



# 3GPP LTE/5G Networks

## - Introduction to Cellular Networks -

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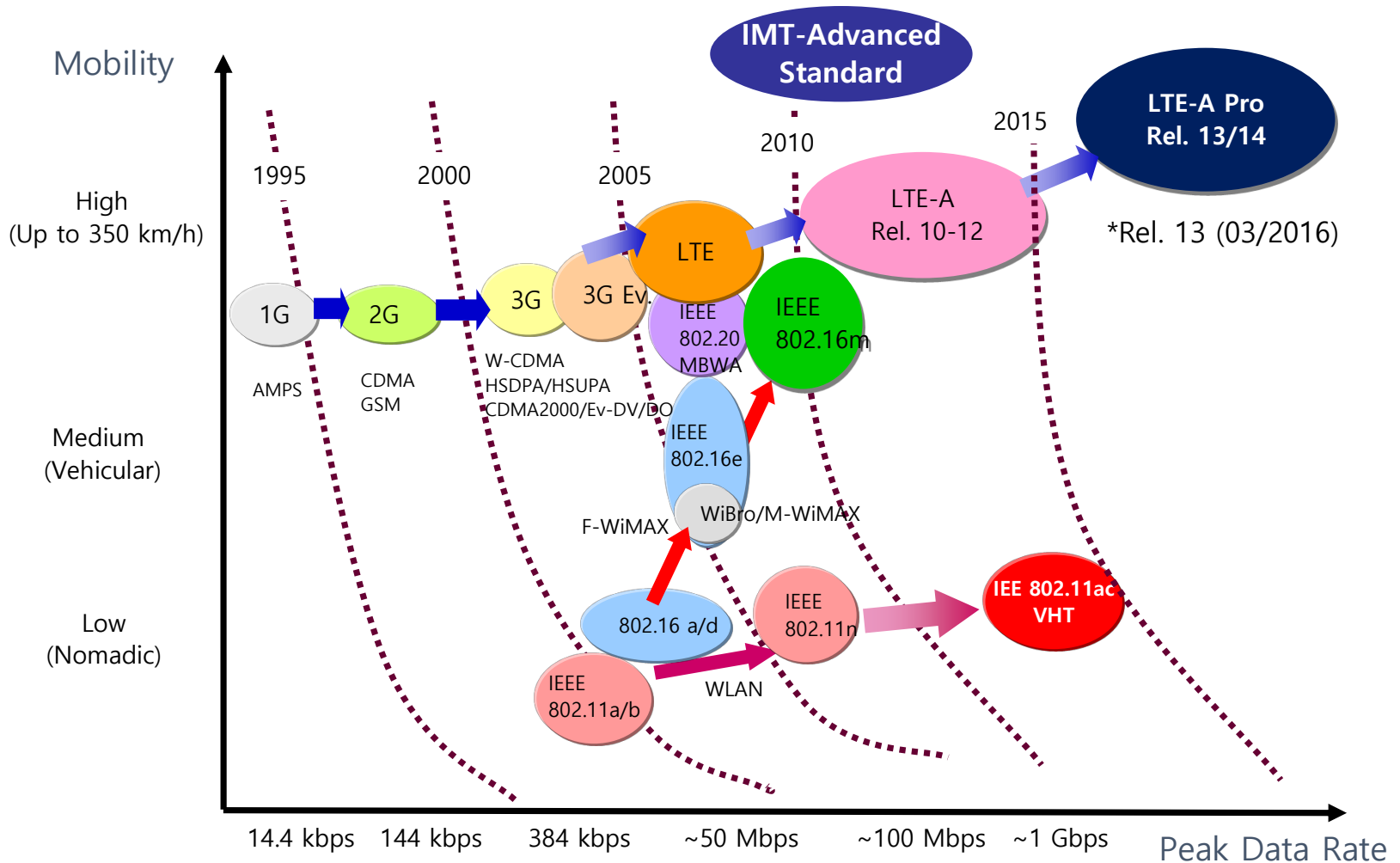
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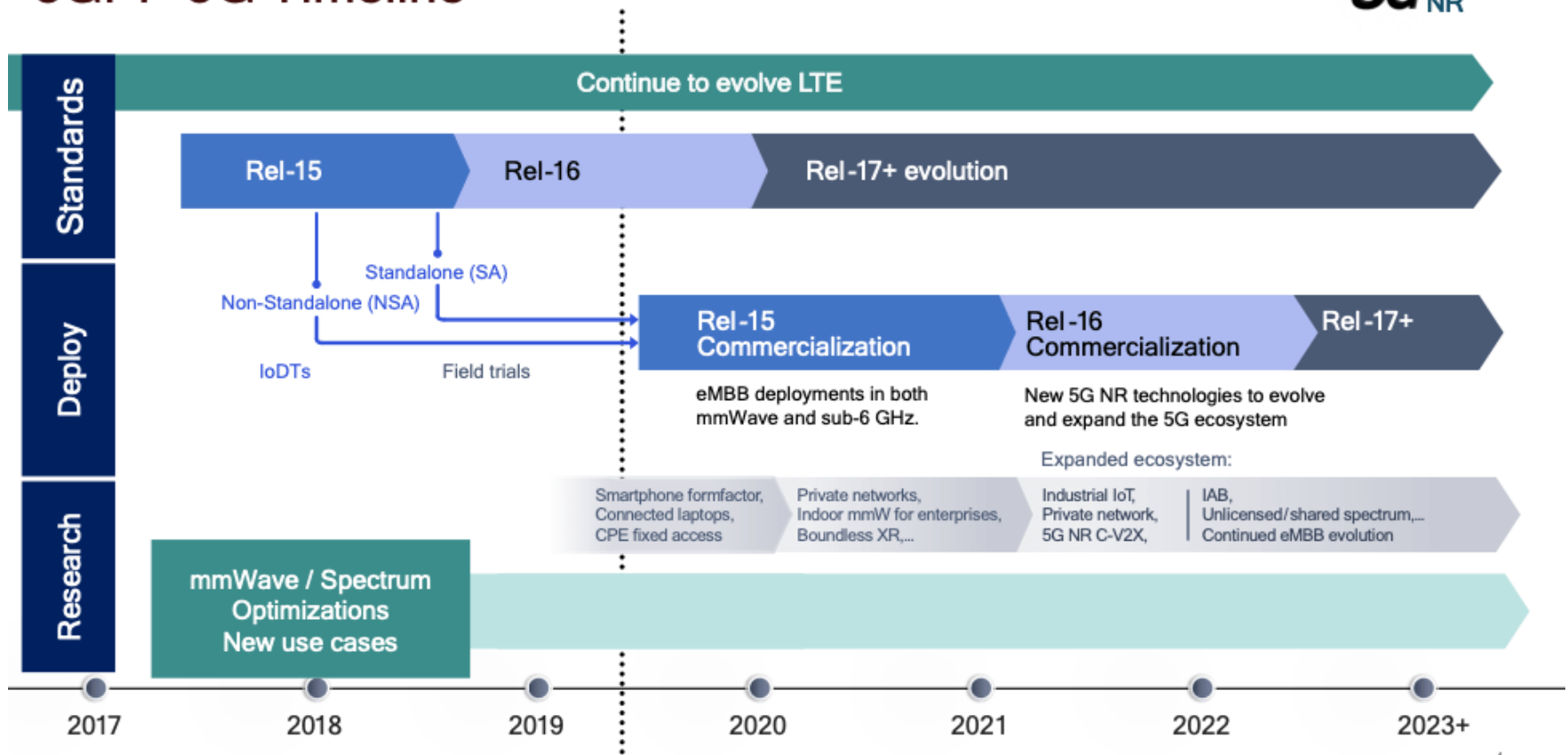
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# Wireless Networks - Roadmap



# Wireless Networks - Roadmap

## 3GPP 5G Timeline



Source: <https://semiengineering.com/should-we-even-be-talking-about-6g/>

# History

- LTE (Long Term Evolution)
  - LTE is 3GPP system for the years 2010 to 2020 and beyond
  - It must keep the support for high mobility users like in GSM/UMTS
  - LTE(-A) is the latest standard in the mobile network technology tree that previously realized the GSM/EDGE and UMTS/HSPA network technologies
  
- LTE-Advanced
  - LTE-A is often used for LTE Release 10 and beyond
  - Formal name is Advanced E-UTRA (evolved universal terrestrial radio access)
  - Cost-efficient support for backward and forward compatibility between LTE and LTE-A

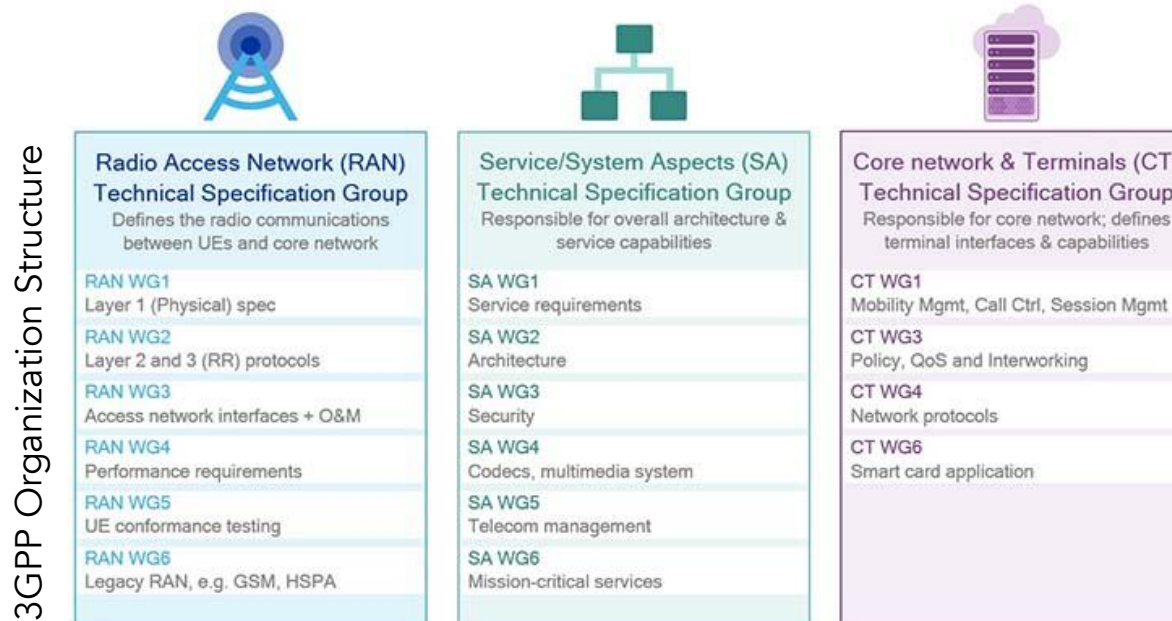


# Standardization for LTE-A



## □ 3GPP (Third Generation Partnership Project)

- 3GPP was to make a globally applicable third-generation (3G) mobile phone system specification based on evolved Global System for Mobile Communications (GSM) within the scope of the IMT-2000 project
- Organizational partners
  - ETSI (Europe), T1 (USA), TTA (Korea), TTC (Japan), CWTS (China)



<https://www.qualcomm.com/news/onq/2017/08/02/understanding-3gpp-starting-basics>



# Motivation

- Need for higher data rates and greater spectral efficiency
  - New air interface defined by 3GPP LTE
- Need for packet switched optimized system
  - Evolve UMTS towards packet only system
- Need for high quality of services (QoS)
  - Use of licensed frequency to guarantee QoS
  - Reduce round trip delay
- Need for cheaper infrastructure
  - Simplify architecture
  - Reduce number of network elements



# Terminology

- LTE (Long Term Evolution)
  - Evolution of 3GPP Radio Access Technology
  - E-UTRAN (Evolved Universal Terrestrial Radio Access Network)
  
- SAE (System Architecture Evolution)
  - Evolution of 3GPP Core network technology (started from 3GPP rel.8)
  - EPC (Evolved Packet Core)
    - No more consideration for circuit switching (GSM) or circuit/packet dual (GPRS, UMTS)
  
- EPS (Evolved Packet System)
  - Evolution of the complete 3GPP UMTS Radio Access, Packet Core and its integration into legacy 3GPP/non-3GPP networks
  - E-UTRAN + EPC



# Overview of LTE Design Benefits

- New architecture
  - Flat architecture: one type of node, i.e., eNB
  - PS core network optimized
  - No CS core network
  
- New interfaces design
  - Simplified protocol stack
  - Simple, more efficient QoS
  - IP network layer





# Key Features of LTE(-A)

- Bandwidth support
  - Flexible component carrier from 1.4 MHz to 20 MHz
  - Maximum 100 MHz by aggregating 5 component carriers
- Multiple access scheme
  - Downlink: OFDMA
  - Uplink: Single Carrier FDMA (SC-FDMA)
- Duplex mode
  - FDD: Frequency division duplexing
    - Full-duplex and half duplex
  - TDD: Time division duplexing
    - Half duplex



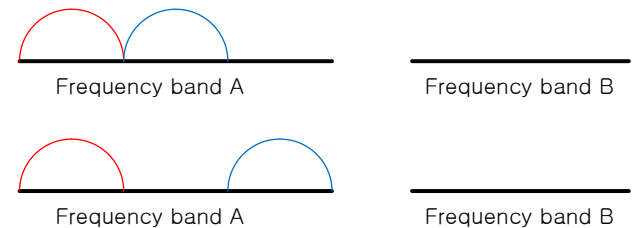
# Carrier Aggregation

## □ Carrier Aggregation (CA)

- Transmission Bandwidth can be further extended by means of CA
- Up to 5 component carriers can be aggregated for transmission bandwidth up to 100 MHz
- CA systems are deployed to improve data rates for users
- Backwards compatibility is supported for Rel. 8/9 users

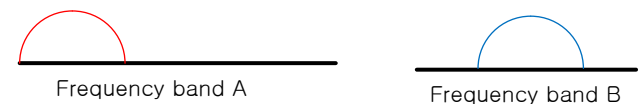
## □ Intra-band CA

- Contiguous component carriers
- Non-contiguous component carriers



## □ Inter-band CA

- Non-contiguous component carriers



# UE Categories

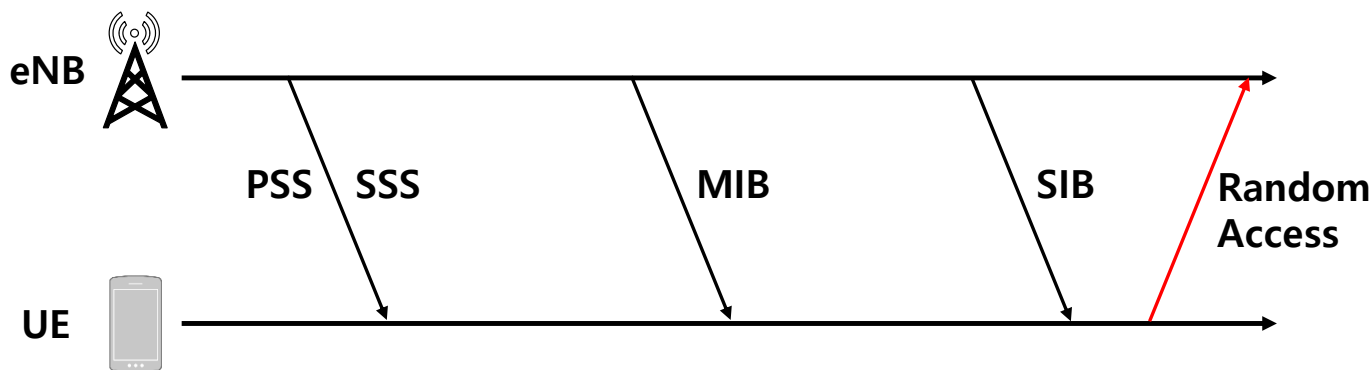
- UE categories depending on maximum peak data rate and MIMO capabilities support

Category			3GPP release	Downlink					Uplink				
				Maximum number of DL-SCH transport block bits received within a TTI		Maximum number of bits of a DL-SCH transport block received within a TTI	Total number of soft channel bits	Maximum number of supported layers for spatial multiplexing in DL	Support for 256QAM in DL	Maximum number of UL-SCH transport block bits transmitted within a TTI		Maximum number of bits of an UL-SCH transport block transmitted within a TTI	Support for 64QAM in UL
					(Mbit/s)						(Mbit/s)		
0			12	1000	1	1000	25344	1	No	1000	1	1000	No
1			8	10296	10	10296	250368	1	No	5160	5	5160	No
2			8	51024	51	51024	1237248	2	No	25456	25	25456	No
3			8	102048	102	75376	1237248	2	No	51024	51	51024	No
4			8	150752	150	75376	1827072	2	No	51024	51	51024	No
5			8	299552	299	149776	3667200	4	No	75376	75	75376	Yes
6	4	10	301504	301	75376 (2 layers) 149776 (4 layers)	3654144	2 or 4	No	51024	51	51024	No	
7	4	10	301504	301	75376 (2 layers) 149776 (4 layers)	3654144	2 or 4	No	102048	102	51024	No	
8	5	10	2998560	2998	299856	35982720	8	No	1497760	1497	149776	Yes	
9	6,4	11	452256	452	75376 (2 layers) 149776 (4 layers)	5481216	2 or 4	No	51024	51	51024	No	
10	7,4	11	452256	452	75376 (2 layers) 149776 (4 layers)	5481216	2 or 4	No	102048	102	51024	No	
11	9,6,4	11	603008	603	75376 (2 layers, 64QAM) 97896 (2 layers, 256QAM) 149776 (4 layers, 64QAM) 195816 (4 layers, 256QAM)	7308288	2 or 4	Optional	51024	51	51024	No	
12	10,7,4	11	603008	603	75376 (2 layers, 64QAM) 97896 (2 layers, 256QAM) 149776 (4 layers, 64QAM) 195816 (4 layers, 256QAM)	7308288	2 or 4	Optional	102048	102	51024	No	
13			12	391632	391	97896 (2 layers) 195816 (4 layers)	3654144	2 or 4	Yes	150752	150	75376	Yes
14			12	3916560	3916	391656	47431680	8	Yes				

Note: Total number of soft channel bits for HARQ  $\approx 8$  (# of Independent HARQ process IDs)  $\times$  3 (# of retransmitted data)  $\times$  maximum number of bits of DL-SCH TB received within a TTI

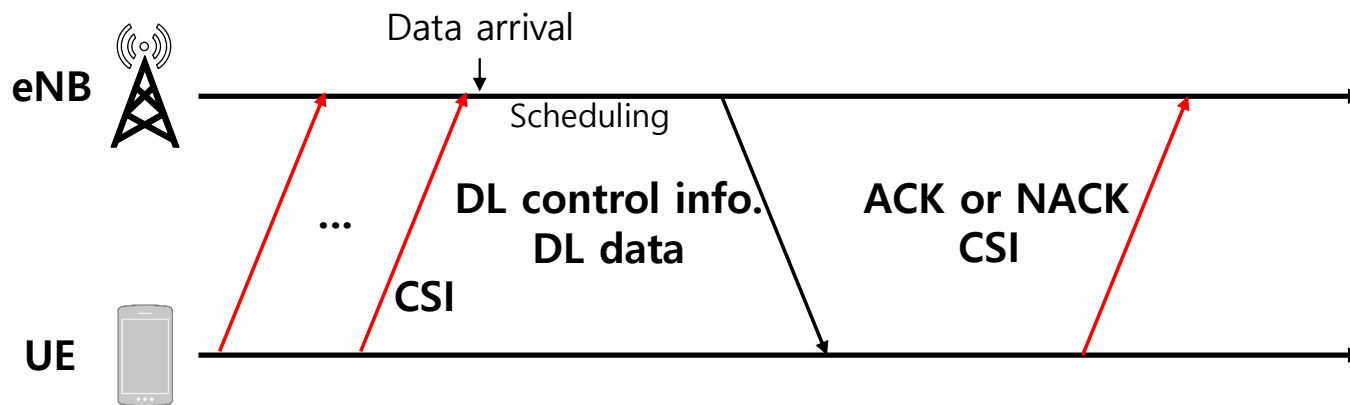
# Initial Cell Search and Selection

- Primary Synchronization Signal (PSS) & Secondary Synchronization Signal (SSS)
  - Frequency and time synchronization
  - Physical layer cell ID determination
- Master Information Block (MIB)
  - Transmission bandwidth and system frame number
- System Information Block (SIB)
  - Cell access configuration



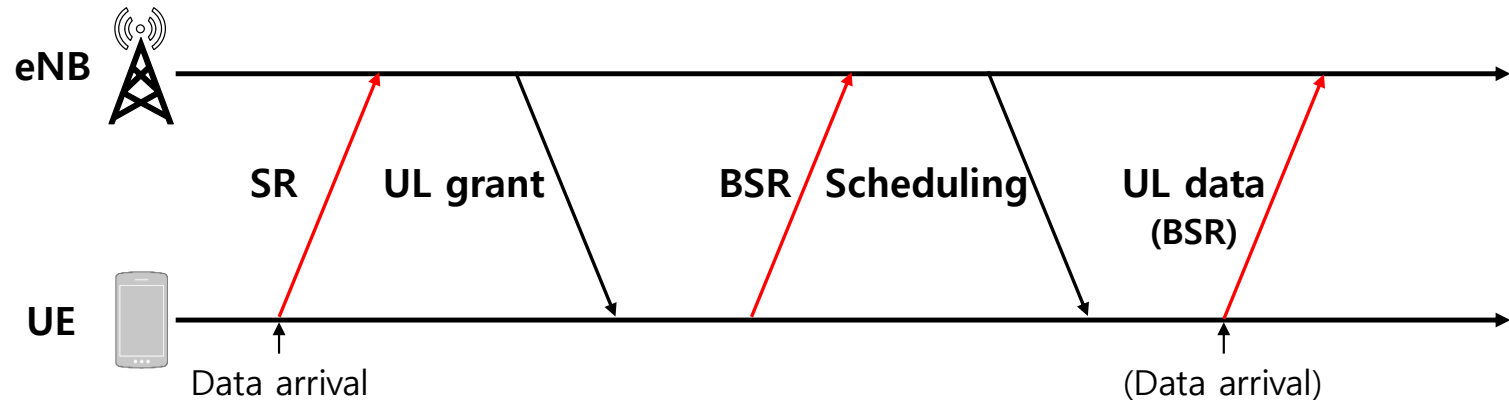
# Downlink Data Transmission

- Channel State Information (CSI)
  - Channel Quality Indicator (CQI), etc.
- Scheduling
  - Based on CQI
- HARQ ACK (or NACK) and CSI

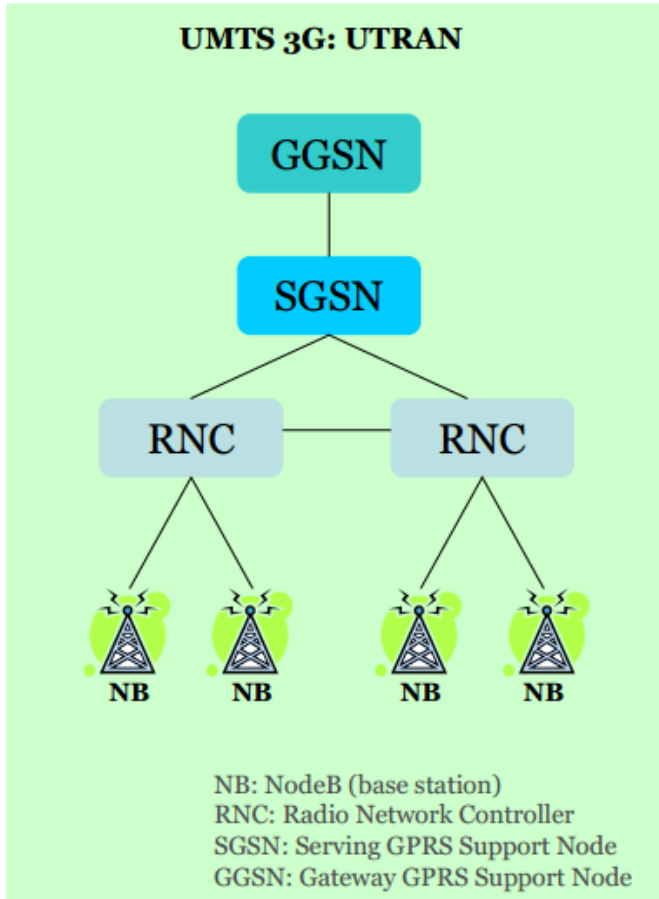


# Uplink Data Transmission

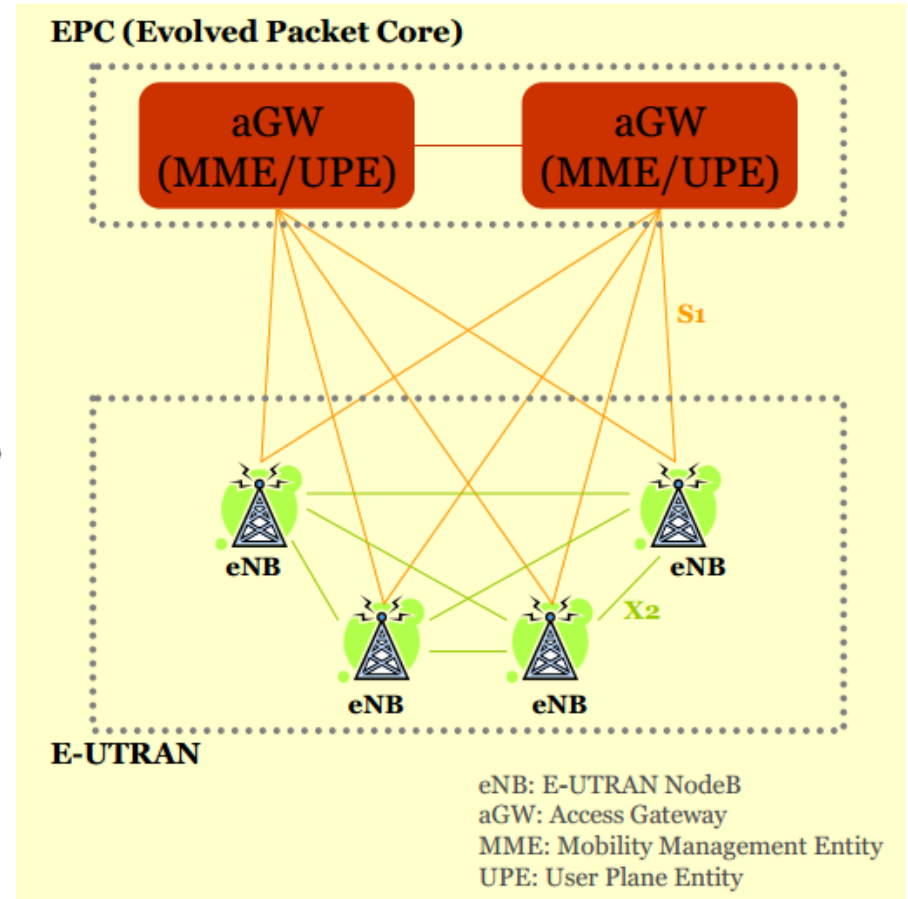
- Scheduling Request (SR)
- Uplink grant
- Buffer Status Report (BSR)
- Uplink resource scheduling
- Uplink data transmission
  - If more uplink data arrives → piggybacking BSR



# LTE Network Architecture



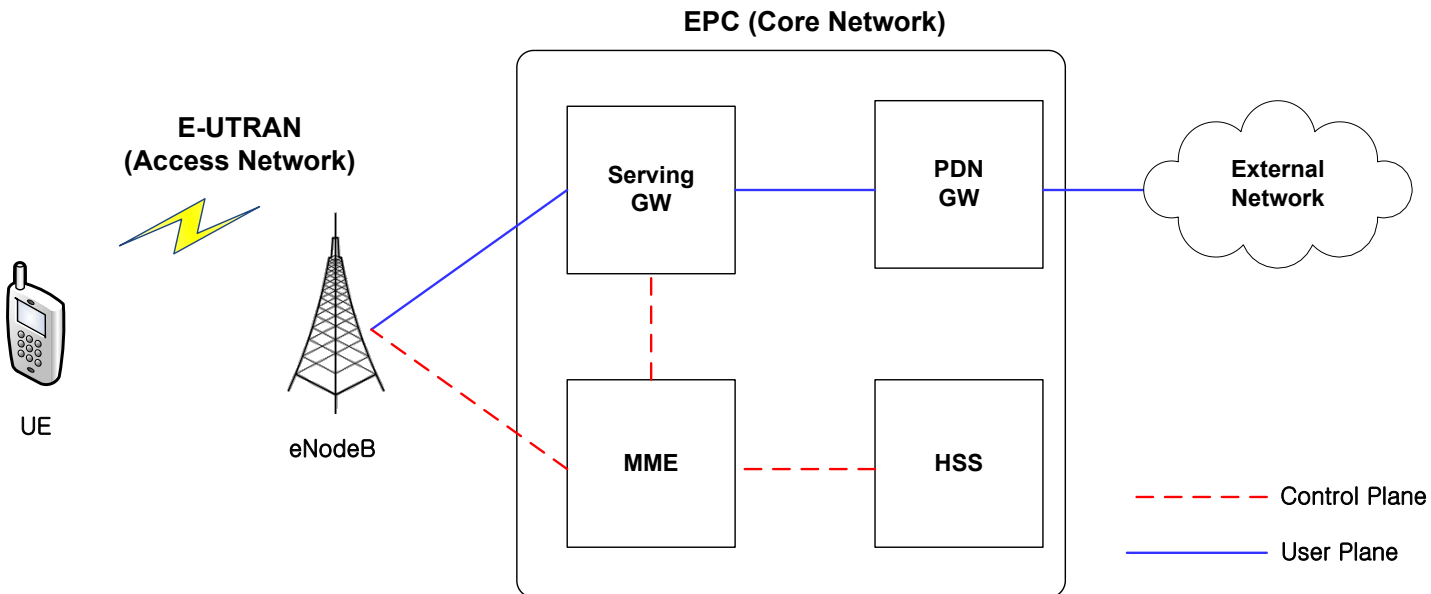
UMTS (3G)



LTE (4G)

# Overall Architecture

- Basic EPC architecture with E-UTRAN
  - User plane (data plane)
    - All-IP packet for a UE is encapsulated and tunneled between the P-GW and eNodeB
    - Protocol support GTP (GPRS Tunneling Protocol) tunnel associated with each EPS bearer
  - Control plane
    - Control signals (channel setup, mobility support, security, etc.) between UE and MME
    - Signals for establishing the radio bearers and configuration





# Functional LTE Network Elements

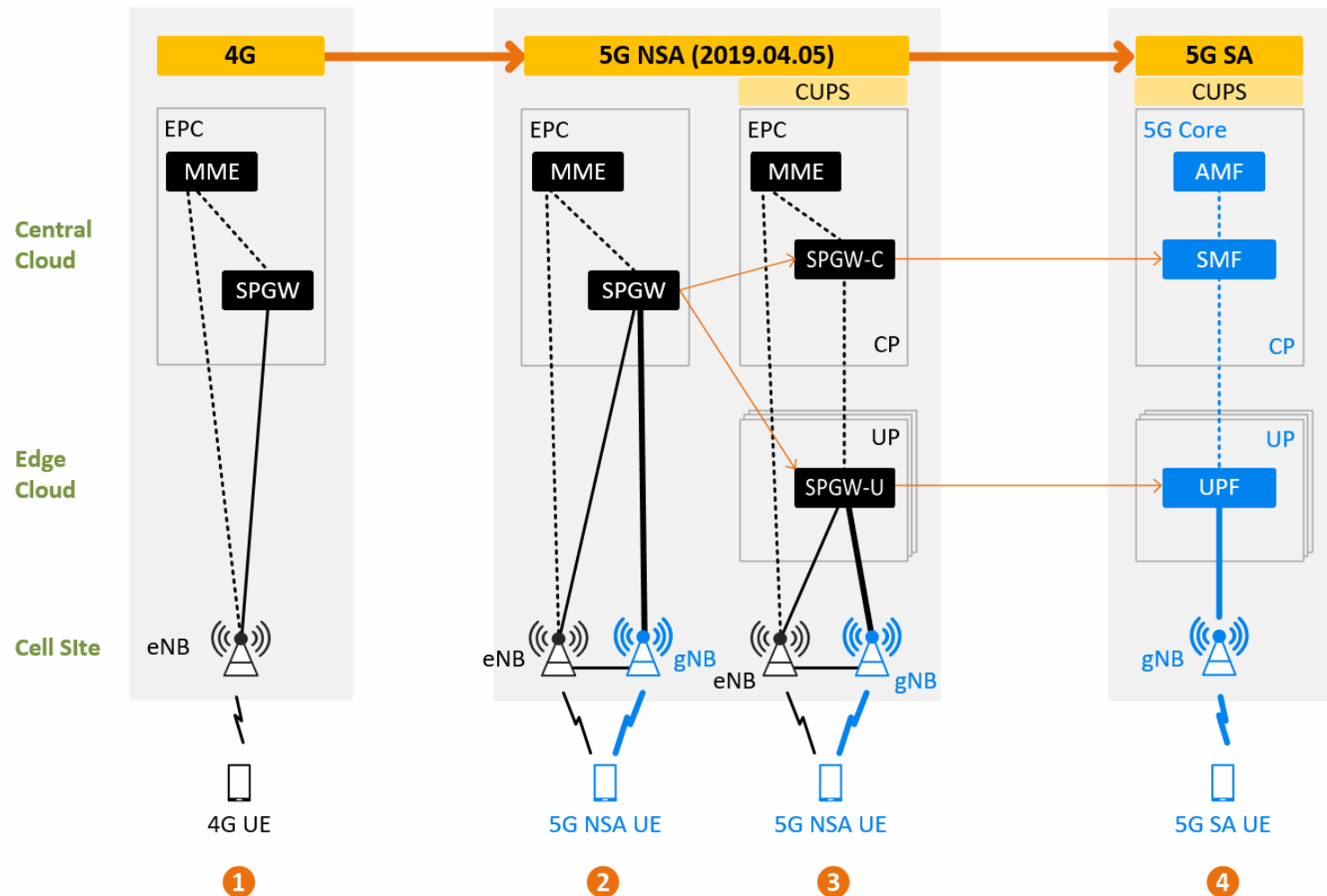
- ❑ Evolved Node B (eNB)
  - Supporting LTE radio interface
  - Performing radio resource management

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- ❑ Mobility Management Entity (MME)
  - Managing user equipment mobility, identity and security parameters
- ❑ Home Subscriber Server (HSS)
  - Managing all subscriber information of a network service provider

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- ❑ Serving Gateway (S-GW)
  - Routing/forwarding data packets
  - Mobility anchoring for 3GPP mobility
- ❑ Packet Data Network Gateway (PDN-GW)
  - UE IP address allocation
  - Mobility anchoring for non-3GPP mobility



# LTE to 5G (NSA and SA)

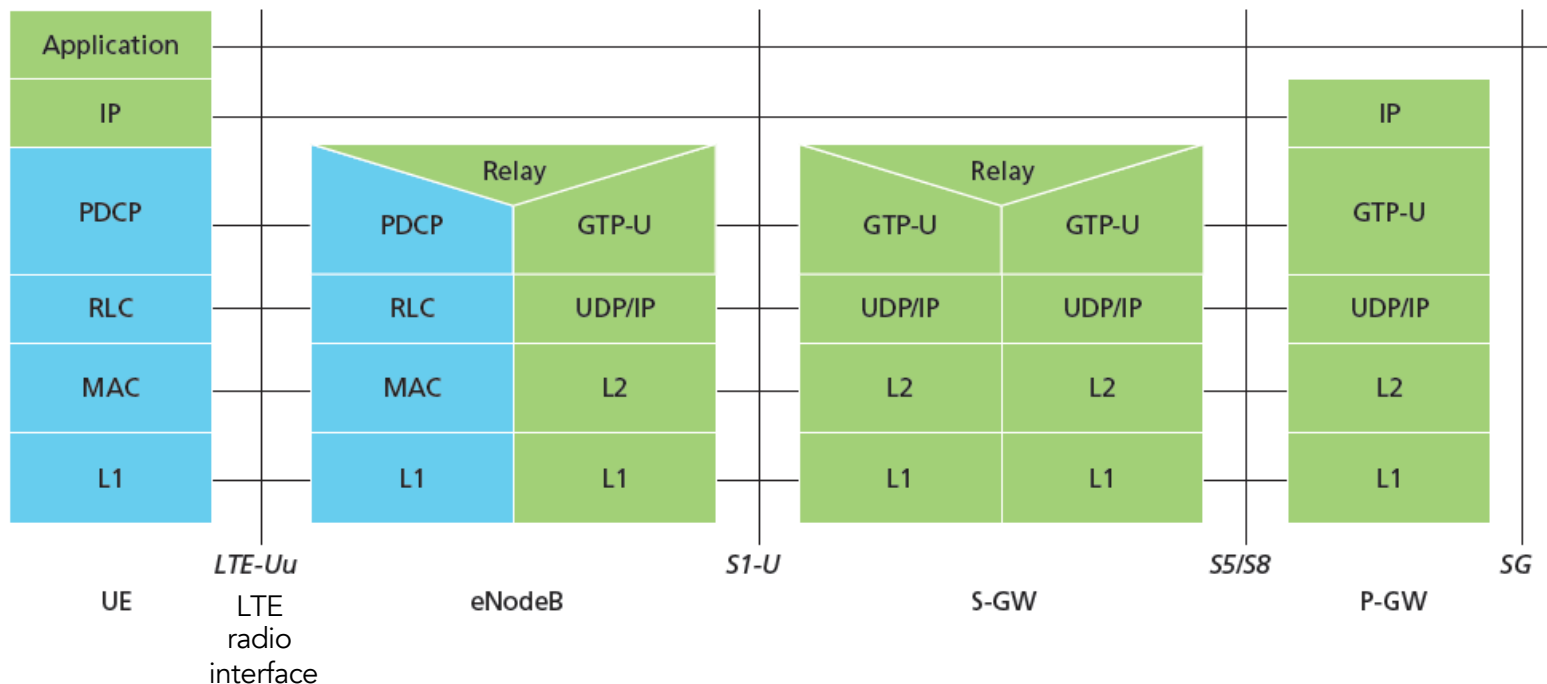


Source: netmanias.com (KT 5G NSA and SA)

- AMF: Access and Mobility Management Function, SMF: Session Management Function
- UPF: User Plane Function, CUPS: Control and User Plane Separation

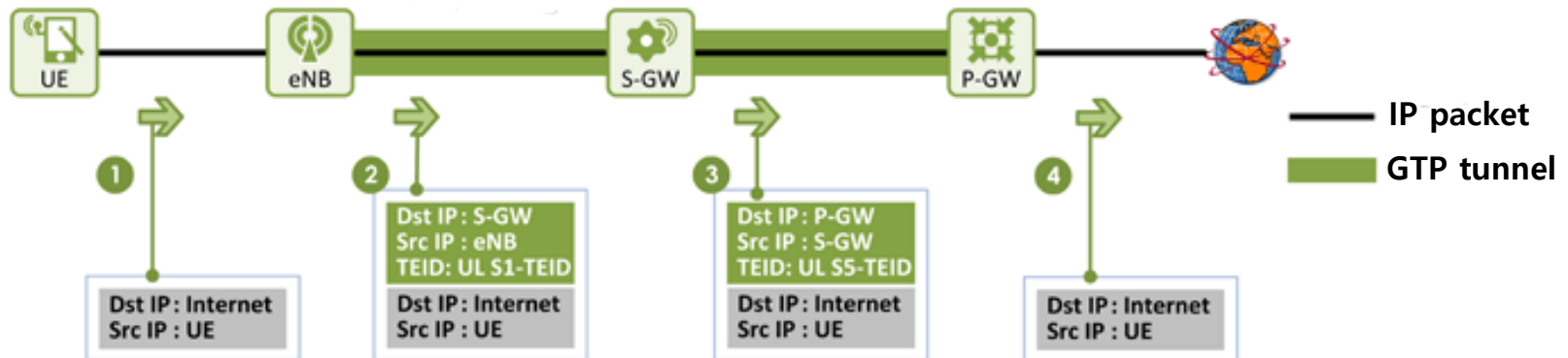
# User Plane

- User plane protocol architecture
  - E-UTRAN user plane protocol stack, shown in blue color
  - Consists of the Packet Data Convergence Protocol (PDCP), Radio Link Control (RLC), and Medium Access Control (MAC) sublayers, which are terminated in the eNB on the network side



# GPRS Tunneling Protocol (GTP)

- Why is GTP used in LTE?
  - It provides mobility
  - Multiple tunnels can be used by same UE to obtain different network QoS
  - Main IP remains hidden so that it provides security as well
    - UE does not know the IP addresses of core network nodes
- GTP tunnel example



# User Plane

## □ PHY

- Coding
- Modulation
- Antenna and resource mapping

## □ MAC

- MAC multiplexing
- Transmission scheduling
- Payload selection
- Priority handling
- Making a decision for modulation and resource
- Hybrid ARQ



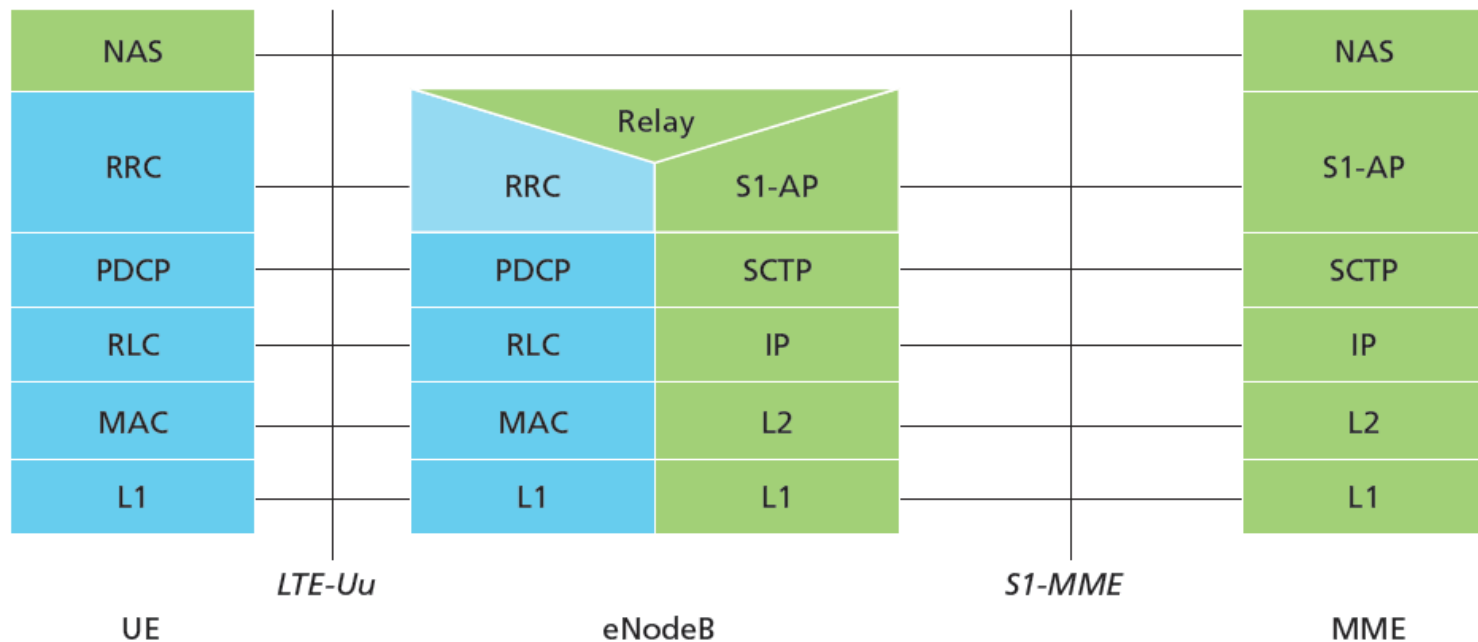
# User Plane

- RLC (Radio Link Control)
  - Transferring PDUs from higher layers (from either RRC or PDCP)
  - Error correction with ARQ
  - Concatenation/segmentation
  - In-sequence delivery and duplicate detection
  
- PDCP (Packet Data Convergence Protocol)
  - Header compression and corresponding decompression
  - Ciphering and deciphering
  - Integrity protection and verification



# Control plane

- Control plane protocol stack
  - E-UTRAN control plane protocol stack, shown in blue color
  - Lower layers perform the same functions as those for the user plane with the exception that there is no header compression



# Control plane

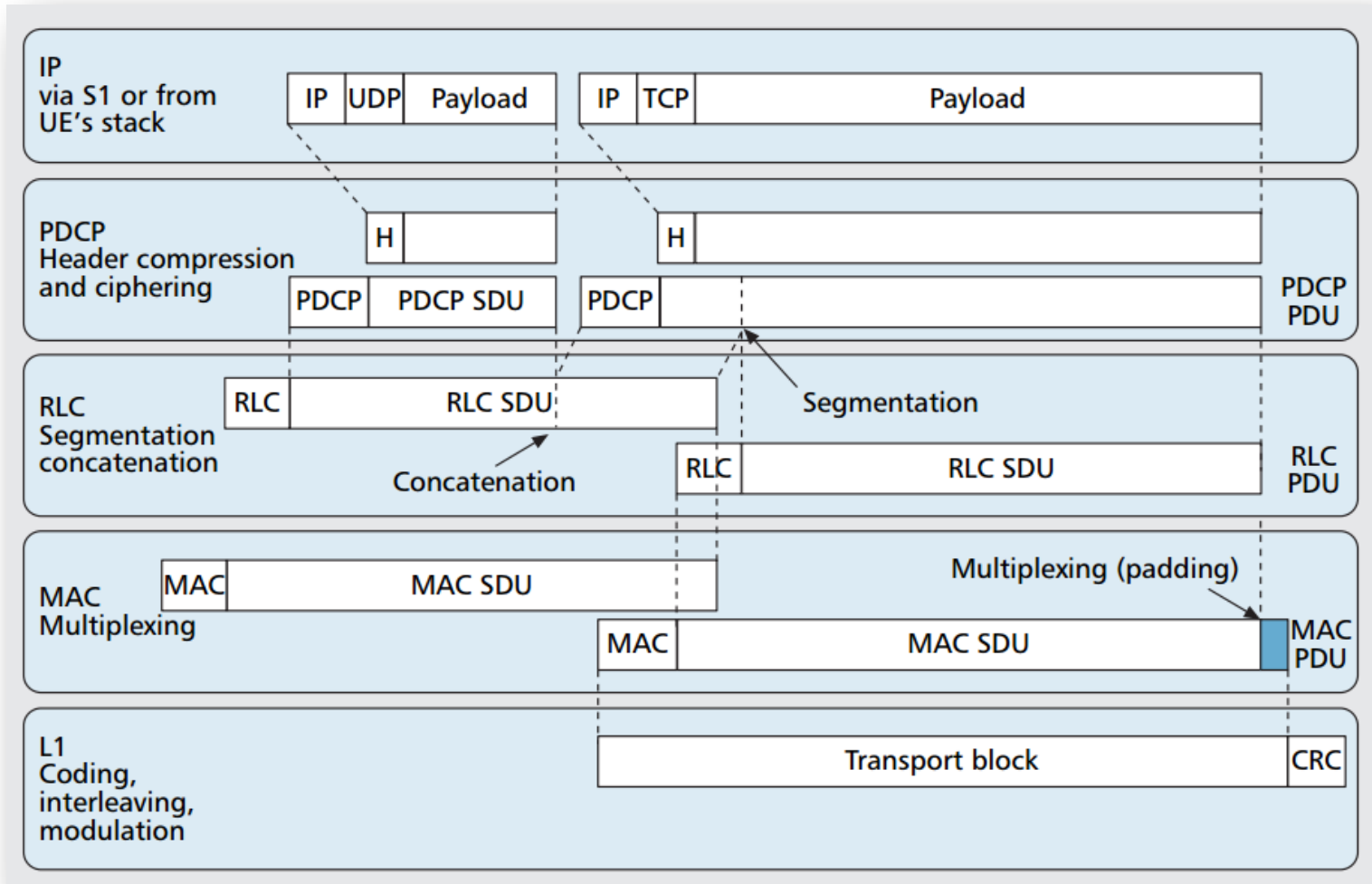
- RRC (Radio Resource Control)
  - Broadcast
  - Paging
  - RRC connection management
  - RB control
  - Mobility functions
  - UE measurement reporting and control
  
- NAS (Non-Access Stratum)
  - EPS bearer management
  - Authentication
  - ECM-IDLE mobility handling
  - Paging origination in ECM-IDLE
  - Security Control

\* ECM: EPS Connection Management





# Downlink Flow in Link Layer Protocol



Larmo, Anna, et al. "The LTE link-layer design," Communications Magazine, IEEE 47.4 (2009).

# QoS and EPS bearer

## □ EPS Bearers

- In order to support multiple QoS requirements, different bearers are set up within EPS

## □ Minimum Guaranteed Bit Rate (GBR) bearers

- Dedicated resources are allocated
- By admission control function in eNB
- Bit rates higher than the GBR may be allowed for a GBR bearer if resources are available
- For such applications as VoIP

## □ Non-GBR bearers

- Used for Web browsing, FTP transfer, etc.



# QCI (QoS Class Identifier)

- Standardized QCIs for LTE

QCI	Bearer	Priority	Delay	PELR	Examples
1	GBR	2	100 ms	$10^{-2}$	Conversational voice
2		4	150 ms	$10^{-3}$	Conversational video
3		3	50 ms	$10^{-3}$	Real-time games
4		5	300 ms	$10^{-6}$	Streaming video
5	Non-GBR	1	100 ms	$10^{-6}$	IMS signalling
6		6	300 ms	$10^{-6}$	Streaming video, web, EMail
7		7	100 ms	$10^{-3}$	Voice, video, games
8		8	300 ms	$10^{-6}$	Streaming video, web, EMail
9		9			

# QoS and EPS bearer

- Establishment time
  - Default bearer
    - Established when UE connects to PDN
    - Provides always-on connectivity and always non-GBR
  - Dedicated bearer established later
    - Can be GBR or non-GBR
- Each EPS bearer has
  - QoS class identifier (QCI)
  - Allocation and retention priority (ARP)
    - Determines whether a bearer can be dropped if the network gets congested

Check the book for more details!

