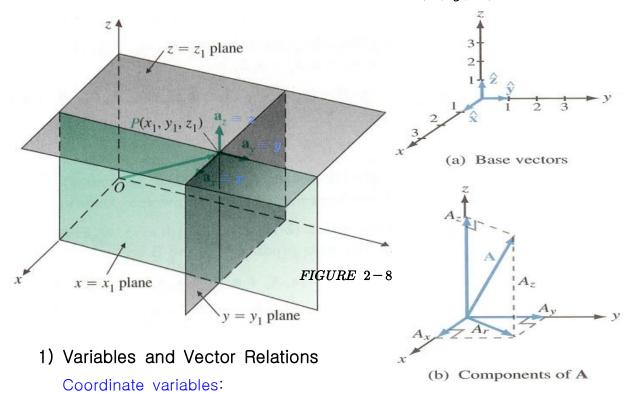
2. Orthogonal Coordinate Systems

In view of Eq. (2) for the expression of an arbitrary vector in the n-D vector space, a scalar or vector field at a certain point in space needs the description of the location of this point in an appropriate curvilinear (orthogonal or nonorthogonal) coordinate system.

In a 3-D space, a vector $A = A_1a_1 + A_2a_2 + A_3a_3$ can be expressed by three mutually perpendicular unit vectors (base vectors: a_1, a_2, a_3), and its position can be located as the intersection of three constant coordinate surfaces (u_1 =constant, u_2 =constant, u_3 =constant) mutually perpendicular to one another in an orthogonal coordinate system (u_1, u_2, u_3).

(e.g.) $(u_1, u_2, u_3) \implies (x, y, z)$: Cartesian coordinates (r, ϕ, z) : Cylindrical coordinates (R, θ, ϕ) : Spherical coordinates

A. Cartesian (or Rectangular) Coordinates (x, y, z)



$$(u_1, u_2, u_3) = (x, y, z), \quad -\infty < x, y, z < +\infty$$
⁽⁷⁾

Base vectors: mutually perpendicular unit vectors

$$(\boldsymbol{a}_x, \, \boldsymbol{a}_y, \, \boldsymbol{a}_z) \equiv (\hat{\boldsymbol{x}}, \, \hat{\boldsymbol{y}}, \, \hat{\boldsymbol{z}})$$
 (8)

which have the following properties from (2-6) and (2-12) for the definitions of scalar and vector products:

i) orthogonal & orthonormal relations

$$\hat{x} \cdot \hat{y} = \hat{y} \cdot \hat{z} = \hat{x} \cdot \hat{z} = 0 \& \hat{x} \cdot \hat{x} = \hat{y} \cdot \hat{y} = \hat{z} \cdot \hat{z} = 1$$
 (2-19, 20)
ii) right-handed cyclic relation

$$\hat{x} imes \hat{y} = \hat{z}, \qquad \hat{y} imes \hat{z} = \hat{x}, \qquad \hat{z} imes \hat{x} = \hat{y}$$

$$- 6 - \qquad (2-18)$$

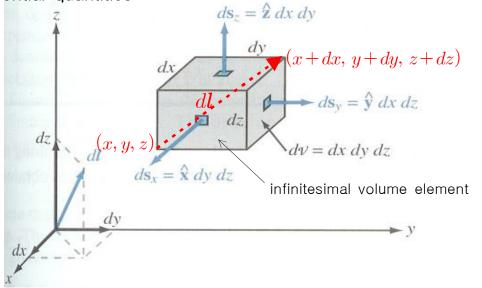
Position vector to point $P(x_1, y_1, z_1)$:

$$\overrightarrow{OP} = \hat{\boldsymbol{x}} x_1 + \hat{\boldsymbol{y}} y_1 + \hat{\boldsymbol{z}} z_1$$
(2-21)

Vector representation of A:

$$A = \hat{x}A_x + \hat{y}A_y + \hat{z}A_z$$
(2-22)
$$A = |A| = \sqrt{A \cdot A} = \sqrt{A_x^2 + A_y^2 + A_x^2} \text{ magnitude of } A \text{ by (2-9)}$$

2) Differential quantities



Vector differential length dl:

In arbitrary orthogonal coordinates $(\boldsymbol{u}_1, \boldsymbol{u}_2, \boldsymbol{u}_3)\text{,}$

$$dl = \hat{u_1} dl_{u_1} + \hat{u_2} dl_{u_2} + \hat{u_3} dl_{u_3} = \hat{u_1} h_1 du_1 + \hat{u_2} h_2 du_2 + \hat{u_3} u_3 dl_3$$
(9)

$$(dl)^{2} = (dl_{u_{1}})^{2} + (dl_{u_{2}})^{2} + (dl_{u_{3}})^{2} = (h_{1}du_{1})^{2} + (h_{2}du_{2})^{2} + (h_{3}du_{3})^{2}$$
(9)

where h_1, h_2, h_3 are the **metric coefficients** to convert a differential coordinate variable change du_i to a differential length change dl_{u_i} In Cartesian coordinates (x, y, z),

$$d\boldsymbol{l} = \hat{\boldsymbol{x}} dl_x + \hat{\boldsymbol{y}} dl_y + \hat{\boldsymbol{z}} dl_z = \hat{\boldsymbol{x}} dx + \hat{\boldsymbol{y}} dy + \hat{\boldsymbol{z}} dz$$
(2-23)

Then, the metric coefficients in this case are

$$h_1 = 1, h_2 = 1, h_3 = 1$$
 (10)

Vector differential surface areas ds_i :

 $d \pmb{s}_x = \, \hat{\pmb{x}} \, dy \, dz$ on the y-z plane with an area $dy \, dz$

directing to
$$\hat{x}$$
 (outward normal to the plane) (11)

Likewise, $d\boldsymbol{s}_y = \hat{\boldsymbol{y}} \, dx \, dz$ (x-z plane)

$$ds_z = \hat{z} dx dy$$
 (x-y plane)

Differential volume dv:

 $dv = dx \, dy \, dz$

3) Scalar and Vector Products

a) Scalar product

By using the orthogonal and orthonormal relations (2-19, 20),

$$\boldsymbol{A} \cdot \boldsymbol{B} = (\hat{\boldsymbol{x}} A_x + \hat{\boldsymbol{y}} A_y + \hat{\boldsymbol{z}} A_z) \cdot (\hat{\boldsymbol{x}} B_x + \hat{\boldsymbol{y}} B_y + \hat{\boldsymbol{z}} B_z)$$
$$= A_x B_x + A_y B_y + A_z B_z = \sum_{i=x,y,z} A_i B_i$$
(2-25)

(2-24)

b) Vector product

By using the right-handed cyclic relation (2-18),

$$\begin{aligned} \boldsymbol{A} \times \boldsymbol{B} &= (\hat{\boldsymbol{x}} A_x + \hat{\boldsymbol{y}} A_y + \hat{\boldsymbol{z}} A_z) \times (\hat{\boldsymbol{x}} B_x + \hat{\boldsymbol{y}} B_y + \hat{\boldsymbol{z}} B_z) \\ &= \hat{\boldsymbol{x}} (A_y B_z - A_z B_y) + \hat{\boldsymbol{y}} (A_z B_x - A_x B_z) + \hat{\boldsymbol{z}} (A_x B_y - A_y B_x) \\ &= \begin{vmatrix} \hat{\boldsymbol{x}} & \hat{\boldsymbol{y}} & \hat{\boldsymbol{z}} \\ A_x A_y A_z \\ B_x B_y B_z \end{vmatrix} \end{aligned}$$
(2-27)

(cf.) Calculation of Determinant A

det A =
$$\begin{vmatrix} A_{11} & A_{12} & A_{13} \\ A_{21} & A_{22} & A_{23} \\ A_{31} & A_{32} & A_{33} \end{vmatrix}$$

= $A_{11}A_{22}A_{33} + A_{21}A_{32}A_{13} + A_{31}A_{12}A_{23}$
 $-A_{31}A_{22}A_{13} - A_{21}A_{12}A_{33} - A_{11}A_{32}A_{23}$
= $\sum_{i,j,k=1}^{3} (\pm) A_{i1}A_{j2}A_{k3}$ (12)
Sum ranges over i, j, k of all permutations of 1, 2, 3.

Use + when permutation is even and - when permutation is odd.

Notes) Some useful mathematical notations and symbols

i) Summation convention

Let dummy indices (i, j, k) designate (x, y, z),

then $A_i = B_i$ means $A_x = B_x$, $A_y = B_y$, $A_z = B_z$

- If indices are repeated twice in a product,
 - a sum on them is understood as

$$A_i B_i \equiv \sum_{i=x,y,z} A_i B_i = A_x B_x + A_y B_y + A_z B_z = \mathbf{A} \cdot \mathbf{B}$$
(13)
$$\Rightarrow (2-25)^{\star}$$

ii) Kronecker delta δ_{ii}

$$\delta_{ij} = \begin{cases} 1 & \text{if } i = j \\ 0 & \text{if } i \neq j \end{cases}$$

$$(e.g.) (1) A_i \delta_{ij} = A_j$$

$$(14)$$

② Orthogonal & orthonormal relations $i \cdot \hat{j} = \delta_{ij}$ (2-19, 20)*

iii) Levi-Civita symbol ϵ_{ijk}

 $\epsilon_{ijk} = \begin{cases} 1 & if \ ijk \ are \ even \ parmutation \ of \ x, \ y, \ z \\ -1 \ if \ ijk \ are \ odd \ parmutation \ of \ x, \ y, \ z \end{cases}$ (15) $(e.g.) \quad \epsilon_{xyz} = 1, \quad \epsilon_{zyx} = -1, \quad \epsilon_{yxz} = -1, \quad \epsilon_{zxy} = 1, \quad \epsilon_{xxy} = 0, \quad \epsilon_{yyz} = 0$ Note) $\epsilon_{ijk} \epsilon_{ilm} = \delta_{jl} \delta_{km} - \delta_{jm} \delta_{kl}$ (16) (proof) If j = k or l = m, then LHS = RHS = 0 If $j \neq k$ and $l \neq m$, (a) LHS = RHS = 0 for $j \neq l \& j \neq m$ (b) LHS = RHS = 0 for $k \neq l \& k \neq m$ (c) LHS = RHS = -1 for j = m & k = l(d) LHS = RHS = 1 for j = l & k = m

iv) Application of summation convention and Levi-Civita symbol

① Vector product (2-27):

$$\boldsymbol{A} \times \boldsymbol{B} = \hat{\boldsymbol{x}} (A_y B_z - A_z B_y) + \hat{\boldsymbol{y}} (A_z B_x - A_x B_z) + \hat{\boldsymbol{z}} (A_x B_y - A_y B_x)$$
$$= \begin{vmatrix} \hat{\boldsymbol{x}} & \hat{\boldsymbol{y}} & \hat{\boldsymbol{z}} \\ A_x & A_y & A_z \\ B_x & B_y & B_z \end{vmatrix} = \epsilon_{ijk} \, \hat{\boldsymbol{i}} \, A_j \, B_k = \hat{\boldsymbol{i}} \, \epsilon_{ijk} \, A_j \, B_k \quad (2-27)\star$$

$$(\boldsymbol{A} \times \boldsymbol{B})_i = \epsilon_{ijk} A_j B_k \tag{17}$$

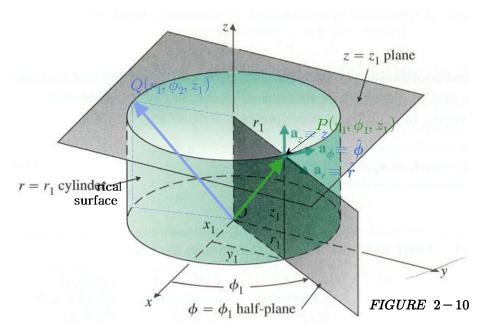
(2) (12)
$$\Rightarrow$$
 det A = $\epsilon_{ijk} A_{i1} A_{j2} A_{k3}$ (12)*

③ P.2-9: Proof of vector triple product (6)

$$A \times (B \times C) = B (C \cdot A) - C (A \cdot B)$$

(proof) $[A \times (B \times C)]_i = \epsilon_{ijk} A_j (B \times C)_k$
 $= \epsilon_{kij} \epsilon_{klm} A_j B_l C_m$
 $= (\delta_{il} \delta_{jm} - \delta_{im} \delta_{jl}) A_j B_l C_m$
 $= B_i A_j C_j - C_i A_j B_j$
 $= B_i (C \cdot A) - C_i (A \cdot B)$ (6) or (2-113)

B. Cylindrical Coordinates (r, ϕ, z)



1) Variables and Vector Relations

Coordinate variables:

$$(u_{1,}u_{2,}u_{3}) = (r,\phi,z), \qquad 0 \le r < \infty, \ 0 \le \phi < 2\pi, \ -\infty < z < +\infty$$
(18)

Base vectors: mutually perpendicular unit vectors

$$(\boldsymbol{a}_r, \, \boldsymbol{a}_\phi, \, \boldsymbol{a}_z) \equiv (\boldsymbol{r}, \, \boldsymbol{\phi}, \, \boldsymbol{z})$$
 (19)

which have the following properties:

i) orthogonal & orthonormal relations

$$\hat{\boldsymbol{r}} \cdot \hat{\boldsymbol{\phi}} = \hat{\boldsymbol{\phi}} \cdot \hat{\boldsymbol{z}} = \hat{\boldsymbol{r}} \cdot \hat{\boldsymbol{z}} = 0 \quad \& \quad \hat{\boldsymbol{r}} \cdot \hat{\boldsymbol{r}} = \hat{\boldsymbol{\phi}} \cdot \hat{\boldsymbol{\phi}} = \hat{\boldsymbol{z}} \cdot \hat{\boldsymbol{z}} = 1$$

i.e., $\hat{\boldsymbol{i}} \cdot \hat{\boldsymbol{j}} = \delta_{ij}$ for i and $j = r, \phi, z$ (20)

ii) right-handed cyclic relation

$$\hat{\boldsymbol{r}} \times \hat{\boldsymbol{\phi}} = \hat{\boldsymbol{z}}, \quad \hat{\boldsymbol{\phi}} \times \hat{\boldsymbol{z}} = \hat{\boldsymbol{r}}, \quad \hat{\boldsymbol{z}} \times \hat{\boldsymbol{r}} = \hat{\boldsymbol{\phi}}$$
 (2-28)

Position vector to point $P(r_1, \phi_1, z_1)$:

$$\overrightarrow{OP} = \hat{\boldsymbol{r}} r_1 + \hat{\boldsymbol{z}} z_1 \tag{21}$$

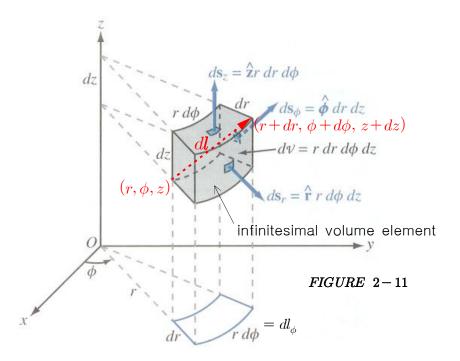
Note) For $Q(r_1, \phi_2, z_1)$, $\overrightarrow{OQ} = \hat{\pmb{r}} r_1 + \hat{\pmb{z}} z_1$

 $\overline{OQ} = \overline{OP}$ but $\overrightarrow{OQ} \neq \overrightarrow{OP}$ due to their different directions Vector representation of A:

$$\boldsymbol{A} = \hat{\boldsymbol{r}} A_r + \hat{\boldsymbol{\phi}} A_{\phi} + \hat{\boldsymbol{z}} A_z \tag{2-31}$$

$$A = |A| = \sqrt{A \cdot A} = \sqrt{A_r^2 + A_{\phi}^2 + A_x^2}$$
 magnitude of *A* by (2-9)

2) Differential quantities



Vector differential length dl:

$$d\boldsymbol{l} = \hat{\boldsymbol{r}} dl_r + \hat{\boldsymbol{\phi}} \underline{dl_{\phi}} + \hat{\boldsymbol{z}} dl_z = \hat{\boldsymbol{r}} h_1 dr + \hat{\boldsymbol{\phi}} \underline{h_2 d\phi} + \hat{\boldsymbol{z}} h_3 dz$$

$$= \hat{\boldsymbol{r}} dr + \hat{\boldsymbol{\phi}} \underline{r d\phi} + \hat{\boldsymbol{z}} dz$$
(2-29)

Then, the metric coefficients in cylindrical coord. are

$$h_1 = 1, h_2 = r, h_3 = 1$$
 (22)

Vector differential surface areas ds_i :

$$ds_{r} = dl_{\phi}dl_{z} = \hat{r} r d\phi dz \qquad (\phi - z \text{ cylindrical surface})$$

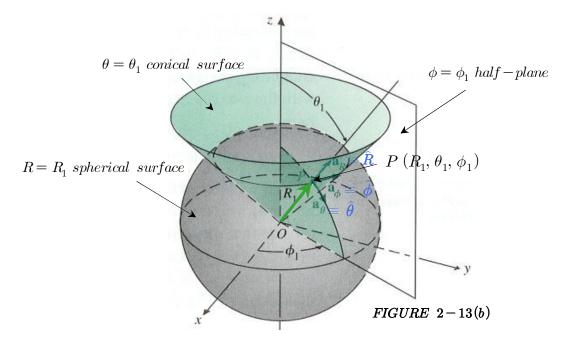
$$ds_{\phi} = \hat{\phi} dr dz \qquad (r-z \text{ plane}) \qquad (23)$$

$$ds_{z} = \hat{z} r dr d\phi \qquad (r-\phi \text{ plane})$$

Differential volume dv:

$$dv = dl_r dl_\phi dl_z = r dr \, d\phi \, dz \tag{2-30}$$

C. Spherical Coordinates (R, θ, ϕ)



1) Variables and Vector Relations

Coordinate variables:

$$(u_1, u_2, u_3) = (R, \theta, \phi), \quad 0 \le R < \infty, \ 0 \le \theta \le \pi, \ 0 \le \phi < 2\pi$$
(24)

Base vectors: mutually perpendicular unit vectors

$$(\boldsymbol{a}_{R}, \boldsymbol{a}_{\theta}, \boldsymbol{a}_{\phi}) \equiv (\hat{\boldsymbol{R}}, \hat{\boldsymbol{\theta}}, \hat{\boldsymbol{\phi}})$$
 (25)

which have the following properties:

i) orthogonal & orthonormal relations

$$\hat{R} \cdot \hat{\theta} = \hat{\theta} \cdot \hat{\phi} = \hat{R} \cdot \hat{\phi} = 0 \& \hat{R} \cdot \hat{R} = \hat{\theta} \cdot \hat{\theta} = \hat{\phi} \cdot \hat{\phi} = 1$$

i.e., $\hat{i} \cdot \hat{j} = \delta_{ij}$ for i and $j = R, \theta, \phi$ (26)

ii) right-handed cyclic relation

$$\hat{R} \times \hat{\theta} = \hat{\phi}, \qquad \hat{\theta} \times \hat{\phi} = \hat{R}, \qquad \hat{\phi} \times \hat{R} = \hat{\theta}$$
 (2-41)

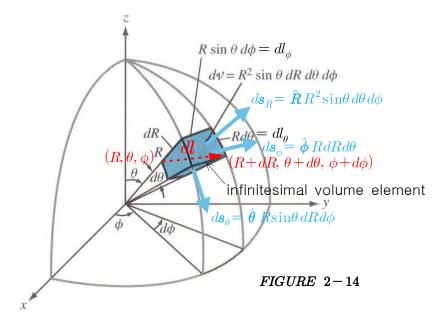
Position vector to point $P(R_1, \theta_1, \phi_1)$:

$$\overrightarrow{OP} = \hat{R} R_1 \tag{27}$$

Vector representation of A:

$$A = \hat{R}A_R + \hat{\theta}A_{\theta} + \hat{\phi}A_{\phi}$$
(2-42)
$$A = |A| = \sqrt{A \cdot A} = \sqrt{A_R^2 + A_{\theta}^2 + A_{\phi}^2}$$
magnitude of A by (2-9)

2) Differential quantities



Vector differential length dl:

$$\begin{split} dl &= \hat{R} dl_R + \hat{\theta} \underline{dl_{\theta}} + \hat{\phi} \underline{dl_{\phi}} = \hat{r} h_1 dr + \hat{\theta} \underline{h_2 d\theta} + \hat{\phi} \underline{h_3 d\phi} \\ &= \hat{R} dR + \hat{\theta} \underline{R d\theta} + \hat{\phi} \underline{R \sin \theta} d\phi \end{split} \tag{2-43}$$

Then, the metric coefficients in spherical coord. are
$$h_1 = 1, \ h_2 = R, \ h_3 = R \sin \theta \end{aligned} \tag{28}$$

Vector differential surface areas ds_i :

$$d\boldsymbol{s}_{\boldsymbol{R}} = dl_{\theta}dl_{\phi} = \hat{\boldsymbol{R}} R^{2} \sin\theta d\theta d\phi \quad (\theta - \phi \text{ spherical surface })$$

$$d\boldsymbol{s}_{\theta} = \hat{\boldsymbol{\theta}} R \sin\theta dR d\phi \qquad (r - \phi \text{ conical surface}) \qquad (29)$$

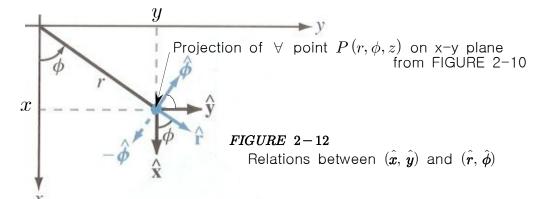
$$d\boldsymbol{s}_{\phi} = \hat{\boldsymbol{\phi}} R dR d\theta \qquad (r - \theta \text{ plane})$$

Differential volume dv:

$$dv = dl_R dl_\theta dl_\phi = R^2 \sin\theta \, dR \, d\theta \, d\phi \tag{2-44}$$

D. Coordinate Transformations

1) Transformation between Cartesian and Cylindrical Coordinates



a) Transformation of variables

Cylindrical \rightarrow Cartesian :

$$x = r\cos\phi, \qquad y = r\sin\phi, \qquad z = z$$
 (2-40)

Cartesian \rightarrow Cylindrical :

$$r = \sqrt{x^2 + y^2}, \qquad \phi = \tan^{-1}\left(\frac{y}{x}\right), \qquad z = z$$
 (30)

b) Scalar products of base vectors

TABLE 1	\hat{x}	$\hat{oldsymbol{y}}$	\hat{z}	
\hat{r} ·	$\cos\phi$	$\sin\phi$	0	(2-33), (2-36)
$\hat{oldsymbol{\phi}}$.	$-\sin\phi$	$\cos\phi$	0	(2-34), (2-37)
\hat{z} .	0	0	1	(2-19, 20)

c) Transformation of vector

A vector \boldsymbol{A} at point P:

 $\boldsymbol{A} = \hat{\boldsymbol{x}}A_x + \hat{\boldsymbol{y}}A_y + \hat{\boldsymbol{z}}A_z$ in Cartesian coordinates (2-22)

$$\boldsymbol{A} = \hat{\boldsymbol{r}} A_r + \hat{\boldsymbol{\phi}} A_\phi + \hat{\boldsymbol{z}} A_z$$
 in cylindrical coordinates (2-31)

Cylindrical \rightarrow Cartesian :

$$\mathbf{A}_{x} = \mathbf{A} \cdot \hat{\mathbf{x}} = A_{r} \hat{\mathbf{r}} \cdot \hat{\mathbf{x}} + A_{\phi} \hat{\boldsymbol{\phi}} \cdot \hat{\mathbf{x}} + A_{z} \hat{\mathbf{z}} \cdot \hat{\mathbf{x}} = A_{r} \cos \phi - A_{\phi} \sin \phi + 0 \quad (2-35)$$

$$\frac{A_{y}}{A_{z}} = \mathbf{A} \cdot \hat{\mathbf{y}} = A_{r} \hat{\mathbf{r}} \cdot \hat{\mathbf{y}} + A_{\phi} \hat{\boldsymbol{\phi}} \cdot \hat{\mathbf{y}} + A_{z} \hat{\mathbf{z}} \cdot \hat{\mathbf{y}} = A_{r} \sin \phi + A_{\phi} \cos \phi + 0 \quad (2-38)$$

$$\frac{A_{y}}{A_{z}} = \mathbf{A} \cdot \hat{\mathbf{z}} = A_{r} \hat{\mathbf{r}} \cdot \hat{\mathbf{z}} + A_{\phi} \hat{\boldsymbol{\phi}} \cdot \hat{\mathbf{z}} + A_{z} \hat{\mathbf{z}} \cdot \hat{\mathbf{z}} = 0 \quad + \quad 0 \quad + 1$$

$$\Rightarrow \begin{bmatrix} A_x \\ A_y \\ A_z \end{bmatrix} = \begin{bmatrix} \cos\phi & -\sin\phi & 0 \\ \sin\phi & \cos\phi & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} A_r \\ A_\phi \\ A_z \end{bmatrix}$$
(2-39)

$$\implies A_i = \sum_{j=r,\phi,z} M_{ij} A_j \quad \text{for } i = x, y, z \quad (\text{or } A_i = M_{ij} A_j) \quad (2-39) \star$$

Cartesian \rightarrow Cylindrical :

Conversely in a similar manner,

$$\begin{cases} \underbrace{A_r}_{r} = \mathbf{A} \cdot \hat{\mathbf{r}} = A_x \hat{\mathbf{x}} \cdot \hat{\mathbf{r}} + A_y \hat{\mathbf{y}} \cdot \hat{\mathbf{r}} + A_z \hat{\mathbf{z}} \cdot \hat{\mathbf{r}} &= A_x \cos\phi + A_y \sin\phi + 0 \\ \underline{A_\phi}_{\phi} = \mathbf{A} \cdot \hat{\phi} = A_x \hat{\mathbf{x}} \cdot \hat{\phi} + A_y \hat{\mathbf{y}} \cdot \hat{\phi} + A_z \hat{\mathbf{z}} \cdot \hat{\phi} &= -A_x \sin\phi + A_y \cos\phi + 0 \\ \underline{A_z}_{z} = \mathbf{A} \cdot \hat{\mathbf{z}} &= A_x \hat{\mathbf{x}} \cdot \hat{\mathbf{z}} + A_y \hat{\mathbf{y}} \cdot \hat{\mathbf{z}} + A_z \hat{\mathbf{z}} \cdot \hat{\mathbf{z}} &= 0 + 0 + 1 \\ \Rightarrow \begin{bmatrix} A_r \\ A_\phi \\ A_z \end{bmatrix} = \begin{bmatrix} \cos\phi & \sin\phi & 0 \\ -\sin\phi & \cos\phi & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} A_x \\ A_y \\ A_z \end{bmatrix}$$
(31)
$$\Rightarrow \qquad A_j = \sum_{i=x,y,z} M_{ji}^T A_i \quad \text{for } j = r, \phi, z \quad (\text{or } A_j = M_{ji}^T A_i) \quad (31) \star \end{cases}$$

Notes)

i) Matrices:

matrix
$$[M] \equiv \begin{bmatrix} \cos\phi & -\sin\phi & 0\\ \sin\phi & \cos\phi & 0\\ 0 & 0 & 1 \end{bmatrix}$$
, matrix $[M]^T \equiv \begin{bmatrix} \cos\phi & \sin\phi & 0\\ -\sin\phi & \cos\phi & 0\\ 0 & 0 & 1 \end{bmatrix}$

 $[M]^T$ is the transpose of [M],

which is obtained by interchanging the rows and columns of [M]. $(M_{ij}=\,M_{ji}^{\,T})$

ii) Vector and tensor representation:

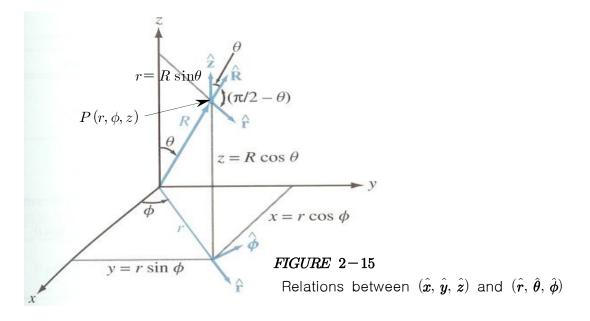
iii) Matrix multiplication

$$[M][M]^{T} = \begin{bmatrix} \cos\phi & -\sin\phi & 0\\ \sin\phi & \cos\phi & 0\\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \cos\phi & \sin\phi & 0\\ -\sin\phi & \cos\phi & 0\\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 3\\ k=1 \end{bmatrix} M_{ik} M_{kj}^{T} = [P_{ij}]$$
$$= \begin{bmatrix} 1 & 0 & 0\\ 0 & 1 & 0\\ 0 & 0 & 1 \end{bmatrix} \equiv [\mathbf{I}]: \text{ Unit matrix}$$
(32)

iv) Inverse matrix

$$[M]^T = [M]^{-1}$$
: inverse of $[M]$ since $[M][M]^T = [I] = [M][M]^{-1}$ (33)

2) Transformation between Cartesian and Spherical Coordinates



a) Transformation of variables

Spherical \rightarrow Cartesian : $x = R\sin\theta\cos\phi, \qquad y = R\sin\theta\sin\phi, \qquad z = R\cos\theta$ (2 - 45)Cartesian \rightarrow Spherical :

$$R = \sqrt{x^2 + y^2 + z^2}, \qquad \theta = \tan^{-1} \frac{\sqrt{x^2 + y^2}}{z}, \qquad \phi = \tan^{-1} \left(\frac{y}{x}\right)$$
(34)

b) Scalar products of base vectors

TABLE 2	$\hat{oldsymbol{x}}$	$\hat{oldsymbol{y}}$	\hat{z}	
$\hat{R} \cdot$	$\sin heta \cos \phi$	${ m sin} heta{ m sin}\phi$	$\cos heta$	
$\hat{ heta}$.	$\cos heta\cos\phi$	$\cos heta\sin\phi$	$-{ m sin} heta$	(35)
$\hat{oldsymbol{\phi}}$.	$-\sin\phi$	$\cos\phi$	0	
Transformation of vector			\uparrow $(2-46)$	

c) Transformation of vector

A vector A at point P:

 $oldsymbol{A} = \hat{oldsymbol{x}} A_x + \hat{oldsymbol{y}} A_y + \hat{oldsymbol{z}} A_z$ in Cartesian coordinates (2-22)

 $m{A}=\,m{\hat{R}}A_{R}\!+\,m{\hat{ heta}}A_{ heta}\!+\,m{\hat{\phi}}A_{\phi}$ in spherical coordinates (2-42) Spherical \rightarrow Cartesian :

 $\begin{array}{cccc} & TABLE \ 2 \\ & & \\ \underline{A_x} = \mathbf{A} \cdot \hat{\mathbf{x}} = A_R \hat{\mathbf{R}} \cdot \hat{\mathbf{x}} + A_\theta \hat{\theta} \cdot \hat{\mathbf{x}} + A_\phi \hat{\phi} \cdot \hat{\mathbf{x}} \\ \underline{A_y} = \mathbf{A} \cdot \hat{\mathbf{y}} = A_R \hat{\mathbf{R}} \cdot \hat{\mathbf{y}} + A_\theta \hat{\theta} \cdot \hat{\mathbf{y}} + A_\phi \hat{\phi} \cdot \hat{\mathbf{y}} \\ \underline{A_z} = \mathbf{A} \cdot \hat{\mathbf{z}} = A_R \hat{\mathbf{R}} \cdot \hat{\mathbf{z}} + A_\theta \hat{\theta} \cdot \hat{\mathbf{z}} + A_\phi \hat{\phi} \cdot \hat{\mathbf{z}} \\ \underline{A_z} = \mathbf{A} \cdot \hat{\mathbf{z}} = A_R \hat{\mathbf{R}} \cdot \hat{\mathbf{z}} + A_\theta \hat{\theta} \cdot \hat{\mathbf{z}} + A_\phi \hat{\phi} \cdot \hat{\mathbf{z}} \\ \underline{A_z} = \mathbf{A} \cdot \hat{\mathbf{z}} = A_R \hat{\mathbf{R}} \cdot \hat{\mathbf{z}} + A_\theta \hat{\theta} \cdot \hat{\mathbf{z}} + A_\phi \hat{\phi} \cdot \hat{\mathbf{z}} \\ \underline{A_z} = \mathbf{A} \cdot \hat{\mathbf{z}} = A_R \hat{\mathbf{R}} \cdot \hat{\mathbf{z}} + A_\theta \hat{\theta} \cdot \hat{\mathbf{z}} + A_\phi \hat{\phi} \cdot \hat{\mathbf{z}} \\ \underline{A_z} = \mathbf{A} \cdot \hat{\mathbf{z}} = A_R \hat{\mathbf{R}} \cdot \hat{\mathbf{z}} + A_\theta \hat{\theta} \cdot \hat{\mathbf{z}} + A_\phi \hat{\phi} \cdot \hat{\mathbf{z}} \\ \underline{A_z} = \mathbf{A} \cdot \hat{\mathbf{z}} = A_R \hat{\mathbf{R}} \cdot \hat{\mathbf{z}} + A_\theta \hat{\theta} \cdot \hat{\mathbf{z}} + A_\phi \hat{\phi} \cdot \hat{\mathbf{z}} \\ \underline{A_z} = \mathbf{A} \cdot \hat{\mathbf{z}} = A_R \hat{\mathbf{R}} \cdot \hat{\mathbf{z}} + A_\theta \hat{\theta} \cdot \hat{\mathbf{z}} + A_\phi \hat{\phi} \cdot \hat{\mathbf{z}} \\ \underline{A_z} = \mathbf{A} \cdot \hat{\mathbf{z}} = A_R \hat{\mathbf{R}} \cdot \hat{\mathbf{z}} + A_\theta \hat{\theta} \cdot \hat{\mathbf{z}} + A_\phi \hat{\phi} \cdot \hat{\mathbf{z}} \\ \underline{A_z} = \mathbf{A} \cdot \hat{\mathbf{z}} = A_R \hat{\mathbf{R}} \cdot \hat{\mathbf{z}} + A_\theta \hat{\theta} \cdot \hat{\mathbf{z}} + A_\phi \hat{\phi} \cdot \hat{\mathbf{z}} \\ \underline{A_z} = \mathbf{A} \cdot \hat{\mathbf{z}} = A_R \hat{\mathbf{R}} \cdot \hat{\mathbf{z}} + A_\theta \hat{\theta} \cdot \hat{\mathbf{z}} + A_\phi \hat{\phi} \cdot \hat{\mathbf{z}} \\ \underline{A_z} = \mathbf{A} \cdot \hat{\mathbf{z}} = A_R \hat{\mathbf{z}} \hat{\mathbf{z}} + A_\theta \hat{\theta} \cdot \hat{\mathbf{z}} + A_\phi \hat{\phi} \cdot \hat{\mathbf{z}} \\ \underline{A_z} = A_R \hat{\mathbf{z}} \hat{\mathbf{z}} + A_\theta \hat{\theta} \hat{\mathbf{z}} \hat{\mathbf{z}} + A_\phi \hat{\phi} \hat{\mathbf{z}} \hat{\mathbf{z}} \\ \underline{A_z} = A_R \hat{\mathbf{z}} \hat{\mathbf{z}} \hat{\mathbf{z}} + A_\theta \hat{\theta} \hat{\mathbf{z}} \hat{\mathbf{z}} + A_\phi \hat{\phi} \hat{\mathbf{z}} \hat{\mathbf{z}} \\ \underline{A_z} = A_R \hat{\mathbf{z}} \hat{\mathbf{z}}$

$$\Rightarrow \begin{bmatrix} A_x \\ A_y \\ A_z \end{bmatrix} = \begin{bmatrix} \sin\theta\cos\phi & \cos\theta\cos\phi & -\sin\phi \\ \sin\theta\sin\phi & \cos\theta\sin\phi & \cos\phi \\ \cos\theta & -\sin\theta & 0 \end{bmatrix} \begin{bmatrix} A_R \\ A_\theta \\ A_\phi \end{bmatrix}$$
(36)
$$\Rightarrow \quad A_i = \sum_{j=R,\theta,\phi} N_{ij}A_j \quad \text{for } i=x,y,z \quad (\text{or } A_i = N_{ij}A_j) \quad (36)^*$$

Cartesian \rightarrow Cylindrical :

Conversely in a similar way by using (2-22) and TABLE 2,

$$\begin{cases} \frac{A_R}{A_R} = \mathbf{A} \cdot \hat{\mathbf{R}} = A_x \sin\theta \cos\phi + A_y \sin\theta \sin\phi + A_z \cos\theta \\ \frac{A_{\theta}}{A_{\theta}} = \mathbf{A} \cdot \hat{\theta} = A_x \cos\theta \cos\phi + A_y \cos\theta \sin\phi - A_z \sin\theta \\ \frac{A_{\phi}}{A_{\phi}} = \mathbf{A} \cdot \hat{\phi} = -A_x \sin\phi + A_y \cos\phi + A_z 0 \\ \Rightarrow \begin{bmatrix} A_R \\ A_{\theta} \\ A_{\phi} \end{bmatrix} = \begin{bmatrix} \sin\theta \cos\phi & \sin\theta \sin\phi & \cos\theta \\ \cos\theta \cos\phi & \cos\theta \sin\phi & -\sin\theta \\ -\sin\phi & \cos\phi & 0 \end{bmatrix} \begin{bmatrix} A_x \\ A_y \\ A_z \end{bmatrix}$$
(37)
$$\Rightarrow A_j = \sum_{i=x,y,z} N_{ji}^T A_i \quad \text{for } j = \mathbf{R}, \theta, \phi \quad (\text{or } A_j = N_{ji}^T A_i)$$
(37)*

Notes)

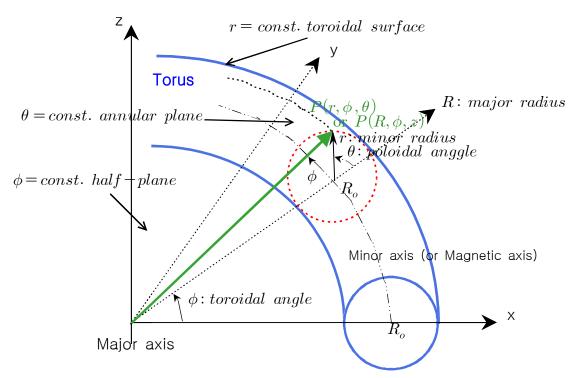
$$\begin{split} \text{i)} \quad [N] &\equiv \begin{bmatrix} \sin\theta\cos\phi & \cos\theta\cos\phi & -\sin\phi\\ \sin\theta\sin\phi & \cos\theta\sin\phi & \cos\phi\\ \cos\theta & -\sin\theta & 0 \end{bmatrix}, \\ [N]^T &\equiv \begin{bmatrix} \sin\theta\cos\phi & \sin\theta\sin\phi & \cos\theta\\ \cos\theta\cos\phi & \cos\theta\sin\phi & -\sin\theta\\ -\sin\phi & \cos\phi & 0 \end{bmatrix} \\ \text{ii)} \quad (36) \quad \Rightarrow \quad \mathbf{A}_{Cart.} = \overleftarrow{\mathbf{N}} \cdot \mathbf{A}_{sph.} \end{split}$$

$$(37) \quad \Rightarrow \quad \boldsymbol{A}_{sph.} = \overleftarrow{\boldsymbol{N}^{T}} \cdot \boldsymbol{A}_{Cart.} \tag{37} \star \star$$

$$[N][N]^{T} = \begin{bmatrix} \sin\theta\cos\phi & \cos\theta\cos\phi & -\sin\phi\\ \sin\theta\sin\phi & \cos\theta\sin\phi & \cos\phi\\ \cos\theta & -\sin\theta & 0 \end{bmatrix} \begin{bmatrix} \sin\theta\cos\phi & \sin\theta\sin\phi & \cos\theta\\ \cos\theta\cos\phi & \cos\theta\sin\phi & -\sin\theta\\ -\sin\phi & \cos\phi & 0 \end{bmatrix}$$
$$= \begin{bmatrix} 1 & 0 & 0\\ 0 & 1 & 0\\ 0 & 0 & 1 \end{bmatrix} = [I]$$
(38)

iv)
$$[N]^T = [N]^{-1}$$
 since $[N][N]^T = [I] = [N][N]^{-1}$ (39)

(cf.) Toroidal Coordinates (r, ϕ, θ)



1) Variables and Vector Relations

Coordinate variables:

$$(u_{1}, u_{2}, u_{3}) = (r, \phi, \theta), \quad 0 \le r < \infty, \ 0 \le \phi < 2\pi, \ 0 \le \theta < 2\pi$$
(40)

Base vectors: mutually perpendicular unit vectors

$$(\boldsymbol{a}_r, \boldsymbol{a}_{\phi}, \boldsymbol{a}_{\theta}) \equiv (\hat{\boldsymbol{r}}, \hat{\boldsymbol{\phi}}, \hat{\boldsymbol{\theta}})$$
 (41)

which have the following properties:

i) orthogonal & orthonormal relations

$$\vec{i} \cdot \vec{j} = \delta_{ij}$$
 for i and $j = r, \phi, \theta$ (42)

ii) right-handed cyclic relation

$$\hat{\boldsymbol{r}} \times \hat{\boldsymbol{\phi}} = \hat{\boldsymbol{\theta}}, \qquad \hat{\boldsymbol{\phi}} \times \hat{\boldsymbol{\theta}} = \hat{\boldsymbol{r}}, \qquad \hat{\boldsymbol{\theta}} \times \hat{\boldsymbol{r}} = \hat{\boldsymbol{\phi}}$$
 (43)

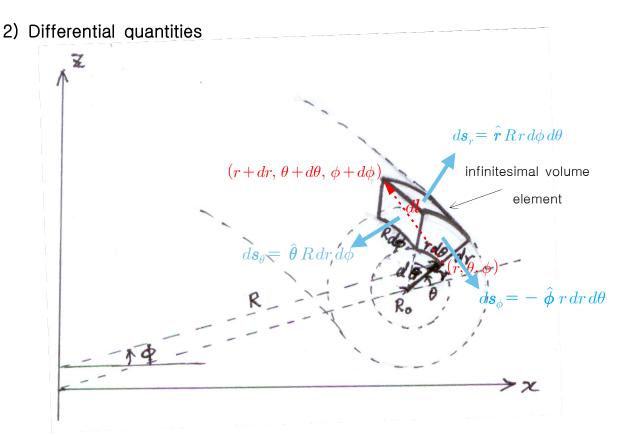
2) Transformation of variables

Toroidal $(r, \phi, \theta) \rightarrow$ Cylindrical (R, ϕ, z) :

$$R = R_o + r \cos \theta = R_o \left(1 + \frac{r}{R_o} \cos \theta\right)$$

$$\phi = \phi, \qquad z = r \sin \theta$$
(44)

Toroidal
$$(r, \phi, \theta) \rightarrow \text{Cartesian } (x, y, z)$$
:
 $x = R\cos\phi = (R_o + r\cos\theta)\cos\phi$
 $y = R\sin\phi = (R_o + r\cos\theta)\sin\phi$ (45)
 $z = r\sin\theta$



Vector differential length dl:

$$d\boldsymbol{l} = \hat{\boldsymbol{r}} d\boldsymbol{l}_{r} + \hat{\boldsymbol{\phi}} \underline{d\boldsymbol{l}}_{\phi} + \hat{\boldsymbol{\theta}} \underline{d\boldsymbol{l}}_{\theta} = \hat{\boldsymbol{r}} h_{1} d\boldsymbol{r} + \hat{\boldsymbol{\phi}} \underline{h_{2}} d\boldsymbol{\phi} + \hat{\boldsymbol{\theta}} \underline{h_{3}} d\theta$$
$$= \hat{\boldsymbol{r}} d\boldsymbol{r} + \hat{\boldsymbol{\phi}} \underline{R} d\phi + \hat{\boldsymbol{\theta}} \underline{r} d\theta$$
(46)

Then, the metric coefficients in cylindrical coord. are

$$h_1 = 1, \ h_2 = R = R_o + r \cos \theta, \ h_3 = r$$
 (47)

(cf.) Non-graphical method from coordinate transformation:

Since the differential length *dl* is invariant in any coordinate system,

$$(dl)^2 = (h_1 dr)^2 + (h_2 d\Phi)^2 + (h_3 d\Theta)^2 = (dx)^2 + (dy)^2 + (dz)^2$$
 (48)
The metric coefficients are then determined by using (45) & (48)

$$h_{1} = \left[\left(\frac{\partial x}{\partial r} \right)^{2} + \left(\frac{\partial y}{\partial r} \right)^{2} + \left(\frac{\partial z}{\partial r} \right)^{2} \right]^{1/2} = 1$$

$$h_{2} = \left[\left(\frac{\partial x}{\partial \Phi} \right)^{2} + \left(\frac{\partial y}{\partial \Phi} \right)^{2} + \left(\frac{\partial z}{\partial \Phi} \right)^{2} \right]^{1/2} = R = R_{o} + r \cos \Theta$$

$$h_{3} = \left[\left(\frac{\partial x}{\partial \Theta} \right)^{2} + \left(\frac{\partial y}{\partial \Theta} \right)^{2} + \left(\frac{\partial z}{\partial \Theta} \right)^{2} \right]^{1/2} = r$$
(47)

Vector differential surface areas ds_i :

$$ds_{r} = dl_{\phi}dl_{\theta} = \hat{r} Rr d\phi d\theta \qquad (\phi - \theta \text{ toroidal surface})$$

$$ds_{\phi} = \hat{\phi} r dr d\theta \qquad (r - \theta \text{ plane}) \qquad (49)$$

$$ds_{\theta} = \hat{\theta} R dr d\phi \qquad (r - \phi \text{ plane})$$

Differential volume dv:

$$dv = dl_r dl_\phi dl_\theta = R r dr d\phi d\theta$$
(50)

Homework Set 1

- 1) P.2-1
- 2) P.2-4
- 3) P.2-7
- 4) P.2-8
- 5) P.2-13
- 6) By using the representations of summation convention and Levi-Civita symbol, prove that the scalar triple product $A \cdot (B \times C)$ can be calculated by the following determinant in Cartesian coordinate system.

$$oldsymbol{A} oldsymbol{\cdot} (oldsymbol{B} imes oldsymbol{C}) = egin{bmatrix} A_x & A_y & A_z \ B_x & B_y & B_z \ C_x & C_y & C_z \end{bmatrix}$$