



# Data Structure

## Lecture#17: Internal Sorting 2 (Chapter 7)

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# In This Lecture

- Main ideas and analysis of Merge sort
- Main ideas and analysis of Quicksort



# Merge Sort (1)

- Split the input array in half, sort the halves, and merge the sorted values
- An example of “Divide and Conquer” approach



# Merge Sort – Pseudo Code

```
List mergesort(List inlist) {  
    if (inlist.length() <= 1) return inlist;  
    List l1 = half of the items from inlist;  
    List l2 = other half of items from inlist;  
    return merge(mergesort(l1),  
                 mergesort(l2));  
}
```

36 20 17 13 28 14 23 15

20 36	13 17	14 28	15 23
-------	-------	-------	-------

13 17 20 36	14 15 23 28
-------------	-------------

13 14 15 17 20 23 28 36
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# Merge sort Implementation

```
static <E extends Comparable<? super E>>
void mergesort(E[] A, E[] temp, int l, int r) {
    int mid = (l+r)/2;
    if (l == r) return;
    mergesort(A, temp, l, mid);
    mergesort(A, temp, mid+1, r);
    for (int i=l; i<=r; i++) // Copy subarray
        temp[i] = A[i];
    // Do the merge operation back to A
    int i1 = l; int i2 = mid + 1;
    for (int curr=l; curr<=r; curr++) {
        if (i1 == mid+1) // Left sublist exhausted
            A[curr] = temp[i2++];
        else if (i2 > r) // Right sublist exhausted
            A[curr] = temp[i1++];
        else if (temp[i1].compareTo(temp[i2])<0)
            A[curr] = temp[i1++];
        else A[curr] = temp[i2++];
    }
}
```



# Optimized Merge sort

- Two optimizations in the implementation of previous slide
  - Use insertion sort when the input array size is small
    - Insertion sort: no need for recursion and copying the input array to temp
  - Skip checking the end of list



# Optimized Mergesort

```
void mergesort(E[] A, E[] temp, int l, int r) {
    int i, j, k, mid = (l+r)/2;
    if (l == r) return; // List has one element
    if ((mid-l) >= TH)
        mergesort(A, temp, l, mid);
    else inssort(A, l, mid-l+1);
    if ((r-mid) > TH)
        mergesort(A, temp, mid+1, r);
    else inssort(A, mid+1, r-mid);
    // Do merge. First, copy 2 halves to temp.
    for (i=l; i<=mid; i++) temp[i] = A[i];
    for (j=1; j<=r-mid; j++)
        temp[r-j+1] = A[j+mid];
    // Merge sublists back to array
    for (i=l, j=r, k=1; k<=r; k++)
        if (temp[i].compareTo(temp[j])<0)
            A[k] = temp[i++];
        else A[k] = temp[j--];
}
```



# Mergesort Cost

- Mergesort cost:
  - $\Theta(n \log n)$  in the best, average, and worst cases
- Mergesort is also good for sorting linked lists.
  - Because merging requires only sequential access
- Mergesort requires twice the space.





# Quicksort

- Another “Divide and Conquer” approach
- Given an input array
  - Select a value (called “pivot”) in the array
  - Rearrange the array so that values smaller than the pivot is located in the left-side of the pivot, values larger than the pivot is in the right-side of the pivot
    - This is called the “partition” operation
    - Values equal to pivot can be in either side



# Quicksort

```
static <E extends Comparable<? super E>>
void qsort(E[] A, int i, int j) {
    int pivotindex = findpivot(A, i, j);
    DSutil.swap(A, pivotindex, j);
    // k will be first position in right subarray
    int k = partition(A, i-1, j, A[j]);
    DSutil.swap(A, k, j);
    if ((k-i) > 1) qsort(A, i, k-1);
    if ((j-k) > 1) qsort(A, k+1, j);
}
```

```
static <E extends Comparable<? super E>>
int findpivot(E[] A, int i, int j)
    { return (i+j)/2; }
```



# Quicksort Partition

```
static <E extends Comparable<? super E>>
int partition(E[] A, int l, int r, E pivot) {
    do { (1) // Move bounds inward until they meet
        while (A[++l].compareTo(pivot)<0); (2)
        while ((r!=0) &&
                (A[--r].compareTo(pivot)>0)); (3)
        DSutil.swap(A, l, r);
    } while (l < r);
    DSutil.swap(A, l, r);
    return l;
}
```

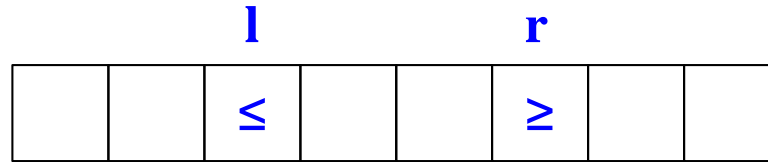
- Return value is the index of the first element of the second half
  - $A[< l]$ : smaller or equal to pivot,  $A[\geq l]$ : greater than or equal to pivot
- The cost for partition is  $\Theta(n)$ .



# Quicksort Partition

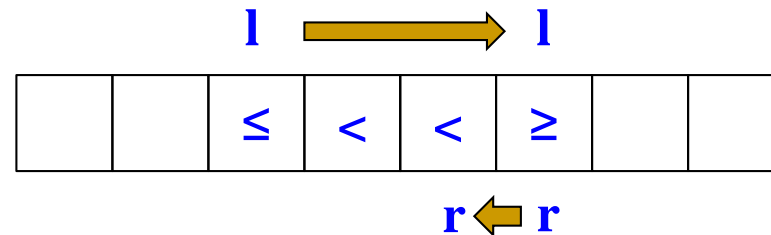
$\leq$ : smaller than or equal to pivot  
 $\geq$ : greater than or equal to pivot  
<: smaller than pivot  
>: greater than pivot

- At (1)

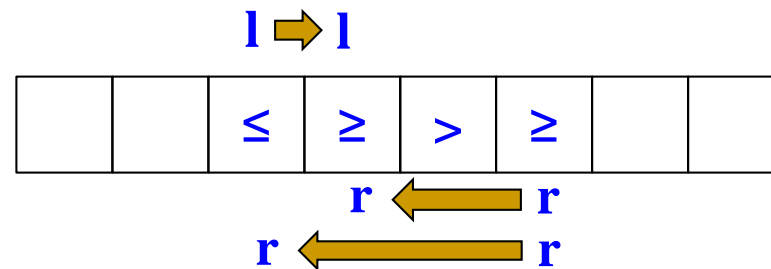


- Assume “while ( $l < r$ )” is violated. Then either of the followings is true

- Violation at (2):



- No violation at (2); violation at (3)





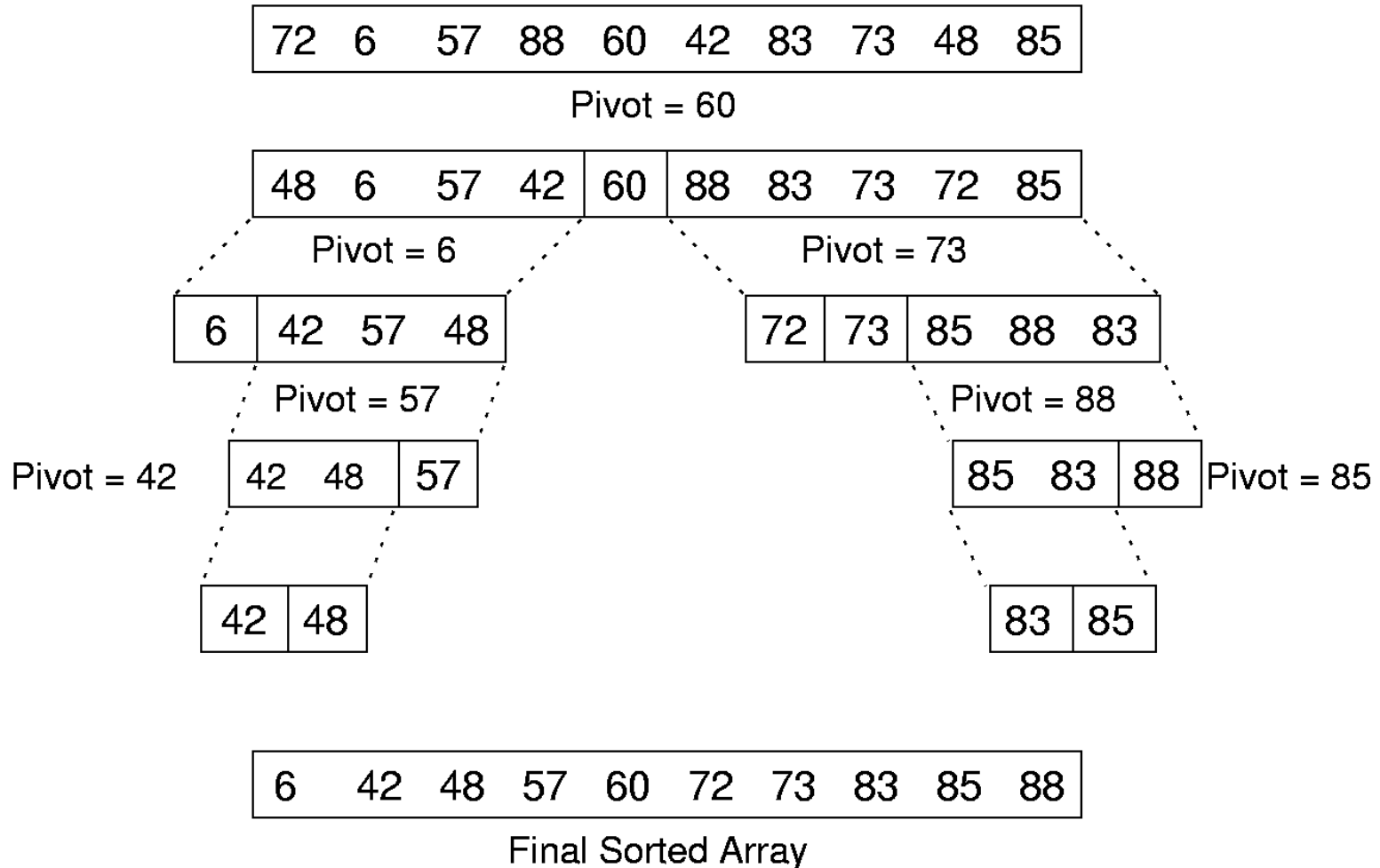
# Partition Example

Pivot=60

Initial	72	6	57	88	85	42	83	73	48	60	
										r	
Pass 1	72	6	57	88	85	42	83	73	48	60	
										r	
Swap 1	48	6	57	88	85	42	83	73	72	60	
										r	
Pass 2	48	6	57	88	85	42	83	73	72	60	
						r					
Swap 2	48	6	57	42	85	88	83	73	72	60	
						r					
Pass 3	48	6	57	42	85	88	83	73	72	60	
				r							
Swap 3	48	6	57	85	42	88	83	73	72	60	
				r							
Reverse Swap	48	6	57	42		85	88	83	73	72	60
				r							



# Quicksort Example





# Cost of Quicksort

- Best case: always partition in half.
- Worst case: bad partition.
- Average case:
  - $T(n) = cn + \frac{1}{n} \sum_{k=0}^{n-1} [T(k) + T(n-1-k)]$
  - $T(0) = T(1) = c$
  
  - Solving the above recurrence relation leads to  $T(n) = \Theta(n \log n)$



# Cost of Quicksort

Details

- Proof of  $T(n) = \Theta(n \log n)$

- Rewrite the equation as  $T(n) = cn + \frac{2}{n} \sum_{k=0}^{n-1} T(k)$

- Multiply  $n$  to both sides:

$$nT(n) = cn^2 + 2 \sum_{k=1}^{n-1} T(k)$$

$$(n+1)T(n+1) = c(n+1)^2 + 2 \sum_{k=1}^n T(k).$$

- Subtracting  $nT(n)$  from both sides:

$$(n+1)T(n+1) - nT(n) = c(n+1)^2 - cn^2 + 2T(n)$$

$$(n+1)T(n+1) - nT(n) = c(2n+1) + 2T(n)$$

$$(n+1)T(n+1) = c(2n+1) + (n+2)T(n)$$

$$T(n+1) = \frac{c(2n+1)}{n+1} + \frac{n+2}{n+1}T(n).$$





# Cost of Quicksort

Details

- Proof of  $T(n) = \Theta(n \log n)$ 
  - (cont.)
  - Using the fact that  $\frac{c(2n+1)}{(n+1)} < 2c$ ,

$$\begin{aligned}T(n+1) &\leq 2c + \frac{n+2}{n+1}T(n) \\&= 2c + \frac{n+2}{n+1} \left( 2c + \frac{n+1}{n}T(n-1) \right) \\&= 2c + \frac{n+2}{n+1} \left( 2c + \frac{n+1}{n} \left( 2c + \frac{n}{n-1}T(n-2) \right) \right) \\&= 2c + \frac{n+2}{n+1} \left( 2c + \dots + \frac{4}{3} \left( 2c + \frac{3}{2}T(1) \right) \right) \\&= 2c \left( 1 + \frac{n+2}{n+1} + \frac{n+2}{n+1} \frac{n+1}{n} + \dots + \frac{n+2}{n+1} \frac{n+1}{n} \dots \frac{3}{2} \right) \\&= 2c \left( 1 + (n+2) \left( \frac{1}{n+1} + \frac{1}{n} + \dots + \frac{1}{2} \right) \right) \\&= 2c + 2c(n+2) (\mathcal{H}_{n+1} - 1)\end{aligned}$$



# Optimizations for Quicksort

- Optimizations for Quicksort:
  - Better Pivot
  - Better algorithm for small sublists
    - If  $n$  is small, Quicksort is relatively slow
    - Use insertion sort or selection sort for small sublists
  - Eliminate recursion: e.g., use stack



# Summary

- Merge sort
  - Main idea: ‘divide and conquer’
  - Cost analysis
  - Advantage of optimized merge sort
  
- Quicksort
  - Main idea: ‘divide and conquer’
  - Cost analysis



# Questions?