

# System of Particles

Prof. SangJoon Shin



# 14.1 Introduction

System of particles : motion of a large number of particles considered together.

- ┌ systems consisting of well-defined particles.
- └ variable systems – continually gaining or losing particles

Newton's 2<sup>nd</sup> Law → system of particles

- "Effective Forces" : external forces acting on various particles  
→ equipollent to the system of effective forces.  
(both system have the same resultant and moment resultant about any given point)
- Resultant = rate of change of linear momentum
- Moment resultant = rate of change of angular momentum

Mass center : motion of that point

Conditions under which linear/angular momentum are conserved

Application of work-energy principle

- Impulse-momentum

Particles of a system are rigidly connected (→ rigid body)

- kinetics of rigid bodies (Ch. 16 ~ 18)

# 14.1 Introduction

## Variable System of Particles

- Steady stream of particles
  - ex) a stream of water diverted by a vane,  
flow of air through a jet engine
- Systems which gain mass continually or lose
  - determine the thrust developed by a rocket

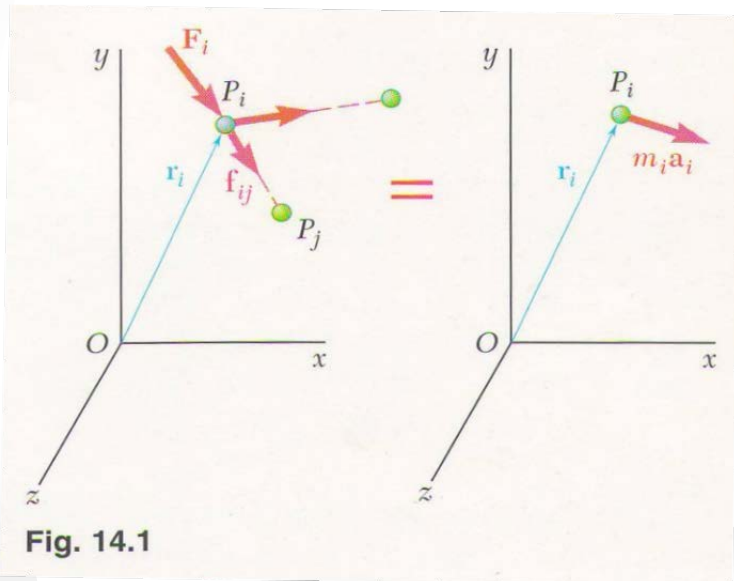
# 14.2 Application of Newton's Laws to the Motion of a System of Particles

System of  $n$  particles

Newton's 2<sup>nd</sup> Law -> each individual particle

- Particle  $P_i$ ,  $1 \leq i \leq n$ ,  $m_i$  mass, acceleration  $\vec{a}_i$  with respect to Newtonian frame

Internal force  $\vec{f}_{ij}$ , exerted on  $P_i$  by another particle  $P_j$  (Fig. 14.1)



$$\text{Resultant} = \sum_{j=1}^n \vec{f}_{ij}$$

(where  $\vec{f}_{ij}$  has no meaning, and assumed zero)

Newton's 2<sup>nd</sup> Law for  $P_i$

$$\vec{F}_i + \sum_{j=1}^n \vec{f}_{ij} = m_i \vec{a}_i \quad (14.1)$$

$m_i \vec{a}_i$  : effective forces of the particle

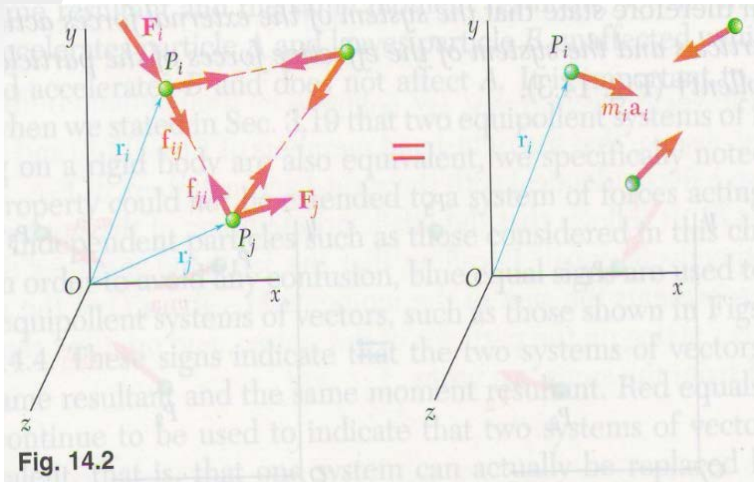
Taking the moment about  $O$

$$\vec{r}_i \times \vec{F}_i + \sum_{j=1}^n (\vec{r}_i \times \vec{f}_{ij}) = \vec{r}_i \times m_i \vec{a}_i \quad (14.2)$$

{ n equations of the type (14.1)  
 { n equations of the type (14.2)

# 14.2 Application of Newton's Laws to the Motion of a System of Particles

$\vec{F}_i, \vec{f}_{ij}$  form a system equivalent to that of the effective forces (Fig. 14.2)



Internal force  $\vec{f}_{ij}$ : according to Newton's 3<sup>rd</sup> law,  $\vec{f}_{ij}$  and  $\vec{f}_{ji}$  are equal and opposite, and have the same line of action.

- $\vec{f}_{ij} + \vec{f}_{ji} = 0$
- sum of moments about  $O$

$$\vec{r}_i \times \vec{f}_{ij} + \vec{r}_j \times \vec{f}_{ji} = \vec{r}_i \times \underbrace{(\vec{f}_{ij} + \vec{f}_{ji})}_0 + (\vec{r}_j - \vec{r}_i) \times \vec{f}_{ji} = 0$$

collinear

$$\sum_{i=1}^n \sum_{j=1}^n \vec{f}_{ij} = 0, \quad \sum_{i=1}^n \sum_{j=1}^n (\vec{r}_i \times \vec{f}_{ij}) = 0 \quad (14.3)$$

➤ Resultant and the moment resultant of the internal forces of the system are zero.

# 14.2 Application of Newton's Laws to the Motion of a System of Particles

Eq (14.1) : summing the left-hand and right-hand members, and considering the first of Eqs (14.3),

$$\sum_{i=1}^n \vec{F}_i = \sum_{i=1}^n m_i \vec{a}_i \quad (14.4)$$

similarly,

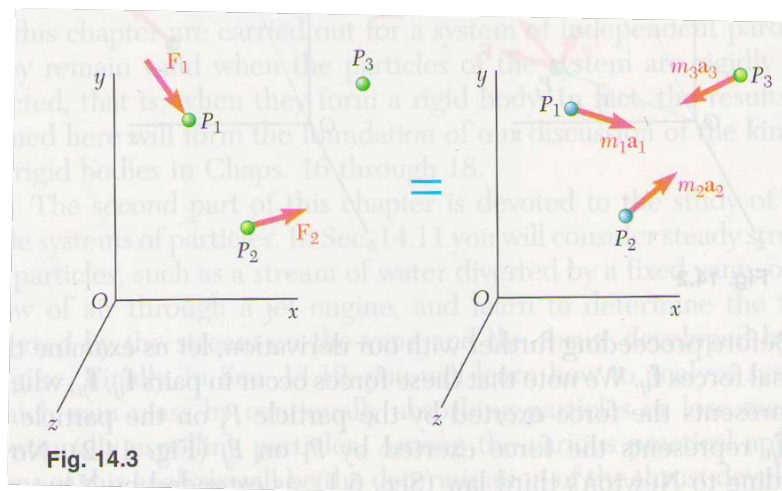
$$\sum_{i=1}^n (\vec{r}_i \times \vec{F}_i) = \sum_{i=1}^n (\vec{r}_i \times m_i \vec{a}_i) \quad (14.5)$$

The system of external forces  $\vec{F}_i$       The system of the effective forces  $m_i \vec{a}_i$

}      }

The same resultant and moment resultant, "equipollent" (Fig. 14.3)

→ d'Alembert's Principle



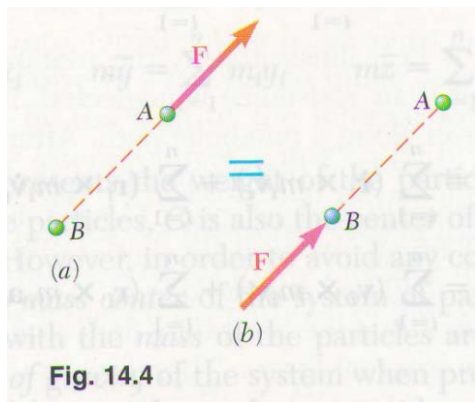
# 14.2 Application of Newton's Laws to the Motion of a System of Particles

Eq (14.3) : The system of the internal forces  $\vec{f}_{ij}$  is equipollent to zero.

It does not mean that the internal forces have no effect on the particles.

[Example] Sun and the planets : gravitational forces are internal, equipollent to zero.

However, these forces are still responsible for the motion of the planets about the sun.



Two systems of external forces (Fig. 14.4)

- Same resultant and moment resultant
- Not the same effect on a given system of particles  
(a) accelerates  $A$ , leaves  $B$  unaffected;  
(b) accelerates  $B$ , leaves  $A$  unaffected.)

Sec. 3.19 : Two equipollent system of forces acting on a rigid body

(1) equivalent

(2) not extended to a set of independent particles

Blue signs - equipollent (same resultant and moment resultant)

Red signs - equivalent (can actually be replaced by each other)

# 14.3 Linear and Angular Momentum of a System of Particles

Condensed form of Eq.(14.4) and (14.5)

Linear momentum  $\vec{L}$  : sum of the linear momenta of the various particles.

$$\vec{L} = \sum_{i=1}^n m_i \vec{v}_i \quad (14.6)$$

Angular momentum  $\vec{H}_o$

$$\vec{H}_o = \sum_{i=1}^n (\vec{r}_i \times m_i \vec{v}_i) \quad (14.7)$$

Differentiate (14.6)

$$\dot{\vec{L}} = \sum_{i=1}^n m_i \dot{\vec{v}}_i = \sum_{i=1}^n m_i \vec{a}_i \quad (14.8)$$

Differentiate (14.7)

$$\begin{aligned} \dot{\vec{H}}_o &= \sum_{i=1}^n (\dot{\vec{r}}_i \times m_i \vec{v}_i) + \sum_{i=1}^n (\vec{r}_i \times m_i \dot{\vec{v}}_i) \\ &= \sum_{i=1}^n (\vec{v}_i \times m_i \vec{v}_i) + \sum_{i=1}^n (\vec{r}_i \times m_i \vec{a}_i) \\ \dot{\vec{H}}_o &= \sum_{i=1}^n (\vec{r}_i \times m_i \vec{a}_i) \end{aligned} \quad (14.9)$$



# 14.3 Linear and Angular Momentum of a System of Particles

Combining with left-hand members of Eqs. (14.4) and (14.5)

$$\sum \vec{F} = \dot{\vec{L}} \quad (14.10)$$

$$\sum \vec{M}_0 = \dot{\vec{H}}_0 \quad (14.11)$$

Resultant = rate of change of linear momentum

Moment Resultant = rate of change of angular momentum about  $O$

# 14.4 Motion of the Mass Center of a System of Particles

Mass center  $G$ , position vector  $\vec{r}$

$$m\vec{r} = \sum_{i=1}^n m_i \vec{r}_i \quad (14.12)$$

$\uparrow$   
 total mass  $\sum_{i=1}^n m_i$

rectangular components

$$m\bar{x} = \sum_{i=1}^n m_i x_i, \quad m\bar{y} = \sum_{i=1}^n m_i y_i, \quad m\bar{z} = \sum_{i=1}^n m_i z_i \quad (14.12')$$

- $G$  is also center of gravity of the system of particles.

Differentiate Eq.(14.12)

$$m\dot{\vec{r}} = \sum_{i=1}^n m_i \dot{\vec{r}}_i$$

$$m\vec{v} = \sum_{i=1}^n m_i \vec{v}_i \quad (14.13)$$

$\uparrow$   
 velocity of the mass center  $G$

$$\vec{L} = m\vec{v} \quad (14.14)$$

# 14.4 Motion of the Mass Center of a System of Particles

differentiate again

$$\text{Eq. (14.10)} \left\{ \begin{array}{l} \vec{L} = m\vec{a} \\ \sum \vec{F} = m\vec{a} \end{array} \right. \quad \begin{array}{l} (14.15) \\ (14.16) \end{array}$$

: the motion of the mass center  $G$  of the system

→ the mass center of a system of particles moves as if the entire mass of the system and all the external forces were concentrated at that point.

[Example] Exploding shell : Neglecting air resistance, a shell will travel along a parabolic path. After explosion, its fragments' mass center  $G$  will travel the same path.  $G$  moves as if the shell had not exploded.

External forces  $\xleftrightarrow{\text{equipollent}}$   $m\vec{a}$  attached at  $G$  ... *Wrong!!*

→ sum of the moments about  $G$  of the external forces is not zero, in general.

# 14.5 Angular Momentum of a System of Particles about its Mass Center

Centroidal frame of reference  $Gx'y'z'$  : translates with respect to Newtonian frame  
Fig (14.5)

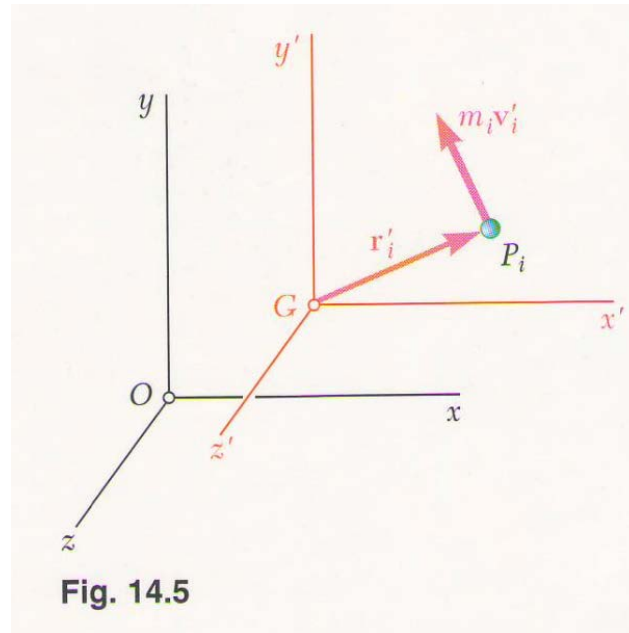


Fig. 14.5

- Although a centroidal frame is not a Newtonian one, fundamental relation still holds.
- $\vec{r}'_i, \vec{v}'_i$  : position vector, velocity vector with respect to  $Gx'y'z'$
- Angular momentum  $\vec{H}_G'$  about mass center  $G$

# 14.5 Angular Momentum of a System of Particles about its Mass Center

$$\vec{H}_G' = \sum_{i=1}^n (\vec{r}_i' \times m_i \vec{v}_i') \quad (14.17)$$

differentiate

$$\dot{\vec{H}}_G' = \sum_{i=1}^n (\vec{r}_i' \times m_i \vec{a}_i') \quad (14.18)$$

From Sec. 11.12,

acceleration relative to moving frame

$$\vec{a}_i = \vec{a} + \vec{a}_i' \quad \boxed{\vec{a}_i = \vec{a} + \vec{a}_i'}$$

Absolute acceleration of  $P_i$ 
Absolute acceleration of  $G$ 
Relative acceleration of  $P_i$  with respect to  $Gx'y'z'$

$$\dot{\vec{H}}_G' = \sum_{i=1}^n (\vec{r}_i' \times m_i \vec{a}_i) - \left( \sum_{i=1}^n m_i \vec{r}_i' \right) \times \vec{a} \quad (14.19)$$

$m_i \vec{r}_i' = 0, \vec{r}_i' = 0$  with respect to  $Gx'y'z'$

replace  $\vec{F}_i + \sum_{i=1}^n \vec{f}_{ij}$  from (14.1)

Again, moment resultant of  $\vec{f}_{ij}$  about  $G=0$

# 14.5 Angular Momentum of a System of Particles about its Mass Center

$$\sum \overrightarrow{M}_G = \dot{\overrightarrow{H}}_G \quad (14.20)$$

: moment resultant about  $G$  of the external forces =  
rate of change of the angular momentum about  $G$

Eq.(14.17) :  $\dot{\overrightarrow{H}}_G'$  is the sum of the moments about  $G$  of  $m_i \overrightarrow{v}_i'$  (relative motion)  
 $\uparrow$  how about it with  $m_i \overrightarrow{v}_i$  (absolute motion)

$$\overrightarrow{H}_G = \sum_{i=1}^n (\overrightarrow{r}_i' \times m_i \overrightarrow{v}_i) \quad (14.21)$$

Remarkably,  $\overrightarrow{H}_G = \overrightarrow{H}_G'$

From Sec. 11.12,

$$\overrightarrow{v}_i = \overrightarrow{v} + \overrightarrow{v}_i' \quad (14.22)$$

$$\overrightarrow{H}_G = \left( \sum_{i=1}^n m_i \overrightarrow{r}_i' \right) \times \overrightarrow{v} + \sum_{i=1}^n (\overrightarrow{r}_i' \times m_i \overrightarrow{v}_i')$$

$\uparrow$   
0

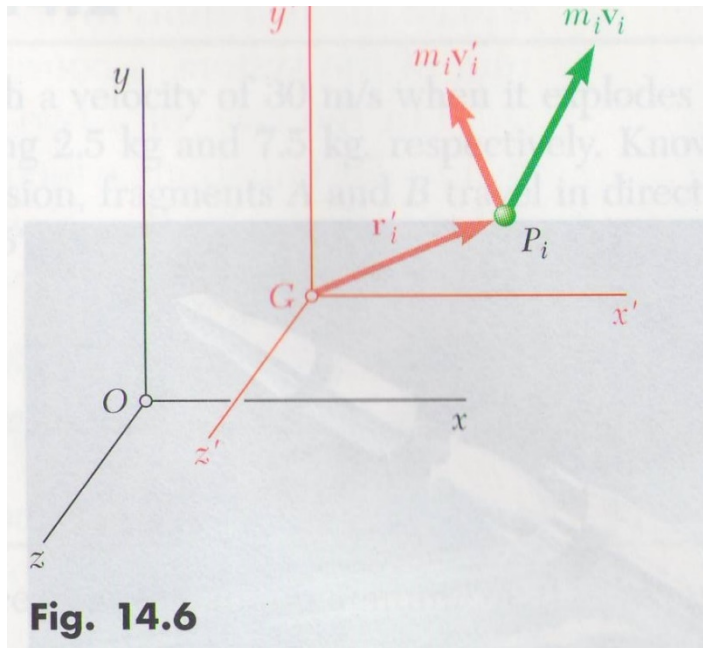
# 14.5 Angular Momentum of a System of Particles about its Mass Center

From Eq.(14.20),

$$\sum \overline{M}_G = \dot{\overline{H}}_G \quad (14.23)$$

$\overline{H}_G$  : moments about  $G$  of the momenta of the particles in their motion with respect to either the Newtonian frame  $Oxyz$  or centroidal frame  $Gx'y'z'$ .

$$\overline{H}_G = \sum_{i=1}^n (\overline{r}_i' \times m_i \overline{v}_i) = \sum_{i=1}^n (\overline{r}_i' \times m_i \overline{v}_i') \quad (14.24)$$



# 14.6 Conservation of Momentum for a System of Particles

No external forces

$$\begin{aligned}\vec{L} &= 0, \dot{\vec{H}}_o = 0 \\ \rightarrow \vec{L} &= \text{constant}, \dot{\vec{H}}_o = \text{constant}\end{aligned}\quad (14.25)$$

Central forces : moment about  $O$  of each external force can be zero, but any of the forces are non-zero. Second of Eq.(14.25) still holds.

Sum of external forces = 0, from Eq.(14.14)

$$\vec{v} = \text{constant} \quad (14.26)$$

- mass center  $G$  moves in a straight line and of a constant speed.

Sum of the moments about  $G = 0$  from Eq.(14.23)

$$\vec{H}_G = \text{constant} \quad (14.27)$$



# 14.7 Kinetic Energy of a System of Particles

Kinetic energy  $T$  : sum of the kinetic energy of the various particles.

$$T = \frac{1}{2} \sum_{i=1}^n m_i v_i^2 \quad (14.28)$$

Centroidal frame of Reference

- convenient to consider separately  $\left\{ \begin{array}{l} \text{the motion of the mass center } G \\ \text{the motion of the system relative to } G \end{array} \right.$

$$\vec{v}_i = \vec{v} + \vec{v}_i' \quad (14.22)$$

$$v_i^2 = \vec{v}_i \cdot \vec{v}_i$$

$$\begin{aligned} T &= \frac{1}{2} \sum_{i=1}^n m_i v_i^2 = \frac{1}{2} \sum_{i=1}^n (m_i \vec{v}_i \cdot \vec{v}_i) \\ &= \frac{1}{2} \sum_{i=1}^n [m_i (\vec{v} + \vec{v}_i') \cdot (\vec{v} + \vec{v}_i')] \\ &= \frac{1}{2} \left( \sum_{i=1}^n m_i \right) \vec{v}^2 + \underbrace{\vec{v} \cdot \sum_{i=1}^n m_i \vec{v}_i'}_{= 0 (\because m\vec{v}' = 0)} + \frac{1}{2} \sum_{i=1}^n m_i v_i'^2 \end{aligned}$$

# 14.7 Kinetic Energy of a System of Particles

$$T = \frac{1}{2}m\bar{v}^2 + \frac{1}{2}\sum_{i=1}^n m_i v_i^2 \quad (14.29)$$

- Kinetic energy  $T$  = kinetic energy of the mass center  $G$  (assuming the entire mass concentrated at  $G$ ) + kinetic energy of the system in its motion relative to the frame  $Gx'y'z'$

# 14.8 Work Energy Principle

Can be applied to each particle  $P_i$

$$T_1 + U_{1 \rightarrow 2} = T_2 \quad (14.30)$$

$U_{1 \rightarrow 2}$  : the work done by the internal force  $\vec{f}_{ij}$  and the resultant external force  $\vec{F}_i$   
(must consider the work of the internal forces  $\vec{f}_{ij}$  since the particle  $P_i$  and  $P_j$  in general undergo different displacements.)

All the forces are conservative,

$$T_1 + U_1 = T_2 + U_2 \quad (14.31)$$

- Principle of conservation of energy

# 14.9 Principle of Impulse and Momentum

Integrating Eqs.(14.10) and (14.11) in  $t$

$$\sum \int_{t_1}^{t_2} \vec{F} dt = \vec{L}_2 - \vec{L}_1 \quad (14.32)$$

$$\sum \int_{t_1}^{t_2} \vec{M}_o dt = (\vec{H}_o)_2 - (\vec{H}_o)_1 \quad (14.33)$$

- sum of the linear impulses of the external forces  
= change in linear momentum of the system
- sum of the angular impulses about 0 of the external forces  
= change in angular momentum about 0

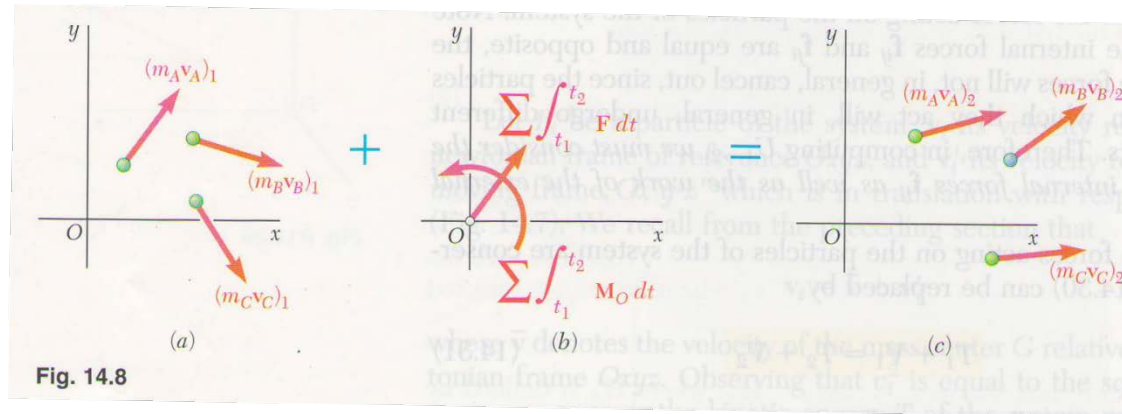
$$\vec{L}_1 - \sum \int_{t_1}^{t_2} \vec{F} dt = \vec{L}_2 \quad (14.34)$$

→

$$(\vec{H}_o)_1 + \sum \int_{t_1}^{t_2} \vec{M}_o dt = (\vec{H}_o)_2 \quad (14.35)$$

# 14.9 Principle of Impulse and Momentum

Fig. 14.8 (a), (c) : momenta of particles at  $t_1$  and  $t_2$ .  
 (b) : sum of linear impulse, angular impulses about O.



→ remain valid in case of particles moving in space.

Eqs. (14.34), (14.35) : momenta at  $t_1$  + impulse of external forces  
 ← equipollent → momenta at  $t_2$

No external forces

$$\vec{L}_1 = \vec{L}_2 \quad (14.36)$$

$$(\vec{H}_o)_1 = (\vec{H}_o)_2 \quad (14.37)$$

➤ linear, angular momentum are conserved.

# 14.10 Variable Systems of Principle

Well-defined system : considered so far (does not gain or lose any particles during their motions)

Variable systems of particles : continually gaining or losing particles, or doing both.

ex) hydraulic turbine : to determine the forces exerted by a stream of water on rotating blades, particles of water in contact with the blades form an ever-changing system.

rocket : continual ejection of fuel particles.

Must find a way to reduce the analysis of a variable system of particles to that of an auxiliary constant system.

{ steady stream of particles  
{ system gaining or losing mass

# 14.11 Steady Stream of Principle

- Stream of water diverted by a fixed vane
- A flow of air through a duct or a blower
  - isolate these particles and denote by  $S$  (Fig. 14.9)

$S$  : a variable system of particles, continually gaining particles flowing in, and loses an equal number of particles flowing out.  
 → The kinetics principles established so far cannot be directly applied

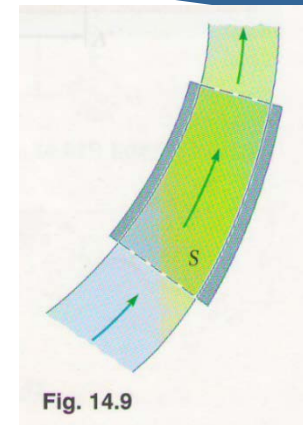


Fig. 14.9

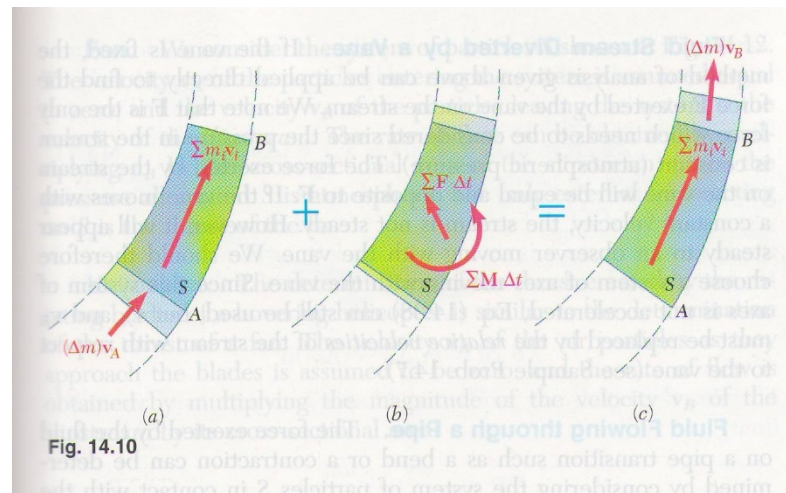


Fig. 14.10

Auxiliary system of particles remaining constant for  $\Delta t$

- i) At time  $t$ ,  $S$  = the particles which will enter  $S$  during  $\Delta t$  (Fig. 14.10(a))
- ii) At  $t + \Delta t$ ,  $S$  = particles which have left  $S$  during  $\Delta t$  (Fig. 14.10(c))

# 14.11 Steady Stream of Principle

The same particles are involved in both cases, can apply the principle of impulse and momentum

- total mass  $m$  of  $S$  remains constant  $\Delta t$
- particles entering and leaving  $S$  during  $\Delta t$  must have the same mass:  $\Delta m$
- $\vec{v}_A$  : velocity of the particles entering  $S$  at **A**
- $\vec{v}_B$  : velocity of the particles leaving  $S$  at **B**
- $(\Delta m)\vec{v}_A$  : momentum of particles entering  $S$
- $(\Delta m)\vec{v}_B$  : momentum of particles leaving  $S$
- $m_i \vec{v}_i$  : momenta of the particles forming  $S$

Fig. 14.10 : momenta + impulses  $\overset{\text{equivalent}}{=} \text{momenta}$

- $\sum m_i \vec{v}_i$  is formed on both sides  $\rightarrow$  can be omitted

$$\rightarrow \left[ \begin{array}{l} \text{the system formed by} \\ (\Delta m)\vec{v}_A \text{ entering } S \end{array} \right] + \left[ \begin{array}{l} \text{Impulse of the forces} \\ \text{entered on } S \text{ during } \Delta t \end{array} \right] = \left[ \begin{array}{l} (\Delta m)\vec{v}_B \text{ leaving } S \\ \text{during } \Delta t \end{array} \right]$$



# 14.11 Steady Stream of Principle

$$(\Delta m)\vec{v}_A + \sum \vec{F}\Delta t = (\Delta m)\vec{v}_B \quad (14.38)$$

$$\sum \vec{F} = \frac{dm}{dt}(\vec{v}_B - \vec{v}_A) \quad (14.39)$$

↑  
vector difference

$$kg/s \cdot m/s \rightarrow kg \cdot m/s^2, N$$

i) Fluid stream diverted by a vane

- if the vane is fixed : analysis above can be applied directly to find the force  $\vec{F}$  exerted by the vane on the stream
  - (1)  $\vec{F}$  is the only force since the pressure in the stream is constant.
  - (2) force exerted by the stream on the vane will be equal and opposite to  $\vec{F}$
- if the vane moves with a constant velocity : stream is not steady, but steady to an observer moving with vane.
  - (1) choose an axes system moving with vane. Eq.(14.38) still can be used since the axes system is not accelerated. But  $\vec{v}_A$  and  $\vec{v}_B$  must be replaced by the relative velocity with respect to the vane.

# 14.11 Steady Stream of Principle

## ii) Flow flowing through a pipe

force exerted by the fluid on a pipe transition (bend, contraction) can be determined by considering  $S$  in transition. In general, the pressure will vary, forces exerted on  $S$  by the adjoining portions of the fluid should also be considered.

## iii) Jet engine

- Air enters with no velocity and leaves with a high velocity.
- energy required to accelerate the air particles : obtained by burning fuel
- mass of the burned fuel : small enough compared with the air  $\rightarrow$  neglected
  - $\implies$  analysis of a jet engine  $\approx$  an air stream
    - $\triangleright$  can be considered as a steady stream if all velocities are measured with respect to the airplane.
- airstream enters with  $\vec{v}$  (speed of the airplane), and leaves with  $\vec{u}$  (relative velocity of the exhaust gas) (Fig. 14.11)
- intake and exhaust pressures are nearly atmospheric  $\rightarrow$  only external force is the force exerted by the engine on the airstream. (equal and opposite to the thrust)

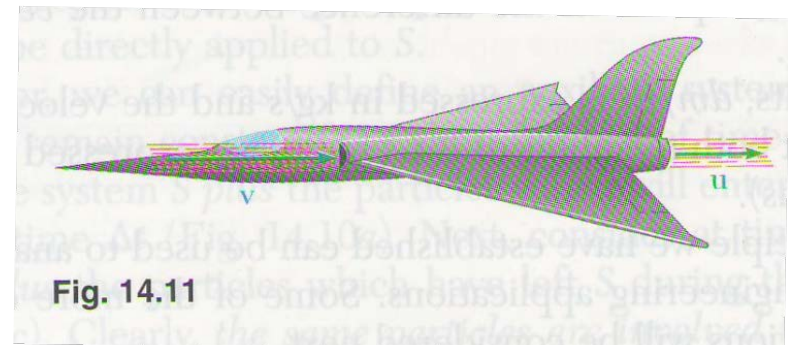
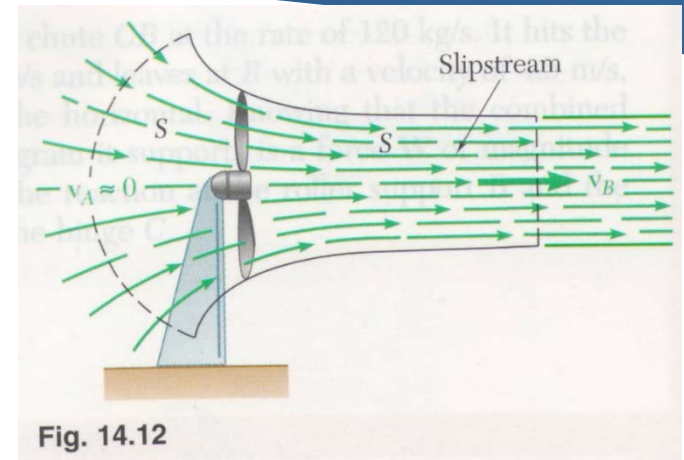


Fig. 14.11

# 14.11 Steady Stream of Principle

## iv) Fan (Fig. 14.12)

- $\overline{v}_A$  entering the system is assumed zero.
- $\overline{v}_B$  leaving the system is that of the slipstream.
- rate of flow =  $v_B \times$  cross-sectioned area of the slipstream.
- pressures all around  $S$  is atmospheric, the only external force on  $S$  is the thrust of the fan.



## v) Helicopter

- determination of the thrust created by the rotating blades of a hovering helicopter
  - similar to that of fan.
- $\overline{v}_A$  as approaching the blades is assumed zero.
- the rate of flow =  $\left| \overline{v}_B \right| \times$  cross-sectioned area of the slipstream.

# 14.12 Systems Gaining or Losing Mass

Fig. 14.13 : at  $\Delta t$ , mass  $m$  increase by  $\Delta m$  during  $\Delta t$ .

- Principle of impulse and momentum
  - at  $t$ ,  $S + \Delta m$  (where,  $\vec{v}_a$ : absolute velocity of the particles absorbed.)
  - at  $t + \Delta t$ ,  $m + \Delta m$ ,  $\vec{v} + \Delta \vec{v}$

$$m\vec{v} + (\Delta m)\vec{v}_a + \sum \vec{F}\Delta t = (m + \Delta m)(\vec{v} + \Delta \vec{v}) \quad (14.40)$$

$\uparrow$  excluding the forces exerted by the particles being absorbed

$$\sum \vec{F}\Delta t = m\Delta \vec{v} + \Delta m(\vec{v} - \vec{v}_a) + \underbrace{(\Delta m)(\Delta \vec{v})}_{\text{second order, neglected}} \quad (14.41)$$

relative velocity  $\vec{u} = \vec{v}_a - \vec{v}$  : with respect to  $S$  of the particles absorbed.

$\vec{v}_a < v$ ,  $\vec{u}$  is directed left in Fig. 14.13

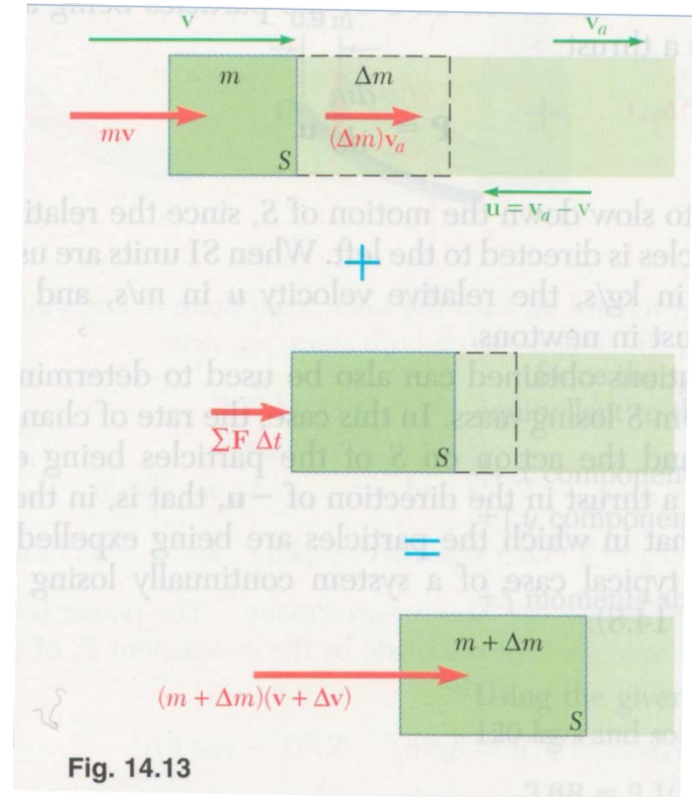


Fig. 14.13

# 14.11 Steady Stream of Principle

$$\sum \vec{F} \Delta t = m\Delta\vec{v} - (\Delta m)\vec{u}$$

$$\sum \vec{F} = m\frac{d\vec{v}}{dt} - \frac{dm}{dt}\vec{u} \quad (14.42)$$

$$\sum \vec{F} + \underbrace{\frac{dm}{dt}\vec{u}} = m\vec{a} \quad (14.43)$$

$\vec{P} = \frac{dm}{dt}\vec{u}$  : the action on  $S$  of the particles being absorbed

$$[N] \leftarrow \frac{kg}{m} \cdot m/s$$

- tends to slow down the motion of  $S$  since  $\vec{u}$  is directed to the left.

$S$  losing mass

- $\frac{dm}{dt}$  is negative,  $\vec{P}$  is in direction of  $-\vec{u}$ , thrust is in the same direction  $\rightarrow$  rocket