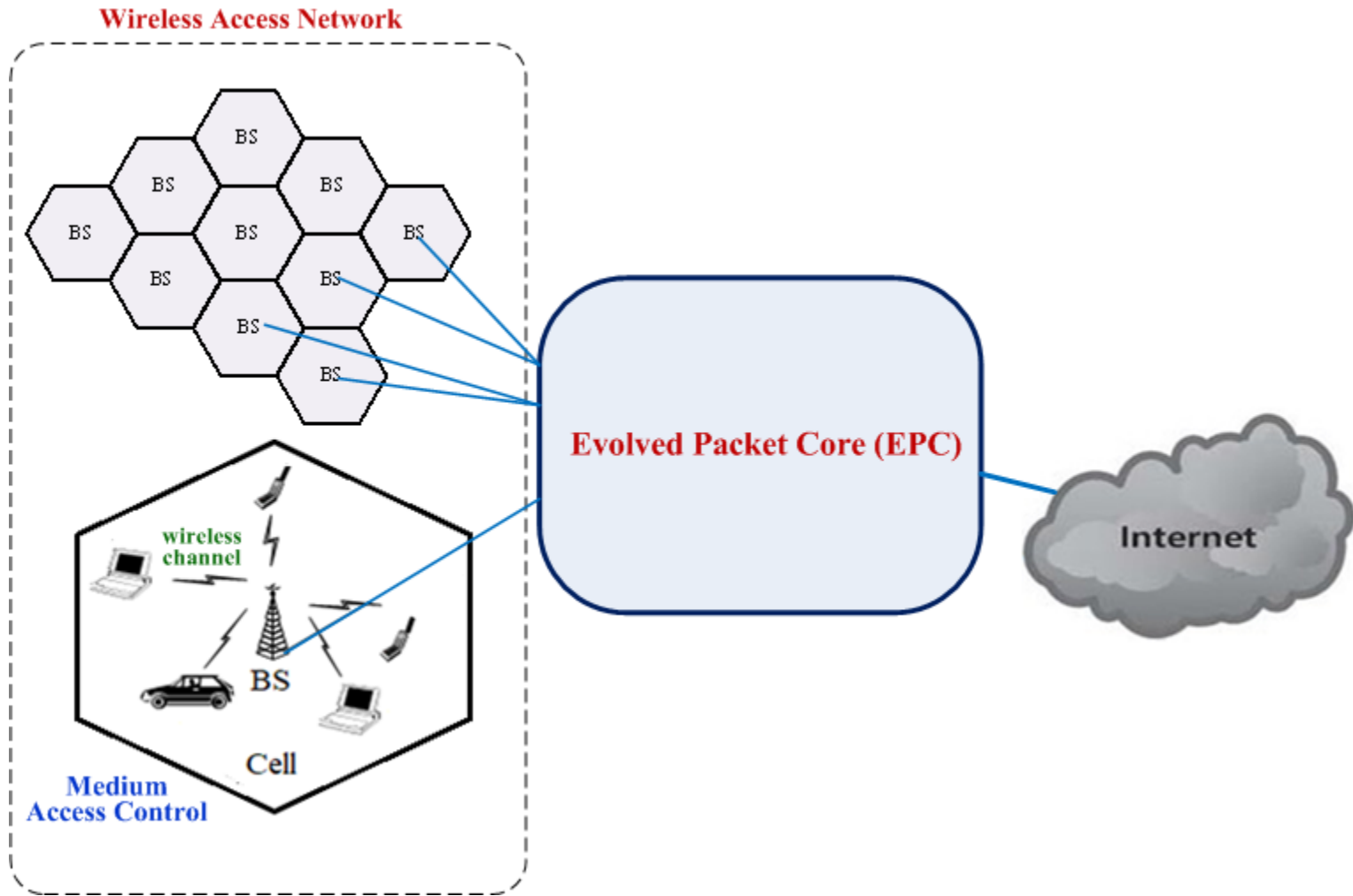


Cellular Networks

Fall 2021

전화속

Cellular Networks



Introduction (1)

❖ Wireless Network

- Flexible user interface

❖ Mobile Network

- User mobility support with portable devices

❖ Wireless Channel

- Medium: radio/infrared
- Radio propagation
 - shadowing, multipath, pathloss

- Time-varying channel

⇒ Hostile transmission environment

Introduction (2)

❖ Radio frequency

- Scarce resource
- Time-varying channel → dynamic channel capacity
- should utilize very efficiently
→ cellular system, multiple access, radio resource management

❖ Cellular system

- Spectrum reuse
- Sectorized cell, relay-assisted cell
- Heterogeneous system: macrocell, femtocell

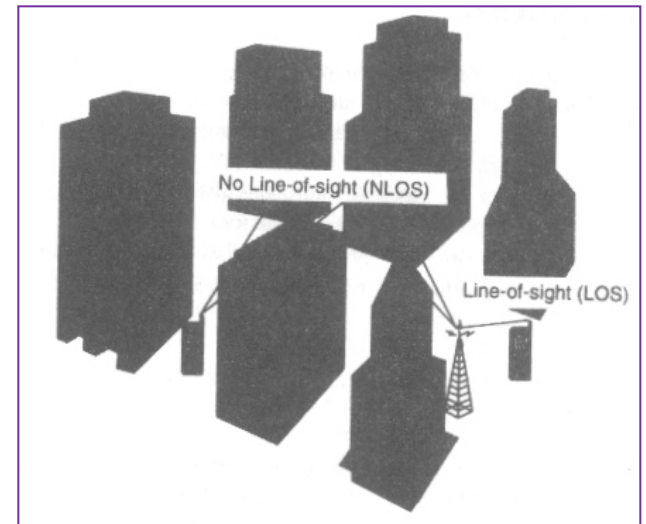
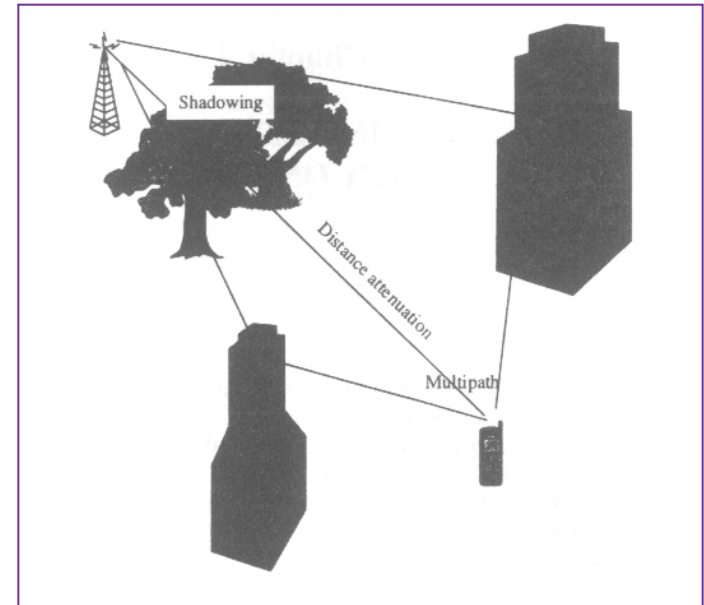
❖ Multiple access scheme

- Efficient resource sharing **among users in a cell**
- FDMA, TDMA, CDMA, OFDMA

Radio channel

❖ Signal Fading

- large-scale **path loss** component
- medium-scale slow varying component (**shadowing**)
 - log-normal distribution
- small-scale fast varying component (**multipath fading**)
 - Impulse response (delay profile)
 - LOS (lone-of-sight):
 - NLOS (non-LOS)



Path Loss & Shadowing

❖ Path loss

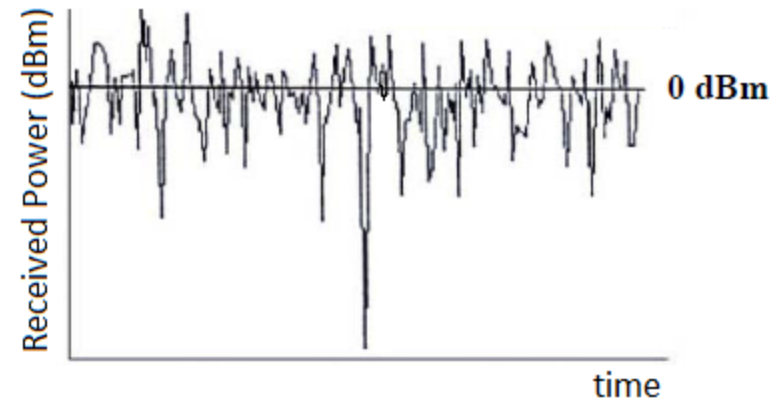
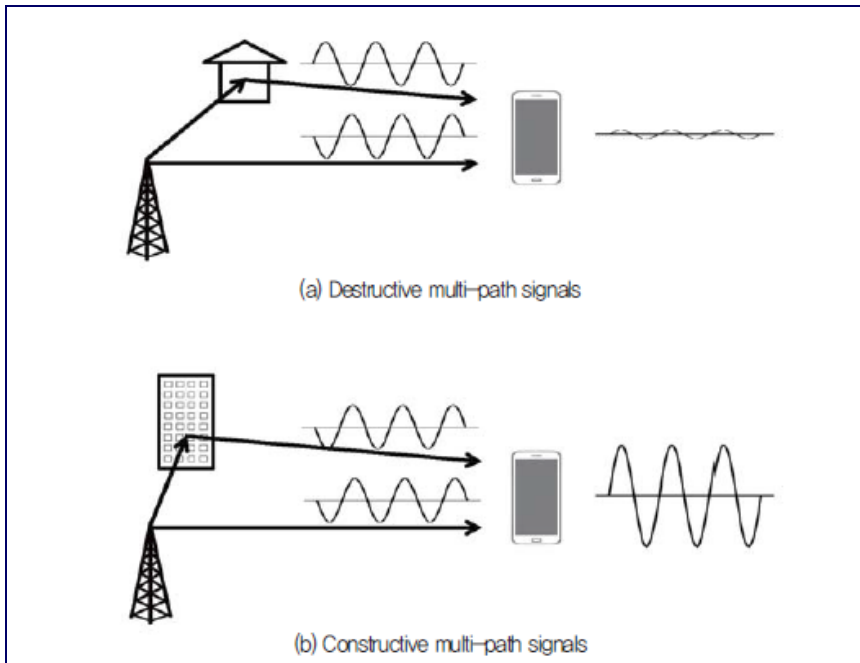
- Caused by dissipation of the power radiated by the transmitter
- Depends on the distance between transmitter and receiver
- $P_r = P_t K d^{-r}$ ($2 \leq r \leq 5$)
 - P_t : transmit power, P_r : received power
 - d : distance between transmitter and receiver
 - r : path loss exponent, K : constant

❖ Shadowing

- Caused by obstacles between transmitter and receiver that absorb power

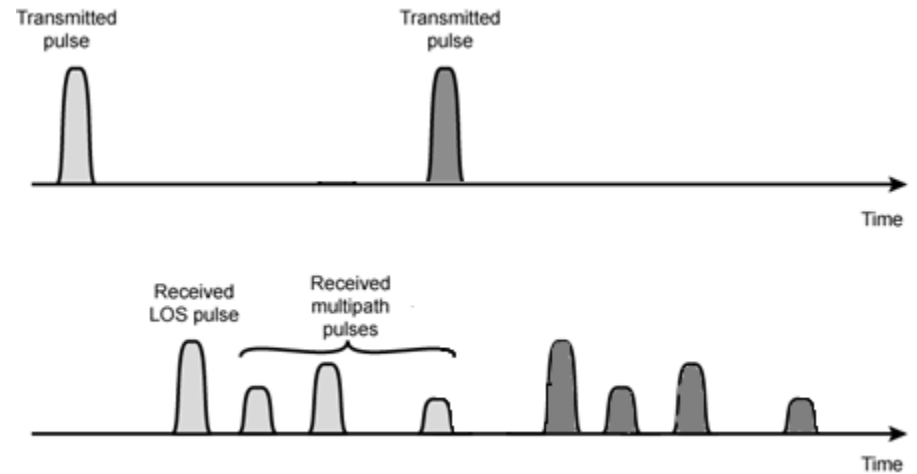
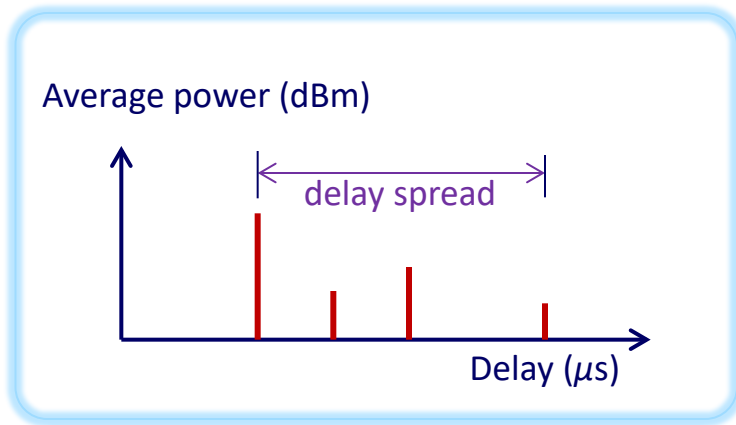
Multipath fading (1)

- ❖ Short-term fluctuation of the received signal caused by multipath propagation
- ❖ when mobile is moving
- ❖ fading becomes fast as a mobile moves faster

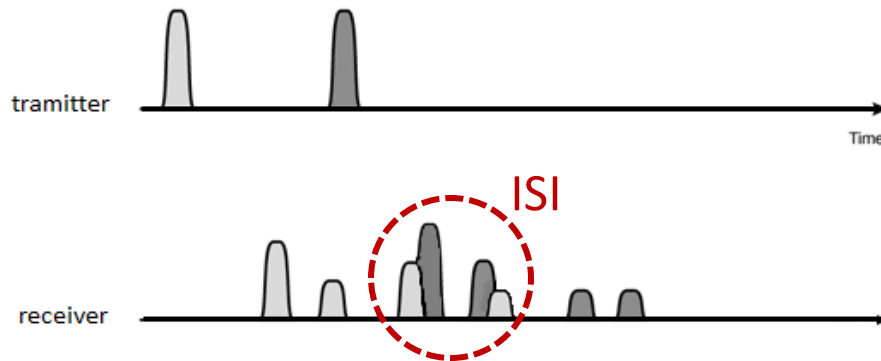


Multipath fading (2)

❖ Delay-power profile (delay spread)

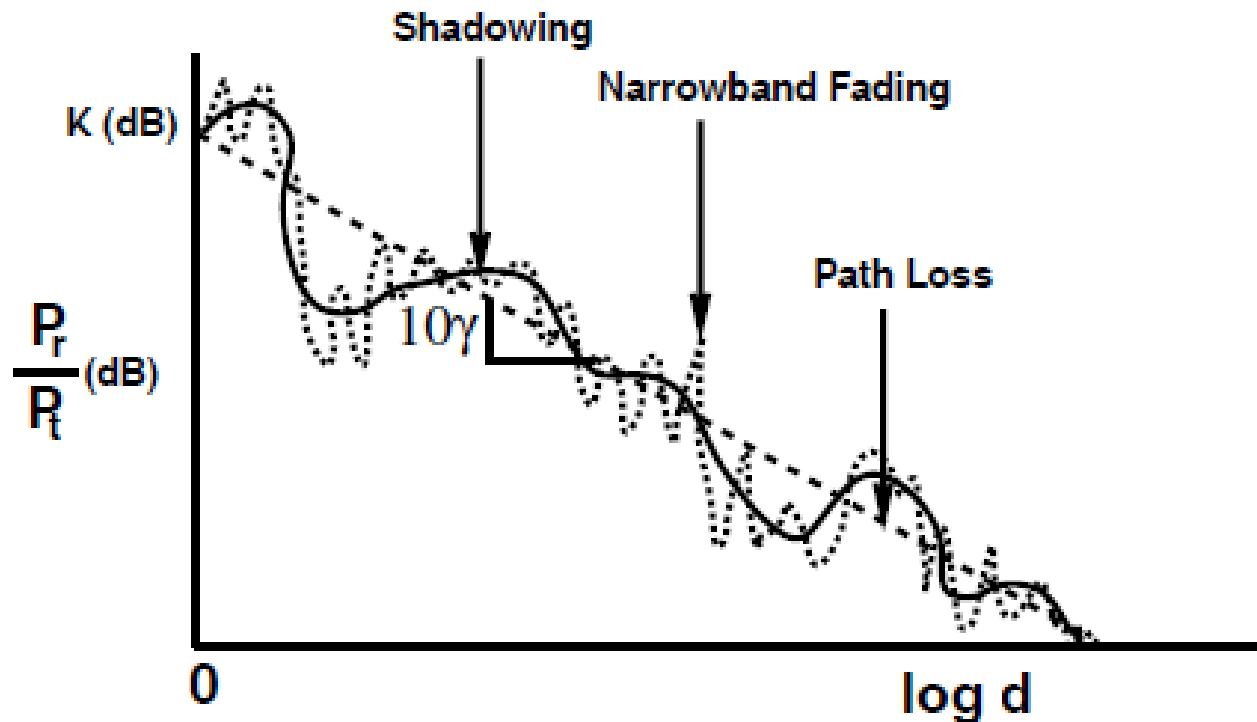


❖ Inter Symbol Interference (ISI)



lower symbol rate
for avoiding ISI

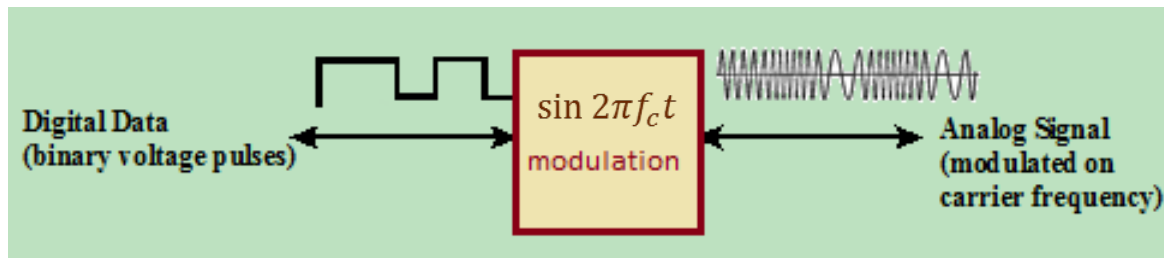
Combined Channel Model



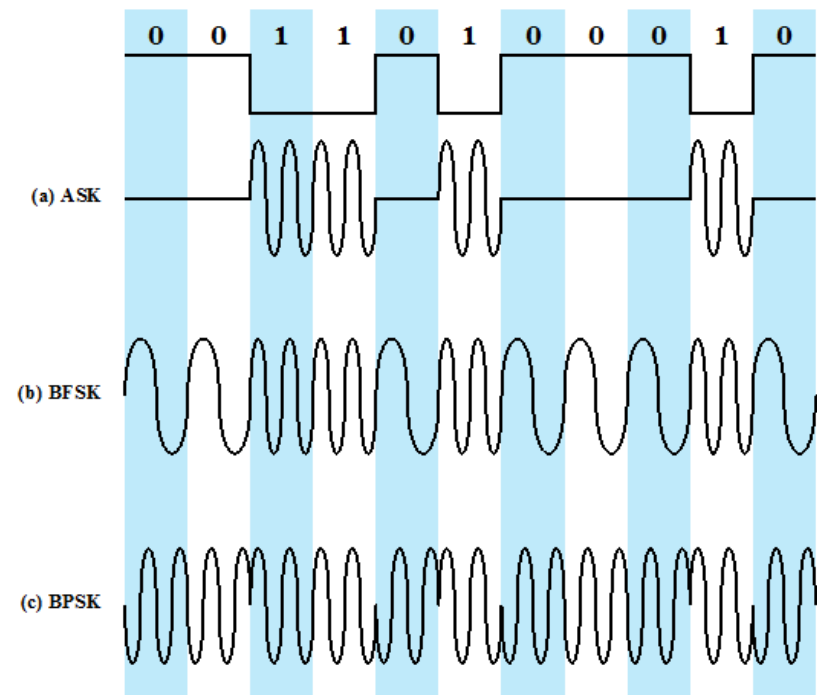
$$P_r = P_t K d^{-r} \Rightarrow 10 \log \frac{P_r}{P_t} = 10 \log K - 10r \log d$$

Data Transmission on Wireless Channel

❖ Modulation

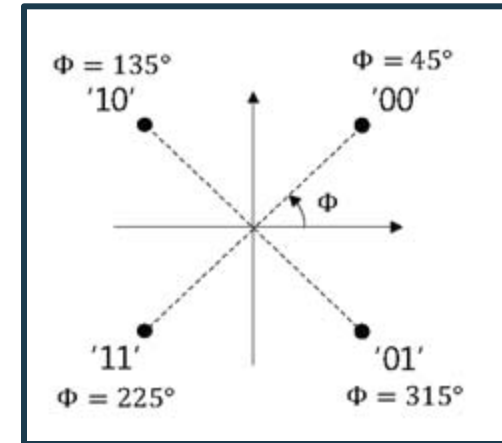
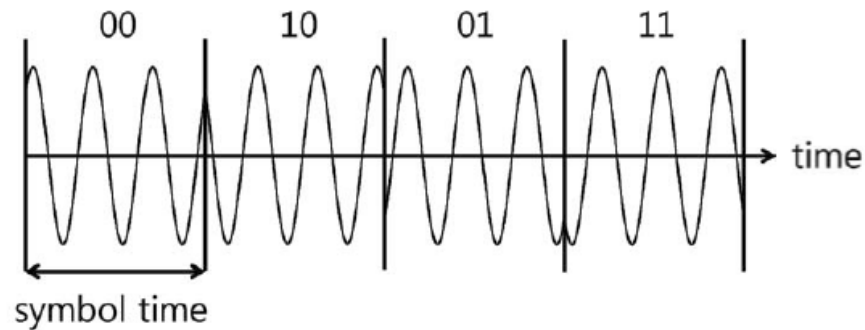


| | Binary 0 | Binary 1 |
|------------------------|--------------------------|-------------------|
| Amplitude Shift Keying | 0 | $\sin 2\pi f_c t$ |
| Frequency Shift Keying | $\sin 2\pi f_1 t$ | $\sin 2\pi f_2 t$ |
| Phase Shift Keying | $\sin(2\pi f_c t + \pi)$ | $\sin 2\pi f_c t$ |

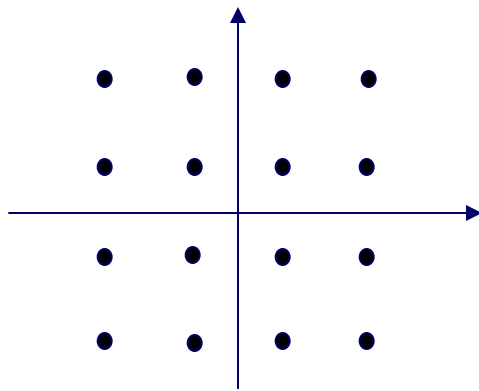


Modulation (1)

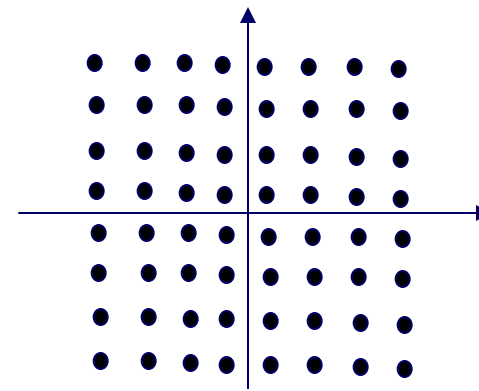
❖ QPSK



❖ High Order Modulation



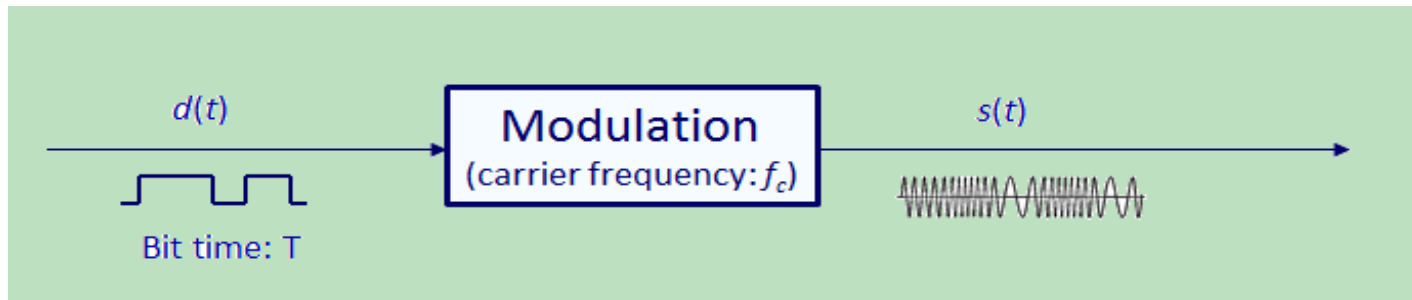
16QAM



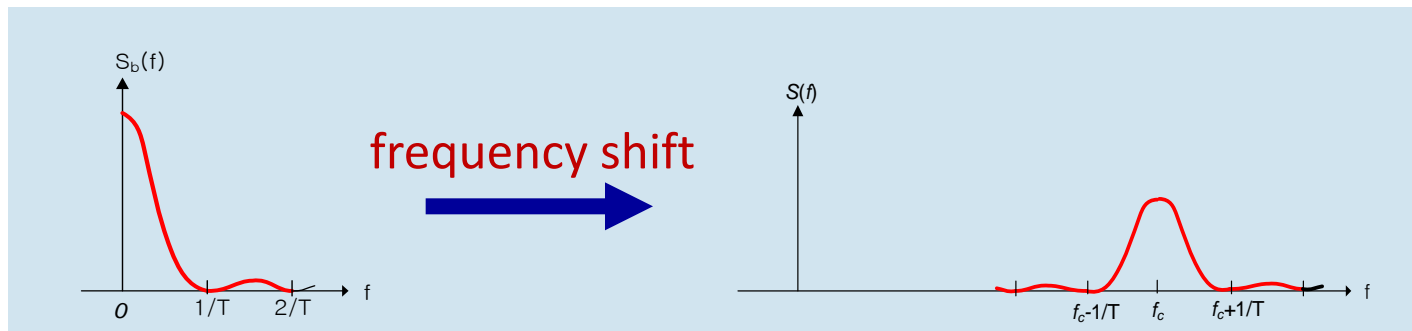
64QAM

Modulation (2)

❖ Time domain



❖ Frequency domain



Data rate: $1/T$

Data Rate and Bandwidth

❖ Shannon Capacity

- a direct relationship between data rate and bandwidth

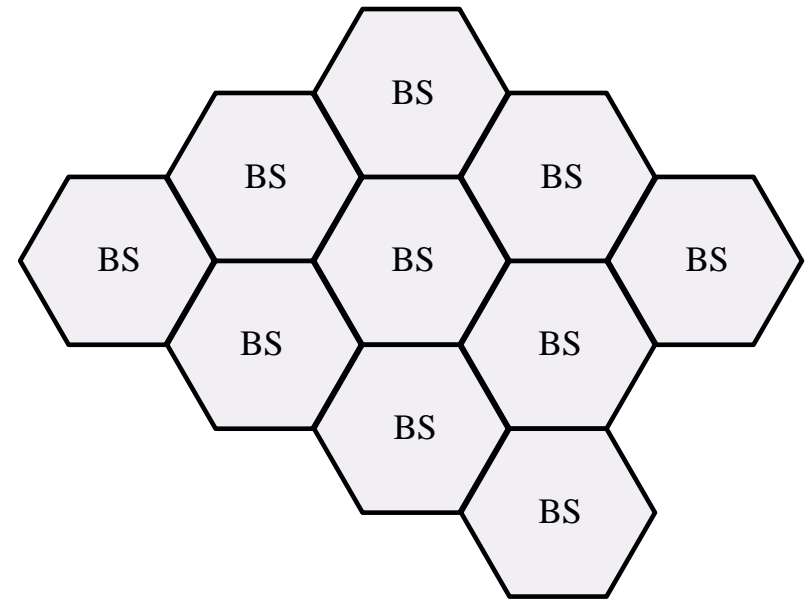
$$C = B \log_2 (1 + \text{SINR})$$

Maximum rate Bandwidth Ratio of signal power to interference and noise power

The diagram shows the equation $C = B \log_2 (1 + \text{SINR})$ enclosed in a blue rounded rectangle. Three arrows point from labels below to the variables in the equation: 'Maximum rate' points to 'C', 'Bandwidth' points to 'B', and 'Ratio of signal power to interference and noise power' points to 'SINR'.

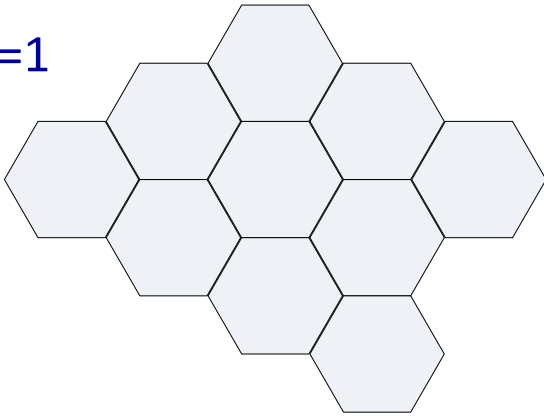
Cellular Architecture

- ❖ The service area is divided into several small areas, called cells
- ❖ Each cell is served by a base station
- ❖ Wider coverage in service area
- ❖ Frequency reuse
=> the increased capacity
- ❖ Handoff
- ❖ Location management

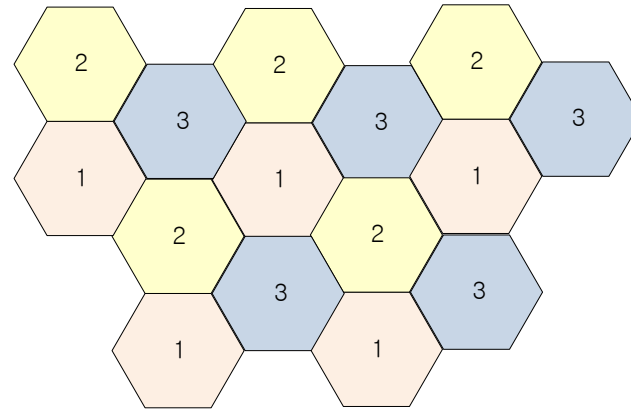


Frequency Reuse Factor

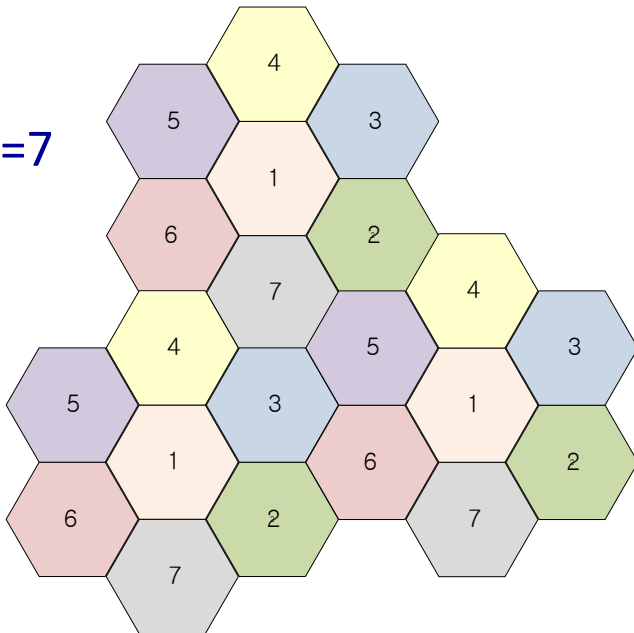
N=1



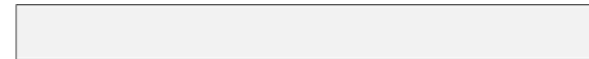
N=3



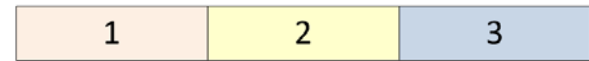
N=7



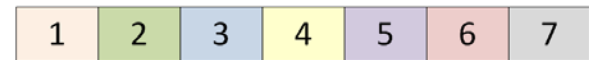
N=1



N=3



N=7



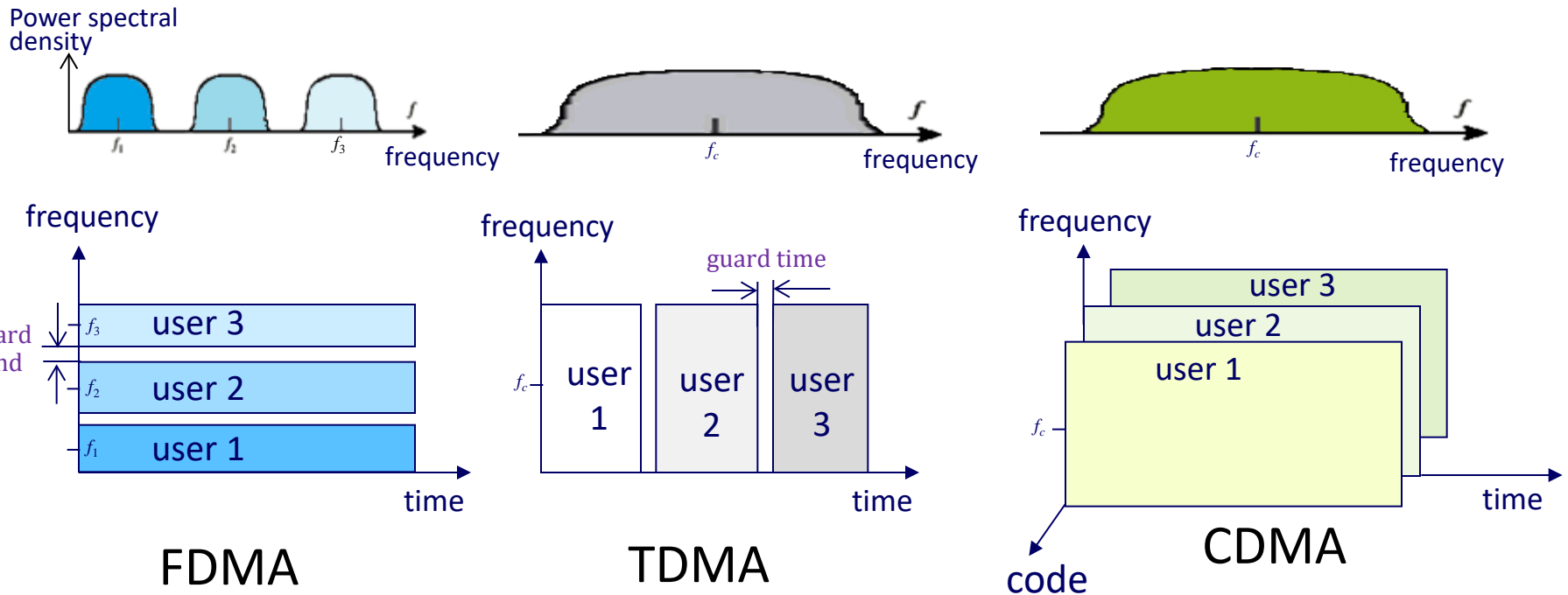
Frequency Band

Cellular Networks Generation

| | 1G | 2G | 3G | 4G |
|-----------------|----------------|-----------------|-----------------|--------------|
| System | AMPS | GSM, IS-95 | WCDMA | LTE, LTE-A |
| Implementation | 1984 | 1991 | 2002 | 2012 |
| Main service | Voice (analog) | Voice (digital) | Packetized data | All IP based |
| Rate | 1.9 kbps | 14.4 kbps | 2 Mbps | 200 Mbps |
| Multiple Access | FDMA | TDMA, CDMA | CDMA | OFDMA |

Multiple Access Scheme

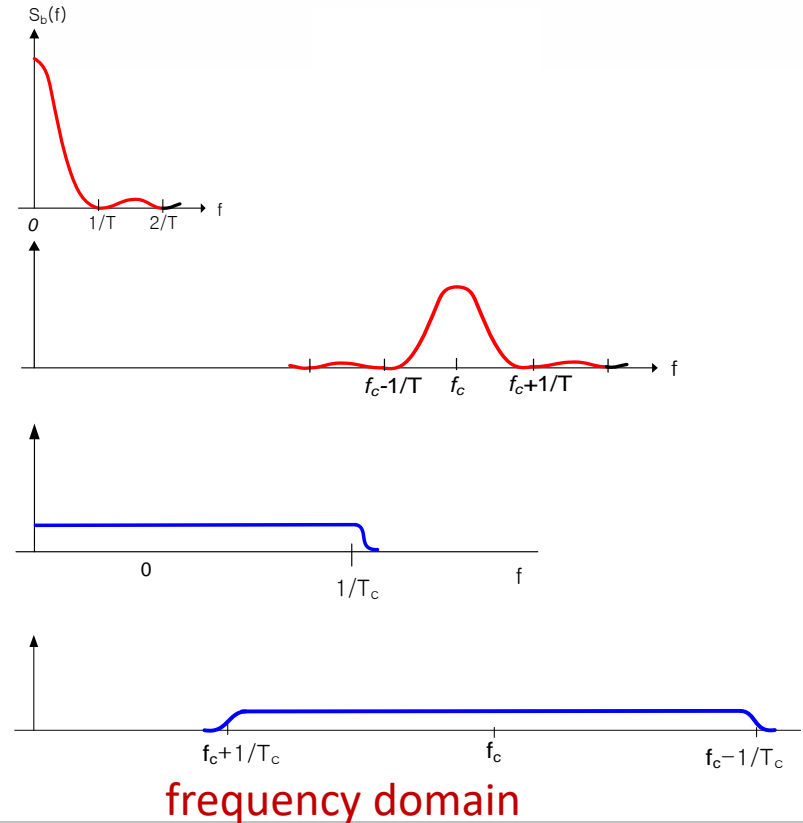
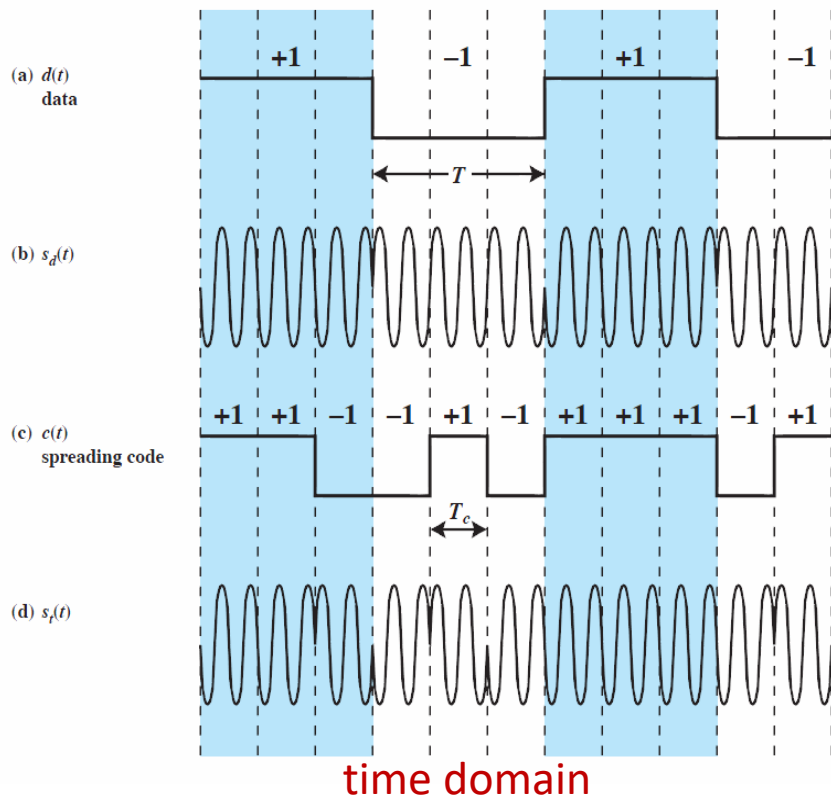
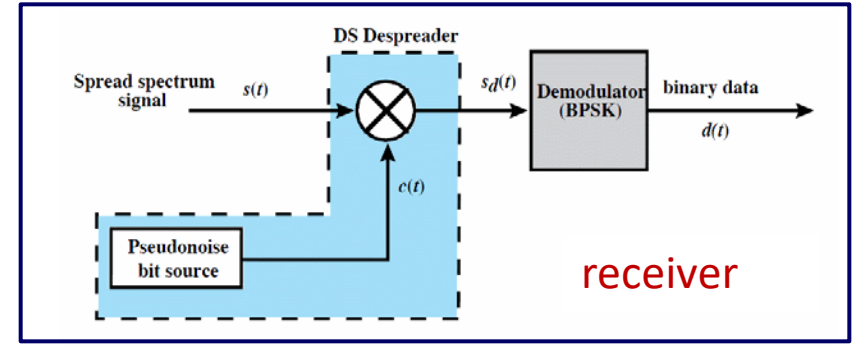
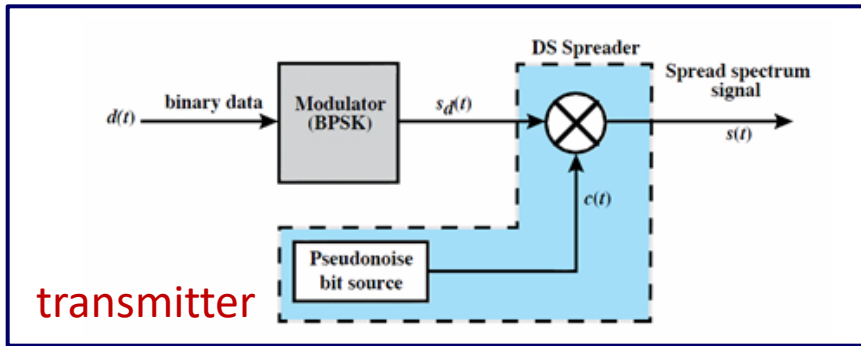
- ❖ FDMA (frequency division multiple access)
- ❖ TDMA (time division multiple access)
- ❖ CDMA (code division multiple access)
- ❖ OFDMA (orthogonal FDMA)



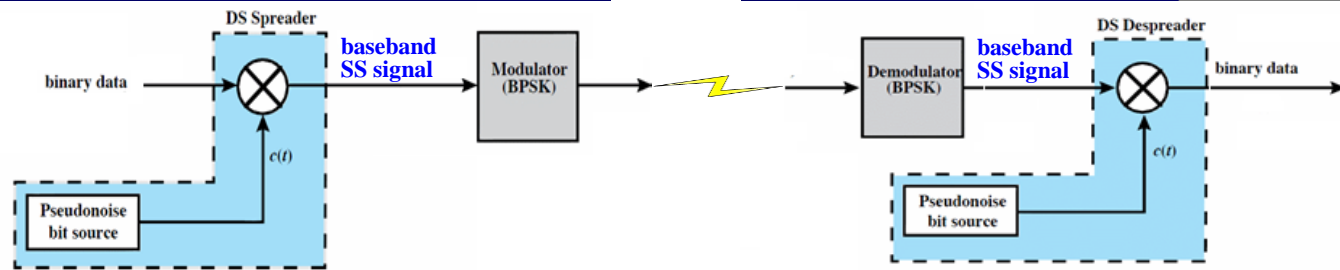
Spread Spectrum

- ❖ Developed initially for military application
- ❖ Spread the information signal over a wider bandwidth
- ❖ Types
 - Frequency hopping (FHSS)
 - Direct sequence (DSSS)

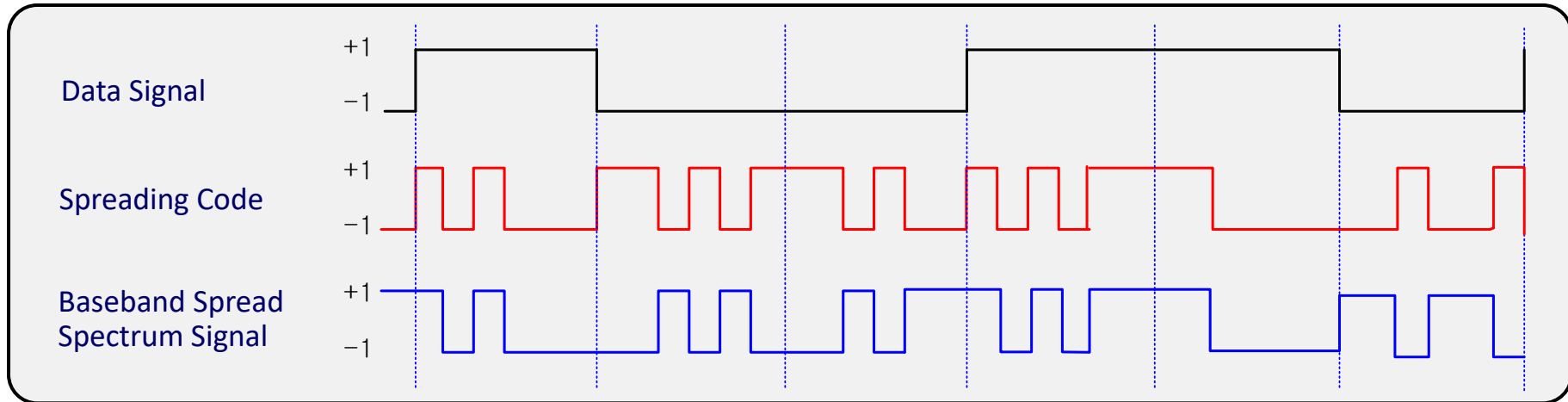
Direct Sequence Spread Spectrum (1)



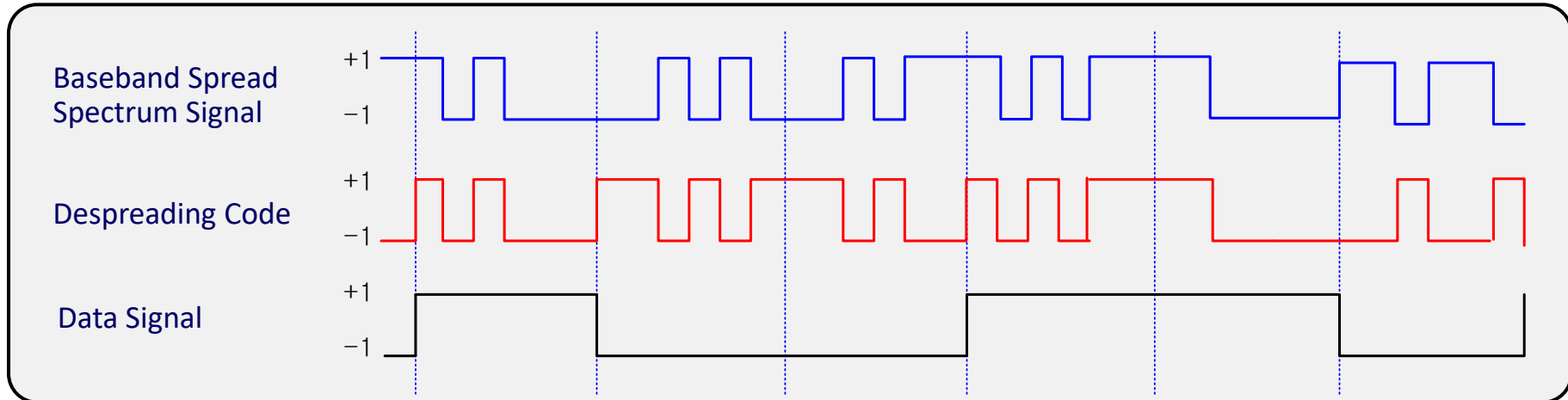
DSSS (2)



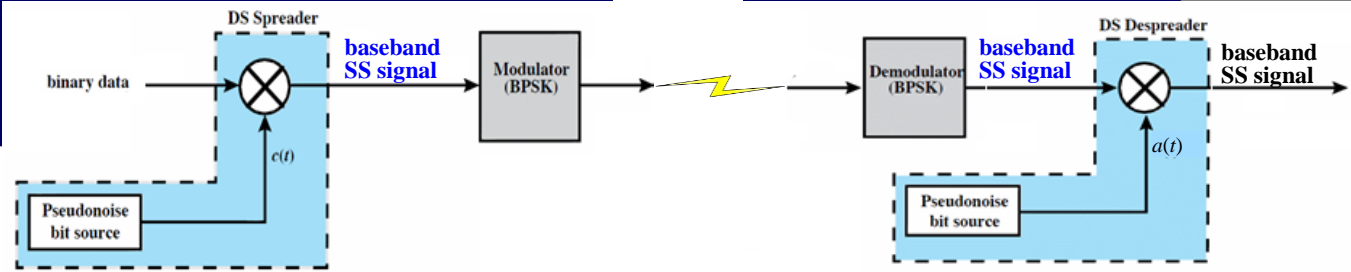
❖ Transmitter 1



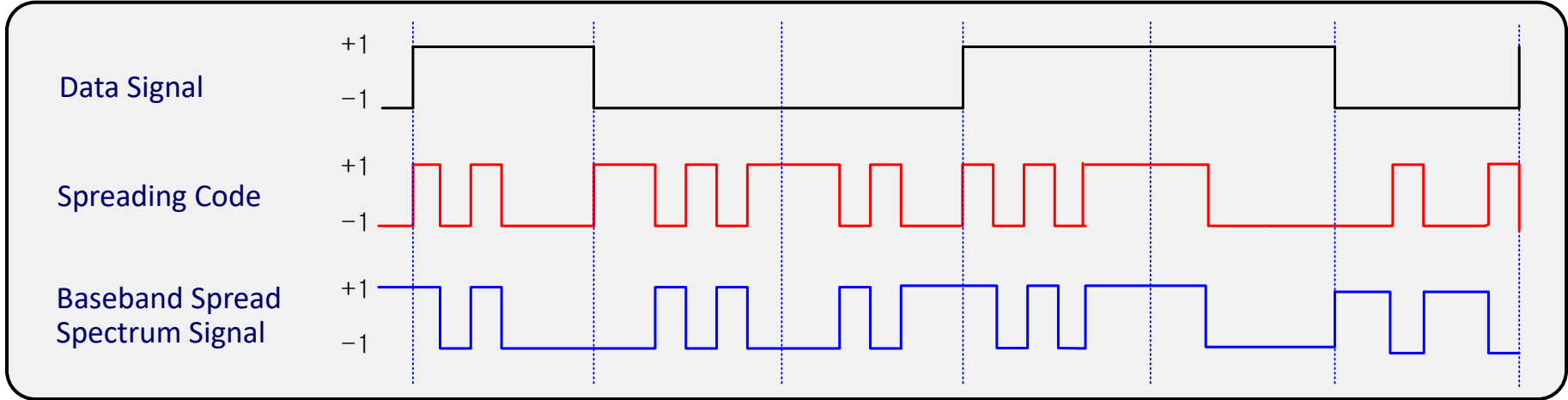
❖ Receiver 1



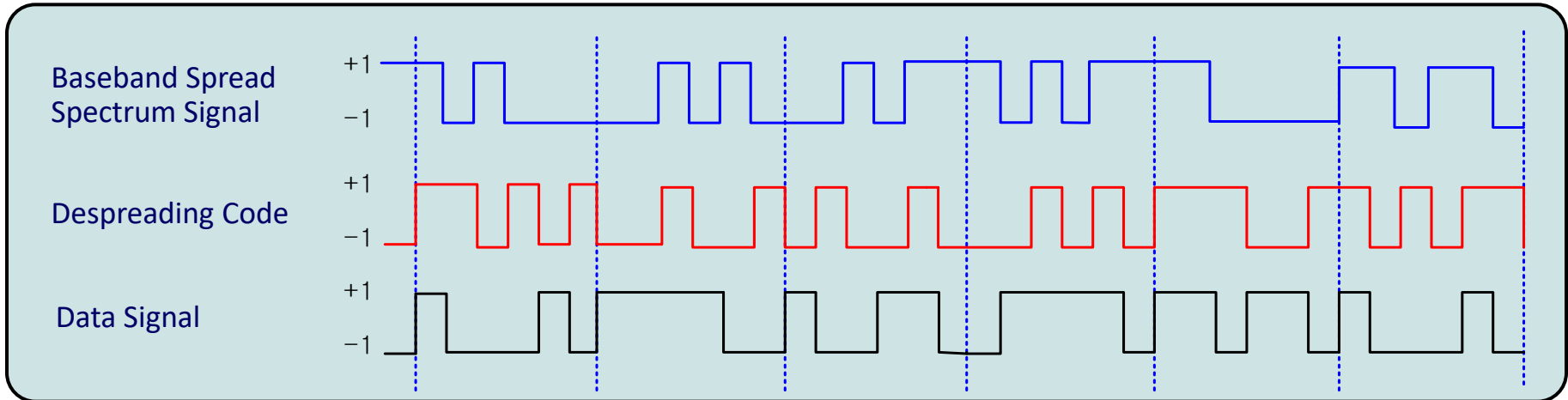
DSSS (3)



❖ Transmitter 1

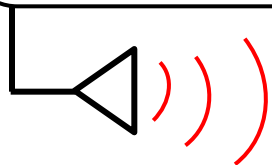
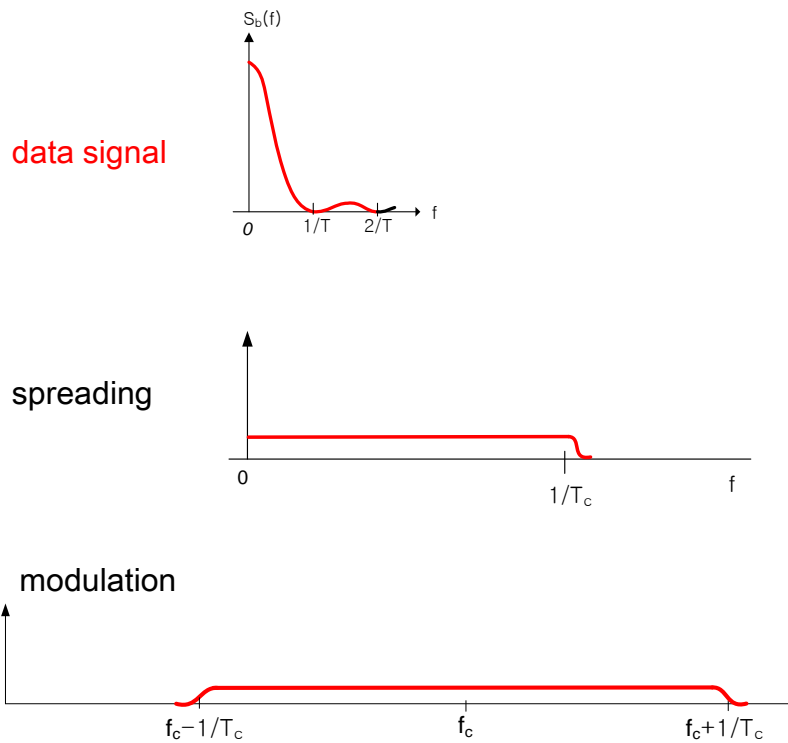


❖ Receiver 2

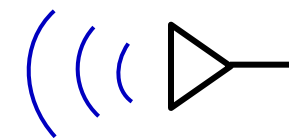
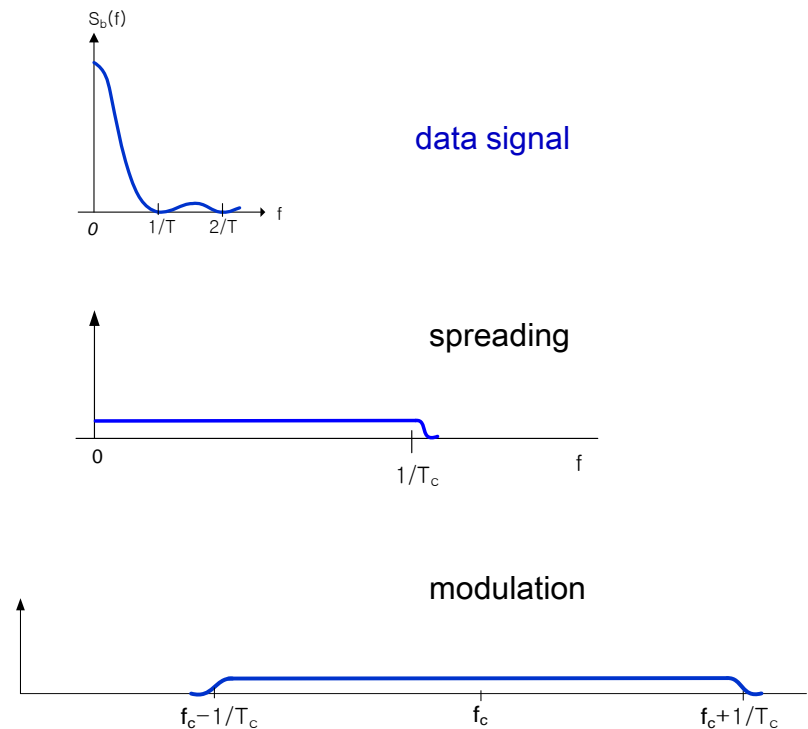


Interference in CDMA System (1)

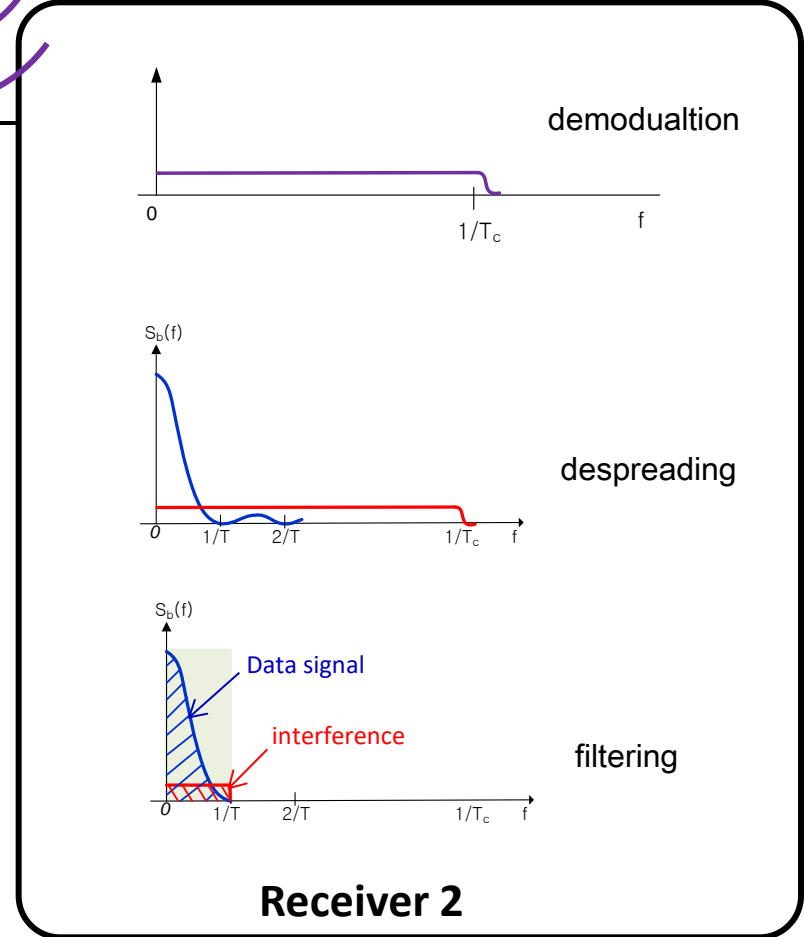
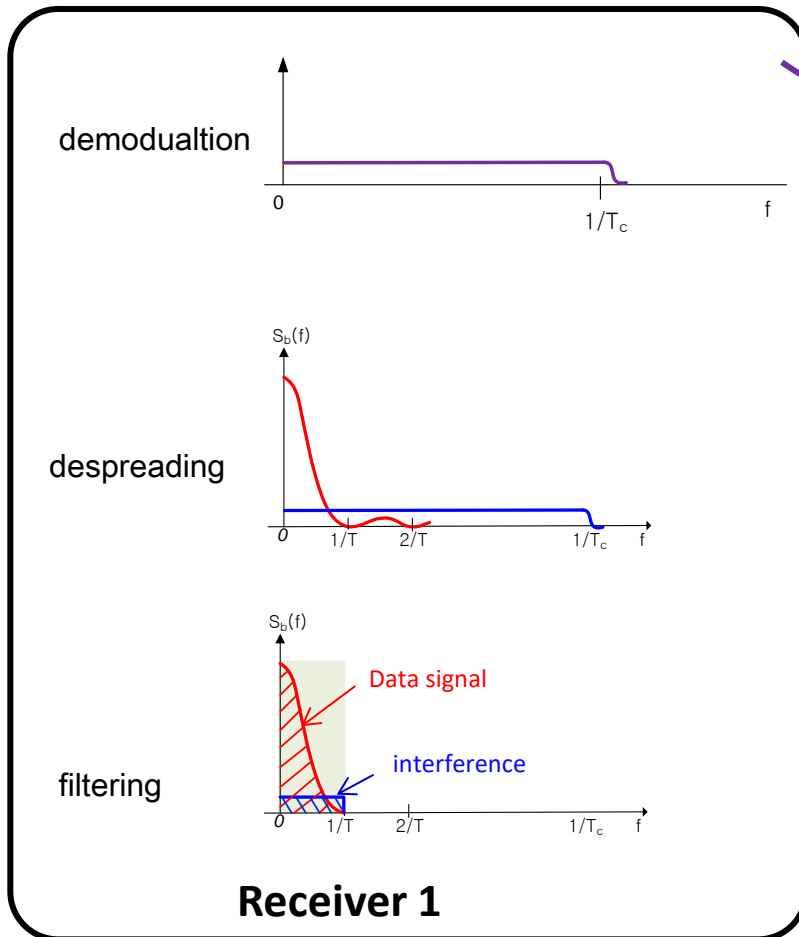
Transmitter 1



Transmitter 2



Interference in CDMA System (2)

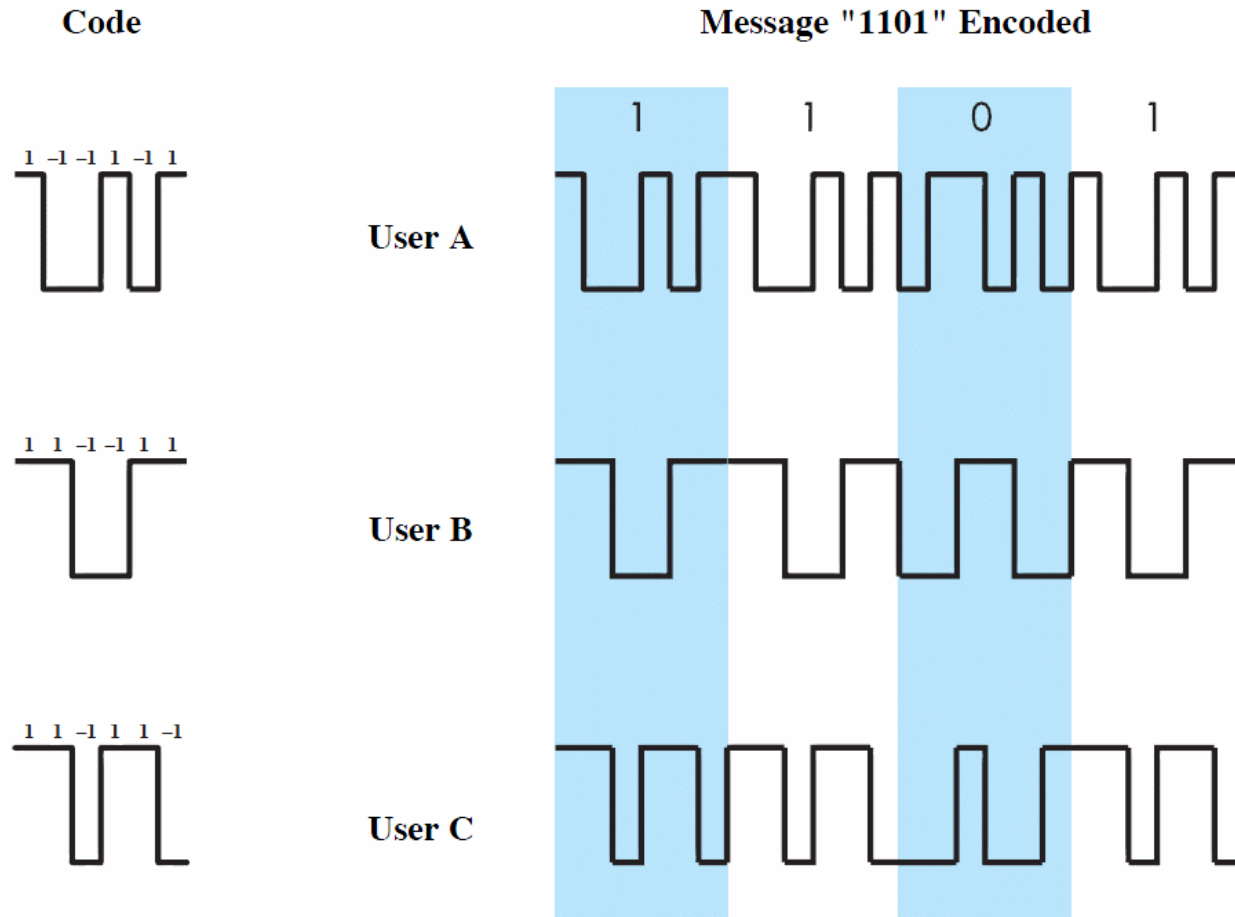


Motivation for Spread Spectrum

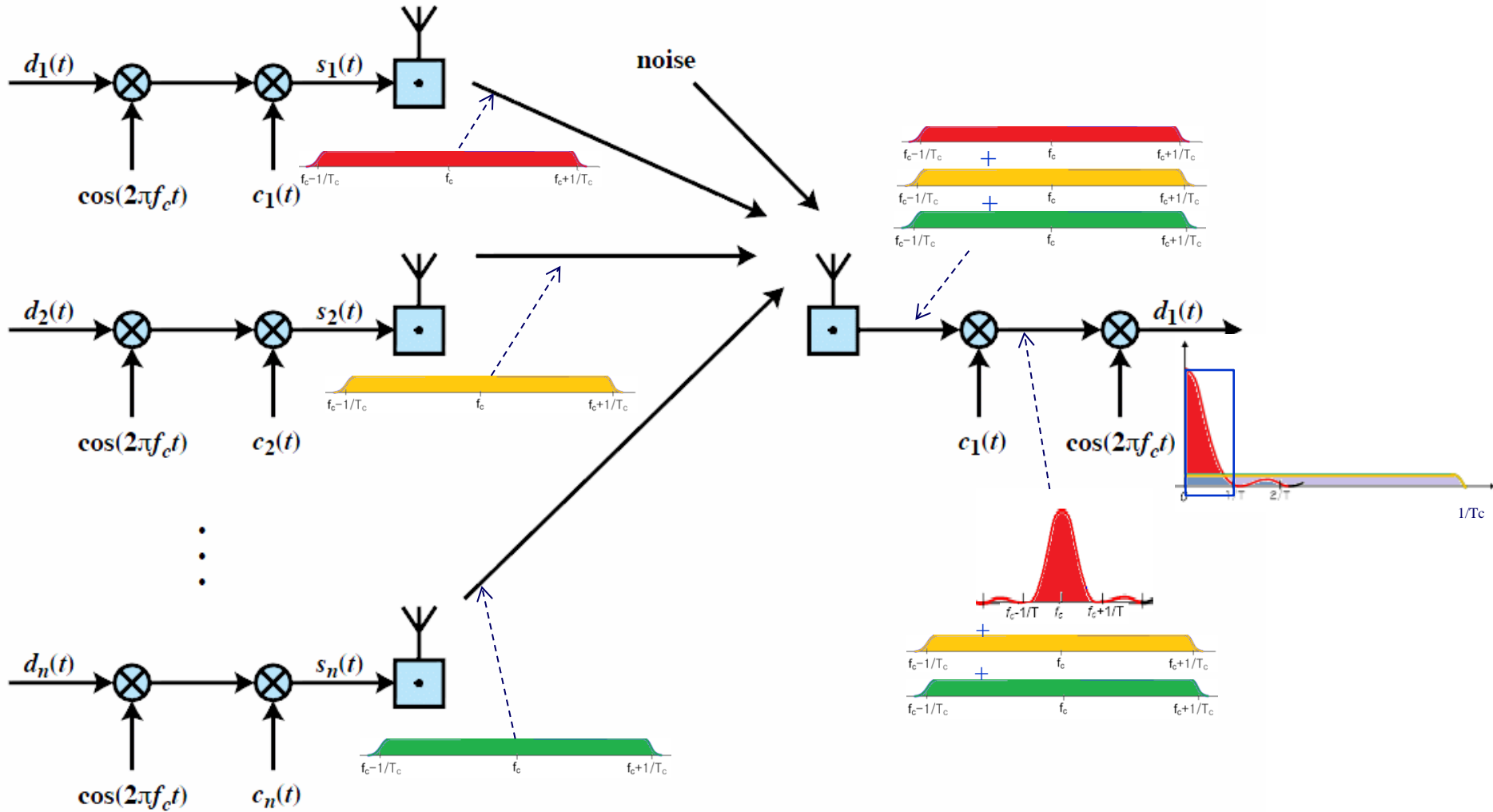
- ❖ Anti-jamming
- ❖ Low probability of Intercept
- ❖ Secure communication (Privacy)
- ❖ Protection against fading : WiFi-PHY
- ❖ Multiple access (MAC): CDMA

Code Division Multiple Access (1)

❖ Different code to each user

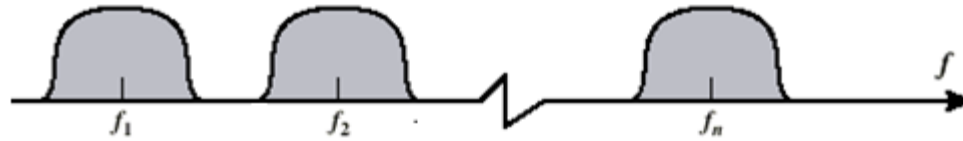


CDMA (2)

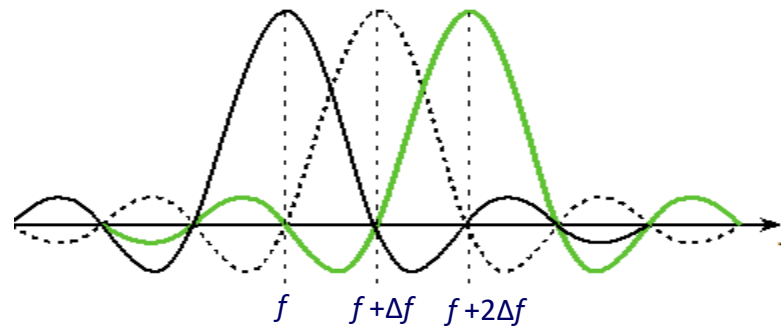


FDMA & OFDMA

❖ FDMA

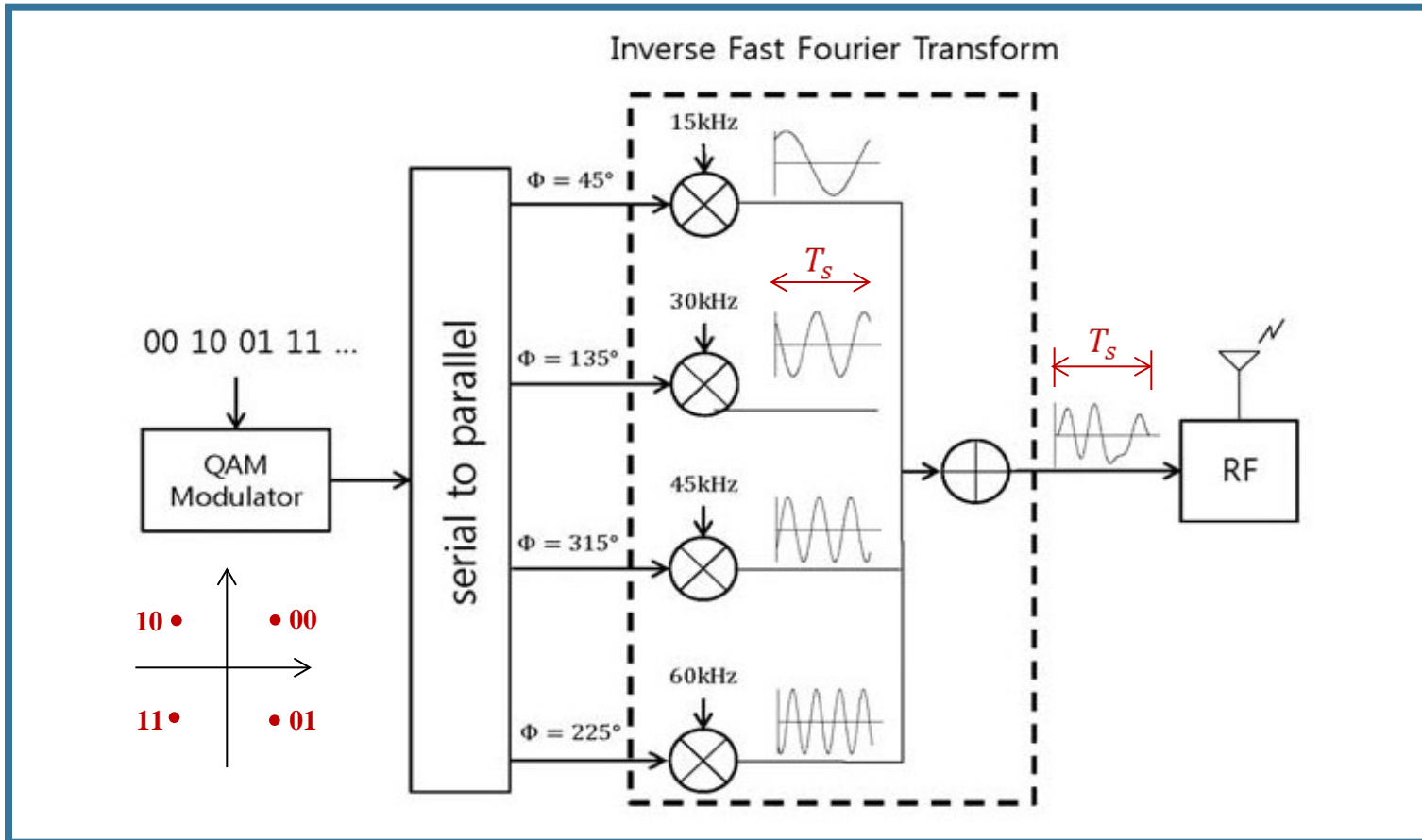


❖ OFDMA



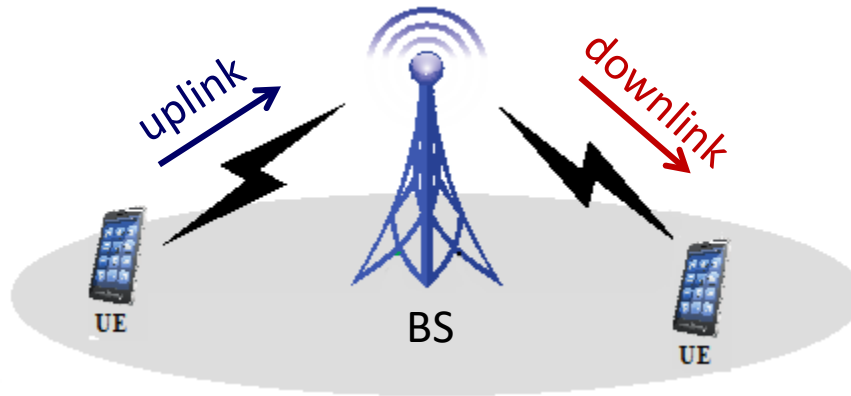
$$\Delta f = 1/T_s$$

OFDM



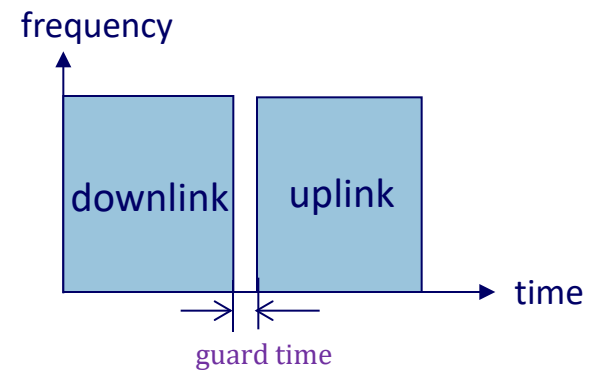
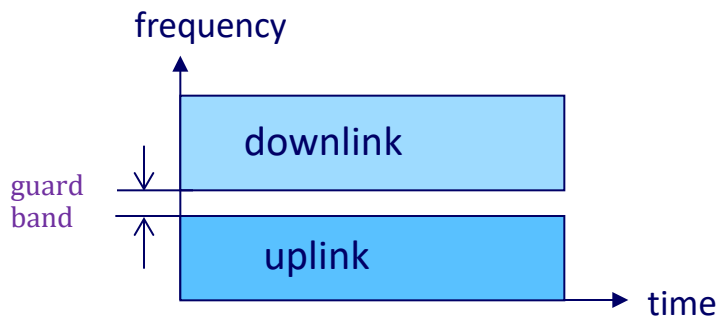
OFDM symbol time: $T_s = 1/\Delta f = 1/15 \times 10^3 = 66.7 \mu s$

Duplexing Mode



❖ Frequency Division Duplexing (FDD)

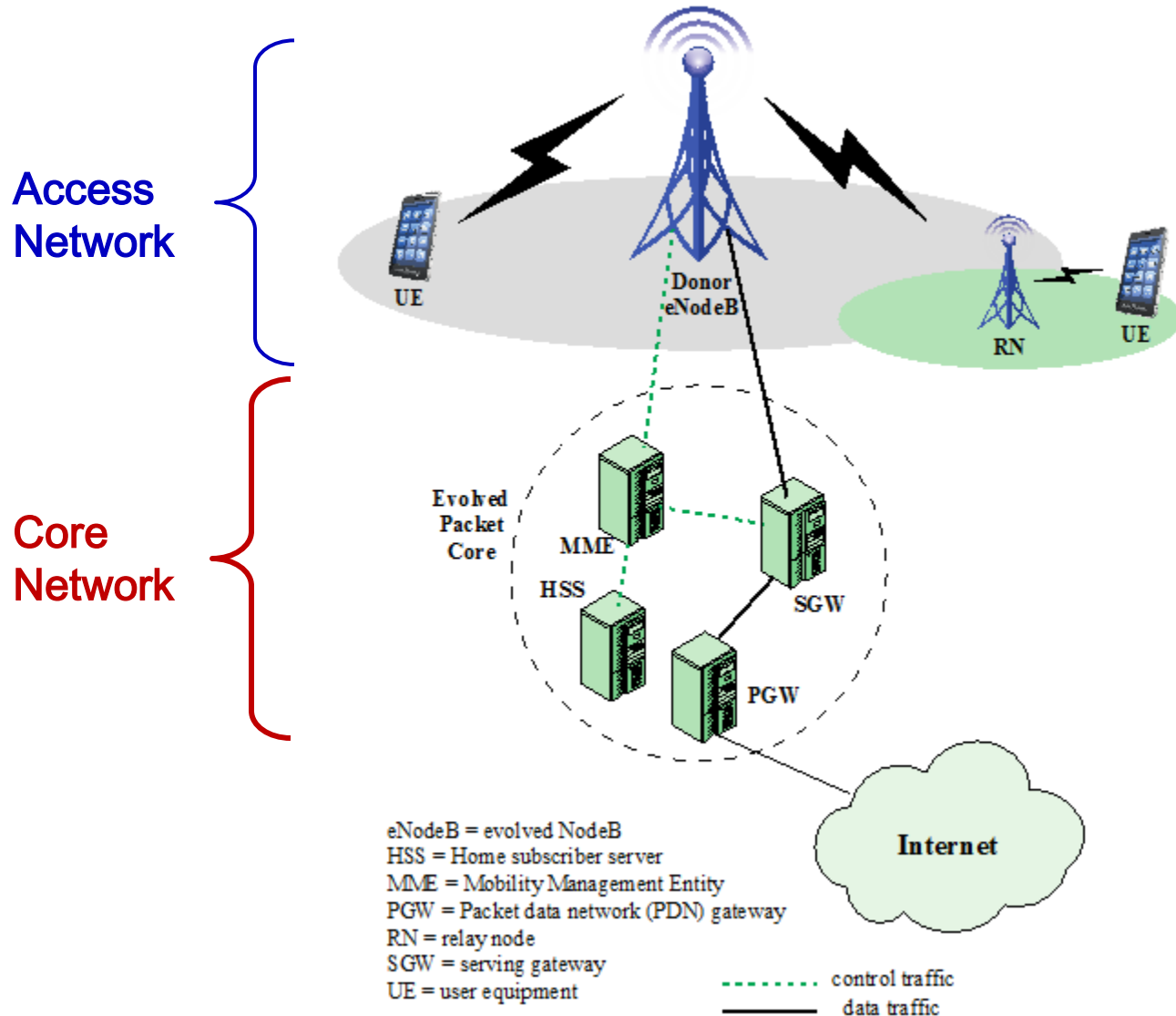
❖ Time Division Duplexing (TDD)



LTE (Long Term Evolution)



All IP Core Networks



Performance Requirements of LTE and LTE-Advanced

| System Performance | | LTE | LTE-Advanced |
|--------------------------|-------------------|----------------|----------------------|
| Peak rate | Downlink | 100Mbps@20MHz | 1Gbps@100MHz |
| | Uplink | 50Mbps@20MHz | 500Mbps@100MHz |
| Delay | Idle to connected | < 100 ms | < 50 ms |
| | Dormant to active | < 50 ms | < 10 ms |
| Peak Spectral efficiency | Downlink | 5bps/Hz@2x2 | 30bps/Hz@8x8 |
| | Uplink | 2.5bps/Hz@1x2 | 15bps/Hz@4x4 |
| Mobility | | Up to 350 km/h | Up to 350 ~ 500 km/h |

Antennas



LTE-Overview

❖ Channel Bandwidth

- Release-8 bandwidth set

- 1.4MHz, 3MHz, 5MHz, 10MHz, 15MHz, 20MHz

- Occupied bandwidth: 1.08MHz, 2.7MHz, 4.5MHz, 9MHz, 13.5MHz, 18MHz

- Release-10

- 5 channel aggregation (a maximum bandwidth of 100 MHz)

❖ Duplexing:

- FDD, TDD

❖ MAC

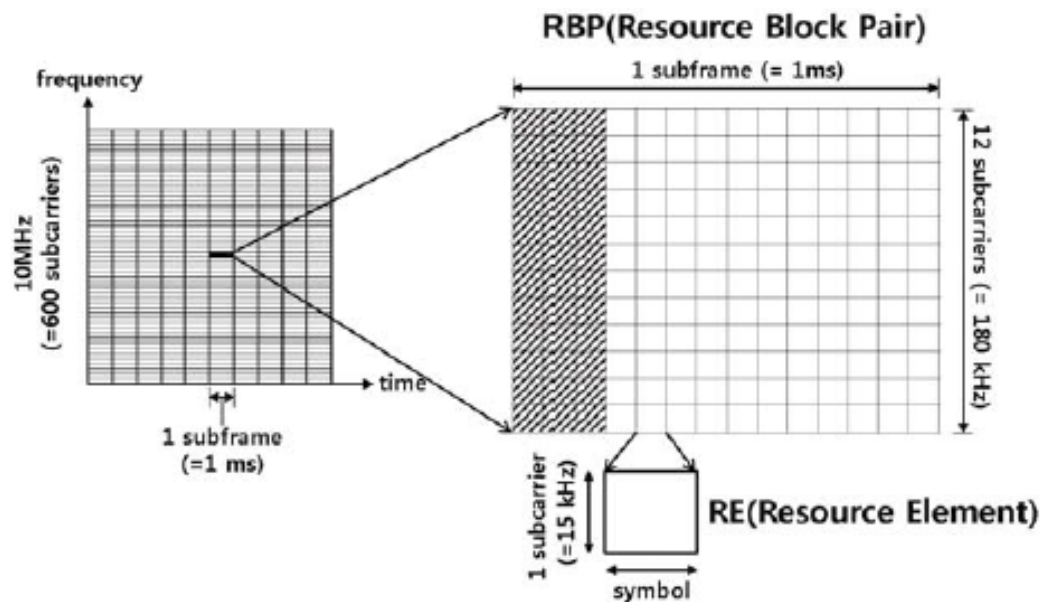
- Downlink: OFDMA

- Uplink: SC-FDMA

LTE-FDD Downlink (1)

❖ Downlink Frame Format

- 15 kHz subcarrier spacing
- 10 ms frame, 10 subframes/frame, 2 slots/subframe, 7 OFDM symbols/slot, 14 OFDM symbols/subframe
- Resource Element (RE): one subcarrier and one OFDM symbol time
- Resource Block (RB): 12 subcarriers and one slot time
- Resource Block Pair (RBP): 12 subcarriers and one subframe



LTE-FDD Downlink (2)

❖ Downlink Channels

- PDSCH (Physical downlink shared channel)
 - Carries user specific data
- PDCCH (Physical Downlink Control Channel)
 - Carries control info
- PCFICH (Physical Control Format Indicator Channel)
 - It carries the number of symbols that can be used for control channels (PDCCH and PHICH).
- PHICH (Physical HARQ Indication Channel)
 - Carries H-ARQ Feedback for the received PUSCH (0: ACK, 1: NAK)
- PBCH (Physical Broadcast Channel)
 - It carries only the MIB (Master Information Block).
- PSS/SSS (Primary Synchronization Signal/Secondary SS)
 - Used for Downlink Frame Synchronization

LTE-FDD Downlink (3)

■ PDCCH

- Mapped to the first L (1, 2, or 3) OFDM symbols in each downlink subframe
- Carries DCIs (Downlink resource scheduling, Uplink power control instructions, Uplink resource grant, Indication for paging or system information)
- Modulation Scheme is QPSK.
- Multiple PDCCH can be assigned in single subframe and UEs do blind decoding of all the PDCCHs.

■ PDSCH

- Carries user specific data (DL Payload).
- Carries Random Access Response Message.
- It is using AMC with QPSK, 16 QAM, 64 QAM, 256 QAM modulation scheme (This modulation scheme is determined by MCS carried by DCI)

■ PCFICH

- It carries the number of symbols used for control channels (PDCCH and PHICH).
- It is 16 data subcarriers of the first OFDM symbol of each downlink subframe.
- The exact position of PCFICH is determined by cell ID and bandwidth

LTE-FDD Downlink (4)

■ PHICH

- H-ARQ feedback channel

■ PBCH

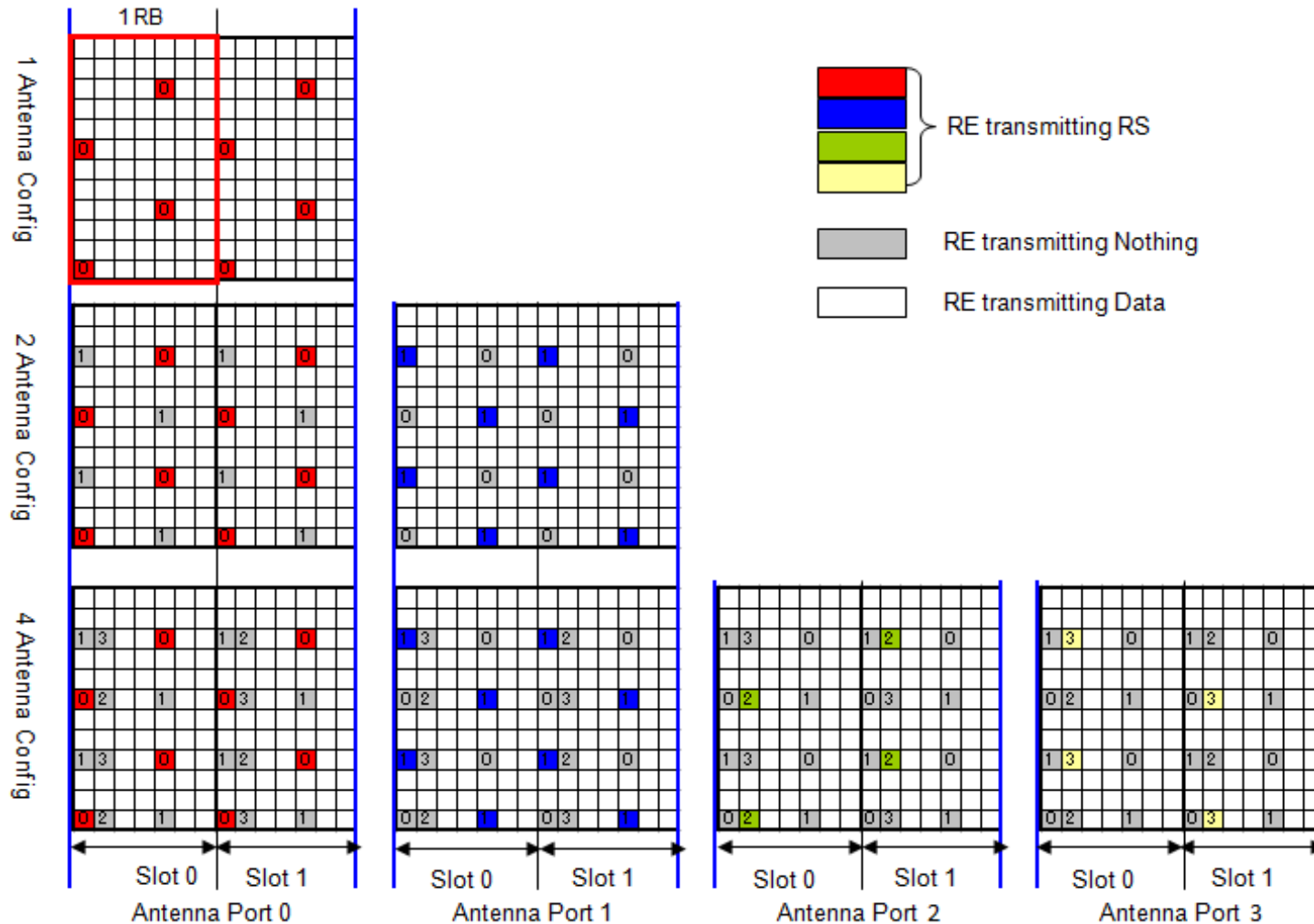
- It carries only the MIB (Master Information Block).
- It is using QPSK.
- Mapped to centered around DC subcarrier in subframe 0.
- Mapped to Resource Elements which is not reserved for transmission of reference signals, PDCCH or PCHICH

■ PSS/SSS

- Mapped to 6 RBs (72 subcarriers), centered around the DC subcarrier in slot 0 (subframe 0) and slot 10 (subframe 5).
- Used for Downlink Frame Synchronization
- One of the critical factors determining Physical Cell ID

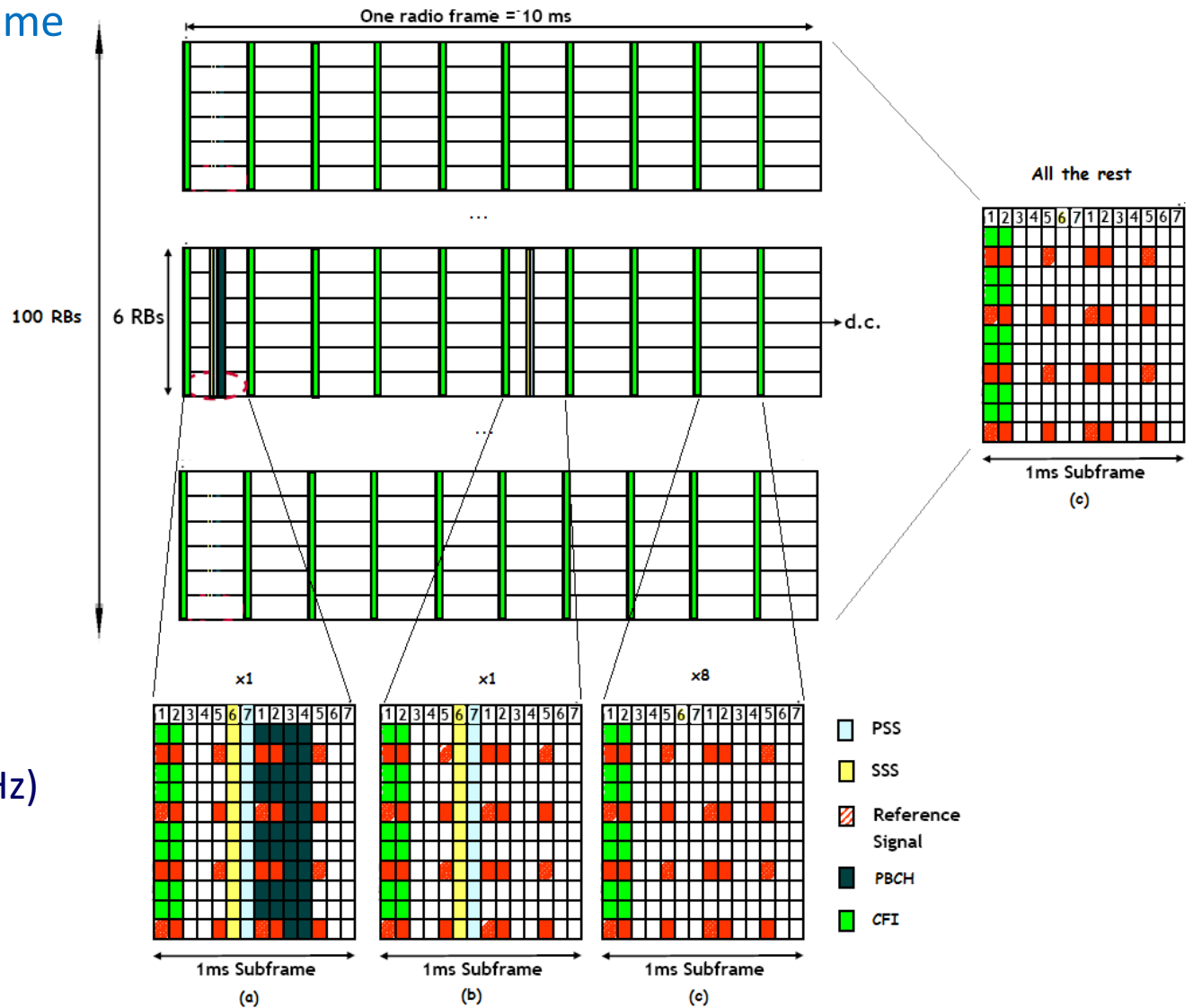
LTE-FDD Reference Signal

- Reference Signals
 - RS received power: used for accessing channel quality



Example: LTE-FDD Downlink Frame

Example Downlink Frame
(20MHz)



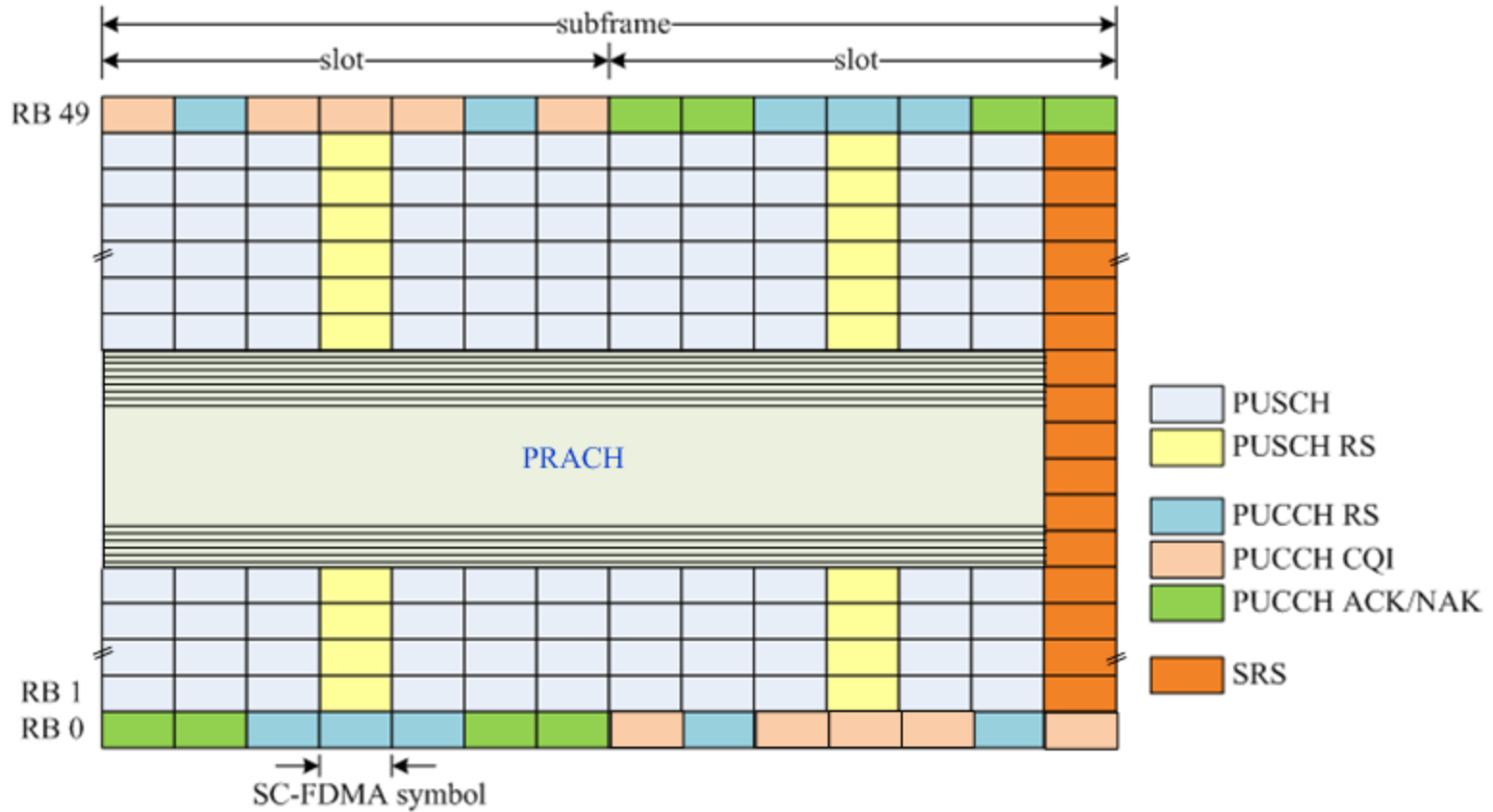
- RB: 12 carriers (180KHz)
- 100 RBs: 18 MHz
- L = 2
- 4 antennas

LTE-FDD Uplink (1)

❖ Uplink Channels

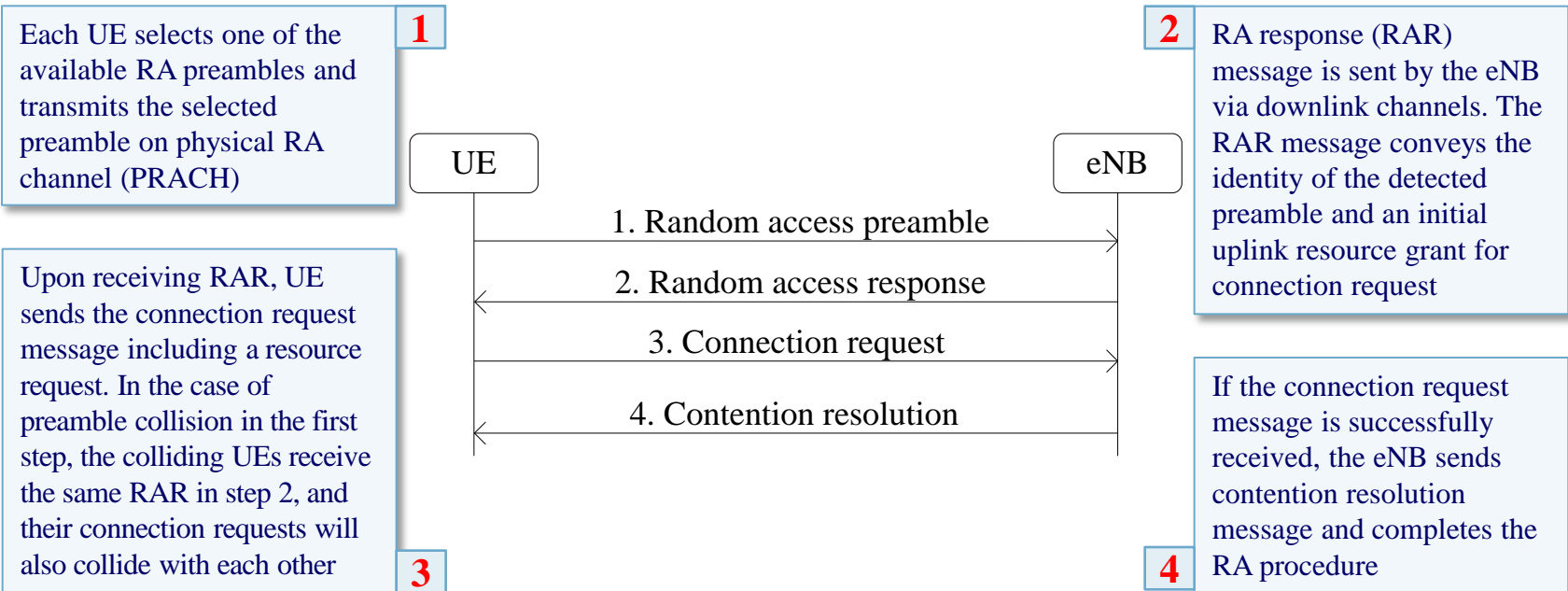
- PUCCH
 - Carries control information including channel quality info, acknowledgements, and scheduling requests.
- PUSCH
 - Carries Uplink data that UE tries to send.
 - It can also carries ACK/NACK for the PDSCH the UE received
- PUCCH RS, PUSCH RS
 - Used for channel estimation for PUCCH or PUSCH demodulation
- SRS (Sounding RS)
 - Used to measure the uplink channel quality for channel sensitive scheduling
- PRACH
 - Used to transmit RA preambles

❖ Uplink Subframe (10 MHz)



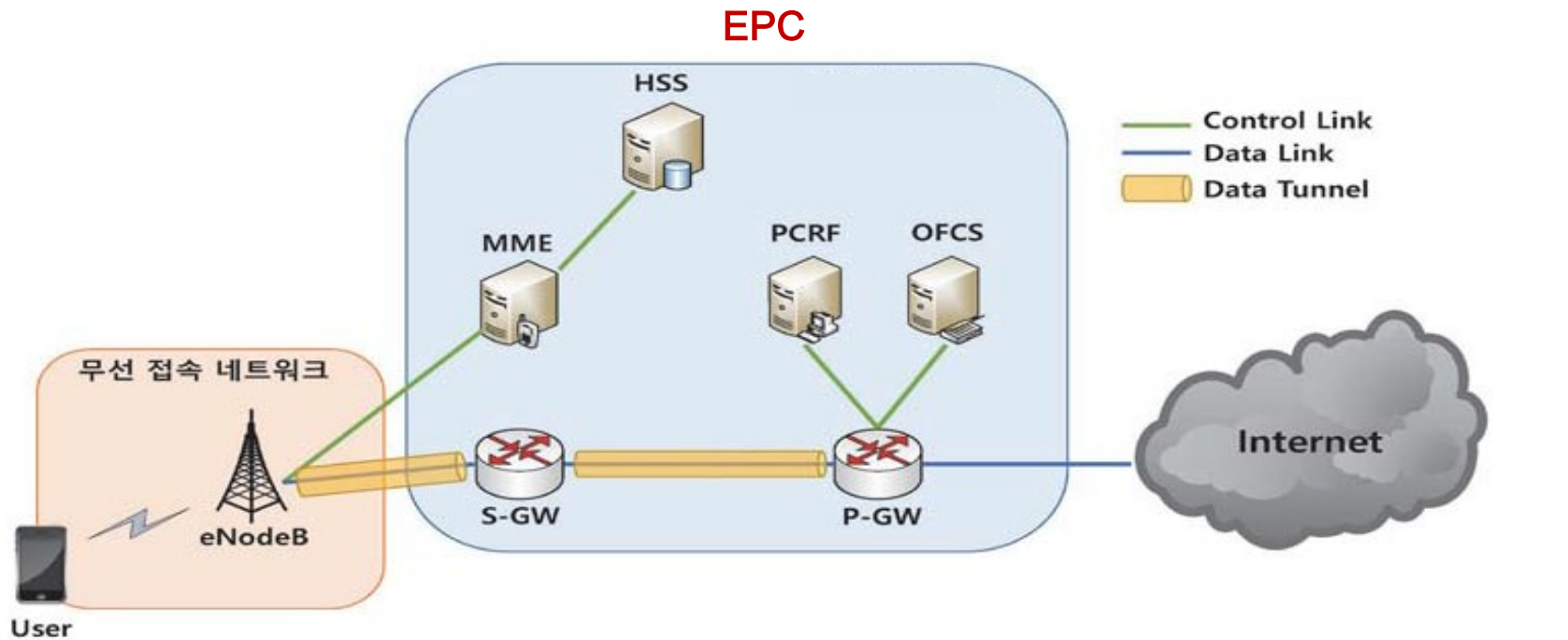
Random Access Protocol

- ❖ LTE system adopts a contention-based **random access (RA) technique** for initial access



Evolved Packet Core (1)

Architecture

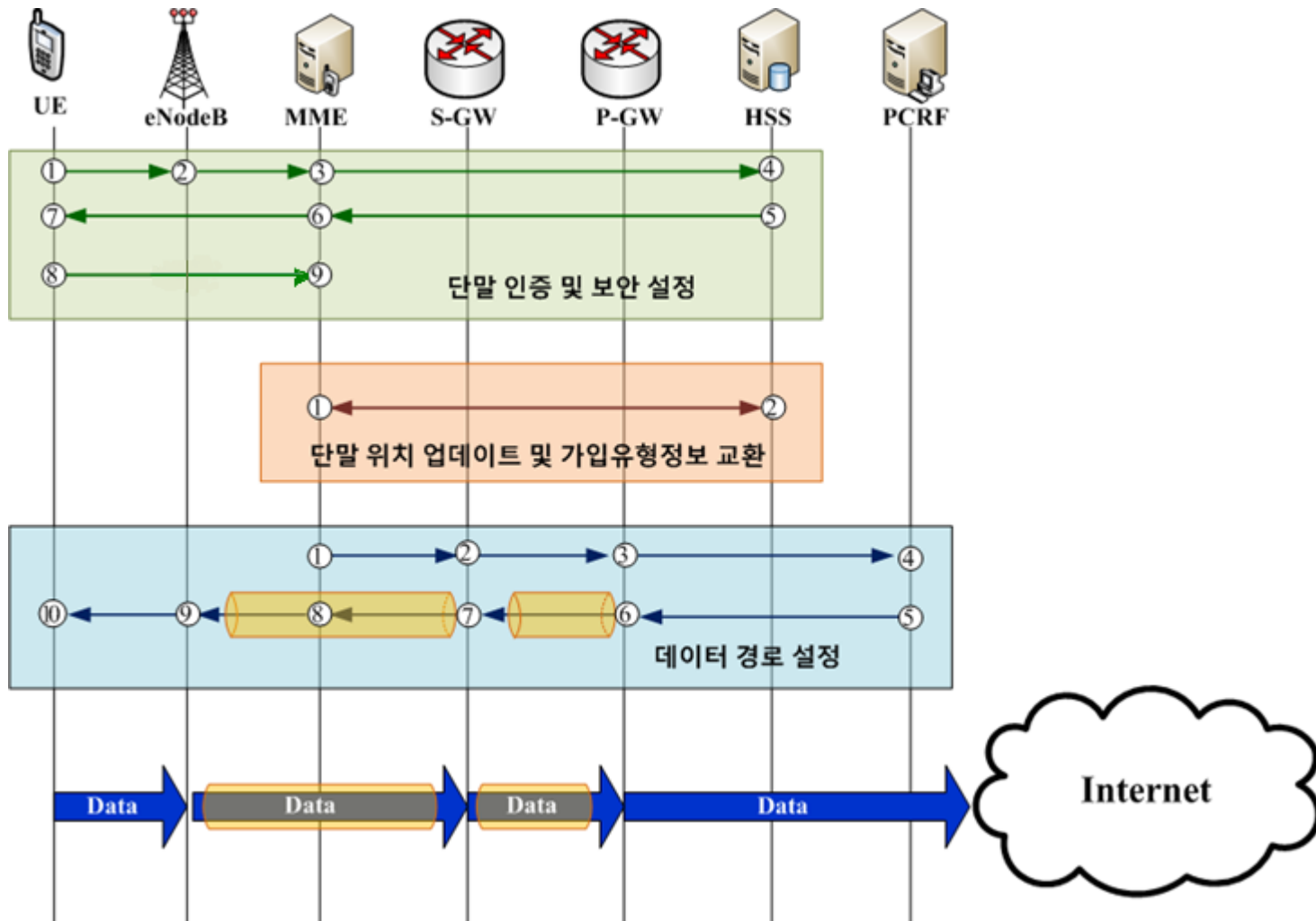


P-GW (packet data network gateway)
S-GW (serving gateway)

MME (mobility management entity)
HSS (home subscriber server)
PCRF (policy control and rule function)
OFCS (offline charging system)

Evolved Packet Core (2)

Communication Procedure



Communication Procedure (1)

❖ 단말인증 및 보안 설정

■ Step ① ~ ③

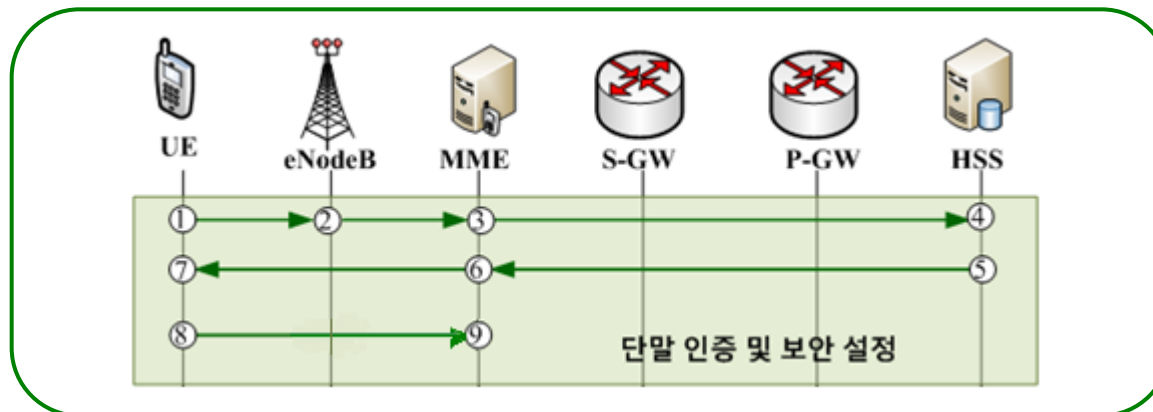
UE는 USIM에 저장된 가입자 정보를 eNodeB를 통해 MME로 보내 사용자 인증을 받는다

■ Step ③ ~ ⑥

MME는 HSS에 저장되어 있는 가입자 정보를 가져와 UE로부터의 가입자 정보와 일치하는지 확인한다.

■ Step ⑥ ~ ⑨

MME는 무선링크 보안에 대한 인증절차를 수행한다



Communication Procedure (2)

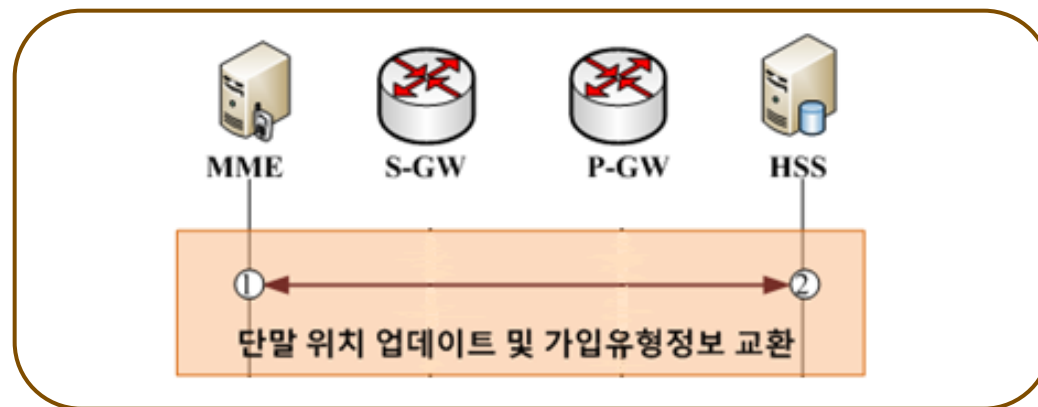
❖ 단말 위치 갱신 및 가입유형 정보 교환

■ Step ①

MME는 UE의 현 위치를 HSS에게 전달하고 HSS는 UE 위치 정보를 update한다.

■ Step ②

HSS는 MME에게 사용자의 가입유형 정보(어느 서비스에 가입했고 그에 따라 어떤 속도로 인터넷 접속을 지원해야 하는지에 대한 정보)를 전달.



Communication Procedure (3)

❖ 단말의 데이터 경로 설정

■ Step ① ~ ②

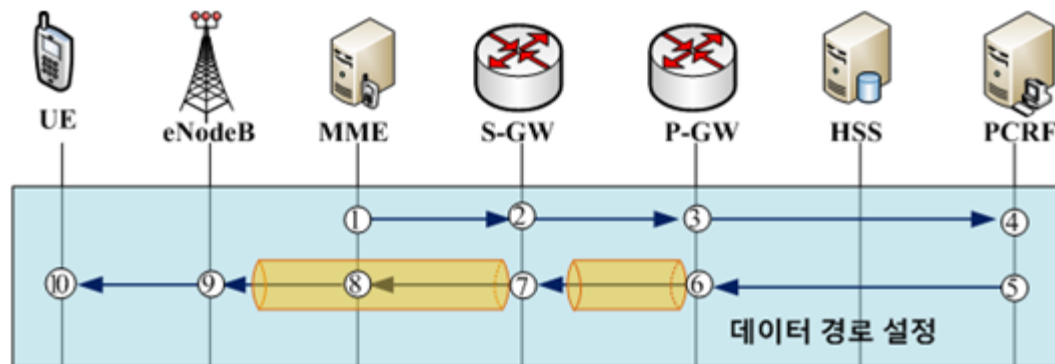
MME는 S-GW 선택하여 해당 UE에 대한 경로설정을 요청한다.
S-GW는 P-GW를 찾아 해당 단말의 경로설정을 요청한다

■ Step ③

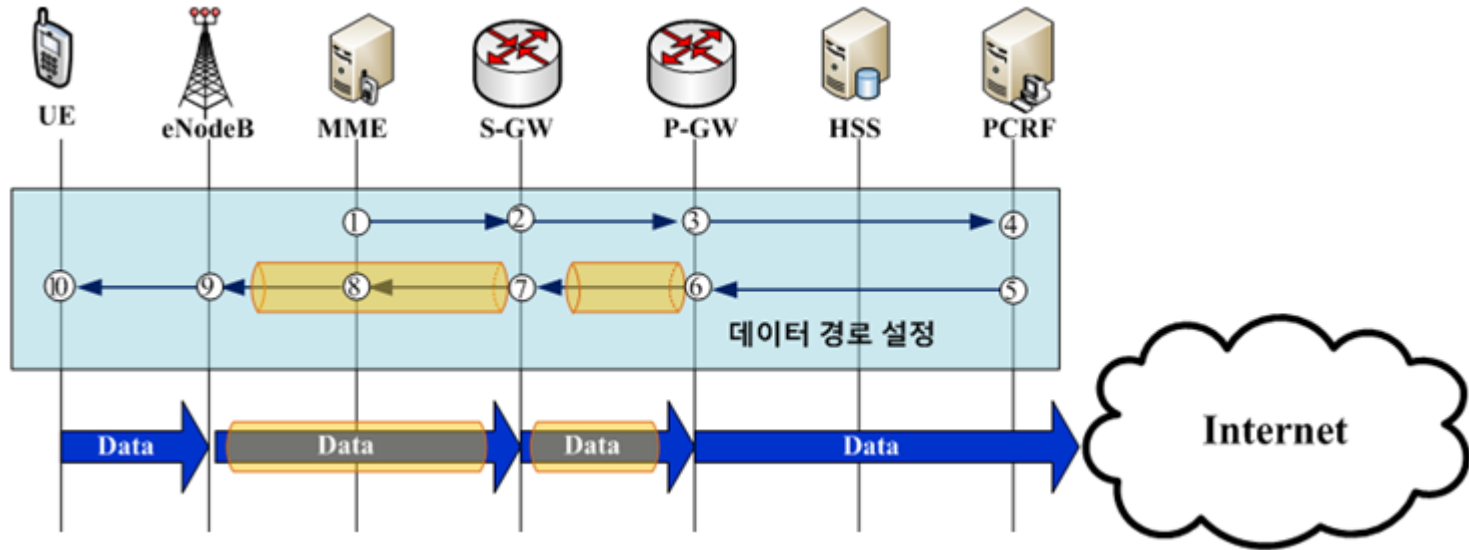
P-GW는 단말의 경로설정 요청을 수신하면 외부로의 통신을 위해 단말에 IP를 할당한다.

■ Step ④ ~ ⑥

P-GW는 PCRF로부터 받은 사용자의 가입상품 정보를 따른 서비스 품질정책을 적용한다.



Communication Procedure (4)

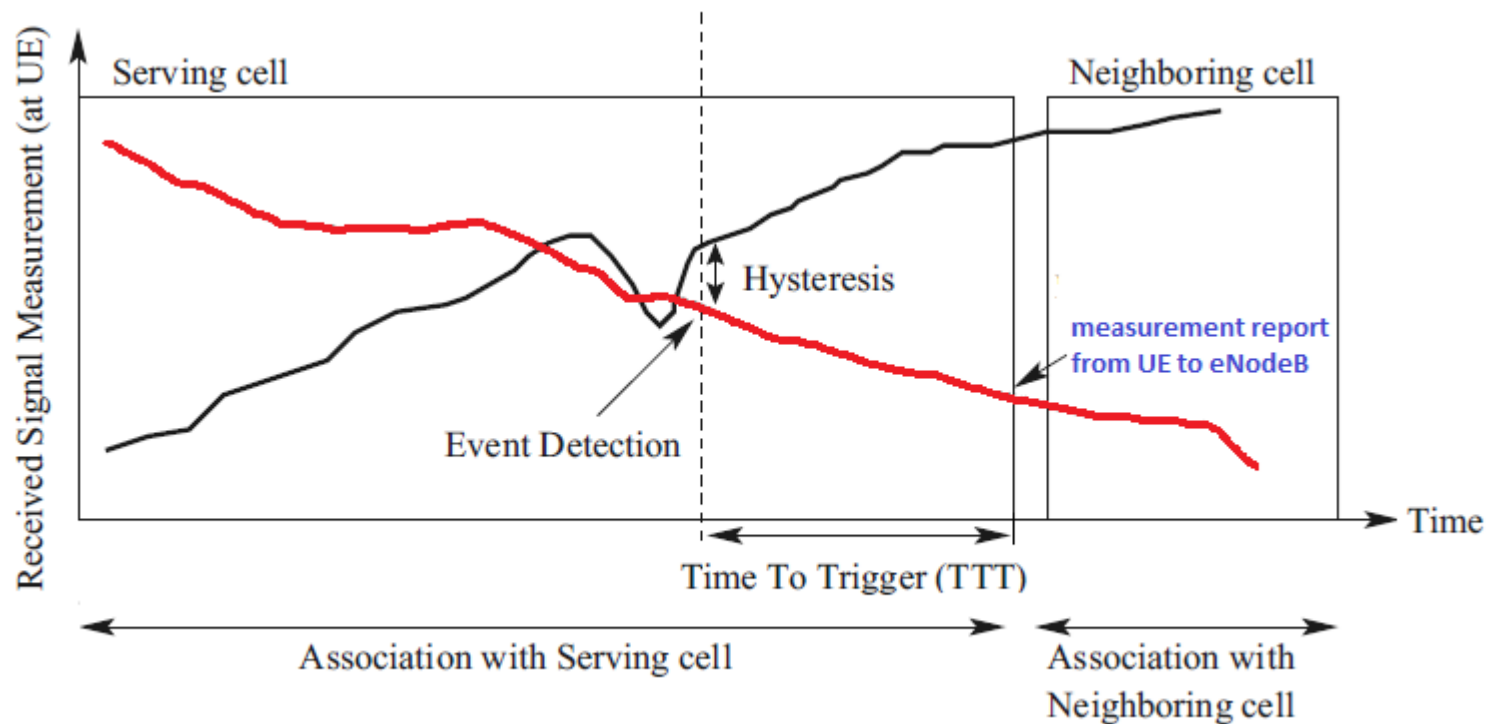


- Step ⑦ ~ ⑨
할당된 IP 주소와 데이터터널 성능에 적용할 정책들이 P-GW, S-GW, eNodeB로 차례로 전달되며 데이터 전달을 위한 터널을 형성한다
- Step ⑩
eNodeB는 네트워크 사용 준비가 완료되었다는 메시지를 UE에게 보낸다.

Handover (1)

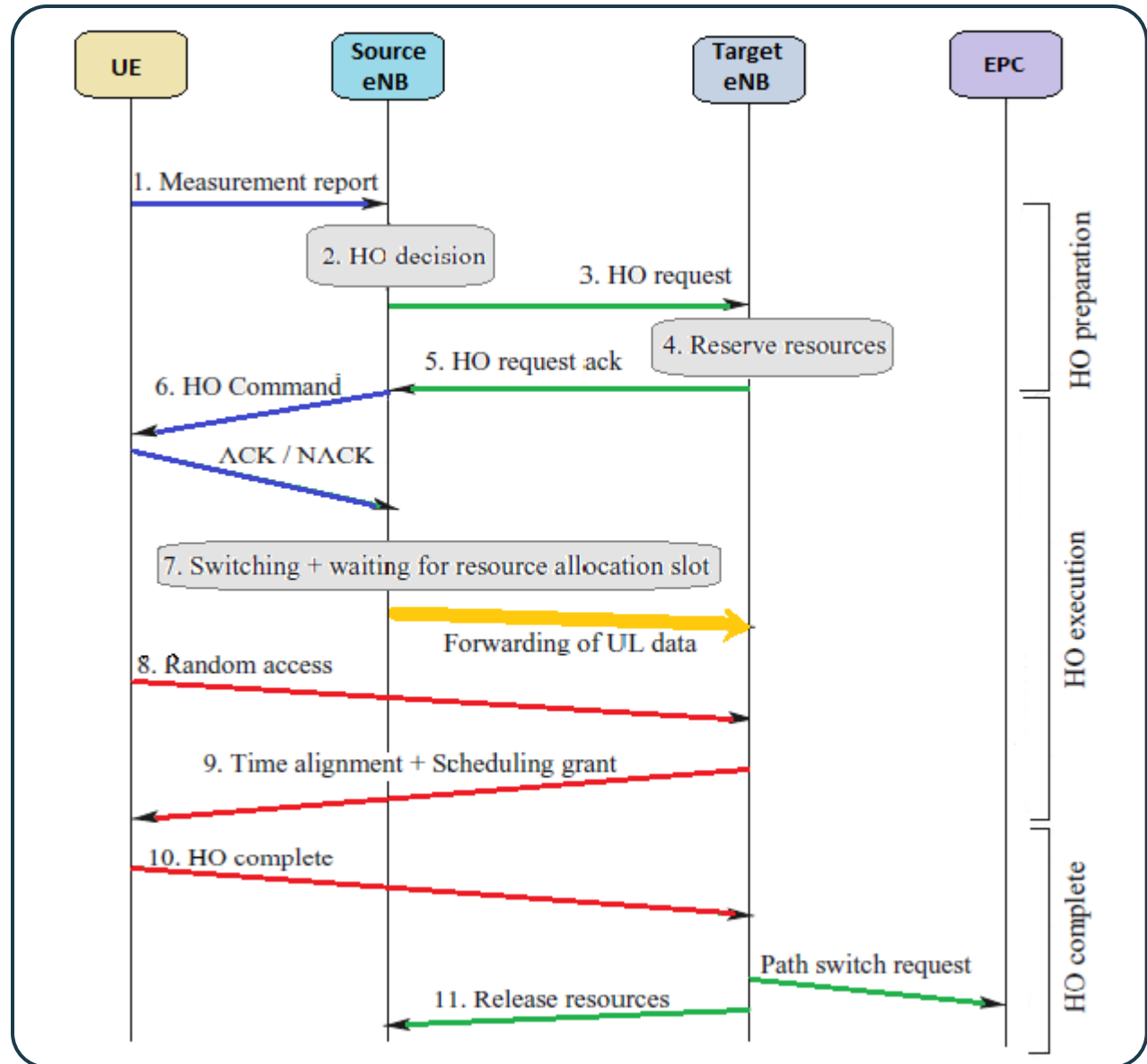
❖ Handover Triggering

■ Measurement Report



Handover (2)

Message Flow



Handover (3)

Tunneling-based Mobility Support

