

# **6. Block theory for surficial excavations**

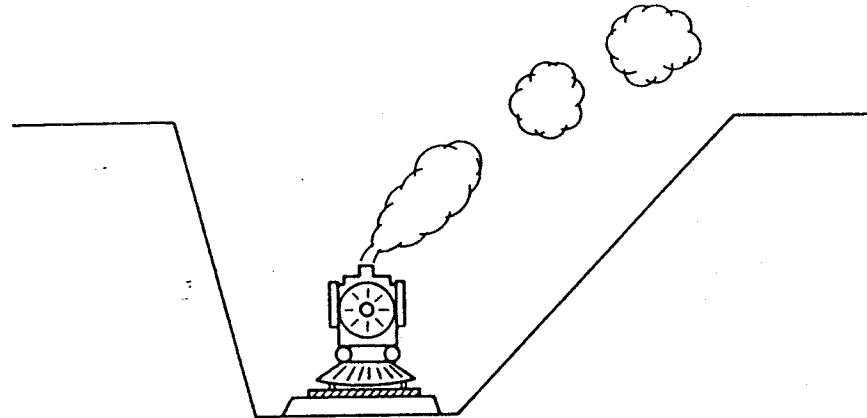
# 1) Basic concepts

- Examples of rock slopes
  - Buildings, roads, bridges on rock slopes, dam abutments, portals of a tunnel (Fig.6.1)
- Slope failure
  - Fundamental failure: Sliding along one face (plane failure, Fig.6.3)
    - Sliding along two faces (wedge failure, Fig.6.2)
    - Rotation (toppling failure, Fig.6.4)
  - Fracturing by stress (Fig.6.5)
  - Progressive failure (Fig.6.6): (= complex failure) combination of fundamental failures

# 1) Basic concepts

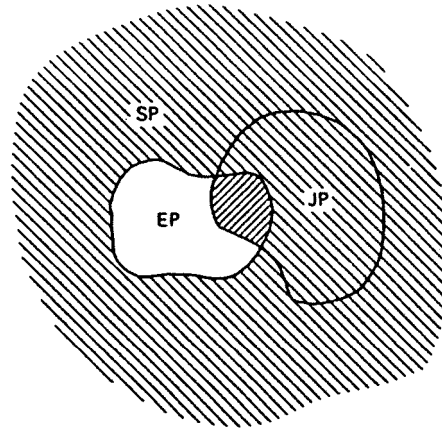
- Design

- Application of block theory: support design, slope strike/dip design
- Influence of discontinuities on slope stability: steep slopes can be more stable in some cases.

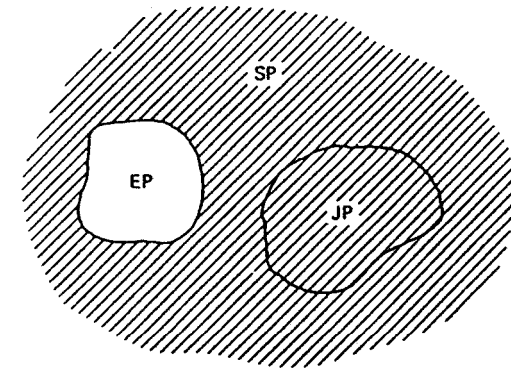


## 2) Conditions for removability of blocks intersecting surface excavations

- Infinite blocks
  - $BP (= JP \cap EP) \neq \emptyset$



- Finite blocks
  - $BP = \emptyset \equiv JP \subset SP$



- Tapered blocks
  - $JP = \emptyset \rightarrow JP \subset SP$

- Removable blocks
  - $JP \subset SP$  (finite) and  $JP \neq \emptyset$  (not tapered)

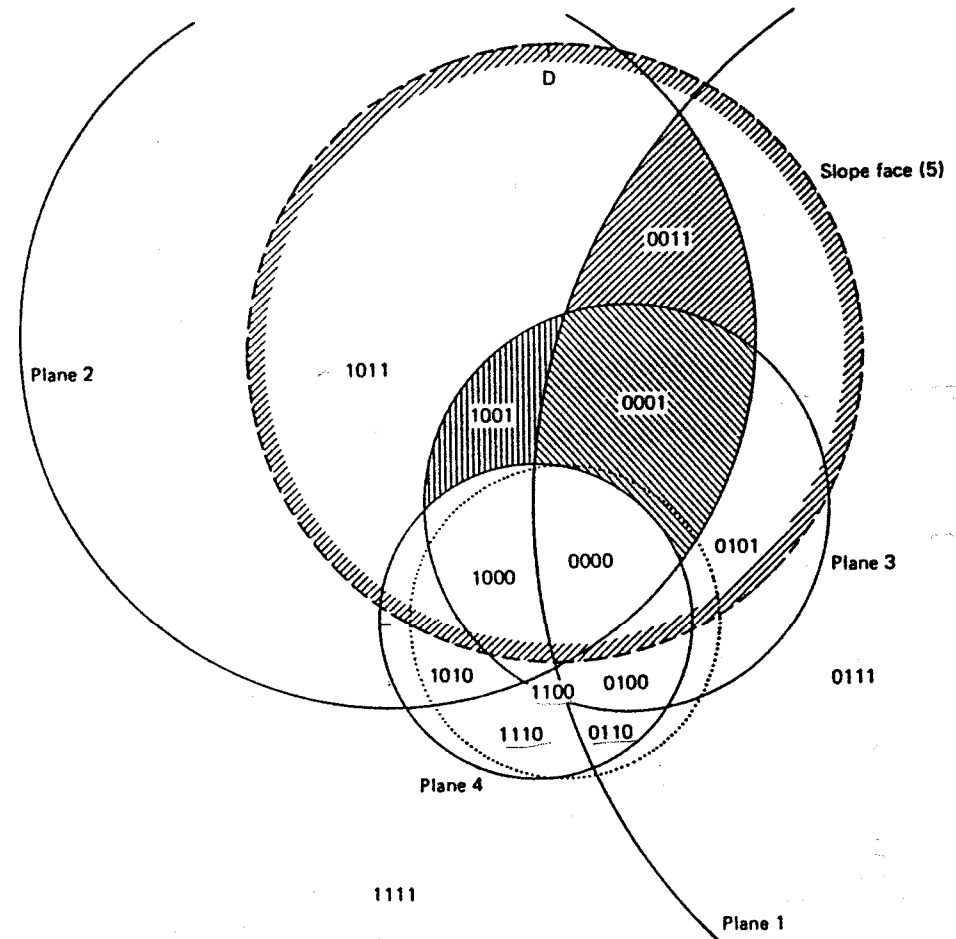
# 3) Identification of key blocks using stereographic projection

- A slope formed by a single plane

TABLE 6.1 Joint and Slope Orientations for Example Problems

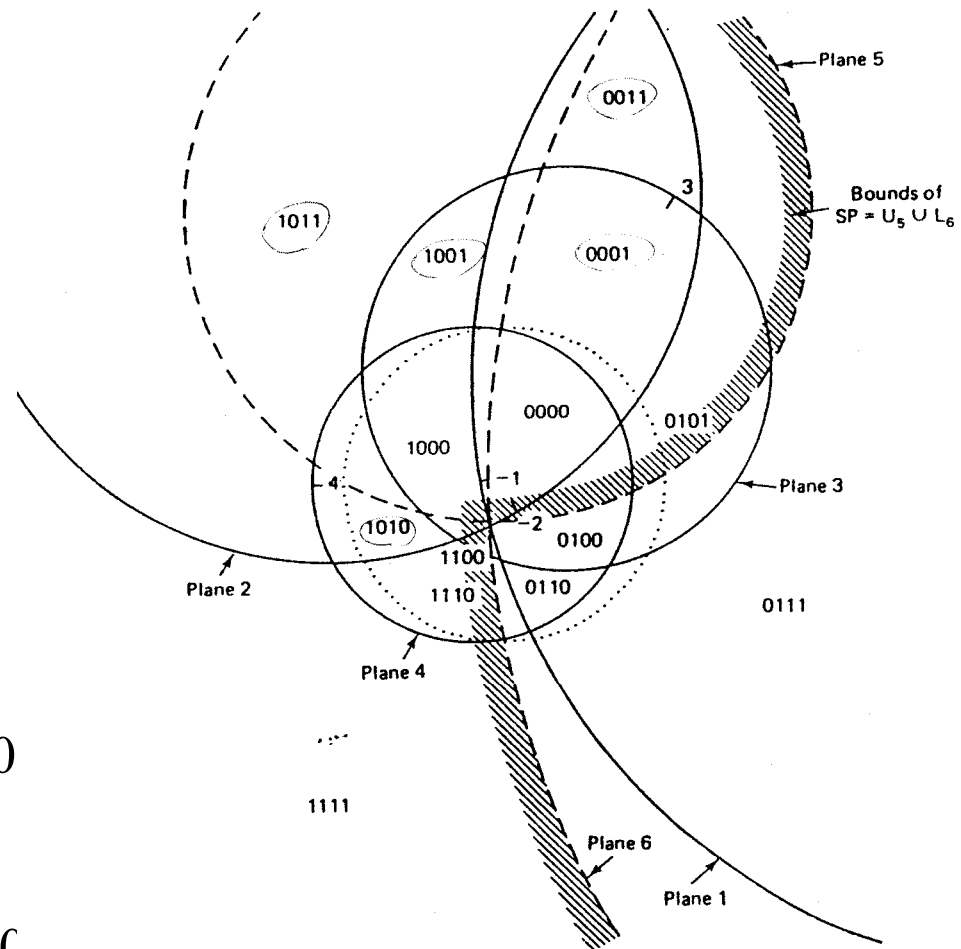
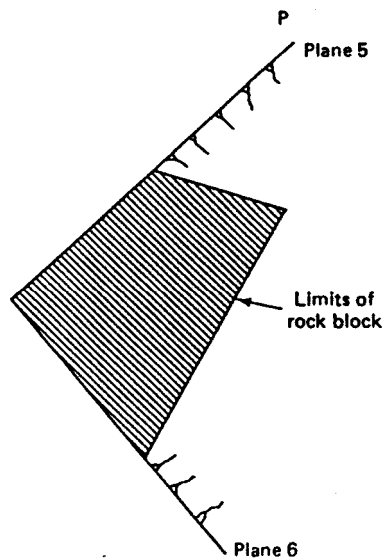
Joint Set or Slope Plane (Free Surface)	Dip, $\alpha$ (deg)	Dip Direction, $\beta$ (deg)
1 (joint set)	75	80
2 (joint set)	65	330
3 (joint set)	40	30
4 (joint set)	10	270
5 (free surface)	60	0
6 (free surface)	80	90

- Removable: 0001, 0011 and 1001
- Tapered: 1101 and 0010
- Infinite (11) : 1111, 0111, 1110...



### 3) Identification of key blocks using stereographic projection

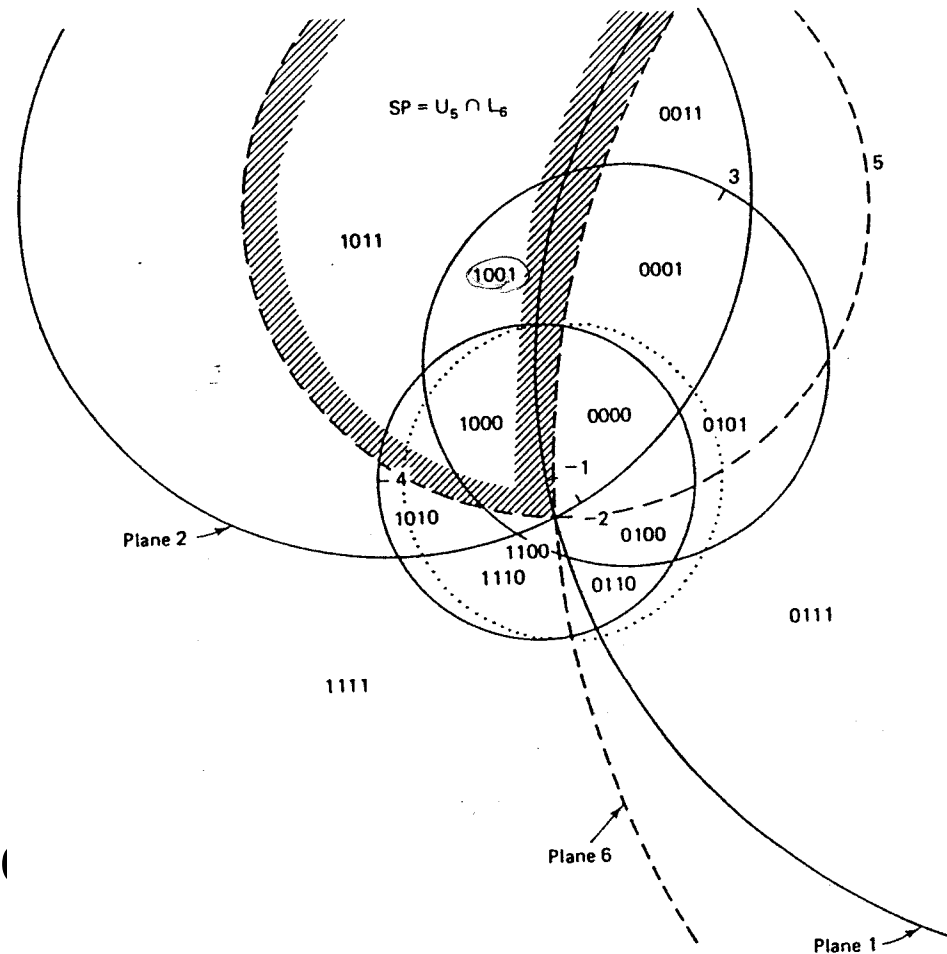
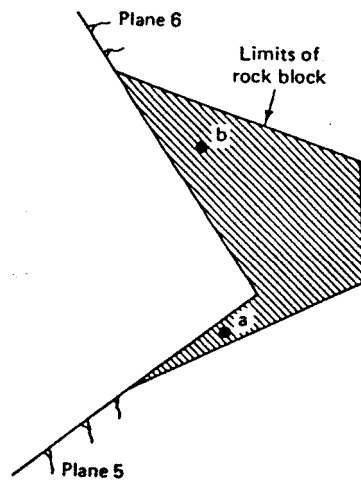
- Convex slopes



- Removable: 0001, 0011, 1001, 1010  
1011
- Tapered: 1101 and 0010
- Infinite (9) : 0000, 1000, 0111, 1110...

### 3) Identification of key blocks using stereographic projection

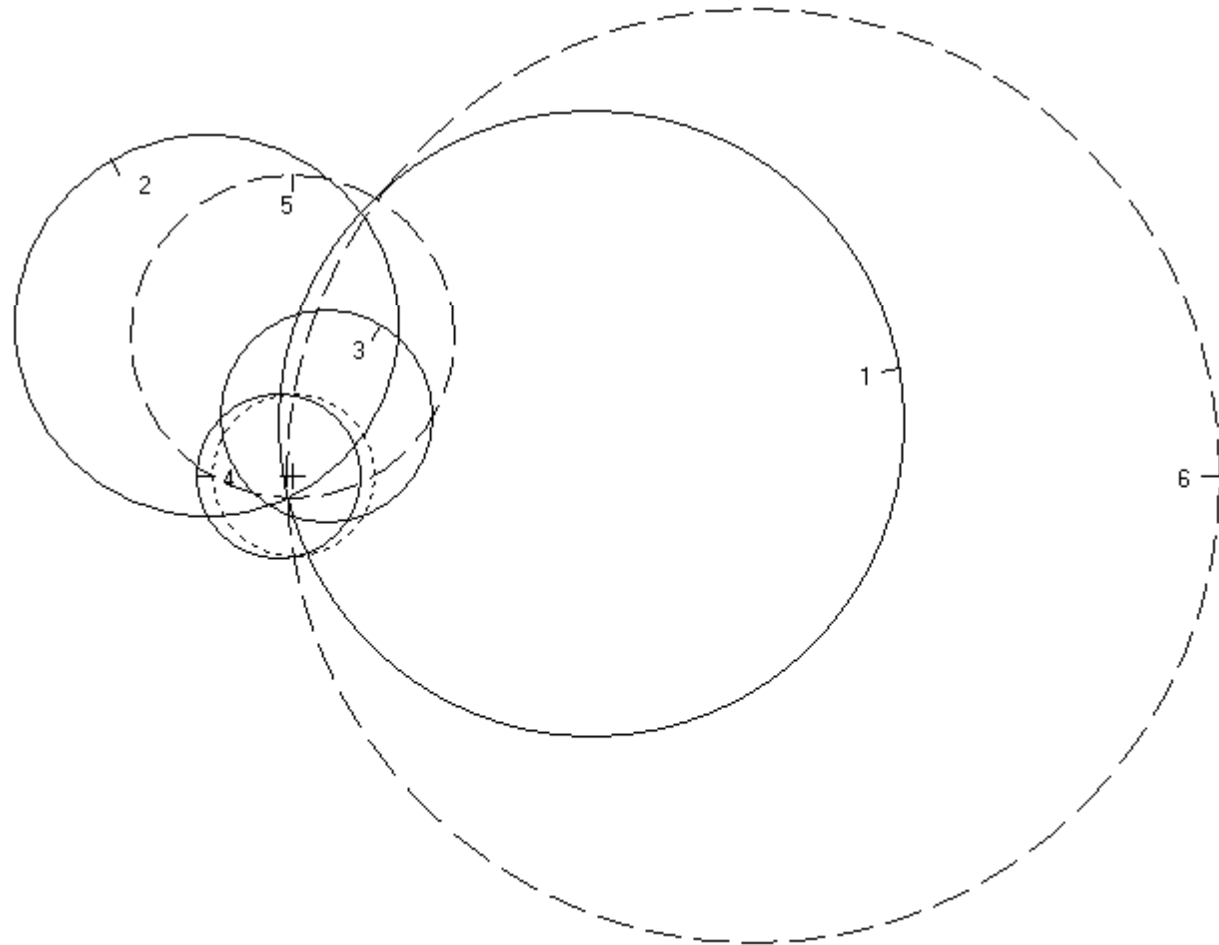
- Concave slopes



- Removable: 1001
- Tapered: 1101 and 0010
- Infinite (13) : 0000, 1000, 0111, 1110

### 3) Identification of key blocks using stereographic projection

- Horizontally convex slopes ?



-Removable:

-Tapered: 1101 and 0010

-Infinite ( ) :



### 3) Identification of key blocks using stereographic projection

- Removable blocks with one repeated joint set

Refer to Fig.6.20 and Table 6.2 (Plane 5) or

Table 6.3 (convex slope by plane 5 & 6)

- Removable blocks with two repeated joint sets

-Refer to Fig.6.21 and Table 6.4 (Plane 5)

-Case of the horizontally convex slope?

## 4) Evaluation of finiteness and removability of blocks using vector methods

- Finiteness test using an inequality system

$$A_1x + B_1y + C_1z \geq 0$$

$$A_2x + B_2y + C_2z \geq 0$$

⋮

$$A_nx + B_ny + C_nz \geq 0$$



Put  $\pm \vec{I}_{ij}$  into the inequality system



If there is no  $\pm \vec{I}_{ij}$  satisfying all the inequalities the block is finite (BP= $\emptyset$ )

## 4) Evaluation of finiteness and removability of blocks using vector methods

- Finiteness test using an testing matrix (T)

Build a direction-ordering index  $I_k^{ij}$  matrix

$$I_k^{ij} = \text{sign} \left[ \left( n_i \times n_j \right) \cdot n_k \right] \quad (\text{Table 6.6})$$



Determine a signed block code index ( $I(a_i)$ )

$$I(a_i) = \begin{cases} +1 & \text{if } a_i = 0 \\ -1 & \text{if } a_i = 1 \\ 0 & \text{if } a_i = 2 \\ \pm 1 & \text{if } a_i = 3 \end{cases}$$




Build a testing matrix  $T^{ij} = I_k^{ij} \cdot I(a_k)$  and check out the signs of rows

$$T^{ij} = \left( I_1^{ij} \cdot I(a_1), I_2^{ij} \cdot I(a_2), \dots, I_n^{ij} \cdot I(a_n) \right) \quad (\text{Table 6.7})$$

# 4) Evaluation of finiteness and removability of blocks using vector methods

- Finiteness test of a block

$$\vec{I}_{12} (= \hat{n}_1 \times \hat{n}_2), \vec{I}_{13}, \dots, \vec{I}_{56}$$



$$\begin{aligned}
 0.9512x + 0.1677y + 0.2588z &= 0 \\
 -0.4531x + 0.7848y + 0.4226z &= 0 \\
 0.3213x + 0.5566y + 0.7660z &= 0 \\
 -0.1736x + & \quad \quad \quad 0.9848z = 0 \\
 & \quad \quad \quad 0.8660y + 0.5000z = 0 \\
 0.9848x + & \quad \quad \quad 0.1736z = 0
 \end{aligned}$$



Direction-ordering index,  $I_k^{ij} = \text{Sign}[(n_i \times n_j) \cdot n_k]$

<i>i</i>	<i>j</i>	<i>k</i>					
		1	2	3	4	5	6
1	2	0	0	1	1	-1	1
1	3	0	-1	0	1	-1	1
1	4	0	-1	-1	0	-1	1
1	5	0	1	1	1	0	1
1	6	0	-1	-1	-1	-1	0
2	3	1	0	0	-1	1	1
2	4	1	0	1	0	1	1
2	5	-1	0	-1	-1	0	-1
2	6	1	0	-1	-1	1	0
3	4	1	-1	0	0	-1	1
3	5	-1	1	0	1	0	-1
3	6	1	1	0	-1	1	0
4	5	-1	1	-1	0	0	-1
4	6	1	1	1	0	1	0
5	6	1	-1	-1	-1	0	0

# 4) Evaluation of finiteness and removability of blocks using vector methods

Direction-ordering index,  $I_k^{ij} = \text{Sign}[(\hat{n}_i \times \hat{n}_j) \cdot \hat{n}_k]$

<i>i</i>	<i>j</i>	<i>k</i>					
		1	2	3	4	5	6
1	2	0	0	1	1	-1	1
1	3	0	-1	0	1	-1	1
1	4	0	-1	-1	0	-1	1
1	5	0	1	1	1	0	1
1	6	0	-1	-1	-1	-1	0
2	3	1	0	0	-1	1	1
2	4	1	0	1	0	1	1
2	5	-1	0	-1	-1	0	-1
2	6	1	0	-1	-1	1	0
3	4	1	-1	0	0	-1	1
3	5	-1	1	0	1	0	-1
3	6	1	1	0	-1	1	0
4	5	-1	1	-1	0	0	-1
4	6	1	1	1	0	1	0
5	6	1	-1	-1	-1	0	0



Testing matrix for BC = (1 0 0 1 1 2)

<i>i</i>	<i>j</i>	<i>k</i>					
		1	2	3	4	5	0
1	2	0	0	1	-1	1	0
1	3	0	-1	0	-1	1	0
1	4	0	-1	-1	0	1	0
1	5	0	1	1	-1	0	0
1	6	0	-1	-1	1	1	0
2	3	-1	0	0	1	-1	0
2	4	-1	0	1	0	-1	0
2	5	1	0	-1	1	0	0
2	6	1	0	-1	1	-1	0
3	4	-1	-1	0	0	1	0
3	5	1	1	0	-1	0	0
3	6	1	1	0	1	-1	0
4	5	1	1	-1	0	0	0
4	6	1	1	1	0	-1	0
5	6	1	-1	-1	1	0	0

# 4) Evaluation of finiteness and removability of blocks using vector methods

- Finiteness test of a block with a repeated joint set

Direction-ordering index,  $I_k^{ij} = \text{Sign}[(\hat{n}_i \times \hat{n}_j) \cdot \hat{n}_k]$

Testing matrix for BC = (1 2 0 3 1 2)

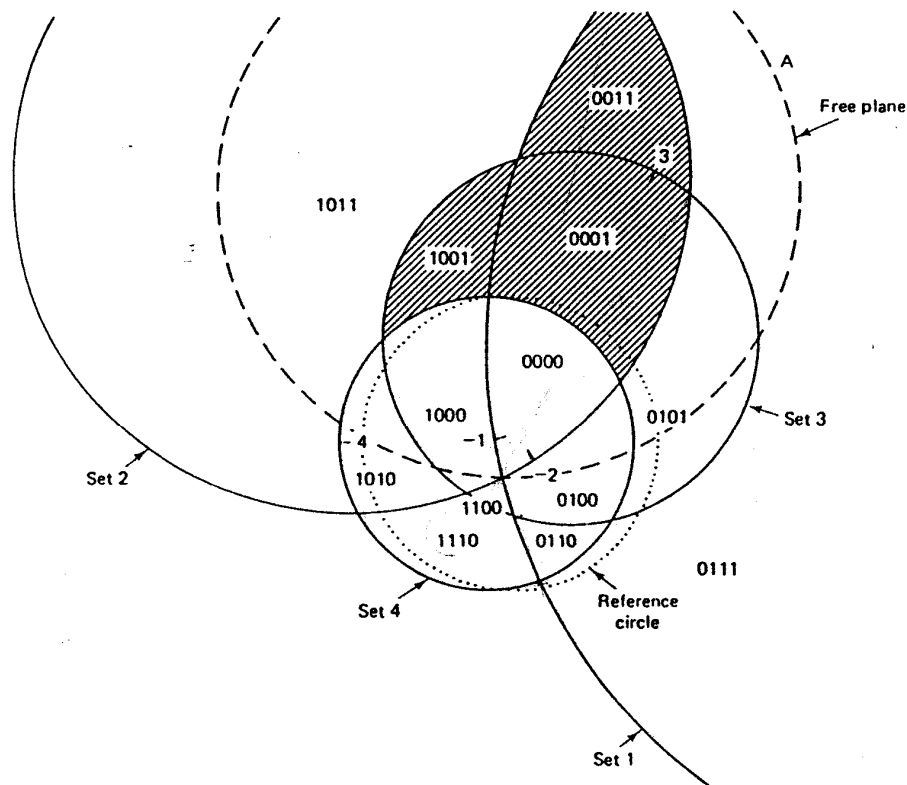
<i>i</i>	<i>j</i>	<i>k</i>					
		1	2	3	4	5	6
1	2	0	0	1	1	-1	1
1	3	0	-1	0	1	-1	1
1	4	0	-1	-1	0	-1	1
1	5	0	1	1	1	0	1
1	6	0	-1	-1	-1	-1	0
2	3	1	0	0	-1	1	1
2	4	1	0	1	0	1	1
2	5	-1	0	-1	-1	0	-1
2	6	1	0	-1	-1	1	0
3	4	1	-1	0	0	-1	1
3	5	-1	1	0	1	0	-1
3	6	1	1	0	-1	1	0
4	5	-1	1	-1	0	0	-1
4	6	1	1	1	0	1	0
5	6	1	-1	-1	-1	0	0



<i>i</i>	<i>j</i>	<i>k</i>					
		1	2	3	4	5	0
1	2	0	0	1	±1	1	0
1	3	0	0	0	±1	1	0
1	4	0	0	-1	0	1	0
1	5	0	0	1	±1	0	0
1	6	0	0	-1	±1	1	0
2	3	-1	0	0	±1	-1	0
2	4	-1	0	1	0	-1	0
2	5	1	0	-1	±1	0	0
2	6	1	0	-1	±1	-1	0
3	4	-1	0	0	0	1	0
3	5	1	0	0	±1	0	0
3	6	1	0	0	±1	-1	0
4	5	1	0	-1	0	0	0
4	6	1	0	1	0	-1	0
5	6	1	0	-1	±1	0	0

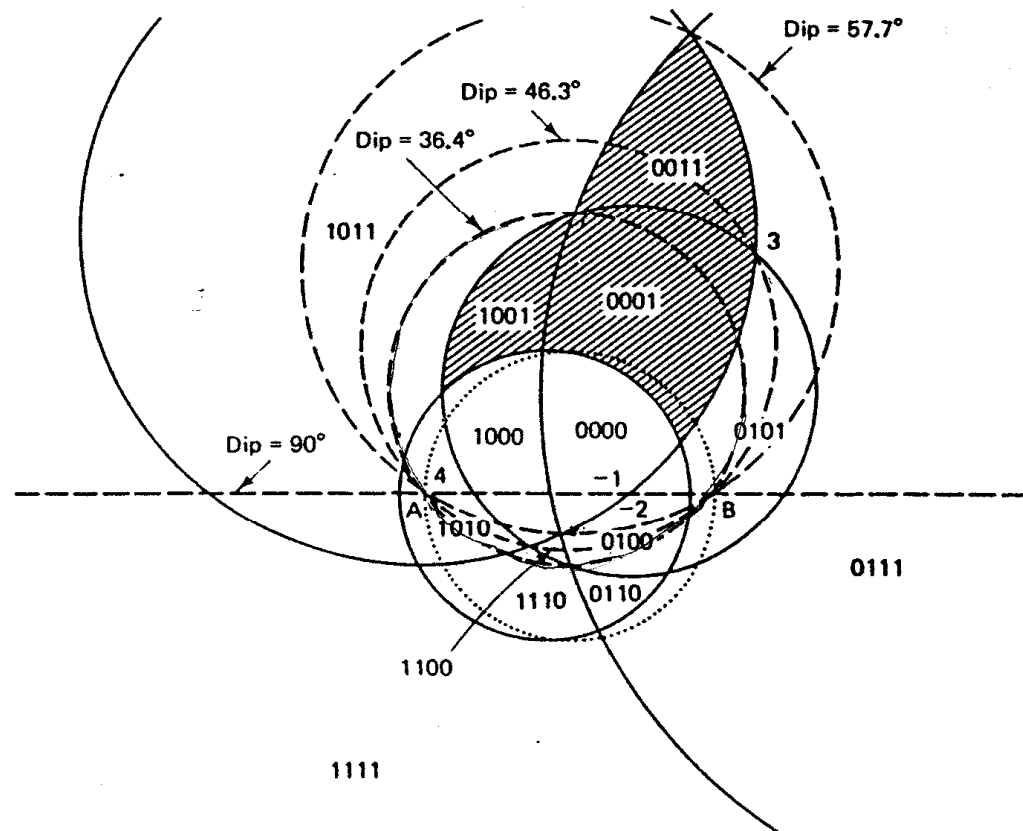
# 5) Procedures for designing rock slopes

- Most critical key-block types
  - Key blocks that are bigger or of higher net shear force are more critical.  
Net shear force = sliding force – resisting force
  - Higher sliding force means steeper joints and joint edges (0011).



## 5) Procedures for designing rock slopes

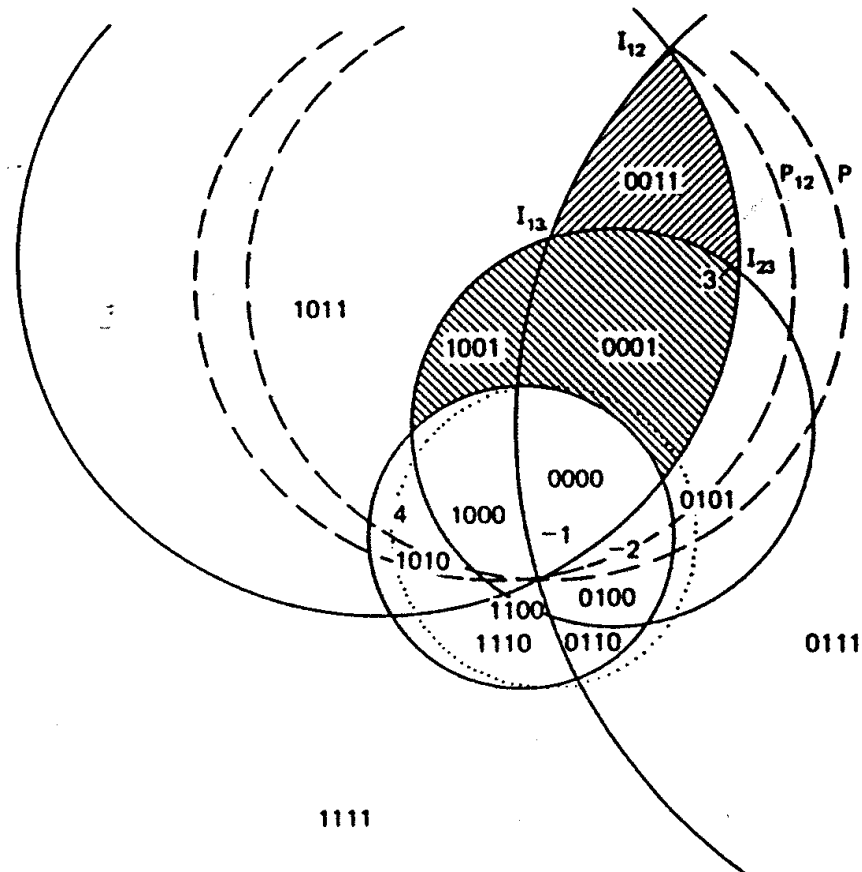
- Determining the dip angle of a slope for an assigned strike





# 5) Procedures for designing rock slopes

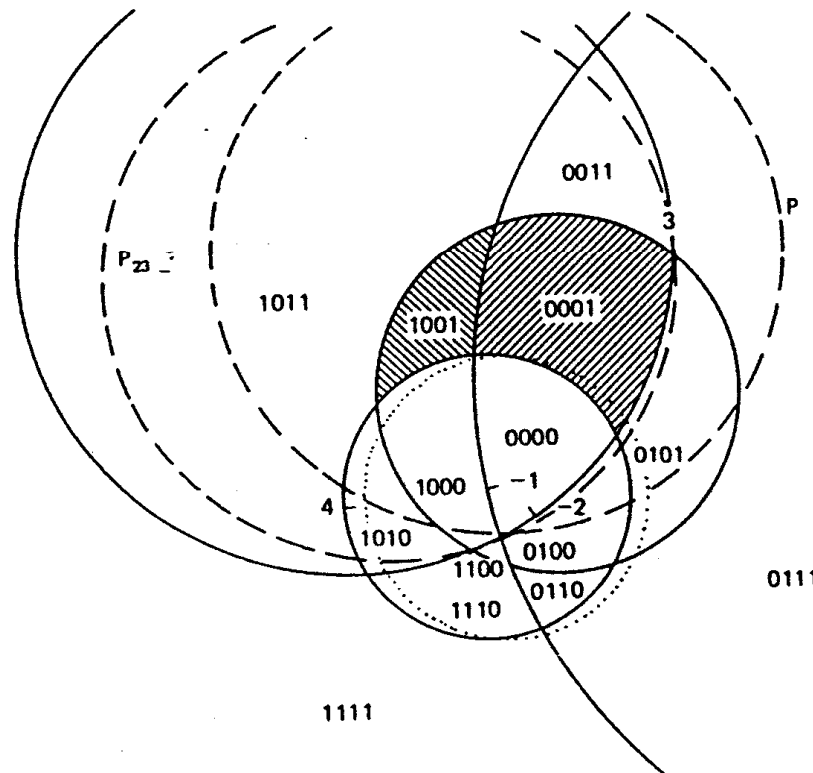
- Determining the strike of a slope for an assigned dip angle



Great circle  
containing JP 0011

## 5) Procedures for designing rock slopes

- Determining the strike of a slope for an assigned dip angle



Great circle  
containing JP 0001