

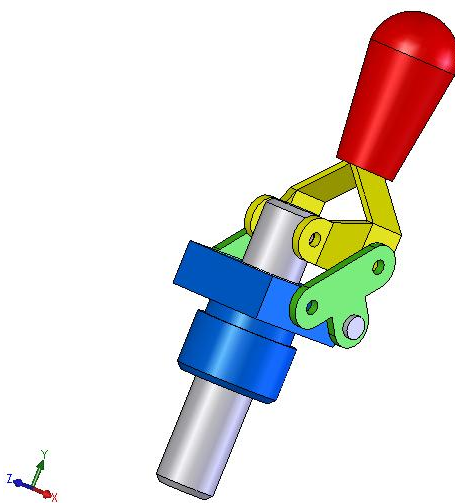
CAD/CAM Homework 4

3ds MAX Animation

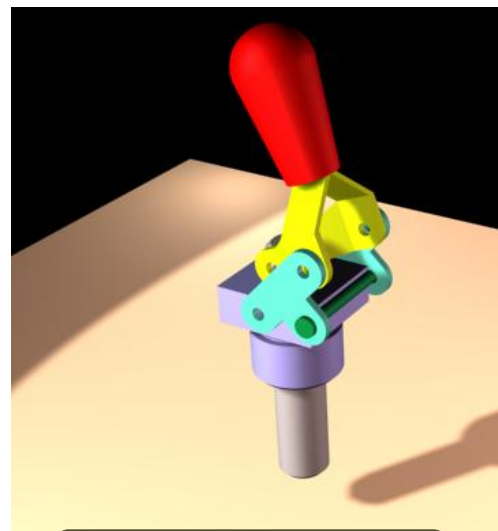
Due Date : 2007.11.14. 23:30:00

Requirements

- Import parts that was solidworks HW.(STL)
- Make all scenes as **attached movie file**.
- Requirements
 - Frame No. : 1~400
 - Lights, Camera, Translate, Rotate, Visibility
 - Extra credit for high quality control
 - Use Link operator
 - Use pivot point rotation(**attached jpg file**)
 - Rendering conditions
 - Codec : indeo video5.1
 - size:640*480



Solidworks



3D Max

Submission Details

- Due : Nov 14, 2007, 23:30:00
 - Credit : 10 points + α
 - Delay penalty : 2 point per 24 hours.

- Objects on demand :
 - Part files(.stl), Max file(.max), movie file(.avi)
 - Write a short REPORT.TXT file which describes your implementation.

- Submit : <http://etl.snu.ac.kr>
 - You must compress above all files as a **Zip** file named "HW4_student ID.zip"
 - Upload to Assignment Board (과제)
 - Ex) HW4_200012345.zip
 - **Penalty for other formats!!!**

- Question :
 - E-mail : tosungho@gmail.com
 - Tel : 02 - 880 - 7447