

Making Information Flow

DSM, Overlapping Framework, Design Principle 2

4013.315 Architectural Engineering System Design

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Her dilemma...how to order activities?



Sookja, the chief schedule planner of the SNU IT Center project, is looking at the design schedule that 'Y' design company recently reported to her.

Since 'Y' company knows well about the design process she expected their design schedule would be one that represents the company's experience and knowledge. However, their schedule does not seem to be optimized in terms of having a lot of design iteration cycles and lead time in the design process.

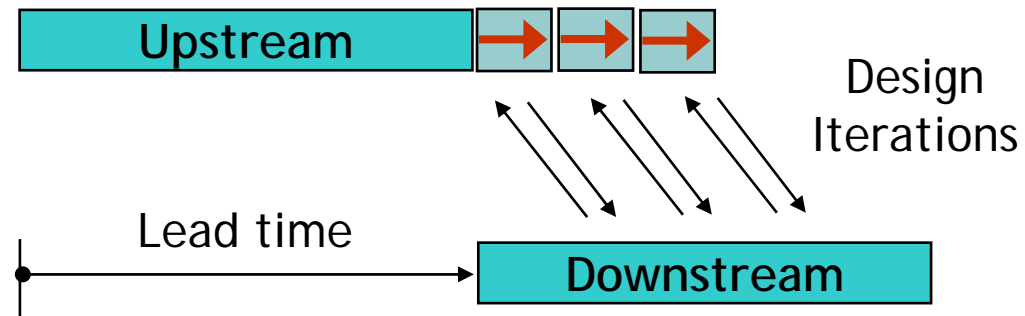


As you are taking 4013.315...

she asked you to help to **find the activity order that minimize design** lead time and change iterations.

How can you help her?

Lead time and iterations





Information Dependency Table

Activity	Dependent on the information given by
a	
b	c, i
c	d, h
d	g, h
e	a
f	e
g	f, h
h	e, g
i	b
j	i

* All activity have the same duration and you do not have to consider other conditions like resource requirements. Also, note that even in the optimum activity order there still exist some coupled activities, which means you cannot achieve zero lead time.

This may be helpful...

		a	b	c	d	e	f	g	h	i	j
Activity	a										
Activity	b			X						X	
Activity	c				X				X		
Activity	d							X	X		
Activity	e	X									
Activity	f					X					
Activity	g						X		X		
Activity	h					X		X			
Activity	i		X								
Activity	j									X	



“Focusing on **information flow** among
project functions and development
phases”



Lecture Outline

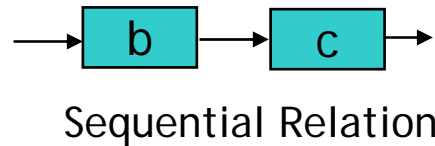
- Design Activity Ordering
- Design Activity Overlapping
- Fragmentation of Construction Value Chain



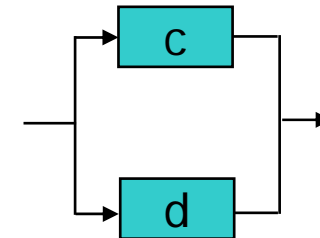
Activity Ordering

- In a way to minimize:
 - Activity lead time that is required as a result of not having the necessary information.
 - Possible iterations in between design activities, when changes or errors are made in succeeding activities.
- DSM: Design (Dependency) Structure Matrix, Steward (1965), Eppinger

Different sequences for two design activities

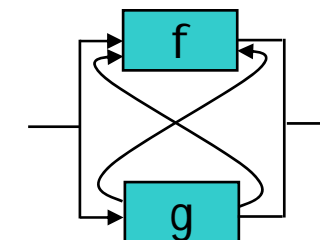


Parallel (independent) Relation



		a	b	c	d	e	f	g	h	i	j
Activity	a										
Activity	b	x									
Activity	c		x								
Activity	d		x								
Activity	e	x									
Activity	f		x								
Activity	g										
Activity	h										
Activity	i		x								
Activity	j									x	

Coupled (interdependent) Relation



[Eppinger, 1992]

DSM Principle I

Try to reduce the information dependency relationships **located above the diagonal line** by reordering activities so that the number of coupled activities and possible iterations can be minimized.

Sookja's case

		a	b	c	d	e	f	g	h	i	j
Activity	a										
Activity	b			x						x	
Activity	c				x				x		
Activity	d							x	x		
Activity	e	x									
Activity	f					x					
Activity	g						x		x		
Activity	h					x		x			
Activity	i		x								
Activity	j									x	

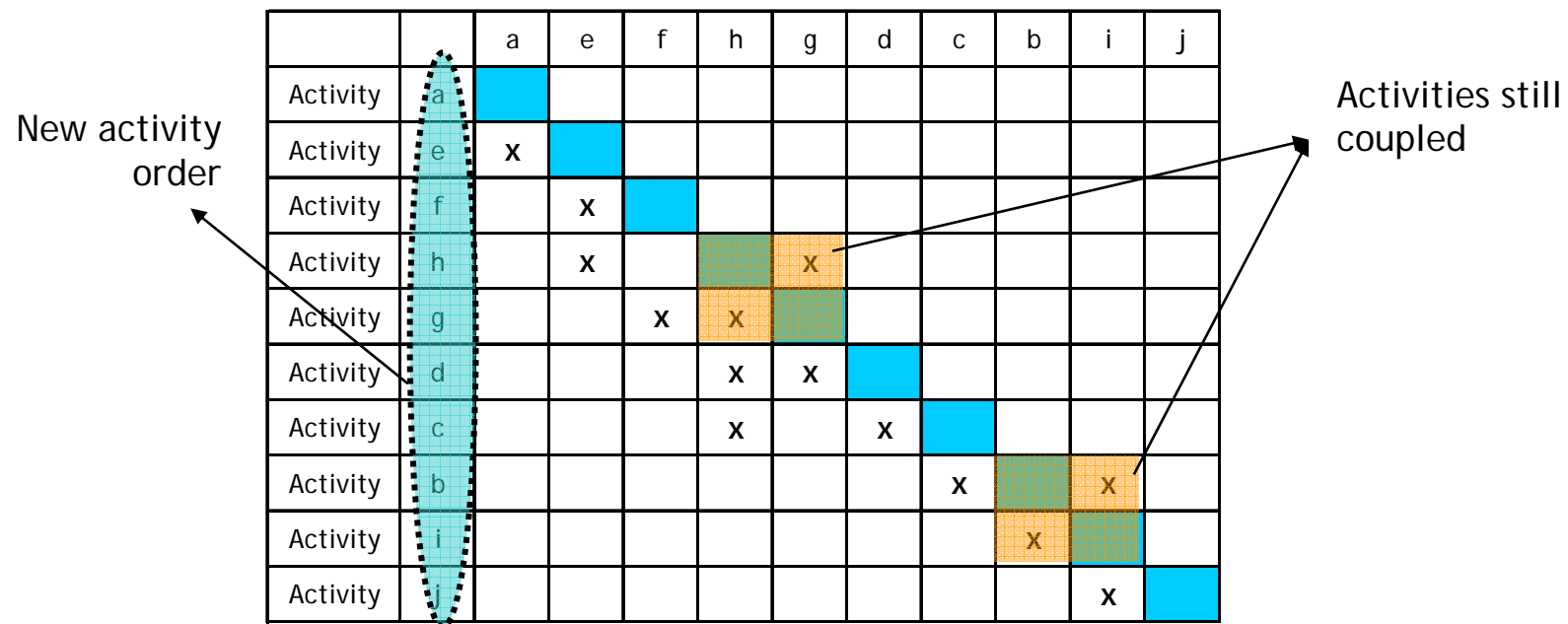
DSM Principle II

Try to **reduce the path of iteration cycles** by reordering activities so that associated efforts can be minimized.

		a	b	c	d	e	f	g	h	i	j
Activity	a										
Activity	b			x						x	
Activity	c				x				x		
Activity	d							x	x		
Activity	e	x									
Activity	f					x					
Activity	g						x		x		
Activity	h							x			
Activity	i										
Activity	j									x	

DSM Principle III

If having inevitable 'coupled' activities, **pay special managerial attentions** to those activities (Breaking interdependency can be also tried).



Optimized Activity Order for the Case

DSM Practice

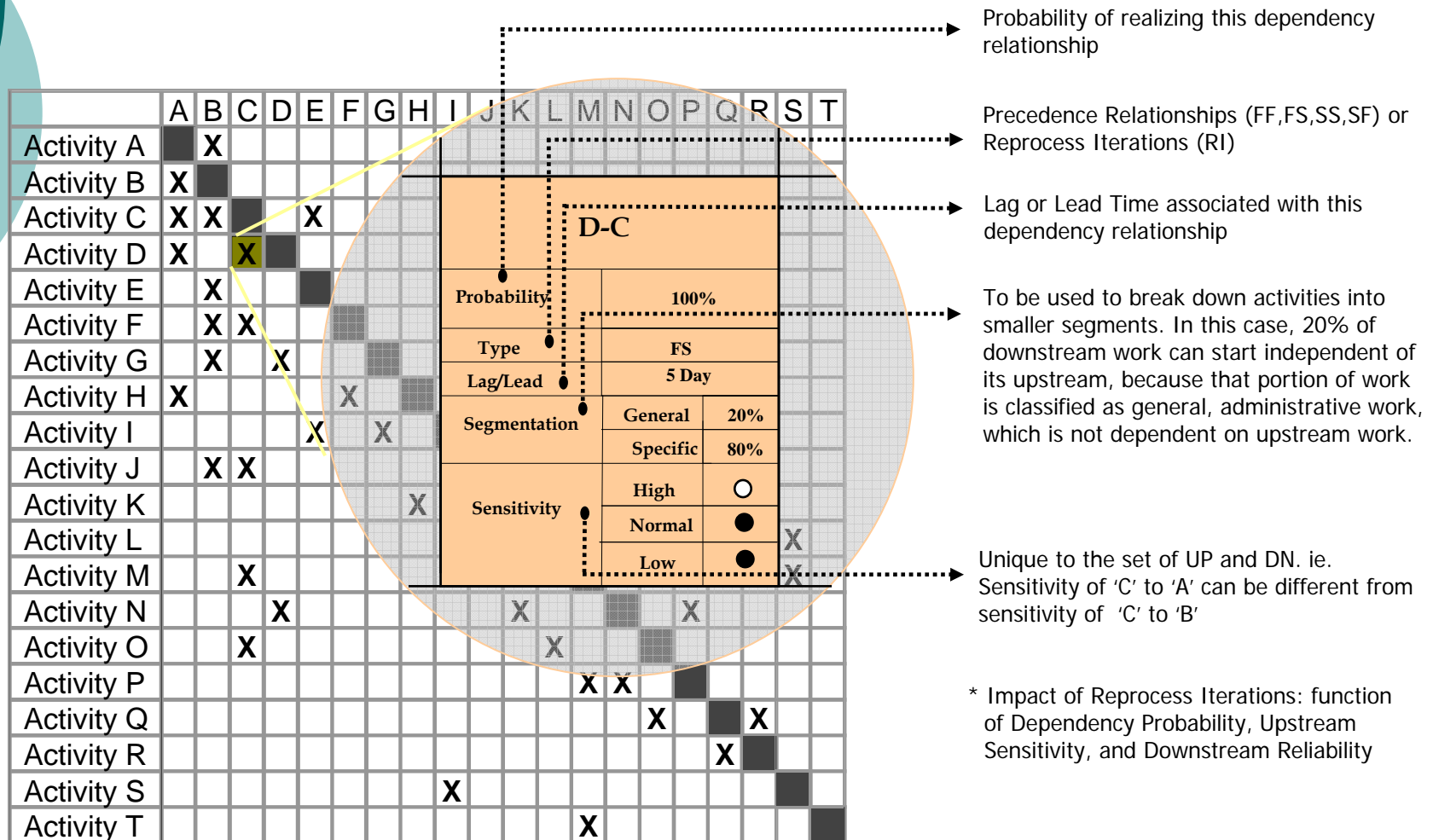
Please optimize the below DSM and Reorder the activity order.

		a	b	c	d	e	f	g	h	i
Activity	a									
Activity	b			x			x			
Activity	c					x				
Activity	d			x						
Activity	e	x								
Activity	f		x		x					
Activity	g						x		x	
Activity	h						x			
Activity	i							x		

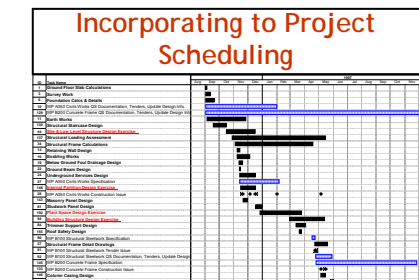
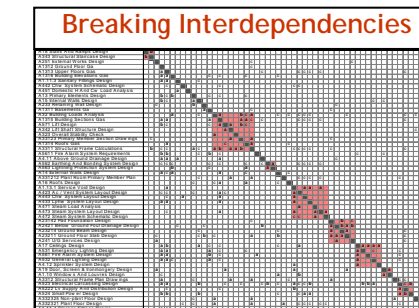
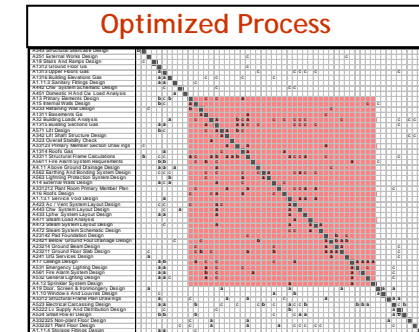
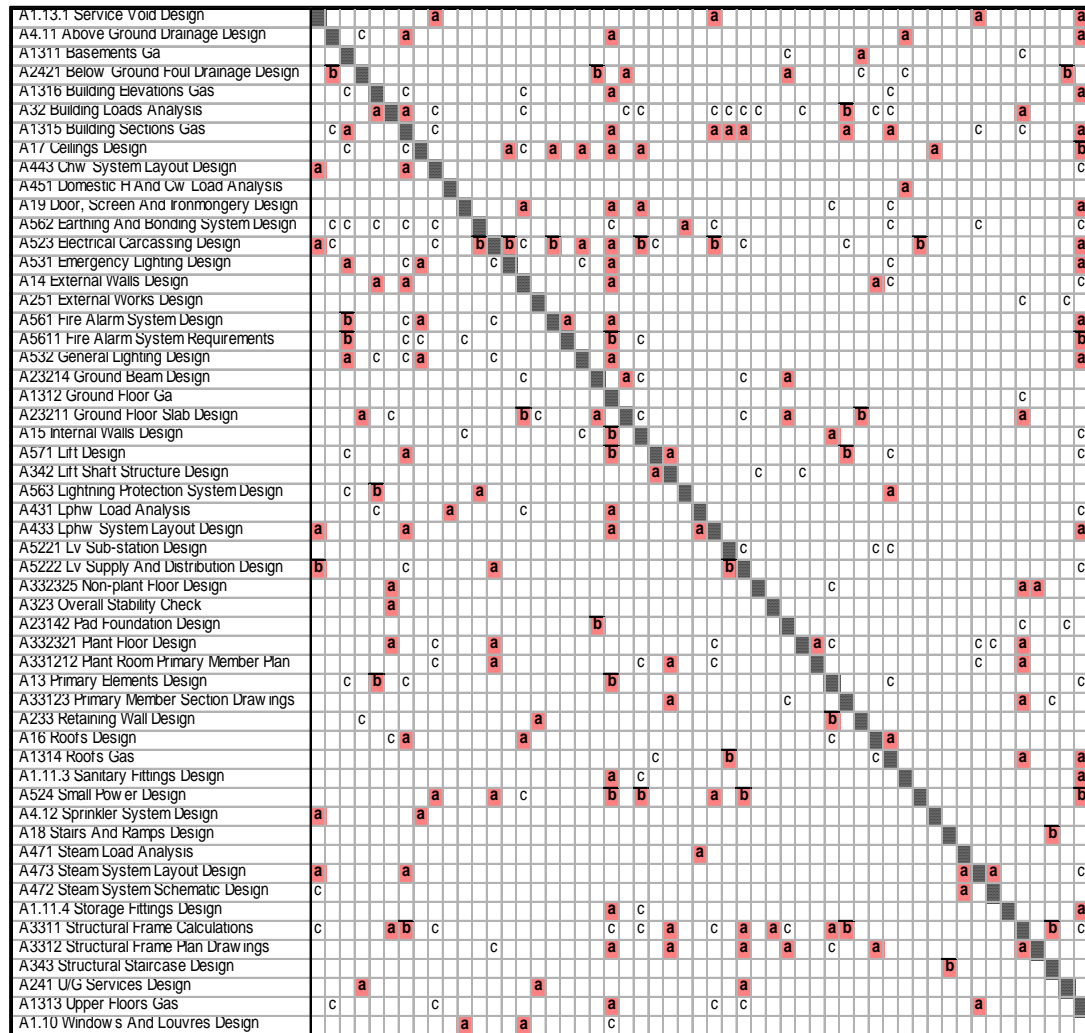
DSM Practice

		a	e	c	d	b	f	h	g	i
Activity	a									
Activity	e	x								
Activity	c		x							
Activity	d			x						
Activity	b			x			x			
Activity	f				x	x				
Activity	h						x			
Activity	g						x	x		
Activity	i								x	

Smart Cells



ADePTTM : a commercial application



* Simon Austin, Loughborough University

4013.315 Architectural Engineering System Design



Lecture Outline

- ✓ Design Activity Ordering
- Design Activity Overlapping
- Fragmentation of Construction Value Chain



Activity Overlapping

- **Concurrent engineering** has been developed to cope with competitive business environments that require the industries to develop and market products faster [Eppinger et al., 1992].
- Concurrent engineering aims principally at reducing the duration of engineering time and costs.
- One of the major challenges facing concurrent engineering lies in an overlapping practice.



Activity Overlapping

- Properly overlapped tasks can facilitate development progress, while overlapping practice without careful management may increase the development cost and worsen the product quality [Eppinger et al., 1992].



Discussions: effectiveness of design activity overlapping

- What if the upstream activity transfers immature data that still requires a substantial amount of rework and time to finalize to the downstream activity?

The downstream activity becomes inefficient by producing problematic results based on inaccurate upstream data [Li, 1999], which results in rework iterations between two activities.



Discussions: effectiveness of design activity overlapping

- What would be a solution to achieve effective overlapping?

An effective overlapping practice can be achieved by freezing upstream parameters before transferring information to the downstream activity so that the downstream crew can begin their work based on the frozen parameters [Li, 1999].



Discussions: effectiveness of design activity overlapping

- What would be a pitfall of this solution?

If the finalized information released by the upstream crew actually contains a substantial amount of undiscovered rework, the downstream work based on this unreliable information might need additional rework [Li, 1999].

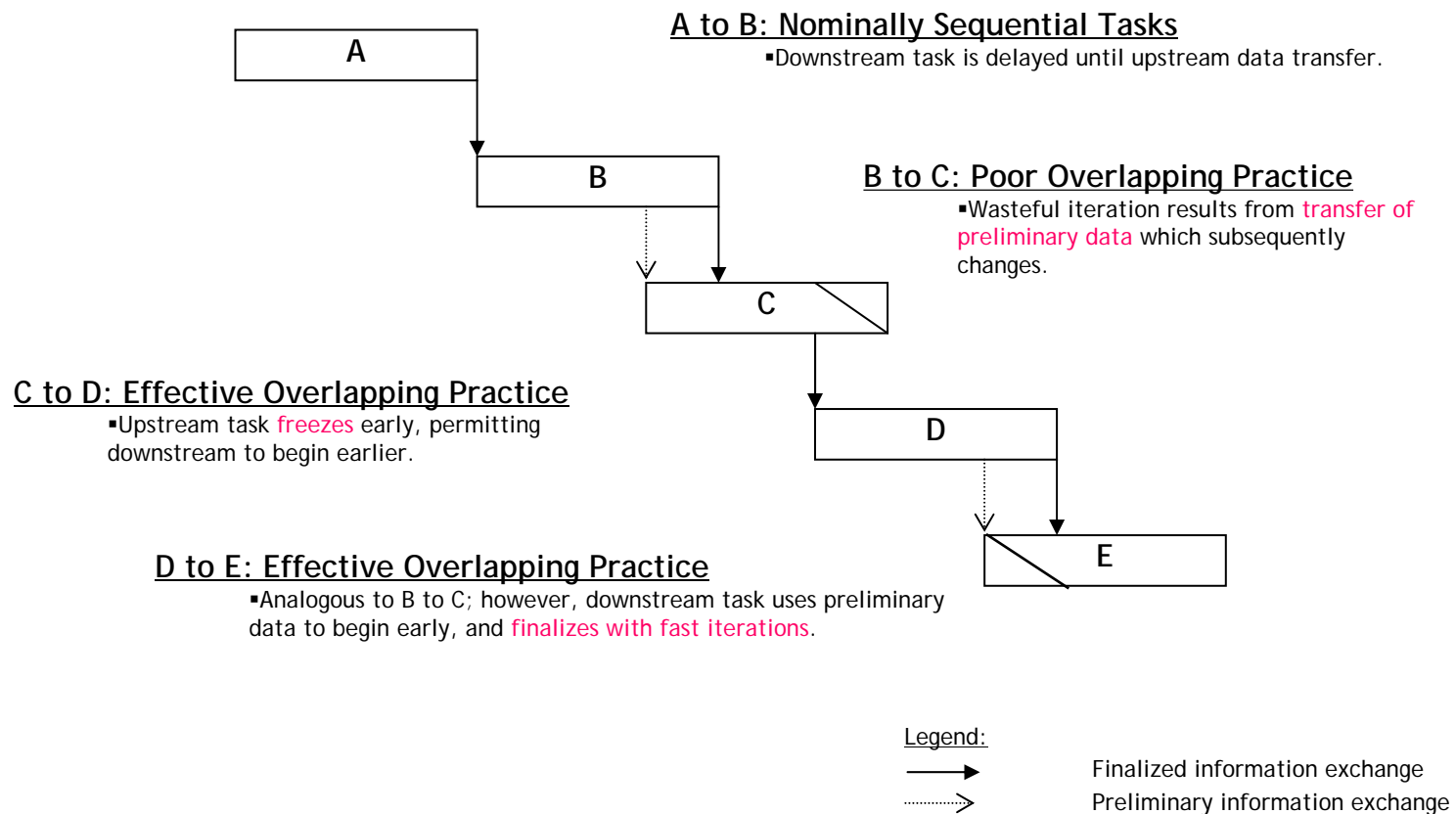


Discussions: effectiveness of design activity overlapping

- What else would be an alternative to achieve effective overlapping?

Using preliminary data from upstream, generate work units that are flexible and have high tolerances for errors and changes. In this strategy, the upstream parameters are not necessarily frozen when transferred. The important thing is that the downstream activity must be flexible enough for fast iterations as upstream data finalizes. [Li, 1999].

Overlapping practices



Versions of overlapping practices [adapted from Eppinger, 1992]



Discussions: how to evaluate effectiveness of overlapping?

- Which characteristics in design work can influence a decision of overlapping degrees between design activities?
- And, how to evaluate the effectiveness of design activity overlapping?



Eppinger's Overlapping Framework

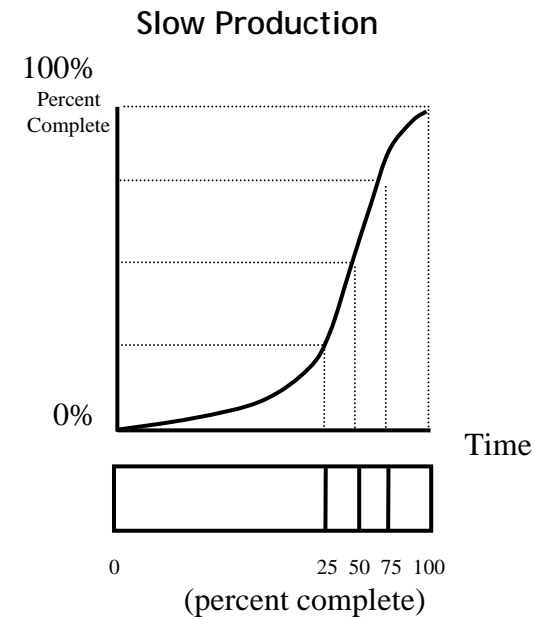
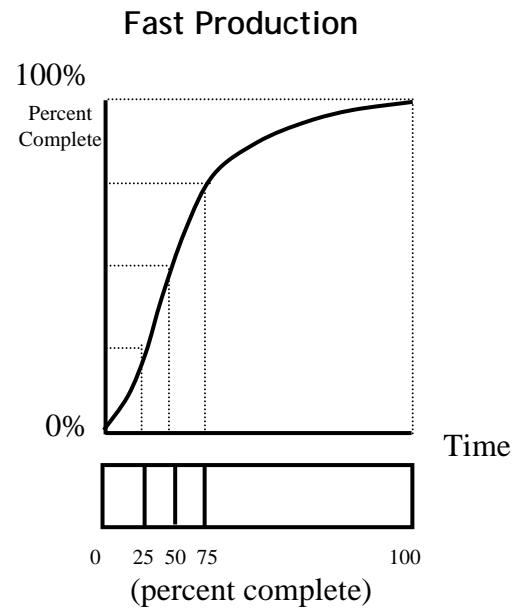
- Eppinger [1992] classifies overlapping practices in terms of **upstream evolution** and **downstream sensitivity**, focusing on transferring information that is derived from design parameters.
- Upstream evolution describes the ability of the upstream to provide finalized information, with which a downstream task can proceed.
- Downstream sensitivity describes the sensitivity of the downstream to changes in an upstream task.



Expanding the framework

Activities	Eppinger's	Expanded
Upstream	Information evolution (Fast/Slow)	Production rate (Fast/Slow)
	NA	Reliability (Reliable/Unreliable)
Downstream	Sensitivity (Sensitive/Insensitive)	Sensitivity (Sensitive/Insensitive)

Production Rate



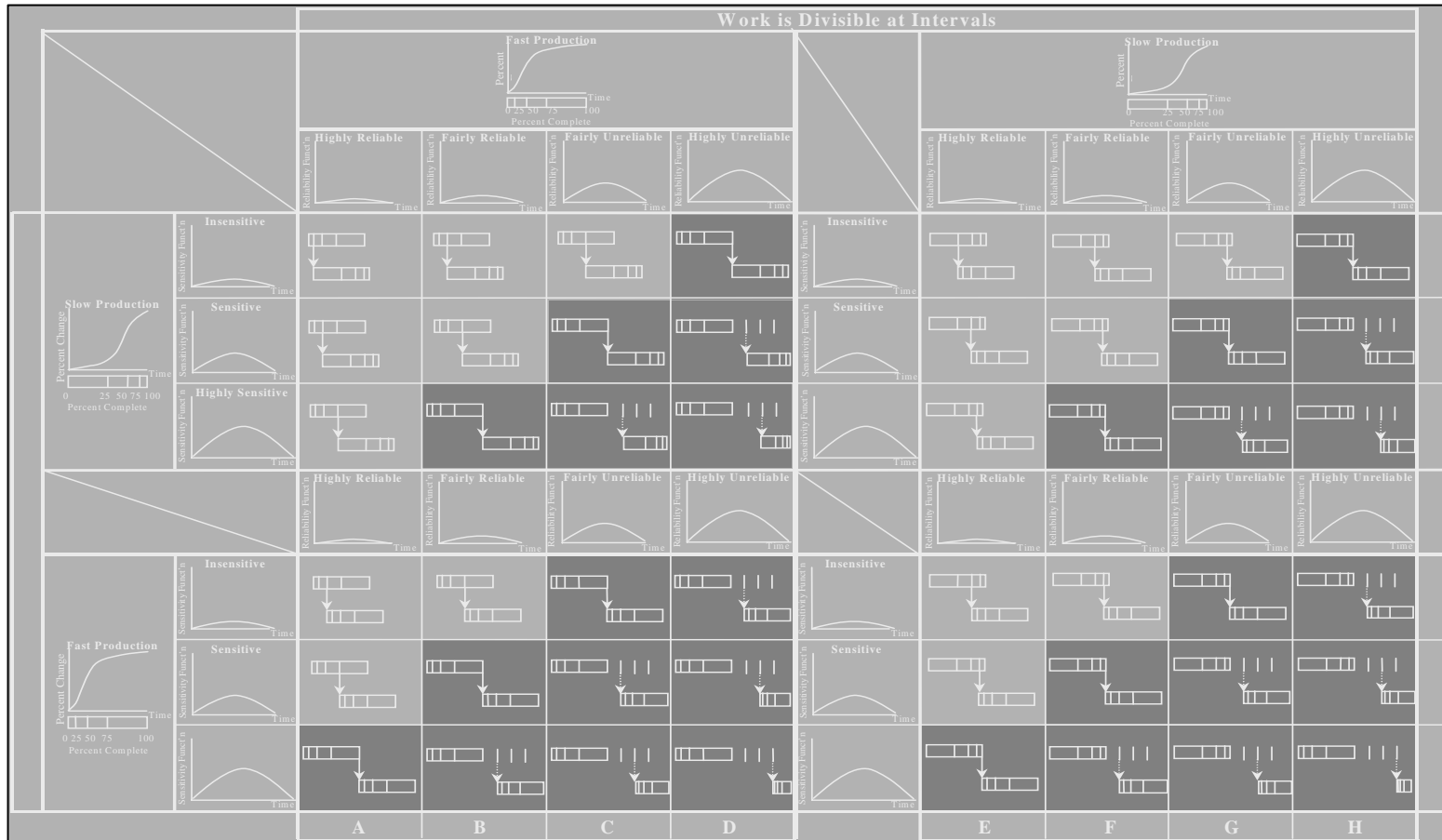
Production Rate [Li, 1999]



Discussions: how to determine an appropriate overlapping degree?

- If the upstream has a fast production rate, the required overlapping degree would be 1) increase or 2) decreased?
- If the upstream is reliable, the required overlapping degree would be 1) increase or 2) decreased?
- If the downstream is sensitive to upstream errors and changes, the required overlapping degree would be 1) increase or 2) decreased?

An example



Overlapping Framework [Pena-Mora & Li, 2001]



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- ✓ Design Activity Ordering
- ✓ Design Activity Overlapping
- Fragmentation of Construction Value Chain



Fragmentation of construction value chain

- Customers and competition has led, in dynamic markets, to increasing the performance at reduced cost.
- In construction, the added pressure of volatile and erratic demand, and increased complexity have led to increased specialisation and fragmentation of construction value chain.



Project organisations getting complex

- The process of construction procurement involves a series of different specialists in contributing to the work at different times.
- The level of understanding between them is often less than would be desirable.
- The need to build an effective project team, in which information flow is streamlined and decision-making is responsive to changing environment.



The Wheel of Leadership

- All designers and technologists should be able to manage themselves.
- However, there is a need for a coordinating effort of the whole project.
- Although every team will have their own “Project Manager”, there is a need for one to take the responsibility for the overall coordination.

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