


Multicarrier Modulation

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- 
- Chap. 12**

Data Transmission Using Multiple Carriers (1)

- The simplest form of multicarrier modulation
 - divides the data stream into multiple substreams to be transmitted over different orthogonal subchannels centered at different frequencies
- Consider a system with data rate R and bandwidth B
 - If coherence bandwidth (B_c) is assumed to be $B_c < B$, the signal experiences frequency-selective fading => The effect of ISI cannot be negligible
 - The wideband system is broken into N subsystems in parallel
 - Each with subchannel bandwidth $B_N = B / N$ and data rate $R_N = R / N$
 - For N sufficiently large, $B_N \ll B_c$
 - relatively **flat fading** on each subchannel
 - The symbol time on each subchannel is much greater than the delay spread of the subchannel => **experiences little ISI**

Data Transmission Using Multiple Carriers (2)

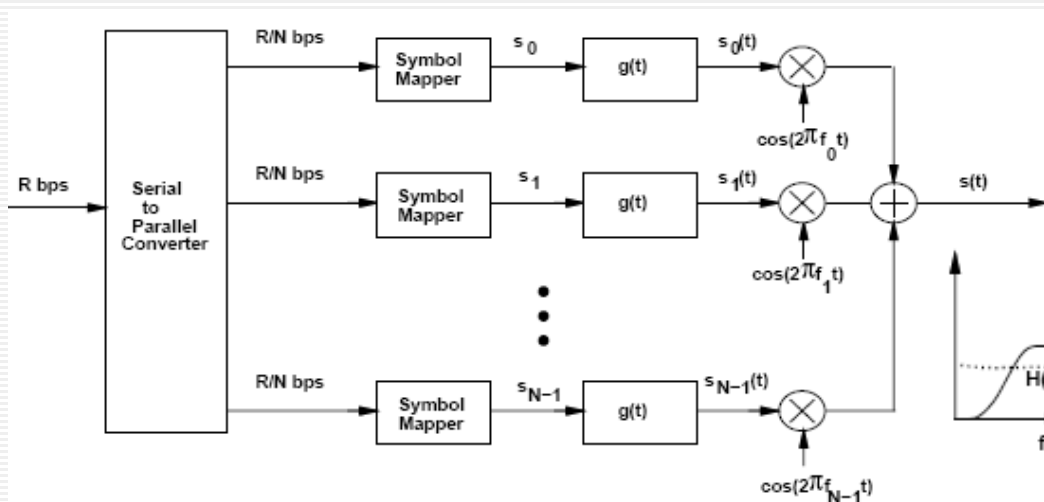
- Multicarrier transmitter

- The i th substream is modulated via QAM or PSK with the subcarrier frequency f_i
- The modulated signals associated with all the subcarriers are summed together

$$s(t) = \sum_{i=0}^{N-1} s_i g(t) \cos(2\pi f_i t + \phi_i)$$

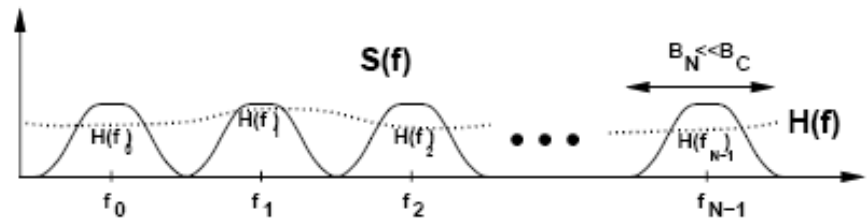
where s_i is the complex symbol, ϕ_i is phase offset of the i th carrier, and $g(t)$ is raised cosine pulses with the rolloff factor β .

- This system does not change the data rate or signal bandwidth relative to the original system but eliminates ISI for $B_N \ll B_c$



$$B = N(1 + \beta + \epsilon)/T_N$$

where ϵ/T_N is the additional bandwidth required due to time limiting of pulse shaper



The i th subchannel is affected by the flat fading corresponding to a channel gain $H(f_i)$

Multicarrier Modulation with Overlapping Subchannels

- The spectral efficiency of multicarrier modulation by overlapping the subchannel
 - The subcarrier must still be orthogonal so that they can be separated out by the demodulator in the receiver

- The subcarrier set: $\{\cos(2\pi(f_0 + i/T_N)t + \phi_i), i = 0, 1, 2, \dots\}$

- Orthonormal basis set:

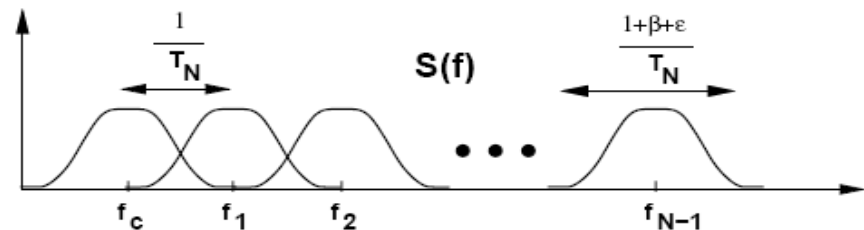
$$\int_0^{T_N} \cos(2\pi(f_0 + i/T_N)t + \phi_i) \cos(2\pi(f_0 + j/T_N)t + \phi_j) dt = 0 \quad \text{if } i \neq j$$

- Even if the subchannels overlap, the modulated signal transmitted in each subchannel can be separated out in the receiver

- The total system bandwidth

$$B = \frac{N + \beta + \epsilon}{T_N} \approx \frac{N}{T_N} \quad \text{for a large } N$$

- Overlapping subcarriers



Auxiliary Material

$$\begin{aligned} & \frac{1}{T_N} \int_0^{T_N} \cos(2\pi(f_0 + i/T_N)t + \phi_i) \cos(2\pi(f_0 + j/T_N)t + \phi_j) dt \\ &= \frac{1}{2T_N} \int_0^{T_N} \cos\left(2\pi \frac{(i-j)t}{T_N} + \phi_i - \phi_j\right) dt \\ & \quad + \frac{1}{2T_N} \int_0^{T_N} \cos\left(2\pi\left(2f_0 + \frac{i+j}{T_N}\right)t + \phi_i + \phi_j\right) dt \\ &\approx \frac{1}{2T_N} \int_0^{T_N} \cos\left(2\pi \frac{(i-j)t}{T_N} + \phi_i - \phi_j\right) dt \\ &= 0.5 \delta(i-j) \end{aligned}$$

$$\begin{aligned} \hat{s}_i &= \int_0^{T_N} \left(\sum_{j=0}^{N-1} s_j g(t) \cos(2\pi f_j t + \phi_j) \right) g(t) \cos(2\pi f_i t + \phi_i) dt \\ &= \sum_{j=0}^{N-1} s_j \int_0^{T_N} g^2(t) \cos(2\pi(f_0 + j/T_N)t + \phi_j) \cos(2\pi(f_0 + i/T_N)t + \phi_i) dt \\ &= \sum_{j=0}^{N-1} s_j \delta(j-i) = s_i \end{aligned}$$

Mitigation of Subcarrier Fading (1)

- Coding with interleaving over time and frequency
 - encode data bits into codeword, interleave coded bits over both time and frequency, and then transmit the coded bits over different subcarriers
 - The coded bits within a given codeword experience independent fading
- Precoding
 - The transmitter has to have knowledge of the subchannel flat fading gain through channel estimation
 - If the desired received signal power in the i th subchannel is P_i and the flat fading gain in the i th subchannel is α_i , the transmitted power in the i th subchannel under precoding is P_i/α_i^2
 - The received signal power: $\alpha_i^2 P_i/\alpha_i^2 = P_i$
 - quite common on wireline multicarrier systems like HDSL
 - Two main problem with precoding in a wireless setting
 - power inefficient in fading channel because precoding is basically channel inversion.
 - The need for accurate estimates at the transmitter (it is very difficult to obtain)

Mitigation of Subcarrier Fading (2)

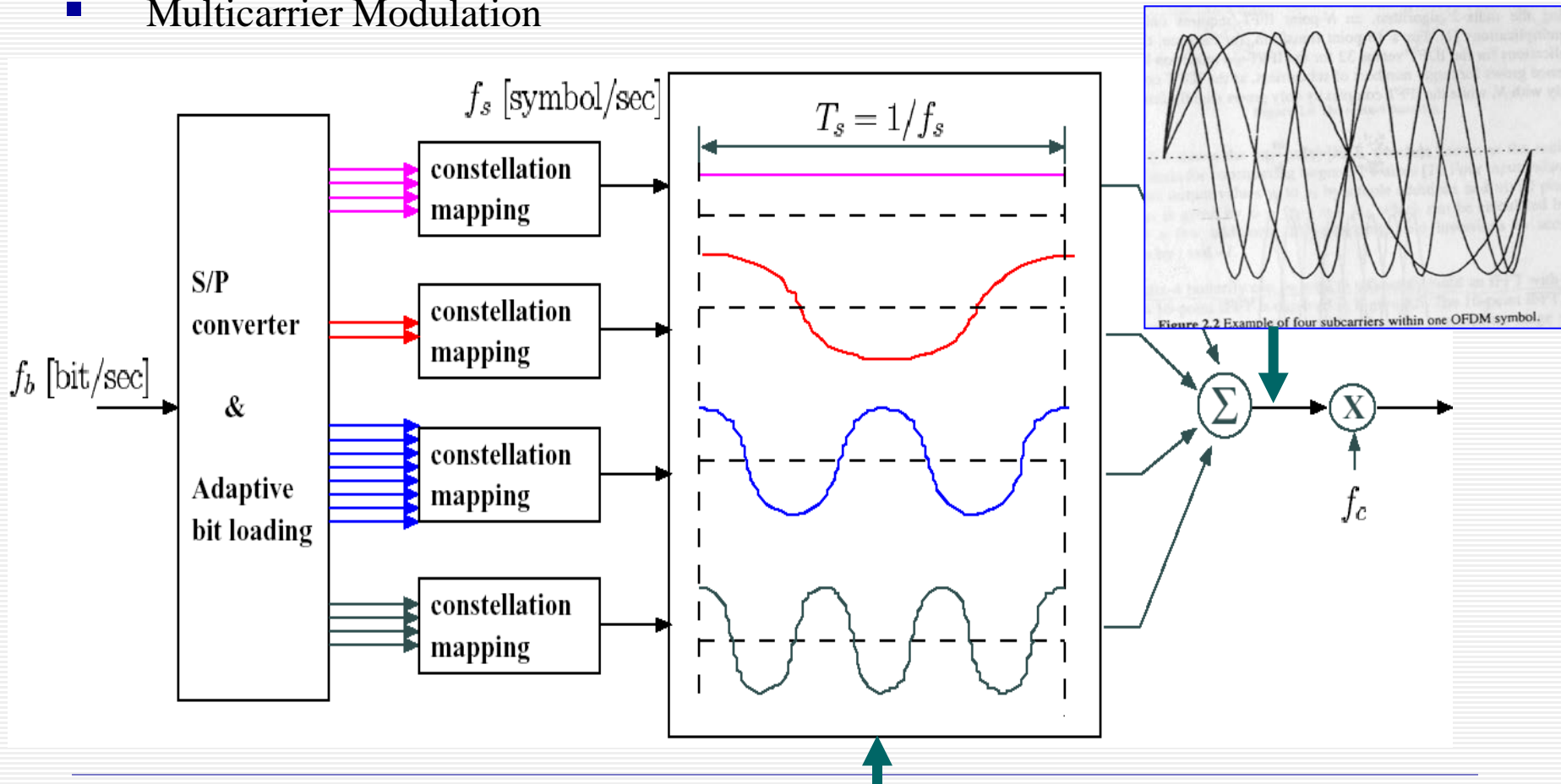
■ Adaptive Loading

- Based on the adaptive modulation techniques
 - It is to vary the data rate and power of each subchannel relative to its gain
 - The channel estimation at transmitter is required
 - It is commonly used on slowly changing channel like digital subscriber line, where the channel estimation at transmitter can be obtained fairly easily.
- Consider the capacity of multicarrier system with N independent subchannel of bandwidth B_N and gain $\{\alpha_i, i = 0, \dots, N-1\}$ with total power constraint P

- Total capacity:
$$C = \max_{P_i: \sum P_i = P} \sum_{i=0}^{N-1} B_N \log_2 \left(1 + \frac{\alpha_i^2 P_i}{N_0 B_N} \right)$$

Multicarrier Modulation (1)

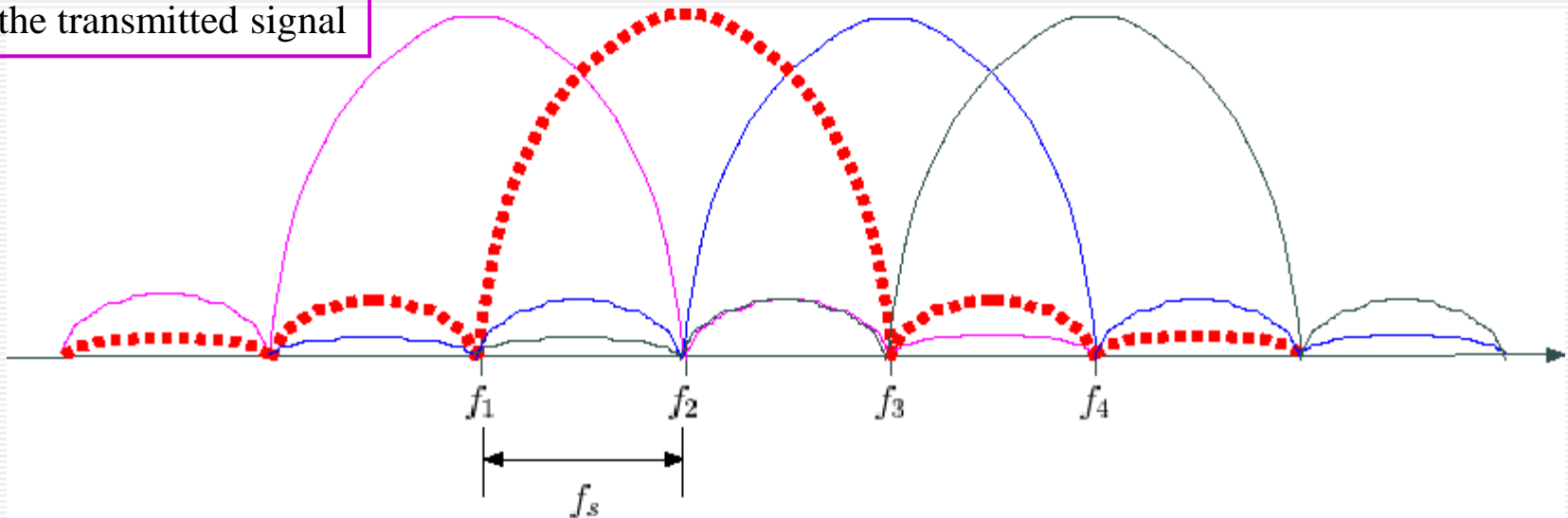
- Multicarrier modulation, which is invented in the 1950s, can be used widely by the development of the discrete Fourier transform and inverse DFT
- Multicarrier Modulation



each waveform is orthogonal with each other for a symbol interval (T_s) 9

Multicarrier Modulation (2)

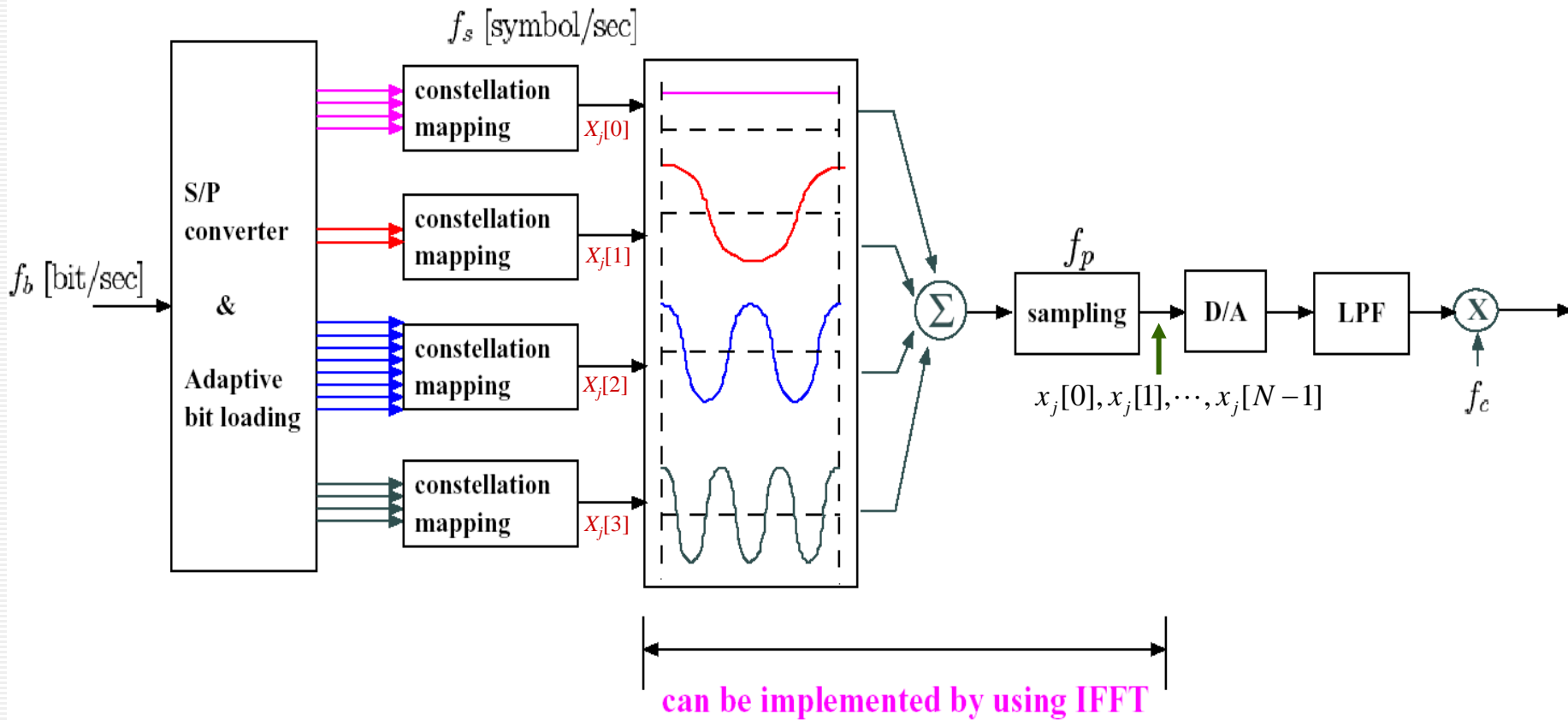
power spectrum
of the transmitted signal



- ➔ Signal spectrum on each subcarrier has sinc function for a rectangular pulse shape
- ➔ Signal on each subcarrier can be detected by using baseband processing (not bandpass filtering)
- ➔ Implementation via FFT/IFFT

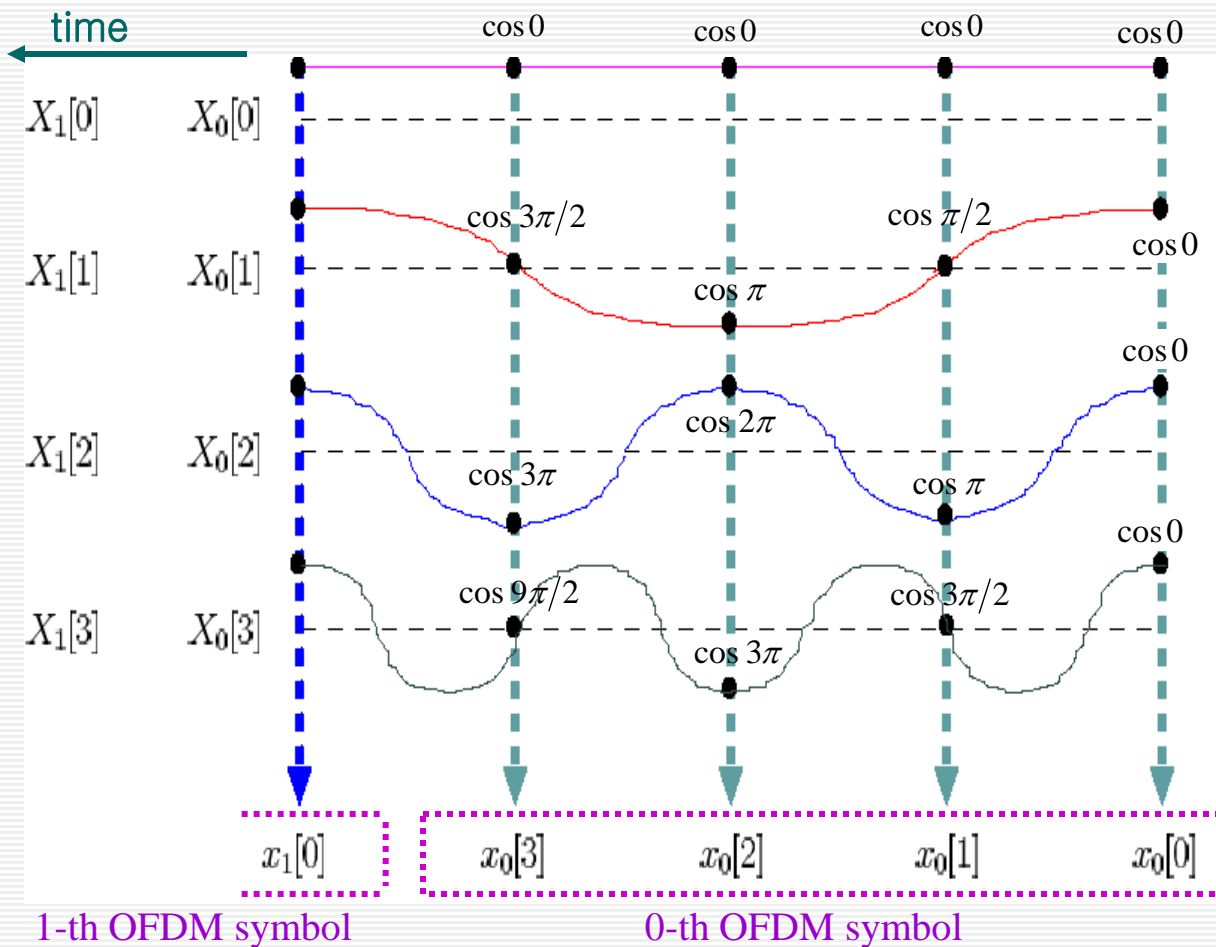
Discrete Implementation of Multicarrier Modulation (1)

■ Implementation



Discrete Implementation of Multicarrier Modulation (3)

■ $N=4$



$$x[n] = \frac{1}{\sqrt{N}} \sum_{i=0}^{N-1} X[i] e^{j \frac{2\pi i}{N} n}$$

Auxiliary Material

$$x[0] = \frac{1}{\sqrt{4}} \{X[0] + X[1] + X[2] + X[3]\}$$

$$x[1] = \frac{1}{\sqrt{4}} \{X[0] + X[1]e^{j2\pi/4} + X[2]e^{j4\pi/4} + X[3]e^{j6\pi/4}\}$$

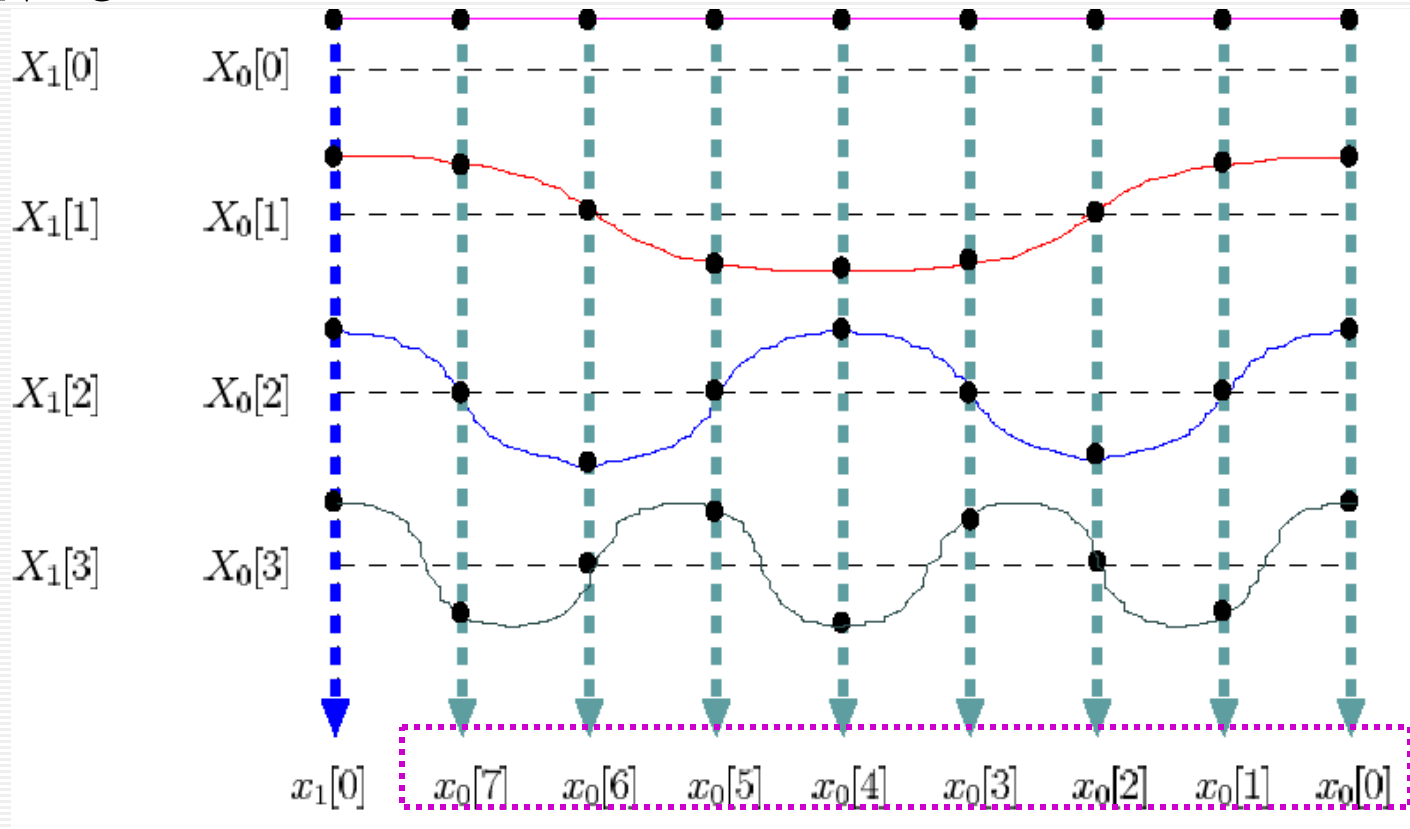
$$x[2] = \frac{1}{\sqrt{4}} \{X[0] + X[1]e^{j4\pi/4} + X[2]e^{j8\pi/4} + X[3]e^{j12\pi/4}\}$$

$$x[3] = \frac{1}{\sqrt{4}} \{X[0] + X[1]e^{j6\pi/4} + X[2]e^{j12\pi/4} + X[3]e^{j18\pi/4}\}$$

$$x[n] = \frac{1}{\sqrt{N}} \sum_{i=0}^{N-1} X[i] e^{j\frac{2\pi i}{N}n}$$

Discrete Implementation of Multicarrier Modulation (4)

■ $N=8$



⇒ N 값이 증가하면 D/A의 입력 frequency가 증가한다.

⇒ N 값은 sub-carrier의 개수 (M)와는 무관하며, 단지 $N \geq M$ 이면 된다.

Discrete Implementation of Multicarrier Modulation (5)

◆ N-point DFT

$$x[n], \quad n = 0, \dots, N-1 \quad \begin{array}{c} \xrightarrow{\text{DFT}} \\ \xleftarrow{\text{IDFT}} \end{array} \quad X[k], \quad k = 0, \dots, M-1$$

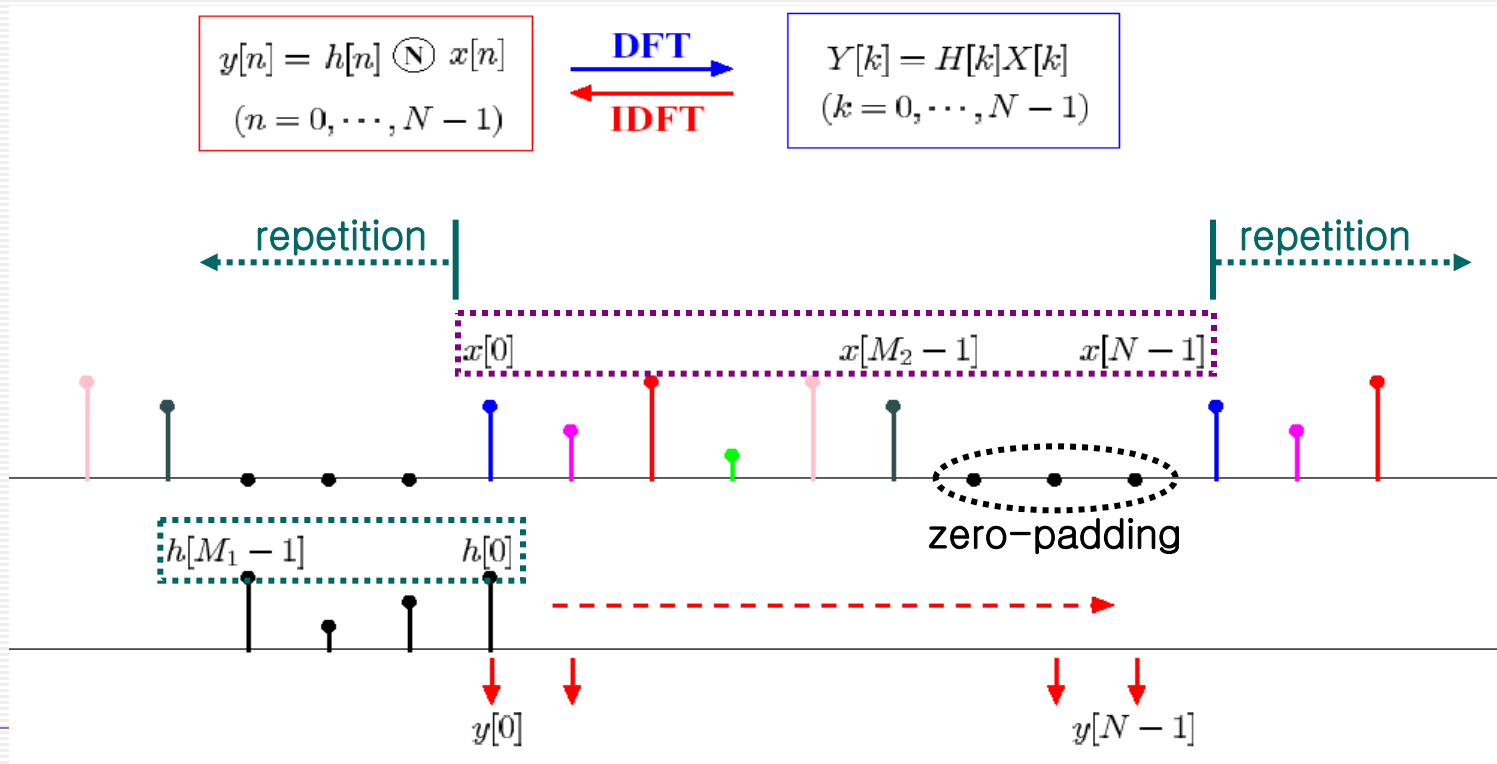
$$x[n] = \frac{1}{\sqrt{N}} \sum_{i=0}^{N-1} X[i] \times e^{j(2\pi i/N)n} \quad X[i] = \frac{1}{\sqrt{N}} \sum_{n=0}^{N-1} x[n] \times e^{-j(2\pi i/N)n}$$

⇒ “N = power of two” : FFT/IFFT (fast processing)

Discrete Implementation of Multicarrier Modulation (6)

◆ Circular convolution

- $h[n]$ with duration M_1 , $x[n]$ with duration M_2 ($N \geq \max(M_1, M_2)$)
- DFT of N -point circular convolution of $h[n]$ and $x[n]$ is equal to the multiplication of $\text{DFT}(h[n])$ and $\text{DFT}(x[n])$



Discrete Implementation of Multicarrier Modulation (7)

$$\begin{bmatrix} y[0] \\ y[1] \\ \vdots \\ y[N-2] \\ y[N-1] \end{bmatrix} = \begin{bmatrix} h[0] & 0 & \cdot & \cdot & \cdot & 0 & h[2] & h[1] \\ h[1] & h[0] & 0 & \cdot & \cdot & \cdot & 0 & h[2] \\ h[2] & h[1] & h[0] & \cdot & \cdot & \cdot & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ 0 & \cdot & \cdot & 0 & h[2] & h[1] & h[0] & 0 \\ 0 & \cdot & \cdot & \cdot & 0 & h[2] & h[1] & h[0] \end{bmatrix} \begin{bmatrix} x[0] \\ x[1] \\ \vdots \\ x[N-2] \\ x[N-1] \end{bmatrix}$$

$$\begin{bmatrix} Y[0] \\ Y[1] \\ \vdots \\ Y[N-2] \\ Y[N-1] \end{bmatrix} = \begin{bmatrix} H[0] & & & & \\ & H[1] & & & \\ & & \cdot & & \\ & & & \cdot & \\ & & & & \cdot \\ & & & & & H[N-2] \\ & & & & & & H[N-1] \end{bmatrix} \begin{bmatrix} X[0] \\ X[1] \\ \vdots \\ X[N-2] \\ X[N-1] \end{bmatrix}$$

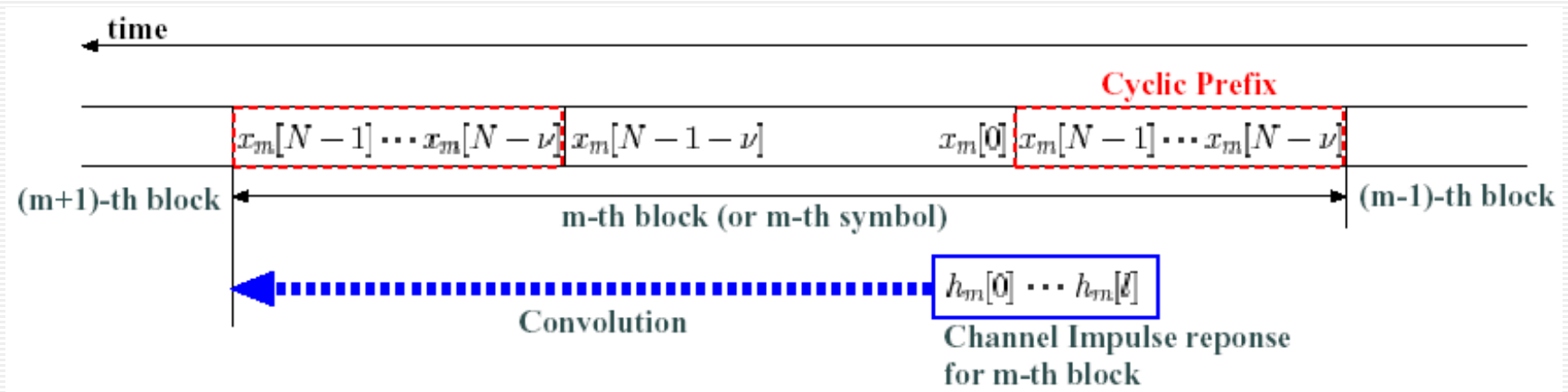
Diagonal matrix

: $Y[i]$ depends on only $X[i]$

Cyclic Prefix (CP) (1)

- ◆ 전송된 신호와 채널 impulse response의 convolution으로 주어지는 수신신호가 전송된 신호와 채널 impulse response의 N-point circular convolution된 신호처럼 보이도록 해 주기 위하여 CP를 추가한다.

⇒ CP의 길이가 channel impulse response의 길이보다 긴 경우

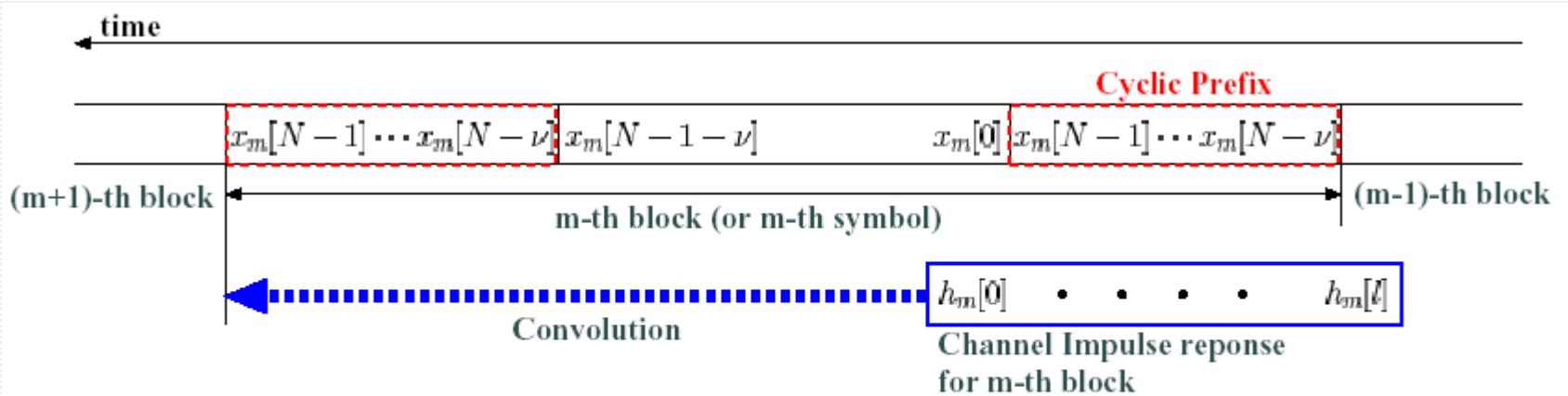


$$y_m[n] = h_m[n] \circledast x_m[n] + \eta_m[n] \xrightarrow{\text{DFT of the received signal}} Y_m = H_m X_m + \Upsilon_m$$

↑ Diagonal matrix

Cyclic Prefix (CP) (2)

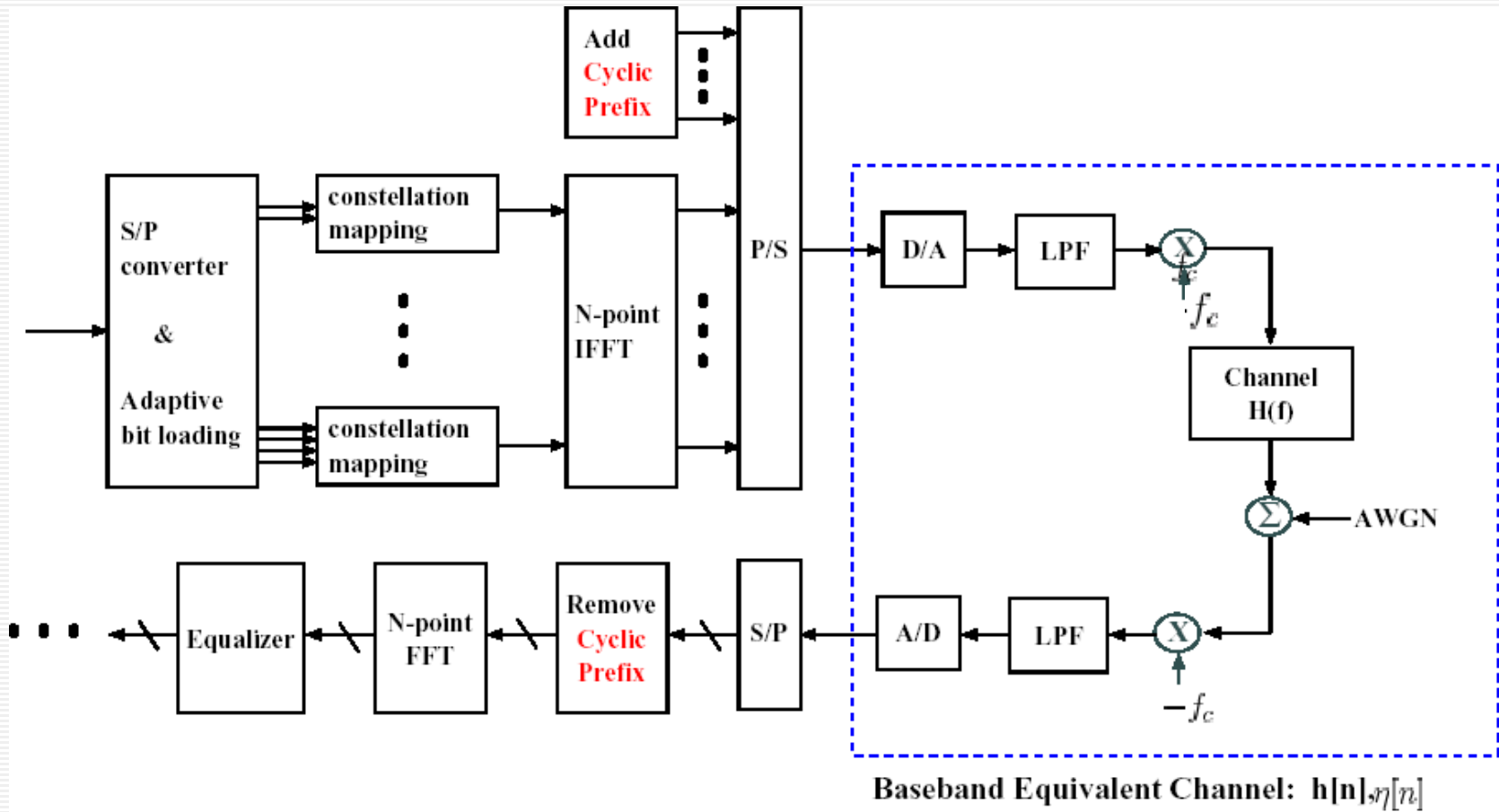
⇒ CP의 길이가 channel impulse response의 길이보다 짧은 경우



$$Y_m = H_m X_m + \Gamma_m + \underbrace{H_{ICI} X_{m-1}} + \underbrace{H_{ISI} X_{m-1}}$$

⇒ CP의 길이를 channel impulse response의 길이보다 길게 잡아주면, received signal에 대해 N-point DFT를 하고 난 후에는 inter-carrier interference (ICI) 및 inter-symbol interference (ISI)가 생기지 않는다.

Transmitter and Receiver (OFDM)



Challenges in Multicarrier Systems (1)

■ Peak-to-Average Power Ratio

: PAR grows with the number of subcarriers

— Average power

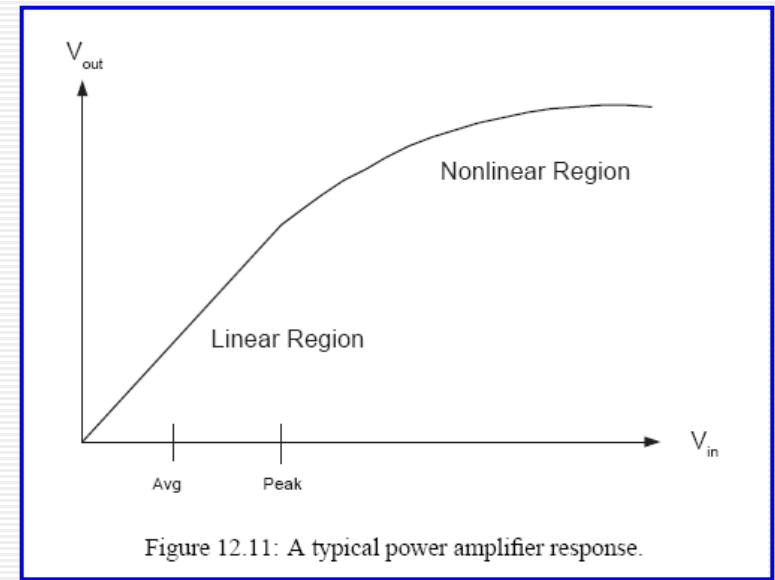
$$E\left[\frac{1}{\sqrt{N}}|x_0 + x_1 + \dots + x_{N-1}|^2\right] = \frac{1}{N} E\left[|x_0 + x_1 + \dots + x_{N-1}|^2\right] = \frac{E[|x_0|^2] + E[|x_1|^2] + \dots + E[|x_{N-1}|^2]}{N} = 1$$

— Maximum power: when all the x_i add coherently

$$\max\left[\frac{1}{\sqrt{N}}|x_0 + x_1 + \dots + x_{N-1}|^2\right] = \left|\frac{N}{\sqrt{N}}\right|^2 = N$$

— The maximum PAR is N for N subcarriers

— The observed PAR is typically less than N because full coherent addition of all N symbols is highly improbable.



Challenges in Multicarrier Systems (2)

■ Frequency Offset

- Orthogonality is assured by the subcarrier separation $\Delta f = 1/T_N$
- In practice, the frequency separation of the subcarriers is imperfect
 - Due to mismatched oscillators, Doppler shifts, or timing sync error
- Intercarrier interference (ICI)
 - The received samples of the FFT will contain interference from adjacent subcarriers due to the degradation in the orthogonality of the subcarriers

■ Timing Offset

- The effect of timing error is less than that from the frequency offset due to guard time (cyclic prefix), that is, as long as a full N-sample OFDM symbol is used at the receiver without interference from previous or subsequent symbols

Multuser OFDM

- ◆ **OFDM-TDMA**: 각각의 사용자에게 predetermined time slot이 할당.
time slot안에서는 모든 sub-carrier 사용.

- ◆ **OFDM-FDMA**: 각각의 사용자에게 predetermined band of sub-carriers 할당.
특정 sub-carrier band를 사용하므로 frequency-selective fading 환경에서 사용자간 성능차이가 많이 생길 수 있다.

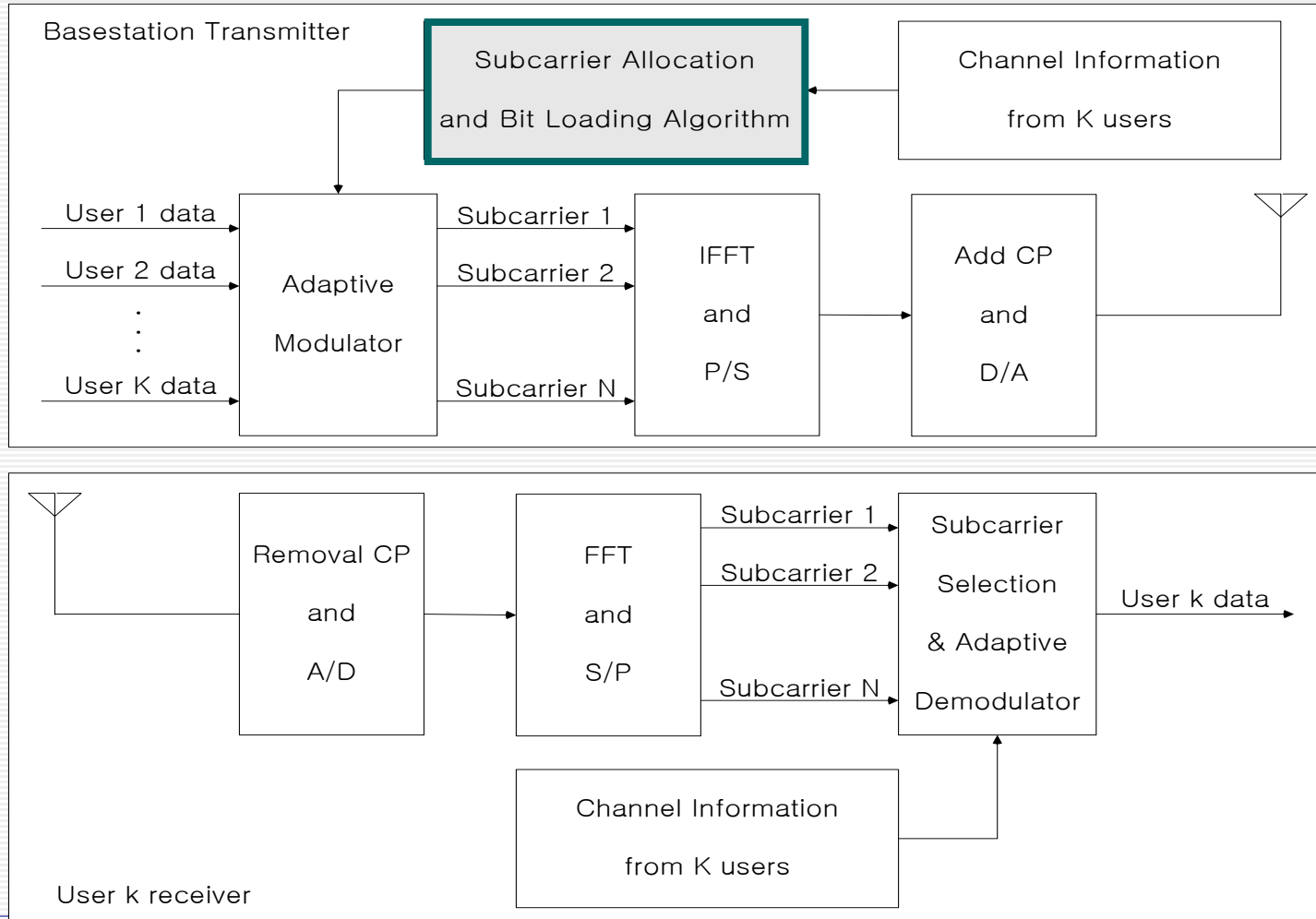
- ◆ **OFDM Interleaved-FDMA**: band of sub-carriers 가 아니라 서로서로 떨어져 있는 sub-carrier들을 각각의 사용자에게 할당.

OFDMA (Orthogonal Frequency Division Multiple Access)

- ◆ **OFDM-CDMA**

OFDM-FDMA (or OFDMA)

◆ OFDMA with Adaptive modulation



Case Study I – IEEE 802.11a

- IEEE 802.11a, which occupies a bandwidth of 20 MHz in the 5GHz band, is based on OFDM
 - $N = 64$ subcarriers are generated, although only 48 are actually used for data transmission
 - The cyclic prefix length is 1/4 of OFDM symbol time
 - Possible coding rates are 1/2, 2/3, 3/4
 - The modulation types can be used are BPSK, QPSK, 16QAM, 64QAM
- The subcarrier bandwidth $B_N = 20\text{MHz} / 64 = 312.5 \text{ kHz}$
- Symbol time per subcarrier is $T_N = 1 / B_N \times 5 / 4 = 4 \mu\text{s}$
- Maximum data rate is $R_{Max} = 48 \times \frac{3}{4} \times 6 \times \frac{1}{4 \times 10^{-6}} = 54 \text{ Mbps}$

Case Study II – IEEE 802.16a

- IEEE 802.16a, which occupies a bandwidth of 10 MHz, is based on OFDMA
 - $N = 1024$ subcarriers are generated, although only 768 are actually used for data transmission
 - The cyclic prefix length is 1/8 of OFDM symbol time
 - Possible coding rates are 1/2, 2/3, 3/4
 - The modulation types can be used are QPSK, 16QAM, 64QAM
- The subcarrier bandwidth $B_N = 10\text{MHz} / 768 = 13.02\text{kHz}$
- Symbol time per subcarrier is $T_N = 1 / B_N \times 9 / 8 = 115.2\ \mu\text{s}$
- Maximum data rate is $R_{Max} = 768 \times \frac{3}{4} \times 6 \times \frac{1}{115.2 \times 10^{-6}} = 30\ \text{Mbps}$