

BIREFRINGENCE IN OPTICALLY ANISOTROPIC MEDIA

- Isotropic: Refractive index n = c/v
- Anisotropic: Light is split in two components, "ordinary" and "extraordinary" ray
- Electric vectors ${\bf E_e}$ and ${\bf E_e}$ of the two rays are polarized perpendicular to each other.
- They have different refractive indices, no and ne:
 - $v_o = c/n_o$ $v_e = c/n_e$



Indicatrix

 $\frac{Indicatrix}{dependence of n_{e}}$

 $(n_o \text{ does not depend on beam direction}).$

Cross-section \perp to light ray is an ellipse. Electric vectors $\mathbf{E}_{\mathbf{e}}$ and $\mathbf{E}_{\mathbf{e}}$ are \parallel to its principal axes.

 n_e and n_o are given by the lengths of its principal axes.

<u>**Optic axis**</u> = the axis \perp to which the section through indicatrix is circular.

In uniaxial systems unique axis = "optic axis".

Light propagating along optic axis is not split.

(To the light propagating along optic axis, material appears isotropic).

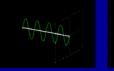


parallel to optic axis perpendicular to optic axis $n_{\parallel} = c/v_{\parallel}$ $n\perp = c/v\perp = n_{0}$

Birefringence of material

- $\Delta n = n_{\parallel} n \perp$
- If $n_{\parallel} > n \perp$ positive birefringence (prolate ellipsoid)
- If $n_{\parallel} < n \perp$ negative birefringence (oblate ellipsoid)

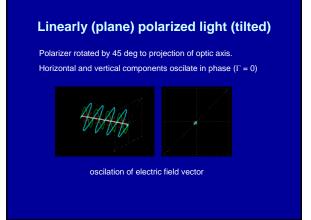
Linearly (plane) polarized light (vertical)

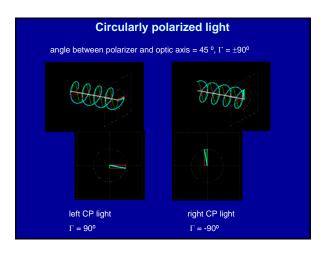


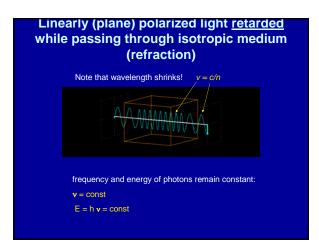
oscilation of electric field vector

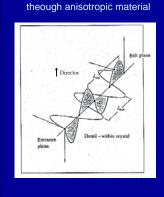
animation by András Szilágyi (szia@enzim.hu) http://www.enzim.hu/~szia/cddemo/edemo0.htm









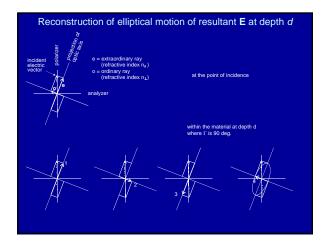


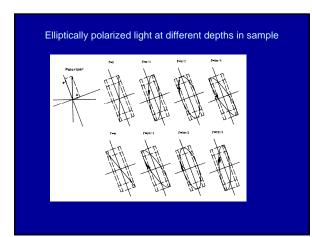
Propagation of e and o waves

•The two beams propagate through material at different speeds, corresponding to v_o and v_o .

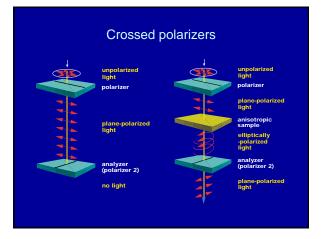
 At any given point along beampath resultant E-vector generally describes elliptical motion (elliptically polarized light). In special cases linearly or circularly polarized.
 •phase difference between the two components at depth d.

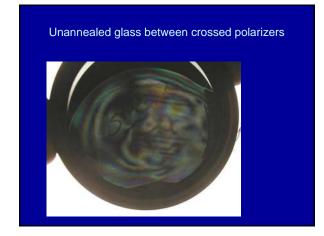
 $\Gamma = \frac{2\pi}{\lambda} (n_e - n_o) d$











Three Causes of Extinction of Light Passing through Anisotropic Medium between Crossed Polarizers

- 1.) <u>Thickness</u> is such that at the exit the phase difference $\Gamma = 2k\pi$ (path difference = $k\lambda$).
- Exiting light is linearly polarized parallel to P, i.e. is in the same state as at the point of incidence ("coincidental extinction").
- For this type of extinction light must be monochromatic.
- If white light is used, this type of extinction produces <u>colour</u>.



crossed polarizers. Black concentric rings are where $\Gamma = k^{*}2\pi$

Three Causes of Extinction of Light Passing through Anisotropic Medium between Crossed Polarizers

- 2.) One of the principal axes of the elliptical section through the indicatrix is <u>parallel</u> to polarizer. (projection of unique axis is ∥ or ⊥ to P).
- Incident light is not split (intensity of one component = 0).

 → light remains plane-polarized throughout the sample and is absorbed by analyser.
- Responsible for – black "propeller blades" in nematic droplet – Maltese cross in polymer spherulites.
 - Maitese cross in polymer spherulites

Ringed polymer spherulites



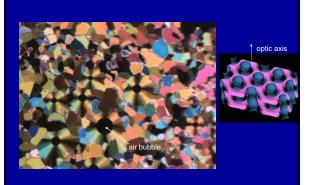


Three Causes of Extinction of Light Passing through Anisotropic Medium between Crossed Polarizers

3.) Sample is viewed along the optic axis.

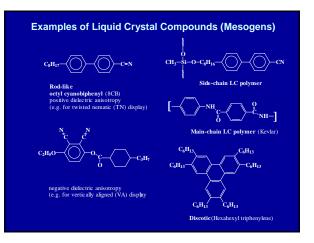
- Cross-section through the indicatrix is circular → Any two components of light propagate with same velocity.
- Light leaves the sample with same polarization as on entry (i.e. II to P).
- Responsible for
 - concentric dark rings in banded spherulites (light parallel to polymer chains).
 - dark regions of *homeotropic* alignment In liquid crystals (i.e. where the director is normal to the glass slide).

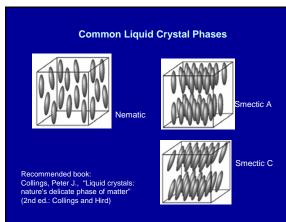


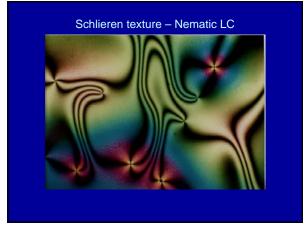


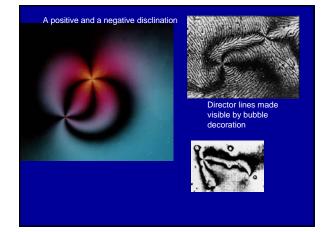
Mosaic texture - rotating the sample between crossed polarizers



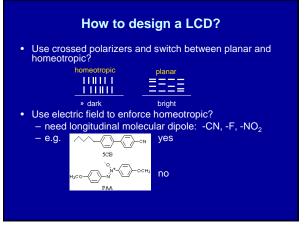






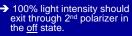


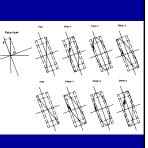


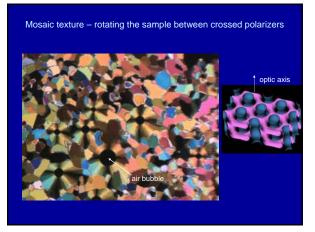




Need transparent electrodes? - ITO (Indium Tin Oxide) evaporated on glass. Avoid Schlieren texture? - rub glass surface. Maximise brightness? - make thickness *d* such that $\Gamma = \frac{2\pi}{\lambda}(n_c - n_o)d = \pi$ - Make rubbing direction 45° to polarizer.



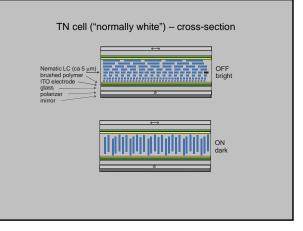


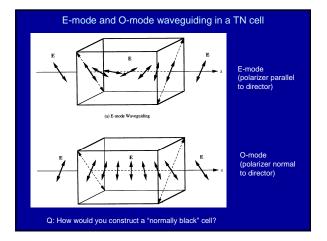


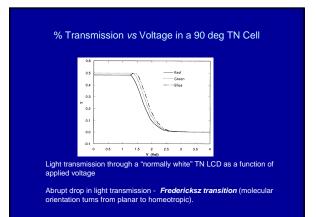
- If rubbing direction (director) at 45° to polarizer, and
 thickness *d* such that

$$\Gamma = \frac{2\pi}{\lambda} (n_e - n_o)d =$$

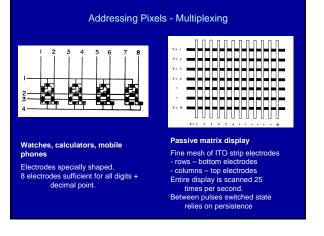
- ➔ 100% light intensity should exit through 2nd polarizer in the <u>off</u> state.
- However, 2 problems:
- 1. light would have to be <u>monochromatic</u> and <u>d very</u> <u>precise</u> – impractical
- low contrast darkness would <u>depend on voltage</u>, or else <u>high voltage</u> needed to make molecules stand up fully (true homeotropic)

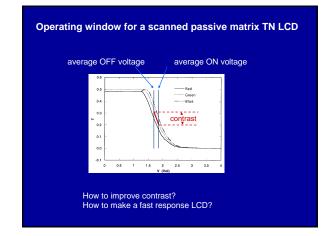


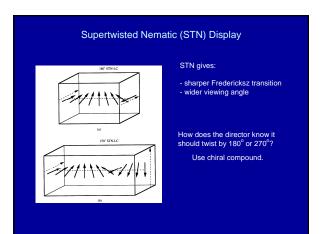




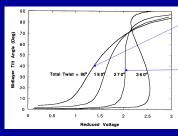






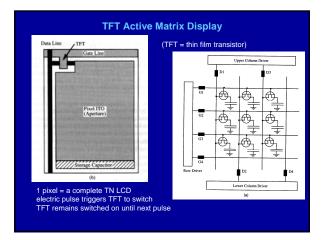


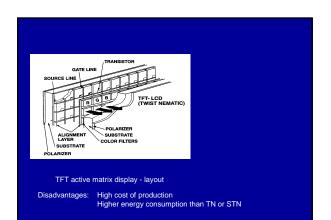
Midlayer tilt angle vs voltage for TN and STN cells with different twist angles



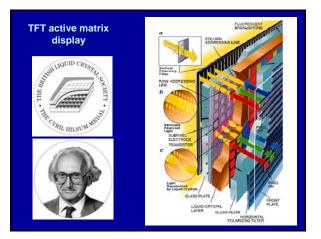
In the ON state of TN molecules are not perfectly oriented normal to glass surface.

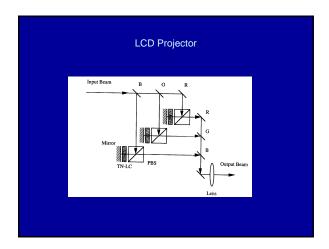
This degrades contrast. The steepest change in tilt with voltage – 270 deg cell. Ideal: maximum change in contrast for minimum change in V. Important in multiplexing of large displays.

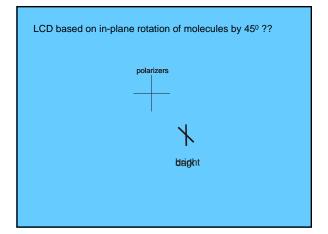


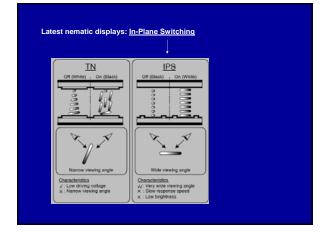


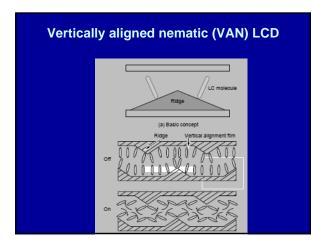


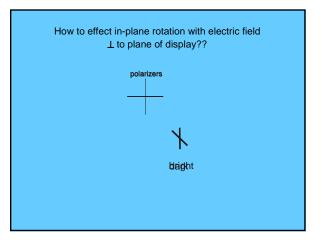




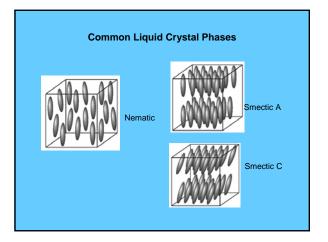


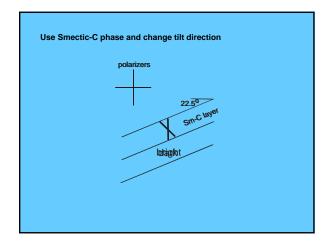




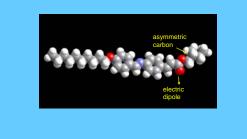


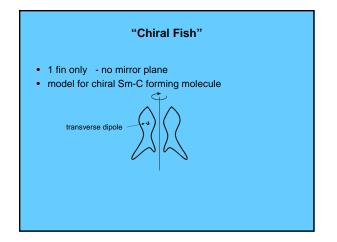


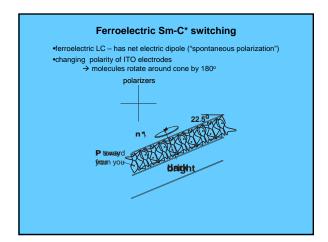


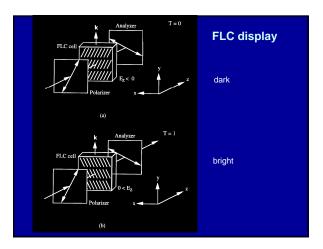


- How to rotate molecules *in plane* by applying electric field *normal* to glass.
- → use *chiral* molecules with *transverse* dipole

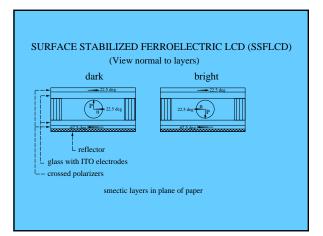










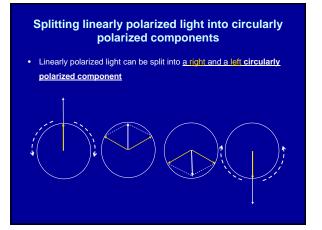


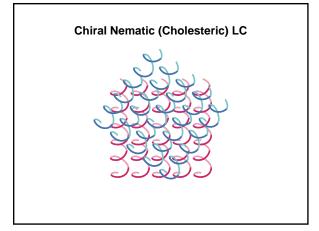
• Advantages of FLC display:

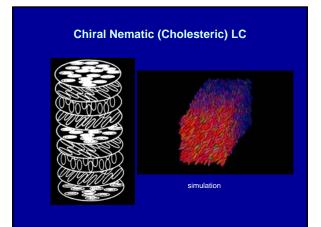
- 100 times *faster switching* compared to TN
- bistable needs no power to maintain either of the states
- → suitable for *large displays* without active matrix

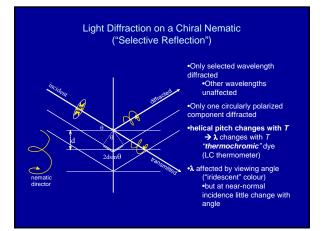
• Disadvantages:

- problems with alignment defects
- sensitive to pressure

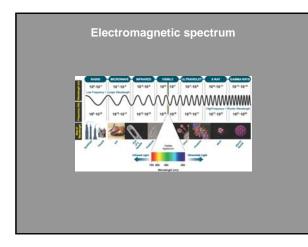


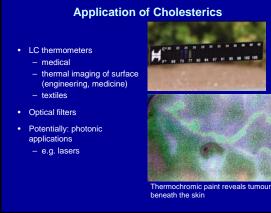




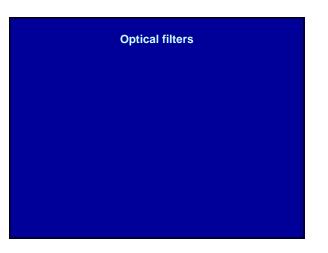


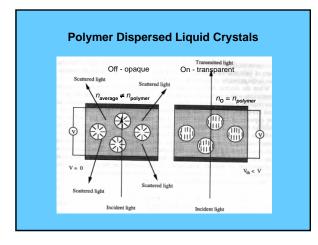


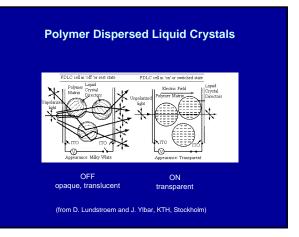




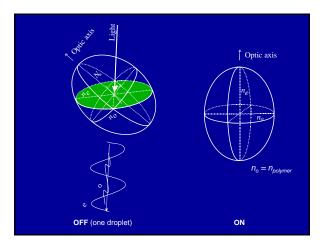












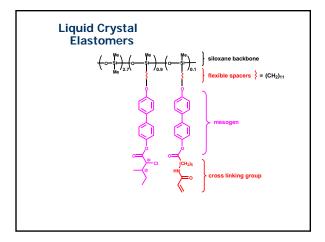
Production of PDLC

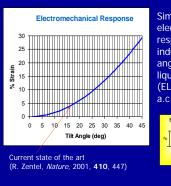
- dissolve LC in monomer, add UV initiator, spread between ITOcoated glass plates
- illuminate with UV → polymerize monomer
 b phase separates into droplete
- LC phase separates into droplets

Application

 -privacy panels (offices, car windows)
 -PDLC displays (shaped and multiplexed ITO electrodes)
 •low resolution, usually large displays
 •no need for polarizers







Simple cosine model for electromechanical response as a function of induced smectic tilt angle, in electroclinic liquid crystal elastomers (ELCEs) coupled to an a.c. electric field ($\theta \propto E$).



