

Concept Selection & Test

4013.315 Architectural Engineering System Design

May 13th, 2009

Moonseo Park

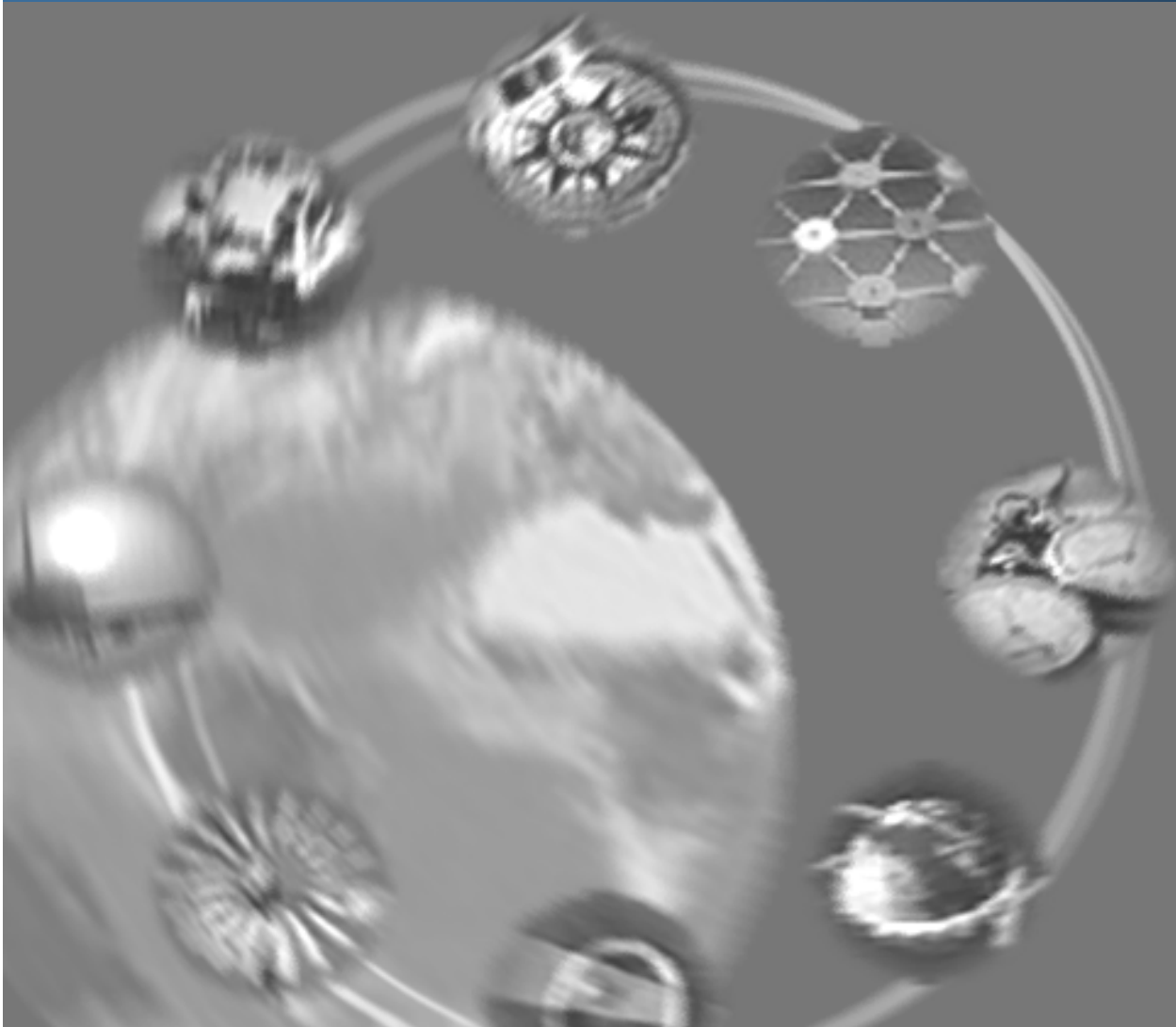
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Concept Selection

Teaching materials to accompany:

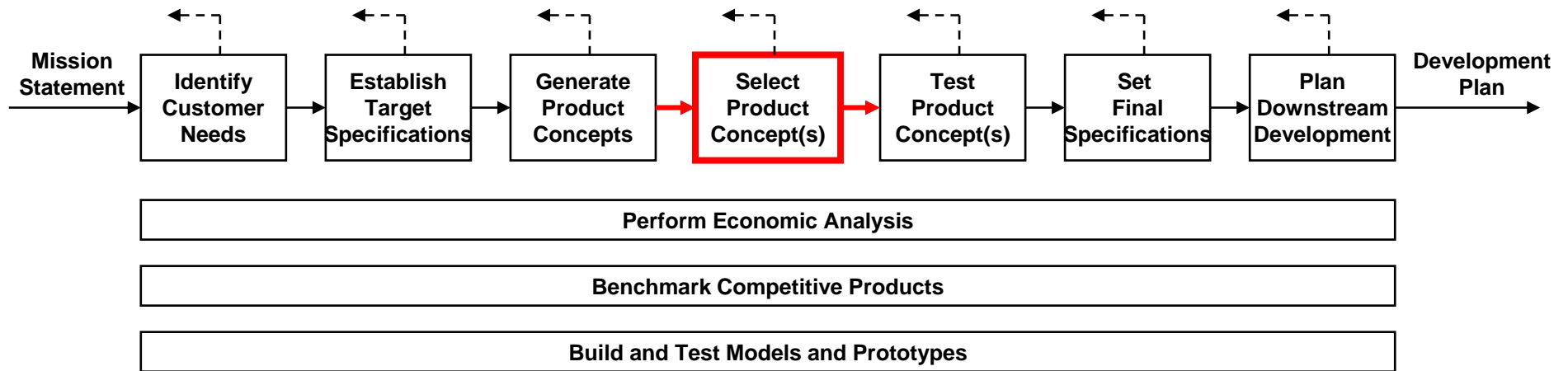
Product Design and Development

Chapter 7

Karl T. Ulrich and Steven D. Eppinger
2nd Edition, Irwin McGraw-Hill, 2000.

- Karl T. Ulrich and Steven D. Eppinger
Second Edition, McGraw-Hill, New York,
2000.

Concept Development Process



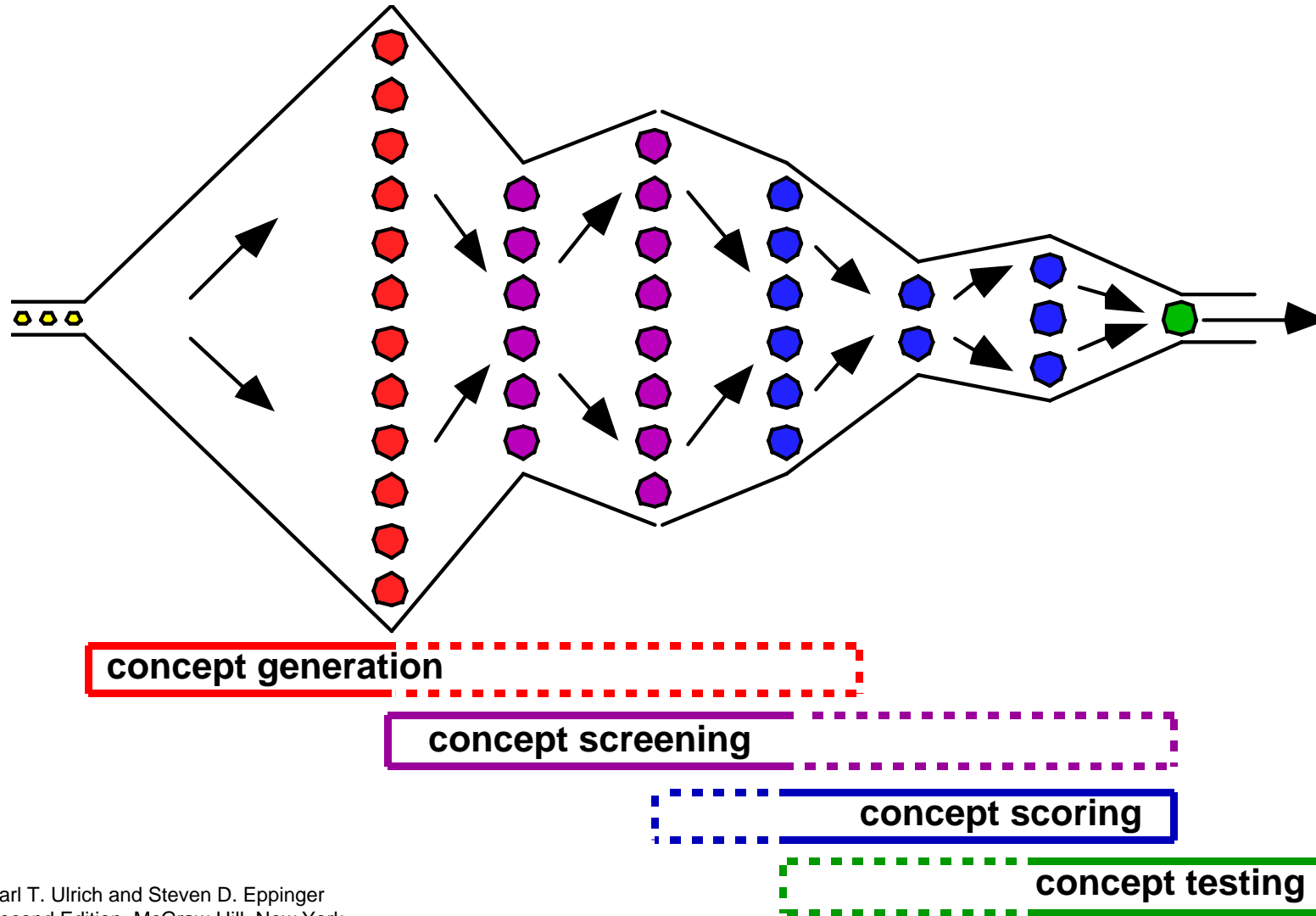
- Karl T. Ulrich and Steven D. Eppinger
Second Edition, McGraw-Hill, New York,
2000.

Concept Selection Example: Reusable Syringe



- Karl T. Ulrich and Steven D. Eppinger
Second Edition, McGraw-Hill, New York,
2000.

Concept Development Funnel



- Karl T. Ulrich and Steven D. Eppinger
Second Edition, McGraw-Hill, New York,
2000.

Concept Selection Process

- Prepare the Matrix
 - Criteria
 - Reference Concept
 - Weightings
- Rate Concepts
 - Scale (+ – 0) or (1–5)
 - Compare to Reference Concept or Values
- Rank Concepts
 - Sum Weighted Scores
- Combine and Improve
 - Remove Bad Features
 - Combine Good Qualities
- Select Best Concept
 - May Be More than One
 - Beware of Average Concepts
- Reflect on the Process
 - Continuous Improvement

Pugh Chart

Method for concept selection

- What design concepts would have useful functions
- Helps list advantages and disadvantages of certain designs

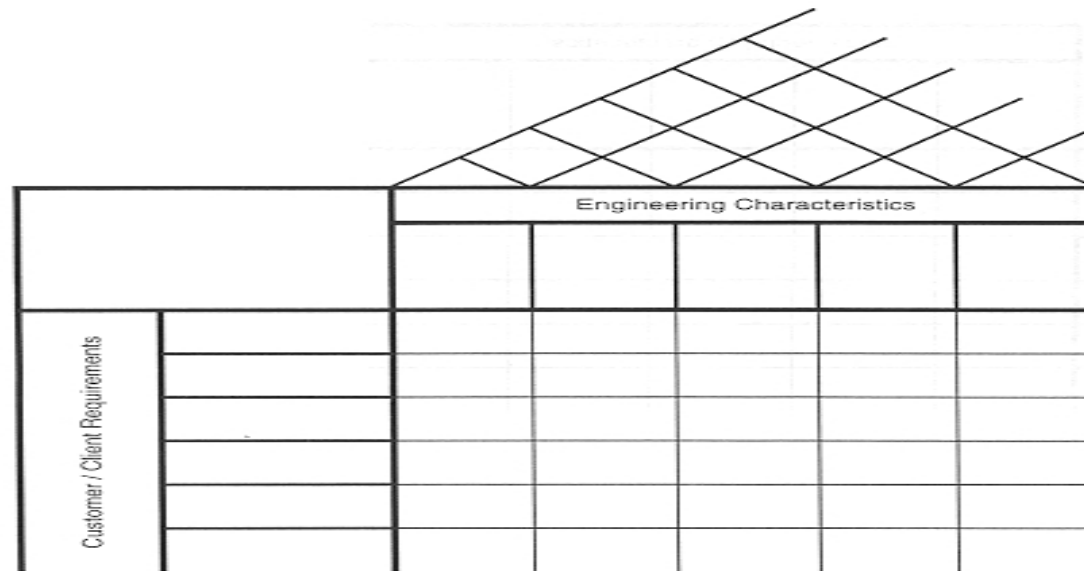
		Engineering Characteristics				
Customer / Client Requirements						

- Karl T. Ulrich and Steven D. Eppinger
Second Edition, McGraw-Hill, New York,
2000.

House of Quality

A design tool that enables engineers and management to relate the attributes to the engineering characteristics.

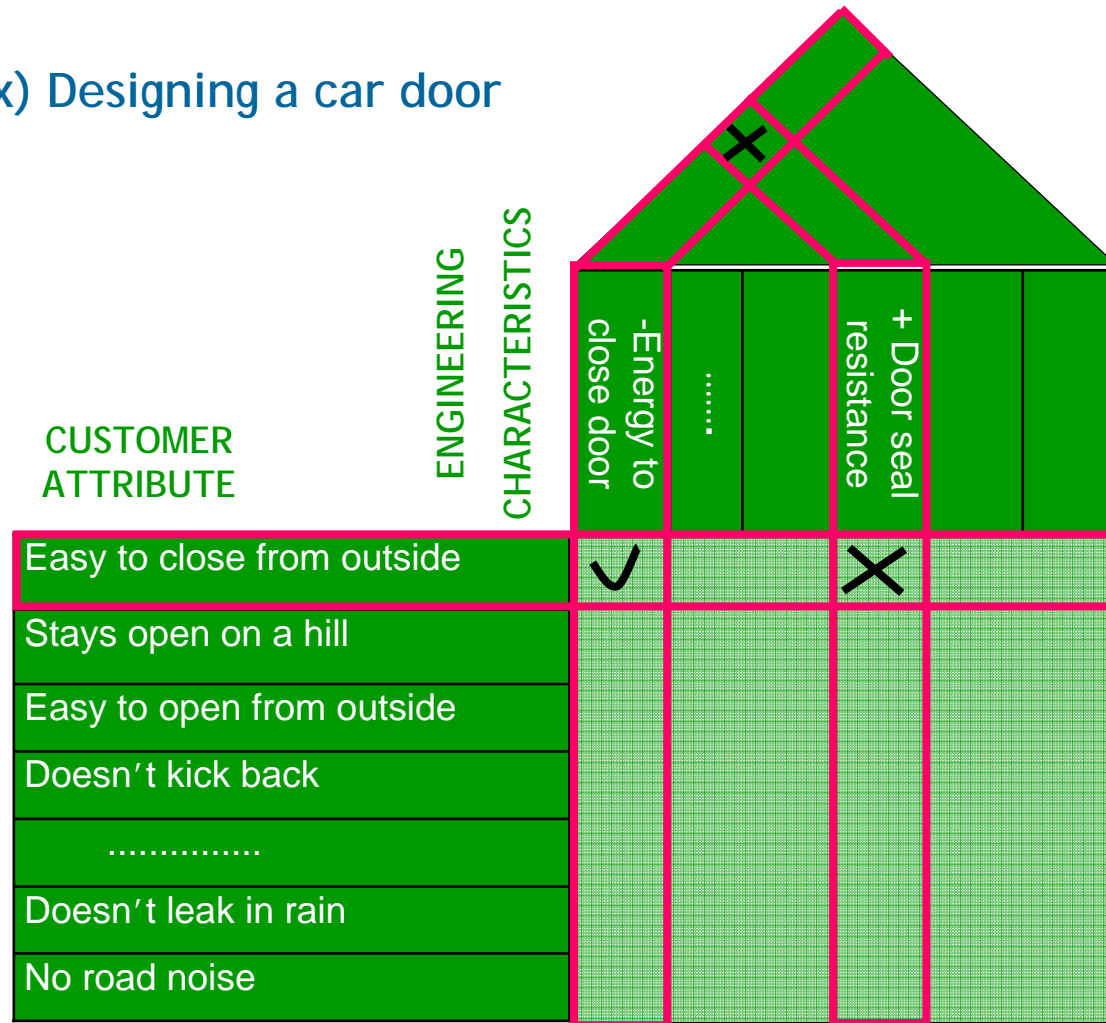
- Attributes - a customer might associate with a quality product
- Engineering characteristics - responsible for such attributes



- Karl T. Ulrich and Steven D. Eppinger
Second Edition, McGraw-Hill, New York,
2000.

House of Quality

Ex) Designing a car door



✓: Strong positive
 X: Strong negative

• Karl T. Ulrich and Steven D. Eppinger
 Second Edition, McGraw-Hill, New York,
 2000.

Screening Matrix - Concept selection process

Preparing the selection matrix

- List the project concepts as rows of the matrix
- List the selection criteria as columns of the matrix (Pick criteria based on customer needs, or enterprise needs)

Rating the concepts

- Place a relative score of (+), (0), or (-) in each box by making a comparison with the reference concept

Sums up the pluses and minuses for each concept, and then rank orders the concepts

Concepts					
Criteria					

Screening Matrix - Example



Where to go for a lunch (I'm in 35 dong)

Concepts

	3 rd Cafeteria (공대 식당 3층)	3 rd Cafeteria (공대 식당 4층)	Snack Bar (공대)	Restaurant Jahayoen	Dong-won hall
Distant	1	1	1	0	-1
Cost	0	-1	1	0	0
Taste	0	1	0	0	1
Quality	1	1	-1	1	1
Waiting time	-1	-1	1	-1	-1
Buffet side dishes	1	1	0	0	0
Menu	0	1	0	0	1
Interior	1	1	0	1	1
Total	3	4	2	1	2

- Karl T. Ulrich and Steven D. Eppinger
Second Edition, McGraw-Hill, New York,
2000.

Example: Concept Screening

SELECTION CRITERIA	CONCEPT VARIANTS							REF.
	A	B	C	D	E	F	G	
Ease of Handling	0	0	-	0	0	-	-	0
Ease of Use	0	-	-	0	0	+	0	0
Number Readability	0	0	+	0	+	0	+	0
Dose Metering	+	+	+	+	+	0	+	0
Load Handling	0	0	0	0	0	+	0	0
Manufacturing Ease	+	-	-	0	0	-	0	0
Portability	+	+	-	-	0	-	-	0
PLUSES	3	2	2	1	2	2	2	
SAMES	4	3	1	5	5	2	3	
MINUSES	0	2	4	1	0	3	2	
NET	3	0	?	0	2	?	0	
RANK	1	3	7	5	2	6	4	
CONTINUE?	Yes	Yes	No	No	Yes	No	Yes	

- Karl T. Ulrich and Steven D. Eppinger
Second Edition, McGraw-Hill, New York,
2000.

Scoring Matrix - Example



Where to go for a lunch ?

	Rating	3 rd Cafeteria (공대 식당 3층)	3 rd Cafeteria (공대 식당 4층)	Snack Bar (공대)	Restaurant Jahyoen	Dong-won hall
Distant	1	$1*1=1$	$1*1=1$	$1*1=1$	$0*1=0$	$-1*1=-1$
Cost	5	$0*5=0$	$-1*5=-5$	$1*5=5$	$0*5=0$	$0*5=0$
Taste	2	$0*2=0$	$1*2=2$	$0*2=0$	$0*2=0$	$1*2=2$
Quality	1	$1*1=1$	$1*1=1$	$-1*1=-1$	$1*1=1$	$1*1=1$
Waiting time	1	$-1*1=-1$	$-1*1=-1$	$1*1=1$	$-1*1=-1$	$-1*1=-1$
Buffet side dishes	2	$1*2=2$	$1*2=2$	$0*2=0$	$0*2=0$	$0*2=0$
Menu	1	$0*1=0$	$1*1=1$	$0*1=0$	$0*1=0$	$1*1=1$
Interior	1	$1*1=1$	$1*1=1$	$0*1=0$	$1*1=1$	$1*1=1$
Total		4	4	6	1	1

- Karl T. Ulrich and Steven D. Eppinger
Second Edition, McGraw-Hill, New York,
2000.

Scoring Matrix - Concept Scoring process

More detailed than the screening matrix

- List the remaining project concepts as columns of the matrix
- Split the concept columns into two - one for rating and another for weighted scoring
- List the selection criteria as rows of the matrix - **add weights to the criteria**

Criteria	Weight	Concepts							
		Rating	Rating x Weight	Rating	Rating x Weight	Rating	Rating x Weight	Rating	Rating x Weight

- Karl T. Ulrich and Steven D. Eppinger
Second Edition, McGraw-Hill, New York,
2000.

<http://www.foundationcoalition.org/resources/first-year/asu/course-materials/concept-selection.html>

Rating the concepts

- Place a numerical score of 1, 2, 3, 4, or 5 in each box by making a comparison with the reference concept
- Multiplies the criteria weight by the relative performance rating for each component, and then ranks the concepts by total score.

Selects one or two concepts

Criteria	Weight	Concepts							
		Rating	Rating x Weight	Rating	Rating x Weight	Rating	Rating x Weight	Rating	Rating x Weight
Total Score									

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<http://www.foundationcoalition.org/resources/first-year/asu/course-materials/concept-selection.html>

Example: Concept Scoring

		Concepts							
		A (reference) Master Cylinder		DF Lever Stop		E Swash Ring		G+ Dial Screw+	
Selection Criteria	Weight	Rating	Weighted Score	Rating	Weighted Score	Rating	Weighted Score	Rating	Weighted Score
Ease of Handling	5%	3	0.15	3	0.15	4	0.2	4	0.2
Ease of Use	15%	3	0.45	4	0.6	4	0.6	3	0.45
Readability of Settings	10%	2	0.2	3	0.3	5	0.5	5	0.5
Dose Metering Accuracy	25%	3	0.75	3	0.75	2	0.5	3	0.75
Durability	15%	2	0.3	5	0.75	4	0.6	3	0.45
Ease of Manufacture	20%	3	0.6	3	0.6	2	0.4	2	0.4
Portability	10%	3	0.3	3	0.3	3	0.3	3	0.3
Total Score		2.75		3.45		3.10		3.05	
Rank		4		1		2		3	
Continue?		No		Develop		No		No	

- Karl T. Ulrich and Steven D. Eppinger
Second Edition, McGraw-Hill, New York,
2000.

Remember...

The goal of concept selection is not to

- Select the best concept.

The goal of concept selection is to

- Develop the best concept.

So remember to combine and refine the concepts to develop better ones!

Caveats

- Beware of the best "average" product.
- Perform concept selection for each different customer group and compare results.
- Check sensitivity of selection to the importance weightings and ratings.
- The selection process is at least as important in building consensus and fostering discussion as in selecting a good concept.
- Concept selection is iterative and convergent.

Concept Selection Exercise



- Karl T. Ulrich and Steven D. Eppinger
Second Edition, McGraw-Hill, New York,
2000.

1. Mission statement

2. Customer needs

3. Criteria for evaluating the products

- Karl T. Ulrich and Steven D. Eppinger
Second Edition, McGraw-Hill, New York,
2000.

4. Reference concept

5. Weightings

6. Group evaluation with respect to each criterion

- Karl T. Ulrich and Steven D. Eppinger
Second Edition, McGraw-Hill, New York,
2000.

Concept Testing

- Karl T. Ulrich and Steven D. Eppinger
Second Edition, McGraw-Hill, New York,
2000.

Concept Testing is Used for Several Purposes

- Go/no-go decisions
- What market to be in?
- Selecting among alternative concepts
- Confirming concept selection decision
- Benchmarking
- Soliciting improvement ideas
- Forecasting demand
- Ready to launch?

Concept Testing Process

- Define the purpose of the test
- Choose a survey population
- Choose a survey format
- Communicate the concept
- Measure customer response
- Interpret the results
- Reflect on the results and the process

Concept Testing Example: emPower Electric Scooter



- Karl T. Ulrich and Steven D. Eppinger
Second Edition, McGraw-Hill, New York,
2000.

Scooter Example

- Purpose of concept test:
 - What market to be in?
- Sample population:
 - College students who live 1-3 miles from campus
 - Factory transportation
- Survey format:
 - Face-to-face interviews

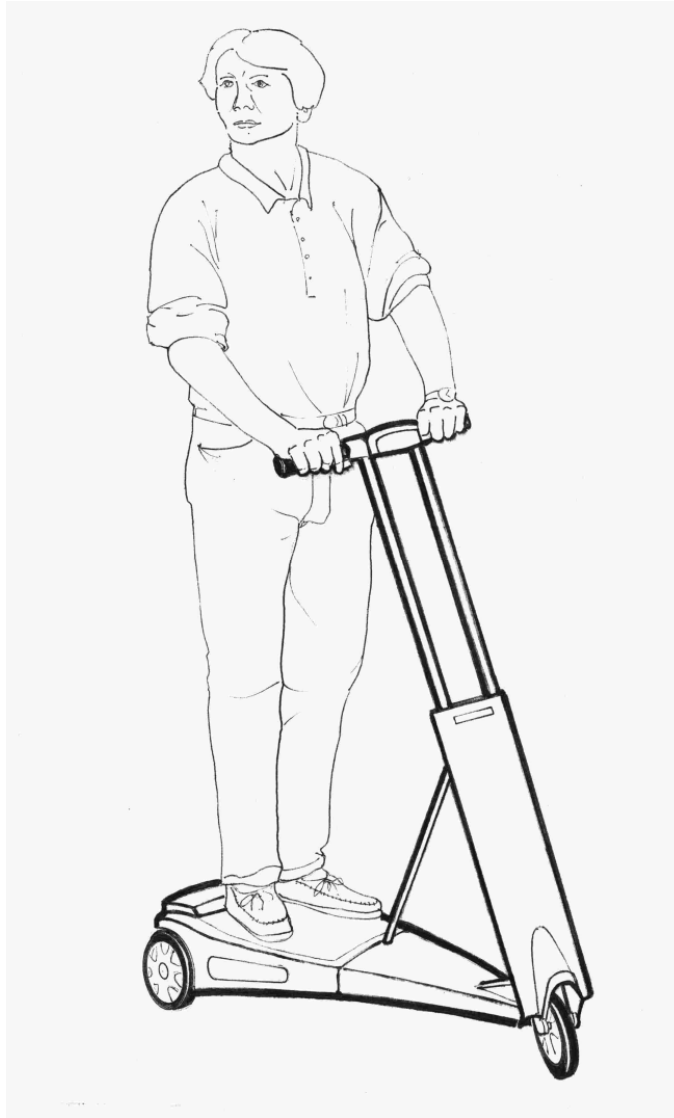
Communicating the Concept

- Verbal description
- Sketch
- Photograph or rendering
- Storyboard
- Video
- Simulation
- Interactive multimedia
- Physical appearance model
- Working prototype

Verbal Description

- The product is a lightweight electric scooter that can be easily folded and taken with you inside a building or on public transportation.
- The scooter weighs about 25 pounds. It travels at speeds of up to 15 miles per hour and can go about 12 miles on a single charge.
- The scooter can be recharged in about two hours from a standard electric outlet.
- The scooter is easy to ride and has simple controls — just an accelerator button and a brake.

Sketch



- Karl T. Ulrich and Steven D. Eppinger
Second Edition, McGraw-Hill, New York,
2000.

Rendering



- Karl T. Ulrich and S
Second Edition, Mc
2000.

Storyboard



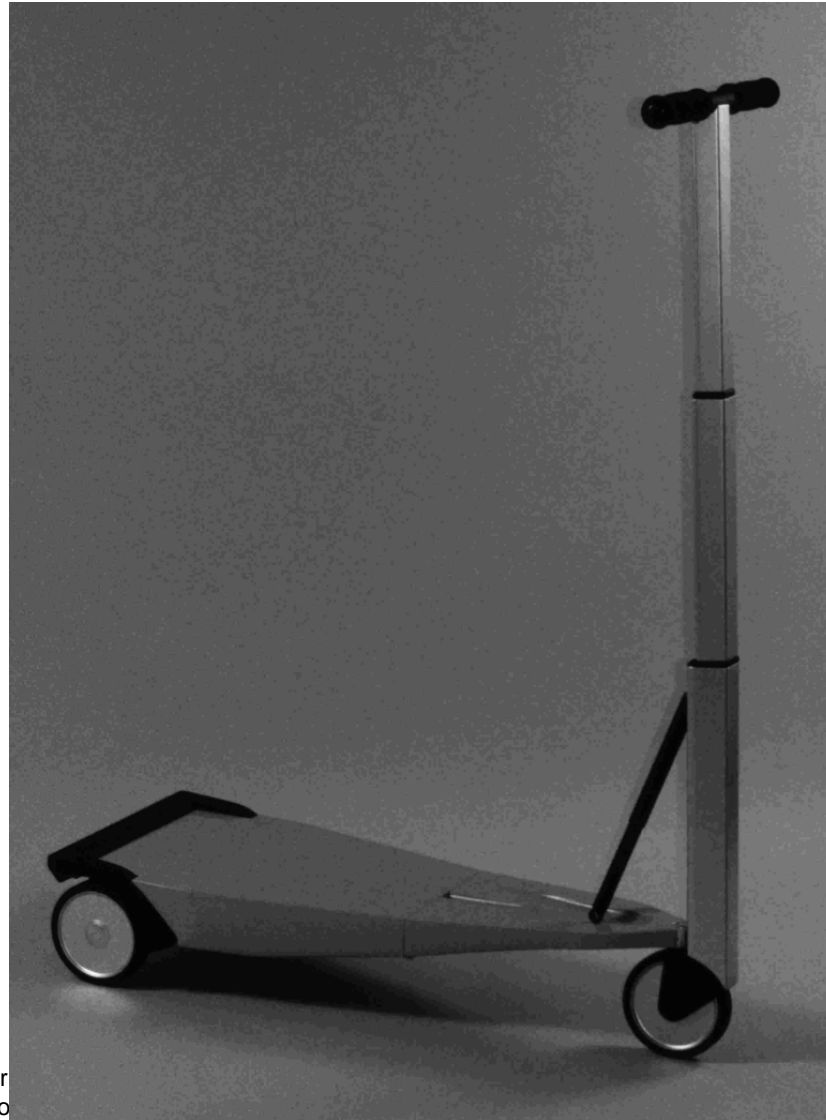
- Karl T. Ulrich and Steven D. Eppinger
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2000.

3D Solid CAD Model



- Karl T. Ulrich and Steven D. Eppinger
Second Edition, McGraw-Hill, New York
2000.

Appearance Model



- Karl T. Ulrich and Steven D. Eppinger
Second Edition, McGraw-Hill, New York
2000.

Working Prototype



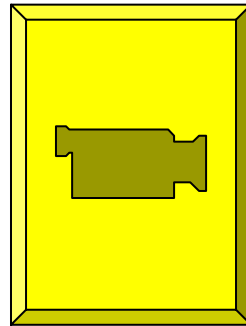
- Karl T. Ulrich and Steven D. Eppinger
Second Edition, McGraw-Hill, New York
2000.

Beta Prototype



- Karl T. Ulrich and Steven D. Eppinger
Second Edition, McGraw-Hill, New York,
2000.

Video Animation Interactive Multimedia Live Demonstration



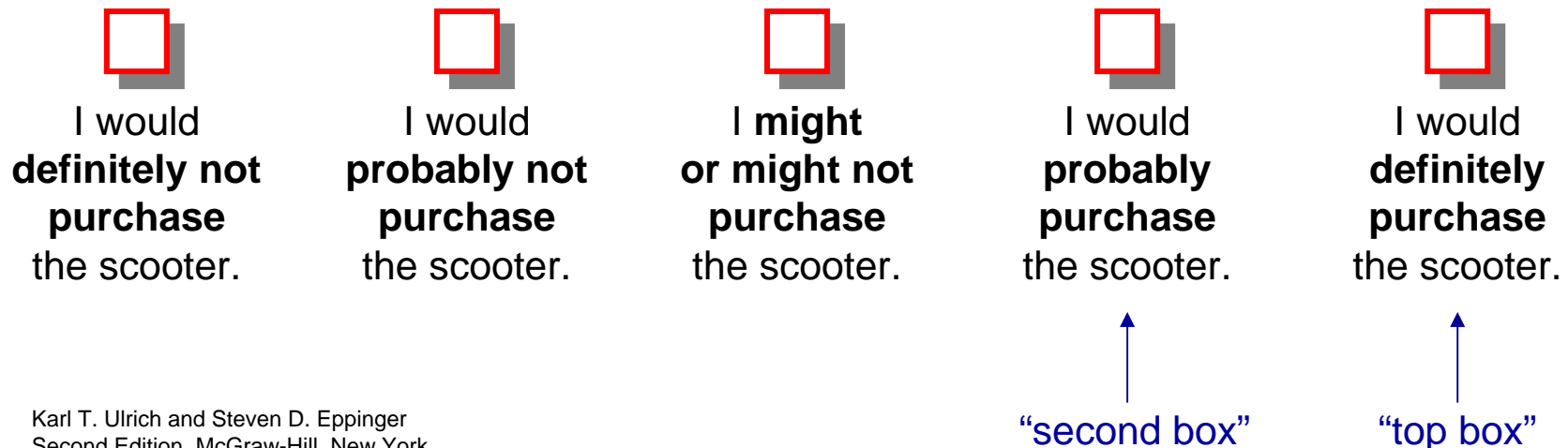
- Karl T. Ulrich and Steven D. Eppinger
Second Edition, McGraw-Hill, New York,
2000.

Survey Format

- **PART 1, Qualification**
 - How far do you live from campus?
 - <If not 1-3 miles, thank the customer and end interview.>
 - How do you currently get to campus from home?
 - How do you currently get around campus?
- **PART 2, Product Description**
 - <Present the concept description.>

- **PART 3, Purchase Intent**

- If the product were priced according to your expectations, how likely would you be to purchase the scooter within the next year?



- Karl T. Ulrich and Steven D. Eppinger
Second Edition, McGraw-Hill, New York,
2000.

Survey Format

- **PART 4, Comments**
 - What would you expect the price of the scooter to be?
 - What concerns do you have about the product concept?
 - Can you make any suggestions for improving the product concept?
- **Thank you.**

Interpreting the Results: Forecasting Sales

$$Q = N \times A \times P$$

- Q = sales (annual)
- N = number of (annual) purchases
- A = awareness x availability (fractions)
- P = probability of purchase (surveyed)

$$= C_{\text{def}} \times F_{\text{def}} + C_{\text{prob}} \times F_{\text{prob}}$$

↑
“top box”

↑
“second box”

Forecasting Example: College Student Market

- $N =$ off-campus grad students (200,000)
- $A = 0.2$ (realistic) to 0.8 (every bike shop)
- $P = 0.4 \times \textit{top-box} + 0.2 \times \textit{second-box}$
- $Q =$

Forecasting Example: Factory Transport Market

- $N =$ current bicycle and scooter sales to factories (150,000)
- $A = 0.25$ (single distributor's share)
- $P = 0.4 \times \textit{top-box} + 0.2 \times \textit{second-box}$
- $Q = 150,000 \times 0.25 \times [0.4 \times 0.3 + 0.2 \times 0.2]$
 $= 6000$ units/yr

emPower's Market Decision: Factory Transportation



Production Product



- Karl T. Ulrich and Steven D. Eppinger
Second Edition, McGraw-Hill, New York,
2000.

Term Project



Ena

Architectural

**Engineering
Systems
Design**