# 7. Block theory for underground chambers

## 1) Introduction

- Economical underground chamber design
  - Arrangement for the chambers requiring only minimal artificial support
  - Optimum choices for the orientation, shapes and arrangement of openings to minimize the danger of block movement
- Underground chambers consist of
  - Large, essentially prismatic rooms, branches, pillars, entries & intersections
  - Elements of the openings are planes, edges, corners and cylinders.
- This chapter shows
  - How to determine the key blocks formed by intersections or union of planar excavation surfaces

### 2) Key blocks in the roof, floor, and walls



**Roof and floor** 



# 3) Blocks that are removable in two planes simultaneously: concave edges



# 3) Blocks that are removable in two planes simultaneously: concave edges



#### Wall/roof edges

# 3) Blocks that are removable in two planes simultaneously: concave edges



Wall/floor edges

# 4) Blocks that are removable in three planes simultaneously: concave corners



Wall/wall/roof corner

# 4) Blocks that are removable in three planes simultaneously: concave corners



#### Wall/wall/floor corners





Key blocks of the roof

(Orientations of planes and joints : refer to Table 7.1)





Key blocks of wall 3



Key blocks of wall 4





JPs with one repeated joint set



Key block of edge E<sub>23</sub>

	Removab	Removable Blocks with:	
Position	No Repeated Joints	1 Repeated Joint	Reference Figure
Roof (W <sub>5</sub> )	1101, 1011	1131, 1301, 1103, 1311, 1031, 3011	7.11, 7.14
Floor $(W_6)$	0010, 0100	3100, 0300, 0310, 0130, 0030, 0013	7.11, 7.14
Wall 1 $(W_1)$	0110, 0010	3110, 0130, 0310, 0113, 0030, 0013	7.12, 7.14
Wall 2 ( $W_2$ )	1101, 1100, 1110	1103, 1300, 3100, 1130, 1301, 1131, 3110, 1113	7.13, 7.14
Wall 3 ( $W_3$ )	1001, 1101	1301, 1003, 3001, 1031, 1131, 1103	7.12, 7.14
Wall 4 ( $W_4$ )	0001, 0010, 0011	3001, 0031, 0003, 0030, 0310, 0013, 0311, 3011	7.13, 7.14
Edge $E_{12}$	None	3110	7.14, 7.15
Edge $E_{23}$	1101	1131, 1301, 1103	7.14, 7.15
Edge E <sub>34</sub>	None	3001	7.14, 7.15
Edge E14	0010	0013, 0030, 0310	7.14, 7.15
Edge $E_{1S}$	None	None	7.12, 7.14
Edge E25	1101	1131, 1301, 1103	7.13, 7.14
Edge E <sub>35</sub>	1101	1131, 1301, 1103, 1031	7.13, 7.14
Edge E45	None	3011	7.13, 7.14
Edge $E_{16}$	0010	0030, 0013, 0310, 0130	7.13, 7.14
Edge E26	None	3100	7.13, 7.14
Edge E <sub>36</sub>	None	None	7.12, 7.14
Edge E46	0010	0030, 0013, 0310	7.13, 7.14
Corner C235	1101	1131, 1301, 1103	7.14, 7.15
Corner C146	0010	0030, 0310, 0013	7.14, 7.15
All other corners	None	None	

#### TABLE 7.3 Summary of Removable Blocks for the Example Considering Roof,Floor, Walls, Concave Edges, and Concave/Concave Corners



Geological trace map of the chamber

The most critical key blocks

- 1) They belong to the largest free planes.
- 2) They involve joints of large extent.
- 3) Their space pyramids contain steep vectors



3 joint sets with  $W_1$  and  $W_3$ 

Relationships between key blocks of walls, concave edges and corners

- 1) If JP belongs to a removable blocks of  $E_{ij}$ , then JP belongs to a removable blocks of  $W_i$  and  $W_j$ .
- 2) If JP belongs to a removable blocks of  $C_{ijk}$ , then JP belongs to a removable blocks of  $W_i$ ,  $W_j$ , and  $W_k$ .
- 3) If JP belongs to a removable blocks of  $C_{ijk}$ , then JP belongs to a removable blocks of edges  $E_{ij}$ ,  $E_{jk}$ , and  $E_{ik}$ .



#### Linkage diagram for walls, edges, and corners

Procedure for choosing the direction of an underground chamber

- 1) Draw the great circles of all joint sets in the stereographic projection plane.
- 2) Draw the line through the intersections of each pair of the great circles.
- 3) Arbitrarily denote right and left sides of each line standing for right/left walls
- 4) Determine removable blocks belonging to each line (Table 7.5).
- 5) Determine removable blocks belonging to each wall directed between two adjacent lines (Table 7.6).



### 7) Intersections of underground chambers



SP for inside edges of intersecting chambers

### 7) Intersections of underground chambers



SP for wall/wall/roof corners of intersecting chambers

### 7) Intersections of underground chambers



SP for wall/wall/floor corners of intersecting chambers

### 8) Pillars between underground chambers



Key blocks of a wall (rib)

### 8) Pillars between underground chambers



Key blocks of a pillar