

By a cone, we normally mean a cone which is convex as well. And it is not difficult to prove the following proposition.

### Proposition 3.2

*A set  $K \subseteq \mathbb{R}^n$  is a convex cone if it is closed in nonnegative linear combination or conic combination:  $\forall x, y \in K$  and  $\forall \lambda, \mu \geq 0$ ,  $\lambda x + \mu y \in K$ .*

The conic combination also can be extended to a finite number of vectors. Similarly we can define conic hull of a set  $S$  to be the smallest cone including  $S$  as a subset. Also, then we can show the conic hull of  $S$  is the set of conic combinations of vectors from  $S$ .

### Definition 3.3

If a convex cone  $K$  is a conic hull of a finite set of vectors  $\{y^1, \dots, y^k\}$

$$K = \text{cone}\{y^1, \dots, y^k\} = \{\lambda_1 y^1 + \dots + \lambda_k y^k : \lambda_1 \geq 0, \dots, \lambda_k \geq 0\},$$

then  $K$  is said to be a *finitely generated cone*.

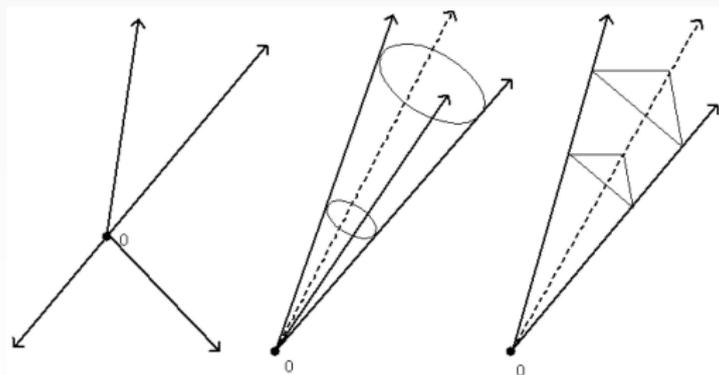


Figure: Cone, convex cone and finitely generated cone.

### Definition 3.4

For any matrix  $A \in \mathbb{R}^{m \times n}$ , the polyhedron  $K = \{y : Ay \geq 0\}$  is a convex cone by Proposition 3.2. We call  $K$  a polyhedral cone.

### Proposition 3.5

**Minkowski's theorem:** *Every polyhedral cone is finitely generated.*

**Proof:** Any vector  $y$  of  $K = \{y : Ay \geq 0\}$  can be scaled down to be contained in a unit hypercube centered at the origin. Hence every  $y \in K$  is a positive multiplication of a vector from  $\bar{K} = \{y : Ay \geq 0, -e \leq y \leq e\}$ . Since  $\bar{K}$  is bounded, it is the convex hull of its finite number of vertices. It implies  $K = \{y : Ay \geq 0\}$  is the conic hull of the vertices of  $\bar{K}$ , and hence finitely generated.  $\square$

If a polyhedron  $P = \{x : Ax \geq b\}$  includes a half line  $x + \lambda y$ , then we should have  $Ay \geq 0$ . Conversely, if  $Ay \geq 0$ , then for any  $x \in P$ , the half line  $x + \lambda y$  is included in  $P$ . It suggests the following proposition.

### Proposition 3.6

*Every polyhedron  $P = \{x : Ax \geq b\}$  is the sum of a bounded polyhedron and a polyhedral cone. In other words, there is a finite set of vectors  $\{x^1, x^2, \dots, x^p\}$  and  $\{y^1, y^2, \dots, y^q\}$  such that for any  $x \in P$ , there are  $\lambda$  and  $\mu$  such that*

$$\begin{aligned}x &= \lambda_1 x^1 + \lambda_2 x^2 + \dots + \lambda_p x^p + \mu_1 y^1 + \mu_2 y^2 + \dots + \mu_q y^q, \\ \lambda_1 + \lambda_2 + \dots + \lambda_p &= 1, \quad \lambda_1 \geq 0, \quad \lambda_2 \geq 0, \quad \dots, \quad \lambda_p \geq 0, \\ \mu_1 \geq 0, \quad \mu_2 \geq 0, \quad \dots, \quad \mu_q &\geq 0.\end{aligned}\tag{3.2}$$

# Linear Programs and Simplex Method

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9th May 2018

A linear program is an optimization problem of minimizing a real-valued linear function over a polyhedron:

$$\begin{array}{llllllll}
 \text{min/max} & z = & c_1 x_1 & + c_2 x_2 & \cdots & + c_n x_n & & \text{Objective} \\
 \text{sub.to} & & a_{11} x_1 & + a_{12} x_2 & \cdots & + a_{1n} x_n & =, \leq, \geq & b_1 & \text{Constraints} \\
 & & a_{21} x_1 & + a_{22} x_2 & \cdots & + a_{2n} x_n & =, \leq, \geq & b_2 & \\
 & & & & \vdots & \vdots & & & \\
 & & a_{m1} x_1 & + a_{m2} x_2 & \cdots & + a_{mn} x_n & =, \leq, \geq & b_m & \text{Nonnegativity} \\
 & & x_1 \geq 0 & x_2 \geq 0 & \cdots & x_n \geq 0, & & & \text{Restrictions}
 \end{array}$$

### Assumption 1.1

1. We assume  $b_i \geq 0$  for each  $i$  (or we can multiply the constraint by  $-1$ ).
2. We do not lose generality by the sign restriction since any real variable can be represented as the difference of two nonnegative variables.

Also notice that any LP can be transformed into  $\min\{c^T x \mid Ax \geq b\}$ .

By introducing an additional nonnegative variable, each inequality can be transformed into an equality constraint.

### Example 1.2

$$\begin{array}{rcllcl}
 \min & z = & 3x_1 & -x_2 & +2x_3 & & & \\
 \text{sub.to} & & -x_1 & +5x_2 & +2x_3 & = & 5 & \\
 & & 2x_1 & -2x_2 & -x_3 & \leq & 3 & \\
 & & x_1 & & +2x_3 & \geq & 1 & \\
 & & x_1 \geq 0 & x_2 \geq 0 & x_3 \geq 0. & & & 
 \end{array}$$

The second constraint is equivalent to  $2x_1 - 2x_2 - x_3 + x_4 = 3$ ,  $x_4 \geq 0$ . I.e. a  $\leq$ -inequality constraint amounts to an equality constraint and a nonnegativity restriction. Similarly, using a nonnegative variable, say  $x_5$ , we can transform the third constraint into  $x_1 + 2x_3 - x_5 = 1$ ,  $x_5 \geq 0$ .

### Example 1.3

And we get the following standard linear program.

$$\begin{array}{rcllclclcl}
 \min & z = & 3x_1 & -x_2 & +2x_3 & & & & & \\
 \text{sub.to} & & -x_1 & +5x_2 & +2x_3 & & & & & = 5 \\
 & & 2x_1 & -2x_2 & -x_3 & +x_4 & & & & = 3 \\
 & & x_1 & & +2x_3 & & -x_5 & & & = 1 \\
 & & x_1 \geq 0 & x_2 \geq 0 & x_3 \geq 0 & x_4 \geq 0 & x_5 \geq 0. & & & 
 \end{array}$$

### Remark 1.4

Although of no importance,  $x_4$  is called a slack variable, and  $x_5$  a surplus variable.

Conventionally, LP algorithms assume an LP is given in standard form.

### Problem 1.5

$$\begin{array}{ll} \min & c^T x \\ \text{sub to} & Ax = b \\ & x \geq 0 \end{array} \quad (\text{Standard LP})$$

As usual  $A \in \mathbb{R}^{m \times n}$  is assumed to have a full row rank  $m$  (hence the equality system has a solution). If a solution also satisfies nonnegativity restriction, it is called feasible. If LP has no feasible solution, it is said to be infeasible.

$$x_1 + x_2 = -1$$

$$x_1 \geq 0 \quad x_2 \geq 0$$

Relying on the primal-dual pair ((3.7) and (3.8) in the previous chapter) and their weak and strong duality, we can derive the standard dual LP,

### Problem 1.6

$$\begin{array}{ll} \max & b^T y \\ \text{sub to} & A^T y \leq c \end{array} \quad (\text{Standard dual linear program})$$

and the duality theorems on standard linear programs.

### Theorem 1.7

*(Weak duality) Every feasible pair  $(x, y)$  of (1.5) and (1.6), satisfies  $c^T x \geq y^T b$ .*

### Theorem 1.8

*(Strong duality) If either (1.5) or (1.6) has an optimal solution, then so does the other problem and their objective values are the same.*

## Definition 2.1

If a feasible solution  $x$  of (1.5) is a basic solution of  $Ax = b$  as well, it is said to be a *basic feasible solution* (BFS).

Let  $B$  be the basis of a BFS  $x$  and  $x_B$  the the sub-vector of basic variables (which we assume are ordered to the columns of  $B$ ). So we have  $x_B = B^{-1}b \geq 0$ . Unlike a basic solution which is guaranteed by Gauss-Jordan elimination, BFS due to nonnegativity restriction requires a more elaborated algorithm.

We now see the basic feasible solutions are exactly the vertices of the polyhedron.

## Theorem 2.2

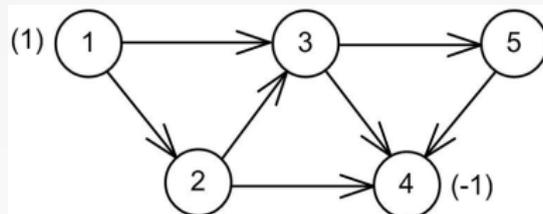
*Of a standard LP, its BFSs and vertices are the same thing.*

**Proof:** Let  $\bar{x}$  be a vertex. Since its face subsystem has rank is  $n$ , it includes, besides  $Ax = b$  (whose rank is assumed to be  $m$ ),  $n - m$  nonnegativity restrictions which are, we may assume, the last  $n - m$  ones. Then the corresponding  $n - m$  variables should be all 0. And  $B = [A_{\cdot 1}, \dots, A_{\cdot m}]$  is a basis of the column space. Since  $\bar{x}_B \equiv (\bar{x}_1, \dots, \bar{x}_m)^T = B^{-1}b$ ,  $\bar{x}$  is basic. Since  $\bar{x}$  is feasible. it is a BFS.

Conversely, suppose  $\bar{x}$  is a BFS. We can reorder, if necessary, the columns of its basis and add  $n - m$  nonnegative restrictions from nonbasic variables to get the subsystem of active inequalities of  $\bar{x}$  as in the figure. Its rank is clearly  $n$  and hence  $\bar{x}$  is a vertex.  $\square$

$x_1$	$x_m$	$x_{m+1}$	$x_{m+2}$	$x_n$		
$A_{\cdot 1}$	$\dots$	$A_{\cdot m}$	$A_{\cdot m+1}$	$A_{\cdot m+2}$	$\dots$	$A_{\cdot n}$
0			1	0		
			1	0		
			0	$\dots$		
				$\dots$		
					1	

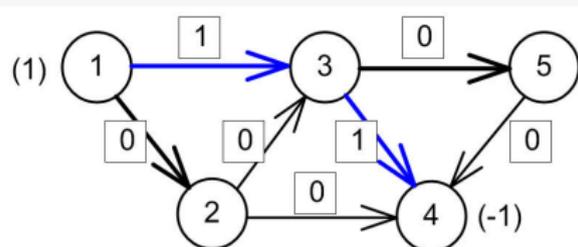
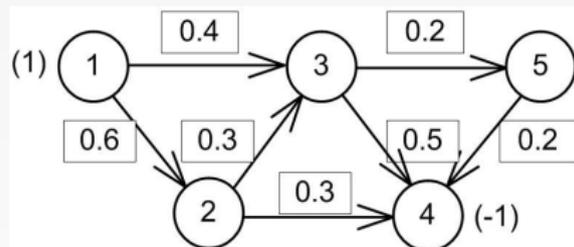
Consider the following “pipe” network on which the total throughput of 1 flows from node 1 to node 4.



Let  $x_{ij}$  be the flow on arc  $(i, j)$ . Then  $x$  is a feasible solution of the following standard LP. If we remove the last row which is redundant, the equality system has full-row rank,  $n - 1$ .

$$\begin{array}{rcccccccc}
 x_{12} & +x_{13} & & & & & & & = 1 \\
 -x_{12} & & +x_{23} & +x_{23} & & & & & = 0 \\
 & -x_{13} & -x_{23} & & +x_{34} & +x_{35} & & & = 0 \\
 & & & -x_{24} & -x_{34} & & -x_{54} & & = 1 \\
 \hline
 & & & & & -x_{35} & +x_{54} & & = 0 \\
 & & & x_{ij} & \geq 0, & \forall i, j & & & 
 \end{array} \tag{2.1}$$

The figure indicates two feasible network flows. The left one is not a BFS (why?) whereas the right one is a BFS of (2.1).



$$A = \begin{bmatrix} x_{12} & x_{13} & x_{23} & x_{24} & x_{34} & x_{35} & x_{54} \\ +1 & +1 & 0 & 0 & 0 & 0 & 0 \\ -1 & 0 & +1 & +1 & 0 & 0 & 0 \\ 0 & -1 & -1 & 0 & +1 & +1 & 0 \\ 0 & 0 & 0 & -1 & -1 & 0 & -1 \\ \hline 0 & 0 & 0 & 0 & 0 & -1 & +1 \end{bmatrix} \quad (2.2)$$

Its basis consists of  $A_{12}$ ,  $A_{13}$ ,  $A_{34}$ ,  $A_{35}$ .

Recall that the optimal solutions constitutes a face  $F$ , the intersection of the polyhedron and the supporting hyperplane determined by the objective coefficient vector. Since a standard system has rank  $n$ ,  $F$  should contain a vertex.

### Theorem 3.1

*An optimal solution of a standard LP is attained at a vertex.*

The simplex method searches an optimal BFS by moving from a vertex to an adjacent vertex of a smaller objective value.

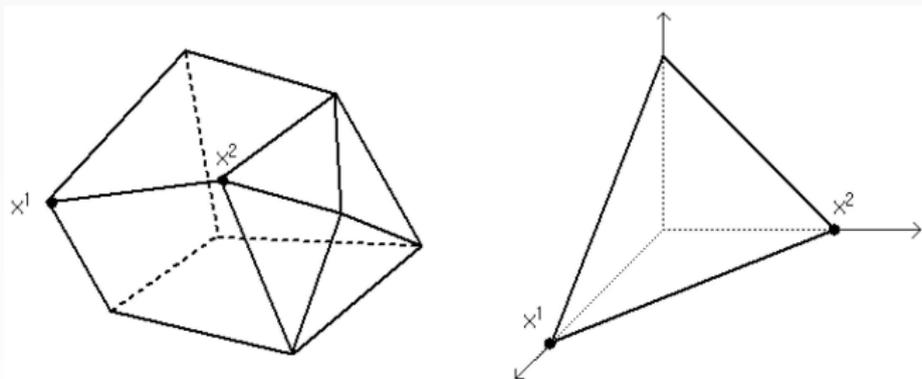
### Definition 3.2

We call two BFSs are *adjacent* if they are adjacent as basic solutions, namely if the bases of the BFSs have exactly  $m - 1$  columns in common.

### Definition 3.3

It two vertices are on the same one-dimensional face, they are said to be *geometrically adjacent* (이웃 하다).

A one-dimensional face is called an *edge*. Thus two vertices are adjacent iff they are the endpoints of an edge.



### Theorem 3.4

*Two BFSs are adjacent if and only if geometrically adjacent.*

**Proof:** ( $\Rightarrow$ ) Suppose two BFSs,  $u$  and  $v$ , have the bases  $B$  and  $B'$  resp. with exactly  $m - 1$  columns in common. Then they have exactly  $n - m - 1$  common nonbasic variables which, along with  $Ax = b$ , is a face subsystem of a face containing both  $u$  and  $v$ . Since the rank is  $n - 1$ , the face has a dimension at most 1. Since it contains two distinct points  $u$  and  $v$ , it is one-dimensional. Therefore  $u$  and  $v$  are geometrically adjacent.

( $\Leftarrow$ ) Let  $x^\circ$  and  $x^{\circ\circ}$  be the two end points of an edge. Since the maximum face subsystem of the edge  $[x^\circ, x^{\circ\circ}]$  has the rank  $n - 1$ , it includes  $n - m - 1$  nonnegativity restrictions  $x_{i_1} \geq 0, x_{i_2} \geq 0, \dots, x_{i_{n-m-1}} \geq 0$  which increase the rank of  $Ax = b$  by  $n - 1$ .

$$\text{Edge } [x^\circ, x^{\circ\circ}] = \{x \in P : Ax = b, x_{i_1} = \dots = x_{i_{n-m-1}} = 0\}. \quad (3.3)$$

**Proof**(*cont'd*): The line from  $x^\circ$  to  $x^{\circ\circ}$  satisfies the subsystem of (3.3). Hence there should a blocking inequality  $x_r \geq 0$  not from (3.3) which is satisfied by equality by  $x^{\circ\circ}$  and increases the rank of subsystem into  $n$ .

$$\{x^{\circ\circ}\} = \{x : Ax = b, x_r = 0, x_{i_1} = \dots = x_{i_{n-m-1}} = 0\}. \quad (3.4)$$

Therefore, the columns of  $A$  corresponding to the remaining variables constitutes a basis of the BFS  $x^{\circ\circ}$ . (See Figure 2.2.)

Similarly, there is  $s$  such that  $\{x^\circ\} = \{x : Ax = b, x_s = 0, x_{i_1} = \dots = x_{i_{n-m-1}} = 0\}$ . We have  $r \neq s$ . (Why?) Thus  $x^\circ$  and  $x^{\circ\circ}$  have exactly  $m - 1$  columns in common in their bases and thus algebraically adjacent.

□

From the proof,  $x^\circ$  and  $x^{\circ\circ}$  have the basic variable sets  $\{1, \dots, n\} \setminus \{s, i_1, \dots, i_{n-m-1}\}$  and  $\{1, \dots, n\} \setminus \{r, i_1, \dots, i_{n-m-1}\}$ , respectively. If we drop  $x_r$  and enter  $x_s$  into the basic variables of  $x^\circ$ , we get the adjacent BFS  $x^{\circ\circ}$ .

### Exercise 3.5

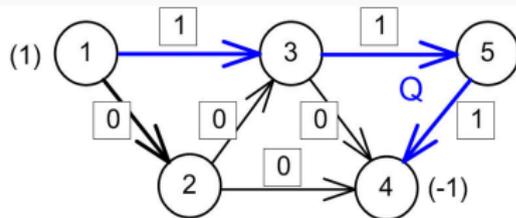
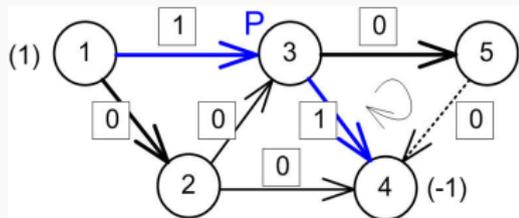
Consider the following standard linear system and the basic feasible solution  $x^1 : [4, 1, 0, 0, 0]^T$ .

$$\begin{array}{rccccrcr} x_1 & -2x_2 & +x_3 & -x_4 & +3x_5 & = & 2 \\ & +x_2 & +2x_3 & +x_4 & -x_5 & = & 1 \\ x_1, & x_2, & x_3, & x_4, & x_5 & \geq & 0 \end{array}$$

- (1) Find the basis of  $x^1$ . Compute the adjacent BFS  $x^2$  obtained by entering  $x_3$  and dropping  $x_2$  from the basis.
- (2) Are  $x^1$  and  $x^2$  BFSs? Why?
- (3) Are  $x^1$  and  $x^2$  adjacent? If so, identify the edge.

### Exercise 3.6

Consider the network flow example and the BFS.



We can observe a similar geometrical adjacency of general polyhedron.

### Exercise 3.7

$$\begin{array}{rcl}
 x_1 & & -x_3 \leq 1 \\
 & & x_3 \leq 4 \\
 x_1 & +x_2 & +x_3 \geq 6 \\
 x_1 & & \geq 0 \\
 & x_2 & \geq 0 \\
 & & x_3 \geq 0
 \end{array}$$

(1) Check  $x^\circ = (1, 5, 0)^T$  is a vertex of the polyhedron. Relax the last inequality of the maximum face subsystem of  $x^\circ$  to get the face subsystem of an edge.

(2) Using the edge from (1), find an adjacent vertex  $x^1$  to  $(1, 5, 0)^T$ .

(3) For the objective function  $3x_1 + 2x_2 - x_3$ , is  $x^1 - x^\circ$  an improving direction? Why?

Let  $\bar{x}$  be a basic solution with basis  $B = [A_{.1} \cdots A_{.m}]$ . Suppose  $\hat{x}$  is an adjacent basic solution obtained by entering  $x_s$  and dropping  $x_r$ . Recall, from page 64, Chapter 1, any point on the line segment  $[\bar{x}, \hat{x}]$  is

$$\bar{x}(\delta) := \bar{x} + \delta \begin{bmatrix} \frac{-B^{-1}A_{.s}}{0} \\ \vdots \\ s \text{ 번째} \rightarrow 1 \\ \vdots \\ 0 \end{bmatrix} = \begin{bmatrix} \frac{B^{-1}b}{0} \\ \vdots \\ 0 \\ \vdots \\ 0 \end{bmatrix} + \delta \begin{bmatrix} \frac{-B^{-1}A_{.s}}{0} \\ \vdots \\ 1 \\ \vdots \\ 0 \end{bmatrix}, \quad (4.5)$$

for  $0 \leq \delta \leq \Delta$ , where  $\Delta = (B^{-1}b)_r / (B^{-1}A_{.s})_r$ . Also we have  $\hat{x} = \bar{x}(\Delta)$ .