = 0;
}%
Letter      [a-zA-Z]
Digit       [0-9]
Id          {Letter}({Letter}|{Digit})*
%%
{Id}        {yylval = install_id(); return(ID);}
%%
install_id() { /* function to include the id in the symbol table */ }
```

Lookahead Operator: Right Sensitivity

- Remember the need of “lookahead” in some programming languages
 - In lex, an expression form $r1/r2$, where $r1$ and $r2$ are regular expressions, means that $r1$ matches only if followed by a string in $r2$
 - Example: Fortran DO loop (e.g., DO I = 1, 5)

$DO/(\{\text{letter}\} | \{\text{digit}\})^* = (\{\text{letter}\} | \{\text{digit}\})^*$,

If matched: $*yytext = \text{“DO”}$ and $yyleng = 2$

Start Conditions: Left Sensitivity

- Different lexical rules for different cases in input
 - lex provides start conditions on rules
 - E.g., copy input to output, changing the word “magic” to “first” then changing it to “second” alternately

```
%start AA BB
%%
<AA> magic    {printf("first"); BEGIN BB}
<BB> magic    {printf("second"); BEGIN AA}
%%
main() { BEGIN AA; yylex(); }
```

Operator Characters in lex

- “ “ : take as text characters (ex: xyz”++”)
- \W : make operators as texts (ex: xyz\W+\W+)
- ^ : complemented character set (ex: [^abc])
 - [^a-zA-Z]: matches any character that is not a letter
- . : arbitrary character (ex: . printf(“bad input”);)
- Context sensitivity : ^ and \$
 - If the first character of an expression is ^ , it is matched only at the beginning of a line
 - If the last character is \$, the expression is matched only at the end of line (ex: ab\$ = ab/\Wn)