

Graph Convolutional Networks for Road Networks

Ju Hyeon Kim

Seoul National University



Jepsen, Tobias Skovgaard, Christian S. Jensen, and Thomas Dyhre Nielsen. "Graph convolutional networks for road networks." *Proceedings of the 27th ACM SIGSPATIAL International Conference on Advances in Geographic Information Systems*. 2019.

How Road Networks are Different?

- GCN works well for social, citation, biological, etc...
- Road networks differ substantially from such tasks.
- Many implicit assumptions in GCN proposals **do not hold**.

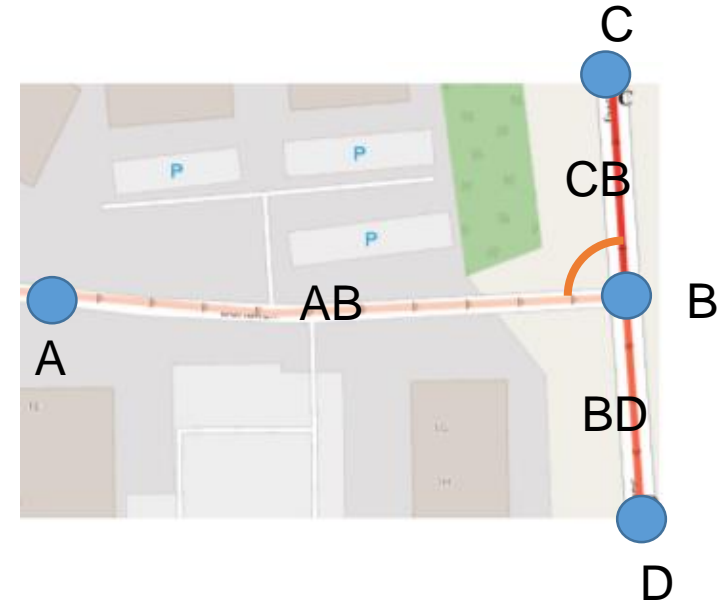


How Road Networks are Different?

(1) Edge relational

not only node and edge attributes but also between-edge attributes.

e.g.) angle between two road segments affects transition time



(2) Low-density

Node degree: 2.2 (road) vs 492 (social) → Sensitive to abnormal neighbors.

How Road Networks are Different?

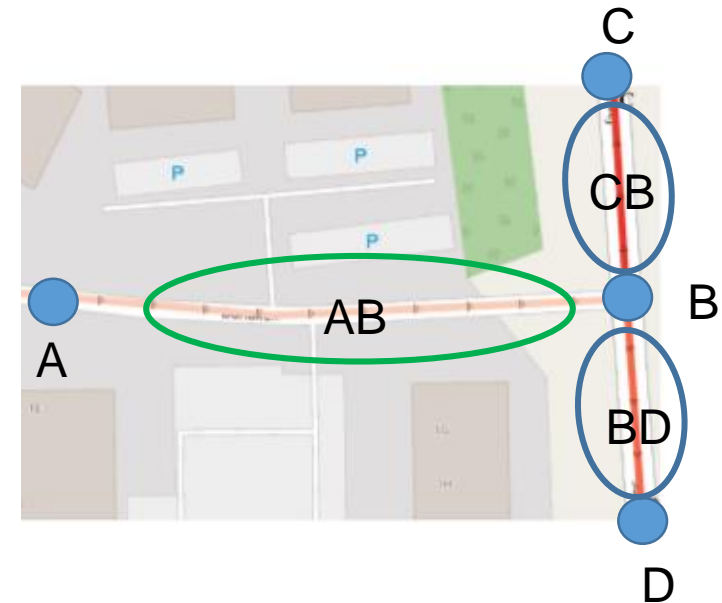
(3) Homophily is not always true

※ Homophily: adjacent roads are similar

AB, BD, CB are all adjacent at B.

Considering driving speed, **BD and CB** are similar but not **AB**.

→ Volatile homophily



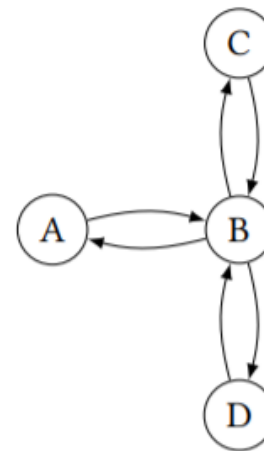
Main Contribution

- Traditional GCNs:
 - Do not support **relational attributes** between intersections and road segments, such as edge attributes and between-edge attributes.
 - They also rely on **homophily** assumption.
- Proposed Relational Fusion Network(**RFN**):
 - Consider both the relationships between intersections (nodes) and between road segments (edges) jointly.

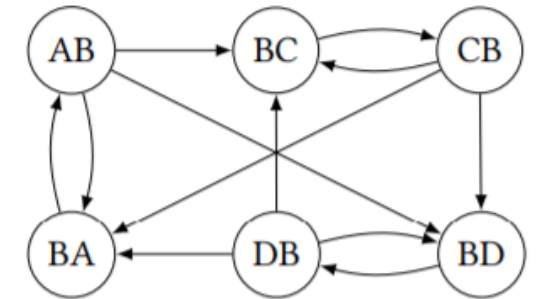
Modeling Road Networks

- Model a road network as an attributed directed graph $G = (V, E, A^V, A^E, A^B)$
 - V : set of nodes(intersections)
 - E : set of edges(roads)
 - A^V : attributes of intersections
 - A^E : attributes of roads
 - A^B : attributes of between-road segments.

Primal and Dual Graph



(a) Primal Graph.



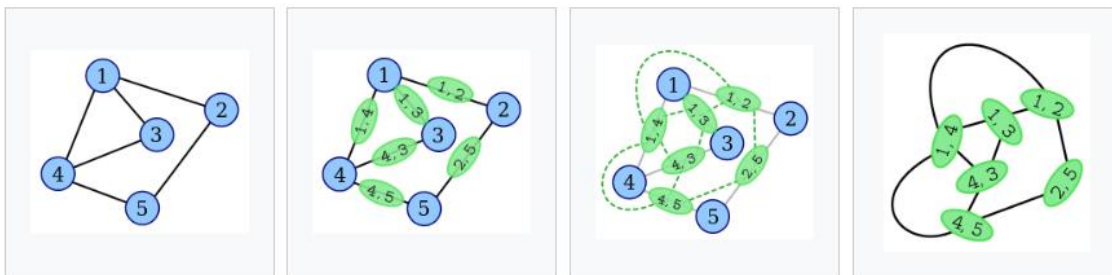
(b) Dual Graph.

Node : intersection
Edge : road segment

$$G^P = (V, E)$$

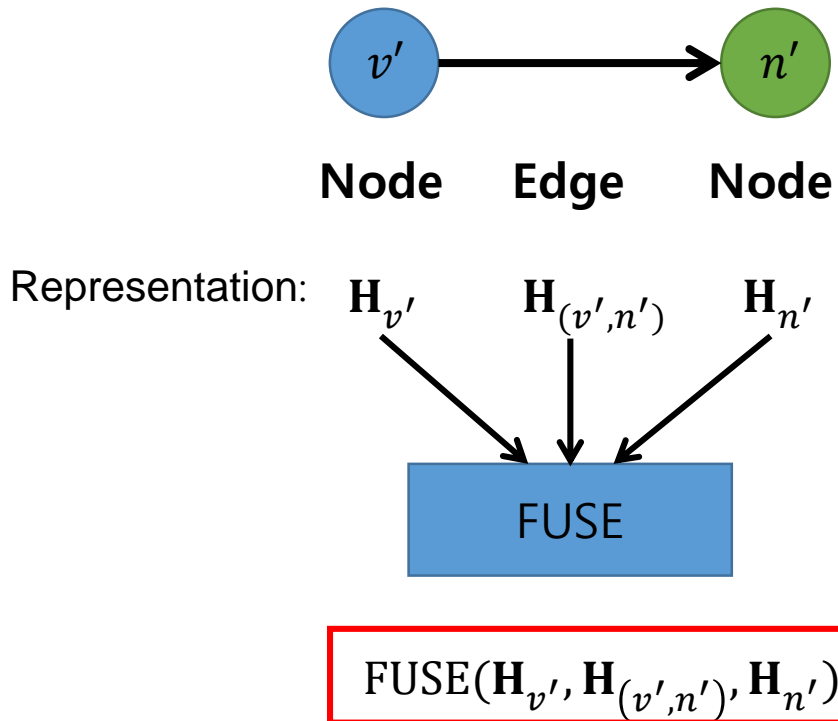
Node : road segment
Edge : *between-edge*

$$G^D = (E, B)$$



Source: Wikipedia 'Line Graph'

Relational Fusion



$$\mathbf{H}_{(v',n')}^{(R,k-1)} = \mathbf{H}_{v'}^{(V',k-1)} \oplus \mathbf{H}_{n'}^{(V',k-1)} \oplus \mathbf{H}_{(v',n')}^{(E',k-1)}$$

AdditiveFuse

$$\text{ADDITIVEFUSE}^k(\mathbf{H}_{v'}^{(V',k-1)}, \mathbf{H}_{n'}^{(V',k-1)}, \mathbf{H}_{(v',n')}^{(E',k-1)}) = \sigma(\mathbf{H}_{(v',n')}^{(R,k-1)} \mathbf{W}^R + \mathbf{b})$$

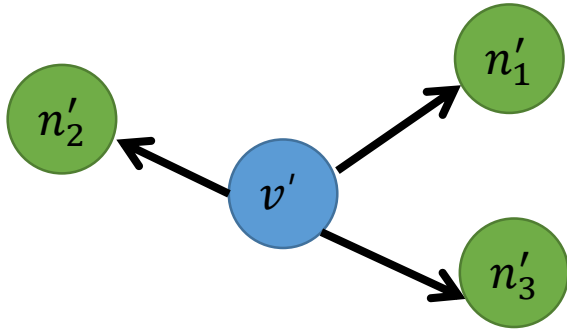
InteractionalFuse

$$\text{INTERACTIONALFUSE}^k(\mathbf{H}_{v'}^{(V',k-1)}, \mathbf{H}_{n'}^{(V',k-1)}, \mathbf{H}_{(v',n')}^{(E',k-1)}) = \sigma((\mathbf{H}_{(v',n')}^{(R,k-1)} \mathbf{W}^I \odot \mathbf{H}_{(v',n')}^{(R,k-1)}) \mathbf{W}^R) + \mathbf{b}, \quad (4)$$

trainable interaction weight matrix

InteractionalFuse offers improved modeling capacity over AdditiveFuse, enabling it to better address the challenge of **volatile homophily**.

Relational Fusion



$$F_{v'} = \left\{ \text{FUSE} \left(\mathbf{H}_{v'}, \mathbf{H}_{(v',n')}, \mathbf{H}_{n'} \right) \mid n' \in N(v') \cup \{v'\} \right\}$$

$$\mathbf{H}_{v',new} = \text{AGGREGATE}(F_{v'})$$

Attentional Aggregator

$$\text{AGGREGATE}(F_v) = \sum_{\mathbf{z}_n \in F_v} A(v, n) \mathbf{f}_n$$

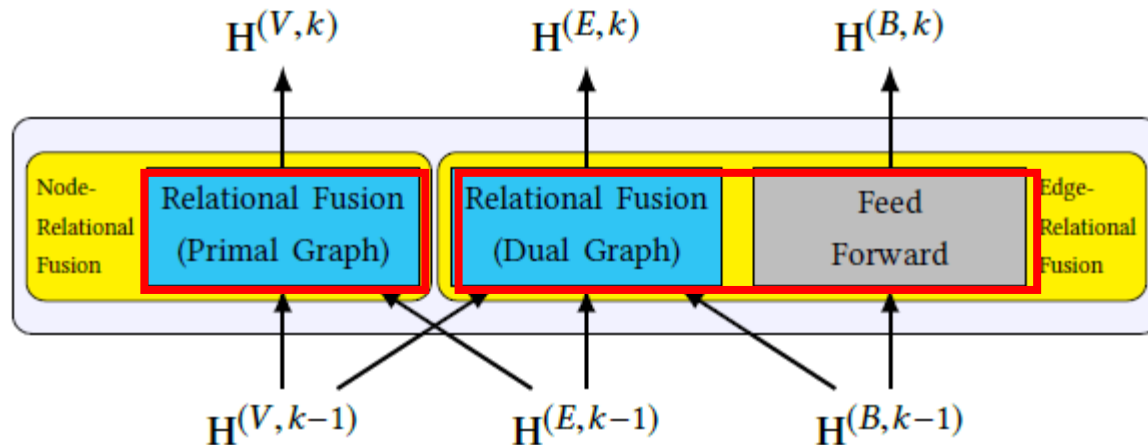
$$A(v', n') = \frac{\exp(C(\mathbf{H}_{(v',n')}^{(R,k-1)}))}{\sum_{n'' \in N(v')} \exp(C(\mathbf{H}_{(v',n'')}^{(R,k-1)}))}$$

$$C(\mathbf{H}_{(v',n')}^{(R,k-1)}) = \sigma(\mathbf{H}_{(v',n')}^{(R,k-1)} \mathbf{W}^C)$$

Non-Attentional Aggregator

Forward Propagation

Apply **Relational Fusion** to both primal and dual graph



(b) Relational Fusion Layer

$$\begin{aligned}
 \mathbf{H}^{(V,k)} &\leftarrow \text{RELATIONALFUSION}^k(G^P, \mathbf{H}^{(V,k-1)}, \mathbf{H}^{(E,k-1)}) \\
 \mathbf{H}^{(B',k-1)} &\leftarrow \text{JOIN}(\mathbf{H}^{(V,k-1)}, \mathbf{H}^{(B,k-1)}) \\
 \mathbf{H}^{(E,k)} &\leftarrow \text{RELATIONALFUSION}^k(G^D, \mathbf{H}^{(E,k-1)}, \mathbf{H}^{(B',k-1)}) \\
 \mathbf{H}^{(B,k)} &\leftarrow \text{FEEDFORWARD}^k(\mathbf{H}^{(B,k-1)})
 \end{aligned}$$

$$G^P = (V, E)$$

$$G^D = (E, B)$$

Note 1) Vertex representations \mathbf{H}^V are concatenated to between-edge representations \mathbf{H}^B .

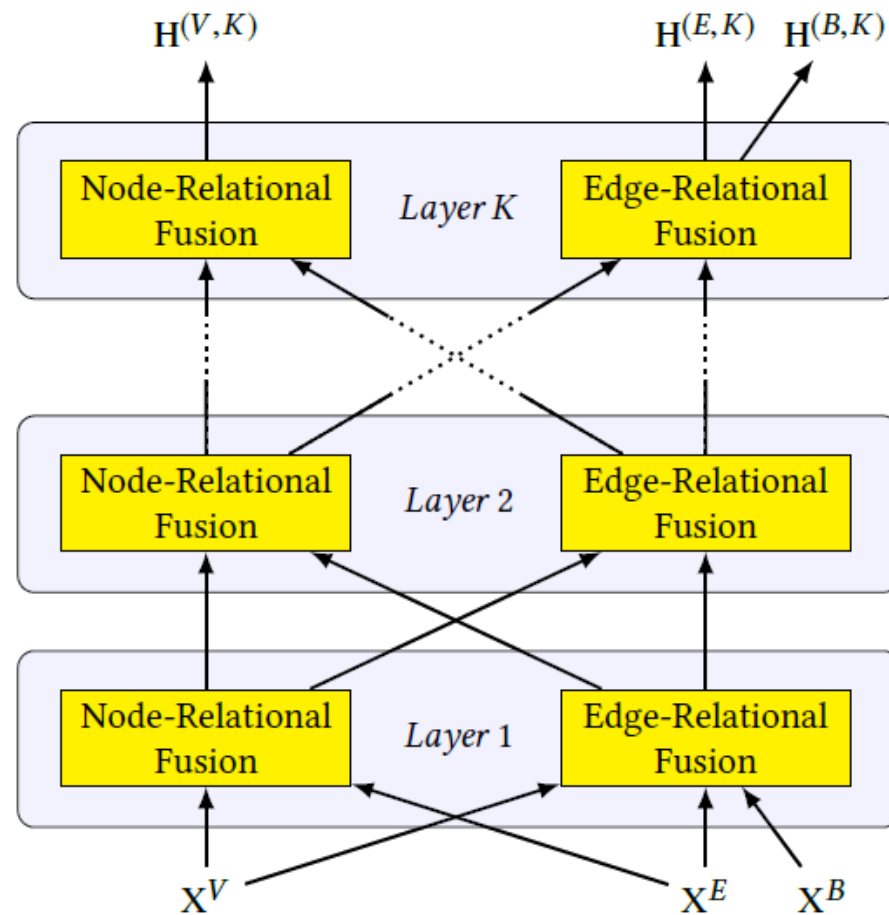
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function JOIN( $\mathbf{H}^V, \mathbf{H}^E$ )
  for all  $((u, v), (v, w)) \in B$  do
     $\mathbf{H}_{((u,v),(v,w))}^{B'} \leftarrow \mathbf{H}_{((u,v),(v,w))}^B \oplus \mathbf{H}_v^V$ 
  return  $\mathbf{H}^{B'}$ 
    
```

Note 2) Between-edge representations are transformed using a single feed-forward operator.

Relational Fusion Network

Stack Relational Fusion Layer



(a) Relational Fusion Network

Dataset

- Road Network Data:
 - Aalborg, Denmark
- Attributes:
 - Node : zone type (city / rural)
 - Edge : road type, length
 - Between-Edge : **turning angle** (right, left, U-turn)
- Target Task:
 - **Driving speed** estimation
 - **Speed limit** classification

<i>Road Network Characteristics</i>	
No. of Nodes	16 294
No. of Edges	35 947
No. of Between-Edges	94 718
No. of Node Features	3
No. of Edge Features	16
No. of Between-Edge Features	5

Algorithms

- Grouping Estimator
 - Group all road depending on road category and put out the **mean** value.
- MLP
 - Regular multi-layer perceptron that performs predictions **independent** of adjacent road segments.
- GraphSAGE (Max-Pooling variant)
 - Note: GCNs are applied on dual graph
- GAT
- 4 variants of **RFN**
 - RFN-Attentional+Interactional
 - RFN-NonAttentional+Interactional
 - RFN-Attentional+Additive
 - RFN-NonAttentional+Additive

Experimental Results

Table 2: Algorithm performance on Driving Speed Estimation (DSE) and Speed Limit Classification (SLC).

<i>Algorithm</i>	<i>DSE</i>	<i>SLC</i>
Grouping Predictor	11.026	0.356
MLP	10.160 ± 0.119	0.443 ± 0.027
GraphSAGE	8.960 ± 0.115	0.432 ± 0.014
GAT	9.548 ± 0.151	0.442 ± 0.018
RFN-Attentional+Interactional	6.797 ± 0.124	0.535 ± 0.014
RFN-NonAttentional+Interactional	6.911 ± 0.080	0.507 ± 0.012
RFN-Attentional+Additive	7.440 ± 0.133	0.518 ± 0.022
RFN-NonAttentional+Additive	7.685 ± 0.189	0.500 ± 0.011

Lower is
better

Higher is
better

Case Study: Capturing Volatile Homophily

- RFN is capable of making a much sharper difference on adjacent roads, while GAT and GraphSAGE shows “smooth” homophily.

Segment	Ground Truth	RFN-AA-I	GAT	GraphSAGE
AB	31.92	22.33	26.87	27.15
BD	17.74	20.97	20.88	25.44
CB	24.11	17.39	27.25	27.04
DE	51.44	56.87	47.47	45.44
DF	41.96	56.02	43.99	45.19
Score	0	7.80	3.46	4.92



Conclusion

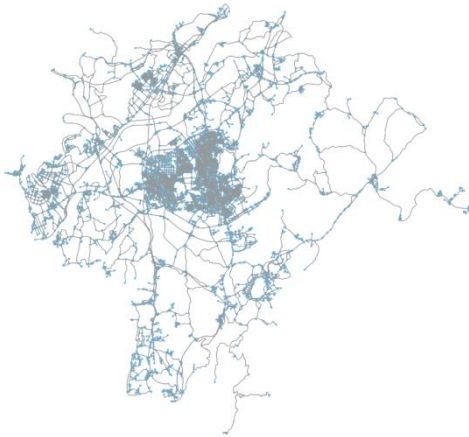
- State-of-the-art GCNs are not appropriate for the road network setting (cannot support relational attribute, volatile homophily).
- Propose Relational Fusion Network(RFN) that consider both the relationships between intersections (nodes) and between road segments (edges) jointly.
- Experimental result demonstrates effectiveness of RFN.
- Other applications?

Reproduction Result

- Code is uploaded on my github page:
 - <https://github.com/juhyeonkim95/GCN2020FinalProject>
- Original code:
 - <https://github.com/TobiasSkovgaardJepsen/relational-fusion-networks>
- What is added?
 - Road network generation on real cities (Korean cities).
 - Determining node/edge/between-edge attributes.
 - Implementation of baseline models (GraphSAGE, GAT).
 - Miscellaneous things on establishing training/testing environment.

Reproduction Result

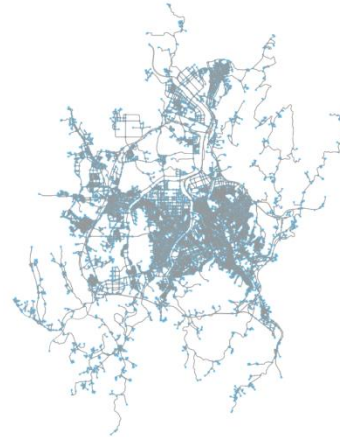
- Details are written in the report. Only summary on PPT.
- Use [osmnx](#) library to construct road network.
- Tested on [12 Korean cities](#) (8 for training, 4 for testing).



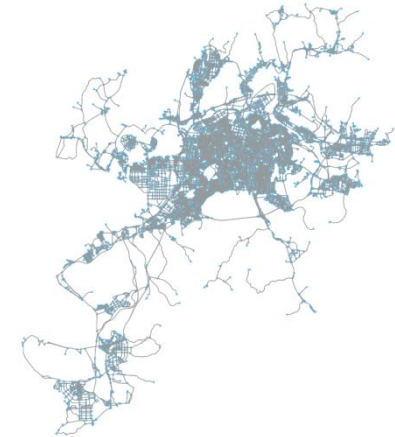
Cheongju



Goyang



Daejeon



Daegu

Reproduction Result

- Input Attributes:
 - Node : in-out degree
 - Edge : road category, length
 - Between-Edge : Turning angle
- Target data:
 - I couldn't obtain historical driving speed data.
 - Instead used **driving speed data** from **osmnx** default data.
 - But speed values are limited to few types + not time-varying..
 - seems to be related to road category(대로, 로, 길)



Road network of Suwon.
Different color means
different speed.

Reproduction Result

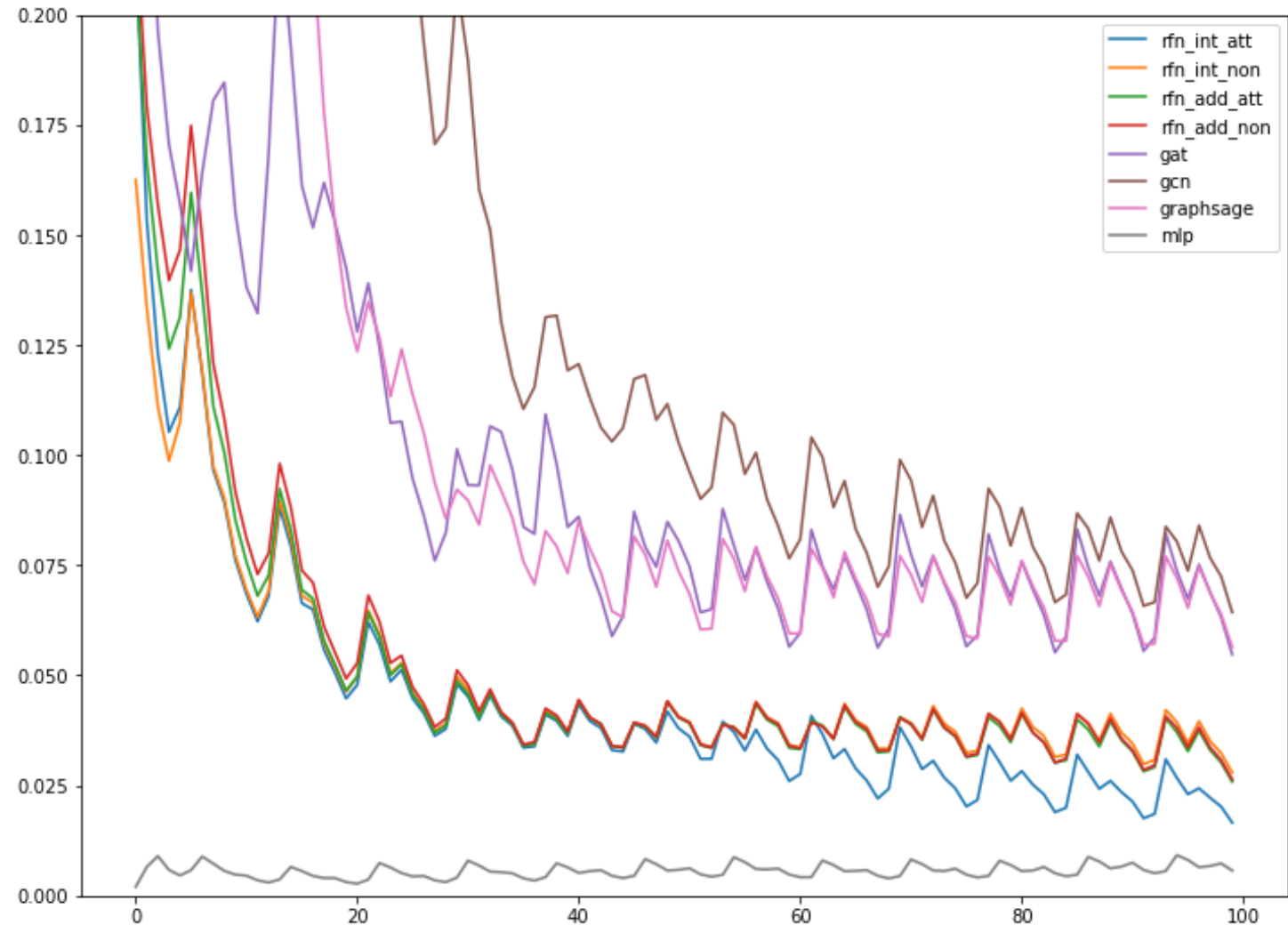
- Baseline Algorithms:
 - MLP / GCN / GraphSAGE / GAT
- 4 RFN variations:
 - Fuse : interactional / additional
 - Aggregator : attentional / non-attentional
- **MXNet** / deep graph library with **Pytorch** was used.

Reproduction Result

Train error

Y axis: MSE loss
X axis: iteration

- Trained for 100 iteration.
- Train error per iteration is on right graph
- RFN is better than GCNs
- MLP achieves near zero error
 - Why? → mini-batch training + defect on data(speed depends on road category). But gave worse result on test data set. Seems to be overfitted.



Reproduction Result

- 4 variations of **RFN** gave better result than baseline models.
- **RFN** with interactional fuse + attentional aggregator gave was best.

Table 2: Mean square loss of driving speed estimation for each algorithm/city.

Algorithm/city	Daegu	Suwon	Ulsan	Yongin	average
RFN_Int_Att	0.01380	0.00647	0.01754	0.00821	0.01150
RFN_Int_Non	0.01725	0.01252	0.01902	0.02812	0.01923
RFN_Add_Att	0.01598	0.01097	0.01968	0.02828	0.01873
RFN_Add_Non	0.01582	0.01013	0.01954	0.02983	0.01883
GAT[4]	0.04189	0.02764	0.03788	0.05231	0.03993
GCN[3]	0.04681	0.03600	0.04592	0.06588	0.04865
GraphSAGE[1]	0.04487	0.03236	0.03112	0.04475	0.03827
MLP	0.02547	0.01225	0.02236	0.01405	0.01853

Reproduction Result

- Conclusion:
 - although limited data was used, it was possible to verify the effectiveness of RFN over traditional graph convolution networks.
 - It was a great experience to be able to actually implement the various GCN models I learned in class
 - It will be a great help in my future research.

감사합니다.