

# Fundamentals of Computer System

## - C control statements: LOOPING

민기복

Ki-Bok Min, PhD

서울대학교 에너지자원공학과 조교수  
Assistant Professor, Energy Resources Engineering



# Mid-term exam



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- 22 April 13:00 – 15:00
- Venue: 302-105 (제2공학관)
- Types of questions;
  - Explanation
  - Multiple choice
  - Short answer
  - Correction
  - Short programming



# Last week



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- Operator (연산자):

= - \* % ++ --

operator precedence (우선순위)

- **while** loop
- Automatic type conversion, Type cast (데이터형 캐스트)
- Functions that uses arguments – void pound(n)



# Operator (연산자)

## ++ -- (example)

- Increment Operator(증가연산자): increases the value of its operand by 1.

`a++;`             $\rightarrow$         `a = a + 1;`

- Two types;
  - Prefix (전위 모드): `++a`
  - Postfix (후위 모드): `a++`

```
shoe = 3.0;
while (shoe < 18.5)      /* starting the while loop */
{                        /* start of block          */
    foot = SCALE*shoe + ADJUST;
    printf("%10.1f %15.2f inches\n", shoe, foot);
    shoe = shoe + 1.0;
}                        /* end of block          */
```

```
shoe = 2.0;
while (++shoe < 18.5)  /* starting the while loop */
{                        /* start of block          */
    foot = SCALE*shoe + ADJUST;
    printf("%10.1f %15.2f inches\n", shoe, foot);
}                        /* end of block          */
```

# Expression (수식) and Statement(명령문) Expression



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- Every expression has a value
- With = sign, the same value in the left
- Relational expression ( $q > 3$ ):
  - True: 1
  - False: 0

| expression        | Value |
|-------------------|-------|
| $-4+6$            | 2     |
| $c = 3 + 8$       | 11    |
| $5 > 3$           | 1     |
| $6 + (c = 3 + 8)$ | 17    |
| $q = 5 * 2$       | 10    |

Looks strange but legal in C



# Type Conversion (형변환) & Cast operator (캐스트 연산자)



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- If you mix types, C uses a set of rules to make **type conversions** automatically.
  - char & short → int (promotions, 올림변환)
  - Any two types → higher rankings
    - ↻ (High to low) Double - float – unsigned long – long – unsigned int - int
  - Final result of the calculations → type of the variables
  - When passed as function arguments,
    - char and short → int      float → double
- mice = 1.6 + 1.7;
- mice = (int) 1.6 + (int) 1.7;

# while statement

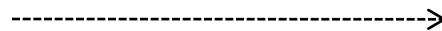
## general form and structure



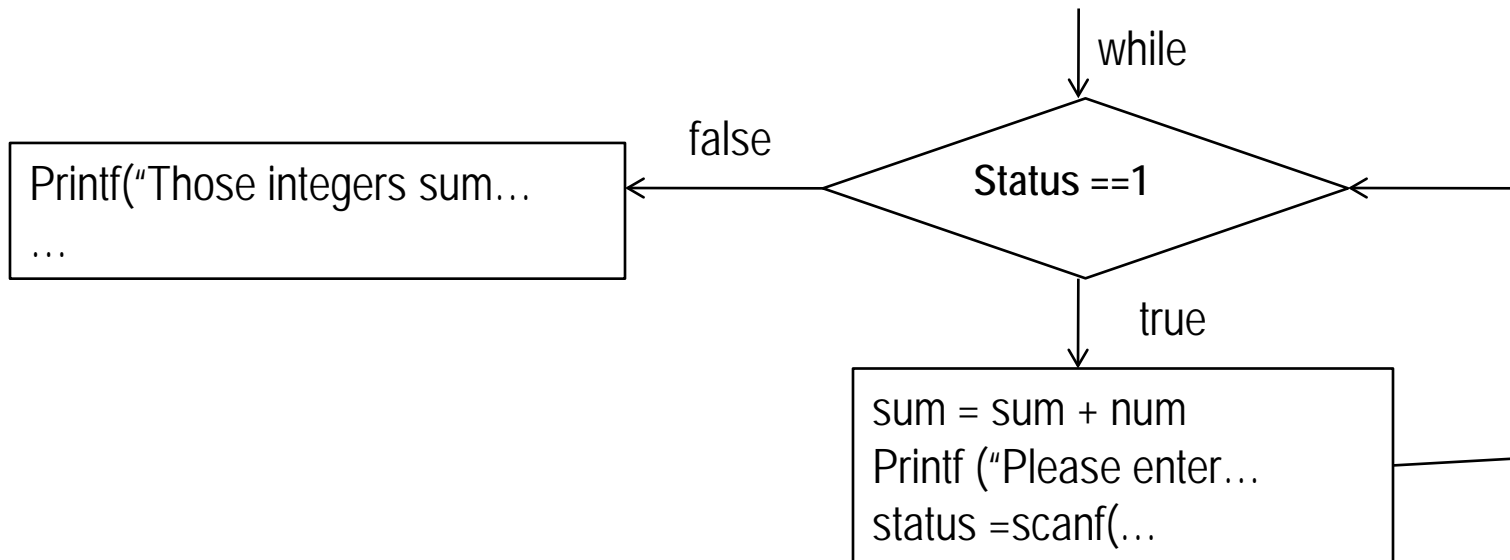
- General form

**while** (*expression*)

*statement*



One statement without {} or  
a block with {}



# Today

## Chapter 6. C primer Plus



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- C control statements: Looping
  - for
  - while } Entry-condition loop
- do while — Exit-condition loop
- What is true/nested loop
- Introduction to **array**
- Using a function return value



# while statement

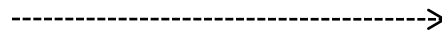
## general form and structure



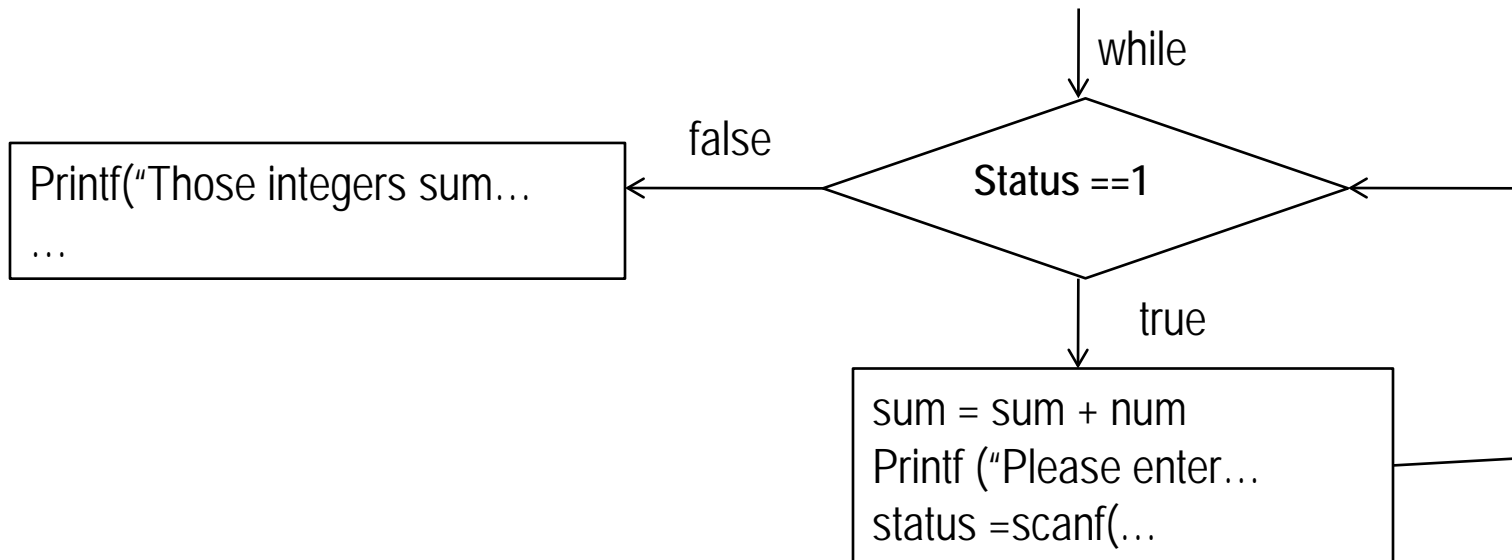
- General form

**while** (*expression*)

*statement*



One statement without {} or  
a block with {}



# while Loop terminating



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```
index = 1;
while (index < 5)
printf("Hello, world!\n");
```

```
index = 1;
while (--index < 5)
printf("Hello, world!\n");
```

- We need the value to make the expression false to escape the loop

# while Loop

## An entry-condition Loop



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```
index = 10;  
while (index++ < 5)  
    printf("Hello, world!\n");
```

- To execute the loop;

```
index = 3;
```

# while Loop

## Infinite Loop



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```
/* while1.c -- watch your braces      */
/* bad coding creates an infinite loop */
#include <stdio.h>
int main(void)
{
    int n = 0;

    while (n < 3)
        {printf("n is %d\n", n);
         n++;}
    printf("That's all this program does\n");

    return 0;
}
```

A terminal window titled 'C:\Windows#sy' showing the output of the program. The output consists of a vertical list of 'n is 0' repeated many times, indicating an infinite loop. The text is white on a black background.

- Only the single statement (simple or compound) is part of the loop
- The statements runs from while to ; or } (compound statement)



# while Loop

## null statement

- Remembering that while loop ends with first ; or } (compound), what would be the output of the following program.

```
3 /* while2.c -- watch your semicolons */  
4 -#include <stdio.h>  
5 int main(void)  
6 {  
7     int n = 0;          Null statement  
8  
9     while (n++ < 3);   /* line 7 */  
10    printf("n is %d\n", n); /* line 8 */  
11    printf("That's all this program does.\n");  
12  
13    return 0;  
14 }
```

A terminal window showing the output of the program. The output is: 'n is 4', 'That's all this program does.', and '계속하려면 아무 키나 누르십시오 . . .'.

```
n is 4  
That's all this program does.  
계속하려면 아무 키나 누르십시오 . . .
```

- Null statement does nothing but **while** loop ends there.

# while loop

## relational expression/operator



- Relational expressions (관계수식): make comparisons
- Relational operator: appear in relational expressions

```
while(ch != '$')
```

Characters can be also used

```
{  
    count++;  
    scanf("%c",&ch);  
}
```

| operator | Meaning                     |
|----------|-----------------------------|
| <        | Is less than                |
| <=       | Is less than or equal to    |
| ==       | Is equal to                 |
| >=       | Is greater than or equal to |
| >        | Is greater than             |
| !=       | Is not equal to             |



# while loop

## what is truth?

- Recall that an expression in C always has a value.

```
/* t_and_f.c -- true and false values in C */
#include <stdio.h>
int main(void)
{
    int true_val, false_val;

    true_val = (10 > 2);    /* value of a true relationship */
    false_val = (10 == 2); /* value of a false relationship */
    printf("true = %d; false = %d\n", true_val, false_val);

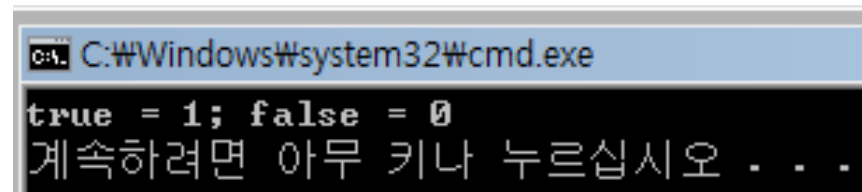
    return 0;
}
```

| expression      | Value |
|-----------------|-------|
| -4+6            | 2     |
| c = 3 + 8       | 11    |
| 5 > 3           | 1     |
| 6 + (c = 3 + 8) | 17    |
| q = 5 * 2       | 10    |

- An infinite while loop

While (1)

{ ... }





# while statement

## what else is true?

- True: All nonzero values, -1, 5, 1000
- False: 0

```
--  
i// truth.c -- what values are true?  
-#include <stdio.h>  
iint main(void)  
{  
    int n = 3;  
  
    while (n)  
        printf("%2d is true#\n", n--);  
    printf("%2d is false#\n", n);  
  
    n = -3;  
    while (n)  
        printf("%2d is true#\n", n++);  
    printf("%2d is false#\n", n);  
  
    return 0;  
}
```

```
C:\Windows\system  
3 is true  
2 is true  
1 is true  
0 is false  
-3 is true  
-2 is true  
-1 is true  
0 is false  
계속하려면 아무
```



# while loop

## what else is true?

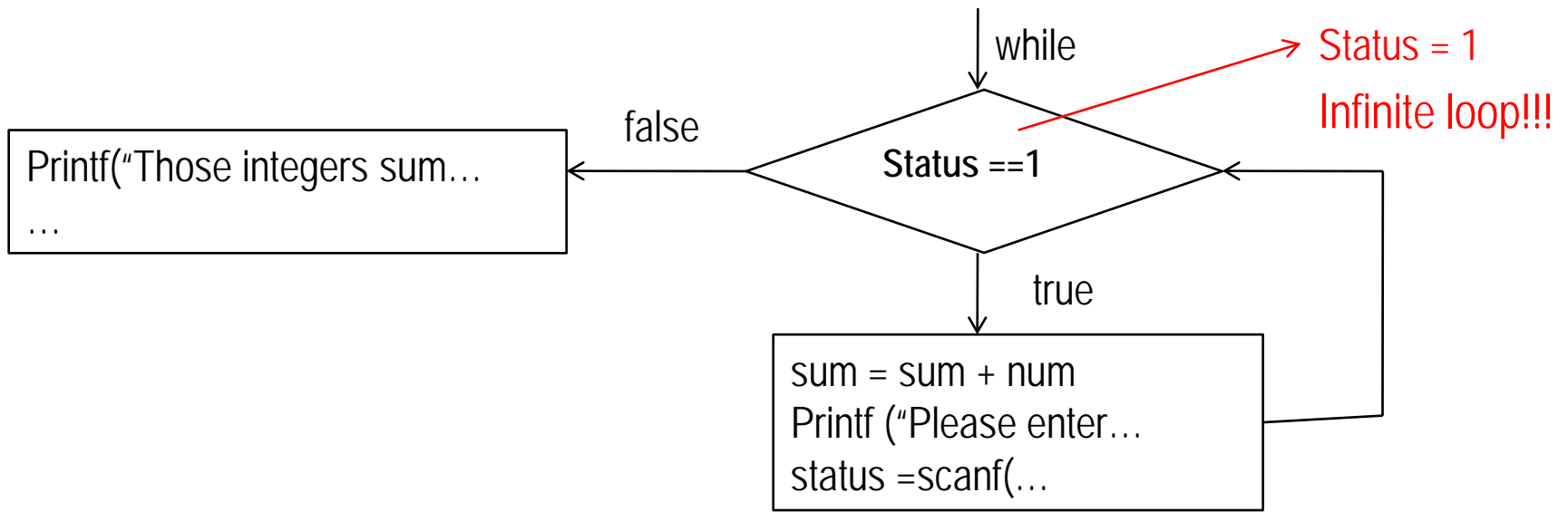


`while(n != 0)`  
`while(n)` } the same!

*while (expression)*

*statement*

One statement with ; or  
a block with {}



# while loop

## tip to avoid errors



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- `n = 5;`                      assigns the value 5 to n.
  - `n == 5;`                      check to see whether n has the value 5.
  - `5 = n;`                      syntax error.
  - `5 == n;`                      check to see whether n has the value 5.
- 

Can avoid unwanted errors by putting the constant in the left.

# while loop \_Bool



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- \_Bool: variables representing true (1) or false (0)
- 1 bit variables → save memory

범위)

```
1 // boolean.c -- using a _Bool variable
2 #include <stdio.h>
3 int main(void)
4 {
5     long num;
6     long sum = 0L;
7     _Bool input_is_good;
8
9     printf("Please enter an integer to be summed ");
10    printf("(q to quit): ");
11    input_is_good = (scanf("%ld", &num) == 1);
12    while (input_is_good)
13    {
14        sum = sum + num;
15        printf("Please enter next integer (q to quit): ");
16        input_is_good = (scanf("%ld", &num) == 1);
17    }
18    printf("Those integers sum to %ld.\n", sum);
19
20    return 0;
21 }
22
```

# while loop

## precedence of relational operators



| operator         | Associativity |
|------------------|---------------|
| ()               | →             |
| + - ++ -- sizeof | ←             |
| * /              | →             |
| + - (binary)     | →             |
| < > <= >=        | →             |
| == !=            | →             |
| =                | ←             |

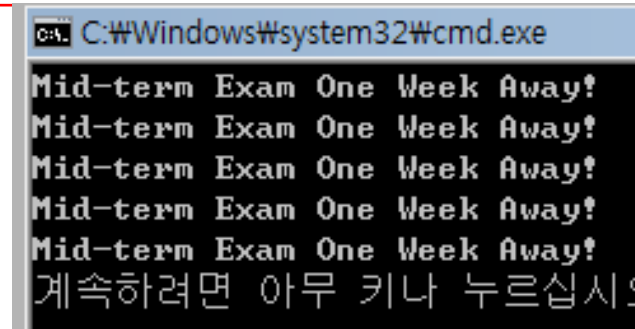
- $x > y + 2$        $\leftrightarrow$        $x > (y+2)$
- $x = y > 2$        $\leftrightarrow$        $x = (y > 2)$
- $ex != wye == zee$        $\leftrightarrow$        $(ex != wye) == zee$



# for loop

## Limitation of while

```
1 // sweetie1.c -- a counting loop
2 #include <stdio.h>
3 int main(void)
4 {
5     const int NUMBER = 5;
6     int count = 1;           // initialization
7
8     while (count <= NUMBER) // test
9     {
10        printf("Mid-term Exam One Week Away!\n"); // action
11        count++;           // update count
12    }
13
14    return 0;
15 }
16
```



- Three actions are involved;
  1. Initialization,
  2. Comparison
  3. The counter is incremented

} Can be combined

# for loop

## Form of for loop



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```
1 // sweetie2.c -- a counting loop using for
2 #include <stdio.h>
3 int main(void)
4 {
5     const int NUMBER = 5;
6     int count;
7
8     for (count = 1; count <= NUMBER; count++)
9         printf("Mid-term Exam One Week Away!\n");
10
11     return 0;
12 }
13
```

Initializing, testing, updating

for (initialize; test; update)

statement

- Loop continues until test becomes 0 or false

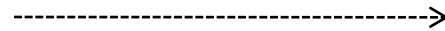
# for loop

## Form of for loop



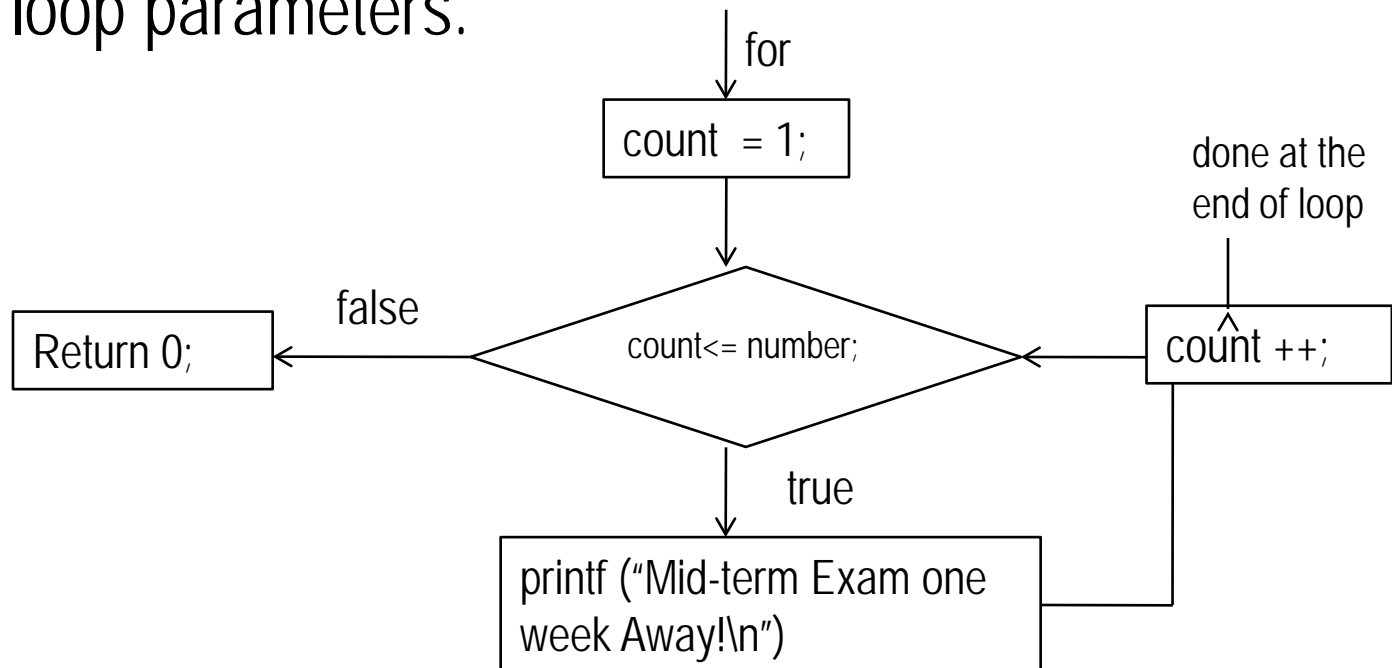
**for** (initializing; test; upgrade)

*statement*



One statement with ; or  
a block with {}

- The first line of for loop tells us immediately all the information about the loop parameters.



# for loop Flexibility



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```
1 /* for_down.c */
2 #include <stdio.h>
3 int main(void)
4 {
5     int secs;
6
7     for (secs = 5; secs > 0; secs--)
8         printf("%d seconds!\n", secs);
9     printf("We have ignition!\n");
10    return 0;
11 }
```

```
5 seconds!
4 seconds!
3 seconds!
2 seconds!
1 seconds!
We have ignition!
계속하려면 아무 키나 누르십시오
```

- Use decrement operator to count down
- `--secs` ???



# for loop Flexibility



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- Count by twos, tens, etc.  
for (n = 2; n < 60; n = n + 13)
- Count by characters instead of by numbers  
for (ch = 'a'; ch <= 'z'; ch++)
- Test some condition other than the number of iterations  
for (num = 1; num\*num\*num <= 216; num++)
- Let the quantity increase geometrically(기하급수적으로)  
instead of arithmetically  
for (debt = 100.0; debt < 150.0; debt = debt \* 1.1)

# for loop Flexibility



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- Use any legal expression for the third expression.

```
for (x = 1; y <=75; y = (++x *5) + 50)
```

- Leave one or more expression blank

```
for (n = 3; ans <= 25; )
```

- But in this case, you need some statement to finish the loop

- The first expression need not initialize a variable. It could be something like **printf()**

```
for (printf("Keep entering!\n"); num!=1; )
```

- The parameters of the loop expressions can be altered by actions within the loop

```
for (n = 1; n < 10000; n = n + delta)
```



# for loop

## Flexibility – an example

```
1 /* for_wild.c */
2 #include <stdio.h>
3 int main(void)
4 {
5     int x;
6     int y = 55;
7
8     for (x = 1; y <= 75; y = (++x + 5) + 50)
9         printf("%10d %10d\n", x, y);
10    return 0;
11 }
12
```

```
1         55
2         60
3         65
4         70
5         75
계속하려면 아무 키나 누르십시오 . . .
```

```
1 /* for_show.c */
2 #include <stdio.h>
3 int main(void)
4 {
5     int num = 0;
6
7     for (printf("Keep entering numbers!\n"); num != 6; )
8         scanf("%d", &num);
9     printf("That's the one I want!\n");
10    return 0;
11 }
12
```

```
C:\Windows\system32\cmd.exe
Keep entering numbers!
3
4
5
6
That's the one I want!
계속하려면 아무 키나 누르십시오 . . .
```



# More assignment operators

$+=$      $-=$      $*=$      $/=$      $\%=$

scores += 20                     $\leftrightarrow$                     scores = score + 20

dimes -= 2                         $\leftrightarrow$                         dimes = dimes + 2

bunnies \*= 2                       $\leftrightarrow$                       bunnies = bunnies \* 2

time /= 2.73                       $\leftrightarrow$                       time = time / 2.73

reduce %= 3                       $\leftrightarrow$                       reduce = reduce % 3

$x *= 3 * y + 12$                      $\leftrightarrow$                      $x = x * (3 * y + 12)$

These assignment operators has low priorities as =

# More assignment operators

## The comma operator



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- Can include more than one initialization or update expression  
for (`ounces= 1, cost=FIRST_OZ; ounces <=16; ounces++, cost+ = NEXT_OZ`)
- Expressions are evaluated → (left to right)
  - Ex) `ounces++, cost = ounces * FIRST_OZ`

# do while

## An exit-condition loop



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- **while** loop & **for** loop : *entry-condition* loop
  - Test is checked before each iteration
  - The statement in the loop may not execute
- **do while** loop: *exit-condition* loop
  - The statements are executed at least once



# do while

## An exit-condition loop

```
1 /* do_while.c -- exit condition loop */
2 #include <stdio.h>
3 int main(void)
4 {
5     const int secret_code = 13;
6     int code_entered;
7
8     do
9     {
10        printf("To enter SNU,#n");
11        printf("please enter the secret code number: ");
12        scanf("%d", &code_entered);
13    } while (code_entered != secret_code);
14    printf("Congratulations! You got admission!#n");
15
16    return 0;
17 }
```

```
C:\Windows\system32\cmd.exe
To enter SNU,
please enter the secret code number: 11
To enter SNU,
please enter the secret code number: 13
Congratulations! You got admission!
계속하려면 아무 키나 누르십시오 . . .
```

while loop - a little longer

```
printf("To enter SNU,#n");
printf("please enter the secret code number: ");
scanf("%d", &code_entered);
while (code_entered != secret_code)
{
    printf("To enter SNU,#n");
    printf("please enter the secret code number: ");
    scanf("%d", &code_entered);
}
```

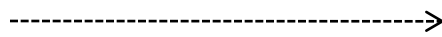
# do while

## Form of do while loop



**do**

*statement*

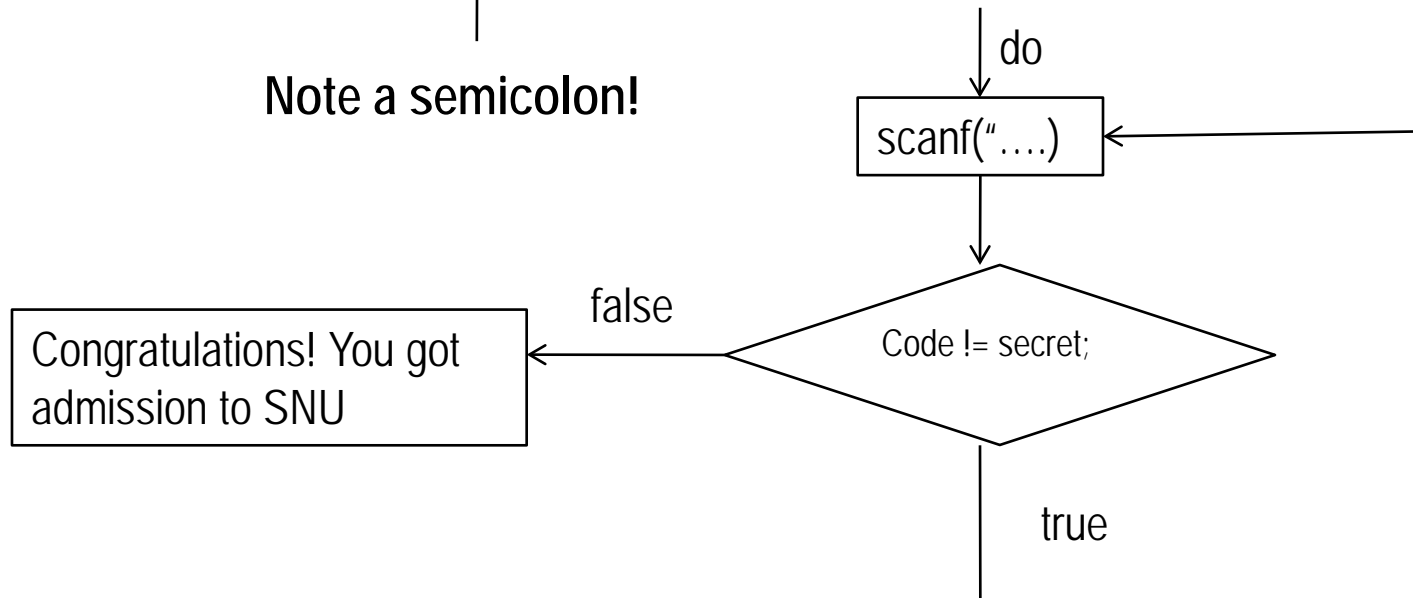


One statement with ; or  
a block with {}

*while (expression);*



Note a semicolon!





# Which loop?

## while, for, do while



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- In general, entry-condition loop (while, for) better than exit-condition loop (do while);
  - Better to look before you leap
  - Easier to read a program when a test is in the beginning
  - In many cases, it is important that the loop be skipped entirely if the test is not initially met

# Which loop? while versus for



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```
for ( ; test ; )
```



```
while (test)
```

```
initialize;  
while(test)  
{  
    body;  
    update;  
}
```



```
for (initialize; test; update)  
    body;
```

- Initializing & updating → **for**
- Other than this → **while**

Ex)           while (scanf("%ld", &num)==1)

For(count = 1; count<=100;count++)



# Nested loop (중첩루프)

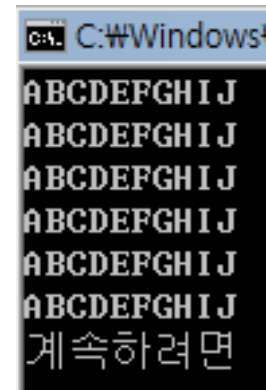
- Nested loop: one loop inside another loop
- Useful for many cases; e.g.) data in rows and columns

```
1 /* rows1.c -- uses nested loops */
2 #include <stdio.h>
3 #define ROWS 6
4 #define CHARS 10
5 int main(void)
6 {
7     int row;
8     char ch;
9
10    for (row = 0; row < ROWS; row++)          /* line 10 */
11    {
12        for (ch = 'A'; ch < ('A' + CHARS); ch++) /* line 12 */
13            printf("%c", ch);
14        printf("\n");
15    }
16
17    return 0;
18 }
```

**outer loop**

**inner loop**

Run 10 times for each iteration of outer loop



# A nested variation



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```
1 // rows2.c -- using dependent nested loops
2 #include <stdio.h>
3 int main(void)
4 {
5     const int ROWS = 6;
6     const int CHARS = 6;
7     int row;
8     char ch;
9
10    for (row = 0; row < ROWS; row++)
11    {
12        for (ch = ('A' + row); ch < ('A' + CHARS); ch++)
13            printf("%c", ch);
14        printf("\n");
15    }
16
17    return 0;
18 }
```

depends on outer loop





# Introducing arrays

## - very brief introduction

- Arrays (배열): important! & Useful!
- Array: a series of values of the same type stored sequentially. The whole arrays bears a single name.
- 배열: 동일한 데이터 형을 가진 여러 값들이 연속적으로 저장되어 있는 것. 배열 전체가 하나의 이름 사용.
- `int score[10];` → Index, subscript(첨자) or offset
- score is an array with 10 elements. Each of element can hold a type `int` value



# Introducing arrays

## - very brief introduction

```
int score[10]
```

|          |          |          |          |          |          |          |          |          |          |
|----------|----------|----------|----------|----------|----------|----------|----------|----------|----------|
| 72       | 75       | 80       | 25       | 120      | 1685     | 0        | -56      | 2567     | 23       |
| score[0] | score[1] | score[2] | score[3] | score[4] | score[5] | score[6] | score[7] | score[8] | score[9] |

- Numbering starts from 0 (not 1!!!).
- Each element can be assigned a **int** value.

```
score[4] = 120;           score[9]=23;
```

- 배열원소를 같은 데이터형의 일반 변수를 사용하는 것과 동일한 방식으로 사용가능

```
scanf("%d", &score[4]);
```

- C doesn't check whether you use a correct index.

```
score[10] = 15; score[23]=253;           → wrong but compiler does not detect this.
```

# Introducing arrays

## - very brief introduction



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- An array can be of any data type.
  - `float nannies[22];` /\* holds 22 floating numbers \*/
  - `Char alpha[26];` /\* holds 26 characters \*/
  - `Long big[500];` /\* hold 500 long integers \*/
- Strings are a special case of char array.
  - `String < char array`

|   |   |   |  |   |   |  |   |   |   |
|---|---|---|--|---|---|--|---|---|---|
| y | o | u |  | d | o |  | i | t | . |
|---|---|---|--|---|---|--|---|---|---|

Char array(0), string (X)

|   |   |   |  |   |   |  |   |   |   |    |
|---|---|---|--|---|---|--|---|---|---|----|
| y | o | u |  | d | o |  | i | t | . | \0 |
|---|---|---|--|---|---|--|---|---|---|----|

Char array(0), string (0)



# Introducing arrays

## - very brief introduction

- Using a for loop with an array

예제)

```
1 // scores_in.c -- uses loops for array processing
2 #include <stdio.h>
3 #define SIZE 10
4 #define PAR 72
5 int main(void)
6 {
7     int index, score[SIZE];
8     int sum = 0;
9     float average;
10
11     printf("Enter %d golf scores:\n", SIZE);
12     for (index = 0; index < SIZE; index++)
13         scanf("%d", &score[index]); // read in the ten scores
14     printf("The scores read in are as follows:\n");
15     for (index = 0; index < SIZE; index++)
16         printf("%5d", score[index]); // verify input
17     printf("\n");
18     for (index = 0; index < SIZE; index++)
19         sum += score[index]; // add them up
20     average = (float) sum / SIZE; // time-honored method
21     printf("Sum of scores = %d, average = %.2f\n", sum, average);
22     printf("That's a handicap of %.0f.\n", average - PAR);
23
24     return 0;
25 }
```

```
C:\Windows\system32\cmd.exe
Enter 10 golf scores:
52 56 75 65 98 75 85 65 45 78
The scores read in are as follows:
   52   56   75   65   98   75   85   65   45   78
Sum of scores = 694, average = 69.40
That's a handicap of -3.
계속하려면 아무 키나 누르십시오 . . .
```



# Function with argument (last week)



No return value

```
/* pound.c - defines a function with an argument */
#include <stdio.h>
void pound(int n); /* ANSI prototype */

int main(void)
{
    int times = 5;
    char ch = '!'; /* ASCII code is 33 */
    float f = 6.0;

    pound(times); /* int argument */
    pound(ch); /* char automatically -> int */
    pound((int) f); /* cast forces f -> int */

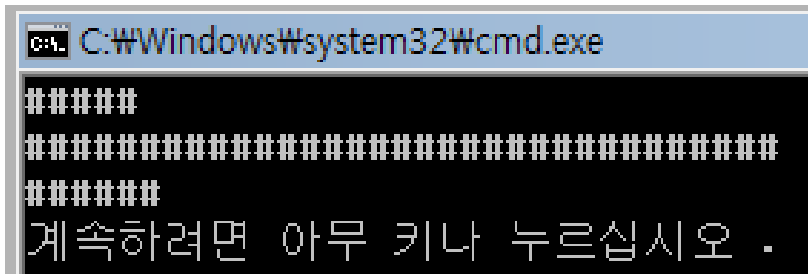
    return 0;
}

void pound(int n) /* ANSI-style function header */
{
    /* says takes one int argument */
    while (n-- > 0)
        printf("#");
    printf("\n");
}
```

argument (전달인자)  
n: formal argument  
(형식전달인자)

Times→5: actual  
argument (실질전달인자)

Used type cast



# Loop using a function return value



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```
1 // power.c -- 어떤 수의 정수 거듭제곱을 구한다
2 #include <stdio.h>
3 double power(double n, int p); // ANSI 프로토타입
4 int main(void)
5 {
6     double x, xpow;
7     int exp;
8
9     printf("어떤 수와, 원하는 거듭제곱수를 양의 정수로");
10    printf(" 입력하시오.\n끝내려면 q를");
11    printf(" 입력하시오.\n");
12    while (scanf("%lf%d", &x, &exp) == 2)
13    {
14        xpow = power(x,exp); // 함수 호출
15        printf("%.3g의 %d제곱은 %.5g입니다.\n", x, exp, xpow);
16        printf("두 수를 입력하시오. 끝내려면 q를 입력하시오.\n");
17    }
18    printf("거듭제곱 구하기가 재미 있었나요? -- 안녕!\n");
19
20    return 0;
21 }
22
23 double power(double n, int p) // 함수 정의
24 {
25     double pow = 1;
26     int i;
27
28     for (i = 1; i <= p; i++)
29         pow *= n;
30
31     return pow; // pow의 값을 리턴한다
32 }
33
```

C:\Windows\system32\cmd.exe

```
어떤 수와, 원하는 거듭제곱수를 양의 정수로 입력하시오.
끝내려면 q를 입력하시오.
23 3
23의 3제곱은 12167입니다.
두 수를 입력하시오. 끝내려면 q를 입력하시오.
15 2
15의 2제곱은 225입니다.
두 수를 입력하시오. 끝내려면 q를 입력하시오.
-34 1
-34의 1제곱은 -34입니다.
두 수를 입력하시오. 끝내려면 q를 입력하시오.
-34 2
-34의 2제곱은 1156입니다.
두 수를 입력하시오. 끝내려면 q를 입력하시오.
q
거듭제곱 구하기가 재미 있었나요? -- 안녕!
계속하려면 아무 키나 누르십시오 . . .
```

# Loop using a function return value



```
1 // power.c -- 어떤 수의 정수 거듭제곱을 구한다
2 #include <stdio.h>
3 double power(double n, int p); // ANSI 프로토타입
4 int main(void)
5 {
6     double x, xpow;
7     int exp;
8
9     printf("어떤 수와, 원하는 거듭제곱수를 양의 정수로");
10    printf(" 입력하시오.\n끝내려면 q를");
11    printf(" 입력하시오.\n");
12    while (scanf("%lf%d", &x, &exp) == 2)
13    {
14        xpow = power(x,exp); // 함수 호출
15        printf("%.3g의 %d제곱은 %.5g입니다.\n", x, exp, xpow);
16        printf("두 수를 입력하시오. 끝내려면 q를 입력하시오.\n");
17    }
18    printf("거듭제곱 구하기가 재미 있었나요? -- 안녕!\n");
19
20    return 0;
21 }
22
23 double power(double n, int p) // 함수
24 {
25     double pow = 1;
26     int i;
27
28     for (i = 1; i <= p; i++)
29         pow *= n;
30
31     return pow; // pow의 값을 리턴한다
32 }
33
```

same results

```
{
// xpow = power(x,exp); // 함수 호출
// printf("%.3g의 %d제곱은 %.5g입니다.\n", x, exp, xpow);
printf("%.3g의 %d제곱은 %.5g입니다.\n", x, exp, power(x,exp));
printf("두 수를 입력하시오. 끝내려면 q를 입력하시오.\n");
}
```

# Today

## Chapter 6. C primer Plus



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- C control statements: Looping
  - for
  - While } Entry-condition loop
- Do while — Exit-condition loop
- What is true/nested loop
- Introduction to **array**
- Using a function return value

# 29 April

## Chapter 7. C primer Plus



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- C control statements: Branching and Jumps
  - if, else
  - Switch
  - Continue, break, goto
- Logical operators: `&&` `||`
- Character I/O functions: `getchar()` and `putchar()`

# Mid-term exam



SEOUL NATIONAL UNIVERSITY

- 22 April 13:00 – 15:00
- Venue: 302-105 (제2공학관)



- Good Luck for your exam!!!