

# Chapter 5

## Smoothed Production Helps Toyota Adapt to Demand Changes and Reduce Inventory



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# 5.1 SMOOTHING OF THE TOTAL PRODUCTION QUANTITY

❖ At Toyota, production smoothing is to diminish as much as possible the quantity variance in a production line.



- smoothing of the total production quantity
- smoothing of each model's production quantity

## 5.1 SMOOTHING OF THE TOTAL PRODUCTION QUANTITY

- ❖ Smoothing of the total production quantity is to minimize the variance in total outputs between two sequential periods.
- mass production of Corolla as an example
- a monthly production schedule based on the demand forecast



## 5.1 SMOOTHING OF THE TOTAL PRODUCTION QUANTITY

- ❖ The total amount in plan is divided by the number of operating days in the month.
- A daily production volume
- Maintain the daily production schedule for Corolla model as a whole.
- Do not consider the different models (consider only basic model).

## 5.1 SMOOTHING OF THE TOTAL PRODUCTION QUANTITY

- ❖ The quantity of demand within a month is not constant.
- Demand for the early part of the month may be higher than the latter part of the month.
- A shorter period of a production plan could be better (e.g., a weekly plan).

## 5.1 SMOOTHING OF THE TOTAL PRODUCTION QUANTITY

- ❖ A short period of a production plan cannot smooth the monthly production quantity.
- ❖ A preceding process prepares its production for the peak period.
- ❖ The period of short runs displays waste in the forms of workforce and inventories compared with a peak period.



# 5.1 SMOOTHING OF THE TOTAL PRODUCTION QUANTITY

## ❖ Adapting to increased demand

- temporary employees

- early attendance and overtime

# 5.1 SMOOTHING OF THE TOTAL PRODUCTION QUANTITY

## ❖ Adapting to decreased demand

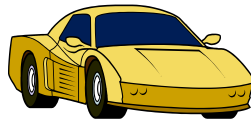
- Transfer workers to other lines.
- Decrease overtime.
- Use a paid holiday.
- Practice setup actions.

# 5.1 SMOOTHING OF THE TOTAL PRODUCTION QUANTITY

- ❖ Adapting to decreased demand (continued)
  - Conduct maintenance and repair of machines.
  - Manufacture improved tools and instruments.
  - Conduct plant maintenance and upkeep.
  - Manufacture parts previously purchased from suppliers

## 5.2 SMOOTHING EACH MODEL'S PRODUCTION QUANTITY

- ❖ Suppose that a line produces one model for the whole day.



## 5.2 SMOOTHING EACH MODEL'S PRODUCTION QUANTITY

- ❖ During the long time of production for one model, the workers for the other model are idle.
- ❖ If every subassembly line completed its full production capacity of all types of stock every day with no stoppage, the quantity of parts would be large (over production in subassemblies).



## 5.2 SMOOTHING EACH MODEL'S PRODUCTION QUANTITY

- ❖ Suppose that 16,800 Corollas must be produced in 20 operating days with two-shift operation per day.

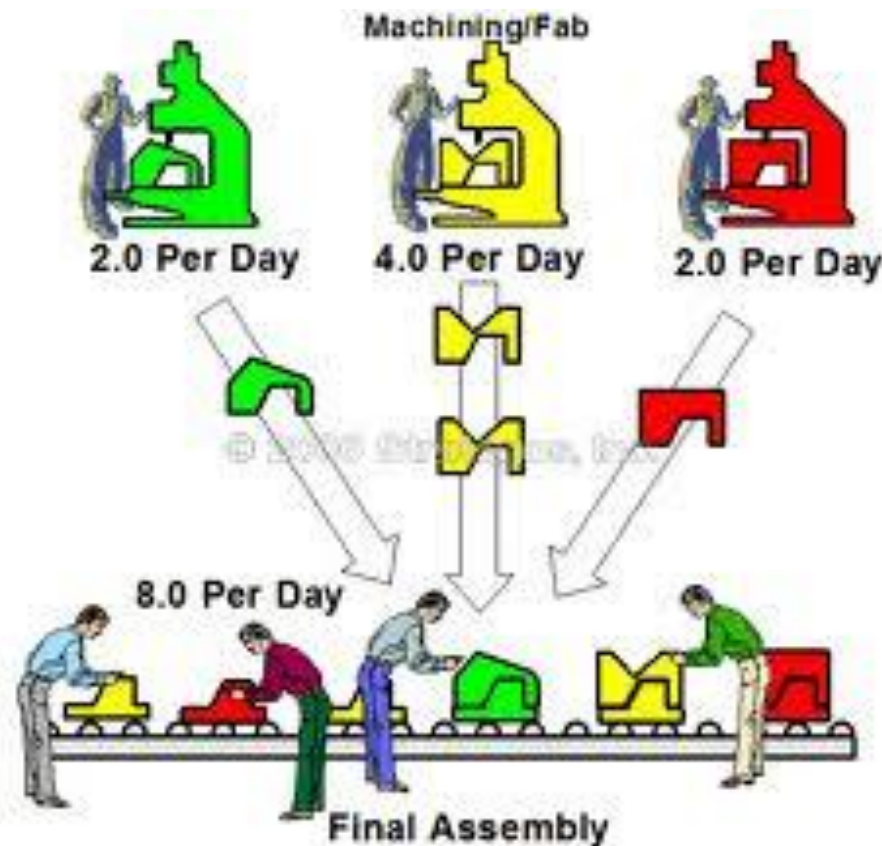
	Monthly Output	Output per Shift	Cycle Time
A	9,600 units	240 units	$2' = 480/240$
B	4,800 units	120 units	$4' = 480/120$
C	2,400 units	60 units	$8' = 480/60$
	16,800 units/months	420 units/shift	$1.14' = 480 \text{ min}/420 \text{ units}$

FIGURE 5.2

Smoothing of each model's production quantity and cycle time.

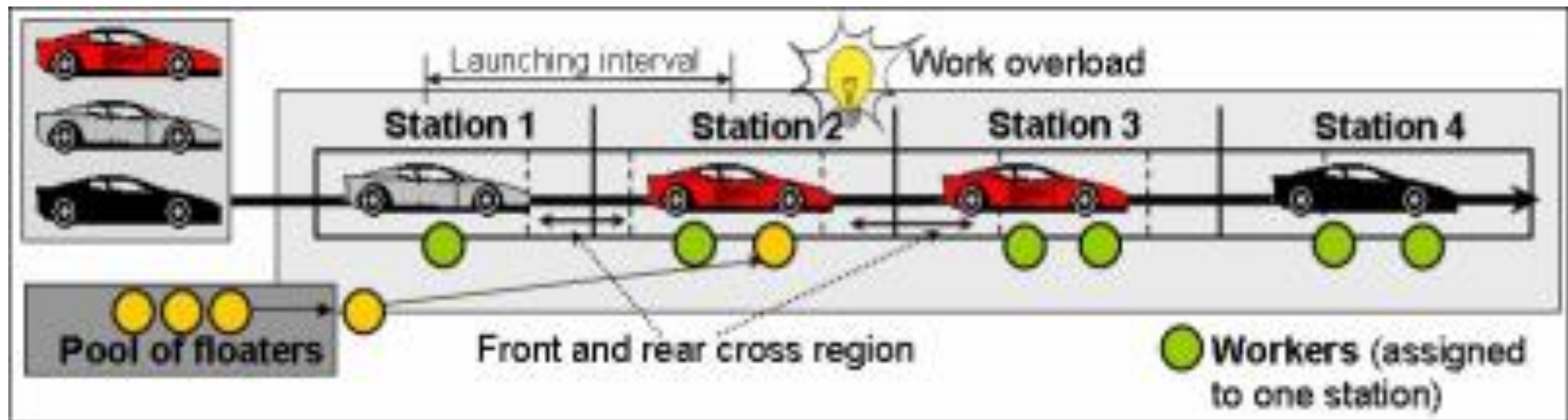
## 5.2 SMOOTHING EACH MODEL'S PRODUCTION QUANTITY

### ❖ Mixed-model assembly line (Ex.1)



## 5.2 SMOOTHING EACH MODEL'S PRODUCTION QUANTITY

### ❖ Mixed-model assembly line (Ex. 2)





## 5.2 SMOOTHING EACH MODEL'S PRODUCTION QUANTITY

- ❖ All product varieties can be produced according to the average cycle time of all varieties.

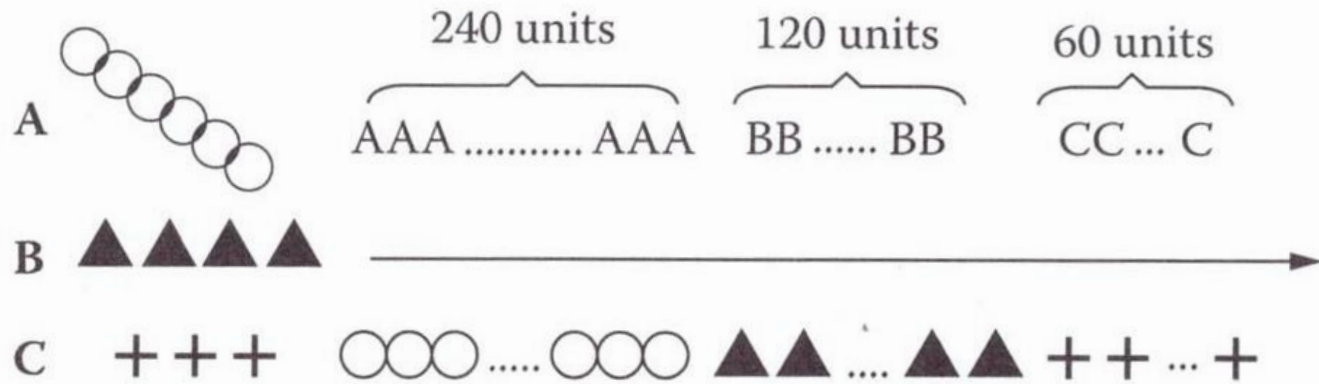


FIGURE 5.3

Sequence scheduling smoothed production.

## 5.2 SMOOTHING EACH MODEL'S PRODUCTION QUANTITY

- ❖ Lot production in which production occurs at the line's own peculiar speed.



**FIGURE 5.4**

Lot (batch) production.



## 5.2 SMOOTHING EACH MODEL'S PRODUCTION QUANTITY

- ❖ Suppose the man hours need for A, B, and C on the same line are 70, 50, and 60 minutes. => The line would not stop.

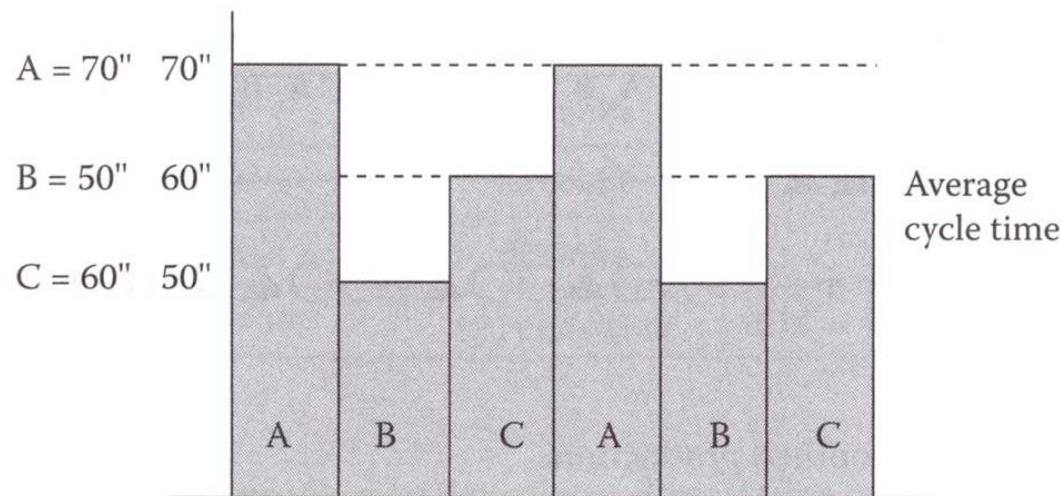


FIGURE 5.5

Sequence schedule that enables assembly within the average cycle time.

## 5.2 SMOOTHING EACH MODEL'S PRODUCTION QUANTITY

- ❖ Suppose the man hours need for A, B, and C on the same line are 70, 50, and 60 minutes.

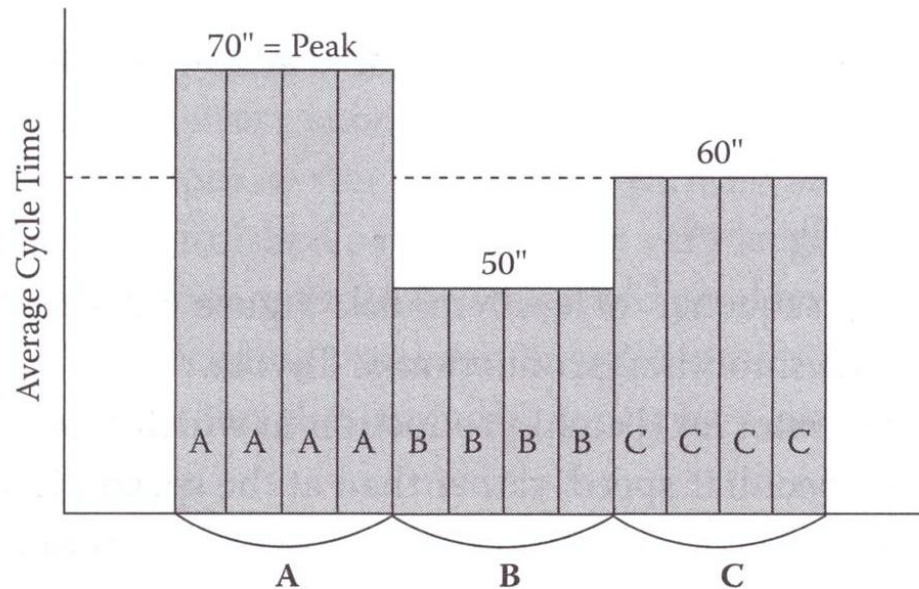


FIGURE 5.6

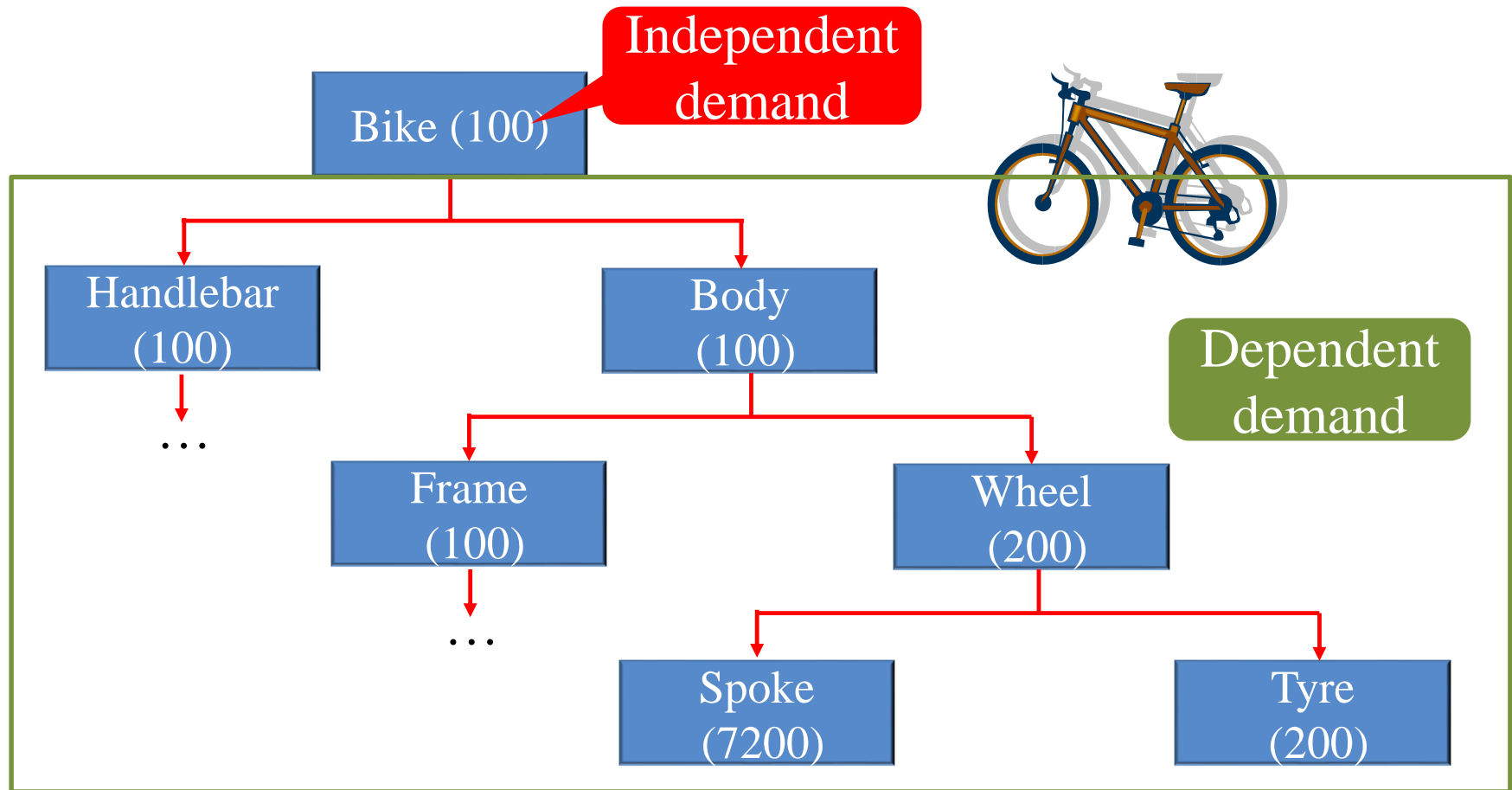
Sequence schedule that causes line stoppage.

## 5.3 COMPARISON OF THE KANBAN SYSTEM WITH MRP

- ❖ Material requirement planning (MRP) is a system with bill of material (BOM).
- ❖ **Independent demand:** demand for items that are considered end items that go directly to a customer, and for which demand is not related to inventory decisions for any other item
- ❖ **Dependent demand:** demand for items that are used to make another item or are considered to be parts of another item

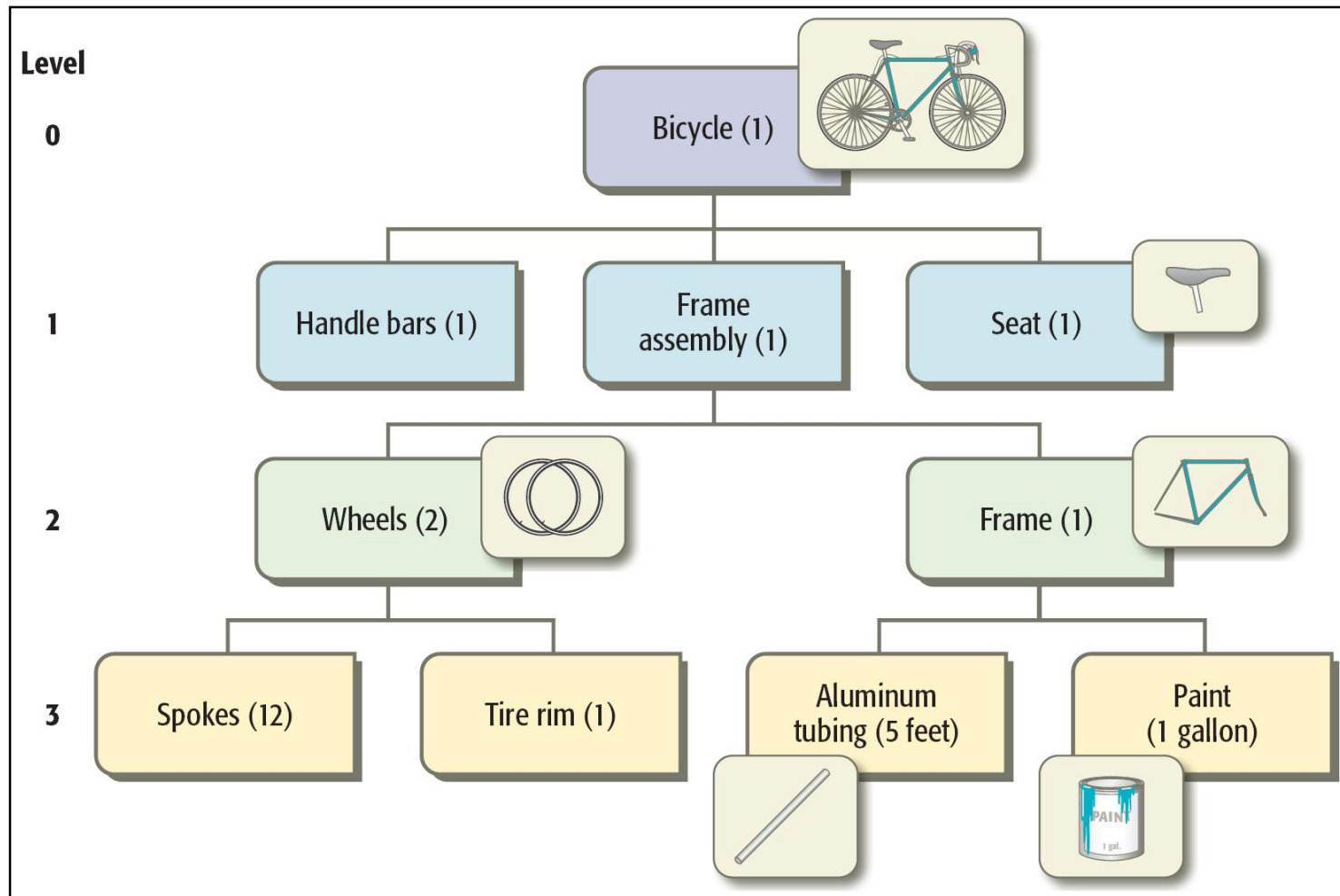
## 5.3 COMPARISON OF THE KANBAN SYSTEM WITH MRP

### ❖ Bill of material (BOM).





## 5.3 COMPARISON OF THE KANBAN SYSTEM WITH MRP





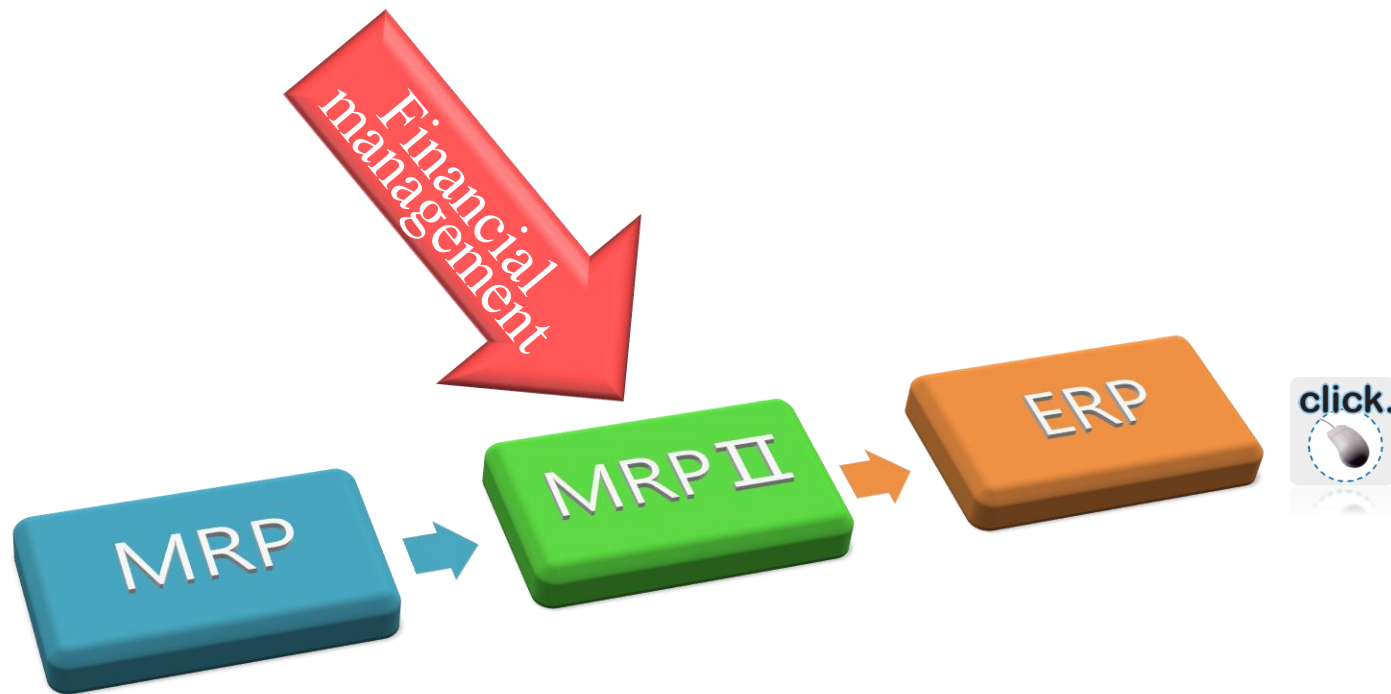
## 5.3 COMPARISON OF THE KANBAN SYSTEM WITH MRP

❖ MRP utilizes two basic principles:

- Requirements for dependent demand items are derived from the production schedule for their parents (the items that are assembled from component parts).
- The production order is sent based on the lead time.

## 5.3 COMPARISON OF THE KANBAN SYSTEM WITH MRP

- ❖ Material requirement planning (MRP) is a system with bill of material (BOM).



## 5.3 COMPARISON OF THE KANBAN SYSTEM WITH MRP

- ❖ For MRP, a *time bucket* is a specifically allotted period of time in which a certain quantity of units must be produced.
- A typical MRP time bucket will entail at least a week.
- ❖ For the kanban system, the time bucket can be seen in one day.

## 5.3 COMPARISON OF THE KANBAN SYSTEM WITH MRP


- ❖ MRP necessitates the *time phasing* concept.
- Making up an inter-bucket schedule that dispatches parts to a product by using lead time data
- ❖ The kanban system does not essentially require this time-phasing concept.

## 5.3 COMPARISON OF THE KANBAN SYSTEM WITH MRP

- ❖ The delivery cycle must often be considered in determining the number of kanbans based on the lead time of the production process.
- ❖ In the case of short production runs, smoothing of production is difficult and MRP may be more appropriate.



## 5.3 COMPARISON OF THE KANBAN SYSTEM WITH MRP

- ❖ An overall production schedule is very important for MRP (master schedule in MRP). 
- ❖ In the kanban system, the overall schedule does not strictly target production, but merely sets up a loose framework that prepares the plant-wide arrangement of materials and workers at each process.

## 5.3 COMPARISON OF THE KANBAN SYSTEM WITH MRP

- ❖ For MRP, a review must be made at the end of every planned production interval to compare the planned production with actual performance.
  - Revise the master schedule
- ❖ The kanban system does not require such comparisons.
  - Only the final assembly line needs to be notified of any changes in sequence for the plant's production.

## 5.4 SUMMARY

Subgoal *a*:

- ❖ to minimize variance in the usage of parts and/or materials constituting the final products
- called *parts usage smoothing*
- the most important goal

## 5.4 SUMMARY

Subgoal *b*:

- ❖ to prevent that a certain product requiring a longer assembly time is continuously introduced to the assembly line
- Products with varied assembly times must be introduced with even variance into the line
- This is called *product work-load smoothing*.

## 5.4 SUMMARY

Subgoal *c*:

- ❖ to produce daily as many units of product as can be sold on average day in the month in question
- Each product must be produced in accordance with its takt time (cycle time).
- This is called *product sales-rate smoothing*.



## 5.4 SUMMARY

Subgoal *d*:

- ❖ to prevent products requiring a longer assembly time to flow in succession
- The parts assembly line that directly links to the final product assembly line also makes a variety of parts.
- These parts must in turn flow smoothly.
- This is called *parts work-load smoothing* (= *product work-load smoothing*).

## 5.4 SUMMARY

- ❖ A positive correlation exists between subgoals ( $a$ ) and ( $c$ ), which has been verified by the simulation experiment of Aigbedo and Monden (1996).
- ❖ Conflict often occurs between subgoals ( $a$ ) and ( $b$ ).  
=>need coordination

Aigbedo, H. and Monden, Y. 1996. A simulation analysis for two level sequence-scheduling for Just-In-Time (JIT) mixed model assembly lines, *International Journal of Production Research*, 35(9):2543-2564.

## 5.4 SUMMARY

❖ To achieve any of the four goals, the central problem is how to determine the

*sequence schedule of the mixed model assembly line*

## 5.4 SUMMARY

- ❖ To achieve the four goals simultaneously, we need some method of **multi-goal** sequence scheduling.
- *Goal Chasing Method* that makes a composite objective function for goals ( $a$ ) and ( $b$ ) (Chapter 20).
- *Goal Coordination Method* that utilizes an artificial intelligence (AI) approach together with the goal chasing method (Chapters 20 and 21).





# 5.1 SMOOTHING OF THE TOTAL PRODUCTION QUANTITY

- ❖ Minimize idle time in regard to manpower, equipment, and work-in-process (WIP).
- ❖ Reduce inventory.
- ❖ It is the cornerstone of the TPS.



## 5.3 COMPARISON OF THE KANBAN SYSTEM WITH MRP

### ❖ Enterprise Resources Planning (ERP)



## 5.3 COMPARISON OF THE KANBAN SYSTEM WITH MRP

- ❖ Systems Applications and Products in Data Processing (SAP)
- ❖ The company and product use the same name, SAP.
- ❖ The company plans to increase the revenue to €20 billion in 2015.



## ❖ Executive

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## 5.3 COMPARISON OF THE KANBAN SYSTEM WITH MRP

❖ An example of master schedule

Master Schedule for a Family of Bicycles								
	February				March			
	Feb. 1	Feb. 8	Feb. 15	Feb. 22	Mar. 1	Mar. 8	Mar. 15	Mar. 22
<b>Aggregate production plan for bicycle family</b>	600				500			
<b>Mountain bike</b>	200		100			80		80
<b>Road bike</b>		50		100	100		100	
<b>Tandem bike</b>		75		75		70		70

