

# Python and NumPy

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# No Declaration

```
a = 1  
print a
```

```
1
```

```
print b
```

---

```
NameError                                Traceback (most recent call last)  
<ipython-input-2-ab3a5d8f1075> in <module>()  
----> 1 print b
```

```
NameError: name 'b' is not defined
```

# Everything is an object

```
a = 1  
print a  
a = 'abc'  
print a  
a = [1, 2, 3]  
print a
```

1

abc

[1, 2, 3]

# Numbers are immutable

```
a = 1  
b = a  
b += a  
print a, b
```

1 2

# Strings

```
a = 'hello'  
print a  
b = a + ' ' + 'world'  
print b  
print b.index('o')  
print b.count('o')  
print b[6:8]  
print b[6:]  
print b[0:10:2]  
print b*2
```

```
hello  
hello world  
4  
2  
wo  
world  
hlowr  
hello worldhello world
```

```
print 'There are %d bananas' % 3  
print 'There are %d bananas and %d apples' % (3, 10)  
print 'There are {} bananas and {} apples'.format(7, 5)
```

```
There are 3 bananas  
There are 3 bananas and 10 apples  
There are 7 bananas and 5 apples
```

```
x = 'abc'  
y = x  
y += 'd'  
print x, y  
print len(x)  
print str(123)
```

```
abc abcd  
3  
123
```

# Lists

```
a = [1, 'any', -3.0]
b = ['object', 'can', ['be', 'added'], 'to', 'list']
c = a + b
print c
print c[2:4]
print c[0] + c[2], c[-3][1]
x = a
x += ['lists are mutable']
print a
print x
```

```
[1, 'any', -3.0, 'object', 'can', ['be', 'added'], 'to', 'list']
[-3.0, 'object']
-2.0 added
[1, 'any', -3.0, 'lists are mutable']
[1, 'any', -3.0, 'lists are mutable']
```

# Tuples

- Tuples are immutable versions of lists
- One strange point is the format to make a tuple with one element

```
x = 10
a = (1, 2, x)
print a
b = a
b += ('abc',)
print a, b
```

(1, 2, 10)

(1, 2, 10) (1, 2, 10, 'abc')

# Dictionaries

- Key-Value structure

```
a = {1 : 'hello', 'two' : 42, 'blah' : [1,2,3]}
print a[1], a['two']
print 'two' in a
a['two'] = 2
print a['two']
a['three'] = 3
del a[1]
del a['blah']
print a
```

hello 42

True

2

{'three': 3, 'two': 2}



# If

```
import random

a = random.random() # random value 0 ~ 1
b = random.random()
print a, b

if a < 0.3 and b >= 0.8:
    s = 'pororo'
elif a > b or a > 0.9:
    s = 'pikachu'
elif not a*b < 0.5:
    s = 'elsa'
else:
    s = 'stitch'

print s
print len(s) <= 4
```

0.265674050893 0.936769174654

pororo

False

# For

```
my_list = []  
for i in xrange(10):  
    my_list.append(i)  
print my_list  
print [v*2 for v in my_list]  
print {'key is ' + str(v): 'value is ' + str(v**2) for v in my_list[4:7]}
```

[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]

[0, 2, 4, 6, 8, 10, 12, 14, 16, 18]

{'key is 6': 'value is 36', 'key is 5': 'value is 25', 'key is 4': 'value is 16'}

# Functions

```
def sum_over(some_list):  
    a = 0  
    for v in some_list:  
        a += v  
    return a  
  
print [k for k in xrange(10, 20)]  
print sum_over(xrange(10, 20))  
  
def what_is_happening():  
    print a  
  
what_is_happening()
```

[10, 11, 12, 13, 14, 15, 16, 17, 18, 19]  
145  
19

# Functions (cont.)

```
def f(a, b = 2, c = 3):  
    return a + b + c  
  
print f(1)  
print f(1, -1)  
print f('a', 'b', 'c')
```

6  
3  
abc

```
def fibo(n, fin):  
    if fin(n):  
        return 1  
    else:  
        return fibo(n - 1, fin) + fibo(n - 2, fin)  
  
def fin(n):  
    return n <= 1  
  
print fibo(10, fin)
```

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# Lambda

```
f = lambda x,y : x + y  
print f(2, 3)
```

```
foo = [2, 18, 9, 22, 17, 24, 8, 12, 27]  
print filter(lambda x: x % 3 == 0, foo)
```

```
print map(lambda w: len(w), 'It is raining cats and dogs'.split())
```

```
5  
[18, 9, 24, 12, 27]  
[2, 2, 7, 4, 3, 4]
```

# With

```
#set things up  
f = open("x.txt")  
try:  
    # do something with data  
    f.close()  
finally:  
    f.close()
```



```
with open("x.txt") as f:  
    data = f.read()  
    # do something with data
```

# NumPy

- NumPy is the fundamental package for scientific computing with Python. It contains among other things:
  - a powerful N-dimensional array object
  - sophisticated (broadcasting) functions
  - useful linear algebra, Fourier transform, and random number capabilities

# Basic

```
import numpy as np

A = np.array([[1, 2], [3, 4]])
B = np.array([[1, 0], [0, 1]]) # identity matrix
print A.shape
print A.ndim
print A + B - 1
print A*B
print np.dot(A, B)
```

(2, 2)

2

[[1 1]  
 [2 4]]

[[1 0]  
 [0 1]]

[[1 2]  
 [3 4]]



# Broadcasting

```
import numpy as np

A = np.array([[1, 2], [3, 4]])
v = np.array([1, 2]) # vector
print v.shape
print A + v
print np.log(A)
```

```
(2,)  
[[2 4]  
 [4 6]]  
[[ 0.          0.69314718]  
 [ 1.09861229  1.38629436]]
```

# Indexing

```
import numpy as np

v = np.arange(10)*3
print v[1]
print v[[1]]
print v[[0, 2, 4]]
idx = np.arange(10)
np.random.shuffle(idx)
print v[idx[0:3]] # randomly selects three values in 'v'
```

3

[3]

[ 0 6 12]

[ 3 9 21]

# Indexing

```
import numpy as np

A = np.arange(100).reshape(4, 5, 5)
print A[0]
print A[0, 0:4, 0:2]
print A[0, 2, :]
```

```
[[ 0  1  2  3  4]
 [ 5  6  7  8  9]
 [10 11 12 13 14]
 [15 16 17 18 19]
 [20 21 22 23 24]]
[[ 0  1]
 [ 5  6]
 [10 11]
 [15 16]]
[10 11 12 13 14]
```

# Indexing with Boolean Arrays

```
import numpy as np

a = np.arange(6).reshape(2,3)
b = a > 3
print b
print a[b]

a[b] = -1
print a
```

```
[[False False False]
 [False  True  True]]
[4 5]
[[ 0  1  2]
 [ 3 -1 -1]]
```

# Sum

```
import numpy as np
```

```
A = np.arange(24).reshape(2, 3, 4)
```

```
print A.sum()
```

```
print A.sum(axis=0)
```

```
print A.sum(axis=1)
```

```
print A.sum(axis=2)
```

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```
[[12 14 16 18]
```

```
 [20 22 24 26]
```

```
 [28 30 32 34]]
```

```
[[12 15 18 21]
```

```
 [48 51 54 57]]
```

```
[[ 6 22 38]
```

```
 [54 70 86]]
```

```
import numpy as np
```

```
A = np.arange(24).reshape(2, 3, 4)
```

```
print A[:, 0, 0]
```

```
print A[0, :, 0]
```

```
print A[0, 0, :]
```

```
[ 0 12]
```

```
[0 4 8]
```

```
[0 1 2 3]
```

# There are so many things to learn!!

- Good Luck! 😊