## Chapter 10 Computer Architectures for Urban Planning



Figure 10.1 Separation between several urban databases

# 10.1 Generalities about info sys architecture

- several kinds of architectures for info sys are possible
  - : centralized, decentralized, client-server, cooperative ..

# Centralized DBs

- centralization means the separation of different applications



*Figure 10.2* A single workstation or PC can access several remote database systems which may be located at different sites.

#### Multi database systems

- connect independent computers by networks

users can develop / run tasks on several machines

communication between machines is headache -> interoperability problem

## Cooperative info sys

- sys enables several people & machines work together



Figure 10.3 Principles of the client-server architecture. (a) The client process and the server process. (b) A small example in a planning context.

#### 10.2 Client-server architecture

- client & server are independent but communicating



Figure 10.4 Example of a client-server architecture within a local authority.



Figure 10.5 Relationships between schemata in multidatabases.

# 10.3 Federating several database systems

## Relationships between schemata in multi DBs

- schema : structure of a DB
- relations between schemata
  - : external schema = union of local schema & import schema

	Site A	Horizontal fragmentation of a relational table - a piece on site A - a piece on site B	(a)
key	Site C Site D	Vertical fragmentation of a relational table (keys are present on both sites) - a piece on site C - a piece on site D	(b)
key	Site F	Mixed fragmentation	(c)
	Site E Site F	table - a piece on site E - a piece on site F - a piece on site G	

Figure 10.6 Horizontal, vertical and mixed fragmentation in relational databases.

# Fragmentation in relation DBs

- horizontal, vertical, mixed fragmentation

horizontal : e.g. a relation CUSTOMER can be split according to marketing sectors

vertical : accounting info in a site & delivery info in another site



(a) Decomposition of schemas according to several local dates



(b) Schema integration of several existing databases

*Figure 10.7* The top-down and the bottom-up schema designs. (a) Top-down or globalto-local approach for decomposing databases. (b) Bottom-up or local-toglobal approach for integration.

#### Designing multi DBs

- two main cases

build a distributed system from scratch (top-down)

federate different existing DBs (bottom-up)



ZONAL FRAGMENTATION

Figure 10.8 Zonal and layer fragmentation in distributed geographic databases. (a) Zonal or geographic partitioning. (b) Layer or thematic partitioning.

## Spatial & thematic fragmentation

- spatial partitioning : zonal fragmentation
- thematic partitioning : layer fragmentation



Figure 10.9 Example of geometric discrepancies in layer fragmentation.

# Spatial schema integration

- one difficulty : geometric discrepancies

Gas Company Database (G-site)		
G-STREET	(#street, street_name, (#axis_segment, width)*)	
G-SEGMENT	(#segment, #point1, #point2)	
G-POINT	(#point, x, y)	
G-PIPE	(#edge, #node1, #node2)	
G-NODE	(#node, x, y, z, type)	
	Water Company Database (W-site)	
W-STREET	(#street, (#right_segment, order)*, (#left_segment, order)*)	
W-SEGMENT	(#segment, #from_point, #to_point)	
W-POINT	(#point, x, y)	
W-PIPE (#edge,	#from node, #to node)	
W-NODE	(#node, x, y, z, (#edge)*, category)	
	Street Repair Department Database (SR-site)	
SR-STREET	(#street, street_name, (#parcel_segment)*,(kerb_segment)*)	
SR-SEGMENT	(#segment, #point1, #point2, begin_address, end_address)	
SRPOINT	(#point, x, y)	
SR-G-PIPE	(#edge, #node1, #node2)	
SR-G-NODE	(#node, x, y, depth, type)	
SR-W-PIPE	(#edge, #node1, #node2)	
SR-W-NODE	(#node, x, y, depth, type)	

Figure 10.10 Example of semantic discrepancies in distributed urban databases.

- semantic discrepancies of different DBs



Figure 10.11 Elastic zone at the boundary.

- boundary problem due to measurement error
  - : elastic transformation w/ constraints must be launched a swath is defined for the elastic zone



Figure 10.12 Examples of problems to solve in spatial multidatabase systems.

- Boundary alignment problem



*Figure 10.13* Structure of federations. (a) Totally hierarchical, which is the more common case. (b) A database can belong to several federations, and an object can belong to several pages

- Structure of federation
  - a. a DB belongs to only one federation
  - b. a DB belongs to several federations



Figure 10.14 A city database can belong to several federations

- example: a city DB belongs to several federations

	Short term solutions	Medium term solutions	Long term solutions
Concepts for solutions	List of virtual tables (schemata)	Manual mediators	Ontology based
Connectability	Stovepipe connectivity	Interconnectivity	Interoperability
Organizational aspects	Application view	Departmental view	Organization view

Figure 10.15 The implementation continuum, from the application view to the global organisation view.

# 10.4 Interoperability in geoprecessing

 a sort of continuum can be found to solve the linking problem of several computer systems



*Figure 10.16* GIS interoperability. (a) Without a common exchange standard. (b) With a common exchange standard.

# Necessity of a common exchange format

- if n different GISs, we need  $n \times (n-1)/2$  modules for adapting data
  - -> common exchange format solves this problem
  - -> Open GIS Consortium(OGC)'s OGIS
    - \* OGIS (Open Geodata Interoperability Specification)



Figure 10.17 Essential model of OGIS feature type (Buelher and McKee 1996).

## Introduction to OGIS

- two essential models : a feature & a coverage
- feature

representation of a real world entity

feature has a spatio-temporal location as attributes



Figure 10.20 Linking standards in order to ensure interoperability (Kucera-O'Brien 1997, Evangelatos 1999).

Reprinted from Kucera, H.A. and Leighan, E. (1998) 'Mercator III: Toward a Canadian Geospatial Information Infrastructure', Technical Proposal Report to Natural Resources Canada, GeoAccess Division, March with kind permission of Henry Kucera.

#### Implementing interoperability

- one solution for implementing operability is to use mediators
  - client mediators data server
- another solution is to base the architecture on existing standards



Figure 10.21 Architecture based on ontologies (Benslimane et al. 1999).

## Ontology based interoperability

- ontology : a formalized vocabulary to describe data



Figure 10.22 An example of using ontologies for interoperability. From Uitermark et al. (1999).

- example



Figure 10.23 Architecture of a CSCW system. After Mahling, Craven and Croft (1995).

## 10.5 Architecture for groupware

- CSCW tools can be implemented in various ways depend on types of

coumputer systems

: centralized approach, decentralized approach



Figure 10.24 Architecture of a CSCW system for urban planning.

- example



Figure 10.25 Contents of the central and the local databases for urban planning.

## Contents of DBs for urban planning

- for cooperation : one central & multiple local DBs



Figure 10.26 Structure of a datawarehousing system. After Barquin and Edelstein (1997) with modifications.

## 10.6 Data warehousing

- a new possibility to organize & retrieve info

## **Principles**

- to consider all data within an org & to make accessible to users
- taking the variety of data format into account, the data mining tools are different



Figure 10.27 Components of a datawarehousing architecture system. After Barquin and Edelstein (1997) with modifications.

- components of a data warehousing architecture
  - \* EIS : executive info sys DSS : decision support sys
    - OLAP : on-line analysis procedure

Table	101	Comparing	datawarehouses	and	operational	databasees
1 more	10.1	Comparing	uatawarenouses	anu	operational	uatabases

Datawarehouse	Operational database	
Subject oriented	Application oriented	
Integrated	Limited integration	
Non-volatile	Continuously updated	
Stabilised data value	Current data value only (generally)	
Ad-hoc retrieval	Predictable retrieval	





According to Bontempo and Zagelow (1998) with modification.



*Figure 10.29* Simple star schema: one fact table (Sales), three dimension tables (Product, Period and Market). According to Livingston and Rumsby (1997).

## Star structure & data cubes

- star schema articulates a design strategy that enforces clear & simple

relationships between all info in data warehouse



- *Figure 10.30* Example of a datacube for accessing a datawarehouse for floorspace analysis. (a) The datacube. (b) A time-independent view. (c) A zone-independent view. (d) The multi-dimensional view.
- data cube for accessing a data warehouse

#### Datawarehouse Application Menu



Figure 10.31 Example of a datawarehouse implementation. From Barquin and Edelstein (1997), with modification.



Figure 10.32 Architecture of a datawarehouse system. According to Devlin (1997) with modifications.

## Data warehouse architecture

- several different architectures
  - centralized data warehouse : simple architecthre
  - data warehouse & data marts : data marts contain narrower scope of data
  - distributed data warehouse : connected via network



Server Components

Figure 10.33 Potential datawarehousing components. According to Neal (1997) with modifications.



Figure 10.34 Building and managing a datawarehouse. According to Gardner CACM Sept 1998 p. 57 with permission.

#### Methodology

- methodology to design a data warehouse
  - a. data warehouse planning
  - b. data warehouse design & implementation
  - c. data warehouse usage, support & enhancement

#### Architecture of a co-operative system for urban planning



*Figure 10.35* Architecture of a co-operative system for urban planning. (a) Principles. (b) Inner layers.

#### Data warehousing & urban planning

(a)