

Random Variate Generation from Continuous Distribution Function

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References

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3.1.2.1 RVG – Principles (Inverse Transform & Rejection Methods)



Inverse Transform Method

- From a probability density function (PDF), $f(x)$ for $a \leq x \leq b$, the corresponding cumulative probability density function (CDF), $F(x)$ can be defined as

$$F(x) = \int_a^x f(x') dx'$$

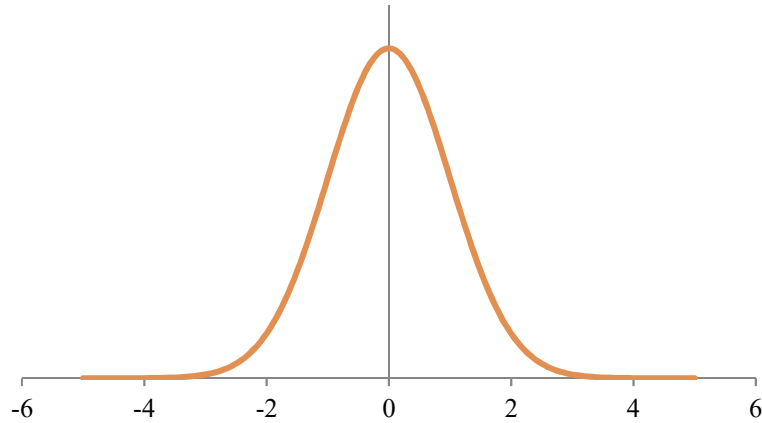
- When a random variable X follows a PDF, $f(x)$ and its corresponding CDF, $F(x)$, it can be sampled using a random number, ξ , which is sampled from a uniform distribution in interval $(0,1)$, as

$$\xi = F(x) \Rightarrow X = F^{-1}(\xi)$$

- Proof:

$$P(X \leq x) = P[F^{-1}(\xi) \leq x] = P[\xi \leq F(x)] = F(x)$$

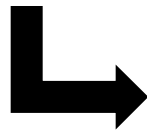
Explanatory Diagram of Inverse Transform Method



< Normal Distribution >

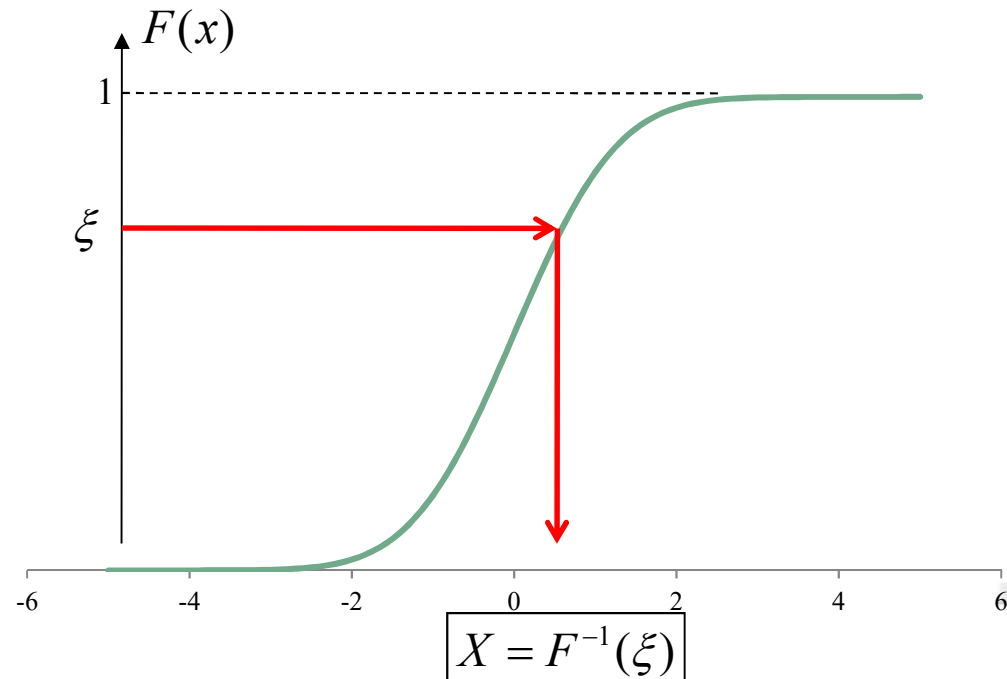
$$f(x) = \frac{1}{\sigma\sqrt{2\pi}} \exp\left(-\frac{(x-\mu)^2}{2\sigma^2}\right);$$

$$\sigma = 1, \mu = 0$$



$$F(x) = \frac{1}{2} \left(1 + \operatorname{erf}\left(\frac{x}{\sqrt{2}}\right) \right);$$

$$\operatorname{erf}(X) = \frac{2}{\sqrt{\pi}} \int_0^X e^{-t^2} dt$$

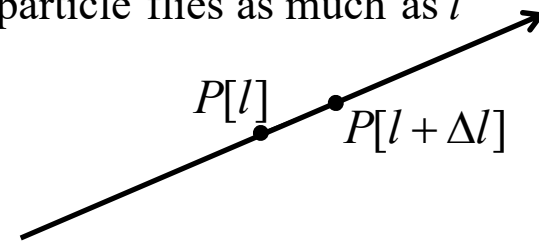


Example #1 – Sampling the flight length

- A probability that a particle flies as long as l and collides with a atom can be written as

$$p(l) = \Sigma_t \exp(-\Sigma_t l)$$

$P[l]$ = probability that the particle flies as much as l



$$P(l) - P(l + \Delta l) = P(l) \cdot \Sigma_t \Delta l$$

$$\Rightarrow P'(l) = -\Sigma_t P(l)$$

- Then, the flight length can be sampled by

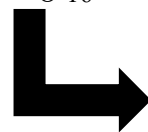
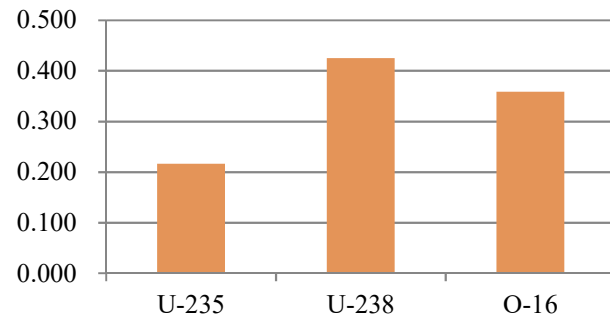
$$\xi = \int_0^x \Sigma_t \exp(-\Sigma_t l) dl$$



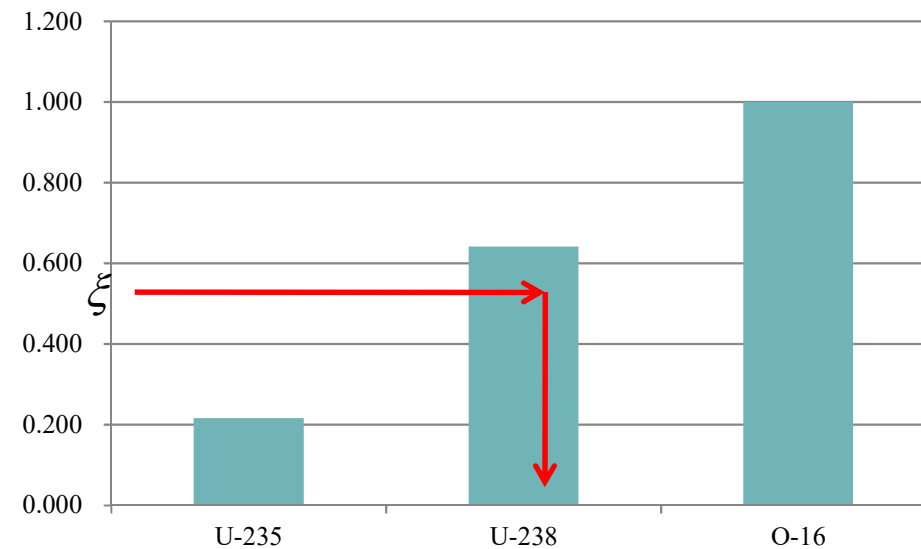
$$x = -\frac{\ln(1 - \xi)}{\Sigma_t} = -\frac{\ln \xi'}{\Sigma_t}$$

Example #2 – Selection of a Collided Nuclide

Nuclide	Σ_t	PDF	CDF
U-235	0.107	0.216	0.216
U-238	0.211	0.425	0.641
O-16	0.178	0.359	1.000

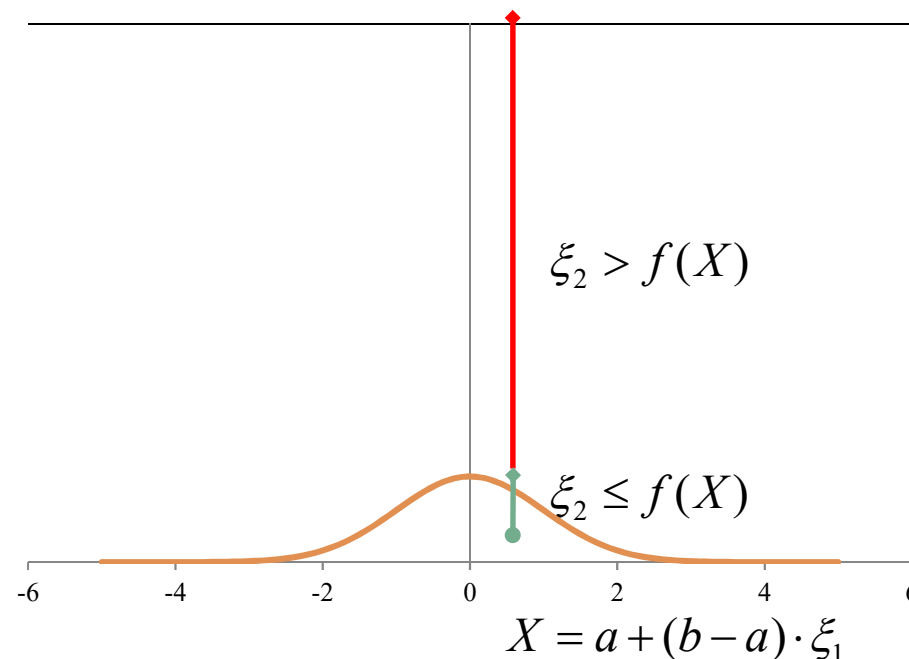


$$\sum_{i=1}^{k-1} \Sigma_t^i < \xi \leq \sum_{i=1}^N \Sigma_t^i \leq \sum_{i=1}^k \Sigma_t^i$$



Acceptance – Rejection Method – 1/2

- It is common that the CDF and its inverse function for a random variable cannot be analytically obtained.
- A random variable X , which follows the PDF, $f(x)$ in interval $[a,b]$ can be sampled by trial and error as
 - ① Sample X by $X = a + (b - a) \cdot \xi_1$ using a random number ξ_1 .
 - ② From another random number ξ_2 , accept X if $\xi_2 \leq f(X)$ and return to ① elsewhere.



Acceptance – Rejection Method – 2/2

- In order to enhance the sampling efficiency, the PDF $f(x)$ can be represented as

$$f(x) = Ch(x)g(x)$$

where $C \geq 1$, $h(x)$ is also a PDF, and $0 < g(x) \leq 1$.

- Then X can be sampled as
 - ① Sample X from the PDF of $h(x)$.
 - ② Using a random number ξ , accept X if $\xi \leq g(X)$ and reject elsewhere.

Example #1 – Sampling from Normal Distribution

- The standard normal distribution can be expressed as

$$f(x) = \sqrt{\frac{2}{\pi}} \exp\left(-\frac{x^2}{2}\right) = Ch(x)g(x), \quad x \geq 0;$$

$$C = \sqrt{\frac{2e}{\pi}}, \quad h(x) = e^{-x}, \quad g(x) = \exp\left[-\frac{(x-1)^2}{2}\right]$$

- Then X can be sampled by
 - ① Sample X from h(x).

$$\int_0^x e^{-x'} dx' = 1 - e^{-x} = \xi \Rightarrow X = -\ln(1 - \xi) \Rightarrow X = -\ln \xi$$

- ② If the below condition is satisfied, accept X. The condition is violated, go to step ①.

$$\xi \leq \exp\left[-\frac{(X-1)^2}{2}\right] \Rightarrow -\ln \xi \leq \frac{(X-1)^2}{2}$$

Example #2 – Sampling from Isotropic Distribution

- Method 1

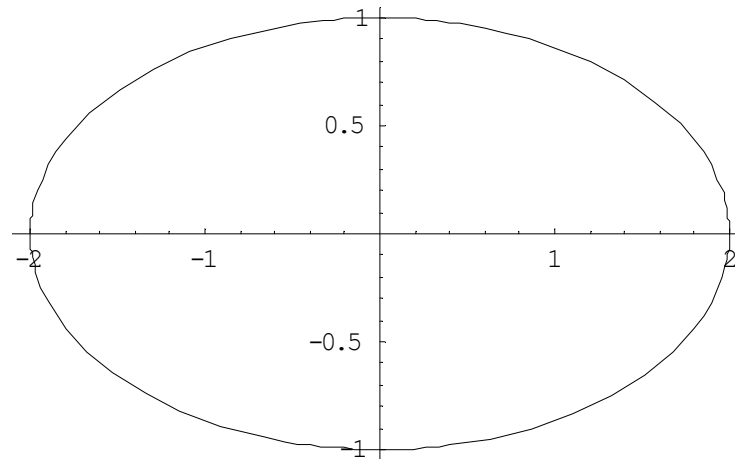
```
phi=2*PI*RNG->GetRN();  
sinP=sin(phi); cosP=cos(phi);
```

- Method 2

```
do {  
    C1=2.*RNG->GetRN()-1.;  
    C2=2.*RNG->GetRN()-1.;  
    C3=C1*C1+C2*C2;  
}while(C3>1.);  
C4=sqrt(C3); sinP=C1/C4; cosP=C2/C4;
```

3.1.2.2 Substitution of Variables in Multiple Integration

Compute the Area of an Ellipse



$$\left(\frac{x}{a}\right)^2 + \left(\frac{y}{b}\right)^2 = 1$$

$$A = \iint_{\left(\frac{x}{a}\right)^2 + \left(\frac{y}{b}\right)^2 \leq 1} dx dy = ?$$

- By substituting x and y as

$$u = \frac{x}{a}, \quad v = \frac{y}{b} \quad \Rightarrow \quad dx = a du, \quad dy = b dv$$

the double integrals can be computed by

$$\begin{aligned} A &= \iint_{\left(\frac{x}{a}\right)^2 + \left(\frac{y}{b}\right)^2 \leq 1} dx dy \\ &= \iint_{u^2 + v^2 \leq 1} ab du dv = \pi ab \end{aligned}$$

Integration by Linear Transformation

- In the double integrations, we are going to change the original set of variables (x,y) to a set of other variables (u,v) .

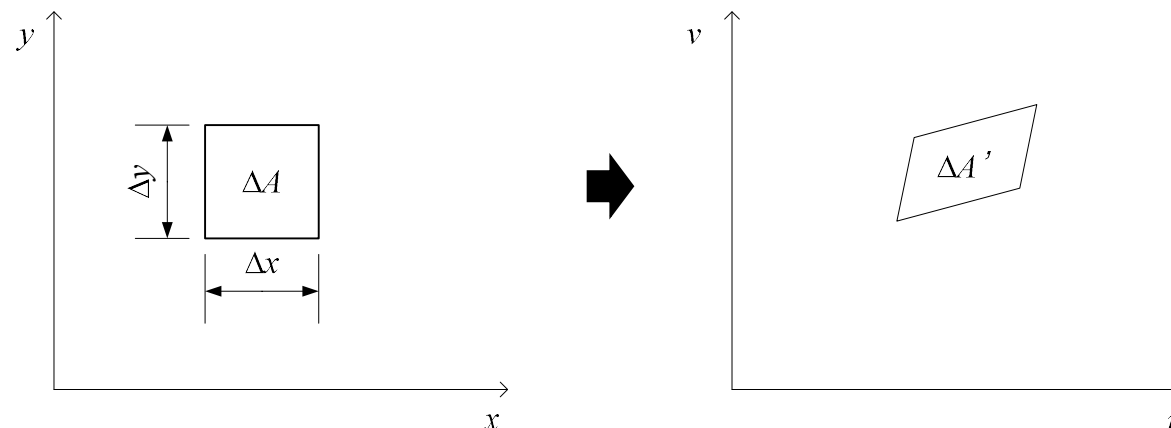
$$\iint \cdots dx dy = \iint \cdots du dv$$

- Then our problem becomes how to convert a small area of $\Delta A = \Delta x \Delta y$ to the corresponding area of $\Delta A' = \Delta u \Delta v$.
- Consider the two-dimensional linear transformation as

$$u = a_{11}x + a_{12}y,$$

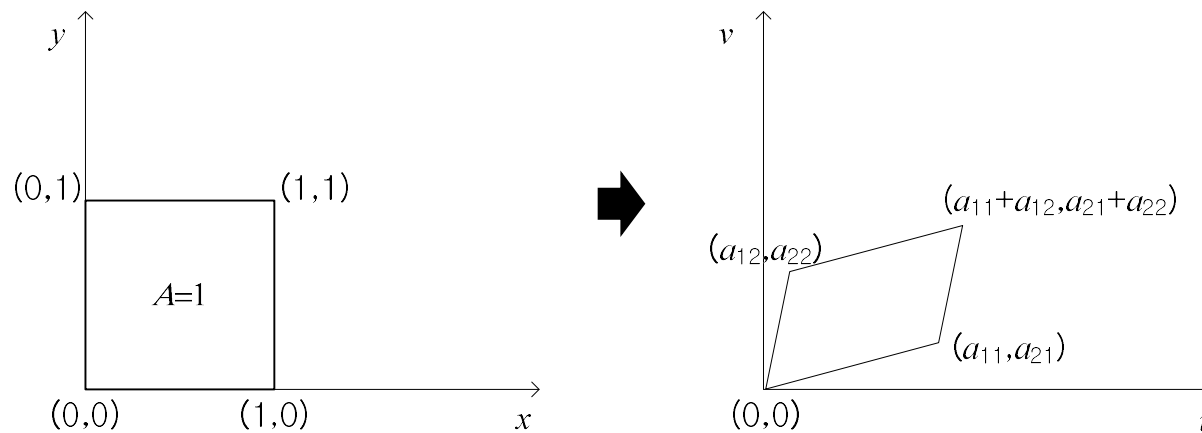
$$v = a_{21}x + a_{22}y$$

- Then the rectangular area is converted to the area of a parallelogram as



Integration by Linear Transformation (Contd.)

- From the property of the linear transformation, the scaling factor F in $\Delta A' = F\Delta A$ is independent of its location and size.



- The scaling factor F becomes the area of the parallelogram:

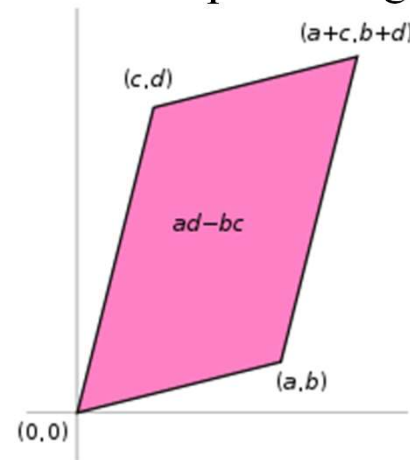
$$F = A' = a_{11}a_{22} - a_{12}a_{21}$$

- Therefore the integration becomes

$$\iint \cdots dx dy = \iint \cdots F^{-1} du dv$$

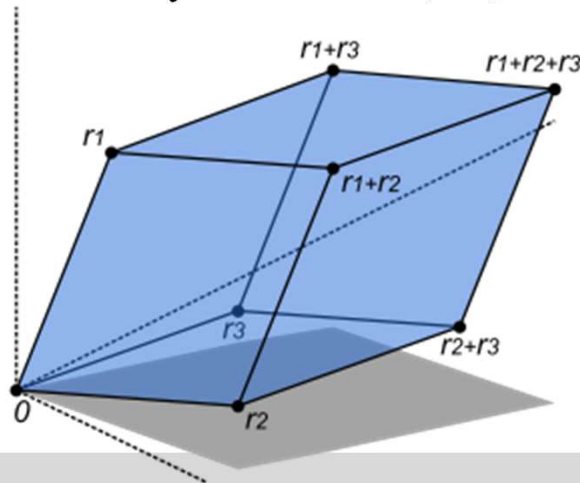
Meaning of Determinant

- The area of the parallelogram is the absolute value of the determinant of the matrix formed by the vectors representing the parallelogram's sides.



$$\begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc$$

- The volume of the parallelepiped is the absolute value of the determinant of the matrix formed by the rows r_1 , r_2 , and r_3 .



$$\begin{vmatrix} a & b & c \\ d & e & f \\ g & h & i \end{vmatrix} = a \begin{vmatrix} e & f \\ h & i \end{vmatrix} - b \begin{vmatrix} d & f \\ g & i \end{vmatrix} + c \begin{vmatrix} d & e \\ g & h \end{vmatrix}$$

Properties of Determinant

$$\det(A^T) = \det(A)$$

$$\det(A^{-1}) = 1/\det(A)$$

$$\det(AB) = \det(A) \det(B)$$

General Transformation

- When the variable x and y are transformed to u and v as

$$u \equiv u(x, y),$$

$$v \equiv v(x, y)$$

- Then, by the linear approximation Δx and Δy can be written as

$$\Delta u \cong u_x \Delta x + u_y \Delta y, \quad \Delta v \cong v_x \Delta x + v_y \Delta y;$$

$$f_\alpha = \frac{\partial f}{\partial \alpha} \quad (f = u \text{ or } v, \quad \alpha = x \text{ or } y)$$

$$\Rightarrow \begin{pmatrix} \Delta u \\ \Delta v \end{pmatrix} = \begin{pmatrix} u_x & u_y \\ v_x & v_y \end{pmatrix} \begin{pmatrix} \Delta x \\ \Delta y \end{pmatrix}$$

- In the same way to the linear transformation, the small rectangular area in x - y coordinate becomes a small area of the corresponding parallelogram in u - v coordinate.

$$(\Delta x, 0) \Rightarrow (u_x \Delta x, v_x \Delta x)$$

$$(0, \Delta y) \Rightarrow (u_y \Delta y, v_y \Delta y)$$



$$Area' = \begin{vmatrix} u_x & u_y \\ v_x & v_y \end{vmatrix} \Delta x \Delta y$$

Jacobian Matrix

- In vector calculus, the Jacobian matrix is the matrix of all first-order partial derivatives of a vector- or scalar-valued function with respect to another vector.

$$J = \begin{pmatrix} \frac{\partial F_1}{\partial x_1} & \dots & \frac{\partial F_1}{\partial x_n} \\ \vdots & \ddots & \vdots \\ \frac{\partial F_m}{\partial x_1} & \dots & \frac{\partial F_m}{\partial x_n} \end{pmatrix} \equiv \frac{\partial(F_1, \dots, \partial F_m)}{\partial(x_1, \dots, x_n)}$$

- According to the inverse function theorem, the matrix inverse of the Jacobian matrix of an invertible function is the Jacobian matrix of the *inverse* function.

$$J(\mathbf{F}^{-1}(p)) = [J(\mathbf{F}(p))]^{-1}$$

- If $m=n$, then \mathbf{F} is a function from n -space to n -space and the Jacobian matrix is a square matrix. We can then form its determinant, known as the **Jacobian determinant**. The Jacobian determinant is sometimes simply called "the Jacobian."

$$J = \begin{vmatrix} \frac{\partial F_1}{\partial x_1} & \dots & \frac{\partial F_1}{\partial x_n} \\ \vdots & \ddots & \vdots \\ \frac{\partial F_m}{\partial x_1} & \dots & \frac{\partial F_m}{\partial x_n} \end{vmatrix} \equiv \frac{\partial(F_1, \dots, \partial F_m)}{\partial(x_1, \dots, x_n)}$$

Change of Variables in Double Integrals

- Sometimes, it is often advantageous to evaluate $\iint_R f(x, y) dx dy$ in a coordinate system other than the xy -coordinate system.
- The formula for change of variables is given by

$$\boxed{\iint_R f(x, y) dx dy = \iint_S f[x(u, v), y(u, v)] \left| \frac{\partial(x, y)}{\partial(u, v)} \right| du dv}$$

where $|\dots|$ means the absolute value.

Example 1 of Transformation to Polar Coordinates

- Let R be the disc of radius 2 centered at the origin. Calculate

$$\iint_R \sin(x^2 + y^2) dx dy = ?$$

- Solution:

$$\iint_R \sin(x^2 + y^2) dx dy = \iint_S \sin r \begin{vmatrix} \cos \theta & -r \sin \theta \\ \sin \theta & r \cos \theta \end{vmatrix} dr d\theta$$

$$\boxed{x = r \cos \theta, \quad y = r \sin \theta}$$

$$= 2\pi \int_0^2 r \sin r^2 dr$$

$$\boxed{r^2 = t \Rightarrow 2r dr = dt}$$

$$= \pi \int_0^4 \sin t dt$$

$$= \pi (-\cos t) \Big|_0^4 = \pi(1 - \cos 4)$$

Example 2

- Evaluate

$$\iint_R e^{x^2+y^2} dx dy$$

where R is the region between the two circles $x^2+y^2=1$ and $x^2+y^2=4$.

- Solution:

$$\begin{aligned}\iint_R e^{x^2+y^2} dx dy &= \int_0^{2\pi} \int_1^2 e^{-r^2} r dr d\theta \\ &= \int_0^{2\pi} \left[-\frac{1}{2} e^{-r^2} \right]_1^2 d\theta \\ &= \pi(e^{-1} - e^{-4})\end{aligned}$$

Example 3

- The function $\exp(-x^2)$ has no elementary anti-derivative. But we can evaluate $\int_{-\infty}^{\infty} e^{-x^2} dx$ by using the theory of double integrals.

$$\begin{aligned} \left(\int_{-\infty}^{\infty} e^{-x^2} dx \right)^2 &= \left(\int_{-\infty}^{\infty} e^{-x^2} dx \right) \left(\int_{-\infty}^{\infty} e^{-x^2} dx \right) = \left(\int_{-\infty}^{\infty} e^{-x^2} dx \right) \left(\int_{-\infty}^{\infty} e^{-y^2} dy \right) \\ &= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} e^{-(x^2+y^2)} dx dy \end{aligned}$$

- Now transform to polar coordinates $x=r\cos\theta$, $y=r\sin\theta$.

$$\begin{aligned} \left(\int_{-\infty}^{\infty} e^{-x^2} dx \right)^2 &= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} e^{-(x^2+y^2)} dx dy \\ &= \int_0^{2\pi} \int_0^{\infty} e^{-r^2} r dr d\theta \\ &= \int_0^{2\pi} \left[-\frac{1}{2} e^{-r^2} \right]_0^{\infty} d\theta = \pi \end{aligned}$$

- Hence

$$\boxed{\int_{-\infty}^{\infty} e^{-x^2} dx = \sqrt{\pi}}$$

3.1.2.3 Generations of Continuous Random Variables



Normal (Gaussian) Distribution

- If $Z \sim N(\mu, \sigma^2)$, its pdf is given by

$$f(z) = \frac{1}{\sigma\sqrt{2\pi}} \exp\left\{-\frac{(z-\mu)^2}{2\sigma^2}\right\}, \quad -\infty < z < \infty$$

where μ is the mean and σ^2 the variance of the distribution.

- We consider only generation from $N(0,1)$ (standard normal variables), since any random $Z \sim N(\mu, \sigma^2)$ can be represented as $Z = \mu + \sigma X$, where X is from $N(0,1)$.
- Box and Müller Algorithm:
 - Let X and Y be two independent standard normal random variables, so (X, Y) is a random point in the plane.
 - Then the pdf of the two random variable, $f(x, y)$ can be expressed as

$$\begin{aligned} f(x, y) &= \left(\frac{1}{\sqrt{2\pi}} e^{-x^2/2}\right) \left(\frac{1}{\sqrt{2\pi}} e^{-y^2/2}\right) \\ &= \frac{1}{2\pi} e^{-(x^2+y^2)/2} \end{aligned}$$

Box and Müller Algorithm (Contd.)

- When $x=r\cos\theta$ and $y=r\sin\theta$, the pdf, $f(r, \theta)$ becomes

$$f(x, y)dxdy = f(r \cos \theta, r \sin \theta) \left| \frac{\partial(r \cos \theta, r \sin \theta)}{\partial(r, \theta)} \right| drd\theta$$

$$= e^{-r^2/2} r drd\theta$$

$$\Rightarrow f(r, \theta) = f_R(r) f_\Theta(\theta);$$

$$f_R(r) = e^{-r^2/2} r, f_\Theta(\theta) = \frac{1}{2\pi}$$

- Then r can be sampled by

$$F(r) = \int_0^r e^{-r'^2/2} r' dr' = \left[-e^{-r'^2/2} \right]_0^r = 1 - e^{-r^2/2} = \xi'$$

$$\Rightarrow e^{-r^2/2} = \xi_1 \quad \Rightarrow r = \sqrt{-2 \ln \xi_1}$$

- Because θ can be generated from the uniform distribution over $[0, 2\pi]$, X and Y can be sampled by

$$\begin{cases} x = \sqrt{-2 \ln \xi_1} \cos(2\pi\xi_2), \\ y = \sqrt{-2 \ln \xi_1} \sin(2\pi\xi_2) \end{cases}$$

Example #1 – Sampling from Isotropic Distribution

- Method 1

```
phi=2*PI*RNG->GetRN();  
sinP=sin(phi); cosP=cos(phi);
```

- Method 2

```
do {  
    C1=2.*RNG->GetRN()-1.;  
    C2=2.*RNG->GetRN()-1.;  
    C3=C1*C1+C2*C2;  
}while(C3>1.);  
C4=sqrt(C3); sinP=C1/C4; cosP=C2/C4;
```

Proof of Method 2 for the Isotropic Distribution

- Let's consider a uniform distribution in a disc of radius of 1:

$$f(x, y) = \frac{1}{\pi}; x^2 + y^2 < 1$$

- Then the corresponding pdf for the polar coordinates becomes

$$f(x, y)dxdy = \frac{1}{\pi} \left| \frac{\partial(x, y)}{\partial(r, \theta)} \right| drd\theta = \frac{1}{\pi} r dr d\theta$$

$$\Rightarrow f(r, \theta) = f_R(r) f_\Theta(\theta);$$

$$f_R(r) = 2r, f_\Theta(\theta) = \frac{1}{2\pi}, r \in [0, 1)$$

- Therefore the uniform pdf in a disc can be regarded as the multiplication of $f_R(r)$ and $f_\Theta(\theta)$ where $f_\Theta(\theta)$ follows the isotropic distribution.
- Then from the sampled X and Y in the xy -coordinates, the R and Θ can be calculated by

$$\begin{aligned} x &= r \cos \theta, \\ y &= r \sin \theta \end{aligned} \Rightarrow \cos \theta = \frac{X}{\sqrt{X^2 + Y^2}}, \sin \theta = \frac{Y}{\sqrt{X^2 + Y^2}}$$

3.1.2.4 Random Variate Generation from Joint Distribution



Linear Transformation

- Let $\mathbf{x}=(x_1, \dots, x_n)^T$ be a column vector in R^n and \mathbf{A} an $m \times n$ matrix. The mapping $\mathbf{x} \rightarrow \mathbf{z}$, with $\mathbf{z}=\mathbf{A}\mathbf{x}$, is called a linear transformation.
- Now consider a random vector $\mathbf{X}=(X_1, \dots, X_n)^T$, and let

$$\mathbf{Z} = \mathbf{A}\mathbf{X}$$

Then \mathbf{Z} is a random vector in R^m .

- Let's see how the expectation vector and covariance matrix of \mathbf{Z} are transformed.

$$\boldsymbol{\mu}_Z \equiv E[\mathbf{Z}] = E[\mathbf{A}\mathbf{X}] = \mathbf{A}E[\mathbf{X}] = \mathbf{A}\boldsymbol{\mu}_X$$

$$\begin{aligned} \boldsymbol{\Sigma}_Z &\equiv E[(\mathbf{Z} - \boldsymbol{\mu}_Z)(\mathbf{Z} - \boldsymbol{\mu}_Z)^T] \\ &= E[(\mathbf{A}\mathbf{X} - \mathbf{A}\boldsymbol{\mu}_X)(\mathbf{A}\mathbf{X} - \mathbf{A}\boldsymbol{\mu}_X)^T] \\ &= \mathbf{A}E[(\mathbf{X} - \boldsymbol{\mu}_X)(\mathbf{X} - \boldsymbol{\mu}_X)^T]\mathbf{A}^T \\ &= \mathbf{A}\boldsymbol{\Sigma}_X\mathbf{A}^T \end{aligned}$$

Transformation of PDF

- For a linear transformation $\mathbf{z}=\mathbf{A}\mathbf{x}$,

$$f_{\mathbf{z}}(\mathbf{z}) = \frac{f_{\mathbf{x}}(\mathbf{A}^{-1}\mathbf{z})}{|\mathbf{A}|}$$

- For general transformations

$$\begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} \rightarrow \begin{pmatrix} g_1(\mathbf{x}) \\ g_2(\mathbf{x}) \\ \vdots \\ g_n(\mathbf{x}) \end{pmatrix} \text{ and } \mathbf{z} = \mathbf{g}(\mathbf{x})$$

, the pdf function for \mathbf{z} becomes

$$f_{\mathbf{z}}(\mathbf{z}) = f_{\mathbf{x}}(\mathbf{g}^{-1}(\mathbf{z}))|J_{\mathbf{z}}(\mathbf{g}^{-1})|; \quad J_{\mathbf{z}}(\mathbf{g}^{-1}) = \begin{pmatrix} \frac{\partial g_1^{-1}}{\partial z_1} & \dots & \frac{\partial g_1^{-1}}{\partial z_n} \\ \vdots & \ddots & \vdots \\ \frac{\partial g_n^{-1}}{\partial z_1} & \dots & \frac{\partial g_n^{-1}}{\partial z_n} \end{pmatrix} \equiv \frac{\partial(g_1^{-1}, \dots, g_n^{-1})}{\partial(z_1, \dots, z_n)}$$

Standardization

- Let $X \sim N(0,1)$. Then X has density f_X given by

$$f_X(x) = \frac{1}{\sqrt{2\pi}} e^{-\frac{x^2}{2}}$$

- Now consider the transformation $Z = \mu + \sigma X$. Then Z has density

$$f_Z(z) = \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left\{-\frac{(z - \mu)^2}{2\sigma^2}\right\}$$

In other words, $Z \sim N(\mu, \sigma^2)$.

- If $Z \sim N(\mu, \sigma^2)$, then $(Z - \mu) / \sigma \sim N(0,1)$. This procedure is called *standardization*.

Standardization of Joint PDF

- We now generalize this to n dimensions. Let X_1, \dots, X_n be independent and standard normal random variables. The joint pdf of $\mathbf{X}=(X_1, \dots, X_n)^T$ is given by

$$f_{\mathbf{X}}(x) = \left(\frac{1}{\sqrt{2\pi}} \right)^n e^{-\frac{1}{2}\mathbf{x}^T\mathbf{x}}$$

- Consider the affine transformation (that is, a linear transformation plus a constant).

$$\mathbf{Z} = \boldsymbol{\mu} + \mathbf{B}\mathbf{X}$$

- Then the expectation and covariance becomes

$$\boldsymbol{\mu}_{\mathbf{Z}} \equiv E[\mathbf{Z}] = E[\boldsymbol{\mu} + \mathbf{B}\mathbf{X}] = E[\boldsymbol{\mu}] + \mathbf{B}E[\mathbf{X}] = \boldsymbol{\mu}$$

$$\begin{aligned} \boldsymbol{\Sigma}_{\mathbf{Z}} &\equiv E[(\mathbf{Z} - \boldsymbol{\mu}_{\mathbf{Z}})(\mathbf{Z} - \boldsymbol{\mu}_{\mathbf{Z}})^T] \\ &= E[(\boldsymbol{\mu} + \mathbf{B}\mathbf{X} - \boldsymbol{\mu})(\boldsymbol{\mu} + \mathbf{B}\mathbf{X} - \boldsymbol{\mu})^T] \\ &= E[(\mathbf{B}\mathbf{X})(\mathbf{B}\mathbf{X})^T] \\ &= \mathbf{B}E[\mathbf{X}\mathbf{X}^T]\mathbf{B}^T \\ &= \mathbf{B}\mathbf{I}\mathbf{B}^T = \mathbf{B}\mathbf{B}^T \end{aligned}$$

- Any random vector of the form of $\mathbf{Z} = \boldsymbol{\mu} + \mathbf{B}\mathbf{X}$ is said to have a jointly normal or multivariate normal distribution.

Jointly Normal Random Variables

- Conversely, given a covariance matrix Σ , there exists a unique lower triangular matrix

$$B = \begin{pmatrix} b_{11} & 0 & \cdots & 0 \\ b_{21} & b_{22} & \cdots & 0 \\ \vdots & \vdots & & \vdots \\ b_{n1} & b_{n2} & \cdots & b_{nn} \end{pmatrix}$$

such that $\Sigma = \mathbf{B}\mathbf{B}^T$. This matrix can be obtained efficiently via the Cholesky decomposition.

Cholesky Square Root Method

- Let Σ be a covariance matrix. Then we wish to find a matrix \mathbf{B} such that $\Sigma = \mathbf{B}\mathbf{B}^T$.
- The *Cholesky square root method* computes a lower triangular matrix \mathbf{B} via a set of recursive equations as follows:

$$\mathbf{Z} = \boldsymbol{\mu} + \mathbf{B}\mathbf{X}; \quad \mathbf{B} = \begin{pmatrix} b_{11} & 0 & \cdots & 0 \\ b_{21} & b_{22} & \cdots & 0 \\ \vdots & \vdots & & \vdots \\ b_{n1} & b_{n2} & \cdots & b_{nn} \end{pmatrix}$$

$$\Rightarrow Z_1 = b_{11}X_1 + \mu_1 \Rightarrow \sigma^2[Z_1] = b_{11}^2 \Rightarrow b_{11} = \sqrt{\sigma^2[Z_1]}$$

$$Z_2 = b_{21}X_1 + b_{22}X_2 + \mu_2 \Rightarrow \sigma^2[Z_2] = b_{21}^2 + b_{22}^2$$

$$\begin{aligned} \text{cov}[Z_1, Z_2] &= E[(Z_1 - \mu_1)(Z_2 - \mu_2)] \\ &= E[((b_{11}X_1 + \mu_1) - \mu_1)((b_{21}X_1 + b_{22}X_2 + \mu_2) - \mu_2)] \\ &= E[b_{11}X_1(b_{21}X_1 + b_{22}X_2)] \\ &= b_{11}b_{21} \end{aligned}$$

$$\Rightarrow b_{21} = \frac{\Sigma_{12}}{b_{11}} = \frac{\Sigma_{12}}{\sqrt{\Sigma_{11}}}, \quad b_{22} = \sqrt{\Sigma_{22} - \frac{\Sigma_{21}^2}{\Sigma_{11}}}$$

Cholesky Square Root Method (Contd.)

- Generally, the b_{ij} can be found by

$$b_{ij} = \frac{\Sigma_{ij} - \sum_{k=1}^{j-1} b_{ik} b_{jk}}{\sqrt{\Sigma_{jj} - \sum_{k=1}^{j-1} b_{jk}^2}}$$

where by convention,

$$\sum_{k=1}^0 b_{ik} b_{jk} = 0, \quad 1 \leq j \leq i \leq n$$