Example 13.2

min
$$\frac{1}{2}x^T P x + q^T x + r,$$
 (13.25)

where P is a PSD matrix, $q \in \mathbb{R}^n$, and $r \in \mathbb{R}$.

- Any x^* satisfying $Px^* = -q$ is an optimal solution.
- If P is invertible, $x^* = -P^{-1}q$ is a unique optimal solution.
- If Px = -q does not have a solution, (13.25) is unbounded below.

Example 13.3

min
$$||Ax - b||_2^2 = x^T (A^T A) x - 2(A^T b)^T x + b^T b.$$
 (13.26)

The optimality conditions $A^T A x^* = A^T b$ are called the normal equations of the least-square problem.

In iterative algorithms, we generate a minimizing sequence $x^{(k)}$, $k=1,2,\ldots$

$$x^{(k+1)} = x^{(k)} + \sigma^{(k)} d^{(k)}, \ \sigma^{(k)} > 0,$$

where, $d^{(k)}$ is called *search direction* at iteration k, and $\sigma^{(k)}$ *step size* at iteration k.

In descent method, sequence $x^{(k)}$, $k=1,2,\ldots$ satisfies

 $f(x^{(k+1)}) < f(x^{(k)}).$

Proposition 14.1

If f is convex, a method is descent if and only $\nabla f(x^{(k)})^T d^{(k)} < 0$.

A natural choice is then $d^{(k)} = -\nabla f(x^{(k)})$.

- Compute an initial point $x^{(0)}$.
- Until a stopping criterion is satisfied, generate $x^k \ k = 1, 2, \ldots$:

$$x^{(k+1)} = x^{(k)} - \sigma^{(k)} \nabla f(x^{(k)}).$$

where, $\sigma^{(k)} > 0$ is called the *step size* at iteration k.

Example 14.2



If f is convex around an optima solution to which initial solution is close enough, we can show, $r^{(k+1)} \leq q^k r^{(k+1)}$ for 0 < q < 1, where $r^{(k)}$ is the distance between $x^{(k)}$ and optimal solution.

Originally proposed for finding a root of function $\phi : \mathbb{R} \to \mathbb{R}$: $\phi(t) = 0$. Relying on the linear approximation, $\phi(t + \Delta t) = \phi(t) + \phi'(t)\Delta t + o(\Delta t)$, a single step is given by

$$t_{k+1} = t_k - \frac{\phi(t_k)}{\phi'(t_k)}.$$

Naturally extends to nonlinear equations: F(x) = 0 with $F : \mathbb{R}^n \to \mathbb{R}^n$. From linear approximation $F(x) + DF(x)\Delta x = 0$, called *Newton system*, we get an iteration

$$x^{(k+1)} = x^{(k)} - \left(DF(x^{(k)})\right)^{-1} F(x^{(k)}.$$
(14.27)

Adopting (14.27) to find a stationary point $\nabla f(x) = 0$ of $f : \mathbb{R}^n \to \mathbb{R}$, we get

$$x^{k+1} = x^k - \left(\nabla^2 f(x^k)\right)^{-1} \nabla f(x^k).$$
 (14.28)

The step (14.28) can be recaptured as a stationary point of the quadratic approximation of f at x^k :

$$f(x^{k}) + \nabla f(x^{k})(x - x^{k}) + \frac{1}{2}(x - x^{k})^{T} \nabla^{2} f(x^{k})(x - x^{k}).$$
(14.29)

Therefore, Newton method is based on quadratic approximation of f.

◆□▶ ◆□▶ ★ 臣▶ ★ 臣▶ ― 臣 … のへで

$$\begin{aligned} f(x) &= 2(x_1 - 2)^2 + (x_2 - 2)^2 = 2x_1^2 + x_2^2 - 8x_1 - 4x_2 + 12 = \\ \frac{1}{2} \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 4 & 0 \\ 0 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + \begin{bmatrix} -8 & -4 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + 12 = \frac{1}{2}x^TQx + b^Tx + c \end{aligned}$$

•
$$\nabla f(x) = \begin{bmatrix} 4 & 0 \\ 0 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + \begin{bmatrix} -8 \\ -4 \end{bmatrix} = 0$$

• $x = -Q^{-1}b = [2, 2]^T$

• Main step:
$$x^{k+1} \leftarrow x^k + d^k$$
, $d^k = -\nabla^2 f(x^{(k)})^{-1} \nabla f(x)$.

Thus if f is convex quadratic function, Newton method finds optimum in a single iteration.



・ロン ・四 と ・ ヨ と ・ ヨ と

Advantage of Newton method.

• If f is strictly convex around an optimal solution to which initial solution is close enough, it converges to an optimal solution very fast. Quadratic convergence: $r_{k+1} = cr_k^2$.

Disadvantage of Newton method.

- Breaks down in the neighborhood of x if $\nabla^2 f(x)$ is singular.
- It may not converge at all without a local convexity.

Projection method

등호제약을 위한 투영 원리 등호제약식이 볼록 해집합을 가지려면 선 형이 되어야 한다.

•
$$g(x) = Ax - b = 0$$



이러한 투영 방향이 원리는 다양한 방법 에 적용 될 수 있다. (Projected gradient, reduced gradient,)

Exercise 14.3

(1) $P^2 = P$ 임을 보여라. (2) $d = -P\nabla f(x) \ (d \neq 0)$ 가 가능 하강 방향임을 보여라. (3) 위 최적화 문제의 KKT 조건을 풀어 최적해를 구하여라.

부등호 제약을 위한 개선방향 알고리듬

- 초기해 x⁰ 를 구한다. k ← 0.
- 반복단계:
 - 개선방향 d^k 를 하나 구한다. 없으면 종료 현재 해 x^k 최적.
 - 이동 거리 σ^k 를 정한다. $x^{k+1} \leftarrow x^k + \sigma^k d^k.$
 - k ← k + 1으로 놓고 반복한다.



최대 하강 (steepest descent) + 선 탐색 (line search)



◆□▶ ◆□▶ ◆臣▶ ◆臣▶ 三臣 - 釣�()



Exercise 14.4

 x^2 에서 active constraints로 정의된 초평면 위에 음의 기울기 벡터를 투영한 방향을 구하라.

The barrier method converts an inequality constrained problem (P): $\min\{f(x) : g(x) \ge 0\}$ into an unconstrained problem by using a 'barrier' function. We assume $g(x) \ge 00$ has an interior feasible solution.

Let $I : \mathbb{R} \to \mathbb{R}$ be an indicator function: I(u) = 0 if $u \ge 0$, $= +\infty u < 0$. Then the problem (P) is equivalent to the unconstrained problem $\min f(x) + \sum_i I(g_i(x))$.

But the reformulation is not useful as indicator function I is non-differentiable. The idea is to approximate I with a smooth function $B(\cdot)$ called a *barrier function*.

Example 15.2

For a single constraint $g(x) \ge 0$, $B(h(x)) = -\frac{1}{t} \ln(g(x))$, for a parameter t > 0, is called *log barrier*. For instance, $-\frac{1}{t} \ln x$, t > 0, is the log barrier of the constraint $x \ge 0$ of single variable x. Consider a simple single variable optimization problem, (P) $\min\{f(x) : x \ge 0\} \approx$ and corresponding barrier problem (BP) $\min\{f(x) - \frac{1}{t} \ln x : x \in \mathbb{R}\}$. We can show optimal solutions of (BP), $x^*(t) \to x^*$ as $t \to +\infty$. Intuitively, this is because the weight of the barrier term gets smaller and the optimality of f(x) is more stressed as t grows.

3

ヘロト ヘヨト ヘヨト ヘヨト

Example 15.3

Let $g_1(x) = x \ge 0$, $g_2(x) = -x + 10 \ge 0$. Then the log barrier $B(g_1(x)) + B(g_2(x)) = -\frac{1}{t}(\ln x + \ln(10 - x))$ becomes closer to the indicator function $I(g_1(x)) + I(g_2(x))$ as $t \to \infty$.

