Chapter 2 Kinematics

 \rightarrow nature of a flowing fluid without reference to the dynamics

2.1 The Velocity Field

velocity, acceleration ~ vector quantities

 \vec{q} \vec{a}

Cartesian coordinates

2.1.1 Lagrangian approach

 \sim coordinates of moving particles are represented as function of time

~ follow a particular particle through the flow field \rightarrow path line

At
$$t = t_0$$
 coordinates (position) of a particle (a, b, c)
At $t = t$ position of a particle (x, y, z)
 $x = f_1(a, b, c, t)$
 $y = f_2(a, b, c, t)$
 $u = \frac{\partial x}{\partial t}$ Independent variables
 $z = f_3(a, b, c, t)$
 $u = \frac{\partial y}{\partial t}$ $a_x = \frac{\partial u}{\partial t} = \frac{\partial^2 x}{\partial t^2}$
 $v = \frac{\partial y}{\partial t}$ $a_y = \frac{\partial v}{\partial t} = \frac{\partial^2 y}{\partial t^2}$
 $w = \frac{\partial z}{\partial t}$ $a_z = \frac{\partial w}{\partial t} = \frac{\partial^2 z}{\partial t^2}$

window

- ~ commonly used in the solid dynamics
- ~ convenient to identify a discrete particle, e.g. center of mass of spring mass system
- \sim cumbersome when dealing with a fluid as a continuum of particles
- \rightarrow Due to deformation of fluid, we are not usually concerned with the detailed

history of an individual particle, but rather with interrelation of flow properties

at individual points in the flow field.

- 2.1.2 Eulerian method
 - ~ observer fixes attention at discrete points
 - \sim notes flow characteristics in the vicinity of a fixed point as particles pass by
 - \sim focused on the fluid which passes through a control volume that is fixed in space
 - ~ familiar framework in which most fluid problems are solved
 - \sim instantaneous picture of the velocities and accelerations of every particle

 \rightarrow streamline

~ velocities at various points are given as function of time

$$\vec{q} = \vec{i}u + \vec{j}v + \vec{k}w$$

where
$$u = f_1(\underline{x, y, z, t})$$

 $v = f_2(x, y, z, t)$ Independent variables
 $w = f_3(x, y, z, t)$

x, y, z, t = independent variables

 $\vec{i}, \vec{j}, \vec{k} = \text{unit vectors}$

2.1.3 Total Derivative

(1) Total change in velocity

= sum of partial derivatives of the four independent variables, x, y, z, t

$$x - \operatorname{dir}$$
 : $du = \frac{\partial u}{\partial t}dt + \frac{\partial u}{\partial x}dx + \frac{\partial u}{\partial y}dy + \frac{\partial u}{\partial z}dz$

total derivative:
$$\frac{du}{dt} = \frac{\partial u}{\partial t} + \frac{\partial u}{\partial x}\frac{dx}{dt} + \frac{\partial u}{\partial y}\frac{dy}{dt} + \frac{\partial u}{\partial z}\frac{du}{dt}$$

$$= \frac{\partial u}{\partial t} + \frac{u}{\partial x} + \frac{\partial u}{\partial y} + \frac{u}{\partial z}$$

local change
due to unsteadiness convective change
due to translation

$$y - \operatorname{dir} : \frac{dv}{dt} = \frac{\partial v}{\partial t} + u\frac{\partial v}{\partial x} + v\frac{\partial v}{\partial y} + w\frac{\partial v}{\partial z}$$
$$z - \operatorname{dir} : \frac{dw}{dt} = \frac{\partial w}{\partial t} + u\frac{\partial w}{\partial x} + v\frac{\partial w}{\partial y} + w\frac{\partial w}{\partial z}$$

(2) Total rate of density change of compressible fluid

$$\rho = \rho(x, y, z, t)$$
$$\frac{d\rho}{dt} = \frac{\partial\rho}{\partial t} + u\frac{\partial\rho}{\partial x} + v\frac{\partial\rho}{\partial y} + w\frac{\partial\rho}{\partial z} = \frac{\partial\rho}{\partial t} + u_j\frac{\partial\rho}{\partial x_j}$$

For incompressible fluid, $\frac{d\rho}{dt} = 0$

For steady flow,
$$\frac{\partial \rho}{\partial t} = 0$$

2.2 Steady versus Uniform motion

$$a_{x} = \frac{du}{dt} = \frac{\partial u}{\partial t} + u\frac{\partial u}{\partial x} + v\frac{\partial u}{\partial y} + w\frac{\partial u}{\partial z} = \frac{\partial u}{\partial t} + u_{j}\frac{\partial u}{\partial x_{j}}$$

$$a_{y} = \frac{dv}{dt} = \frac{\partial v}{\partial t} + u\frac{\partial v}{\partial x} + v\frac{\partial v}{\partial y} + w\frac{\partial v}{\partial z} = \frac{\partial v}{\partial t} + u_{j}\frac{\partial v}{\partial x_{j}}$$

$$a_{z} = \frac{dw}{dt} = \frac{\partial w}{\partial t} + u\frac{\partial w}{\partial x} + v\frac{\partial w}{\partial y} + w\frac{\partial w}{\partial z} = \frac{\partial w}{\partial t} + u_{j}\frac{\partial w}{\partial x_{j}}$$

Vector notation

- i) steady motion: no changes with time at fixed point \iff unsteady motion $\frac{\partial \vec{q}}{\partial t} = 0 \implies \text{local acceleration} = 0$
- ii) uniform motion: no changes with space \longleftrightarrow non-uniform motion

$$(\vec{q} \cdot \nabla)\vec{q} = 0 \quad \rightarrow \text{ convective acceleration} = 0$$

♦ Vector differential operators: $\nabla \rightarrow$ "del" or "nabla"

$$\nabla = \frac{\partial}{\partial x}\vec{i} + \frac{\partial}{\partial y}\vec{j} + \frac{\partial}{\partial z}\vec{k}$$

Gradient:
$$\nabla f = grad \ f = \frac{\partial f}{\partial x}\vec{i} + \frac{\partial f}{\partial y}\vec{j} + \frac{\partial f}{\partial z}\vec{k}$$

Divergence:
$$\nabla \cdot \vec{q} = div \ \vec{q} = \frac{\partial u}{\partial x} + \frac{\partial v}{\partial y} + \frac{\partial w}{\partial z}$$

[Re] Vector product

i) dot product \rightarrow scalar

$$\vec{a} \cdot \vec{b} = |\vec{a}| |\vec{b}| \cos \phi$$

 ϕ = angle between the vectors

$$\vec{i} \cdot \vec{i} = \vec{j} \cdot \vec{j} = \vec{k} \cdot \vec{k} = 1 \quad (\cos 0^\circ = 1)$$
$$\vec{i} \cdot \vec{j} = \vec{j} \cdot \vec{k} = \vec{j} \cdot \vec{i} = \vec{k} \cdot \vec{j} = 0 \quad (\because \cos 90^\circ = 0)$$

ii) cross product \rightarrow vector

$$\vec{a} \times \vec{b} = |\vec{a}| |\vec{b}| \sin \phi$$

Direction = perpendicular to the plane of \vec{a} and $\vec{b} \rightarrow$ right-hand rule

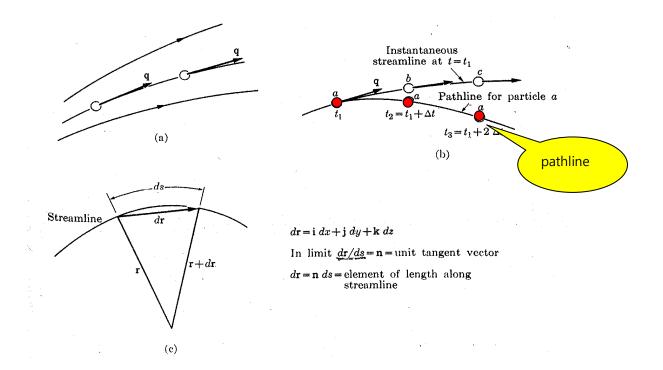
$$\begin{split} \vec{q} \cdot \nabla &= (\vec{i}u + \vec{j}v + \vec{k}w) \cdot (\vec{i}\frac{\partial}{\partial x} + \vec{j}\frac{\partial}{\partial y} + \vec{k}\frac{\partial}{\partial z}) \\ &= u\frac{\partial}{\partial x} + v\frac{\partial}{\partial y} + w\frac{\partial}{\partial z} \\ (\vec{q} \cdot \nabla) \vec{q} &= \left(u\frac{\partial}{\partial x} + v\frac{\partial}{\partial y} + w\frac{\partial}{\partial z}\right) (\vec{i}u + \vec{j}v + \vec{k}w) \\ &= \left(u\frac{\partial u}{\partial x} + v\frac{\partial u}{\partial y} + w\frac{\partial u}{\partial z}\right) \vec{i} \\ &+ \left(u\frac{\partial v}{\partial x} + v\frac{\partial v}{\partial y} + w\frac{\partial w}{\partial z}\right) \vec{k} \\ \nabla^2 &= \nabla \cdot \nabla = \left(\vec{i}\frac{\partial}{\partial x} + \vec{j}\frac{\partial}{\partial y} + \vec{k}\frac{\partial}{\partial z}\right) \cdot \left(\vec{i}\frac{\partial}{\partial x} + \vec{j}\frac{\partial}{\partial y} + \vec{k}\frac{\partial}{\partial z}\right) \\ &= \frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} + \frac{\partial^2}{\partial z^2} \\ \nabla^2 \phi &= 0 \quad \rightarrow \quad \frac{\partial^2 \phi}{\partial x^2} + \frac{\partial^2 \phi}{\partial y^2} + \frac{\partial^2 \phi}{\partial z^2} = 0 \quad \rightarrow \quad \text{Laplace Eq.} \\ grad (u + v) &= \nabla \cdot (\vec{u} + \vec{v}) = \nabla \cdot \vec{u} + \nabla \cdot \vec{v} \\ div (\vec{u} + \vec{v}) &= \nabla \cdot (\vec{u} + \vec{v}) = \nabla \cdot \vec{u} + \nabla \cdot \vec{v} \\ div (u\vec{v}) &= \nabla \cdot (u\vec{v}) = \nabla u \cdot \vec{v} + u\nabla \cdot \vec{v} \end{split}$$

div grad $u = \nabla \cdot \nabla u = \nabla^2 u$

2.3 Streamlines vs Path line

2.3.1 Flow lines

streamline, path line, streak line



(1) streamline

- = <u>imaginary line</u> connecting a series of points in space at a given instant in such a manner that all particles falling on the line at that instant have velocities whose vectors are <u>tangent to the line</u>
- = <u>instantaneous</u> curves which are everywhere tangent to the velocity vector
- = a line that is (at a given instant) tangent to the velocity at every point on it

* stream tube = small imaginary tube bounded by streamlines

* stream filament = if cross section of stream tube is infinitesimally small

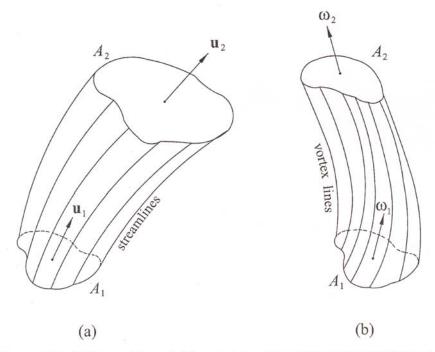


FIGURE 2.2 (a) Stream tube and (b) vortex tube subtended by a contour of area A_1 in a flow field.

(2) path line

= trajectory of <u>a particle of fixed identity</u> as time passes

(3) streak line

= a line connecting <u>all the particles</u> that have passed successfully through

a particular given point (injection point)

= current location of all particles which have passed through a fixed point in space

[Ex] dye stream in water, smoke filament in air

* For <u>steady</u> flow, streamline = path line = streak line

- How can we photo 3 lines?
 - (1) streamline: spread <u>bunch of reflectors</u> on the flow field, then take a instant shot
 - (2) path line: put only <u>one particle</u> on the flow field, then take long-time exposure
 - (3) streak line: take a instant shot of dye injecting from <u>one slot</u> of the dye tanks

2.3.2 Differential equations for flow lines

(1) Streamline

dx

By virtue of definition of a streamline (velocity vector \vec{q} is tangent to the streamline), it's

slope in the xy - plane,
$$\frac{dy}{dx}$$
, must be equal to that of the velocity, $\frac{v}{u}$
 $\frac{dy}{dx} = \frac{v}{dx}$

•	\vec{q}	4
	(
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By similarly treating the projections on the xz plane and on the yz plane

$$\frac{dz}{dx} = \frac{w}{u}; \quad \frac{dz}{dy} = \frac{w}{v}$$

и

$$\rightarrow \qquad \frac{dx}{u} = \frac{dy}{v} = \frac{dz}{w}$$

 \rightarrow <u>Integration</u> of the differential equation for streamline yields equation of streamline.

For 2-D Cartesian coordinates

$$\frac{dx}{u} = \frac{dy}{v} \to \frac{dy}{dx} = \frac{v}{u} \to v \, dx - u \, dy = 0$$



♦ Vector form of equation of streamline

$$\vec{q} \times d\vec{r} = 0$$

$$\vec{q} = \vec{i}u + \vec{j}v + \vec{k}w$$

$$d\vec{r} = \vec{i} \, dx + \vec{j} \, dy + \vec{k} \, dz$$

$$= \vec{n} \, ds = \text{ element of length along streamline}$$

$$\vec{q} \times d\vec{r} = \vec{i}v dz + \vec{j}w dx + \vec{k}u dy - \vec{i}w dy - \vec{j}u dz - \vec{k}v dx$$

$$= \vec{i} (vdz - wdy) + \vec{j} (wdx - udz) + \vec{k} (udy - vdx) = 0$$

(2) Path line

Since the particle is moving with the fluid at its local velocity

$$\frac{dx}{dt} = u; \quad \frac{dy}{dt} = v; \quad \frac{dz}{dt} = w$$

2-10

[App] Vector Products

(1) dot product \rightarrow scalar

$$\vec{a} \cdot \vec{b} = a_1 b_1 + a_2 b_2 + a_3 b_3$$

(2) cross product \rightarrow vector

$$\vec{a} \times \vec{b} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} = (a_2b_3 - a_3b_2)\vec{i} + (a_3b_1 - a_1b_3)\vec{j} + (a_1b_2 - a_2b_1)\vec{k}$$

$$curl \ \vec{V} = \nabla \times \vec{V} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ u & v & w \end{vmatrix}$$
$$= \left(\frac{\partial w}{\partial y} - \frac{\partial v}{\partial z}\right)\vec{i} + \left(\frac{\partial u}{\partial z} - \frac{\partial w}{\partial x}\right)\vec{j} + \left(\frac{\partial v}{\partial x} - \frac{\partial u}{\partial y}\right)\vec{k}$$

[Ex] Vorticity: $\xi = \frac{\partial v}{\partial x} - \frac{\partial u}{\partial y}$ 3–D flow, $\xi = \nabla \times \vec{V}$

For irrotational flow, $\xi = 0$; $\nabla \times \vec{V} = 0$

•
$$curl(u\vec{v}) = \nabla \times (u\vec{v}) = \nabla u \times \vec{v} + u \nabla \times \vec{v}$$

• curl grad $u = \nabla \times \nabla u = 0$

• divcurl $\vec{u} = \nabla \cdot (\nabla \times \vec{u}) = 0$

Homework Assignment 1

Due: 1 week from today

1. The velocity of an inviscid, incompressible fluid as it steadily approaches the stagnation point at the leading edge of a sphere of radius R is

$$u = u_s \left(1 + \frac{R^3}{x^3} \right)$$

What is the fluid acceleration at (a) x = -3R, (b) x = -2R, and (c) x = -R?

(d) When and $u_s = 2$ m/s and R = 3 cm, what is the magnitude of the acceleration at x = -2R?

2. The velocity field in a flow system is given by

$$\vec{q} = 5\vec{i} + (x+y^2)\vec{j} + 3xy\vec{k}$$

What is the fluid acceleration (a) at (1, 2, 3) and (b) at (-1, -2, -3)?

3. A nozzle is shaped such that the axial-flow velocity increases linearly from 2 to 18 m/s in a distance of 1.20 m. What is the convective acceleration (**a**) at the inlet and (**b**) at the exit of the nozzle?