

# Self-Attention Graph-Pooling (SAGP)

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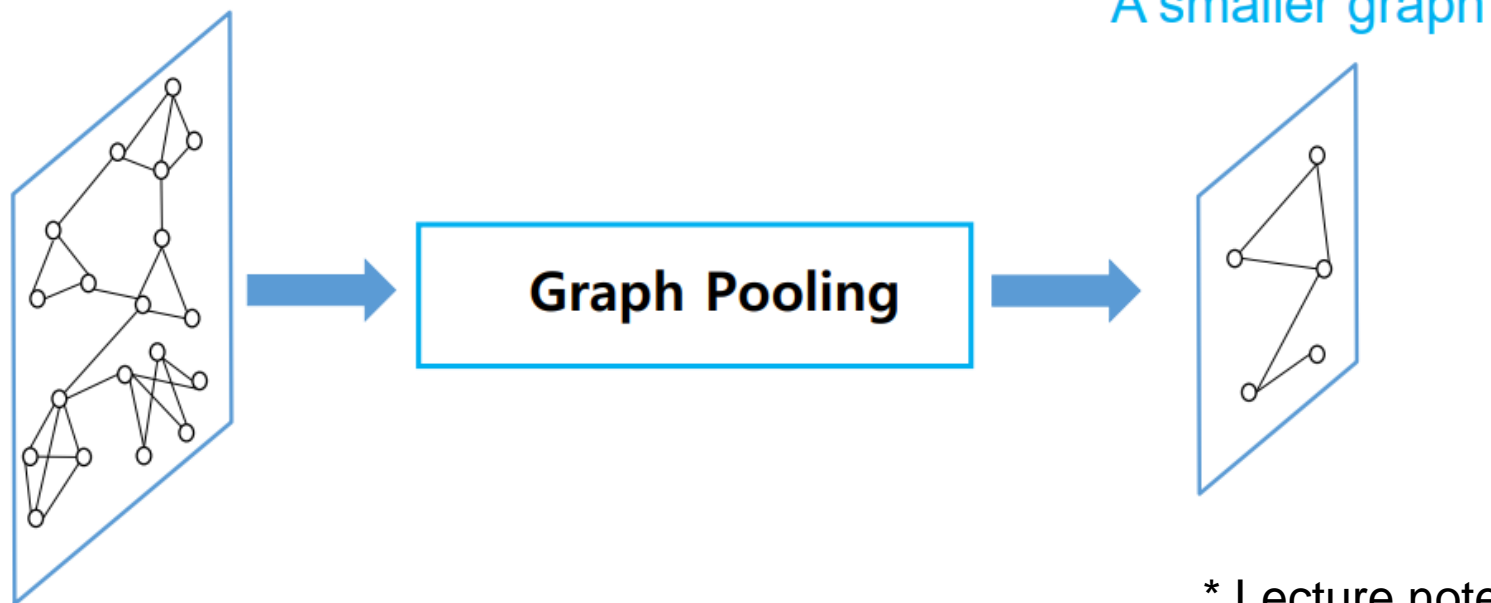
Seoul National University

Lee, Junhyun, Inyeop Lee, and Jaewoo Kang. "Self-attention graph pooling.", ICML 2019, Citation: 42

# Self-Attention Graph-Pooling

## ■ Introduction

**Graph pooling**



\* Lecture note 13, p 15

- Intuition: Down-sample by selecting the most important nodes
- # of nodes: **decrease**, dimension of graphs: **consistent**

# Self-Attention Graph-Pooling

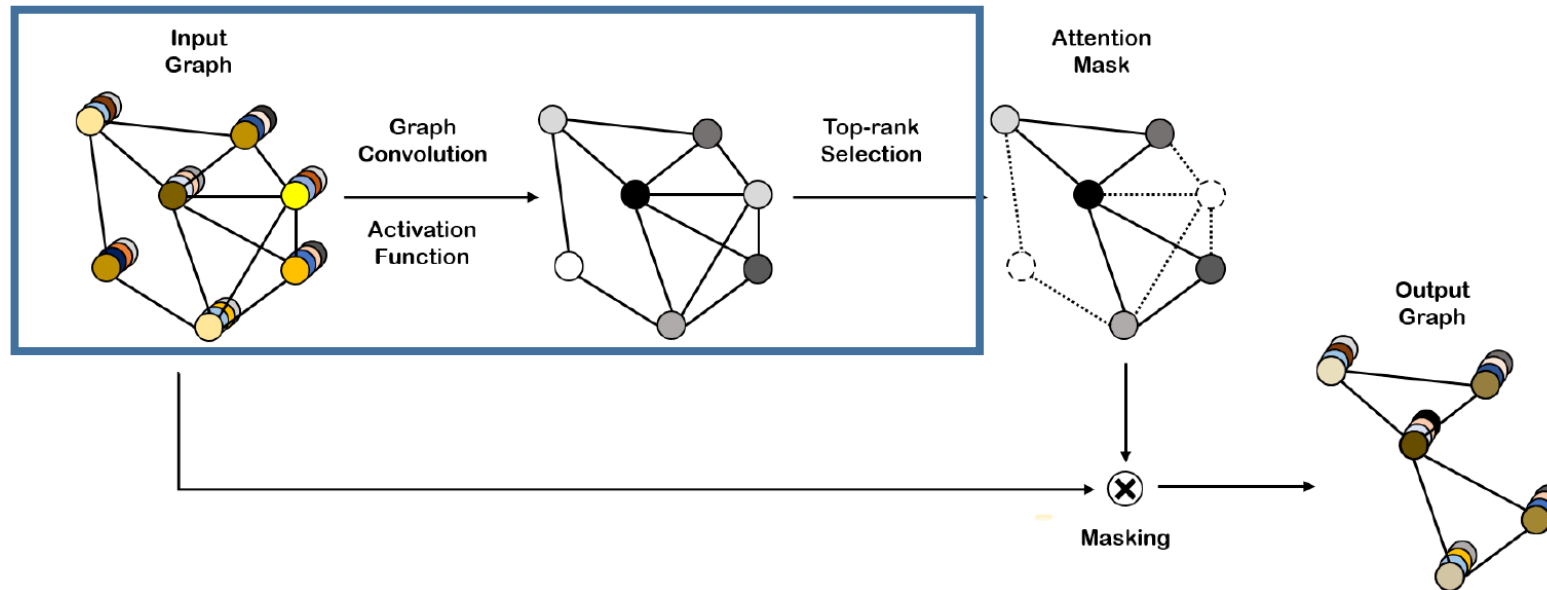
## ■ Proposed Method

### 1) Self-Attention Score: Utilizing the graph convolution

- $Z = \sigma \left( \tilde{D}^{-\frac{1}{2}} \tilde{A} \tilde{D}^{-\frac{1}{2}} X \Theta_{att} \right), X \in \mathbb{R}^{N \times F}, \Theta_{att} \in \mathbb{R}^{F \times 1}$
- $idx = top - rank(Z, [kN]), Z_{mask} = Z_{idx}$

\* Remind of Graph Convolution

$$h^{(l+1)} = \sigma(\tilde{D}^{-\frac{1}{2}} \tilde{A} \tilde{D}^{-\frac{1}{2}} h^{(l)} \Theta), \Theta \in \mathbb{R}^{F \times F'}$$



# Self-Attention Graph-Pooling

## ■ Proposed Method

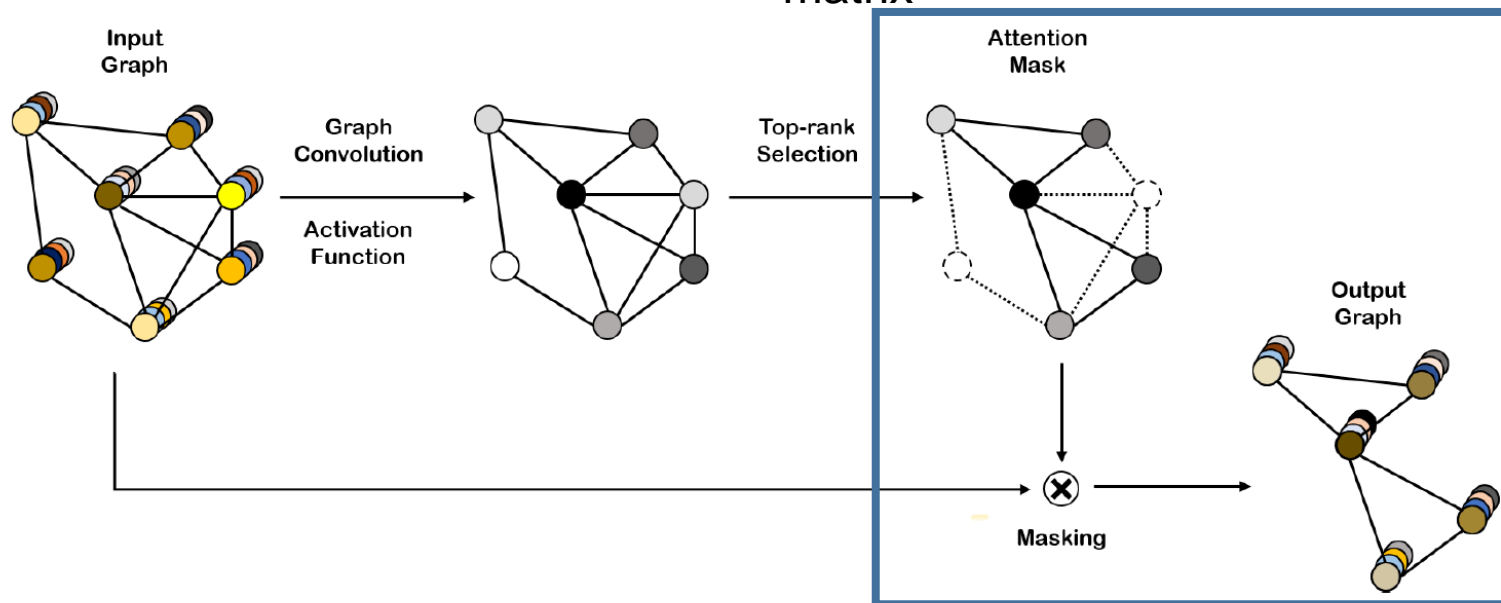
### 2) Graph Pooling

- $X' = X_{idx}, X_{out} = X' \odot Z_{mask}, A_{out} = A_{idx,idx}$

Node-wise  
feature matrix

Element-wise  
Product

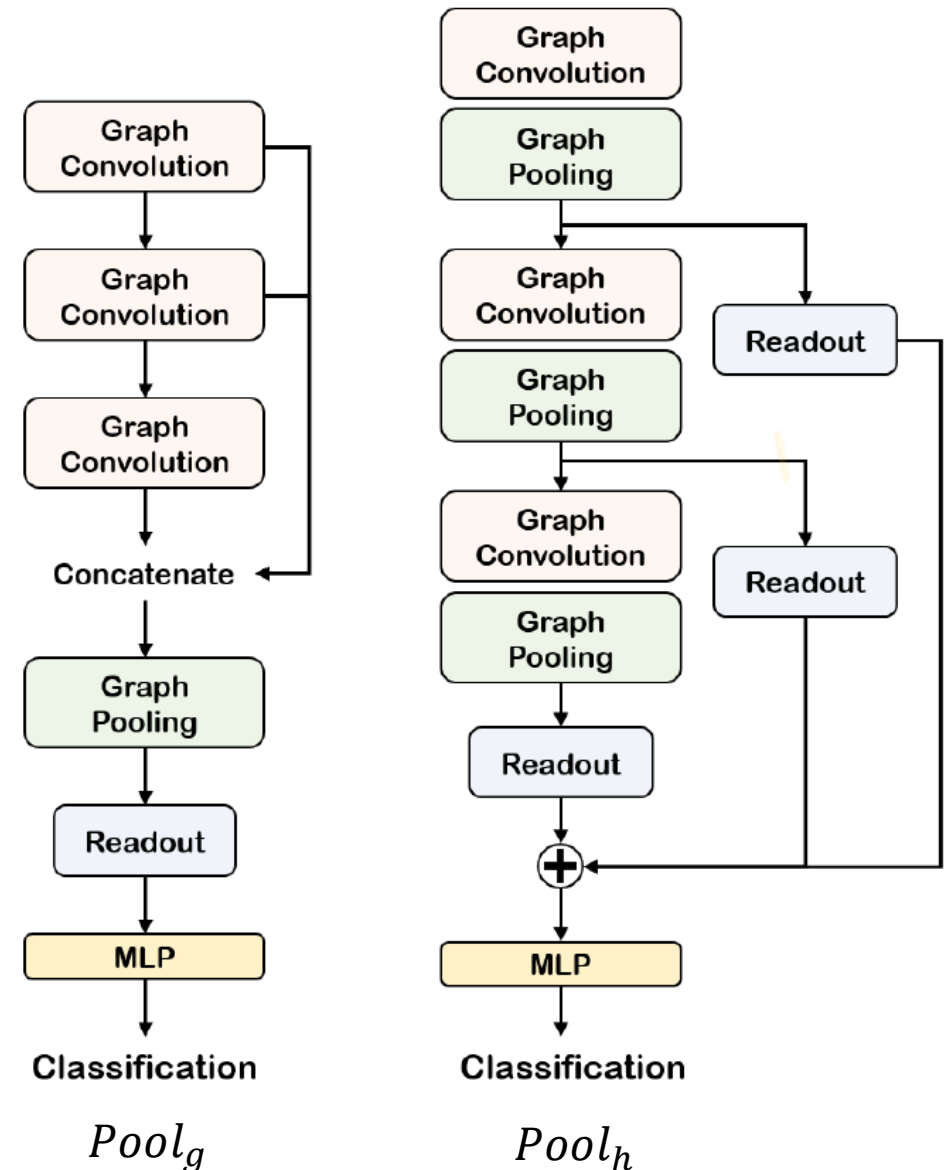
Indexed-Adjacency  
matrix



# Self-Attention Graph-Pooling

- Proposed method
- Global Pooling as,  $Pool_g$
- Hierarchical Pooling as,  $Pool_h$
- Readout Layer: Aggregates node features

$$s = \frac{1}{N} \sum_{i=1}^N x_i || \max_{i=1}^N x_i$$



# Self-Attention Graph-Pooling

## ■ Results

- 1) SOTA of Both on  $Pool_g$  and  $Pool_h$  architecture
- 2)  $Pool_g$  for smaller graph,  $Pool_h$  for a large number of nodes

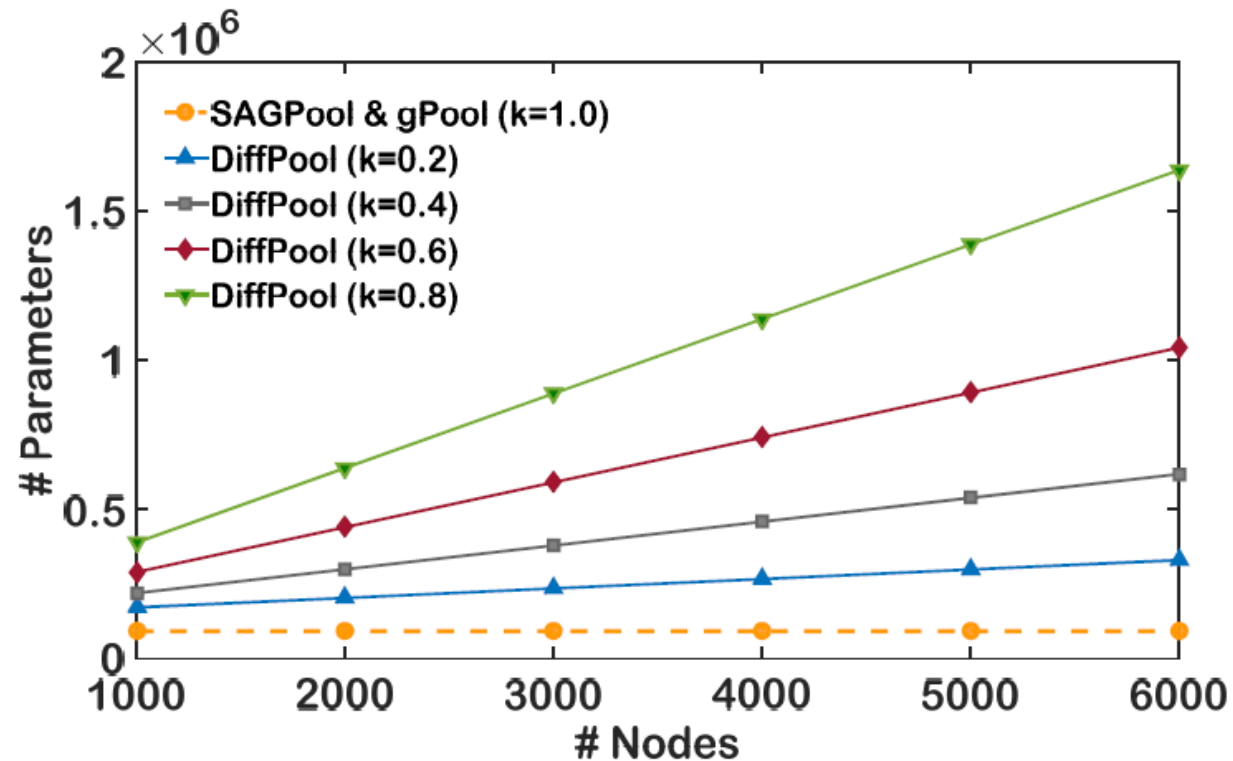
Table 3. Average accuracy and standard deviation of the 20 random seeds. The subscript  $g$  (e.g.  $POOL_g$ ) denotes the global pooling architecture and the subscript  $h$  (e.g.  $POOL_h$ ) denotes the hierarchical pooling architecture.

| Models                      | D&D                 | PROTEINS            | NCI1                | NCI109              | FRANKENSTEIN        |
|-----------------------------|---------------------|---------------------|---------------------|---------------------|---------------------|
| Set2Set <sub>g</sub>        | 71.27 ± 0.84        | 66.06 ± 1.66        | 68.55 ± 1.92        | 69.78 ± 1.16        | 61.92 ± 0.73        |
| SortPool <sub>g</sub>       | 72.53 ± 1.19        | 66.72 ± 3.56        | 73.82 ± 0.96        | 74.02 ± 1.18        | 60.61 ± 0.77        |
| SAGPool <sub>g</sub> (Ours) | <b>76.19 ± 0.94</b> | <b>70.04 ± 1.47</b> | <b>74.18 ± 1.20</b> | <b>74.06 ± 0.78</b> | <b>62.57 ± 0.60</b> |
| DiffPool <sub>h</sub>       | 66.95 ± 2.41        | 68.20 ± 2.02        | 62.32 ± 1.90        | 61.98 ± 1.98        | 60.60 ± 1.62        |
| gPool <sub>h</sub>          | 75.01 ± 0.86        | 71.10 ± 0.90        | 67.02 ± 2.25        | 66.12 ± 1.60        | 61.46 ± 0.84        |
| SAGPool <sub>h</sub> (Ours) | <b>76.45 ± 0.97</b> | <b>71.86 ± 0.97</b> | <b>67.45 ± 1.11</b> | <b>67.86 ± 1.41</b> | <b>61.73 ± 0.76</b> |

# Self-Attention Graph-Pooling

## ■ Results

- 3) Same as  $O(|V| + |E|)$  of gPool, but  $O(|V|^2)$  of DiffPool
- 4) Consistent number of parameters regardless of the input



# Conclusions and Remarks

- Conclusion:

- 1) Applying the concept of self-attention into a graph pooling
- 2) Showed a reasonable complexity, and end-to-end representation learning
- 3) Possible to expand with many variants(e.g. with SAGE, GAT)

- Future works:

Learnable pooling ratio, optimal cluster size, effects of multiple attention mask



# Thank you for Listening